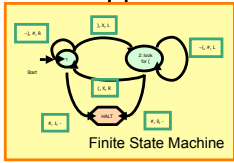
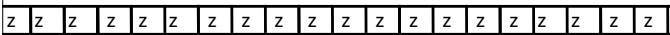




# Lambda Calculus is a Universal Computer?



- Read/Write Infinite Tape
- ? Mutable Lists
- Finite State Machine
- ? Numbers to keep track of state
- Processing
- ✓ Way of making decisions (if)
- ? Way to keep going

# Computability in Theory and Practice

(Intellectual Computability Discussion on TV Video)

# Ali G Multiplication Problem

- Input: a list of 2 numbers with up to  $d$  digits each
- Output: the product of the 2 numbers

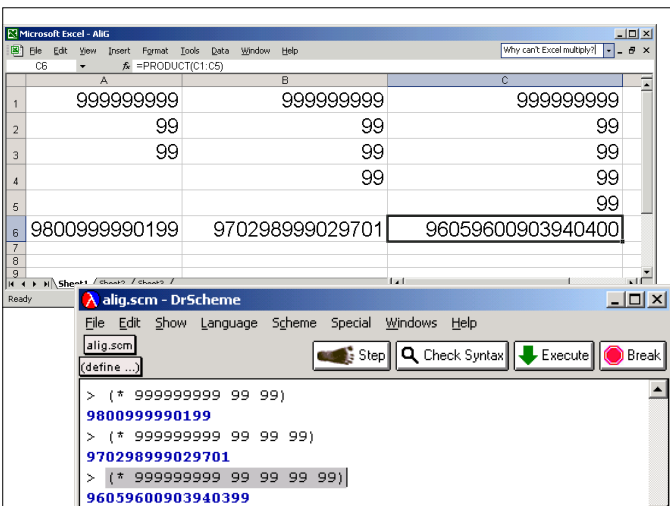
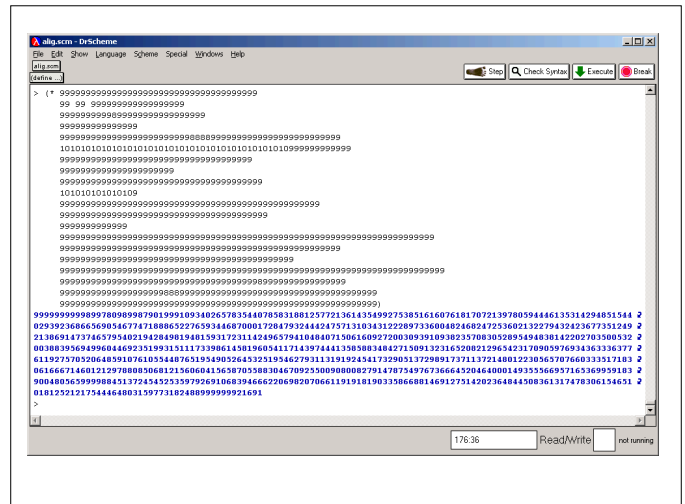
Is it decidable?

Yes – a straightforward algorithm solves it.

Is it tractable? (how much work?)

Yes – it using elementary multiplication techniques it is  $O(d^2)$

Can *real* computers solve it?



# What about C++?

```
int main (void)
{
    int align = 999999999;
    printf ("Value: %d\n", align);
    align = align * 99;
    printf ("Value: %d\n", align);
    align = align * 99;
    printf ("Value: %d\n", align);
    align = align * 99;
    printf ("Value: %d\n", align);
}
```

Results from SunOS 5.8:

Value: 999999999  
 Value: 215752093  
 Value: -115379273  
 Value: 1462353861



## Is this enough?

- Can we define add with pred, succ, zero? and zero?

$$\text{add} \equiv \lambda xy. \text{if } (\text{zero? } x) y \\ (\text{add } (\text{pred } x) (\text{succ } y))$$

Can we define lambda terms  
that behave like  
zero, zero?, pred and succ?

Hint: what if we had cons, car and cdr?

## Numbers are Lists...

zero?  $\equiv$  null?

pred  $\equiv$  cdr

succ  $\equiv \lambda x . \text{cons } F x$

arbitrary



## Making Pairs

(define (make-pair x y)  
 (lambda (selector) (if selector x y)))

(define (car-of-pair p) (p #f))  
(define (cdr-of-pair p) (p #t))

## cons and car

cons  $\equiv \lambda x. \lambda y. \lambda z. zxy$

cons M N =  $(\lambda x. \lambda y. \lambda z. zxy) M N$

$\rightarrow_{\beta} (\lambda y. \lambda z. zMy) N$

$\rightarrow_{\beta} \lambda z. zMN$

## cons and car

cons  $\rightarrow_{\beta} \lambda z. zMN$

car  $\equiv \lambda p. p T$

$T \equiv \lambda x. \lambda y. x$

car (cons M N)  $\equiv$  car  $(\lambda z. zMN) \equiv (\lambda p. p T) (\lambda z. zMN)$

$\rightarrow_{\beta} (\lambda z. zMN) T \rightarrow_{\beta} TMN$

$\rightarrow_{\beta} (\lambda x. \lambda y. x) MN$

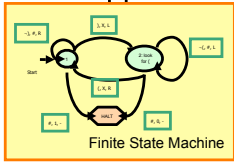
$\rightarrow_{\beta} (\lambda y. M)N$

$\rightarrow_{\beta} M$



## Lambda Calculus is a Universal Computer

Z Z



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We have this, but we cheated using = to make recursive definitions!

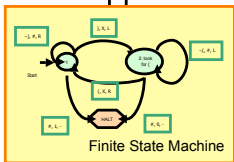
## Way to Keep Going

$$\begin{aligned}
 & (\lambda f. ((\lambda x. f(xx)) (\lambda x. f(xx)))) (\lambda z.z) \\
 \rightarrow_{\beta} & (\lambda x. (\lambda z.z)(xx)) (\lambda x. (\lambda z.z)(xx)) \\
 \rightarrow_{\beta} & (\lambda z.z) (\lambda x. (\lambda z.z)(xx)) (\lambda x. (\lambda z.z)(xx)) \\
 \rightarrow_{\beta} & (\lambda x. (\lambda z.z)(xx)) (\lambda x. (\lambda z.z)(xx)) \\
 \rightarrow_{\beta} & (\lambda z.z) (\lambda x. (\lambda z.z)(xx)) (\lambda x. (\lambda z.z)(xx)) \\
 \rightarrow_{\beta} & (\lambda x. (\lambda z.z)(xx)) (\lambda x. (\lambda z.z)(xx)) \\
 \rightarrow_{\beta} & \dots
 \end{aligned}$$

This should give you some belief that we might be able to do it. We won't cover the details of why this works in this class. (CS655 sometimes does.)

## Lambda Calculus is a Universal Computer

Z Z



- Read/Write Infinite Tape
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## Universal Computer

- Lambda Calculus can simulate a Turing Machine
  - Everytime a Turing Machine can compute, Lambda Calculus can compute also
- Turing Machine can simulate Lambda Calculus (we didn't prove this)
  - Everything Lambda Calculus can compute, a Turing Machine can compute also
- Church-Turing Thesis: this is true for any other mechanical computer also

## Charge

- PS7
- Suggestions for what you'd like to learn about?