UVA CS 4501 - 001 / 6501 - 007 Introduction to Machine Learning and Data Mining

Lecture 12: Probability and Statistics Review

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10/02/14

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Where are we ? → Five major sections of this course

- ☐ Regression (supervised)
- Classification (supervised)
- ☐ Unsupervised models
- ☐ Learning theory
- ☐ Graphical models

Where are we ? → Three major sections for classification

- We can divide the large variety of classification approaches into roughly three major types
- 1. Discriminative
 - directly estimate a decision rule/boundary
 - e.g., support vector machine, decision tree



- 2. Generative:
 - build a generative statistical model
 - e.g., naïve bayes classifier, Bayesian networks
- 3. Instance based classifiers
 - Use observation directly (no models)
 - e.g. K nearest neighbors

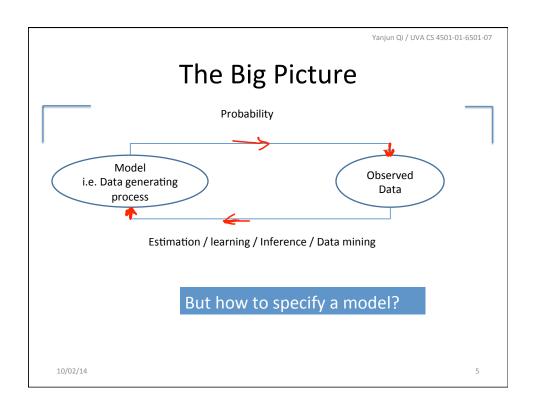
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Today: Probability Review



- The big picture
- Events and Event spaces
- Random variables
- Joint probability, Marginalization, conditioning, chain rule, Bayes Rule, law of total probability, etc.



Probability as frequency

- Consider the following questions:
 - 1. What is the probability that when I flip a coin it is "heads"?We can count → ~1/2
 - -2. why ?
 - 3. What is the probability of Blue Ridge
 Mountains to have an erupting volcano in the near future ? → could not count

Message: The frequentist view is very useful, but it seems that we also use domain knowledge to come up with probabilities.

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Adapt from Prof. Nando de Freitas's review slides

Yanjun Qi / UVA CS 4501-01-6501-07 Probability as a measure of uncertainty

- Imagine we are throwing darts at a wall of size 1x1 and that all darts are guaranteed to fall within this 1x1 wall.
- What is the probability that a dart will hit the shaded area?

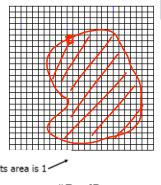
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Yanjun Qi / UVA CS 4501-01-6501-07 Probability as a measure of uncertainty

- Probability is a measure of certainty of an event taking place.
- i.e. in the example, we were measuring the chances of hitting the shaded area.



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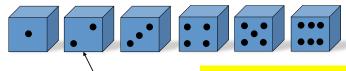
Probability

Probability is the formal study of the laws of chance. Probability allows us to **manage uncertainty**.

The sample space is the set of all outcomes. For example, for a die we have 6 outcomes:

 $\Omega_{\text{die}} = \{1,2,3,4,5,6\}$

 Ω :



Elementary Event "Throw a 2"

The elements of Ω are called elementary events.

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$$\Omega_{\rm coin}$$
 = {H,T}

Probability

- Probability allows us to measure many events.
- The events are subsets of the sample space Ω . For example, for a die we may consider the following events: e.g.,

GREATER =
$$\{5, 6\}$$

EVEN $\neq \{2, 4, 6\}$

• Assign probabilities to these events: e.g.,

$$P(EVEN) = 1/2$$

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Sample space and Events

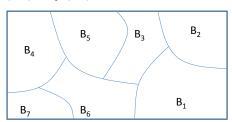
- Ω : Sample Space, result of an experiment
 - If you toss a coin twice Ω = {HH,HT,TH,TT}

