

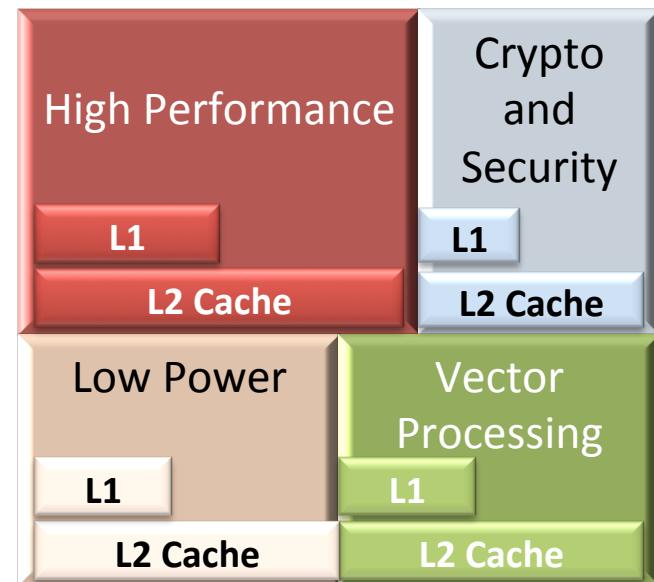
Harnessing ISA Diversity: Design of a Heterogeneous-ISA Chip Multiprocessor

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University of California, San Diego



Heterogeneous Chip Multiprocessors

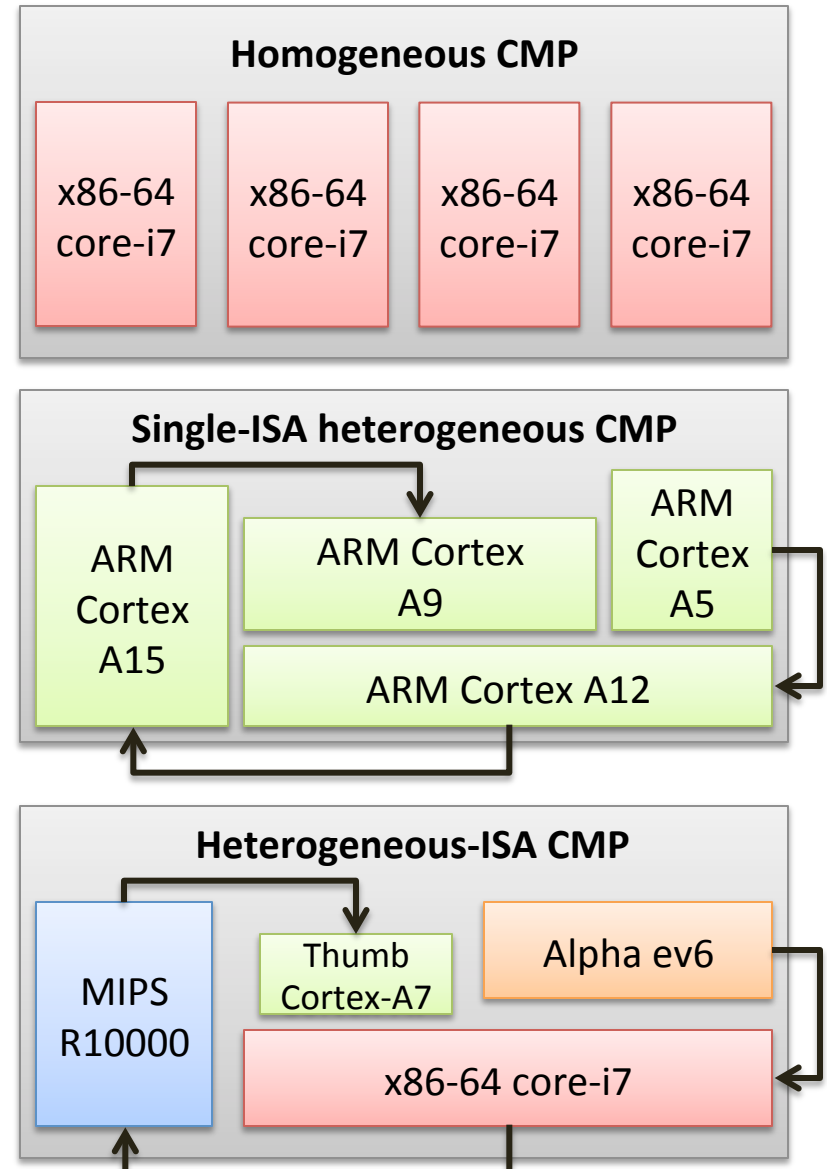
- Commonplace in both general-purpose and embedded worlds.
- Heterogeneity is often exploited in two fundamental dimensions:-
 - **Core Specialization:** accelerate the performance of certain workloads
 - **Micro-architectural Heterogeneity:** use small power-efficient and large high performance cores



Heterogeneous Chip Multiprocessors

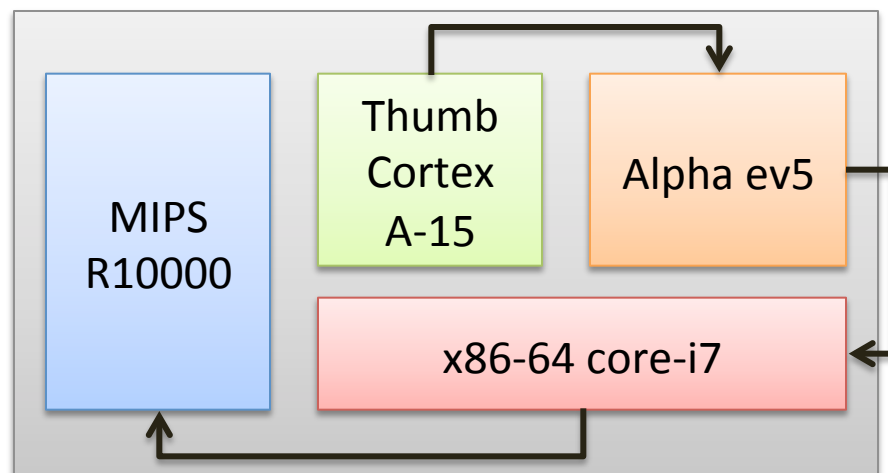
63% speedup
OR
69% energy savings with
3% performance loss*

**Restricting cores to a single ISA
eliminates an important
dimension of heterogeneity**



Why is ISA-heterogeneity advantageous?

- Enables ISA-microarchitecture co-design
 - There is significant synergy in combining heterogeneous-ISAs with heterogeneous hardware
- Exploits ISA-affinity
 - Applications have a natural ISA preference



Do existing ISAs provide sufficient heterogeneity?

Harnessing ISA diversity

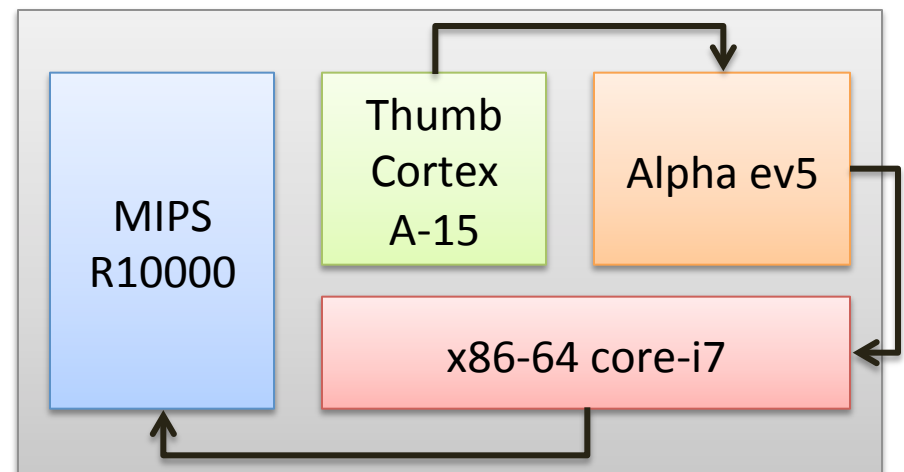
- In our design space exploration, we employ three modern ISAs:
 - ARM's energy-efficient Thumb ISA
 - The high performance x86-64 ISA
 - The simple and traditionally-RISC Alpha ISA
- They encompass several axes of ISA diversity
 - Code density, instruction complexity, register pressure, predication support, floating-point arithmetic vs emulation and SIMD processing

However . . .

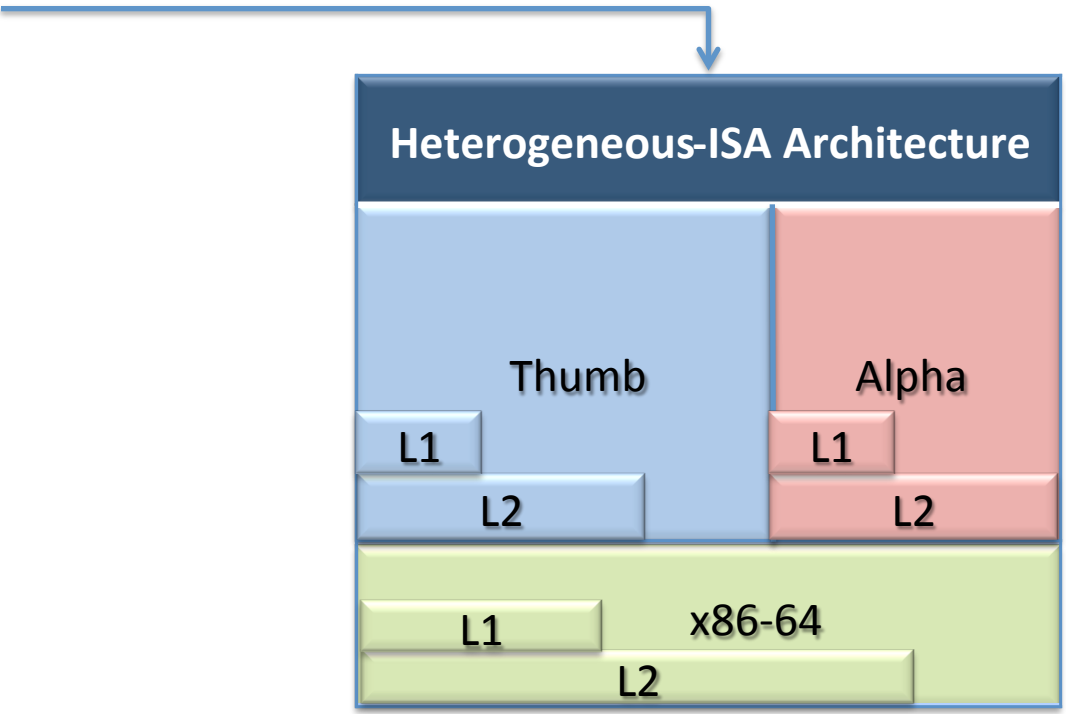
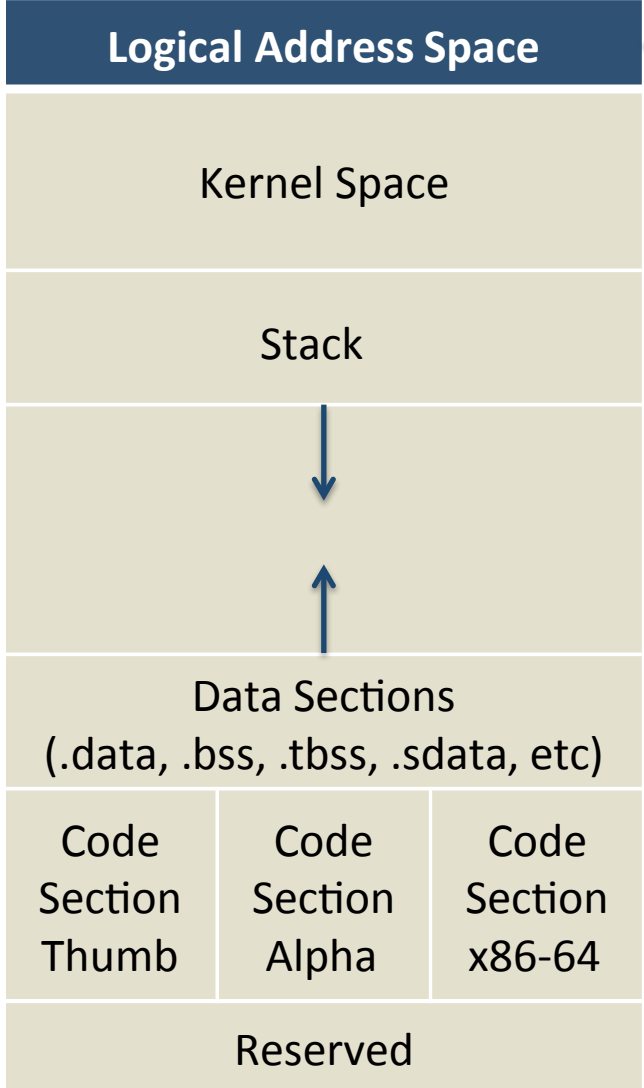
To fully harness ISA diversity, execution migration is critical

