

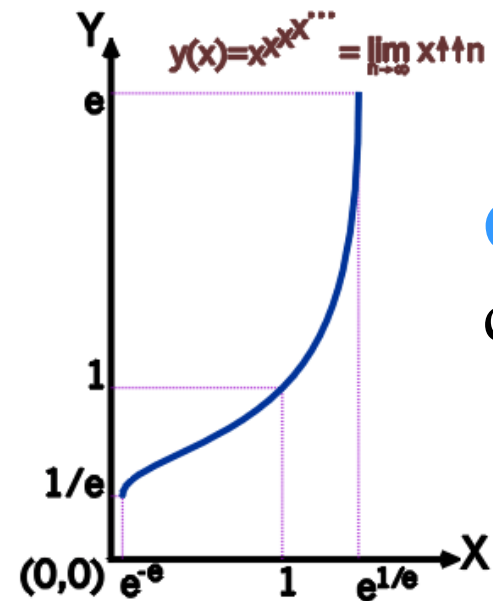
Problem: Solve the following equation for X:

$$X^{X^{X^{X^{\dots}}}} = 2 \Rightarrow X^2 = 2 \Rightarrow X = \sqrt{2}$$

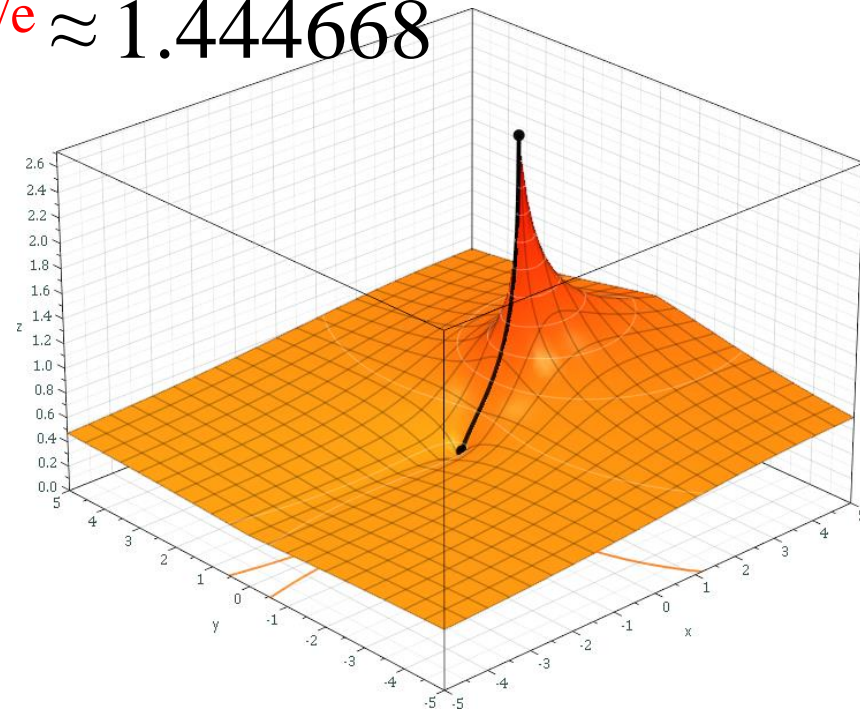
where the stack of exponentiated x's extends forever.

This “power tower” **converges** for:

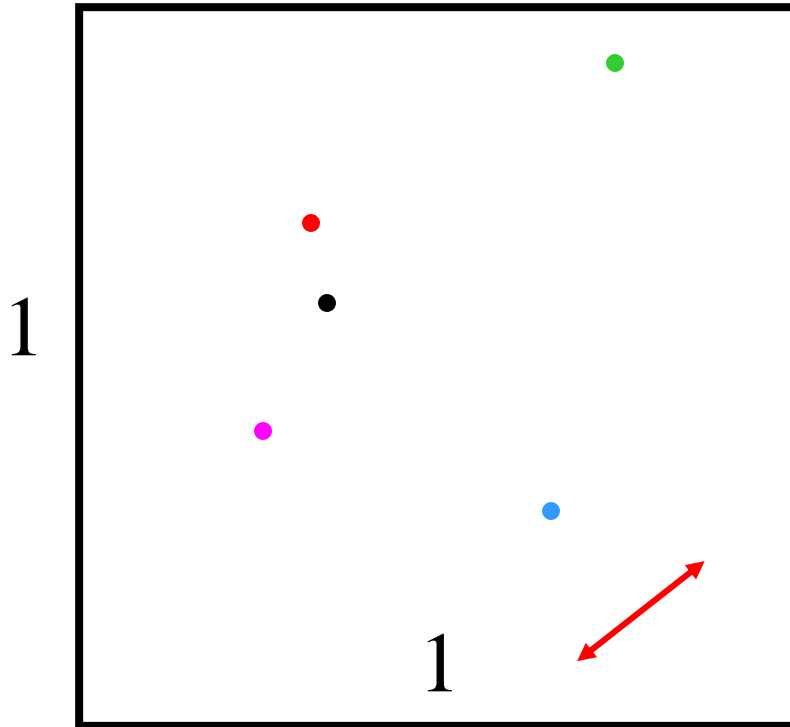
$$0.065988 \approx e^{-e} < X < e^{1/e} \approx 1.444668$$



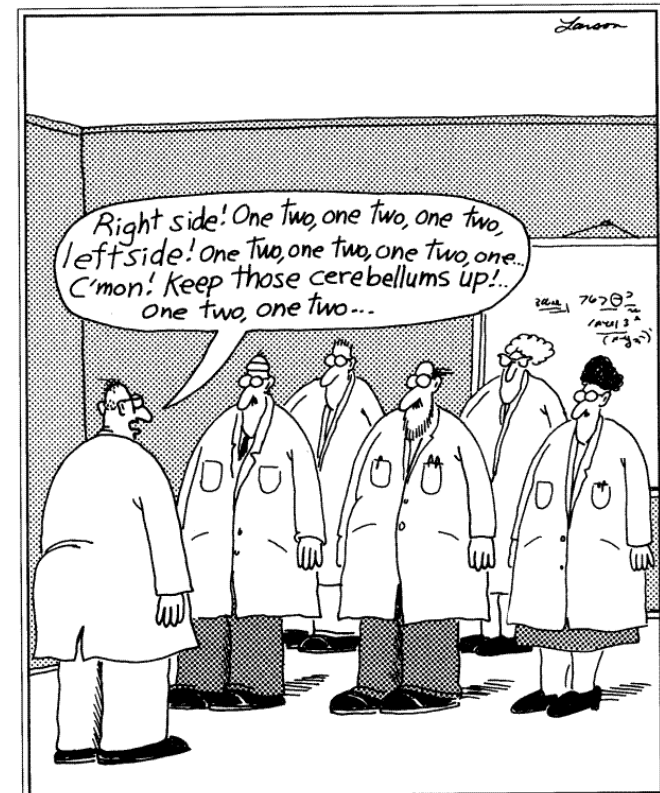
Generalization to complex numbers:



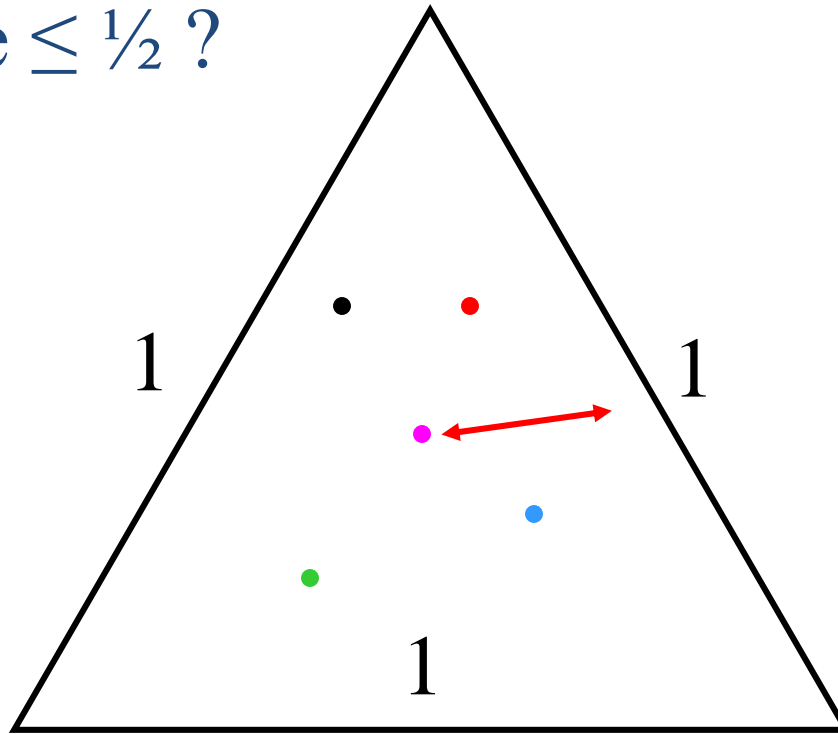
Problem: Given any five points in/on the unit square, is there always a pair with distance $\leq \frac{1}{\sqrt{2}}$?



- What approaches fail?
- What techniques work and why?
- Lessons and generalizations



Problem: Given any five points in/on the unit equilateral triangle, is there always a pair with distance $\leq \frac{1}{2}$?



- What approaches fail?
- What techniques work and why?
- Lessons and generalizations

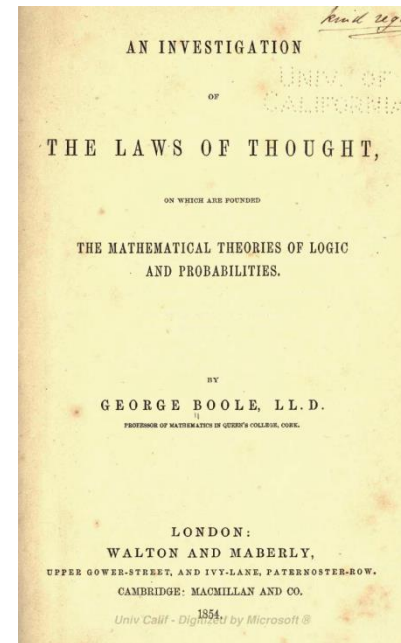
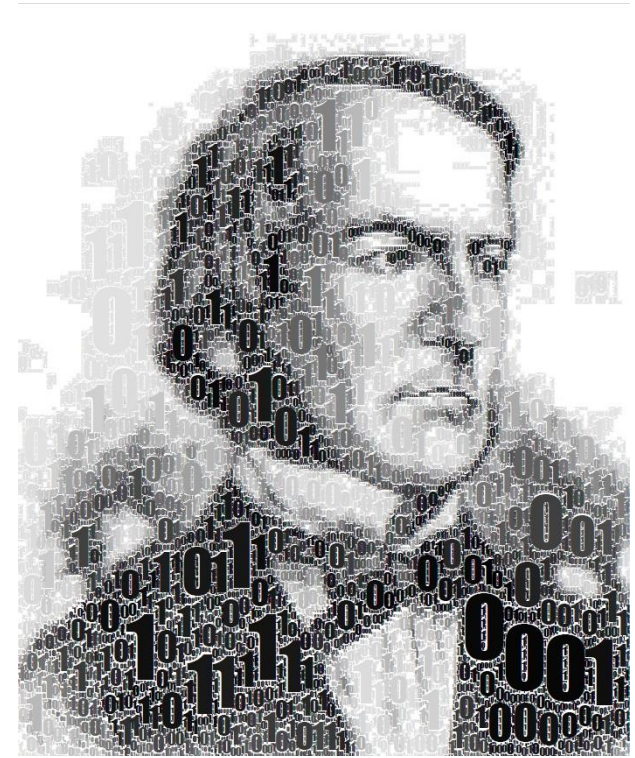



Math phobic's nightmare

Historical Perspectives

George Boole (1815-1864)

- Mathematician and philosopher
- Invented symbolic / **Boolean logic**
- Invented **Boolean algebra**, i.e. “calculus of reasoning”
- A **founder of computer science**
- “An Investigation into the Laws of Thought”
- **Influenced** De Morgan, Schröder, Shannon
- All modern computers, electronics, phones, data transmission, rely on **Boolean principles**



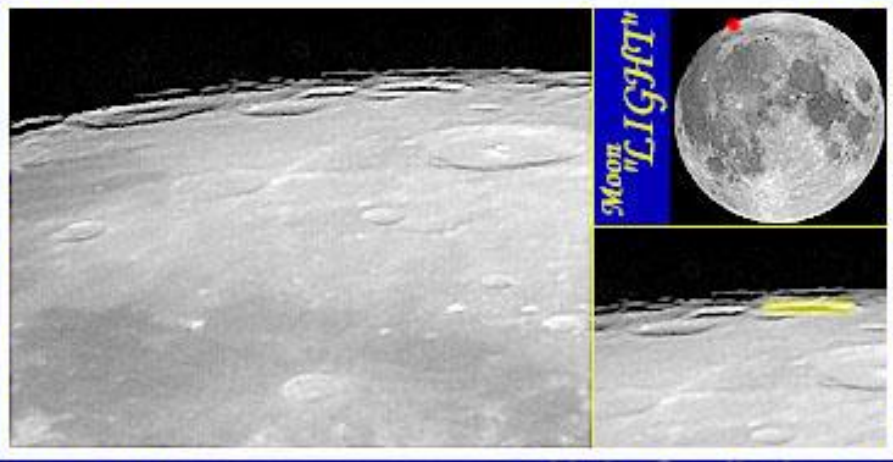

GEORGE BOOLE
 LL.D. D.C.L. F.R.S.
 1815 - 1864
 GEORGE BOOLE, FATHER OF MODERN ALGEBRA, AUTHOR OF THE LAWS OF THOUGHT AND FIRST PROFESSOR OF MATHEMATICS AT UNIVERSITY COLLEGE, CORK, WAS BORN IN LINCOLN AND ESTABLISHED AN ACADEMY IN THIS HOUSE C. 1810.

BOOLE

63 km

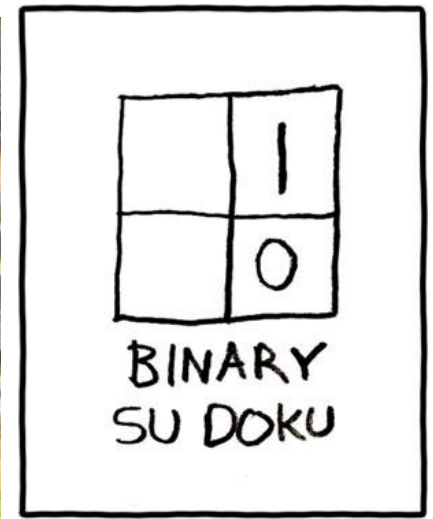
© António J. Cidadão 14

97 / 10 / 15 D=254mm f/D=10



B/W QuickCam

a.cidadao@mail.telepac.pt



All cats have four legs.
 I have four legs.
 Therefore, I am a cat.



BOOLE ORDERS LUNCH

NO, NO, YES, NO, NO, YES,
YES, NO, NO, NO, YES...



**Boolean
humor**

There are only 10 types
of people in the world:
Those who understand binary
and those who don't.

01000100
01000001
01000100

s.hastis

001010 0010,0010

00101010 0010001110:

00100100100001 00100100001110101 0001001 00100101
0101000010010 00 00100 00100010010 001010010 (100100
0001010 0001010010010 001000100100 0010010)0010010
001000100010001 0010 00100100. 001000100 00100100 010
0001000100 0001100100 0010001001000010 0010001 0001.
001001001 01001001 0100010 ? 0010 1001001 0000100 0100
0010001, "1001000 0010 10001 00101010 001 00100100 0010
001001 - 100100 100 001000 001 001000 101001." 010010
001001 000100 01000 001000 00100 001000 10001111 10001
10001001 01000100 00101100010 0001000 01101010 00
01001.

1001000 1000 01000 001001 1010001 000 1000 001
0100100 0100100 01000 1010100110 010001110001
0010011110001 0100101 10100010010010.

