

Michael

Design OO

ANDROID

design pattern:

Idiom, domain (the world custom live in).

L init, open.

License?

design pattern

Solution for what condition, (related patterns) consequence.

part of design.

~~definition~~ definition: document of a design ~~pattern~~ decision.

Singleton pattern.

They're not: resma

Global variables are bad.

access issue, public/private.

We tempted to use global variables

Xiaosong

Static Factory methods.

Bloch's Effective Java

dri

Readings: chap 1.

Small. Do one thing. Strong cohesion

reading materials: refactoring.

Side effect: modify the ~~var~~ var not pass into parameter.

more calls, less efficiency.

Avoid output arguments: e.g. `String name = "";` } `name.toUpperCase()`
} `name = name.toUpperCase();`

Design:

- UML diagrams
- Documentations
- Data structures
- Database layouts

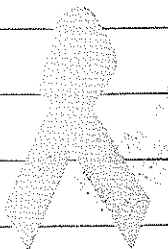
Design ~~representations~~ representations.

Efficiency

Requirement

Design Qualities

main



Cohesion: focus on one thing.

Coupling: relationship between 2 modules.

two connections: static/dynamic, "run" interacting with each other. "runtime" defined in one is another's member or inherent.

most readability flexibility. maintenance more important

Encapsulating operations on data. why is this an of DRY principle promise what.

Level of perspective in OO

Conceptual:

Domain-level, problem-level -- not yet considering solutions.

Specification

Solution-level, but an abstract view, interface, not internal implementation.

Implementation.

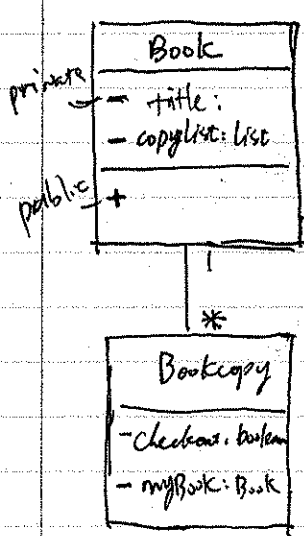
分解
封装
层次数据
分解

php error message?

Levels of perspective in OO

Conceptual	Specification	Implementation
Domain-level, problem-level	Solution-level	
not considering solution.	but an abstract view	
objects responsibility.	Interfaces, not internal implementation.	

online judge



So what's an objection.
 depends on what level you're using. where you're at in development.

the graph.

- define in ~~base~~ problem-domain
- define in ~~base~~ specification level

Designers work at specification (mostly).
 Analysts work at conceptual level (mostly).

direction relationship.
 Δ not define in conceptual level.

DRY - don't repeat yourself.

Abstract Class vs Interface.

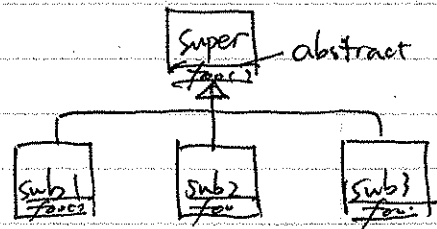
(both are types).

mixed complex -
 {impl
 can have static fields.
 can have coded
 at least one unimpl

unimplement
 method.
 signature.

Static, public final.
 one reference. can change.

Shared behaviours - share other unique behaviours.



Sandals' volunteer.

interface.

computer & clock. \rightarrow time, not abstract of each other.
ISA "dash."

Polymorphism?

runtime
 Δ

type's method be invoked.

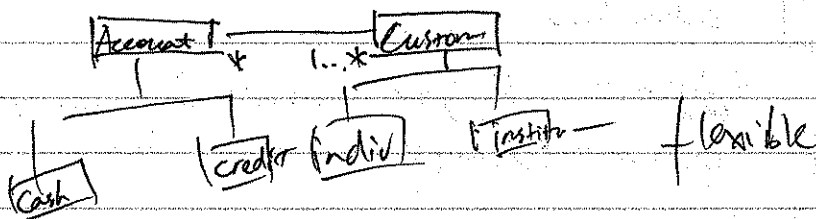
by high level abstract class.

Inheritance Diamonds.

can instantiate concrete
~~can~~

Separate Abstractions

Secure?



