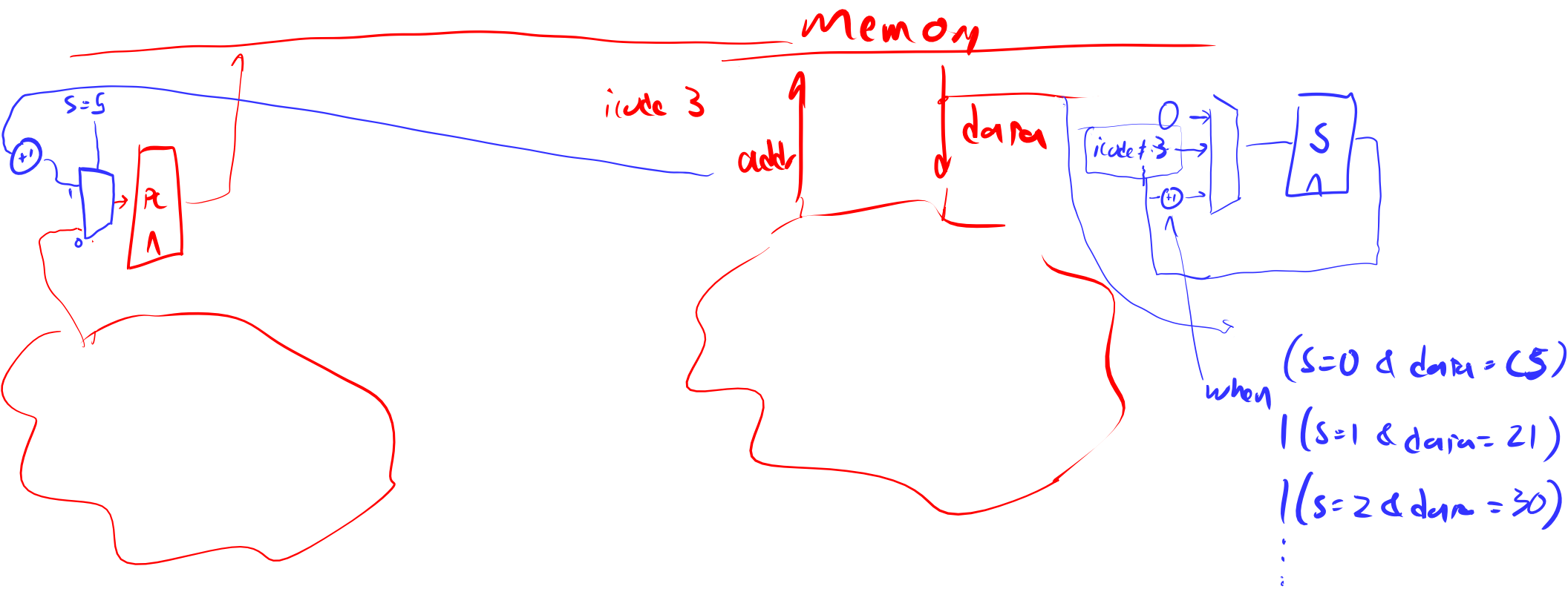
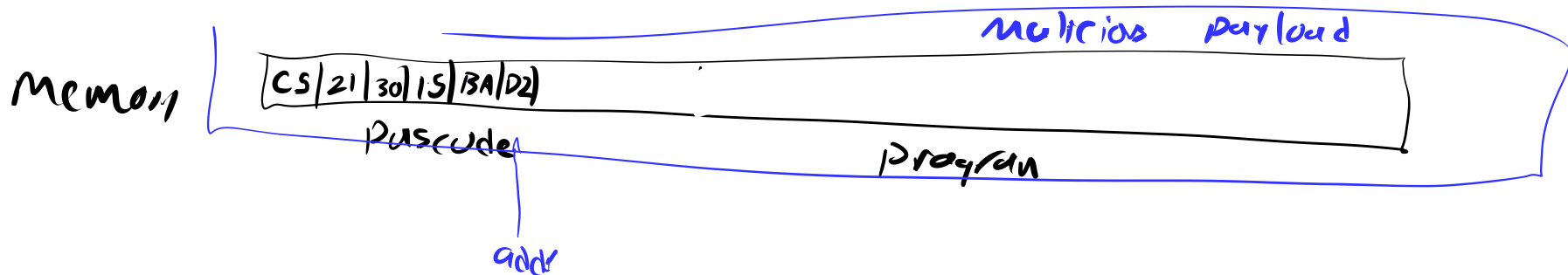




Everything I need
to know about
conquering the
world
I learned in
CSQ1



all bytes

1. Enumerate - includes numbers

2. adjacency / array

most code
(ptr=1)

record, struct, class,

$a[i]$

addr $a + i \times (\text{size of } \downarrow \text{value})$

$a.x$

addr $a + (\text{offset} \times x)$

3. pointers

Jump/goto