10011000101000100100,

100110101

BINARY LETTER FROM GRANDMA

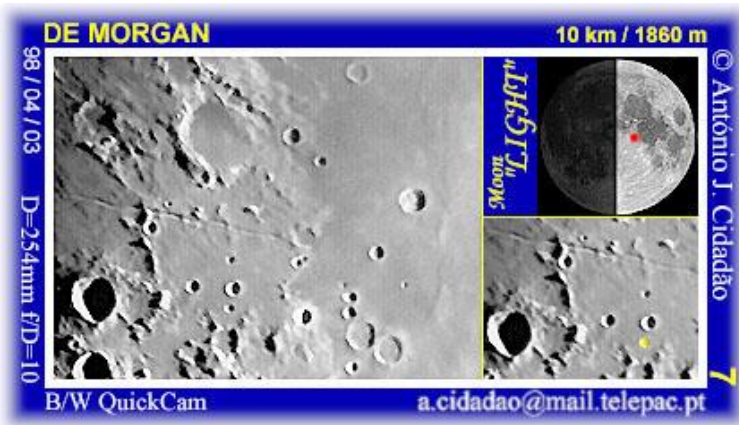
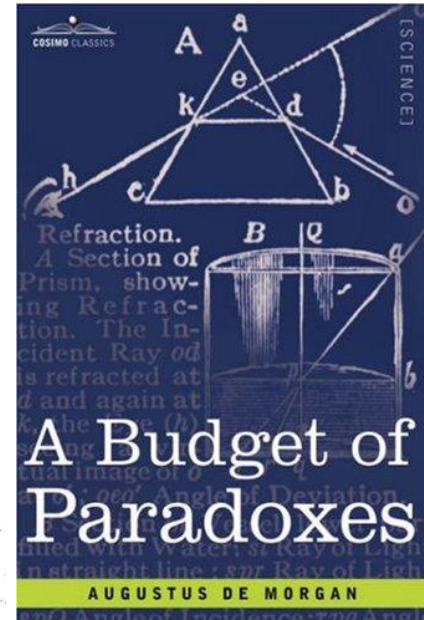
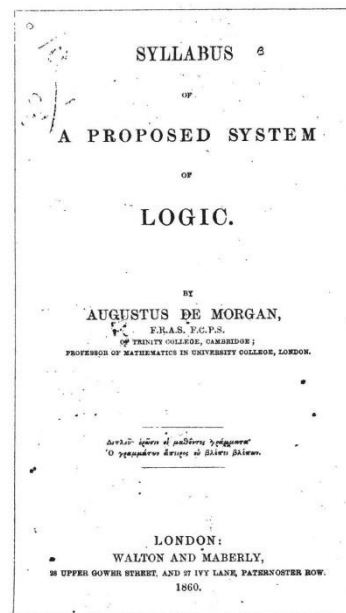
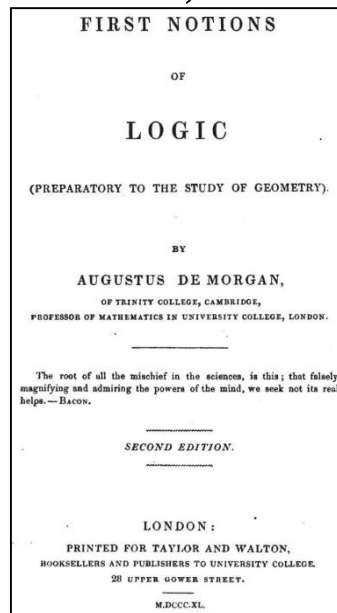
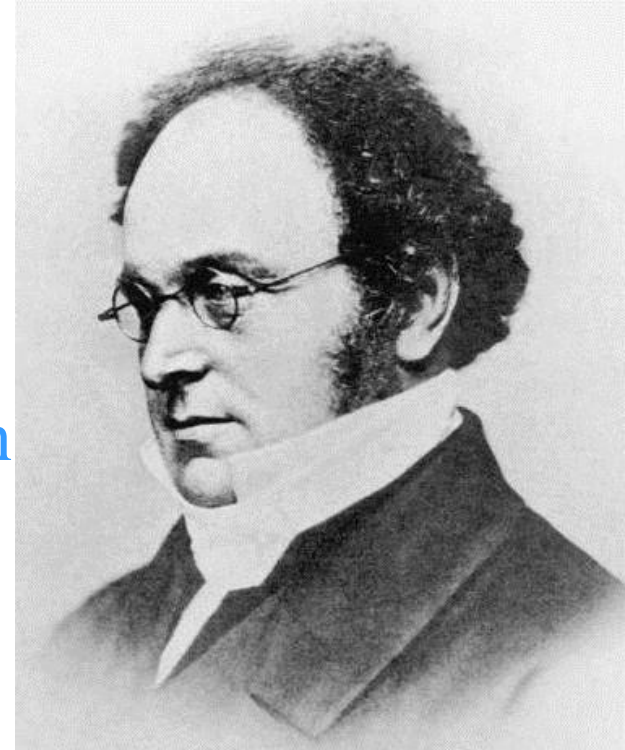


Mozart writing the digital version of his symphony No. 38
in D major.

Historical Perspectives

Augustus De Morgan (1806-1871)

- Mathematician and logician
- Developed logic & mathematical induction
- De Morgan's Laws in logic & set theory
- Invented relational algebra
- Corresponded extensively with Hamilton
- Influenced Russell, Whitehead, and Tarski
- Studied paradoxes



Historical Perspectives

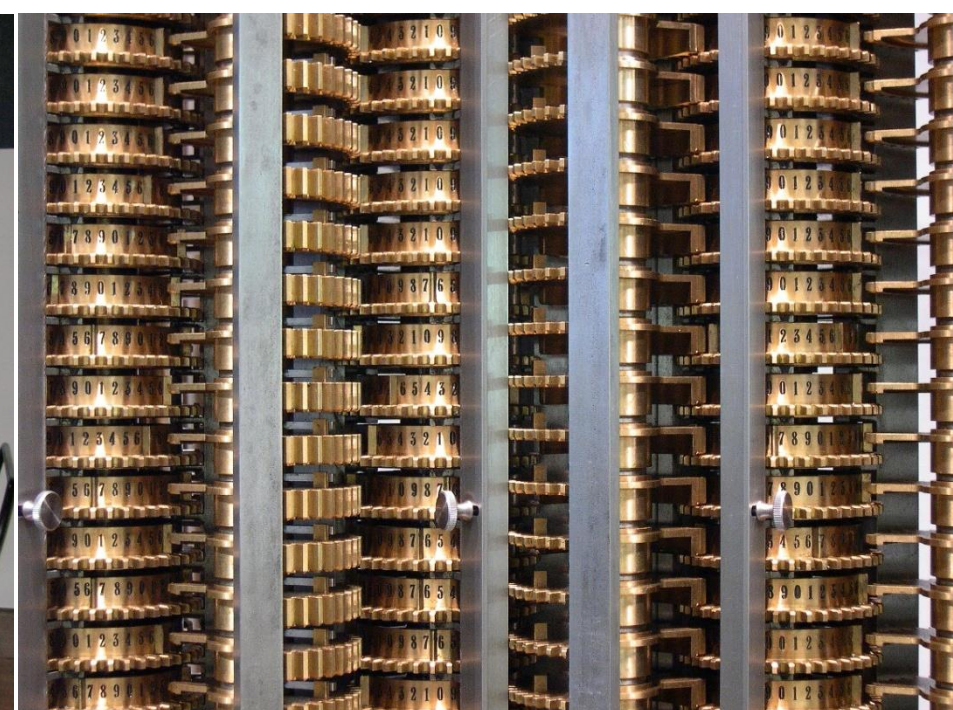
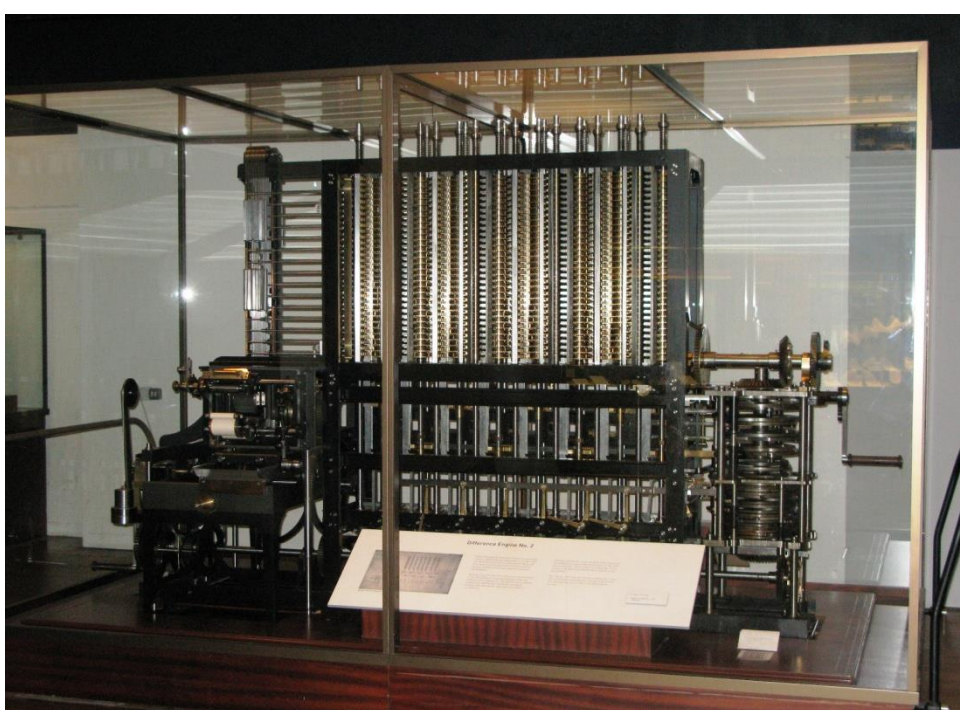
Charles Babbage (1791-1871)

- Mathematician, philosopher, inventor, mechanical engineer, and economist
- The **father of computing**
- Built world's **first mechanical computer**
 - the “**difference engine**” (1822)
- Originated the **programmable computer**
 - the “**analytical engine**” (1837)
- Worked in **cryptography**
- Developed **Babbage's principle** of division of labor

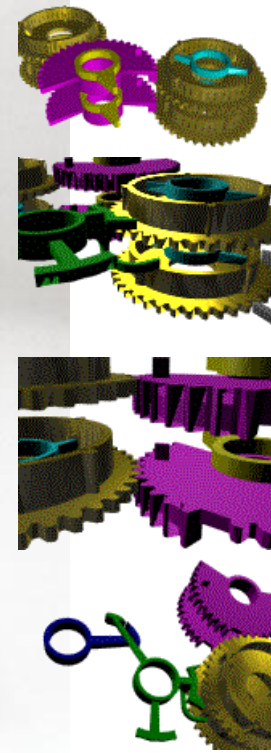
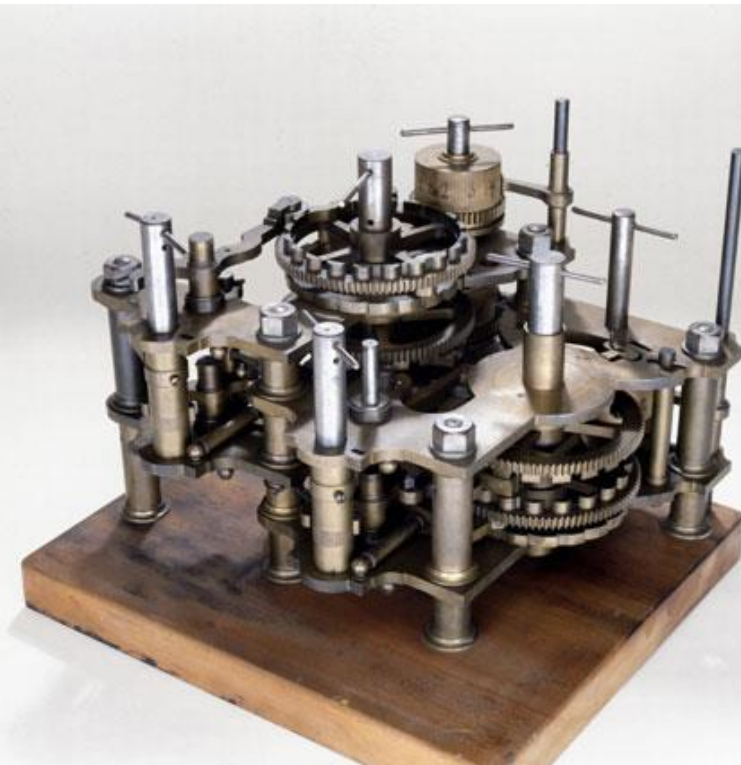
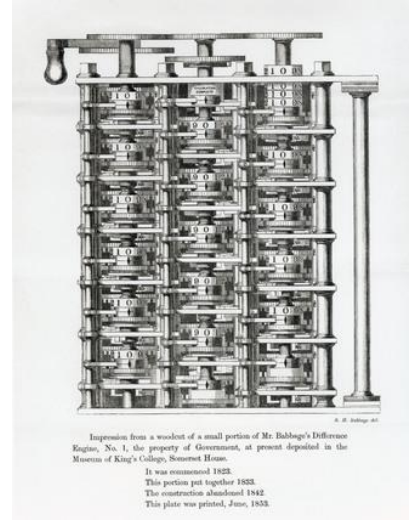
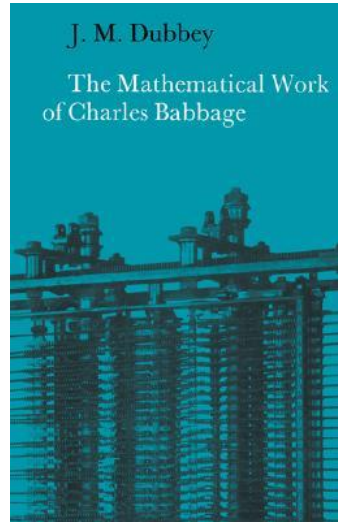
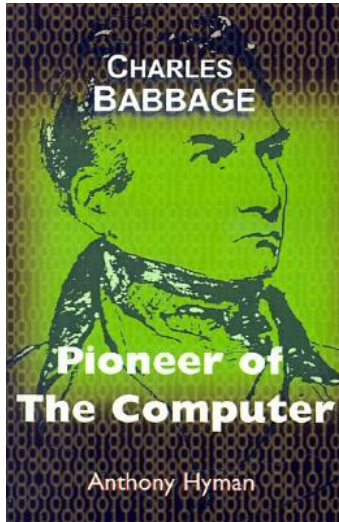
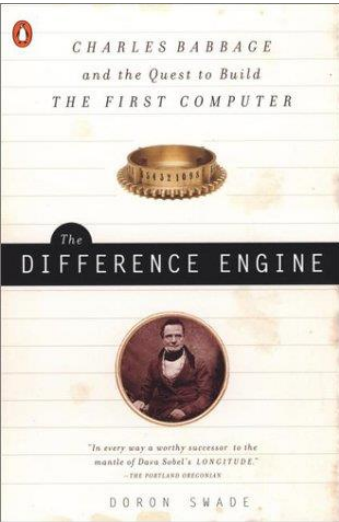


Babbage's Difference Engine

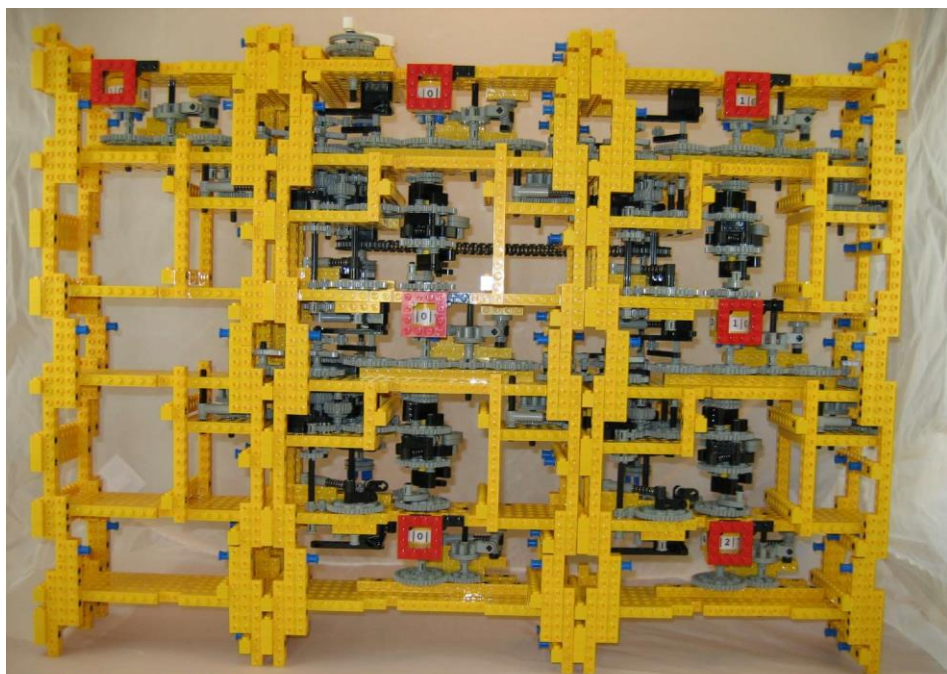
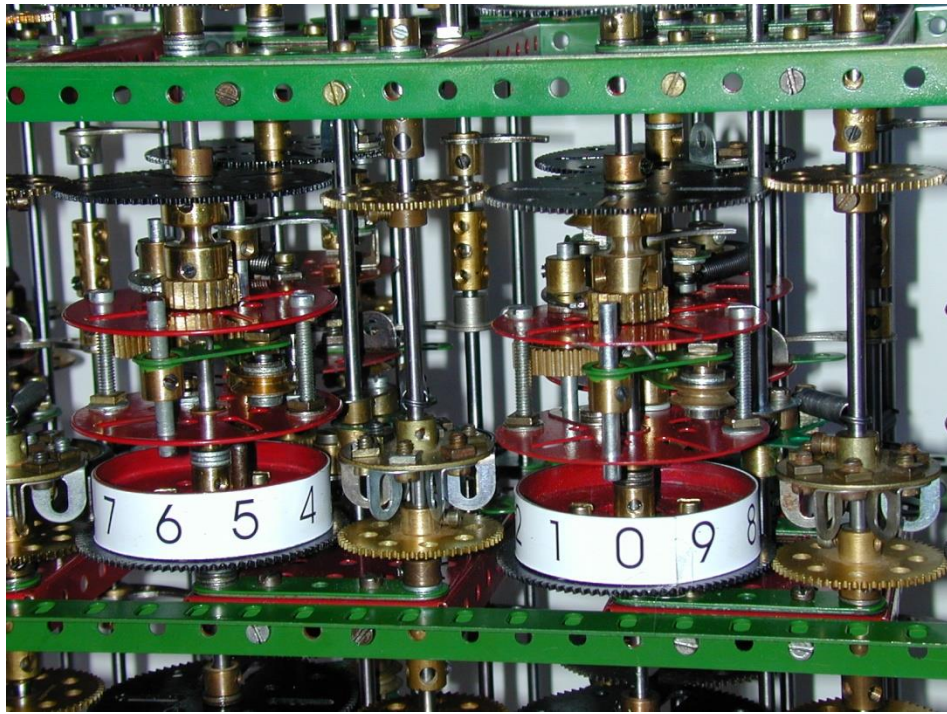
- World's **first mechanical computer**
- Designed in **1822**, redesigned in 1847-1849
- **25,000 parts**, 15 tons, 8ft tall, 31 digits of precision
- Tabulated polynomial functions, used **Newton's method**
- **Approximated** logarithmic and polynomial functions
- Used **decimal number system** and hand-crank



