



Sort Procedures and Quicker Sorting

One-Slide Summary

- **g is in $O(f)$** iff there exist positive constants c and n_0 such that $g(n) \leq cf(n)$ for all $n \geq n_0$.
- If g is in $O(f)$ we say that f is an **upper bound** for g .
- We use **Omega Ω** for **lower** bounds and **Theta Θ** for **tight** bounds.
- Knowing a running time is in $O(f)$ tells you that the running time is **not worse than f** . This can only be good news.
- We can add two numbers with electricity. #2

Outline

- Review Big Oh
- Adding Two Numbers With Electricity
- Sorting: timing and costs
- Insertion Sort

#3

Recall: Asymptotic Complexity

g is in $O(f)$ iff: There are positive constants c and n_0 such that

$$g(n) \leq cf(n) \text{ for all } n \geq n_0.$$

g is in $\Omega(f)$ iff: There are positive constants c and n_0 such that

$$g(n) \geq cf(n) \text{ for all } n \geq n_0.$$

g is in $\Theta(f)$ iff: g is in $O(f)$ and g is in $\Omega(f)$. #4

Θ Examples

- Is $10n$ in $\Theta(n)$?
- Is n^2 in $\Theta(n)$?
- Is n in $\Theta(n^2)$?

Θ Examples

- Is $10n$ in $\Theta(n)$?
 - **Yes**, since $10n$ is $\Omega(n)$ and $10n$ is in $O(n)$
 - Doesn't matter that you choose different c values for each part; they are independent
- Is n^2 in $\Theta(n)$?
 - **No**, since n^2 is not in $O(n)$
- Is n in $\Theta(n^2)$?
 - **No**, since n^2 is not in $\Omega(n)$

Example

• Is n in $\Omega(n^2)$?

$$n \geq cn^2 \quad \text{for all } n \geq n_0$$

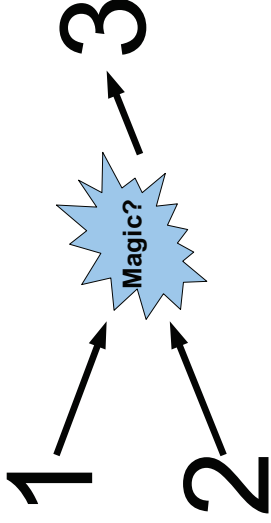
$$1 \geq cn \quad \text{for all } n \geq n_0$$

No matter what c is, I can make this false by using $n = (1/c + 1)$

g is in $\Omega(f)$ iff there are positive constants c and n_0 such that $g(n) \geq cf(n)$ for all $n \geq n_0$.

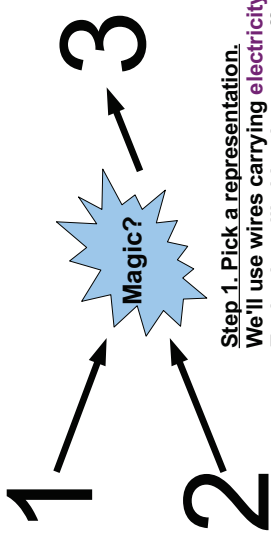
#7

How To Add Two Numbers With Electricity



#8

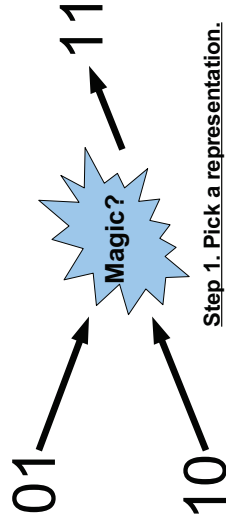
How To Add Two Numbers With Electricity



Step 1. Pick a representation.
 We'll use wires carrying **electricity**.
 Each wire will either be on or off.
 Each wire will thus encode one **bit**.
 We'll represent our numbers in **binary**.

#9

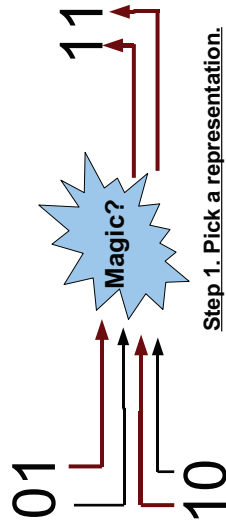
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#10

How To Add Two Numbers With Electricity



Step 1. Pick a representation.
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#11

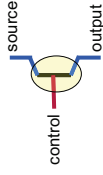
Still Adding Numbers

- What does it mean for a wire to be “on”?
 - We'll use voltage.
 - Ex: bit 0 is 0V to 0.8V and bit 1 is 2V to 5V
- Great. So how do I combine and manipulate voltages?
 - Example: $0+0 = 0$
 - Example: $0+1 = 1$
 - Example: $1+0 = 1$
 - Somehow I need the output to be “on” if either of the inputs is “on”. How do I do it?

