



# Computing Load Aware and Long-View Load Balancing for Cluster Storage Systems

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# Outline

- 1, Introduction**
- 2, System design**
- 3, Performance evaluation**
- 4, Conclusion**

Background (Clemson Palmetto Clusters)

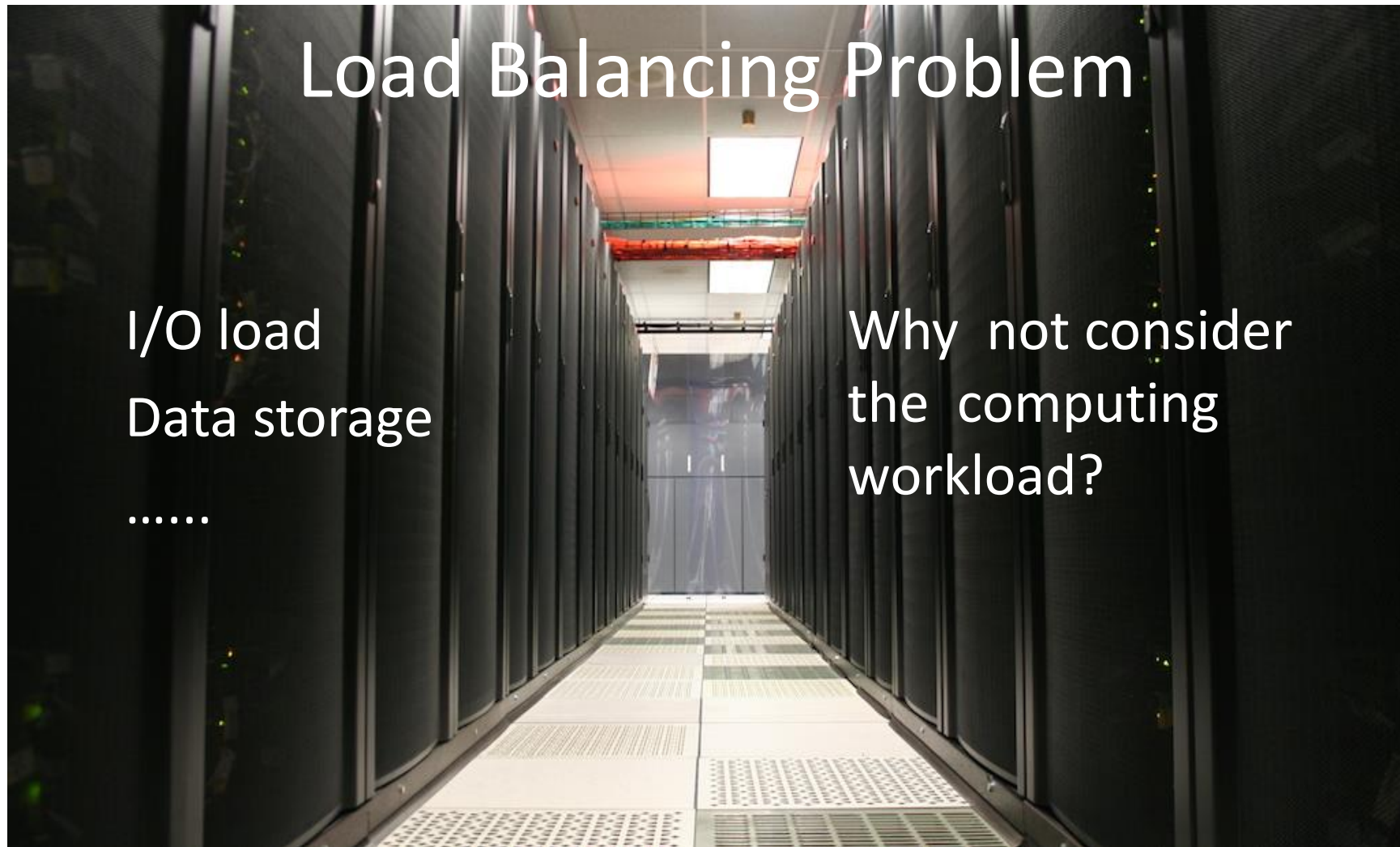
## Load Balancing Problem

I/O load

Data storage

.....

Why not consider  
the computing  
workload?