1333 Me 205 5pm

$f_1 + f_2$
 $f_1 - f_2 = f_3$

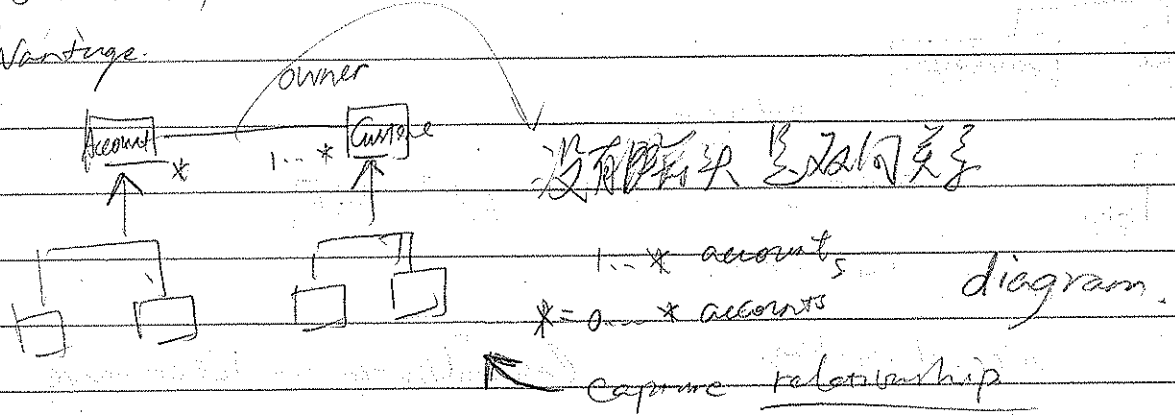
Composition / Aggregation

HAS-A

PART-OF

On insistence \leftrightarrow one class

Advantage:



3 perspectives not the 2

Readings chapter 2 in class text book

class diagrams developed in

a series of detail.

object-domain-level, high level structure things

class diagram

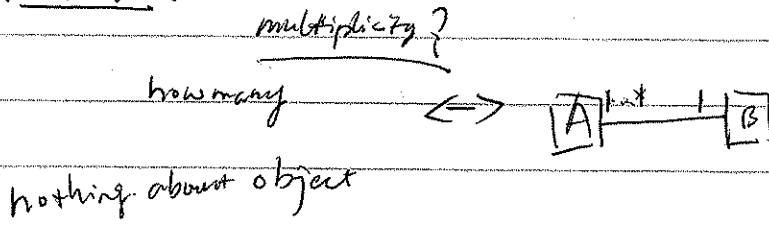
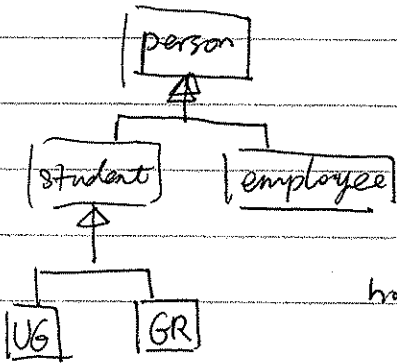
two class \leftrightarrow association

dependency

multiplicity - it makes no sense that "book is a copy of copy"

Generalization and inheritance.



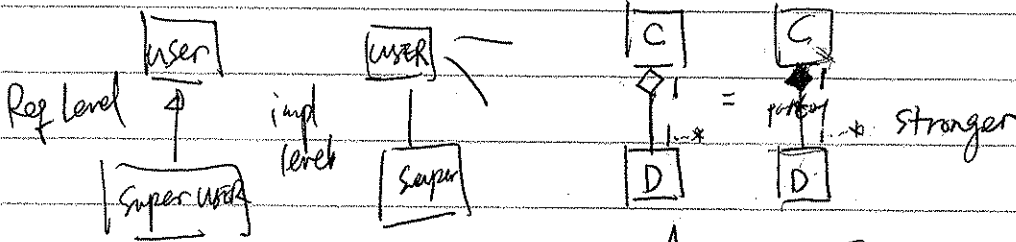


rules defining thing

Generalization \leftrightarrow Inheritance

pattern? what is pattern.

