

# CS 4102, Algorithms: Heapsort

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- Expectations:
  - Section 3.5 and CS216 slides
  - Next: Sections 4.2-4.5
    - Graph searching
- Problems to do are coming...

# Review from CS216

- Review these slides!
  - Slides from 3-26-03 on *Priority Queues (Binary Min Heaps)*  
<http://www.cs.virginia.edu/~cs216/notes/slides/heaps.pdf>

# Reminders, Terminology

- ADT priority queue
  - What's an ADT?
  - What's high priority?
  - Operations?
  - How is data stored?
- Heap data structure
  - The *heap structure*: an almost-complete binary tree
  - The *heap condition* or *heap order property*:
    - At any given node  $j$ ,  $\text{value}[j]$  has higher priority than either of its child nodes' values
    - Heaps are weakly sorted
  - Higher priority: large or small?
    - Max-heap vs min-heap

# Storing Heaps in Lists

- Heap structure allows us to store heaps in lists (arrays, vectors) effectively
- Indexing in our text:  $v[1]$  is the root.  $v[n]$  is the last item
- parent of node  $j$  is at  $j/2$
- left-child of node  $j$  is at:
  - $2*j$
- right-child of node  $j$  is at:
  - $2*j + 1$
- “first leaf” is
  - $n/2 + 1$

# Basic Heap Algorithms

- Let's work with max-heaps for now
- Define a set of simple heap operations
  - Traverse tree, thus logarithmic complexity
- Highest item?
  - At the root. Just return it.
- Insert an item?
  - Add after the nth item (end of list)
  - Out of place? Swap with parent. Repeat, pushing it up the tree until in proper place
- Remove an item?
  - Hmm...

## Insert, Algorithm 3.5.10, p. 140

This algorithm inserts the value *val* into a heap containing *n* elements. The array *v* represents the heap.

Input Parameters: *val*, *v*, *n*

Output Parameters: *v*, *n*

```
heap_insert(val, v, n) {
    i = n = n + 1
    // i is the child and i/2 is the parent.
    // If i > 1, i is not the root.
    while (i > 1 && val > v[i/2]) {
        v[i] = v[i/2]
        i = i/2
    }
    v[i] = val
}
```

# Siftdown: Fix a Heap if Root Wrong

- Algorithm 3.5.7, p. 138
  - Also known as “Fixheap” and “heapify” (ugh)
  - Called at a given index (often root, but perhaps not)
- Assumption:
  - The left and right subtrees of node  $i$  are heaps.
  - The element at node  $i$  may violate heap condition
- Strategy:
  - Find larger of two children of current node
  - If current node is out-of-place, then swap with largest of its children
  - Keep pushing it down until in the right place or it's a leaf

```

// Input Parameter: v, i, n      Output Parameters: v
siftdown(v, i, n) {
    temp = v[i]
    // 2 * i ≤ n tests for a left child
    while (2 * i ≤ n) {
        child = 2 * i
        // if there is a right child and it is
        // bigger than the left child, move child
        if (child < n && v[child + 1] > v[child])
            child = child + 1
        // move child up?
        if (v[child] > temp)
            v[i] = v[child]
        else
            break // exit while loop
        i = child
    }
    // insert original v[i] in correct spot
    v[i] = temp
}

```



## Delete, Algorithm 3.5.9, p. 139

This algorithm deletes the root (the item with largest value) from a heap containing  $n$  elements. The array  $v$  represents the heap.

Input Parameters:  $v, n$

Output Parameters:  $v, n$

```
heap_delete(v, n) {  
    v[1] = v[n]  
    n = n - 1  
    sift_down(v, 1, n)  
}
```

# How to Build a Heap

- Option 1:
  - Repeatedly Insert() a new item, start with a heap of 1 item
  - Cost:  $\Theta(n \lg n)$  (Can you do the sum?)
- Option 2:
  - Take an unordered list, build the heap in place
  - Heapify() algorithm, page 141
  - Strategy:
    - Work bottom up, starting with lowest sub-heaps
    - Call Siftdown() on each
  - Note: This often called "BuildHeap" etc.
    - Cormen et. al. calls Siftdown() "heapify"

## Heapify, Algorithm 3.5.12, p. 141

This algorithm rearranges the data in the array  $v$ , indexed from 1 to  $n$ , so that Heapsort it represents a heap.

**Input Parameters:**  $v, n$

**Output Parameters:**  $v$

```
heapify(v,n) {  
    // n/2 is the index of the parent of  
    // the last node  
    for i = n/2 downto 1  
        siftdown(v,i,n)  
}
```

**Complexity?**  $\Theta(n)$  See p. 142

# Heapsort: the Strategy

- We can sort in-place by
  - Putting large items at the end of the list
  - Keeping a heap in the space in front of those
- So, to start off:
  - Put the largest item in the last position
  - Make sure items 1 through  $n-1$  are a heap of size  $n-1$
  - Repeat, moving the 2<sup>nd</sup> largest into the  $n-1$  position, etc.

## Heapsort, Algorithm 3.5.16, p. 145

This algorithm sorts the array  $v[1], \dots, v[n]$  in nondecreasing order. It uses the *siftdown* and *heapify* algorithms (Algorithms 3.5.7 and 3.5.12).

Input Parameters:  $v, n$

Output Parameter:  $v$

```
heapsort(v,n) {
    // make v into a heap
    heapify(v,n)
    for i = n downto 2 {
        // v[1] is the largest among v[1], ... , v[i].
        // Put it in the correct cell.
        swap(v[1],v[i])
        // Heap is now at indexes 1 through i - 1.
        // Restore heap.
        siftdown(v,1,i - 1 )
    }
}
```

# Heapsort's Complexity

- Constructing the heap:  $\Theta(n)$
- Each call to SiftDown()
  - No greater than  $\lg n$ , so  $O(\lg n)$
  - There are  $n-1$  of these, so
  - Overall,  $O(n \lg n)$
  - We know it's  $\Theta(n \lg n)$  because of the lower-bound proof done earlier
  - Can prove directly it's  $\Theta(n \lg n)$  but our book doesn't (so let's not bother)
- In practice, slower than randomized Quicksort
- But truly in-place, and guaranteed log-linear