#12

The Transistor

- A **transistor** is a device used to amplify or switch electronic signals.
- A transistor used as a switch has three connections to the outside world:

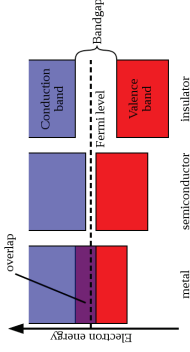


- If the control is “on”, the source flows to the output. Otherwise, the output is “off”.
- A transistor is like a **faucet**.

#13

The Transistor Continued

- A **transistor** is made of a solid piece of semiconductor material.
- A **semiconductor** is a material that has electrical conductivity that varies dynamically between that of a **conductor** (on) or an **insulator** (off). **Silicon** is a semiconductor.



#14

The Transistor

- With transistors it is possible to make two switches: **normal control**, and **inverted control**.
- The black dot means inverted.

- Exhaustive Listing:

<u>S</u>	<u>C</u>	<u>O</u>
1	1	1
1	0	0
0	1	0
0	0	0

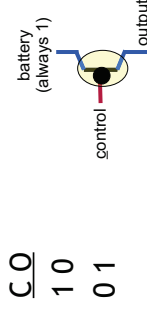
<u>S</u>	<u>C</u>	<u>O</u>
1	1	1
1	0	1
0	1	0
0	0	0

What logical operation is this?

#15

The Notty Transistor

- One Trick: what if we wire the source of an inverted control switch up to a battery that is always on?
- Exhaustive Listing:



What logical operation is this?

#16

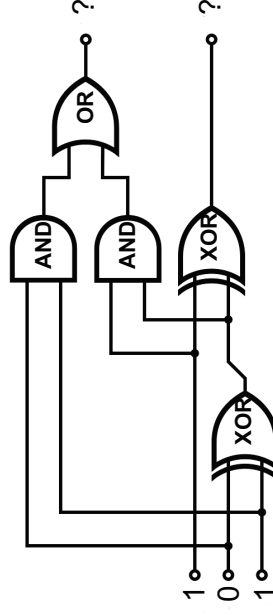
Boolean Logic

- So we have **(and X Y)** and **(not X)** for bits.
- Also **(or X Y) = (not (not X) (not Y))**
- Also **(xor X Y) = (and (or x y) (not (and x y)))**
- An electronic circuit that operates on bits and implements basic boolean logic is called a **gate**.
- So far we have **and**, **or**, **xor** and **not** gates.
- That's all we need to add numbers!

#17

Adding Numbers!

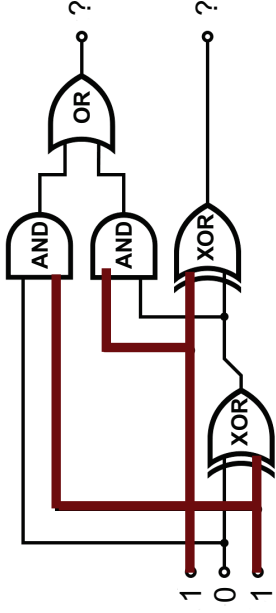
- $1 + 0 + 1 = 10$



#18

Adding Numbers!

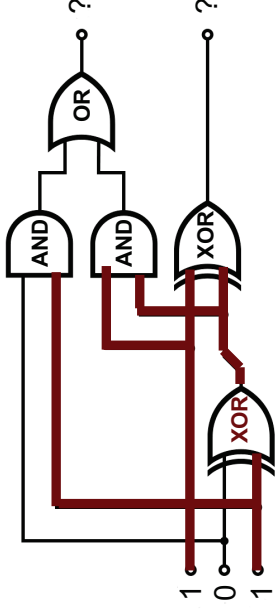
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#19

Adding Numbers!

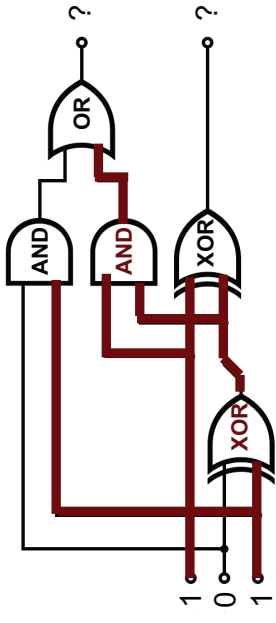
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#20

Adding Numbers!

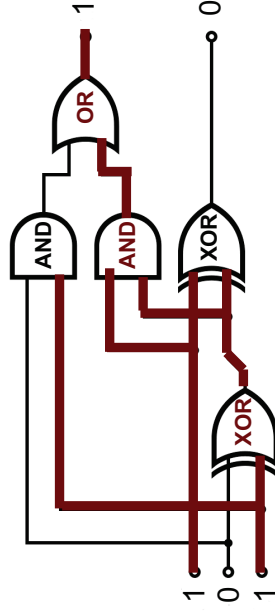
• $1 + 0 + 1 = 10$



#21

Adding Numbers!