Execution Migration

- Allows an application to execute on the ISA of its preference, during different phases of execution
- Allows switching execution to a low power core when the power cord is plugged out
- Enables load balancing



Execution Migration in a Heterogeneous-ISA CMP



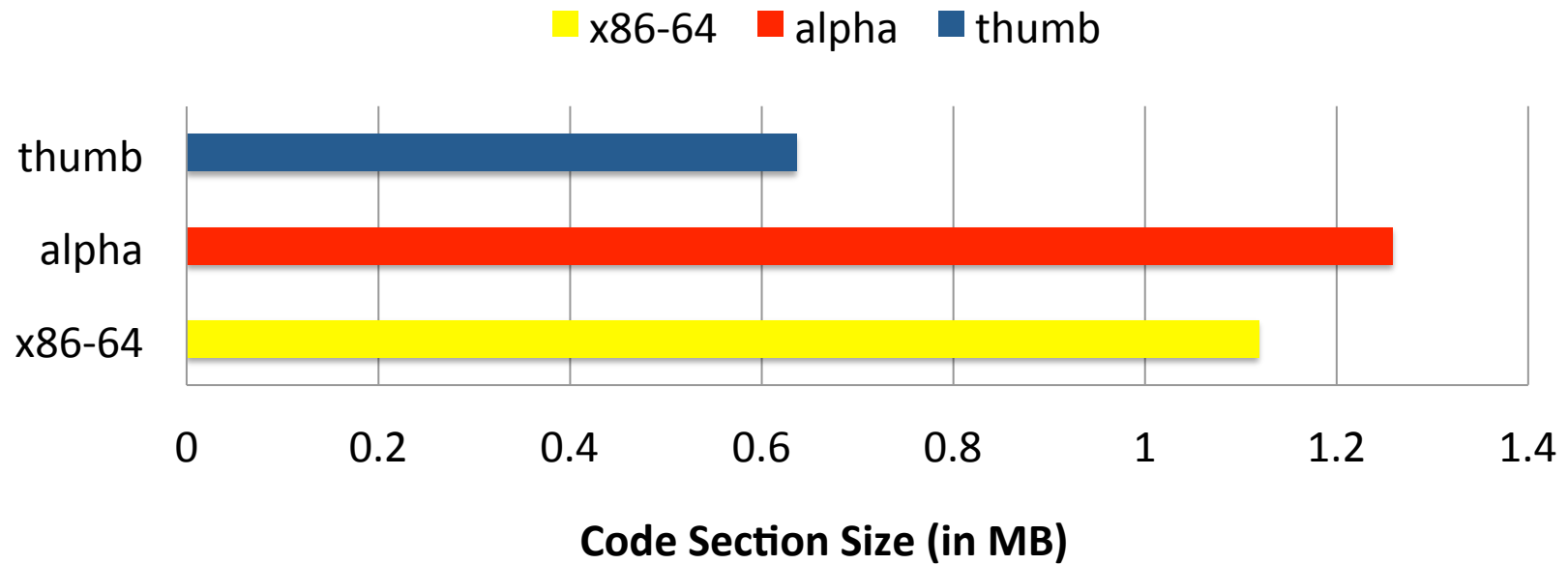
Symmetrical Fat Binary

All data objects are consistently referenced by the same address in all ISAs

Outline

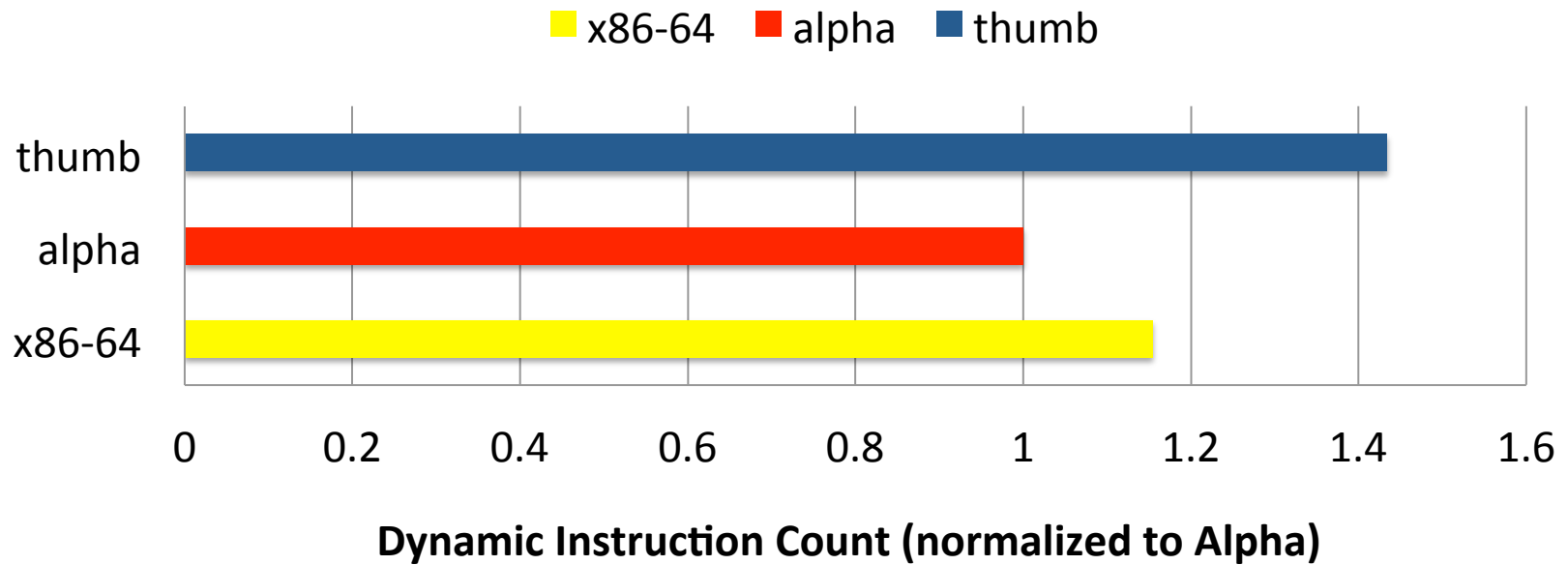
- Motivation
- **ISA diversity**
- Design Space Exploration
 - Navigation and Optimization
 - Inference: ISA-microarchitecture co-design
 - Inference: ISA-affinity
- Compilation and Runtime Strategy
- Key Points

ISA diversity: Code Density



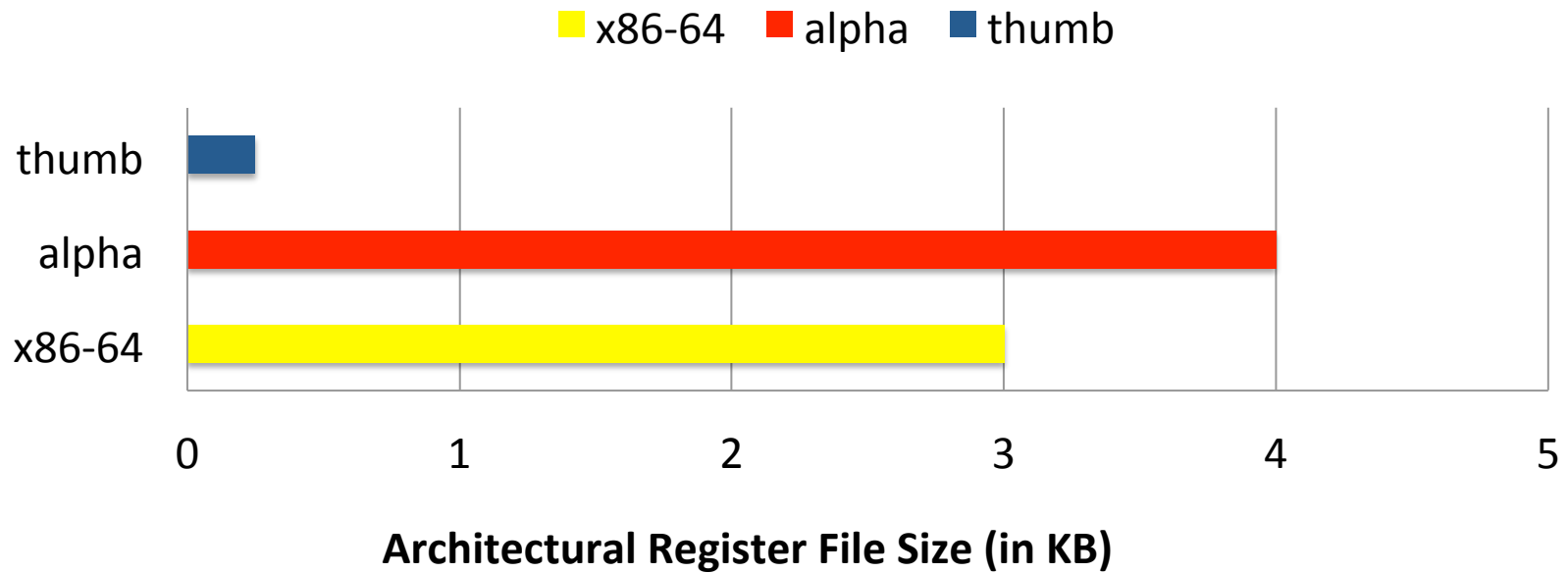
- Alpha: fixed-length encoding
- x86-64: variable-length encoding
- Thumb: code compression

ISA diversity: Instruction Complexity



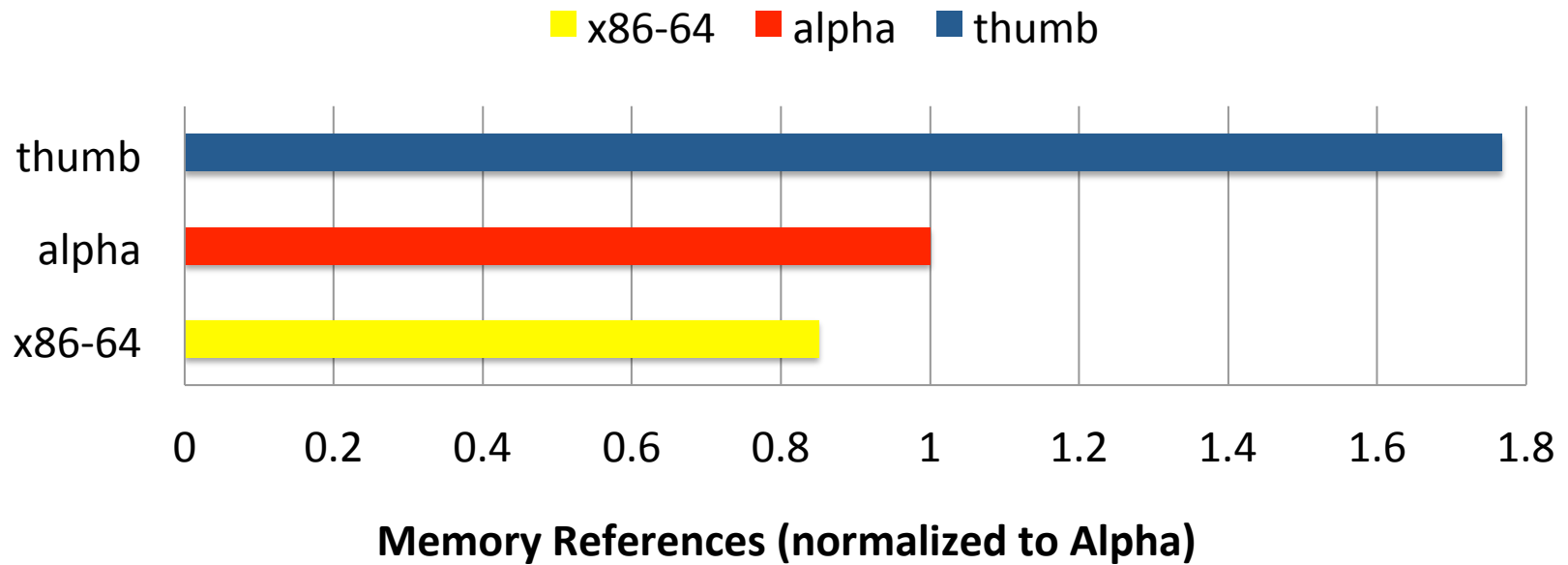
- Thumb: reduced encoding space (2-operand instructions)
- Alpha: load-store ISA (3-operand instructions)
- x86-64: 2-operand instructions + complex addressing modes

ISA diversity: Register Pressure



- Thumb: Eight 32-bit INT registers
- Alpha: Two banks of thirty-two 64-bit INT and FP registers
- x86-64: Sixteen 64-bit INT and Sixteen 128-bit SSE registers