Previous work

## Previous work

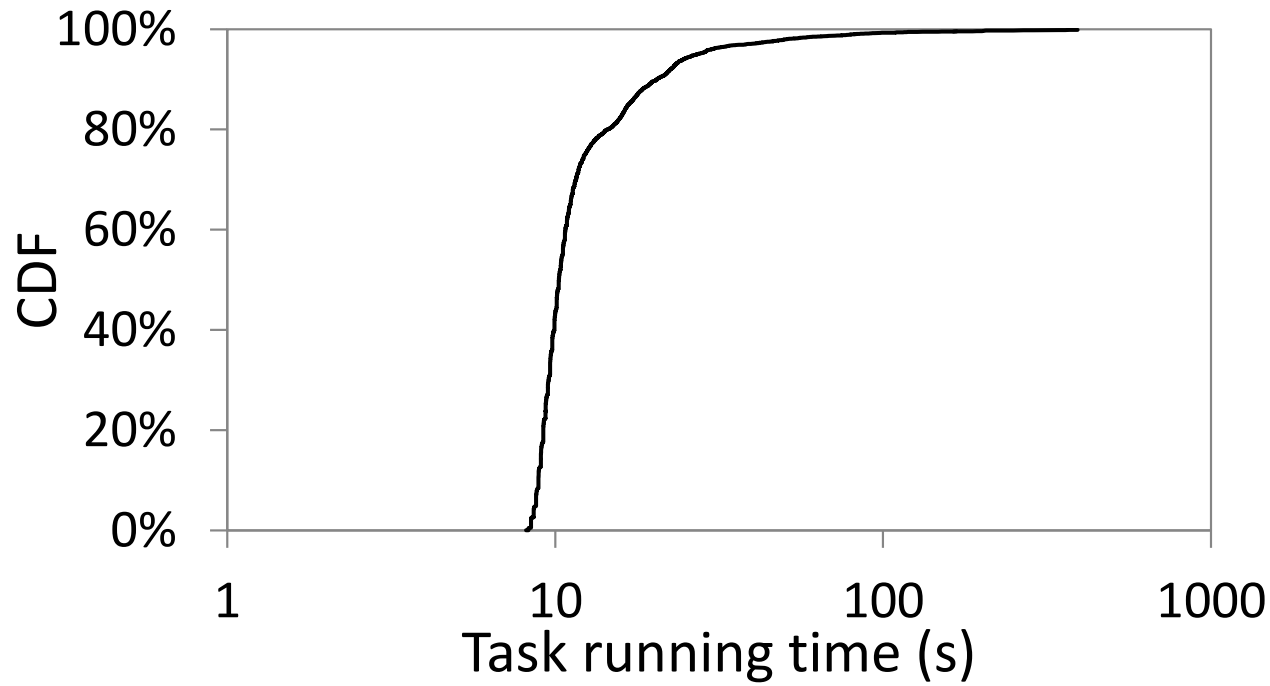
- Challenge for load balancing
  - Data locality
  - Task delay
  - Long-term load balance
  - Cost-efficient & scalable
- Related work
  - Random data allocation
  - Balancing the number of data blocks
  - Balancing the I/O load

Main contribution

- 1, Trace analysis on computing workloads
- 2, Computing load aware long-view load balancing method
- 3, Trace-driven experiments