part of

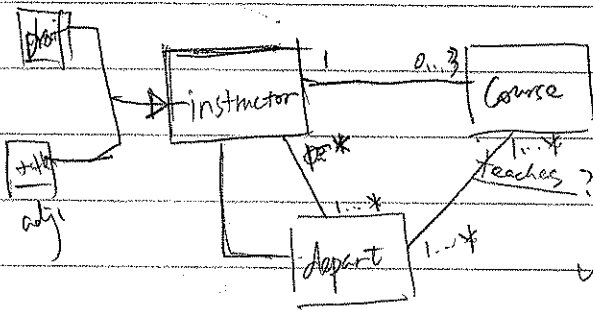


Aggre - Composi

OCL

Composi

Bubble spinner



put constraints on line

white where

unidirection word



object diagram

class diagram artifact

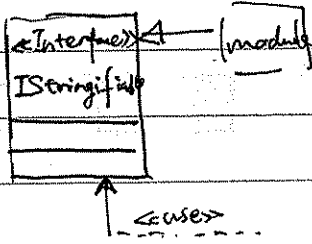
really not what looks like now

Tony

stereotypes

guillemet = <<>>

/ * x /



david matthew /

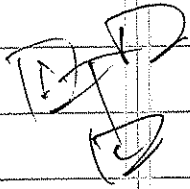
Constraints

use sparingly

text goes along with diagram.

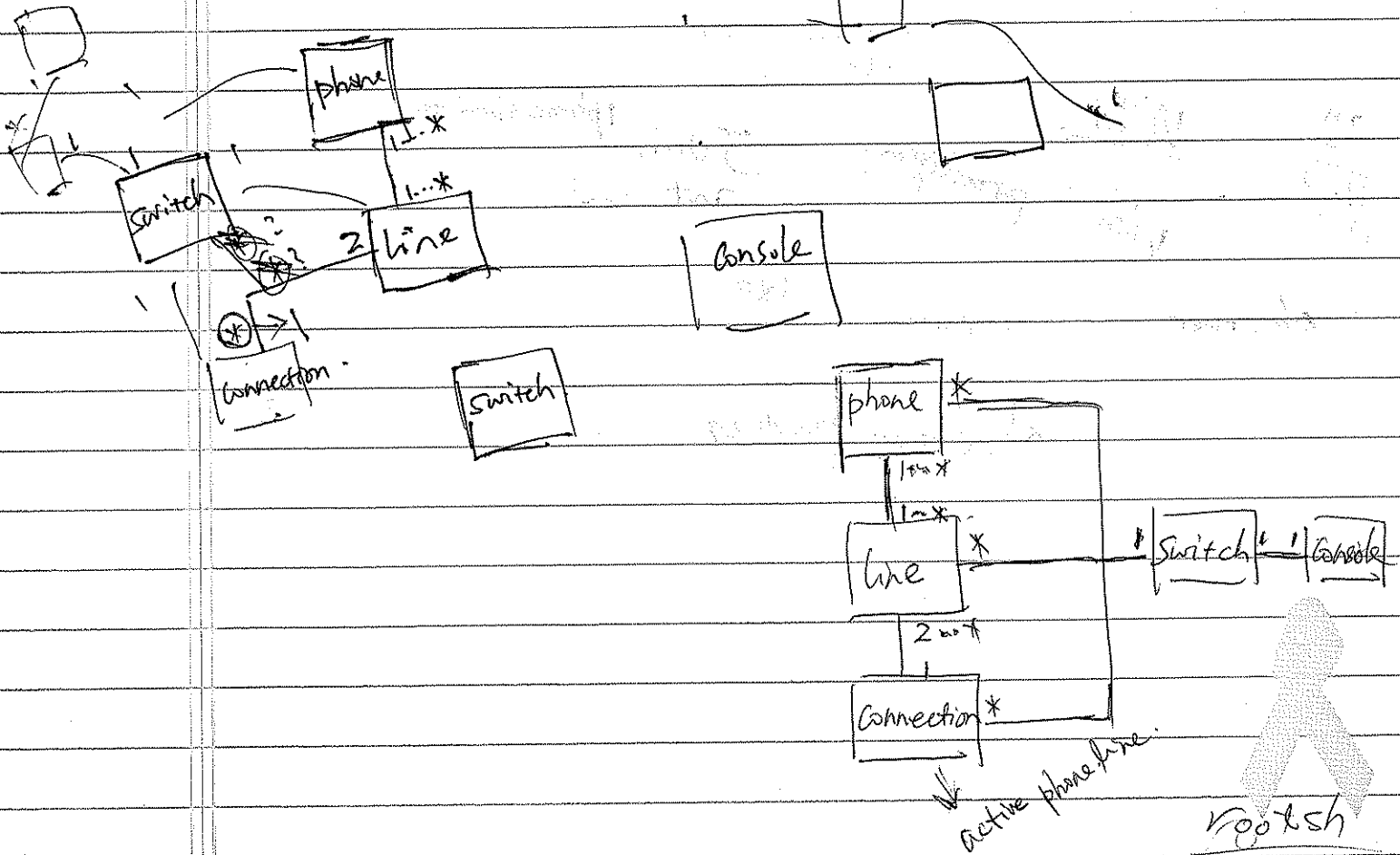
slash -> not implement, dup other relationship