ISA diversity: Register Pressure



Register File Tradeoffs:

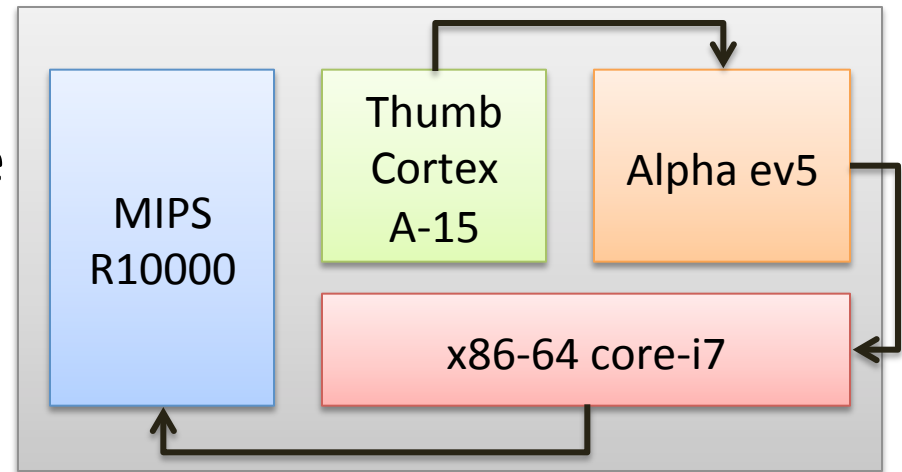
- Size and Power Dissipation: thumb < x86-64 < alpha
- Register Pressure: x86-64 < alpha < thumb

ISA diversity: Feature Sets

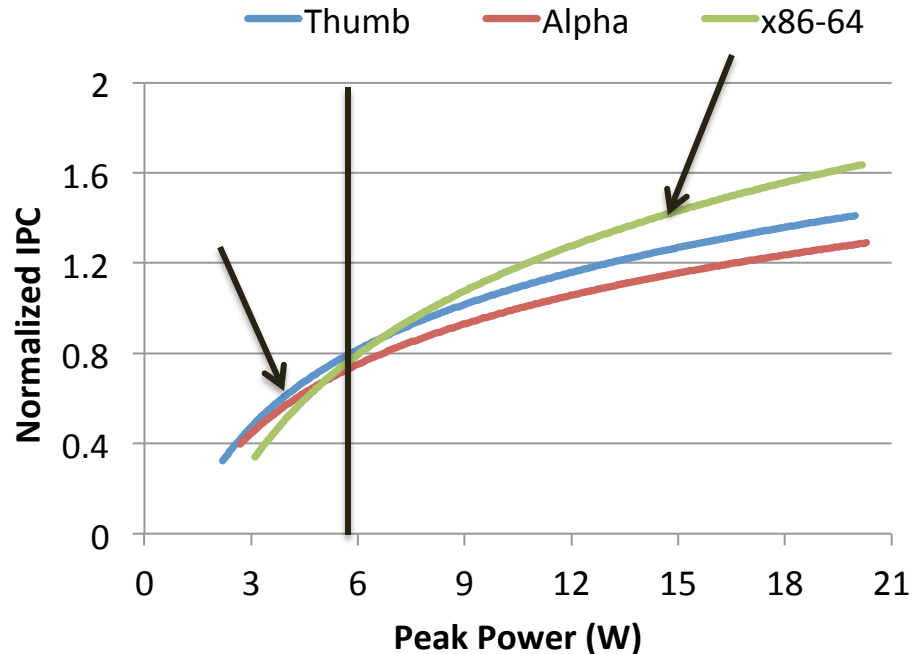
- Floating-point operations in Thumb
 - Emulated in software or execution is migrated to a different core
 - Thumb cores don't include FP instruction windows, register files, and functional units – 30% savings in area and 20% reduction in TDP
- SIMD operations in Alpha
 - Primitive: allows pack, unpack, max and min
 - We forgo SIMD units in Alpha to save area and power

Why is ISA-heterogeneity advantageous?

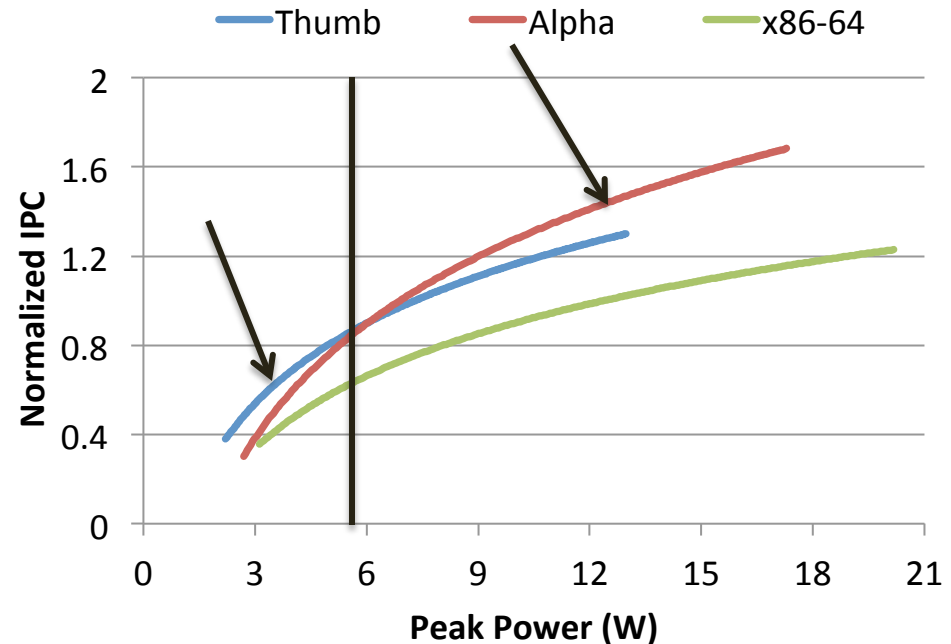
- Enables ISA-microarchitecture co-design
 - Does ISA diversity complement micro-architectural heterogeneity?
- Exploits ISA-affinity
 - Does ISA diversity enable ISA affinity?



Does ISA diversity enable ISA affinity?



bzip2 – execution phase 1



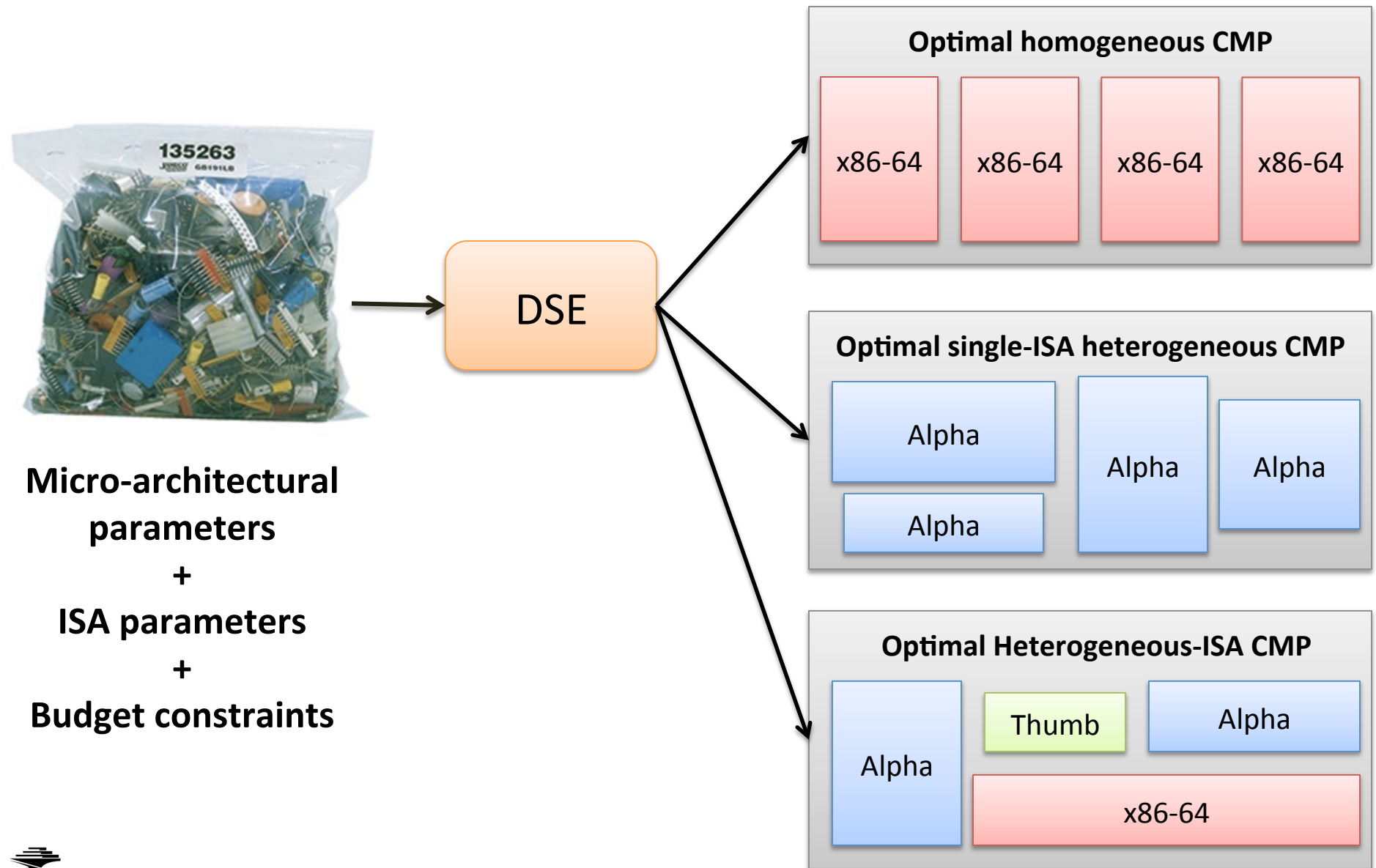
bzip2 – execution phase 2

- Phase 1 prefers x86-64
- Phase 2 prefers Alpha
- We always prefer Thumb at low power budgets

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Design Space Exploration



Design Space Exploration

Choice of ISAs

- To keep the design space exploration tractable, we select our target ISAs a priori
- Our target ISAs: Thumb, Alpha and x86-64
- Full ISA customization only increases the potential performance and energy gains

Design Space Exploration

Choice of micro-architectural parameters

Design Parameter	Design Choice
Execution Semantics	In-order, Out-of-order
Issue Width	1, 2, 4
Branch Predictor	Local, Tournament
Reorder Buffer Size	64, 128 entries
Physical Register File (integer)	96, 160
Physical Register File (FP/SIMD)	64, 96
Integer ALUs	1, 3, 6
Integer Multiply/Divide Units	1, 2
Floating-point ALUs	1, 2, 4
FP Multiply/Divide Units	1, 2
SIMD Units	1, 2, 4
Load/Store Queue	16,32 entries
Instruction Cache	32KB 4-way, 64KB 4-way
Private Data Cache	32KB 4-way, 64KB 8-way
Shared Last Level (L2) cache	4-banked 4MB 4-way, 4-banked 8MB 8-way

750 thousand single core and a septillion (10^{24}) 4-core configurations

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Design Space Exploration





Pruned design space

Design Parameter	Design Choice
ISAs	Thumb, Alpha, x86-64
Execution Semantics	In-order, Out-of-order
Issue Width-Function Units	1-low, 1-med, 2-med, 4-med, 4-high
Branch Predictor	Local, Tournament
ROB-IntReg-FPReg	64-96-64, 128-160-96
Load/Store Queue	16,32 entries
Cache Hierarchy	32K/4-4M/4, 32K/4-8M/8, 64K/4-4M/4, 64K/4-8M/8

600 single core and 130 billion 4-core configurations

Design Space Exploration

Optimal Configurations

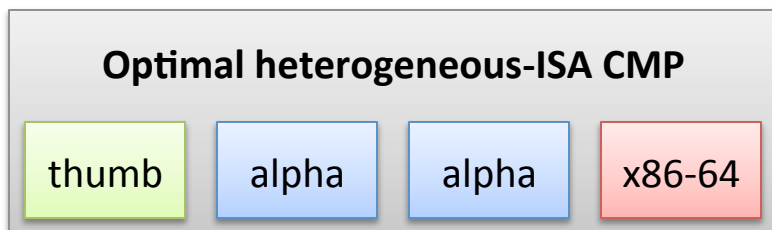
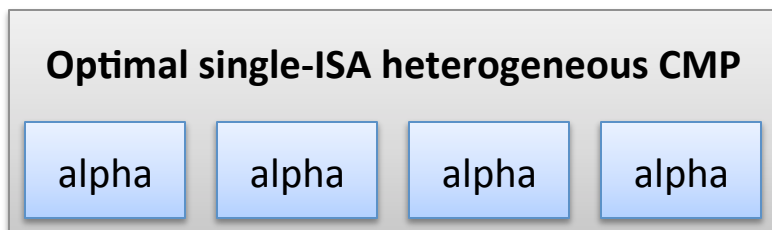
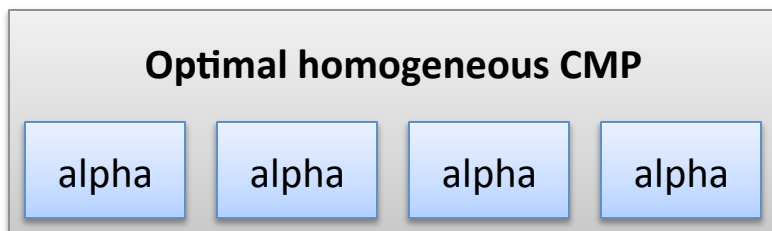
	Peak Power Budget (20W, 40W, 60W, unlimited)	Area Budget (48mm ² , 64mm ² , 80mm ² , unlimited)
Multi-programmed mixed workload		
Single-threaded workload		