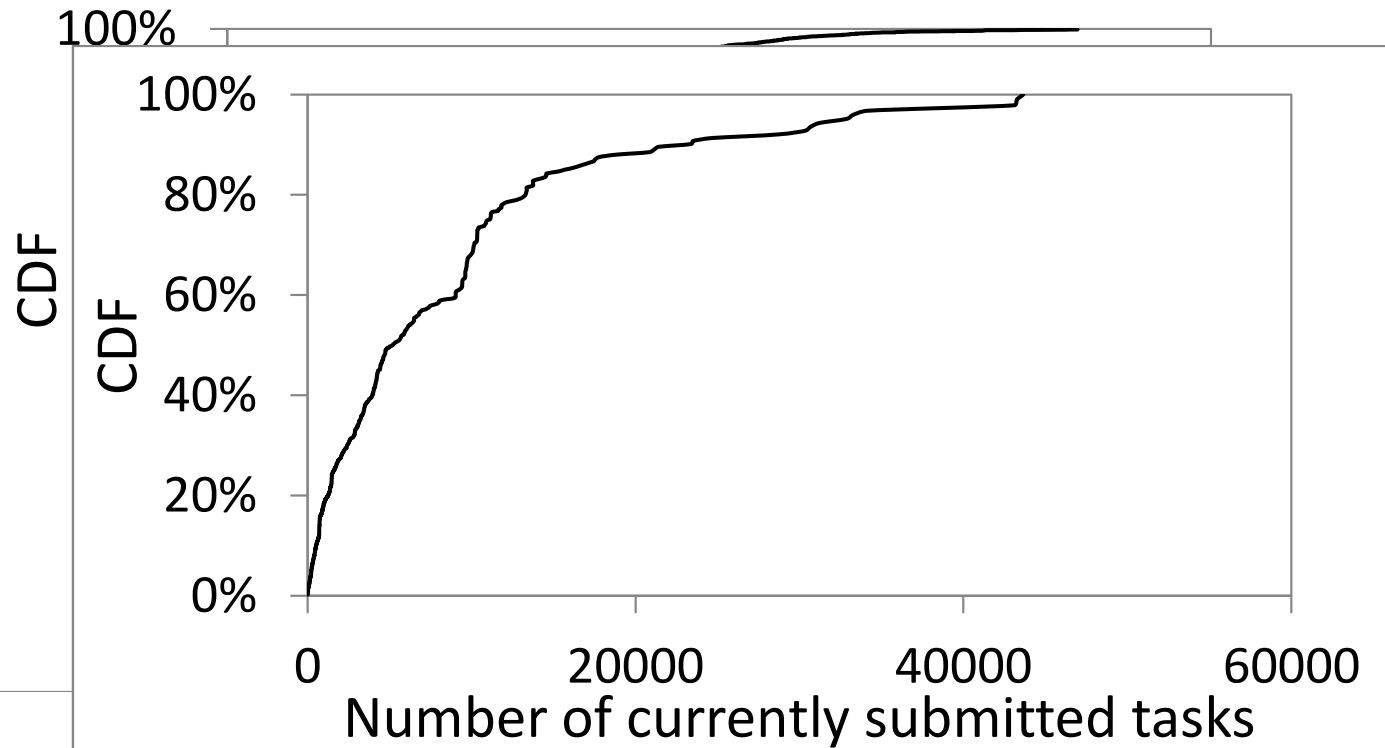
# System Design

## Trace Data Analysis



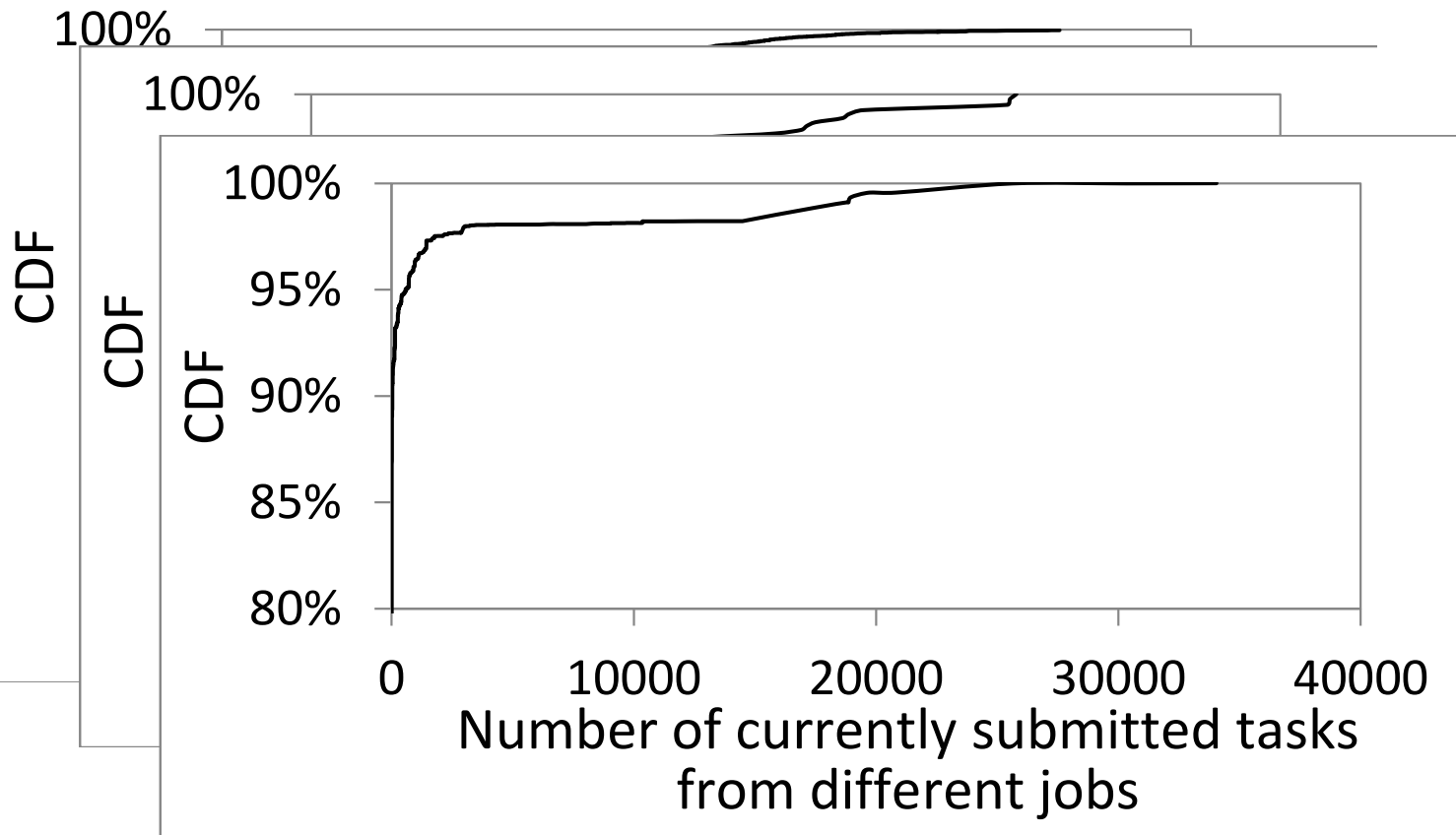
# System Design

## Trace Data Analysis



# System Design

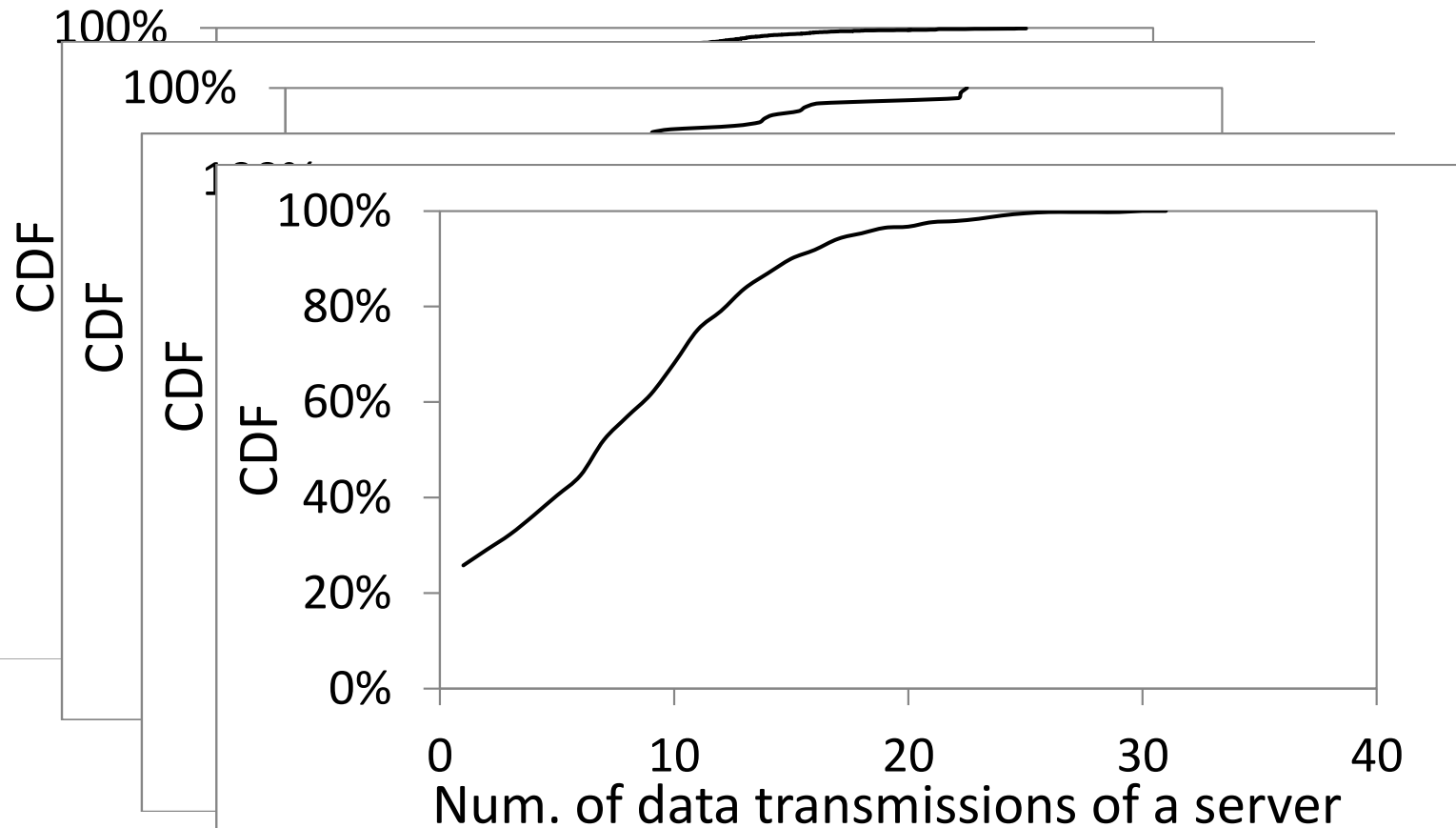