Babbage's Difference Engine

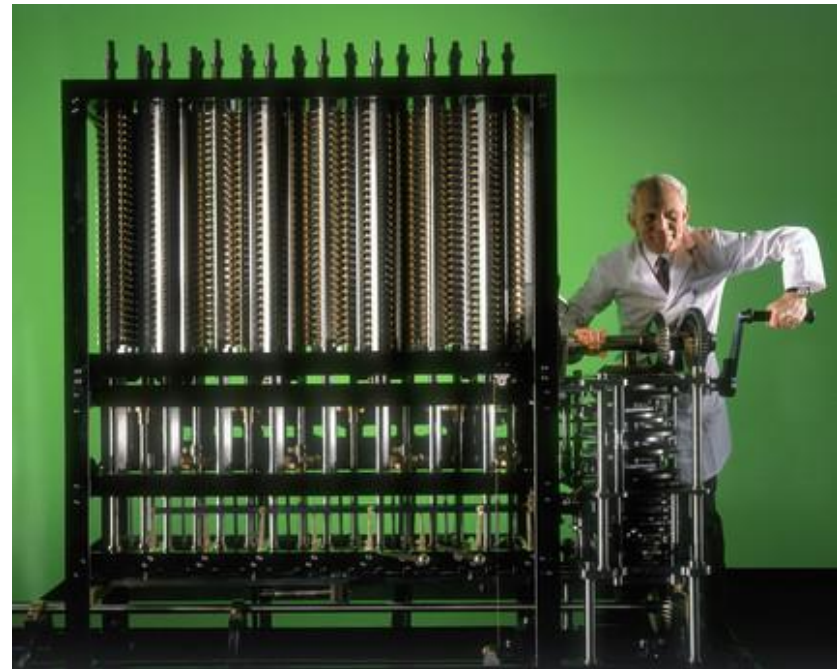
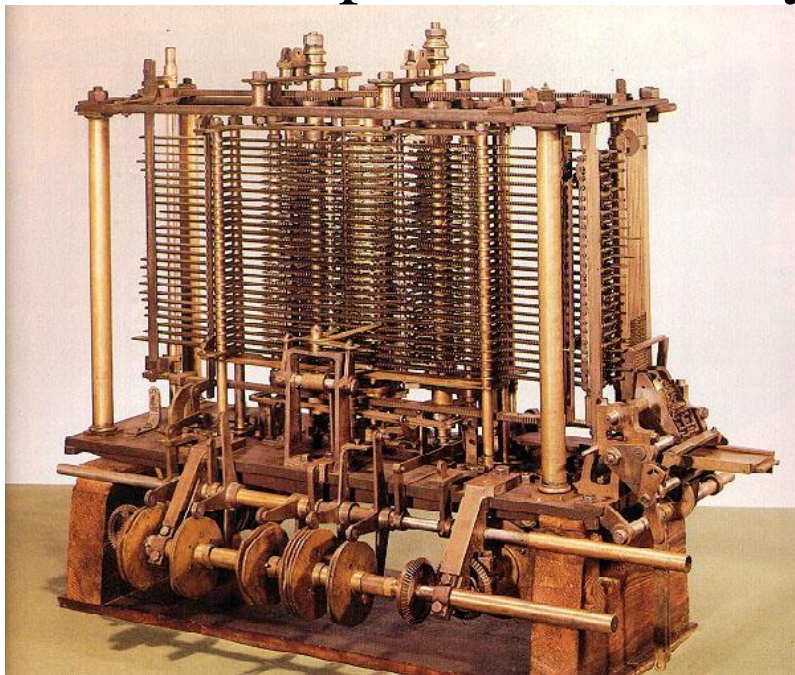


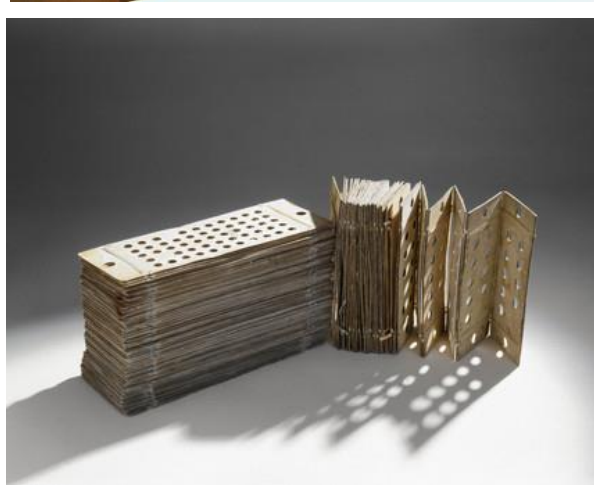
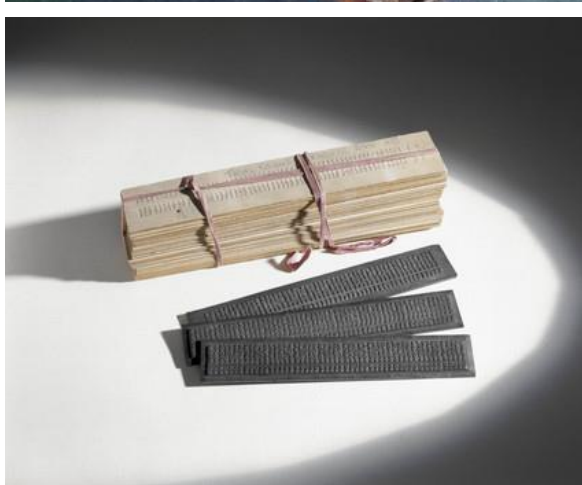
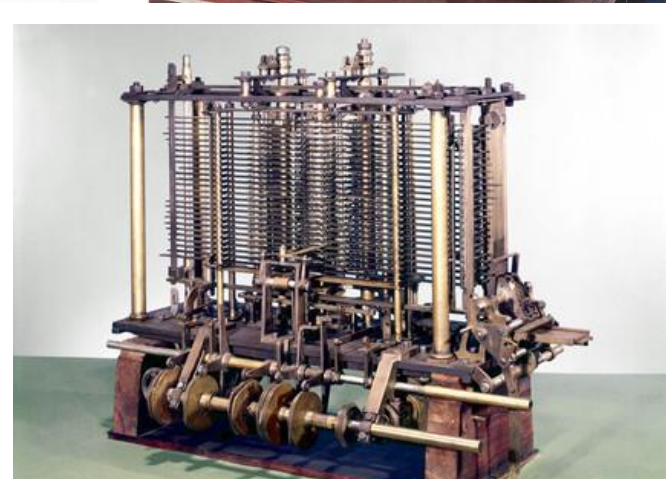
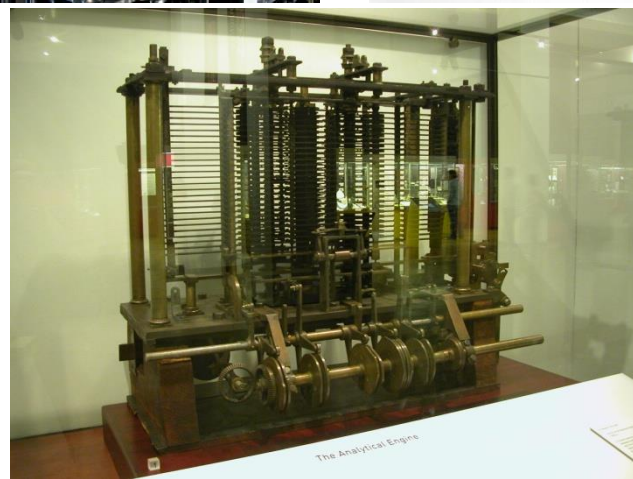
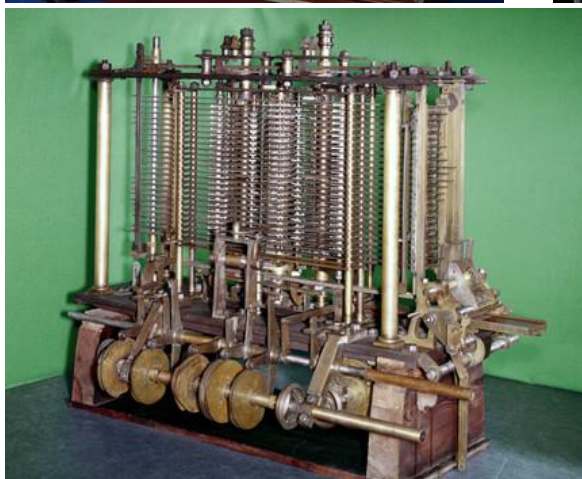
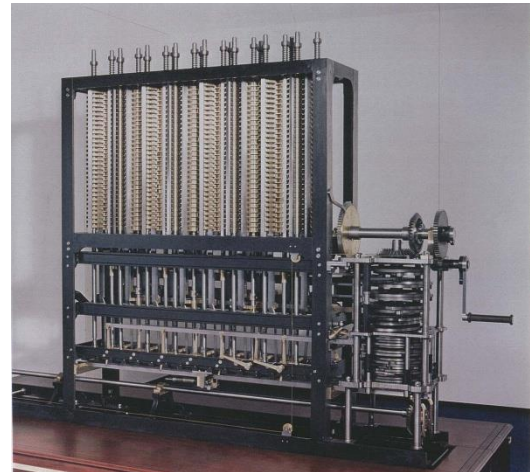
Babbage's difference engine built from Mechano and Lego

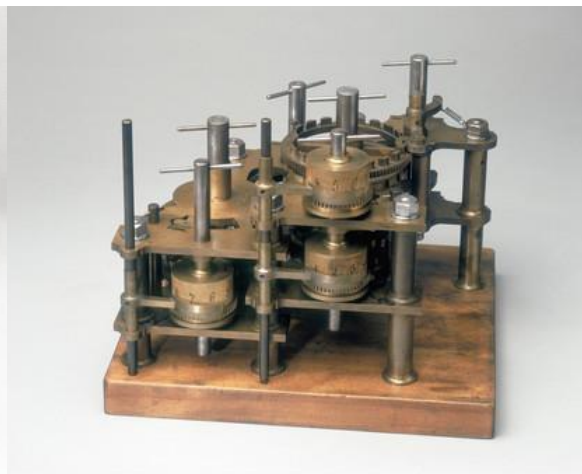
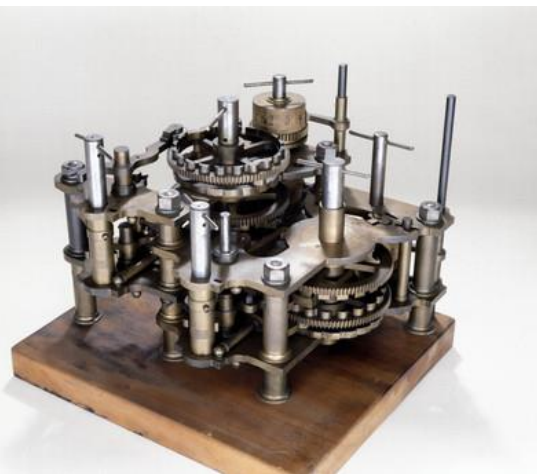
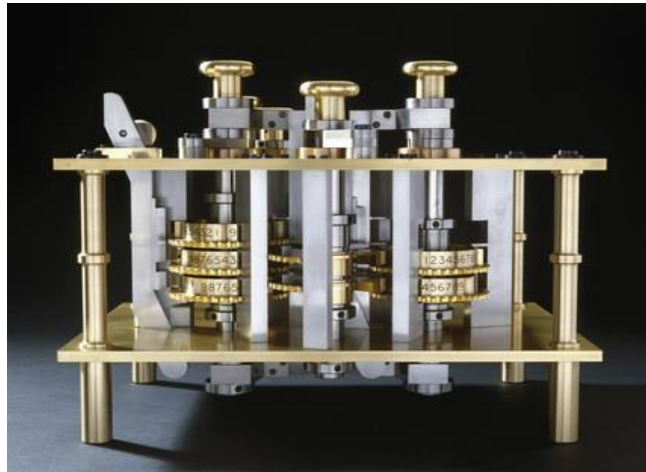


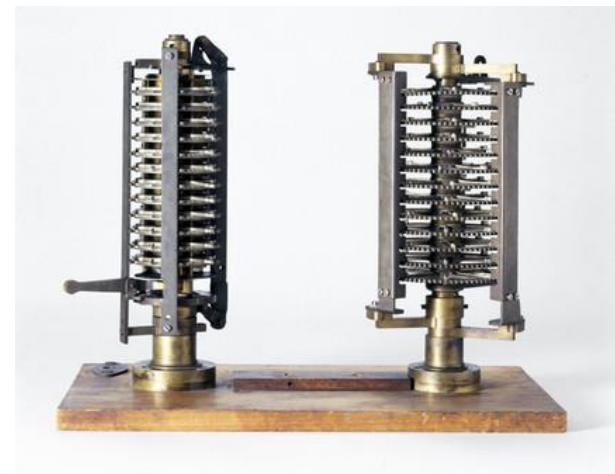
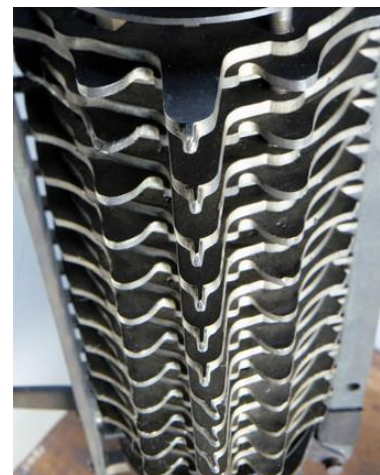
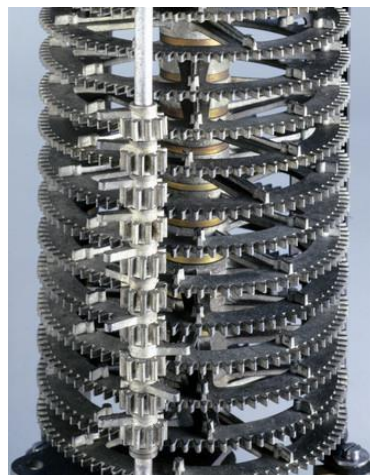
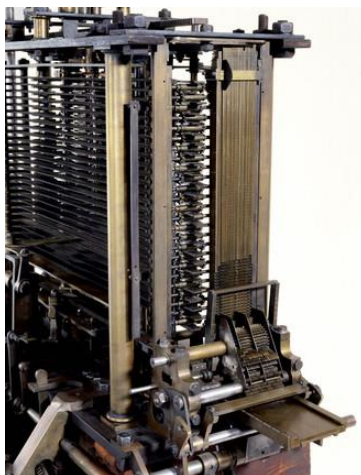
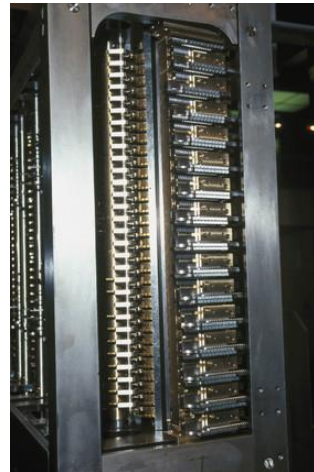
Babbage's Analytical Engine