28 optimal homogeneous, single-ISA heterogeneous and heterogeneous-ISA designs each

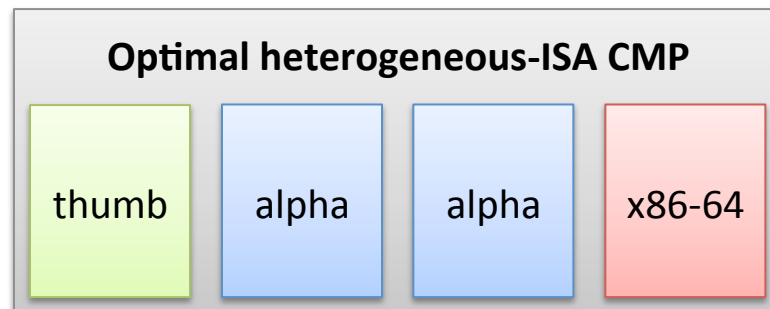
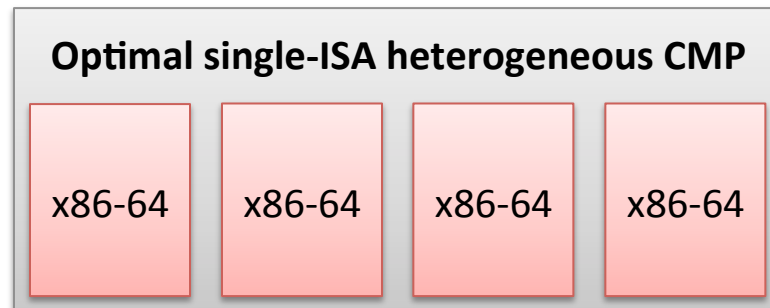
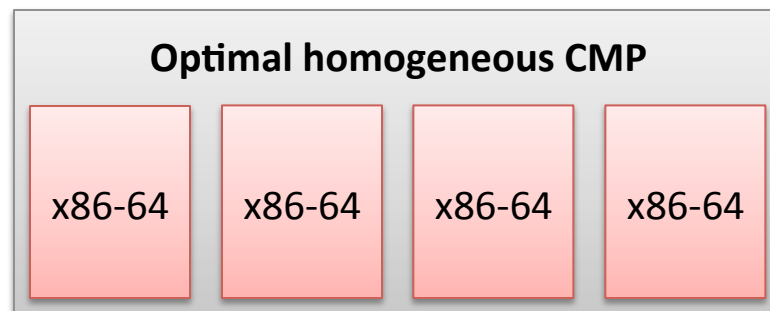
Design Space Exploration

Budget Constraints

Tight constraints
(all cores are small)

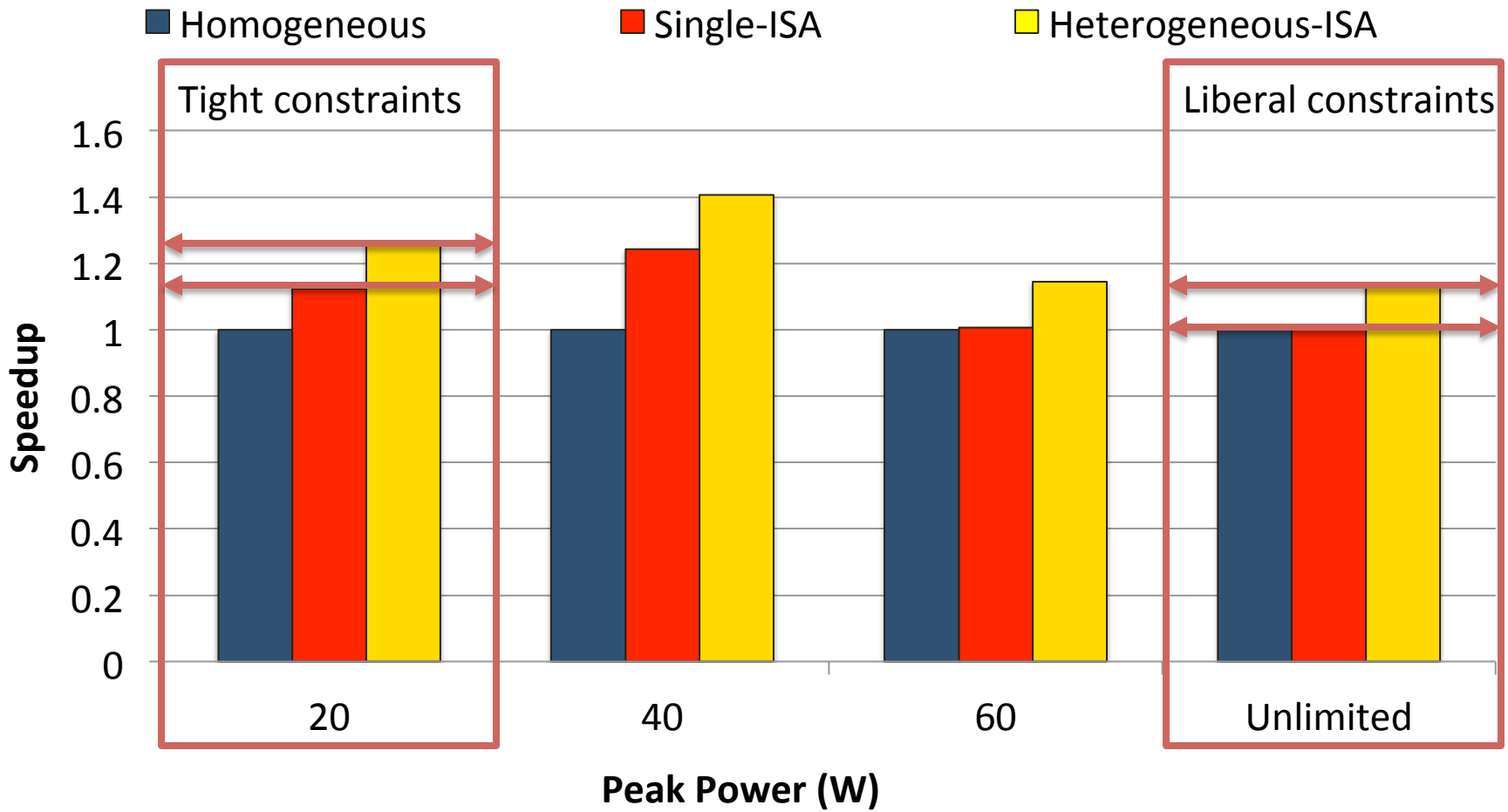


Liberal constraints
(all cores free to be big)



Design Space Exploration

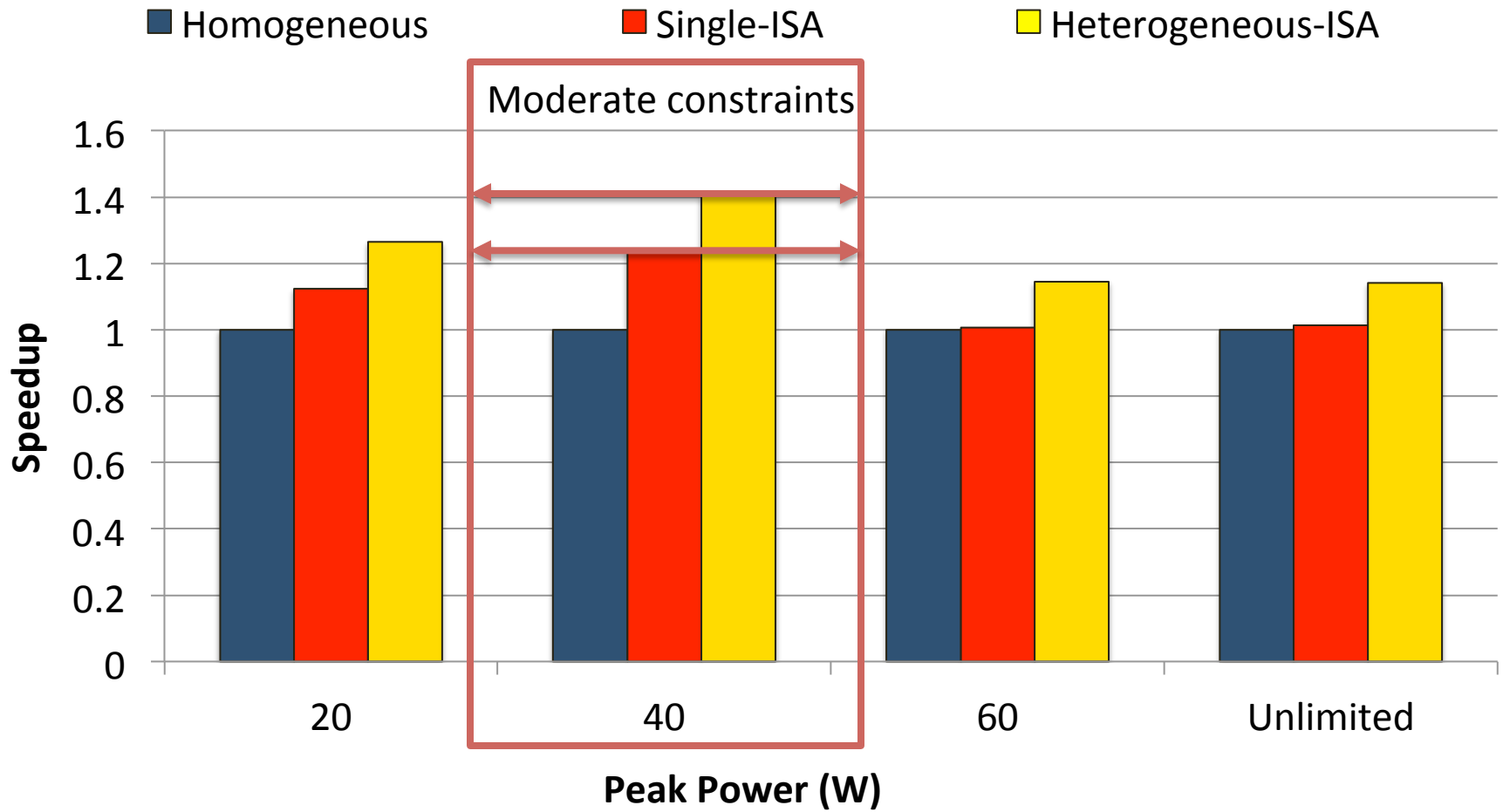
Multi-programmed workload throughput



We always gain more from ISA heterogeneity than hardware heterogeneity

Design Space Exploration

Multi-programmed workload throughput



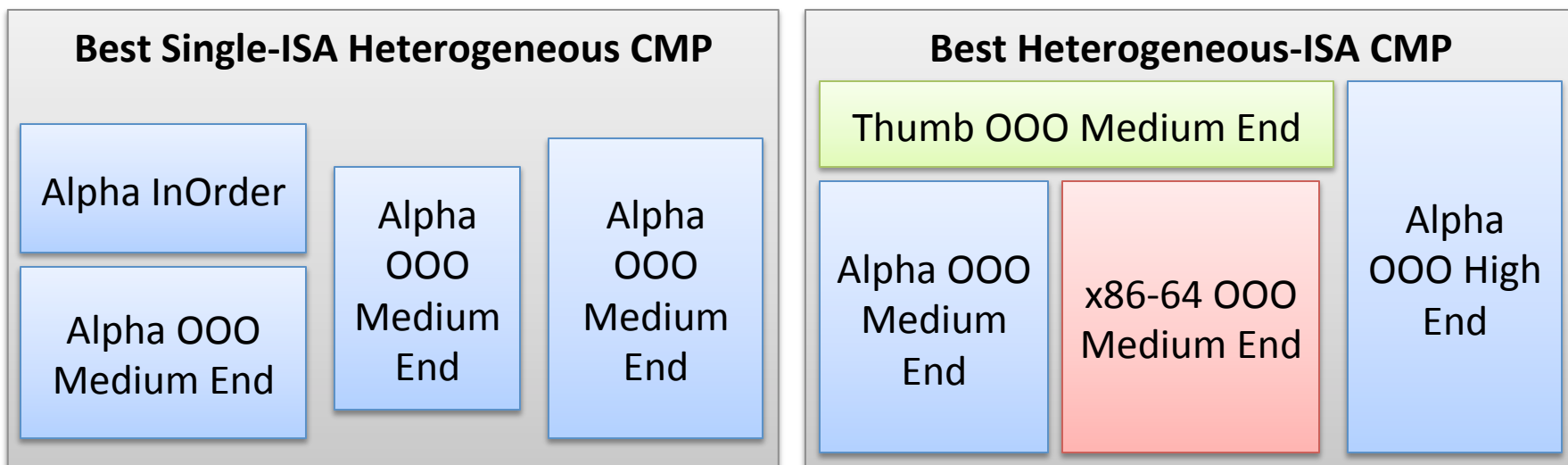
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Design Space Exploration