## Trace Data Analysis





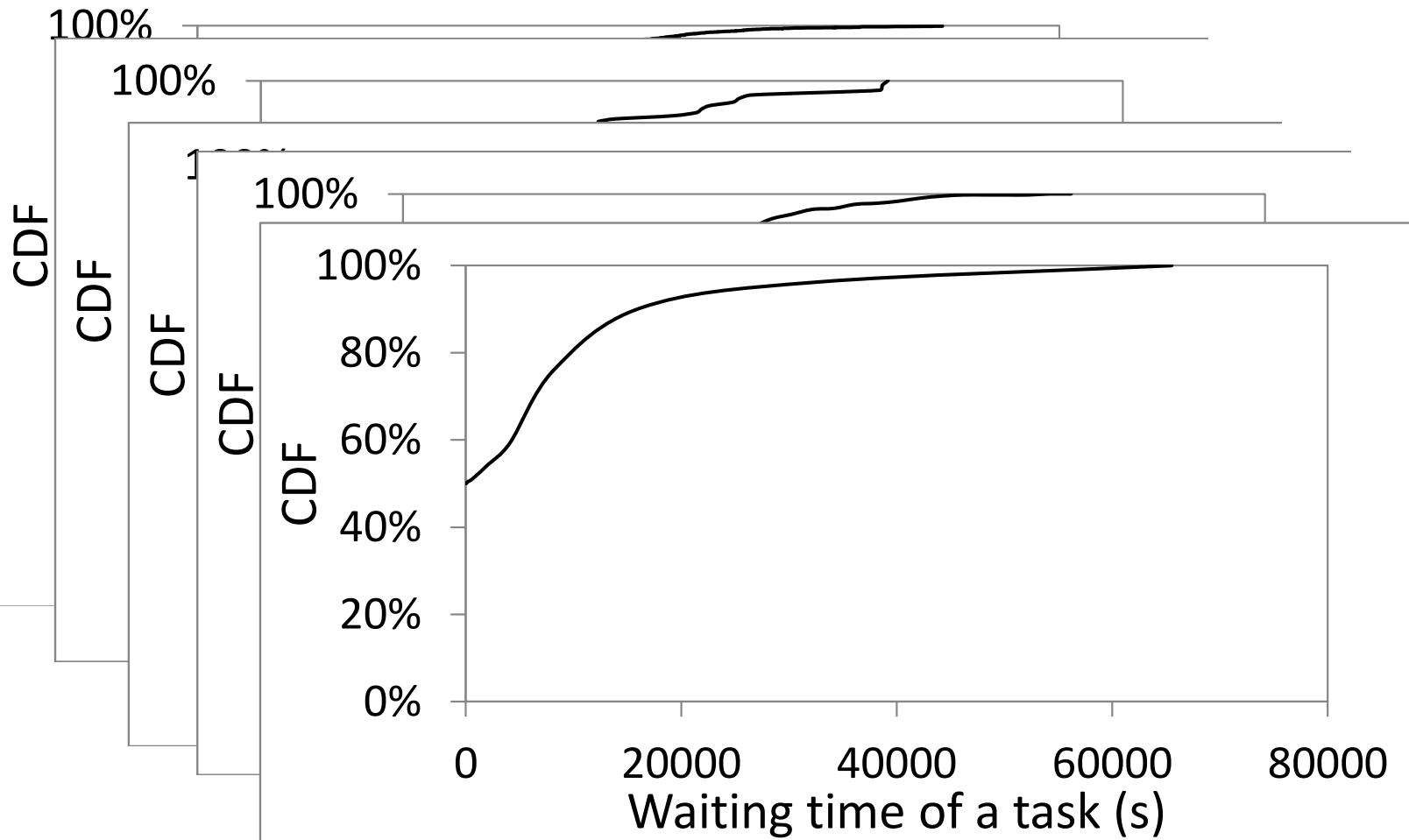
# System Design

## Trace Data Analysis



# System Design

## Trace Data Analysis



## CALV System Overview

# Coefficient-based data reallocation

### Principle 1:

The data blocks contributing more computing workloads at more overloaded epochs in the spatial space and temporal space have a higher priority to be selected to reallocate

