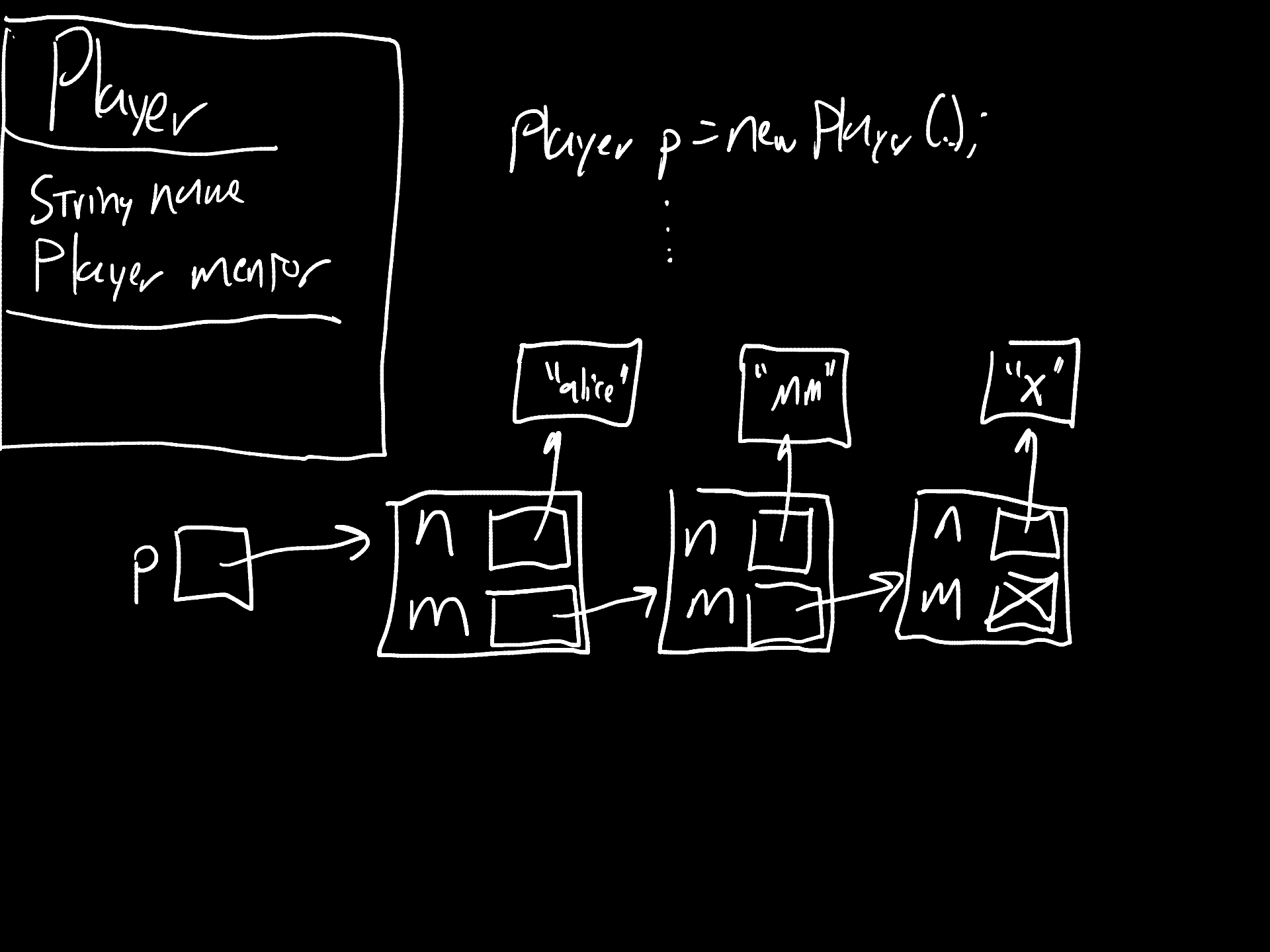
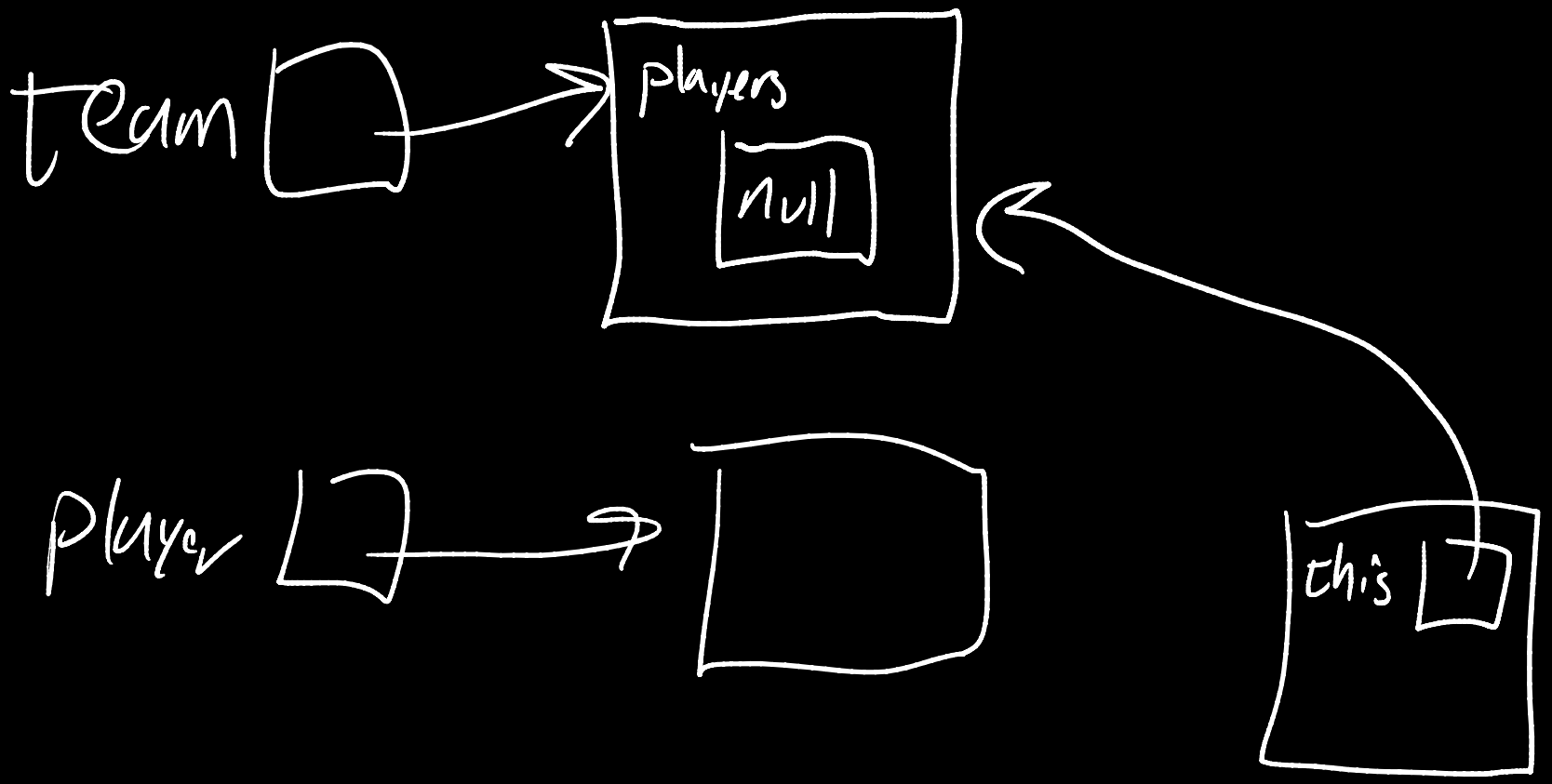
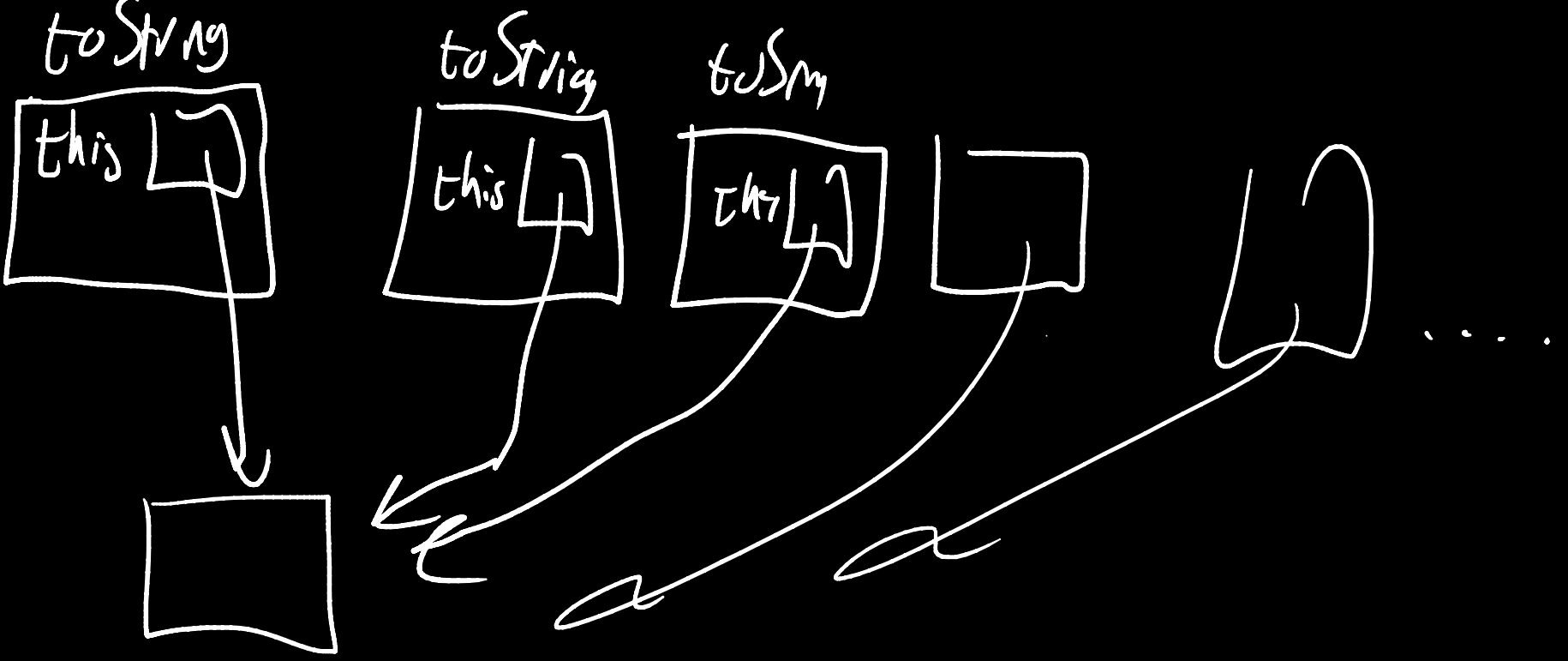

Player
String name
Player mentor
Player p = new Player(..);
"alice"
"mm"
"x"
p
n
m
n
m
n
m




this.players.add(newOne);




```
return this.toString();
```