Multi-programmed workload throughput

ISA-heterogeneity benefits come from:









- **ISA-affinity**: different code regions have a natural affinity for one ISA or another
- **ISA-microarchitecture co-design**: squeeze in more powerful cores into the same budget



Both designs are constrained at an area budget of 64mm²

Design Space Exploration

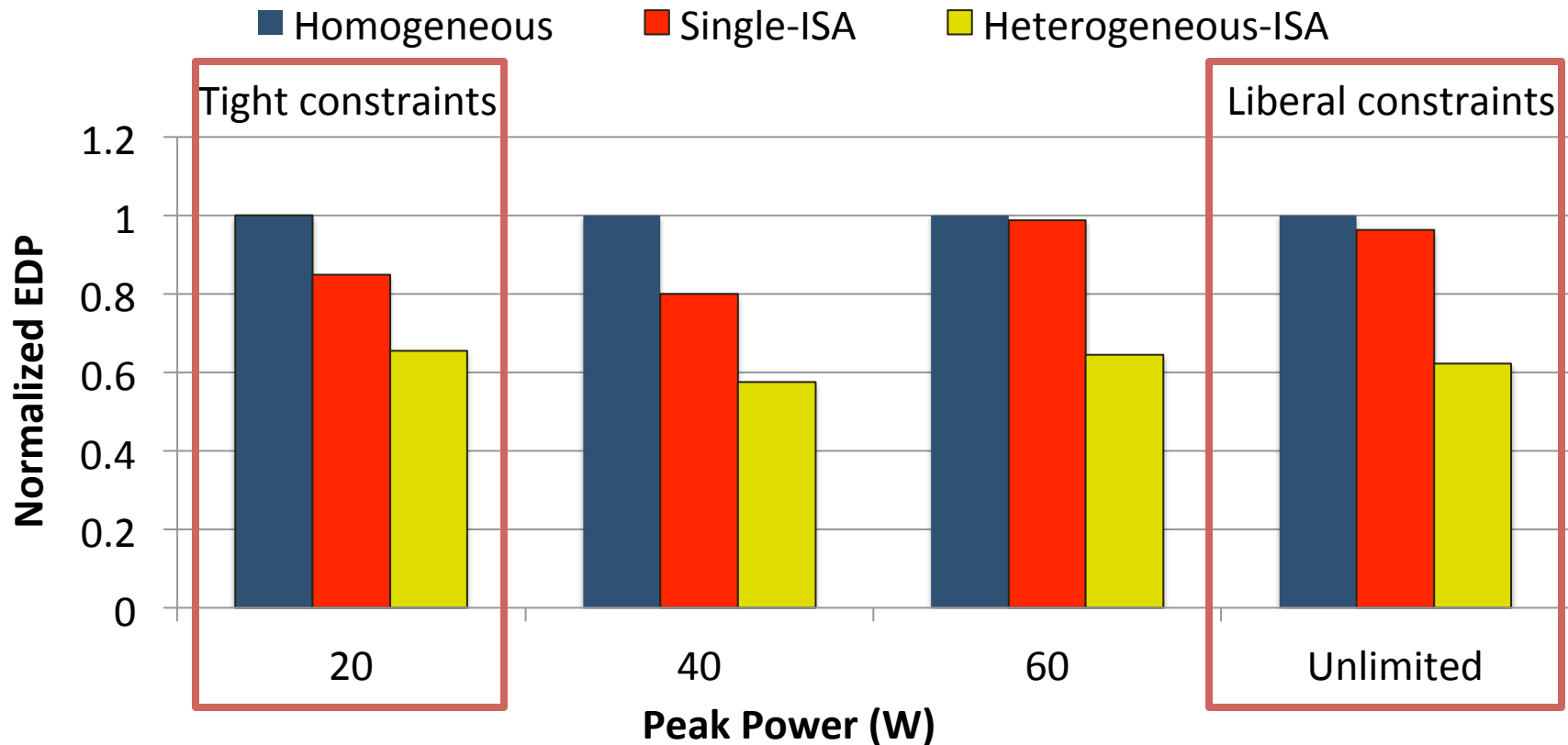
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Multi-programmed mixed workload	 	 
Single-threaded workload	 	 

28 optimal homogeneous, single-ISA heterogeneous and heterogeneous-ISA designs each

Design Space Exploration





Multi-programmed workload energy efficiency



- 22% energy savings and 28% reduction in EDP at ZERO performance loss
- We gain performance and decrease energy simultaneously

Design Space Exploration

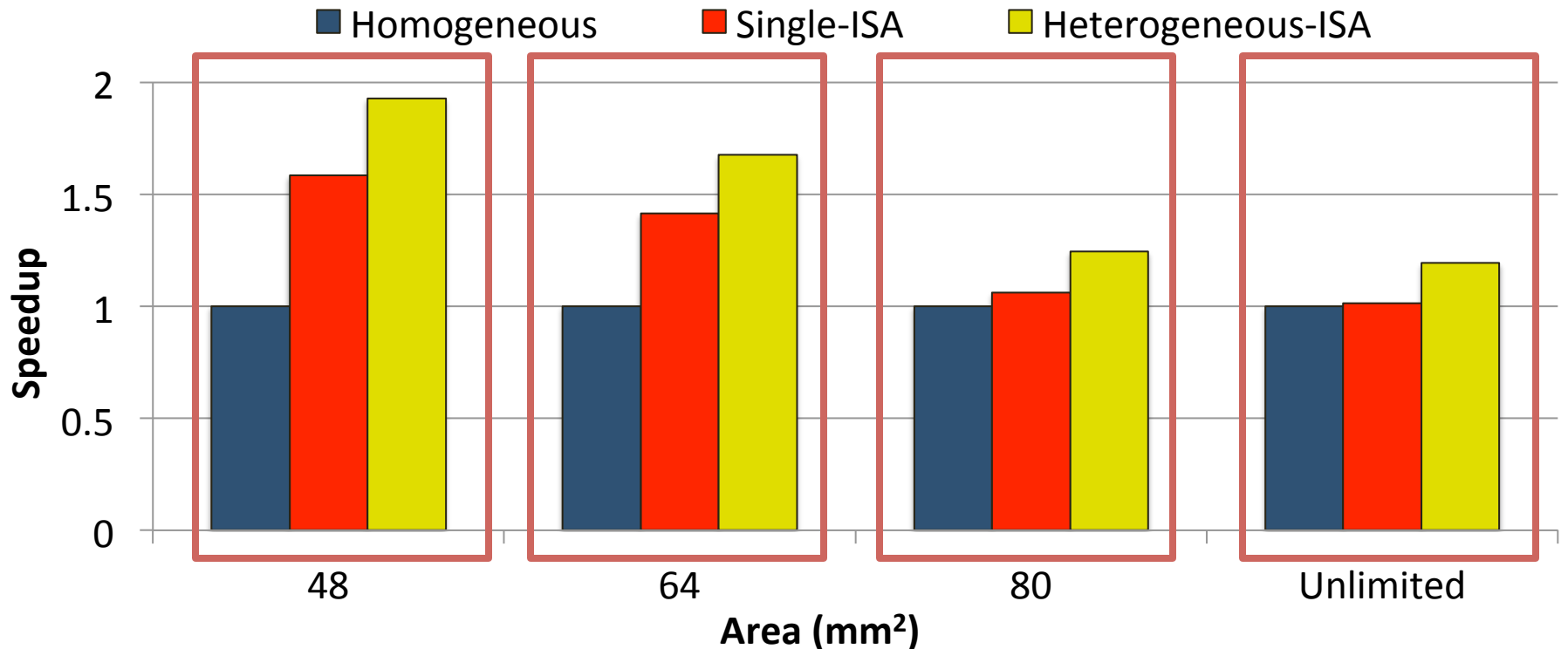
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28 optimal homogeneous, single-ISA heterogeneous and heterogeneous-ISA designs each

Design Space Exploration





Single Thread Performance



- Multiple small cores and one large core optimized for high performance
- Combining the dual benefits of ISA-affinity and area efficiency of Thumb, heterogeneous-ISA CMPs provide **as much as 35% speedup, under the most tight area constraints**

Design Space Exploration

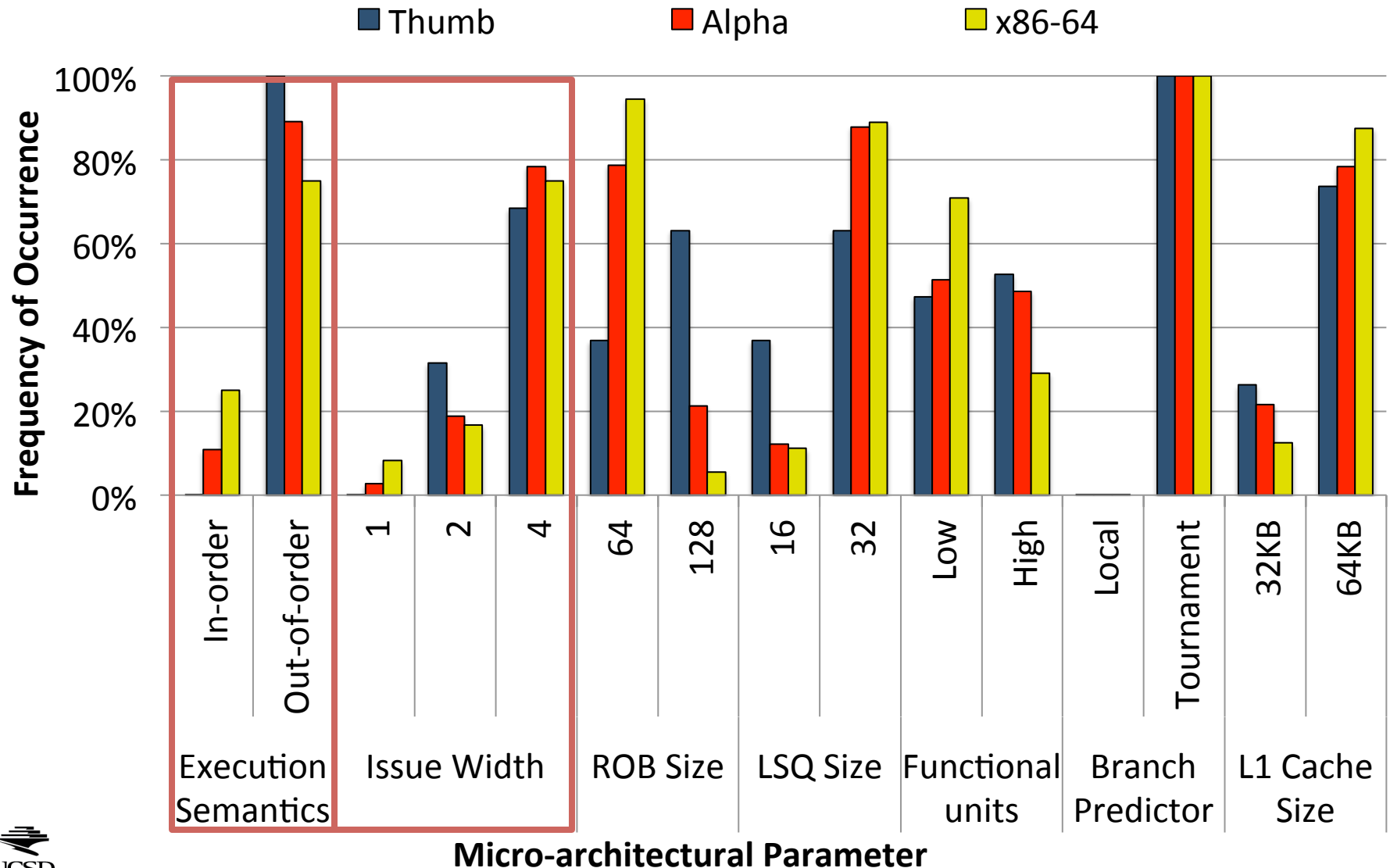
Optimal Configurations

	Peak Power Budget (20W, 40W, 60W, unlimited)	Area Budget (48mm ² , 64mm ² , 80mm ² , unlimited)
Multi-programmed mixed workload	 An illustration of a runner in a white shirt and black shorts, running to the right. To the right of the runner is a small green plant with four leaves, growing out of a stack of gold coins.	 An illustration of a runner in a white shirt and black shorts, running to the right. To the right of the runner is a small green plant with four leaves, growing out of a stack of gold coins.
Single-threaded workload	 An illustration of a runner in a white shirt and black shorts, running to the right. To the right of the runner is a small green plant with four leaves, growing out of a stack of gold coins.	 An illustration of a runner in a white shirt and black shorts, running to the right. To the right of the runner is a small green plant with four leaves, growing out of a stack of gold coins.