Stossionia = {H, T}

- Event: a subset of Ω
 - First toss is head = {HH,HT}
- S: event space, a set of events:
 - Contains the empty event and Ω

Axioms for Probability

- Defined over (Ω,S) s.t.
 - 1 >= $P(\alpha)$ >= 0 for all α in S
 - $P(\Omega) = 1$
 - If A, B are disjoint, then
 - $P(A \cup B) = p(A) + p(B)$
- $P(\Omega) = \sum P(B_i)$



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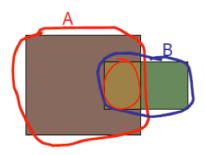
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OR operation for Probability

- We can deduce other axioms from the above ones
 - Ex: P(A U B) for non-disjoint events

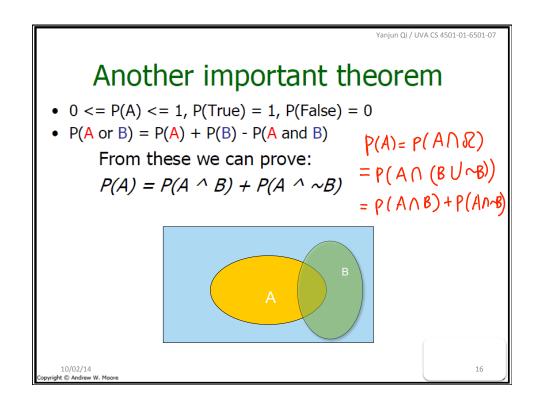
$$P(A \text{ or } B) = P(A) + P(B) - P(A \text{ and } B)$$

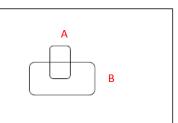


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Theorems from the Axioms

• $0 \le P(A) \le 1$, P(True) = 1, P(False) = 0• P(A or B) = P(A) + P(B) - P(A and B)From these we can prove: $P(not A) = P(\sim A) = 1 - P(A)$





Conditional

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Probability

 $P(A \ given \ B) = P(A \ and \ B) / P(B)$

That is, in the frequentist interpretation, we calculate the ratio of the number of times both A and B occurred and divide it by the number of times B occurred.

For short we write: P(A|B) = P(AB)/P(B); or P(AB)=P(A|B)P(B), where P(A|B) is the <u>conditional</u> probability, P(AB) is the <u>joint</u>, and P(B) is the <u>marginal</u>.

If we have more events, we use the chain rule:

from Prof. Nando de Freitas's review

P(ABC) = P(A|BC) P(B|C) P(C)

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Conditional Probability / Chain Rule

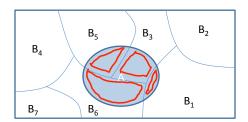
More ways to write out chain rule ...

$$P(A,B) = p(B|A)p(A)$$

$$P(A,B) = p(A|B)p(B)$$

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Rule of total probability => Marginalization



$$p(A) = \sum P(B_i)P(A | B_i)$$

$$p(A) = P(A \cap \mathcal{C}) = P(A \cap (B_1 \cup B_2 \dots \cup B_k))$$

$$= P((A \cap B_1) \cup (A \cap B_2) \cup (A \cap B_3) \dots \cup (A \cap B_k)$$

$$= P(A \cap B_1) + P(A \cap B_2) + \dots + P(A \cap B_k)$$

$$= P(B_1)P(A | B_1) + P(B_2)P(A | B_2) + \dots + P(B_k)P(A | B_k)$$

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Today: Probability Review

The big picture

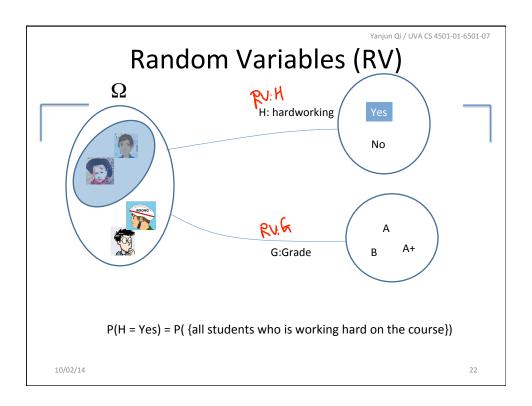
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- Events and Event spaces
- Random variables
- Joint probability, Marginalization, conditioning, chain rule, Bayes Rule, law of total probability, etc.