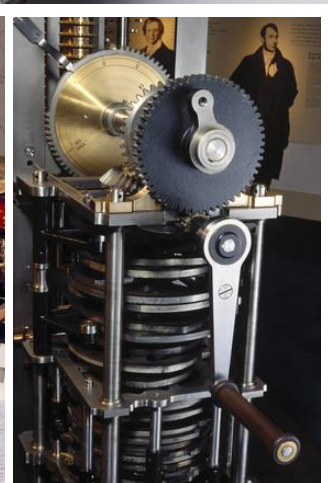
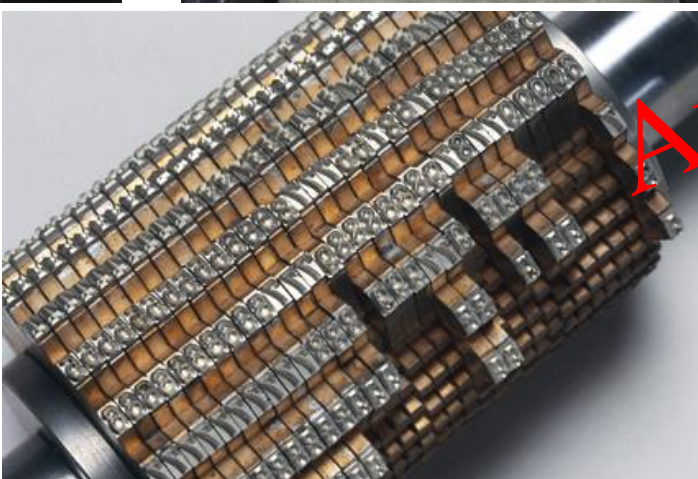
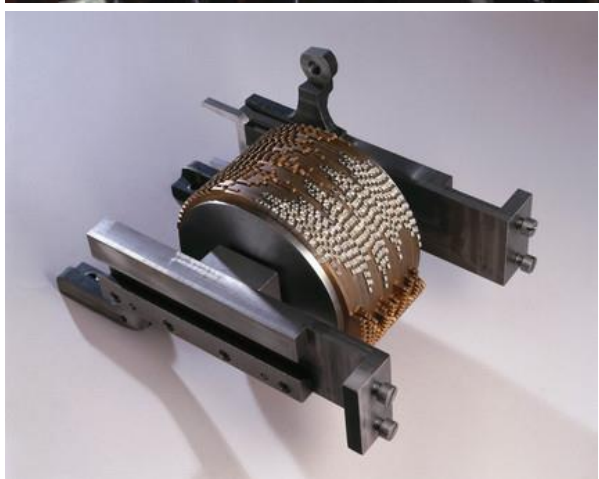
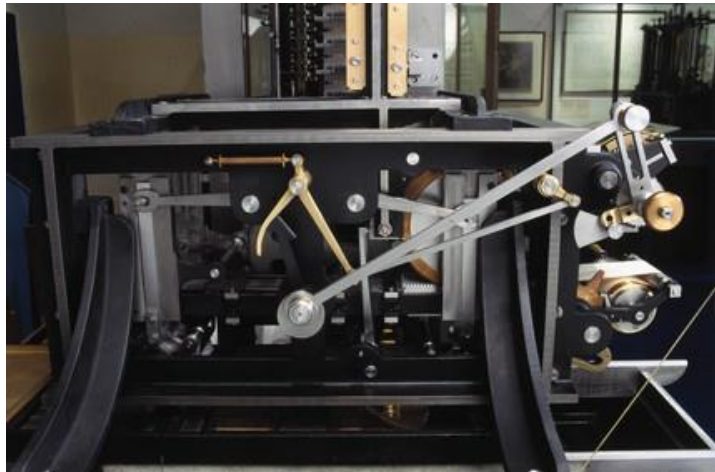
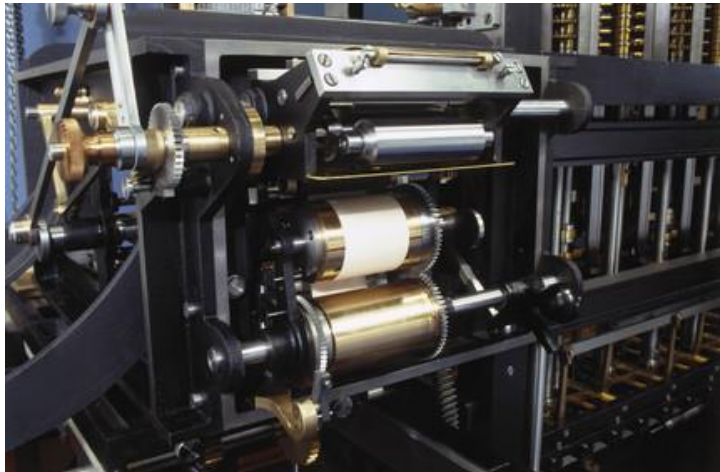
- World's **first general-purpose computer**
- Designed in **1837**, redesigned throughout Babbage's life
- **Turing-complete**, memory: 1000x50 digits (21 kB)
- **Fully programmable** "CPU", used punched cards
- Featured **ALU**, "**microcode**", **loops**, and **printer!**
- Could **multiply** two 20-digit numbers in **3 min**
- Few components built by Babbage; constructed in 1991

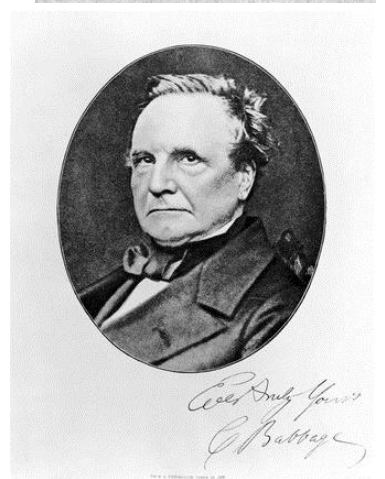
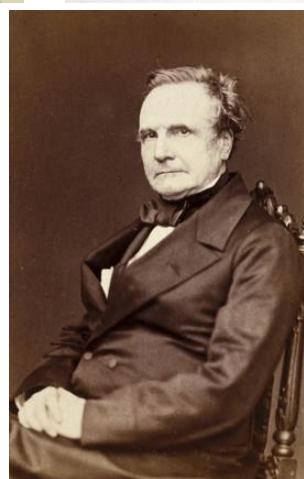
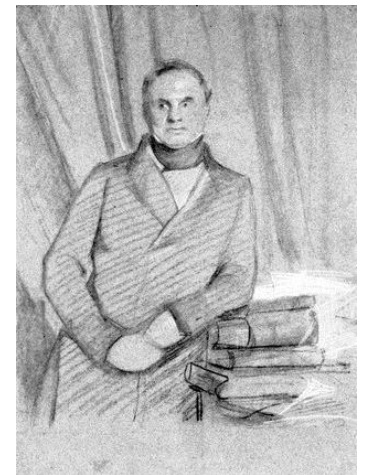
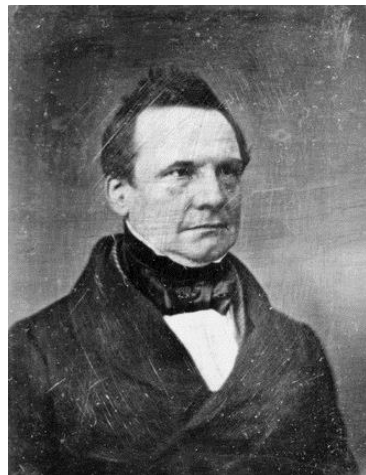
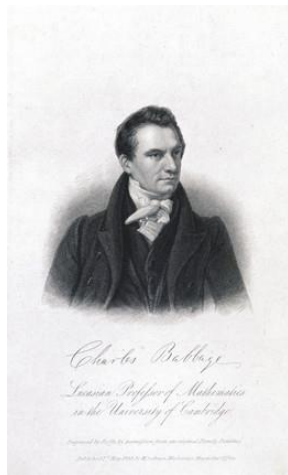
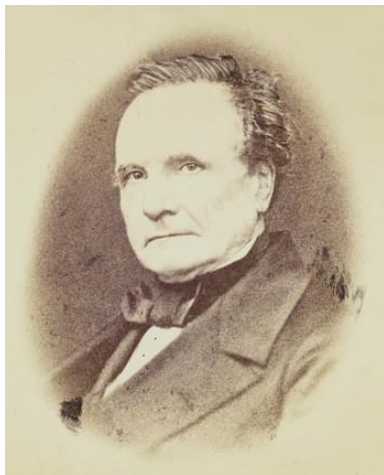


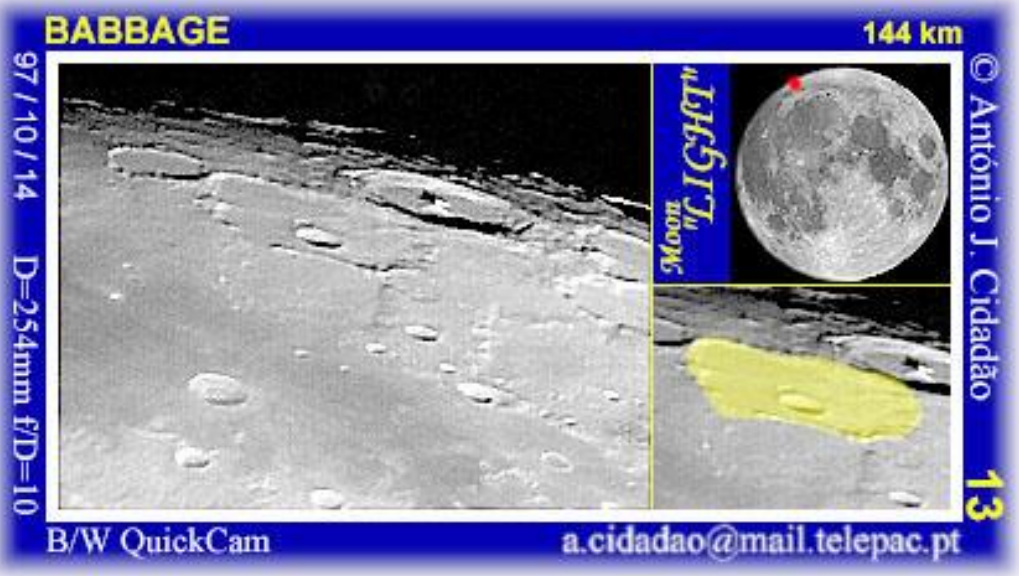
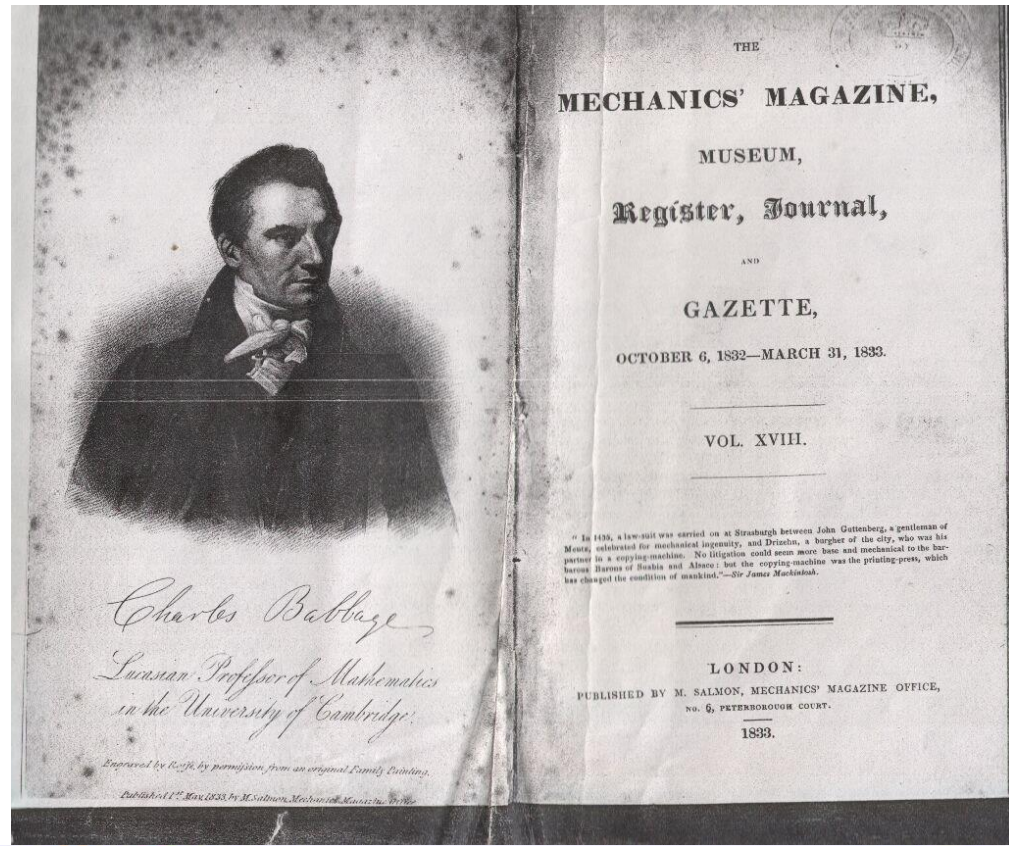
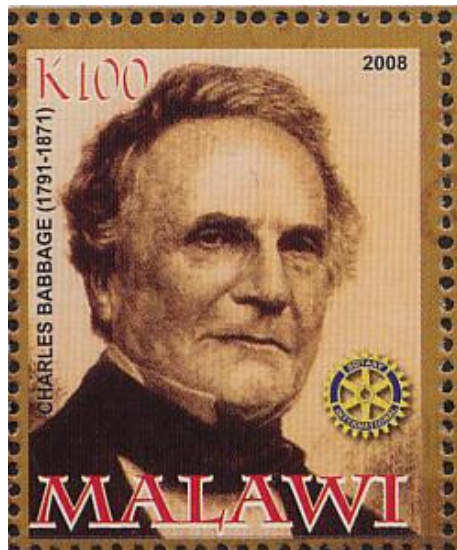


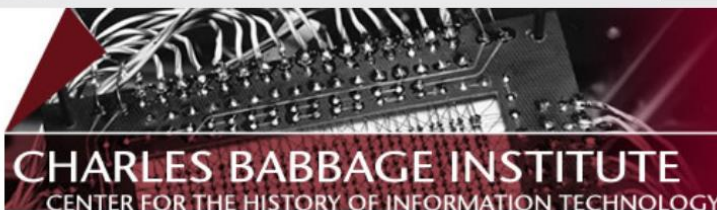












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The Charles Babbage Institute (CBI) is an archives and research center dedicated to preserving the history of information technology and promoting and conducting research in the field.

Primary support for CBI is provided by the University of Minnesota, through the Institute of Technology and the University Libraries. Additional support is provided by corporate donors and individuals through the Friends of CBI.



SPOTLIGHT

- May 20th MHHC: IBM's Blue Gene
- New *CBI Newsletter* (Spring 2009, Vol. 31:1)
- McDonald Named 2009-2010 Tomash Fellow
- 2009 Norberg Travel Award Recipients

THE CBI ARCHIVES

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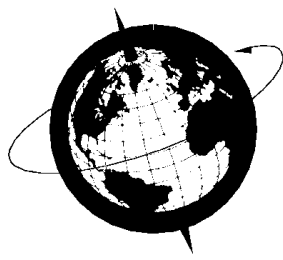
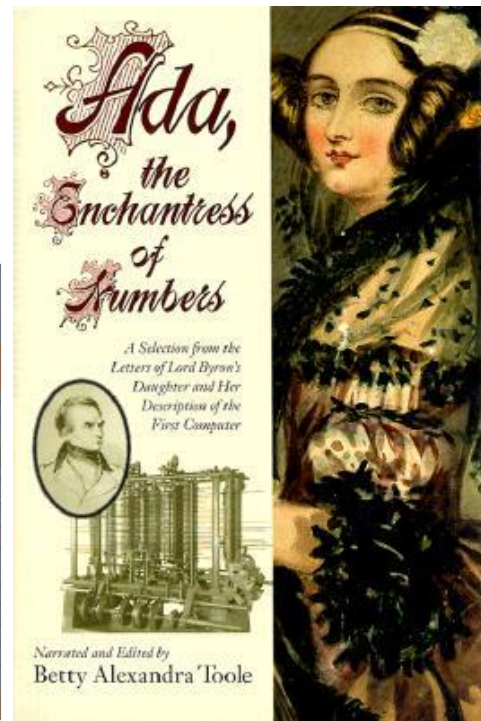
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Historical Perspectives

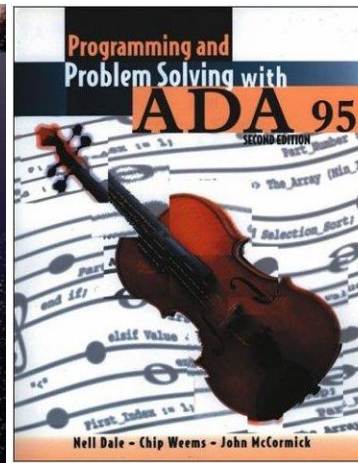
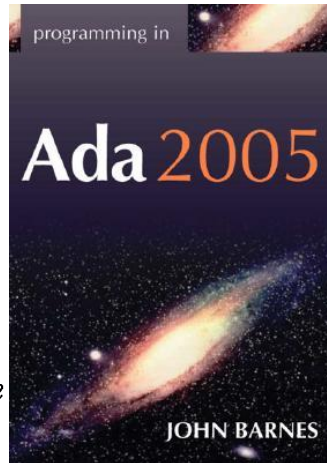
Countess Ada Lovelace (1815-1852)

- Daughter of Lord Byron
- Tutored in math and logic by De Morgan
- Wrote the “**manual**” for **Babbage’s analytical engine**, as well as **programs** for it
- **World’s first computer programmer!**
- **Foresaw** the vast **potential** of computers
- Babbage: “**The Enchantress of Numbers**”
- DoD’s **Ada language** “**MIL-STD-1815**”



Ada

*The International Language
for Software Engineering*





Ada Byron, Lady Lovelace
1815 - 1852



TILDA SWINTON TIMOTHY LEARY KAREN BLACK FRANCESCA FARIDANY JOHN PERRY BARLOW

CONCEIVING

Ada

A film by Lynn Hershman Leeson

"One of the Year's 10 Best!"
-B. Ruby Rich, San Francisco Bay Guardian

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Computer Weekly

Business technology magazine



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If IBM buys Sun Microsystems how will the diverse product portfolios fit together?

