

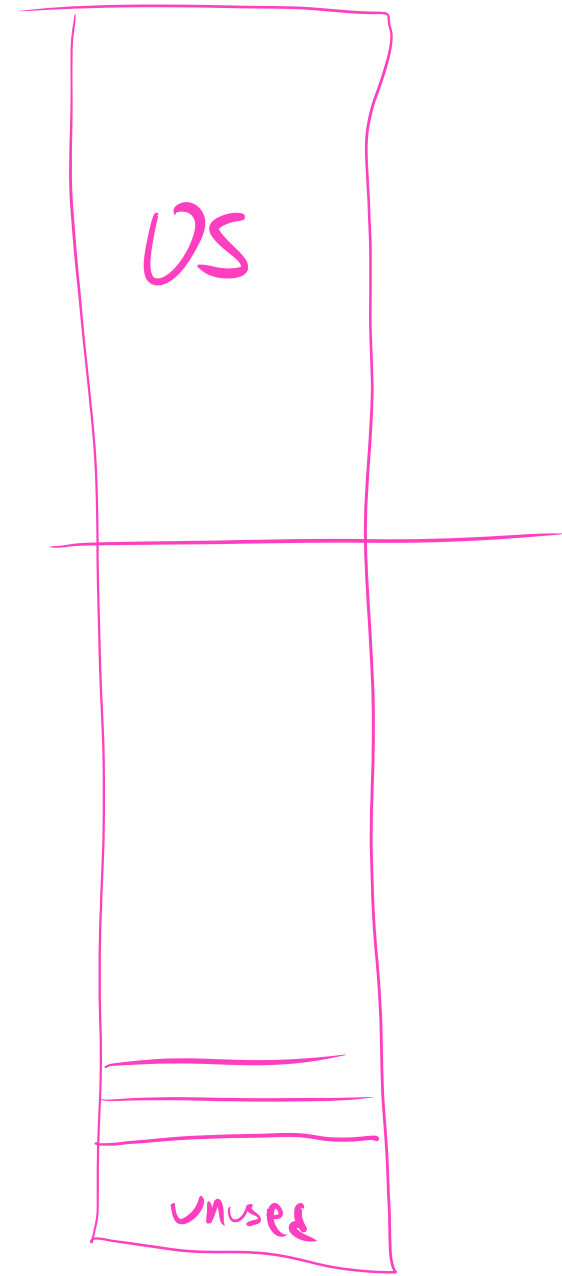
# de file

NULL

((void \*) 0)

OS

unuse



new

Obj()

new

int [100]

int

# Garbage

allocated memory (on heap) that  
you will never use again

Unreachable