28 optimal homogeneous, single-ISA heterogeneous and heterogeneous-ISA designs each

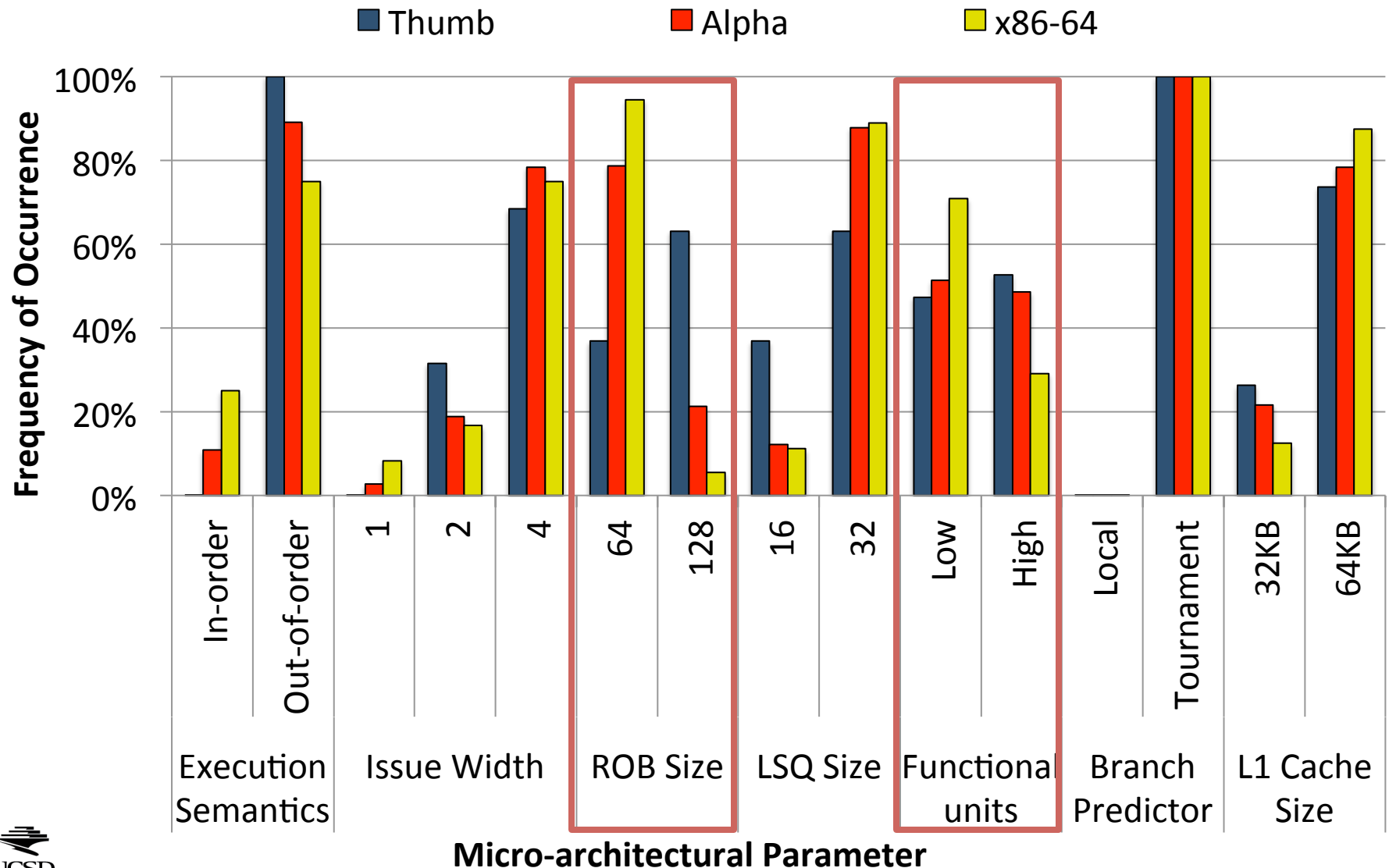
Design Space Exploration

Inferences – ISA-microarchitecture co-design



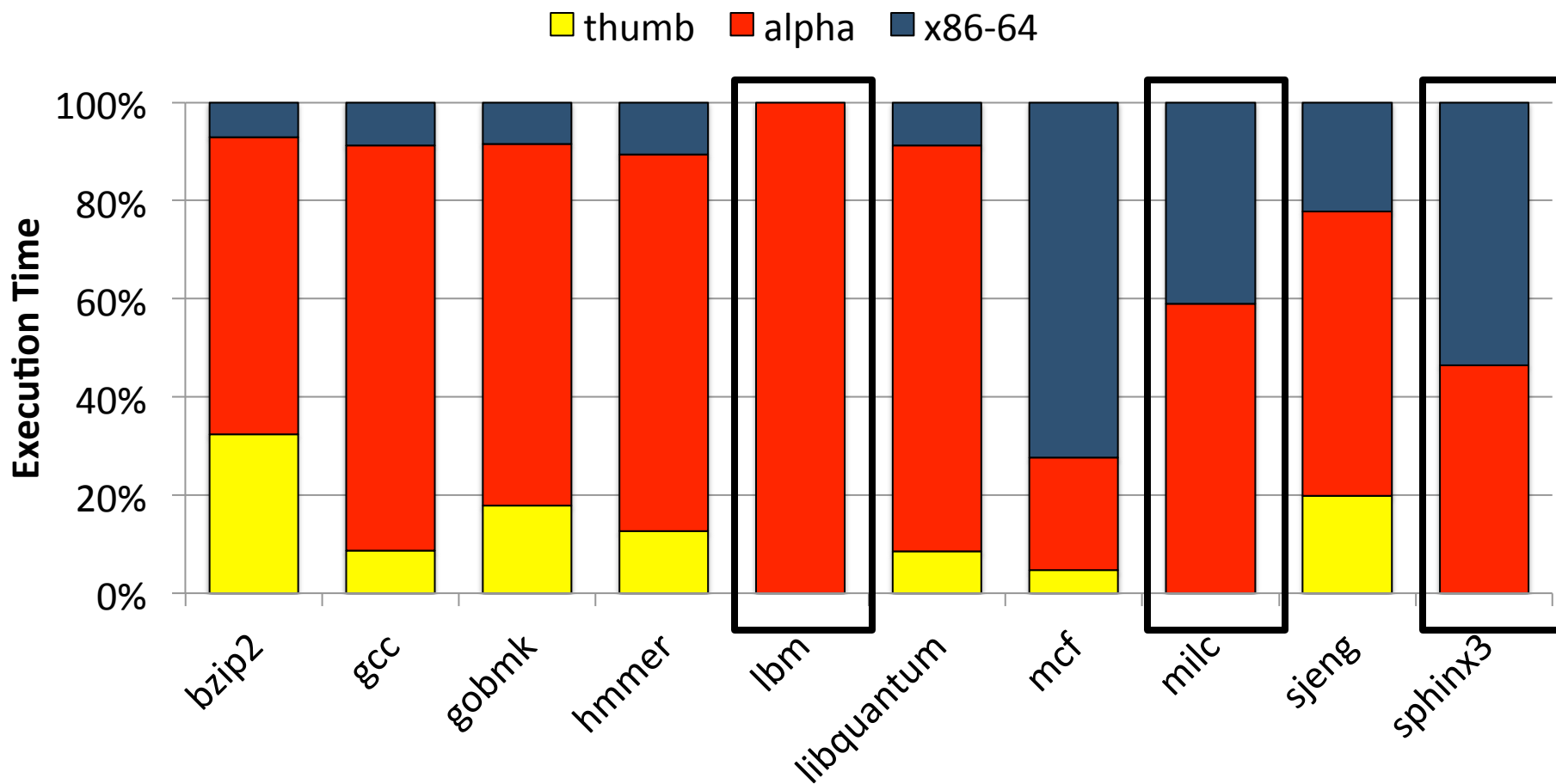
Design Space Exploration

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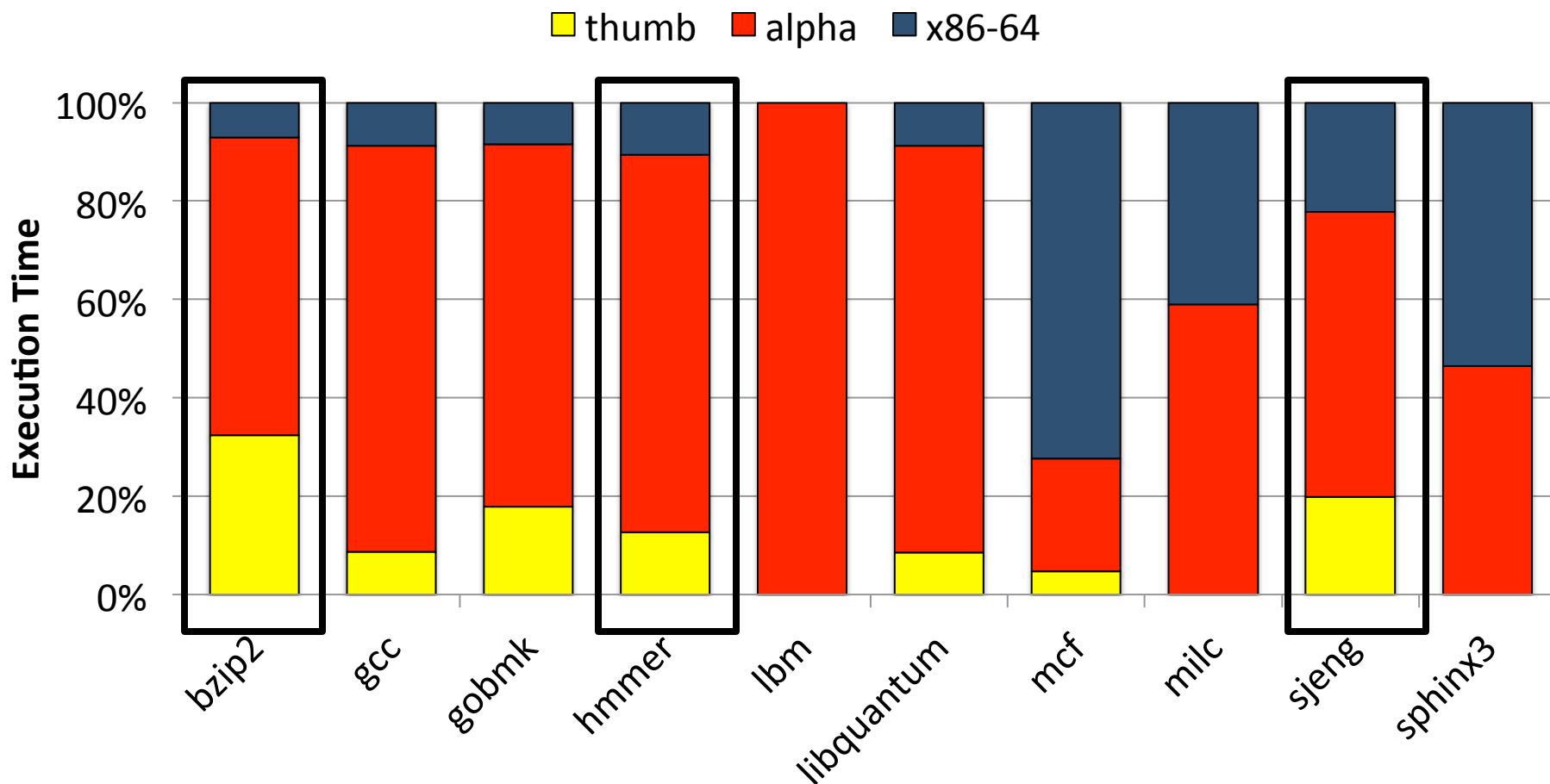
Design Space Exploration