From Events to Random Variable

- Concise way of specifying attributes of outcomes
- Modeling students (Grade and Intelligence):
 - Ω = all possible students (sample space)
 - What are events (subset of sample space)
 - Grade A = all students with grade A
 - Grade B = all students with grade B
 - HardWorking_Yes = ... who works hard
 - Very cumbersome
 - Need "functions" that maps from Ω to an attribute space T.
 - $P(H = YES) = P(\{student \in \Omega : H(student) = YES\})$

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Notation Digression

- P(A) is shorthand for P(A=true)
- P(~A) is shorthand for P(A=false)
- Same notation applies to other binary RVs: P(Gender=M), P(Gender=F)
- Same notation applies to multivalued RVs:
 P(Major=history), P(Age=19), P(Q=c)
- Note: upper case letters/names for variables, lower case letters/names for values

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Discrete Random Variables

- Random variables (RVs) which may take on only a countable number of distinct values
- X is a RV with arity k if it can take on exactly one value out of $\{x_1, ..., x_k\}$

Probability of Discrete RV

- Probability mass function (pmf): $P(X = x_i)$
- Easy facts about pmf

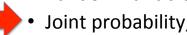
 - $P(X = x_i \cap X = x_j) = 0$ if $(i \neq j)$
 - $P(X = x_i \cup X = x_j) = P(X = x_i) + P(X = x_j) \text{ if } i \neq j$ $P(X = x_1 \cup X = x_2 \cup ... \cup X = x_k) \neq 1$

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Today: Probability Review

- · The big picture
- Events and Event spaces
- Random variables



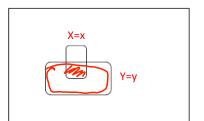
Joint probability, Marginalization, conditioning, chain rule, Bayes Rule, law of total probability, etc.



 $P(X = x | Y = y) = \frac{P(X = x \cap Y = y)}{P(Y = y)}$

But we will always write it this way:

$$P(x \mid y) = \frac{p(x,y)}{p(y)}$$



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Marginalization

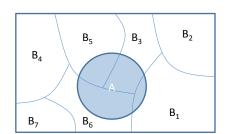
• We know p(X, Y), what is P(X=x)?

We can use the law of total probability, why?

total prob. Daw

$$p(x) = \sum_{y} P(x, y)$$

$$= \sum_{y} P(y)P(x \mid y)$$



Marginalization Cont.

Another example

$$p(x) = \sum_{y,z} P(x,y,z)$$

$$= \sum_{z,y} P(y,z)P(x \mid y,z)$$
chain Rule

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Bayes Rule

- We know that P(rain) = 0.5
 - If we also know that the grass is wet, then how this affects our belief about whether it rains or not?

$$P(rain \mid wet) = \frac{P(rain)P(wet \mid rain)}{P(wet)}$$

$$P(x \mid y) = \frac{P(x)P(y \mid x)}{P(y)}$$

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What we just did...

$$P(B|A) = \frac{P(A \land B)}{P(A)} = \frac{P(A|B) P(B)}{P(A)}$$

This is Bayes Rule

Bayes, Thomas (1763) An essay towards solving a problem in the doctrine of chances. *Philosophical Transactions of the Royal Society of London*, 53:370-418



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More General Forms of Bayes Rule

$$P(\underline{A}|\underline{B}) = \frac{P(B|A)P(A)}{P(B|A)P(A) + P(B|\sim A)P(\sim A)}$$

$$P(A|B \land X) = \frac{P(B|A \land X)P(A \land X)}{P(B \land X)}$$

$$P(A = a_1 | B) = \frac{P(B | A = a_1)P(A = a_1)}{\sum_{i} P(B | A = a_i)P(A = a_i)}$$

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Bayes Rule cont.