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Beware of SaaS risk

The cost benefits of software-as-a-service should not blind companies to potential hazards

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Web past to present

We celebrate 20 years of the internet by looking back at key events in its development

THIS WEEK ON THE WEB 20

Leadership lessons

CW500 Club president shares his insights on challenges and opportunities facing IT leaders

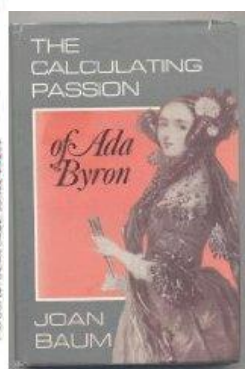
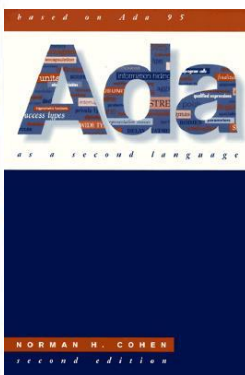
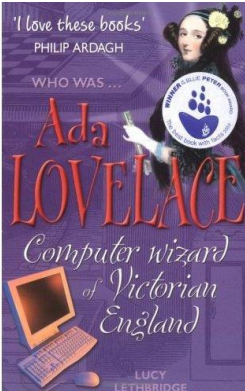
STRATEGY 22



Female role models in IT

ADA LOVELACE DAY AIMS TO RAISE AWARENESS OF WOMEN'S ACHIEVEMENTS IN THE TECHNOLOGY SECTOR PAGE 24

LATEST JOBS
IT VACANCIES
START ON
PAGE 23



"A SPLENDID AND ENTHRALLING PORTRAIT."
—THE SUNDAY TIMES (LONDON)

ROMANCE, REASON, and BYRON'S DAUGHTER

THE BRIDE OF SCIENCE

"IT'S A THRILLER." —NEW SCIENTIST

BENJAMIN WOOLLEY



Ada Lovelace notes on “Sketch of the Analytical Engine Invented by Charles Babbage”, by L. F. Menabrea, 1843

Her notes (three times longer than the paper itself!) contain the **world’s first computer program** (for calculating Bernoulli numbers):

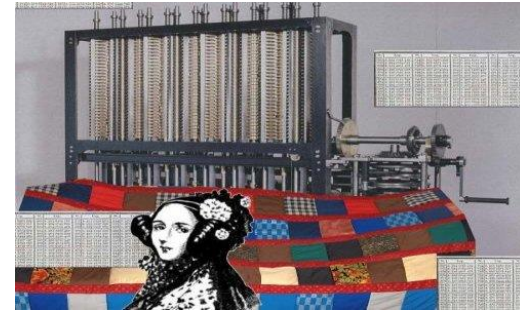
Number of Operations Nature of Operations		Variables for Data						Working Variables									Variables for Results	
		¹ V ₀	¹ V ₁	¹ V ₂	¹ V ₃	¹ V ₄	¹ V ₅	⁰ V ₆	⁰ V ₇	⁰ V ₈	⁰ V ₉	⁰ V ₁₀	⁰ V ₁₁	⁰ V ₁₂	⁰ V ₁₃	⁰ V ₁₄	⁰ V ₁₅	⁰ V ₁₆
		+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+	+
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
		m	n	d	m'	n'	d'										$\frac{dn' - d'n}{mn' - m'n} = x$	$\frac{d'm - dm'}{mn' - m'n} = y$
1	×	m	n'	mn'										
2	×	n	m'	$m'n$										
3	×	d	dn'									
4	×	0	d'	$d'n$									
5	×	0	0	$d'm$								
6	×	0	0	dm'							
7	-	0	0	$(mn' - m'n)$						
8	-	0	0	$(dn' - d'n)$					
9	-	0	0	$(d'm - dm')$				
10	÷	$(mn' - m'n)$	0	$\frac{dn' - d'n}{mn' - m'n} = x$		
11	÷	0	0	$\frac{d'm - dm'}{mn' - m'n} = y$	

Quotes from the Ada Lovelace notes on

“Sketch of the Analytical Engine Invented by Charles Babbage”, 1843

“We may say most aptly, that the Analytical Engine *weaves algebraical patterns* just as the Jacquard-loom weaves flowers and leaves.”

“Again, it might act upon *other things besides number*, were objects found whose mutual fundamental relations could be expressed by those of the *abstract science of operations*, and which should be also susceptible of adaptations to the action of the operating *notation* and mechanism of the engine. Supposing, for instance, that the fundamental relations of pitched sounds in the science of harmony and of musical composition were susceptible of such expression and adaptations, the engine might compose elaborate and scientific pieces of *music of any degree of complexity or extent.*”



Quotes from the Ada Lovelace notes on

“Sketch of the Analytical Engine Invented by Charles Babbage”, 1843

“Many persons who are not conversant with mathematical studies, imagine that because the business of the engine is to give its results in *numerical notation*, the *nature of its processes* must consequently be *arithmetical* and *numerical*, rather than *algebraical* and *analytical*. This is an error. The engine can **arrange and combine** its numerical quantities exactly **as if they were *letters* or any other *general symbols***; and in fact it might bring out its results in algebraical *notation*, were provisions made accordingly.”

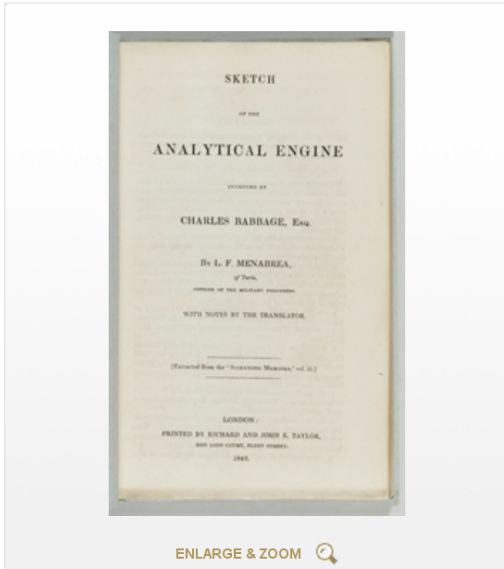
“But it would be a **mistake** to suppose that because its *results* are given in the *notation* of a more restricted science, its *processes* are therefore **restricted to those of that science**. The object of the engine is in fact to give the *utmost practical efficiency* to the resources of *numerical interpretations* of the **higher science of analysis**, while it uses the processes and combinations of this latter.”



LOT 21 / SALE 2013

EMAIL PRINT

[BABBAGE]. -- MENABREA, Luigi Federico (1809-1896). *Sketch of the Analytical Engine invented by Charles Babbage... with notes by the translator.* Offprint from: *Scientific Memoirs*. Translated by Augusta Ada King, Countess of Lovelace (1809-1896). Volume 3. London: Richard and John E. Taylor, 1843.



ENLARGE & ZOOM

Price Realized (Set Currency)
\$170,500

Price includes buyer's premium

Estimate
\$10,000 - \$15,000

Sale Information

Sale 2013
Important Scientific Books: The
Richard Green Library
17 June 2008
New York, Rockefeller Plaza

Lot Description

[BABBAGE]. -- MENABREA, Luigi Federico (1809-1896). *Sketch of the Analytical Engine invented by Charles Babbage... with notes by the translator.* Offprint from: *Scientific Memoirs*. Translated by Augusta Ada King, Countess of Lovelace (1809-1896). Volume 3. London: Richard and John E. Taylor, 1843.

LOTS IN THIS SALE

NEW YORK, ROCKEFELLER PLAZA | 17 JUNE 2008

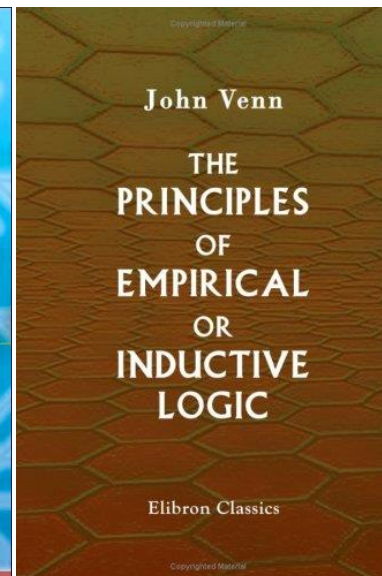
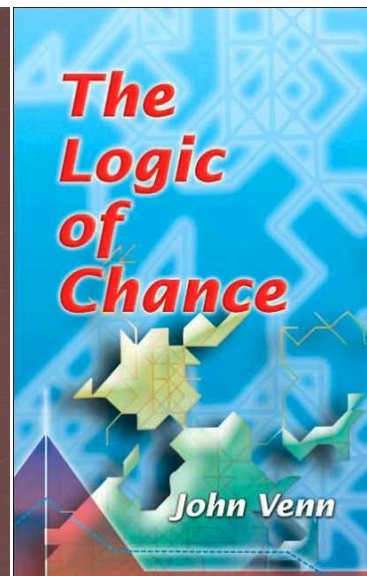
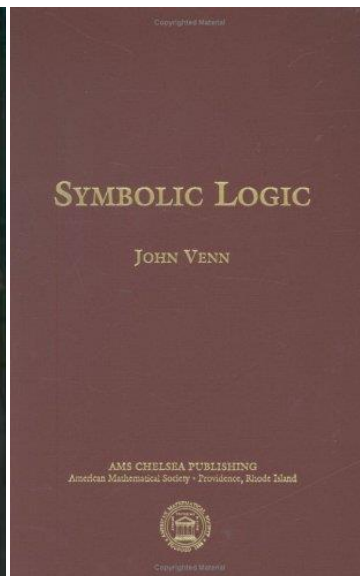
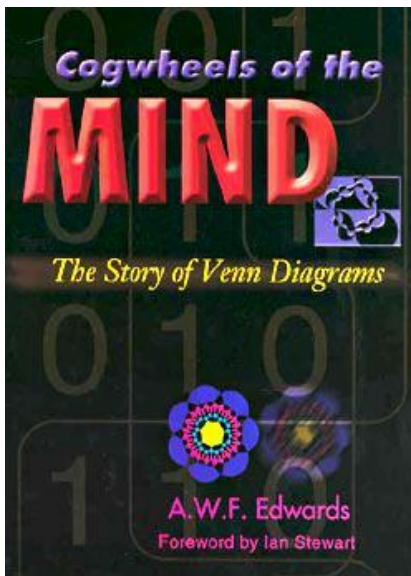
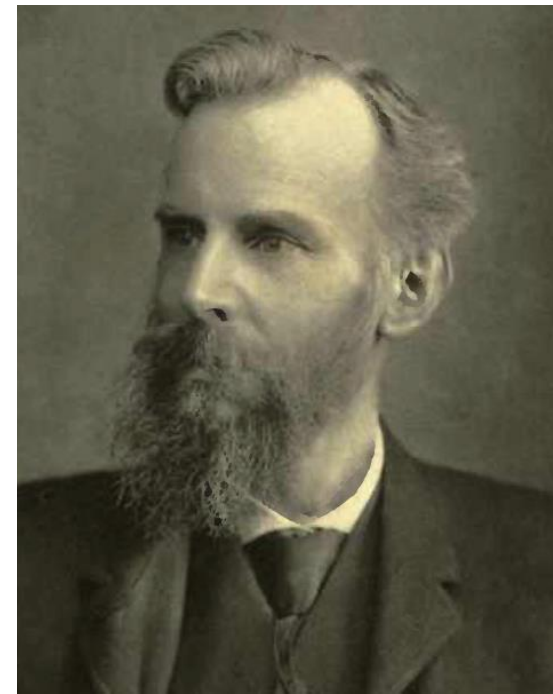
Important Scientific Books:
The Richard Green Library

- LOT #21
[BABBAGE]. -- MENABREA, Luigi Federico...
- LOT #22
BABBAGE, Charles. *Passages from the...*
- LOT #23
BABBAGE, Charles. *The Ninth...*
- LOT #24
[BALLISTICS]. *Une merveille du génie...*
- LOT #25
[BALLISTICS]. BRITISH INFORMATION...
- LOT #26
[BALLISTICS]. *The United States...*
- LOT #27
BAYER, Johann (1572-1625)....
- LOT #28
BEAUMONT, William (1785-1853)....
- LOT #30

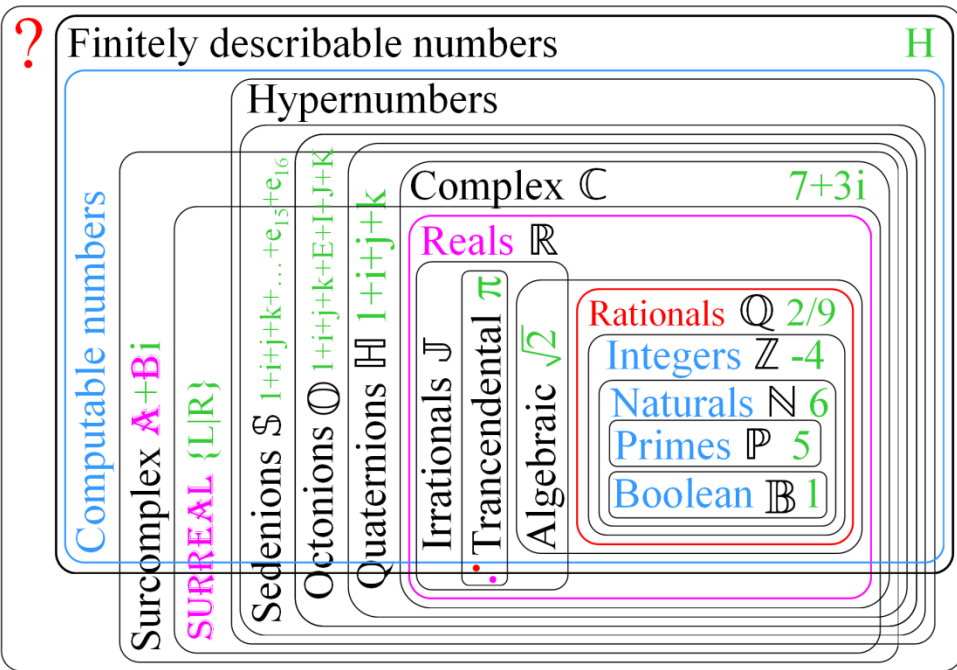
Historical Perspectives

John Venn (1834-1923)