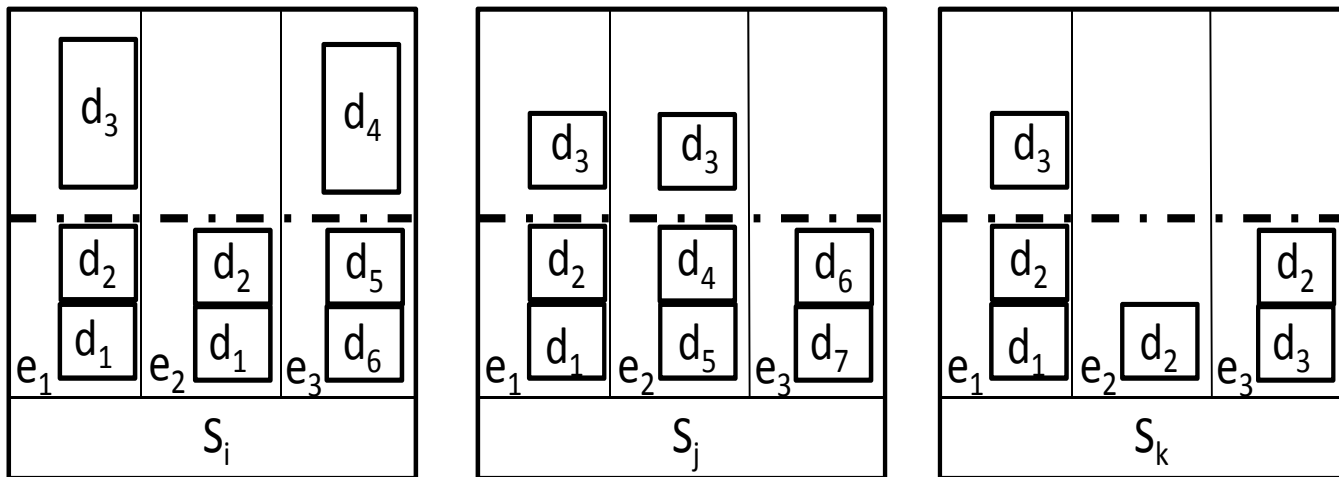
### Principle2:

Among all data blocks contributing workloads at an overloaded epoch, the data blocks contribute less workload at more underloaded epochs have a higher priority to be selected to reallocate.

## CALV System Overview

# Coefficient-based data reallocation

- . - . - : Computing capacity of the server



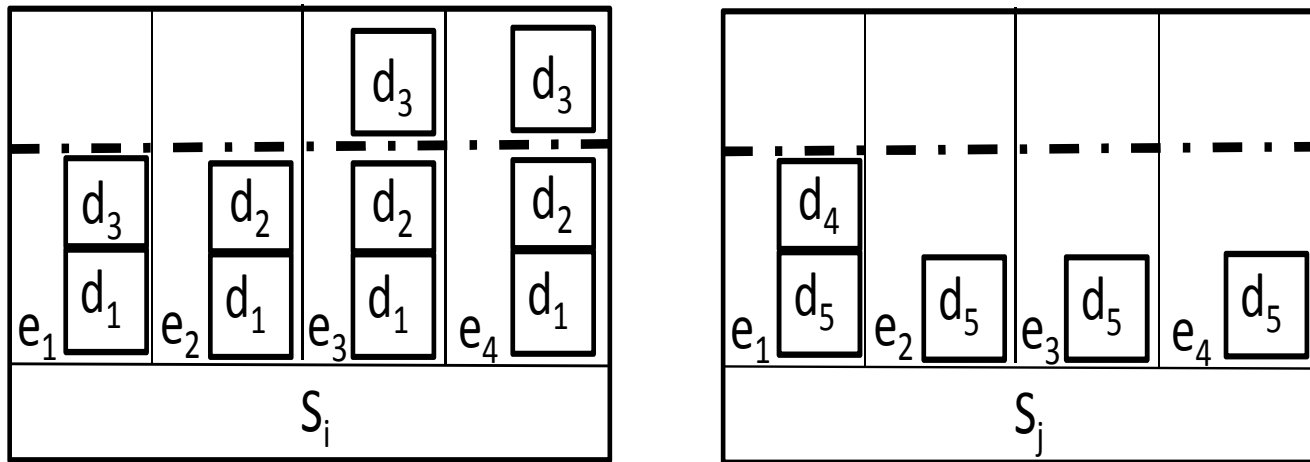
- (a) Reduce num. of reported data blocks in spatial space    (b) Reduce num. of reported data blocks in temporal space    (c) Avoid server underload

Selection of data block to reallocate

## CALV System Overview

# Lazy Data Block Transmission

----- : Computing capacity



Lazy data block transmission

Trace-driven experiments

Simulated environment:

3000 servers with typical fat-tree topology.