• $1 + 0 + 1 = 10$



#22

Electronic Computers

- By using *semiconductors*
 - which work using physical properties of silicon
- We can build *transistors*
 - which are like switches or faucets
- To manipulate electrical *voltages*
 - which represent bits
- Through logical *gates*
 - which encode and, or, not, etc.
- To add (and subtract, etc.) numbers!
 - In $O(1)$ time. This is the *basis* of our cost model.

#23

Liberal Arts Trivia: Dance

- This four wall line dance was created in 1976 by American dancer Ric Silver. It was popularized by Marcia Griffiths and remains a perennial wedding favorite. Steps: 1-4 grapevine right (tap and clap on 4), 5-8 grapevine left (tap and clap on 8), 9-12 walk back (tap and clap on 12), etc. The lyrics include "I'll teach you the ..."

#24

Liberal Arts Trivia: Medieval Studies

- This son of Pippin the Short was King of the Franks from 768 to his death and is known as the “father of Europe”: his empire united most of Western Europe for the first time since the Romans. His rule is associated with the Carolingian Renaissance, a revival of art, religion and culture. The word for *king* in various Slavic languages (e.g., Russian, Polish, Czech) was coined after his name.

#25

Is our sort good enough?

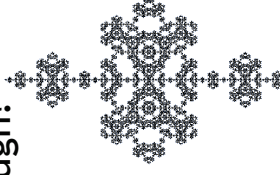
Takes over 1 second to sort 1000-length list. How long would it take to sort 1 million items?

1s = time to sort 1000
4s ~ time to sort 2000

1M is $1000 * 1000$

Sorting time is n^2
so, sorting 1000 times as many items will take 1000^2 times as long = 1 million seconds ~ 11 days

Note: there are 800 Million VISA cards in circulation. It would take 20,000 years to process a VISA transaction at this rate.



Eves
by John Devor
and Eric Montgomery

#27

Which of these is true?

- Our sort procedure is too slow for VISA because its running time is in $O(n^2)$
- Our sort procedure is too slow for VISA because its running time is in $\Omega(n^2)$
- Our sort procedure is too slow for VISA because its running time is in $\Theta(n^2)$

Which of these is true?

- ~~Our sort procedure is too slow for VISA because its running time is in $O(n^2)$~~
- Our sort procedure is too slow for VISA because its running time is in $\Omega(n^2)$
- Our sort procedure is too slow for VISA because its running time is in $\Theta(n^2)$

Knowing a running time is in $O(f)$ tells you the running time is not worse than f . This can *only* be good news. It doesn't tell you anything about how bad it is. (*Lots of people and books get this wrong.*)

#28

Sorting Cost

```
(define (best-first-sort lst cf)
  (if (null? lst) lst
      (let ((best (find-best lst cf)))
        (cons best (best-first-sort (delete lst best) cf)))))
(define (find-best lst cf)
  (if (null? (cdr lst)) (car lst)
      (pick-better cf (car lst) (find-best (cdr lst) cf))))
```

The running time of best-first-sort is in $\Theta(n^2)$ where n is the number of elements in the input list.

Assuming the comparison function passed as cf has constant running time.

#29

Divide and Conquer sorting?

- **Best first sort:** find the lowest in the list, add it to the front of the result of sorting the list after deleting the lowest.
- **Insertion sort:** insert the first element of the list in the right place in the sorted rest of the list.
 - Let's write this together!
 - I'll start on the next slide ...

#30

insert-sort

```
(define (insert-sort lst cf)
  (if (null? lst) null
      (insert-one (car lst)
                  (insert-sort (cdr lst) cf))))
```



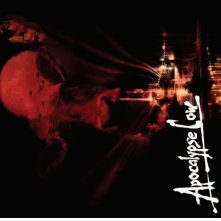
Try writing insert-one.

```
(define (insert-one element lst cf ...)
  (insert-one 2 (list 1 3 5) <) --> (1 2 3 5))
```

#31

insert-one

```
(define (insert-one el lst cf)
  (if (null? lst) (list el)
      (if (cf el (car lst)) (cons el lst)
          (cons (car lst)
                (insert-one el (cdr lst) cf)))))
```



How many times does insert-sort evaluate insert-one?

#32

How much work is insert-sort?

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(define (insert-sort lst cf)
  (if (null? lst) null
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(define (insert-one el lst cf)
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```

How many times does insert-sort evaluate insert-one?
 n times (once for each element)

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 n times (once for each element)

insert-sort has running time in $\Theta(n^2)$ where n is the number of elements in the input list

#34

#35

#36