# cs2220: Engineering Software

# Class 2: Introduction Java

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See the web post for my answers to your questions.



#### **Course Announcements**

Assistant Teacher: Robbie Hott

Help for PS1: Friday, 2:30-3:30pm (Thornton Stacks)

#### **Office Hours**

Extended Thursday to be 11am-12:30pm

Extended Monday to be 1:30-3:30pm

Added Wednesday, noon-1pm

My door is (almost) always open – feel free to stop by outside of office hours

# **Survey Responses**

Large
Program
3

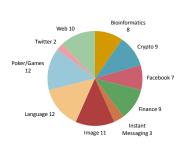
None
9

Class
6

Short
Program
2

**Java Experience** 

# **Survey Responses**



We will not have assignments involving Twitter or Instant Messaging!

 $\it but...$  if you don't like the assigned project, you can always propose your own.

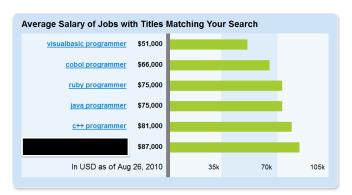
# **Late Policy**

# Why Java?



# Why learn a new language?

# Money?



According to <a href="http://www.simplyhired.com">http://www.simplyhired.com</a>

# New Ways of Thinking

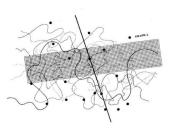




## **Modern Music Notation**

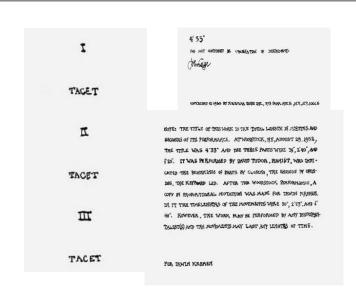


Roman Haubenstock-Ramati, Concerto a Tre



John Cage, Fontana Mix

http://www.medienkunstnetz.de/works/fontana-mix/audio/1/



# **Thought and Action**

- Languages change the way we think
  - BASIC: think about GOTO
  - Scheme: think about procedures
  - Algol, Pascal: think about assignments, control blocks
  - Java: think about types, objects
- Languages provide abstractions of machine resources
  - Hide dangerous/confusing details: memory locations, instruction opcodes, number representations, calling conventions, etc.
  - Hiding more increases simplicity, but limits expressiveness

# Why so many programming languages?



#### **Fundamental Differences**

- · All equivalently powerful!
  - Universal languages: all capable of simulating each other
- · Fundamental differences
  - Expressiveness: how easy it is to describe a computation
  - "Truthiness": likelihood that a program means what a programmer things it means
  - Safeness: impact of programmer mistakes
- There is a fundamental conflict between expressiveness and truthiness/safeness

# Scheme (display "Hello!") Python print ("Hello!") BASIC C++ strict typing, static Java Ada

more mistake prone

Spec#

less mistake prone

Programming Language Design Space

#### Shortest HelloWorld in Java

"Truthiness"

```
public class HelloWorld {
  public static void main(String[] args) {
    System.out.println ("Hello!");
  } class object Actual computation
}
Structural punctuation
```

# **Pragmatic Differences**

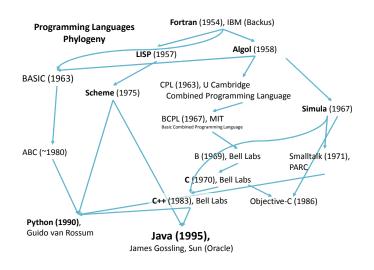
- Performance of available compilers, interpreters
- · Tools available
- Libraries
- Portability
- Availability/cost of programmers



#### What is Java?



- A. Island in Indonesia known for coffee and volcanoes
- B. A Programming Language (Java<sup>TM</sup>)
- C. A Portable Low-Level Language (JVML)
- D. A Platform (JavaVM)
- E. A (semi-)successful marketing strategy
  - JavaScript is not related to Java or Java™
- F. All of the above



#### Java History

- 1991: "Stealth Project" formed at Sun
  - Computing for consumer electronics market
- James Gosling tasked with selecting a programming language for project
  - Started with C++, but found inadequate
    - In later classes, we'll talk about why
  - Developed extensions and subtractions that led to new language "Oak"
- 1993: Web arrives
- 1995: Sun releases HotJava browser and Java PL, Netscape incorporated into browser

# **Buzzword Description**

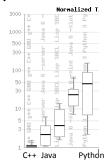
"A simple, object-oriented, distributed, interpreted, robust, secure, architecture neutral, portable, high-performance, multithreaded, and dynamic language." [Sun95]

As the course proceeds, we will discuss how well it satisfies these "buzzwords". You should especially be able to answer how well it satisfies each of the blue ones in your final interview.

# Non-Buzzword Description

Java sacrifices **expressiveness** for **"truthiness":** A Java program is ~5x larger than the corresponding Scheme or Python program

Java sacrifices **performance** for safety, "truthiness", and portability: A Java program is ~3x slower than a comparable C++ program (but 10x faster than the comparable Python program)



omputer Language Benchmarks Game

Caveat: these numbers are "guesses" and gross simplifications. Real numbers depend on the program (and programmer!).

#### Java Programming Language

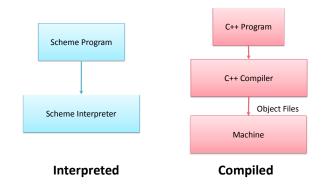
#### Syntax

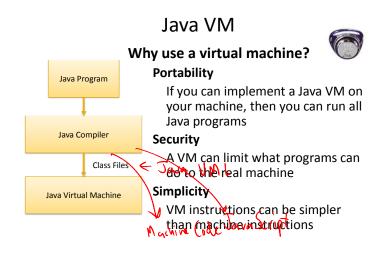
- Similar to C++
- Designed to be easy for C++ programmers to learn

#### Semantics (what programs mean)

- Similar to Scheme
- Designed to make it easier to reason about properties of programs

## **Programming Systems**





## Summary

Languages change the way we think
Programming languages must trade-off
expressiveness and "truthiness"
cs2220 uses a language designed primarily for
truthiness because that makes it easier to
build dependable, complex, maintainable
programs

Beginning of class Tuesday: Problem Set 1 Due