8 computing slots for each server

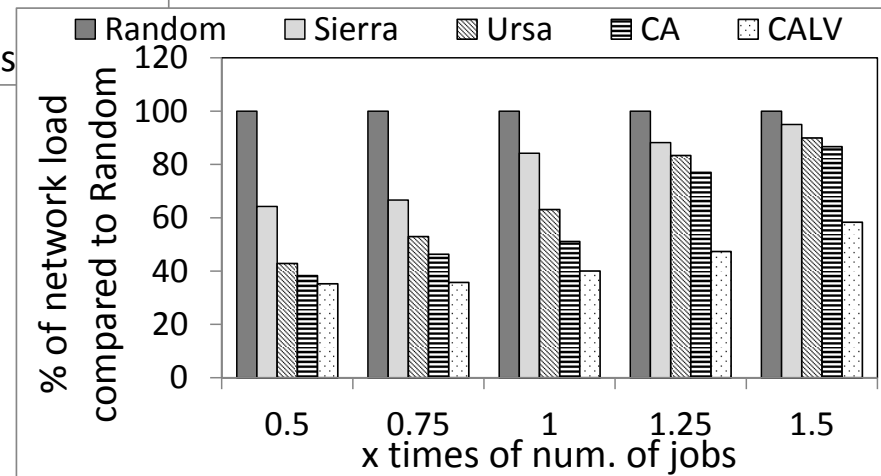
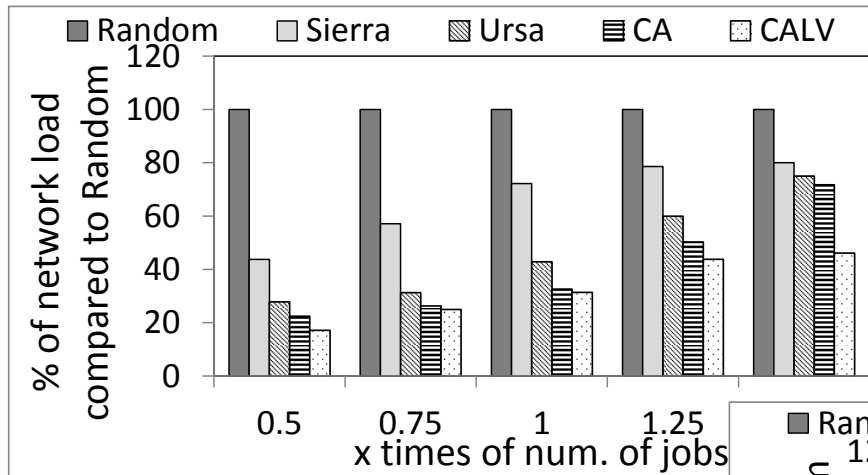
Epoch set to 1 second

Comparison method:

