



Char *

Pointer to a char

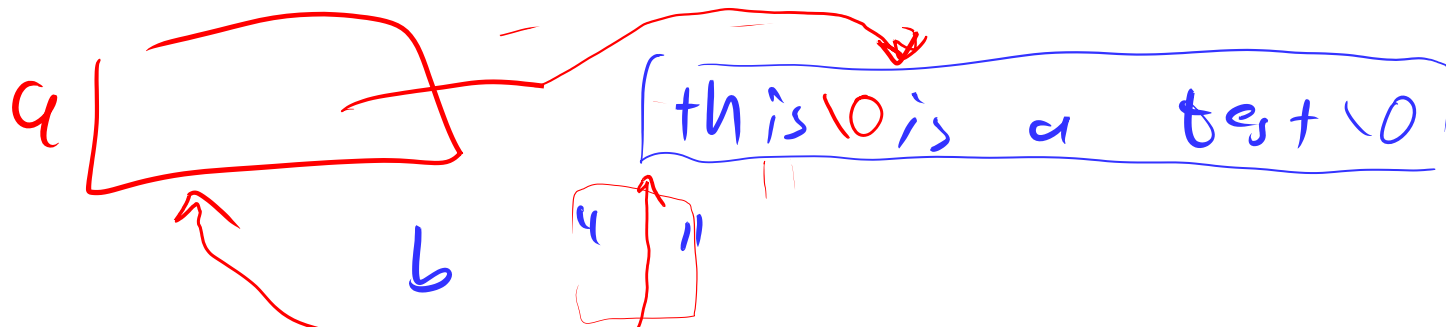
likey → array of chars

strsep (^{str?} char ** s ,

const char * d)

- 1. ptr to str
- ~~2. array of str~~
- ~~3. 2D array of char~~ ^{length?}
- 4. ptr to ptr to char

↑
This function
will change
array



$$c = \text{strsep}(\&a, b)$$