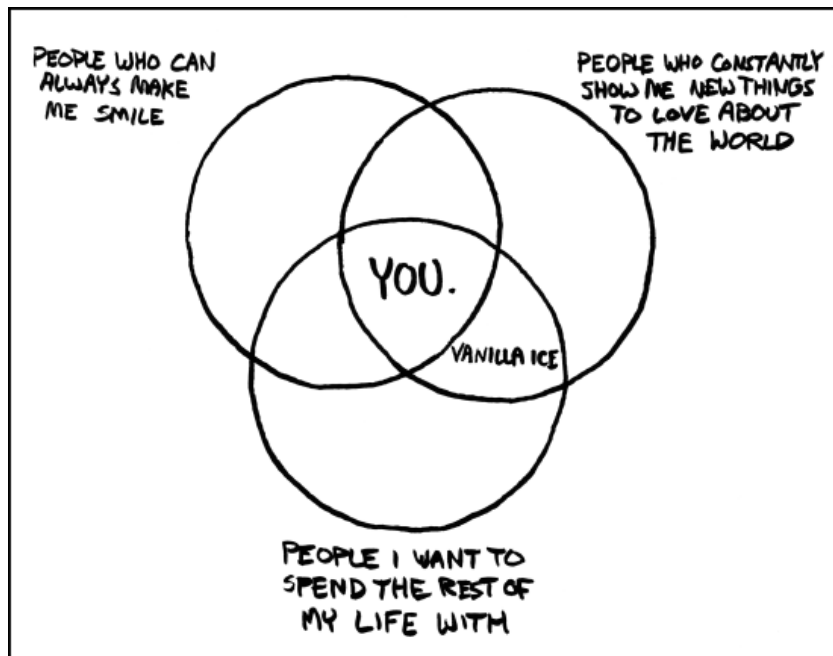
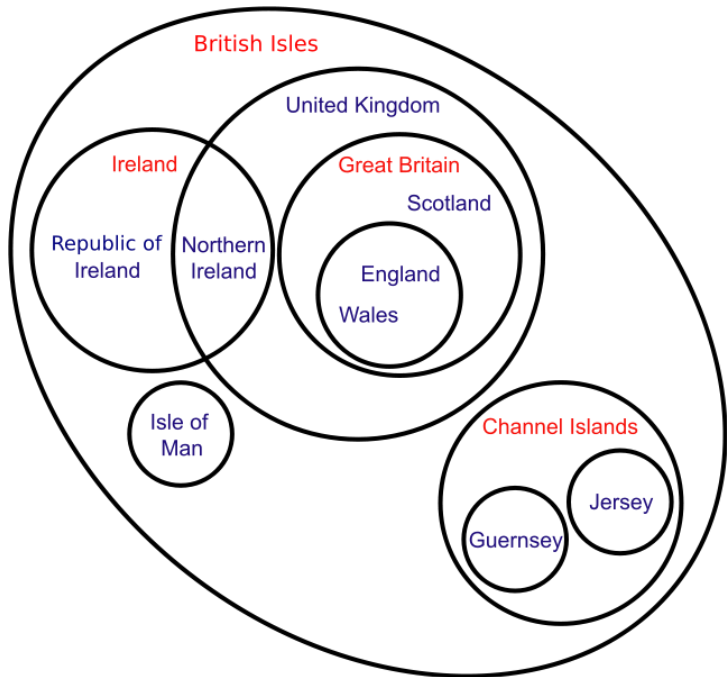
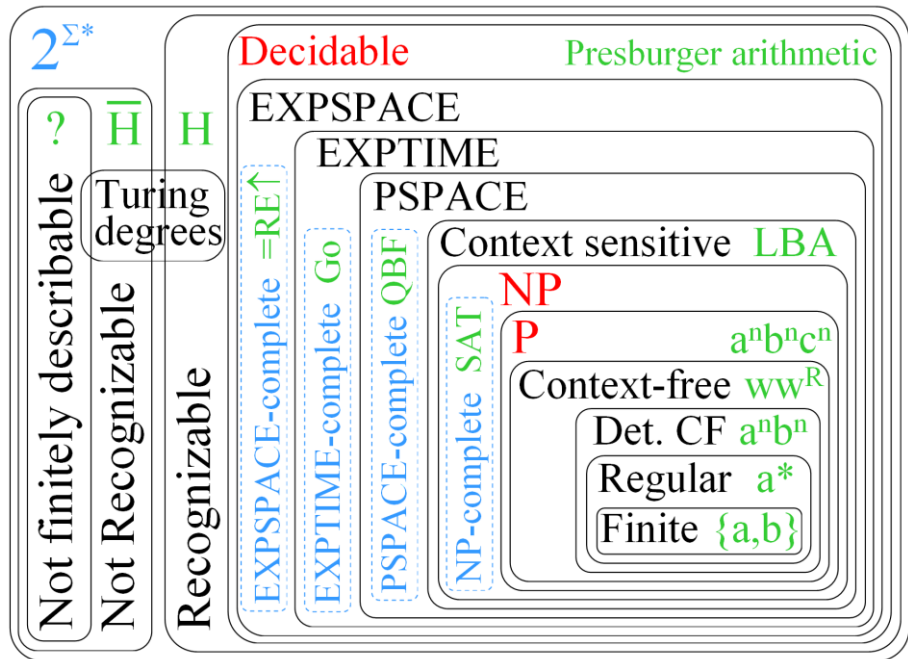
- Logician and philosopher
- Worked in logic, probability, set theory
- Introduced the “**Venn diagram**” (1880)
 - Very widely used, **many applications**
 - **Ties together** fundamental concepts from logic, geometry, combinatorics, knot theory

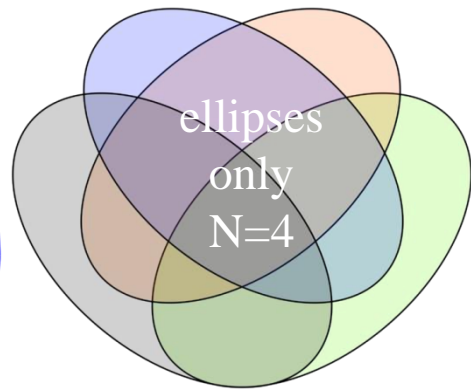
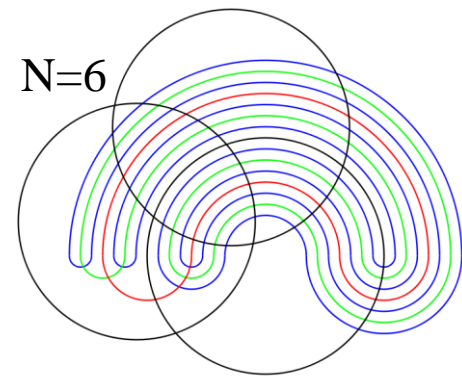
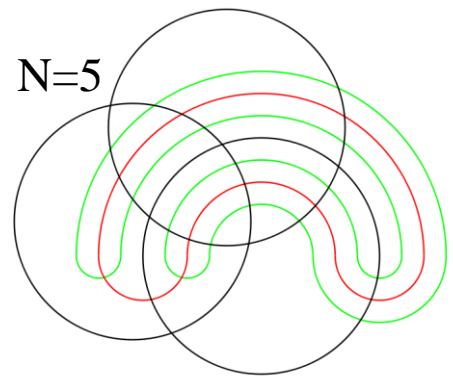
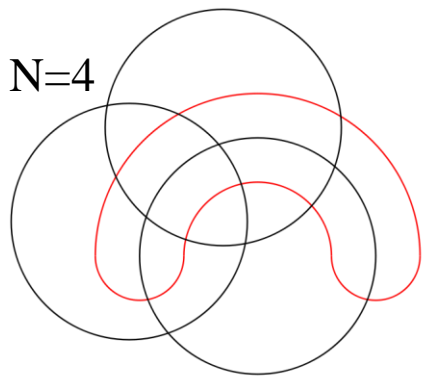


Generalized Numbers

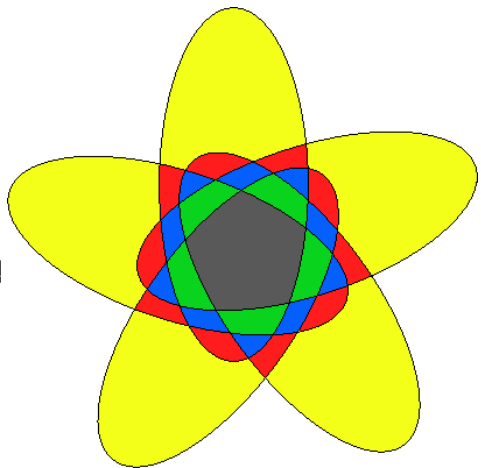
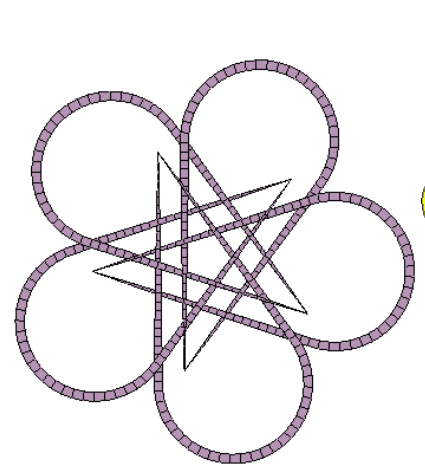
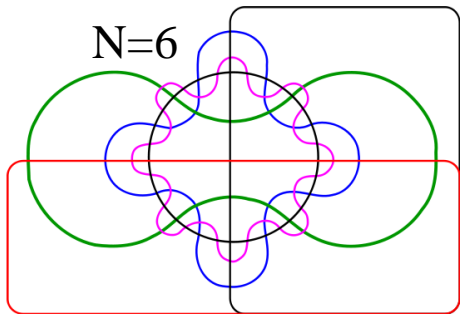
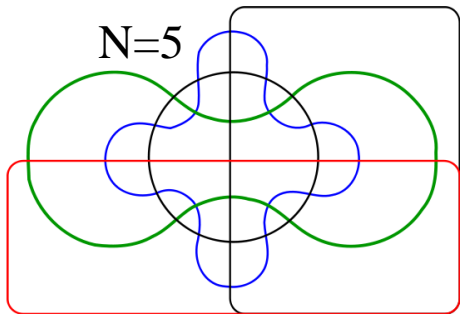
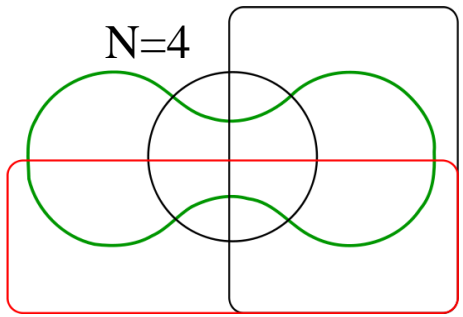
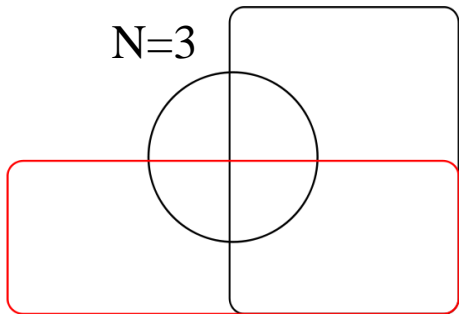


The Extended Chomsky Hierarchy

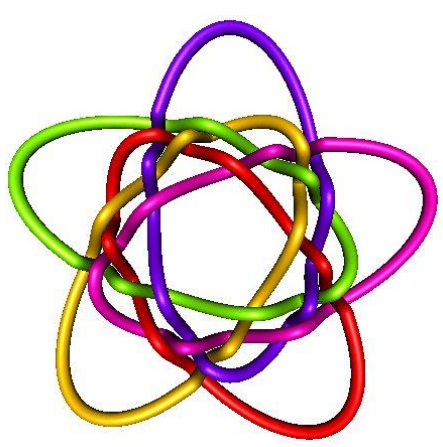




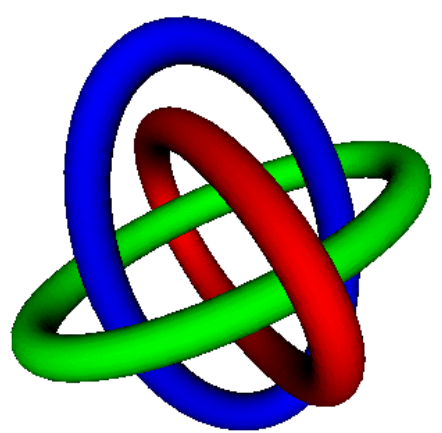
Generalized Venn diagrams [John Venn, 1880]