Inferences – ISA-affinity



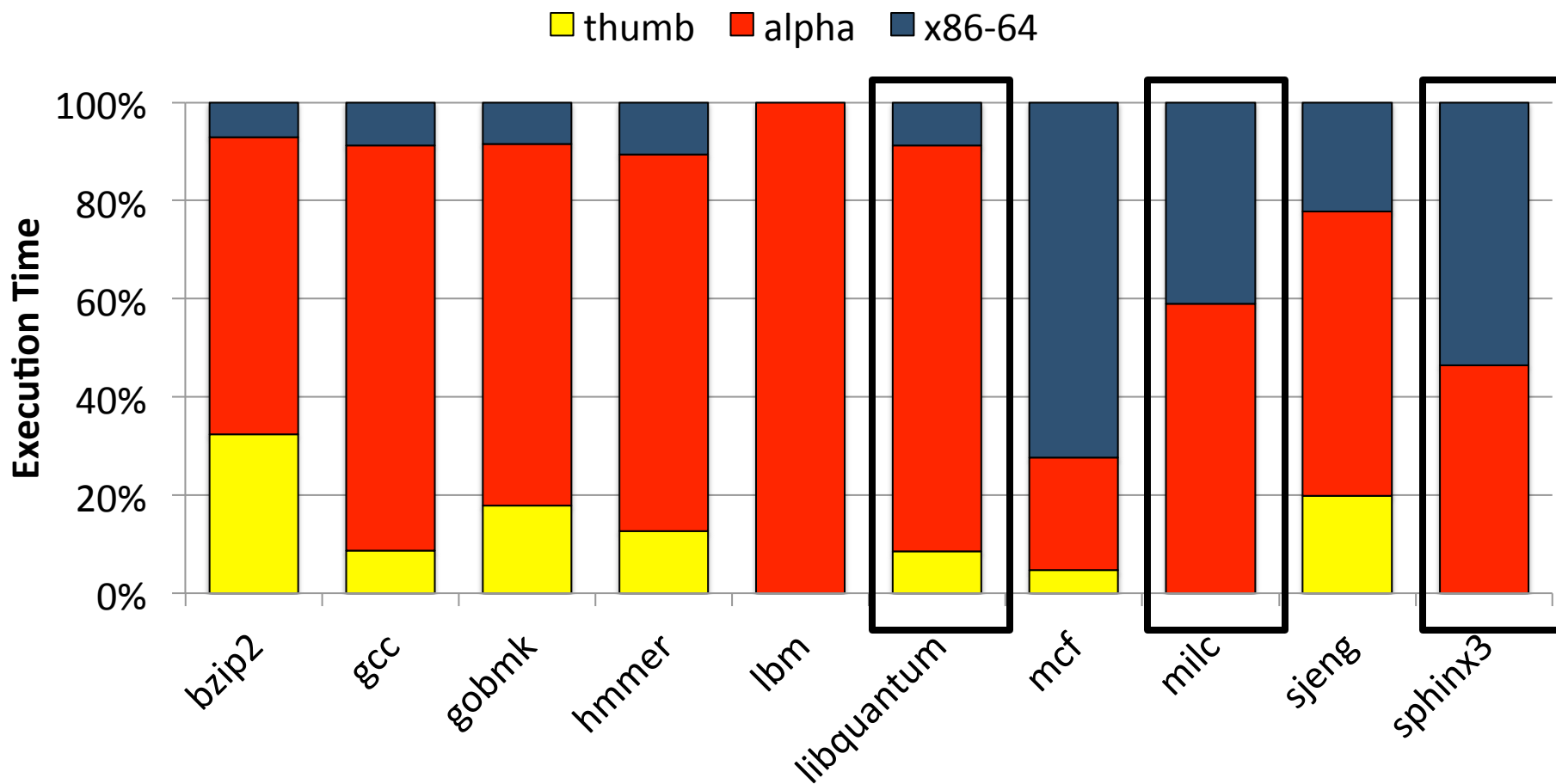
Design Space Exploration

Inferences – ISA-affinity



Design Space Exploration

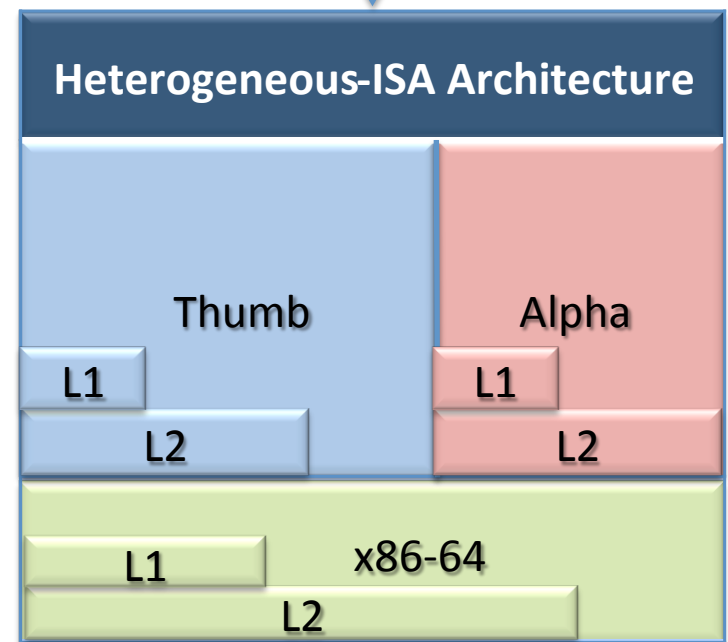
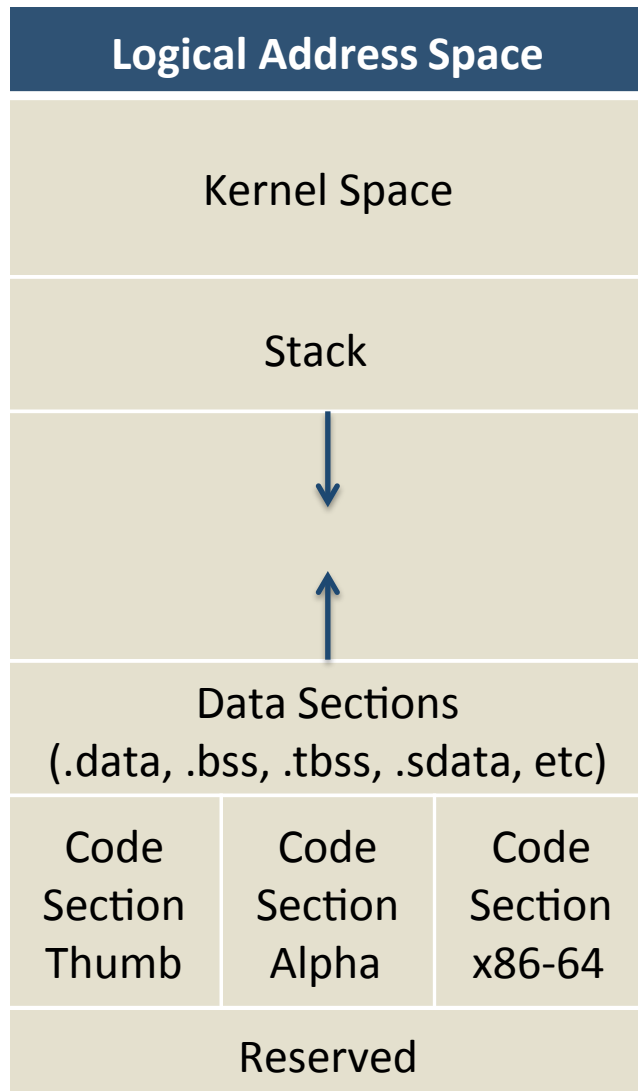
Inferences – ISA-affinity



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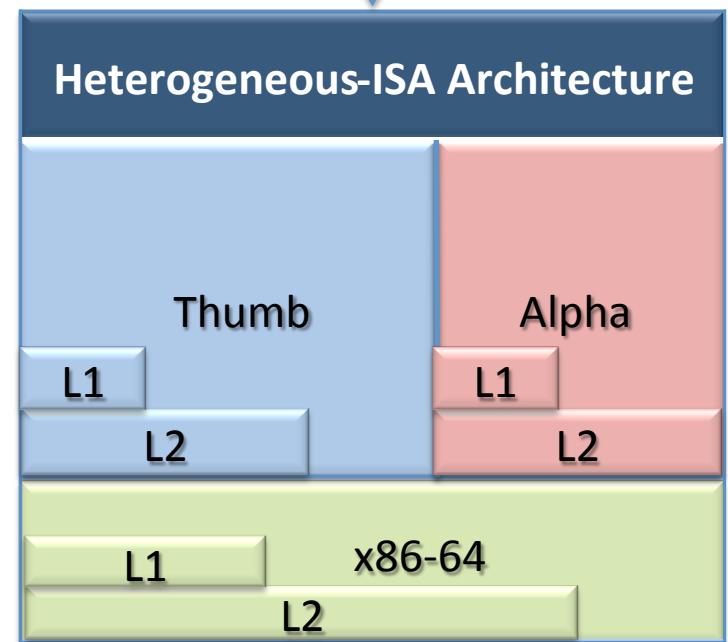
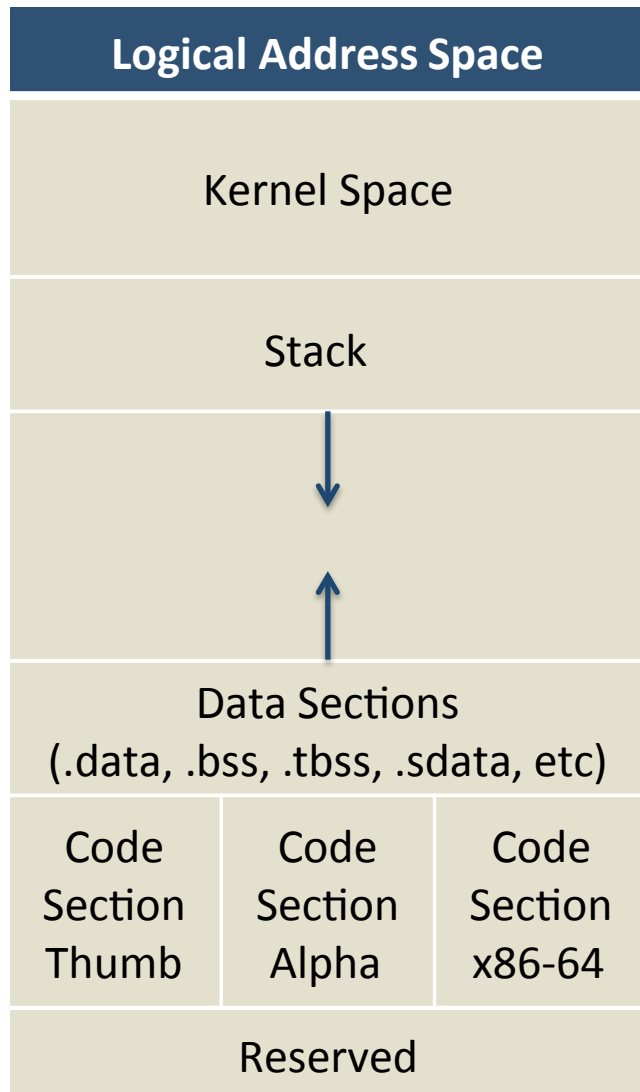
Compilation and Runtime Strategy