You can condition on more variables

$$P(x \mid y, z) = \frac{P(x \mid z)P(y \mid x, z)}{P(y \mid z)}$$

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Conditional Probability Example

Assume we have a dark box with 3 red balls and 1 blue ball. That is, we have the $set \{r,r,r,b\}$. What is the probability of drawing 2 red balls in the first 2 tries?

To int
$$P(B_1 = r, B_2 = r) = P(B_1 = r) P(B_2 = r) B_1 = r$$

$$= \frac{3}{4}, \frac{2}{3}$$

$$= \frac{1}{3}$$

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Conditional Probability Example

What is the probability that the 2^{nd} ball drawn from the **set** $\{r,r,r,b\}$ will be red?

Using marginalization,
$$P(B_2 = r) = P(B_2 = r, B_1 = r) + P(B_2 = r, B_7 = b)$$

$$= P(B_1 = r) P(B_2 = r | B_1 = r) + P(B_1 = b) P(B_2 = r | B_1 = b)$$

$$= \frac{3}{4} \cdot \frac{2}{3} + \frac{1}{4} \cdot 1$$

$$= \frac{3}{4} \cdot \frac{2}{3} + \frac{1}{4} \cdot 1$$

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Conditional Probability Example → Matrix Notation

- X_1: random variable representing first draw
- X_2: random variable representing second draw
- X == 1 means "red ball", 0 mean "blue ball"

use the math notation: $X \in \{0,1\}$

drawn from the set {r,r,r,b}

Conditional Probability Example → Matrix Notation

•
$$P(X_1=0) =$$

•
$$P(X_2=0|X_1=0) =$$

•
$$P(X_2=0 | X_1=0) =$$

• $P(X_2=1 | X_1=0) =$
• $P(X_2=0 | X_1=1) =$

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$$P(X_2=0|X_1=1)=$$

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$$P(X_2=1 | X_1=1) =$$

•
$$\rightarrow$$
 P(X₂=0)

•
$$\rightarrow$$
 P(X₂=1)

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$$\begin{aligned}
&\text{Ti}_{2} \left\{ \begin{array}{l} P(x_{2}=1) \\ P(x_{2}=0) \end{array} \right\} \\
&= \left[\begin{array}{l} P(x_{2}=1) \\ P(x_{2}=0) \end{array} \right] + P(x_{2}=1, X_{1}=1) \\ P(x_{2}=0, X_{1}=0) + P(X_{2}=0, X_{1}=1) \end{array} \right] \\
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Conditional Probability Example, Blue → Matrix Notation

We can obtain an expression for $P(X_2)$ easily using matrix notation:

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Conditional Probability Example → Matrix Notation

We can obtain an expression for $P(X_2)$ easily using matrix notation:

$$P(X_2) = \sum_{X_1 \in \{\diamond_1\}} P(X_1) P(X_2 | X_1)$$

For short, we write this using vectors and a stochastic matrix:

$$\prod_{i \in J} G = \prod_{i \in J} = \prod_{i \in J} = \prod_{i \in J} (i) = \sum_{i \in J} \prod_{i \in J} (i) G(i,i)$$

10/02/14

Adapt from Prof. Nando de Freitas's review slides 39

Yanjun Qi / UVA CS 4501-01-6501-07

Today: Probability Review

- The big picture
- Sample space, Event and Event spaces
- Random variables
- Joint probability, Marginalization, conditioning, chain rule, Bayes Rule, law of total probability, etc.

References

Prof. Andrew Moore's review tutorial
Prof. Nando de Freitas's review slides
Prof. Carlos Guestrin recitation slides