association class

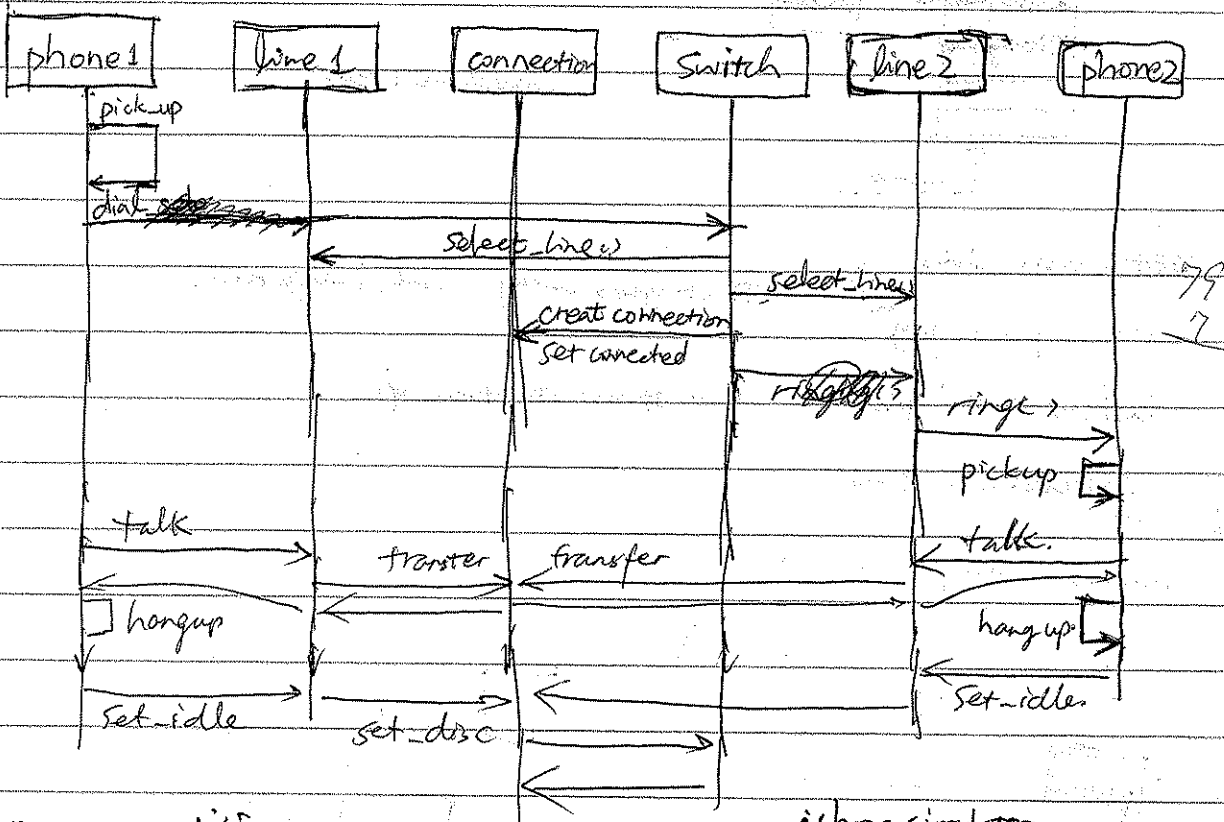


composit design pattern

6



Footsh



79
7

2.15
17.15
17.10

UML
visual paradigm.

JUnit
ant.xml
iphone simulator

observers observes.

GUI

observer pattern