Random, Sierra, Ursa, CA

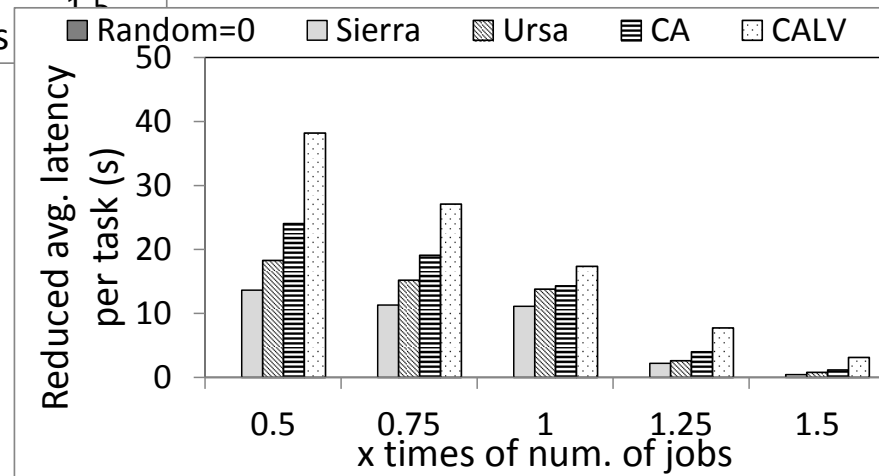
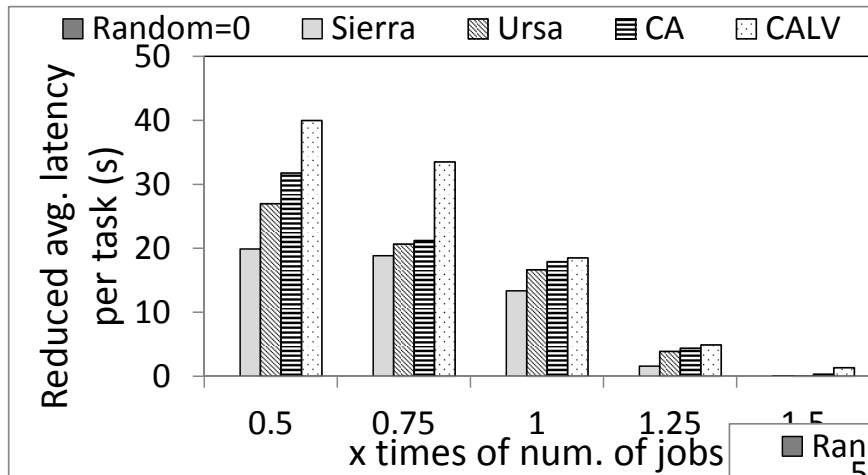
# Performance Evaluation

Trace-driven experiments  
Performance of Data locality



# Performance Evaluation

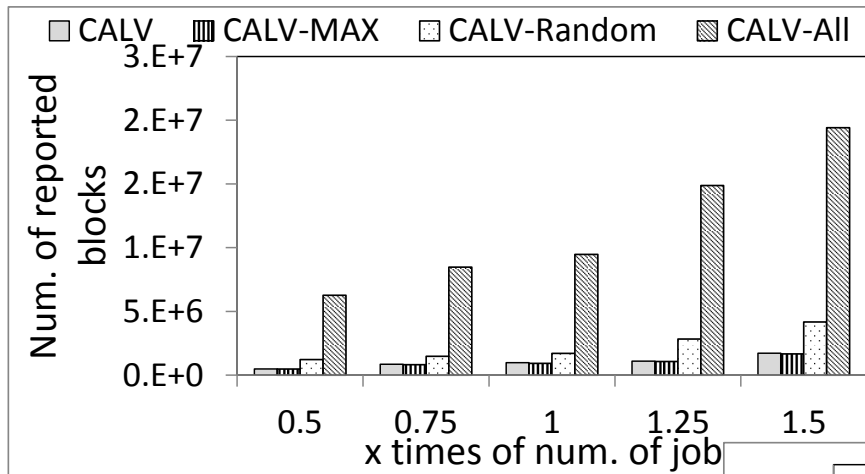
Trace-driven experiments  
Performance of Task Latency



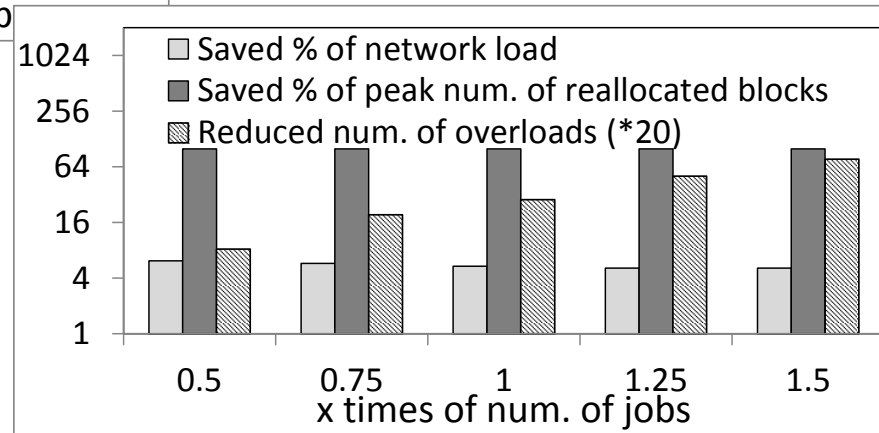


# Performance Evaluation

Trace-driven experiments  
Performance of Cost-Efficiency



Performance of Lazy Data transmission



## Conclusion

The importance of considering the computing workloads

CALV is cost-efficient and could get long-term load balance

Thanks!

Questions?