Symmetrical Fat Binary

All data objects are consistently referenced by the same address in all ISAs

Compilation and Runtime Strategy



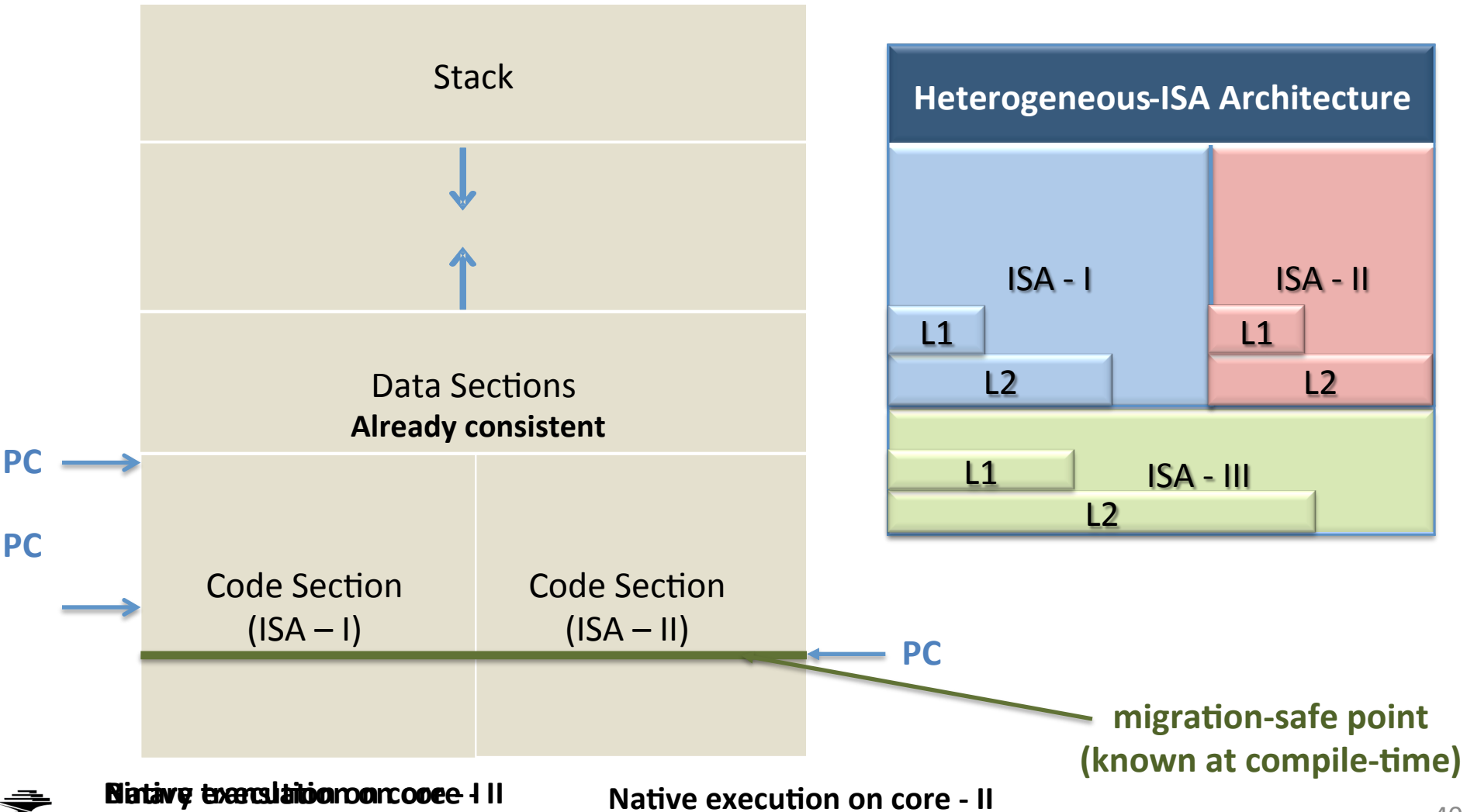
**Powerful architecture-independent
Intermediate Representation**

Hints for State Transformation at the time of migration

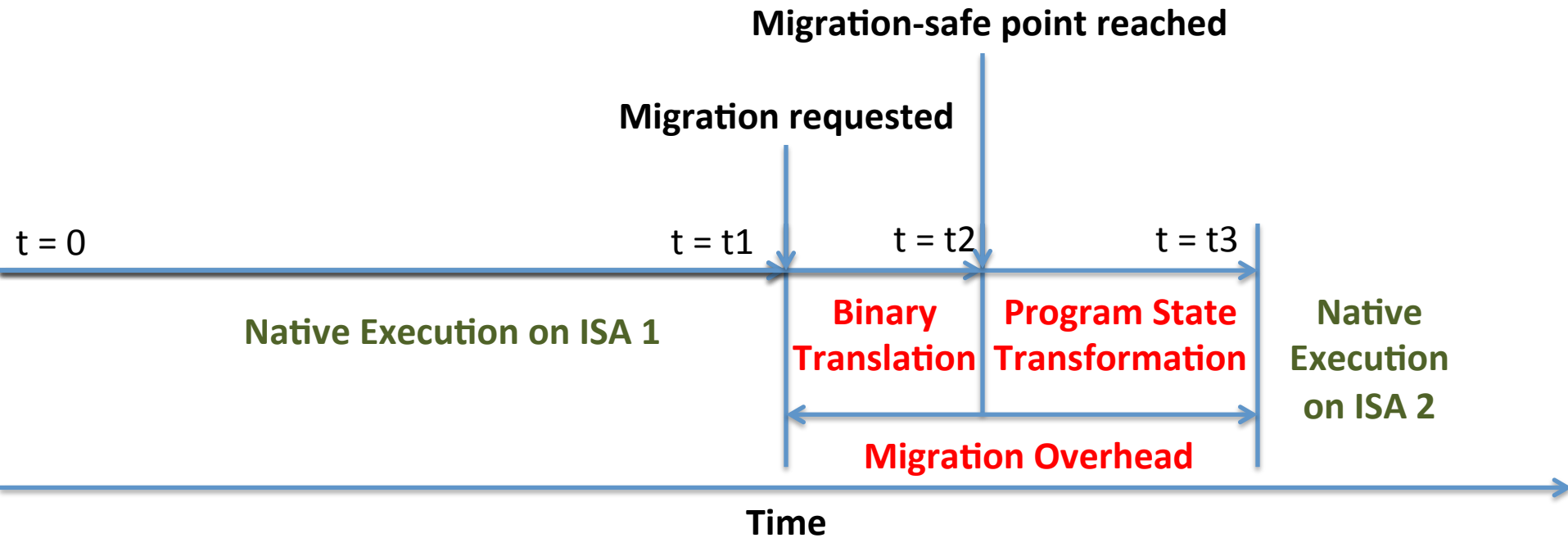
Overview of migration

Program state transformation on core -II

~~Migration requested !!~~

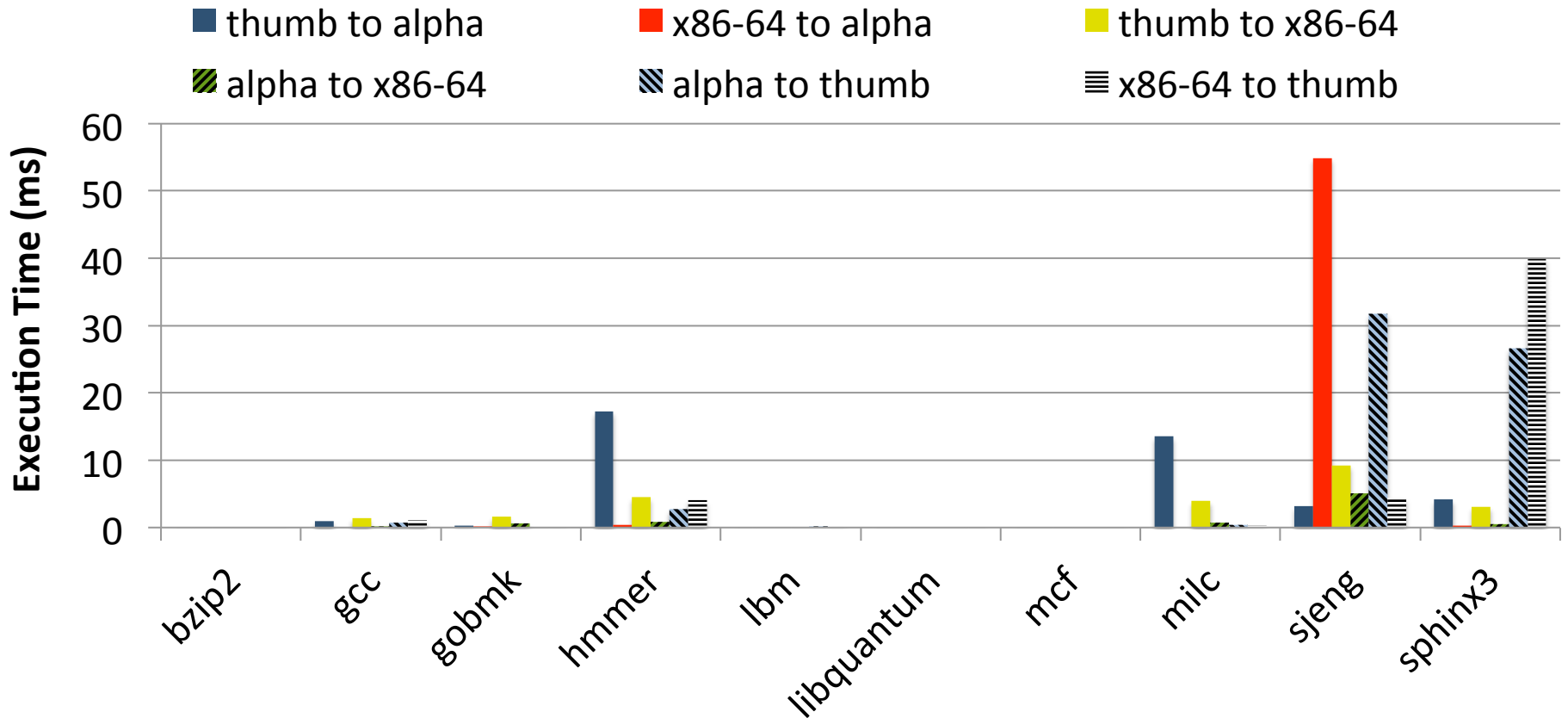


Execution Migration Timeline



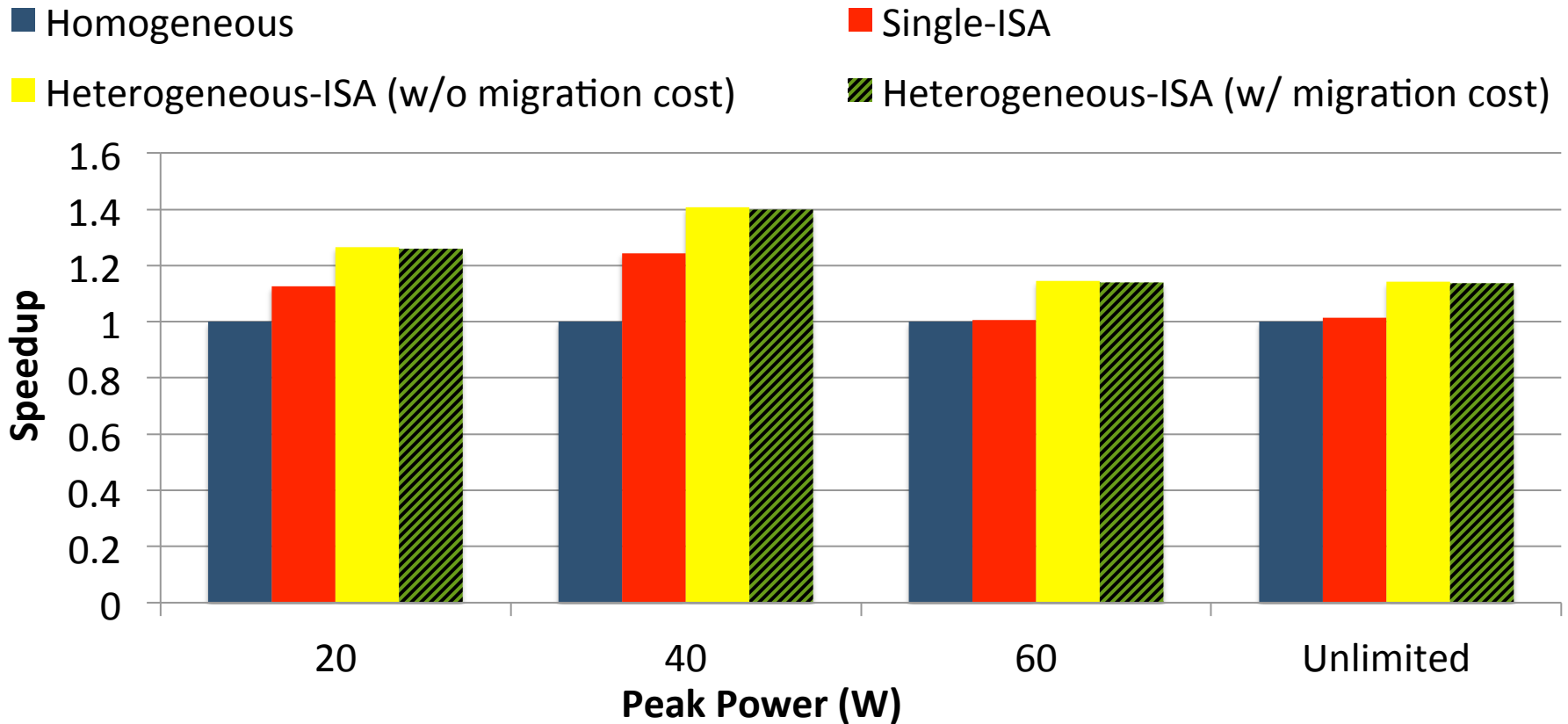
Migration Overhead = Binary Translation + Program State Transformation

Migration Cost – arbitrary migrations



- Average migration cost: 4 milliseconds
- Binary Translation time dominates the migration cost

Speedup accounting for Migration Cost



- Performance degradation: 0.4-0.7%
- Overall speedup due to migration: 11%

Key Points

- Heterogeneous-ISA CMP can outperform the best Single-ISA heterogeneous CMP by as much as 21% or provide 23% energy savings and 32% reduction in EDP.
- ISA-microarchitecture co-design is critical. There is significant synergy in combining hardware heterogeneity and ISA heterogeneity.
- Where hardware heterogeneity alone cannot provide any benefits, ISA-affinity still continues to provide both performance and energy gains.

Thank You!