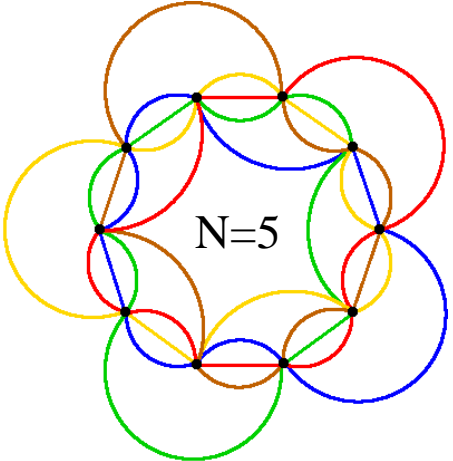
Ellipses only
N=5



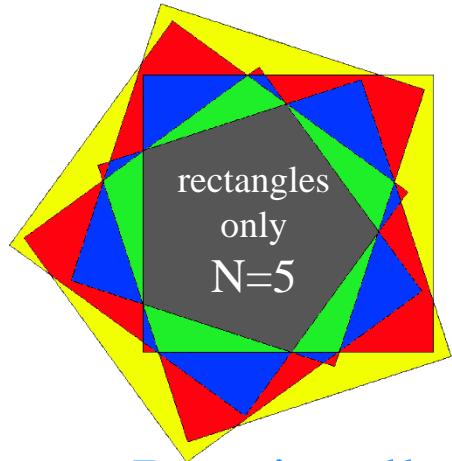
Borromean rings
analogue N=5



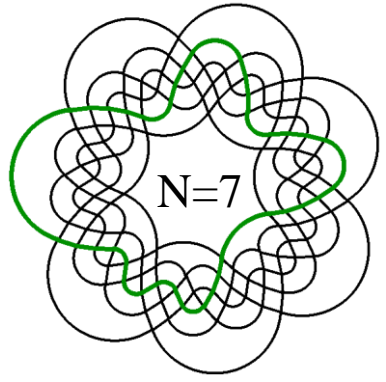
Borromean rings
N=3



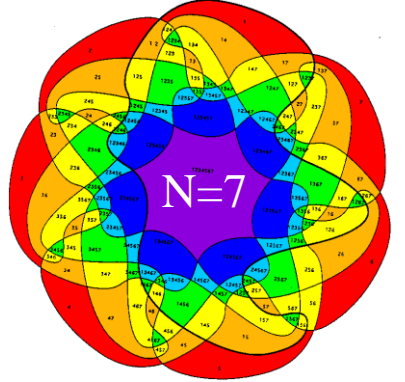
N=5



rectangles
only
N=5

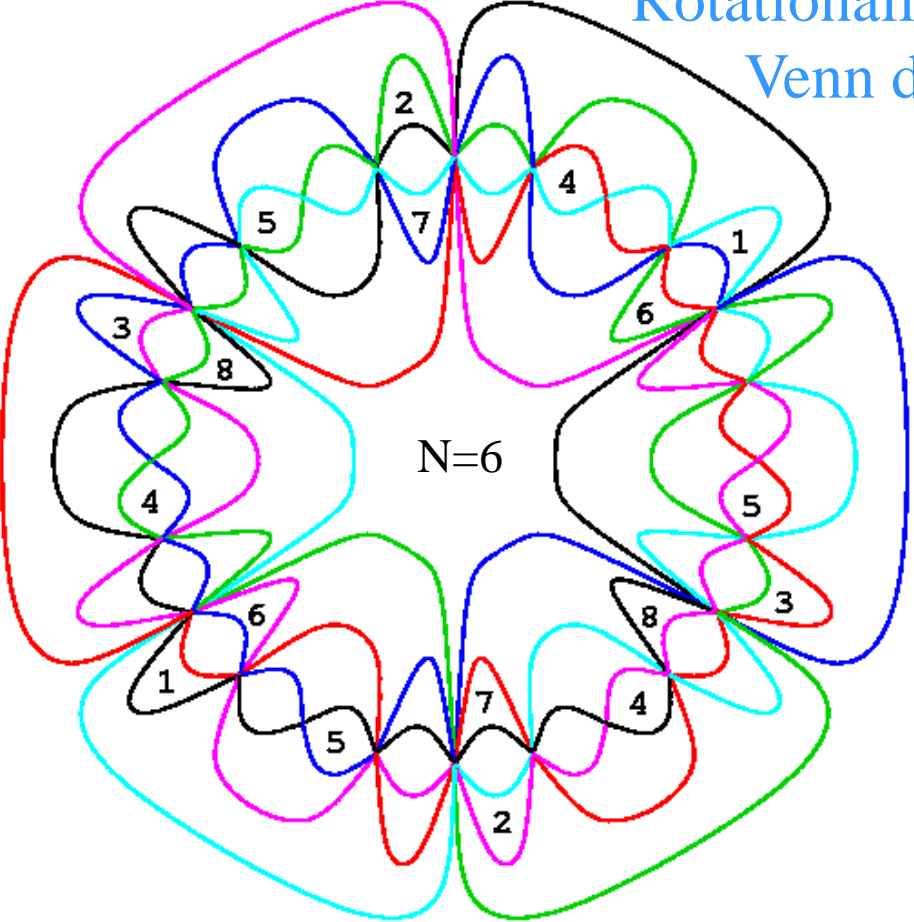


N=7

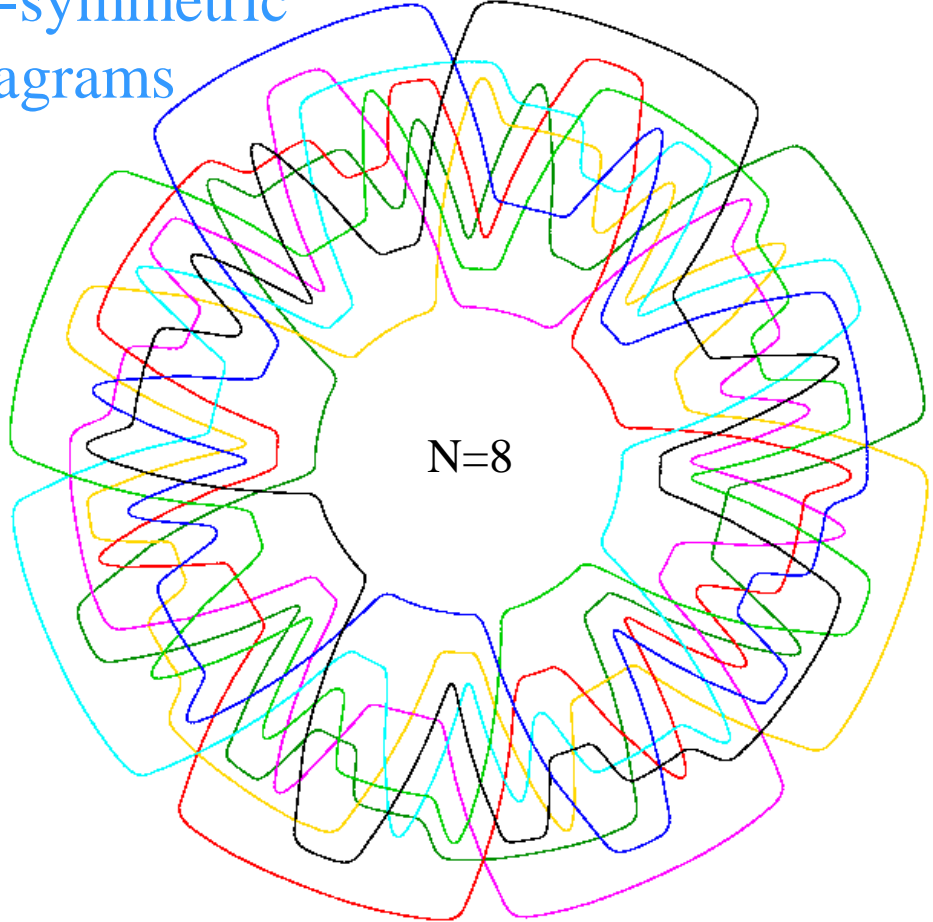


N=7

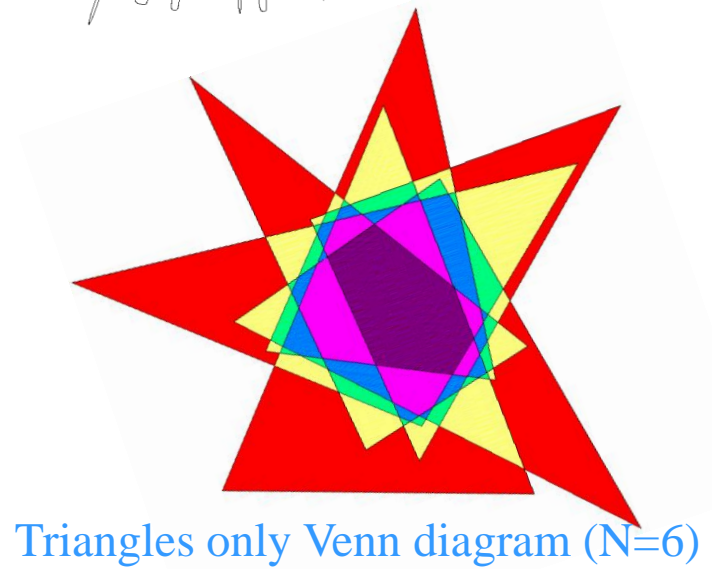
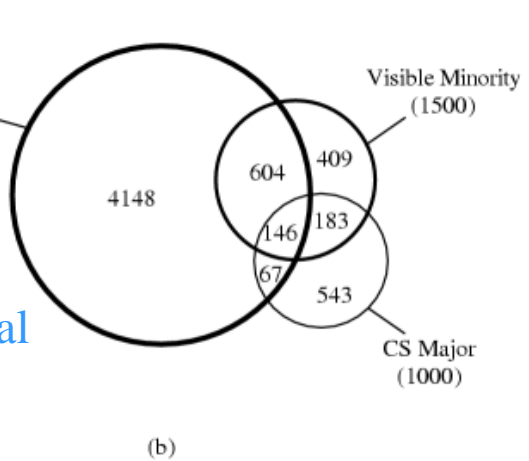
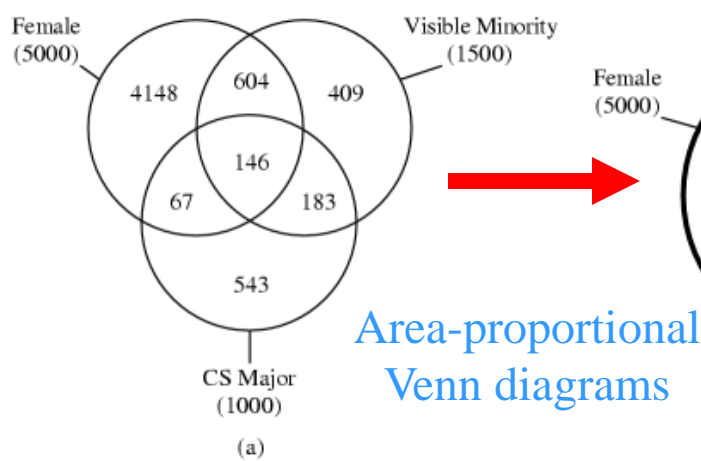
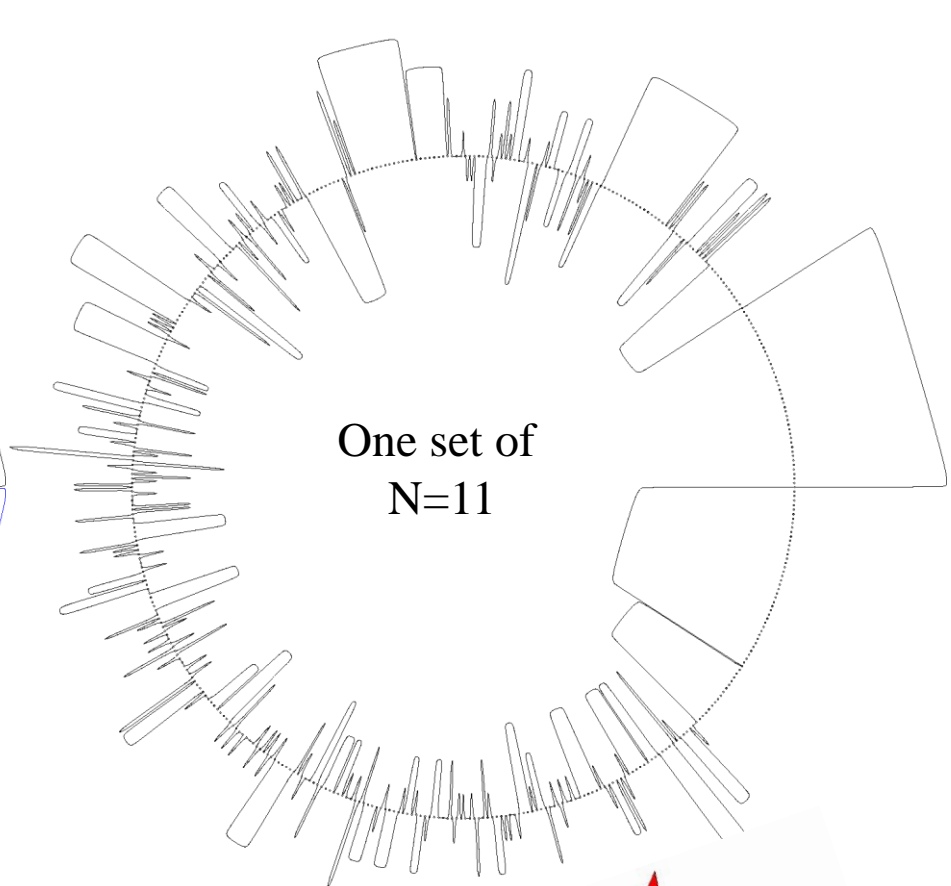
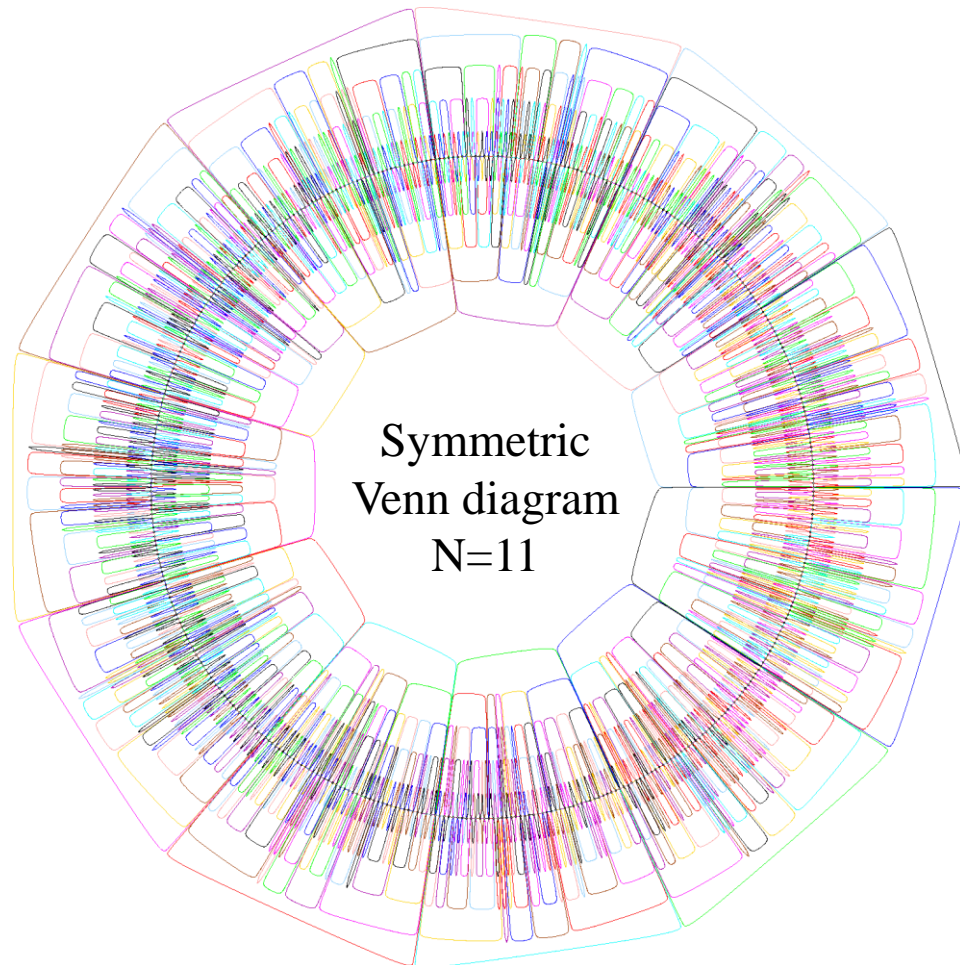
Rotationally-symmetric
Venn diagrams

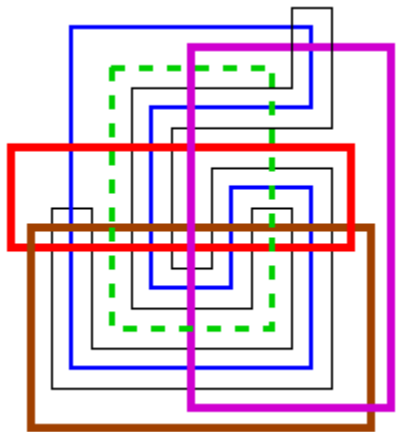


N=6

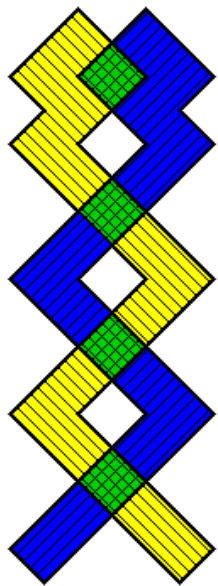


N=8

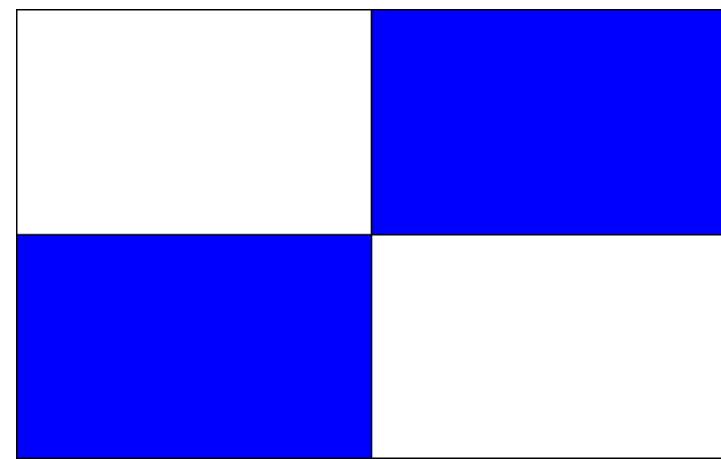
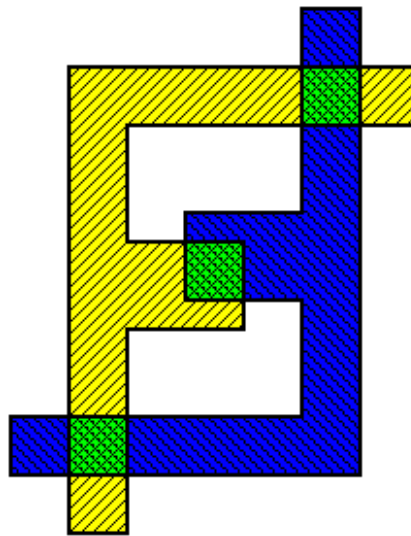




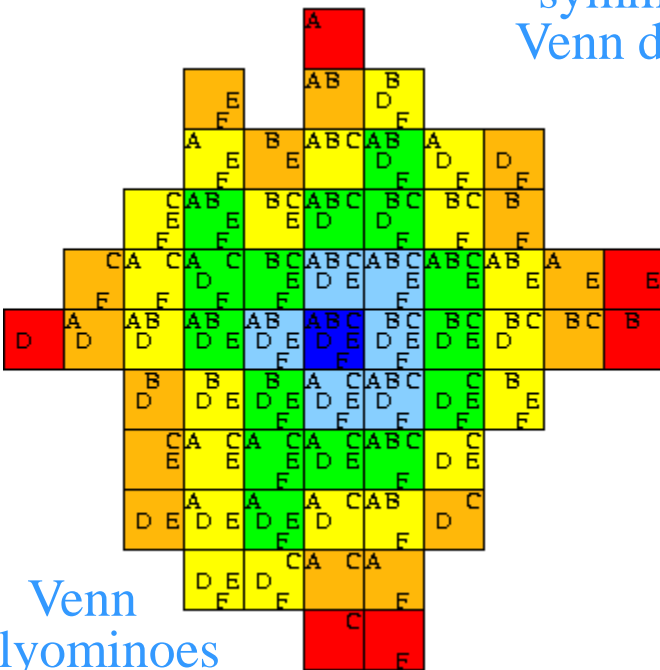
exposed Venn diagrams $n=5$



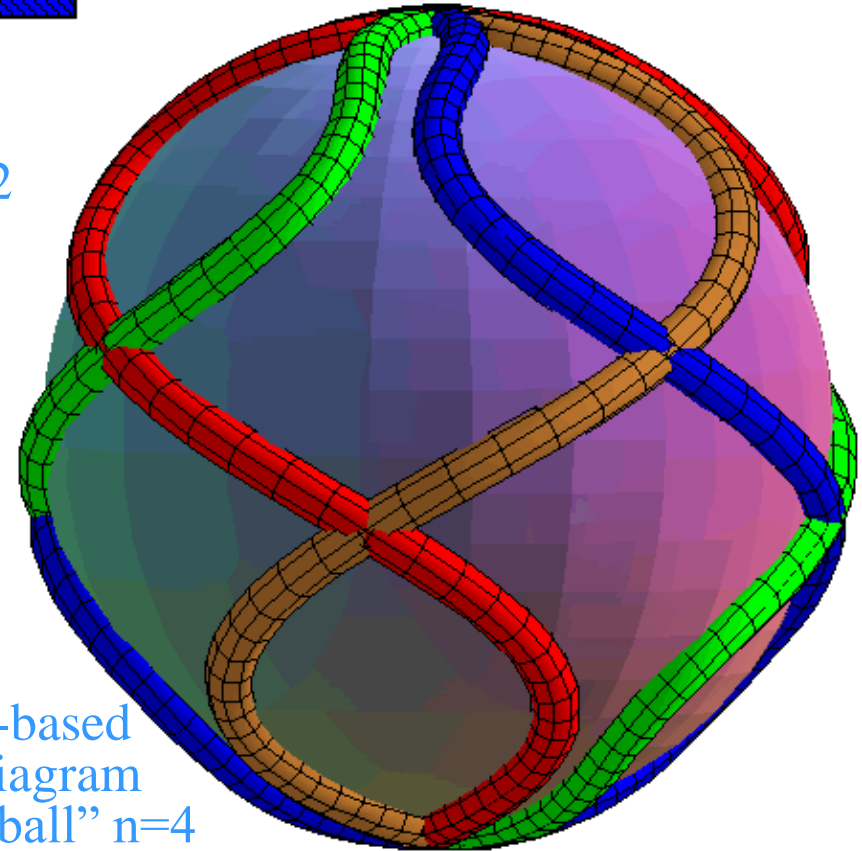
symmetric k -fold Venn diagrams $n=2$



$x = 0$.

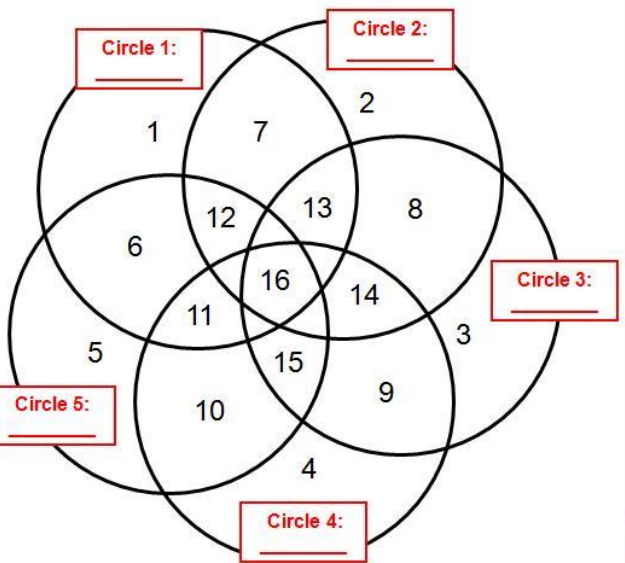


Venn polyominoes

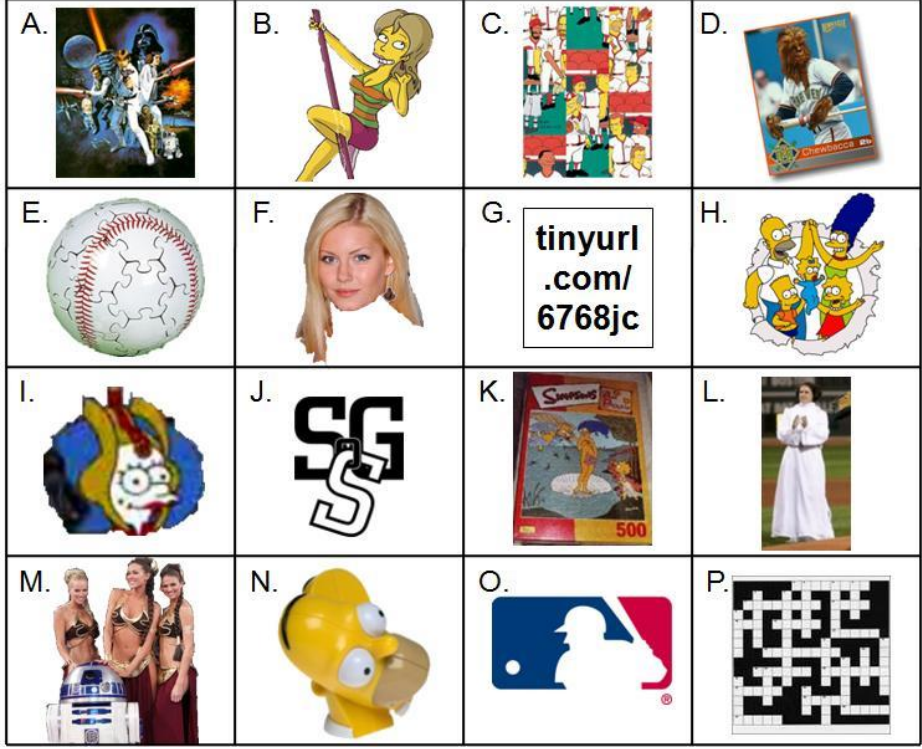


sphere-based Venn diagram "Vennice ball" $n=4$

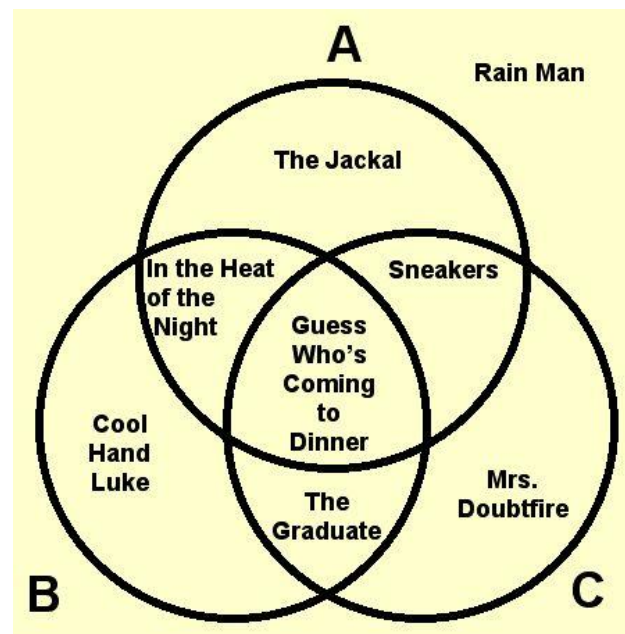
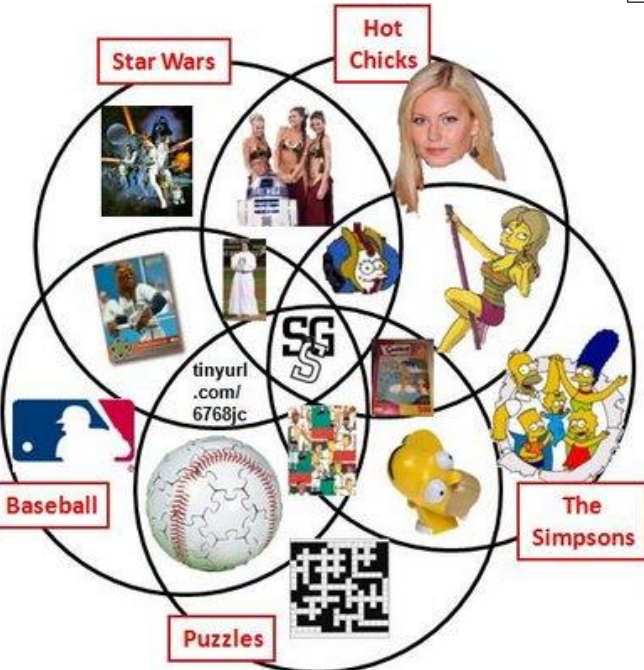
Venn diagram puzzles:



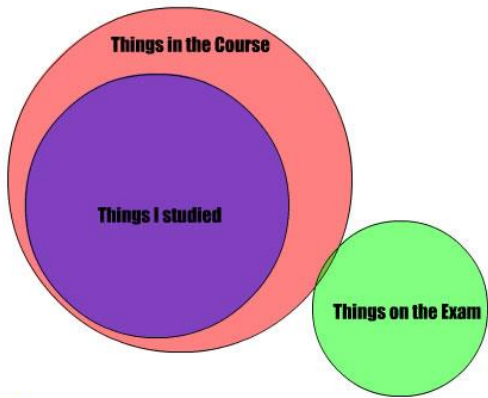
- Answer Panel:**
1. A
 2. ?
 3. ?
 4. ?
 5. ?
 6. ?
 7. ?
 8. ?
 9. ?
 10. ?
 11. ?
 12. ?
 13. ?
 14. ?
 15. ?
 16. ?
- Circle 1: ?
 Circle 2: ?
 Circle 3: ?
 Circle 4: ?
 Circle 5: ?



Puzzle solution:



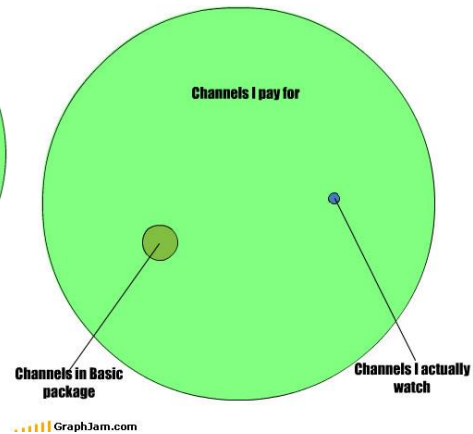
Final Exams



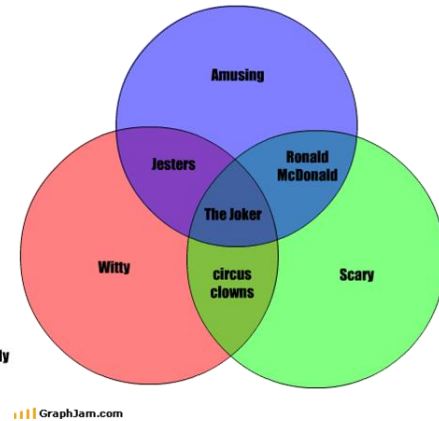
A client can have their project _____:



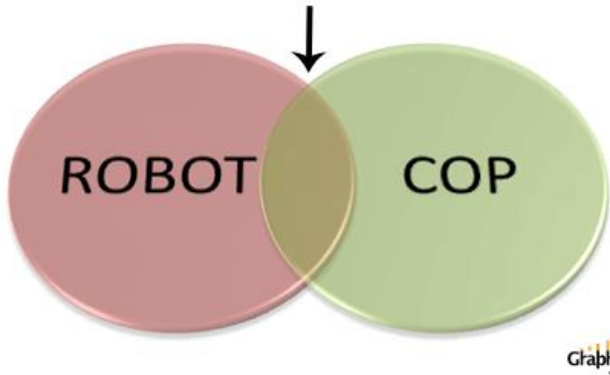
Cable TV



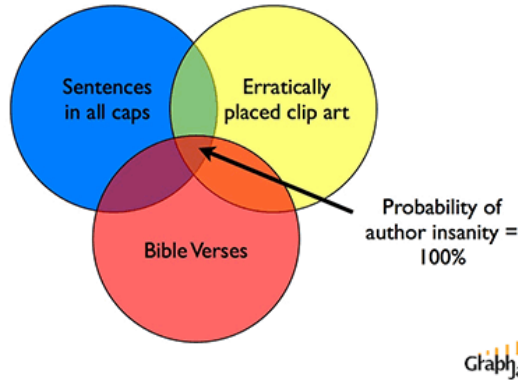
Types of clowns



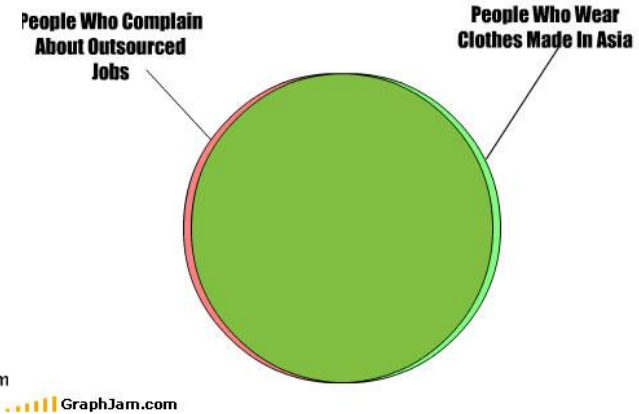
Futuristic Trends in Law Enforcement



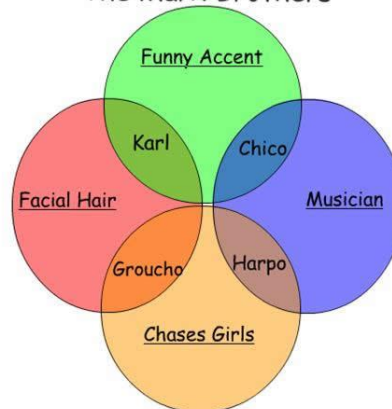
Judging Web Site Author Sanity



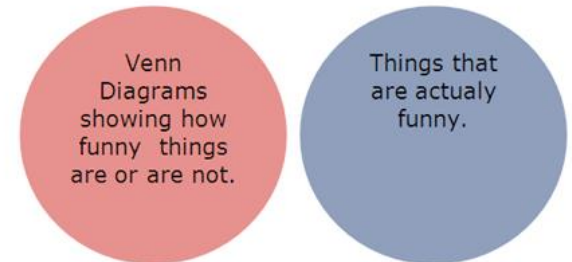
Clothing of Complainers



The Marx Brothers



The Ironic Truth about Venn Diagrams



spoiled

arrogant

lazy

The youngest generation at any given time

Funny Accent

Facial Hair

Groucho

Chases Girls

Karl

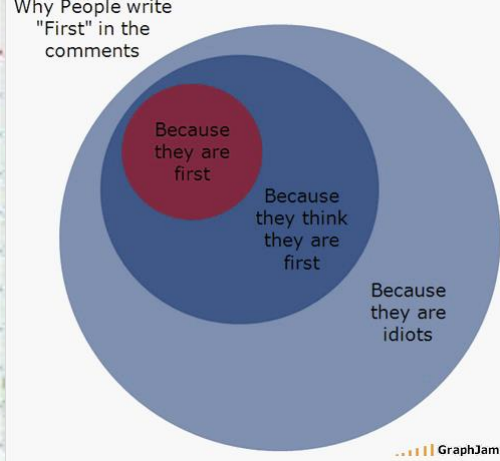
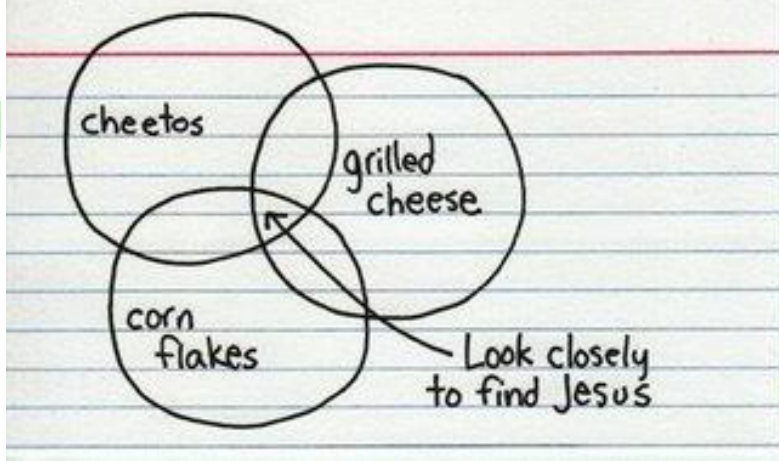
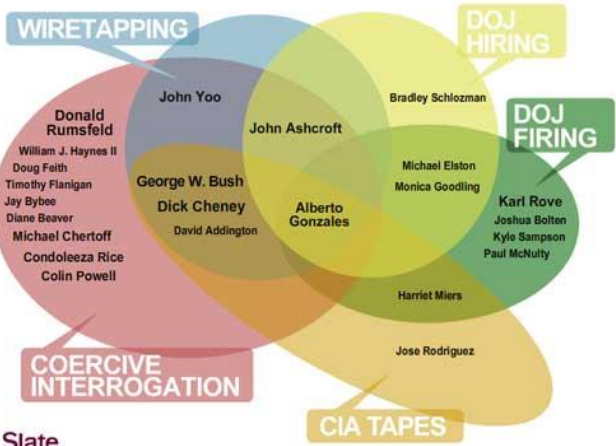
Chico

Musician

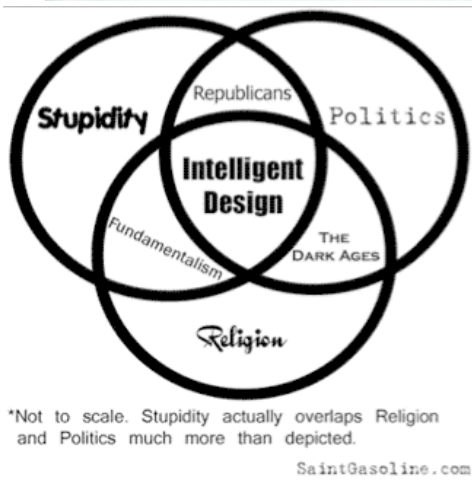
Harpo

Venn Diagrams showing how funny things are or are not.

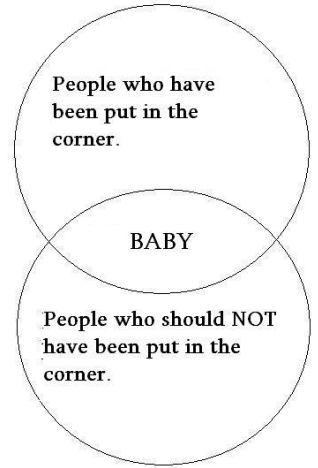
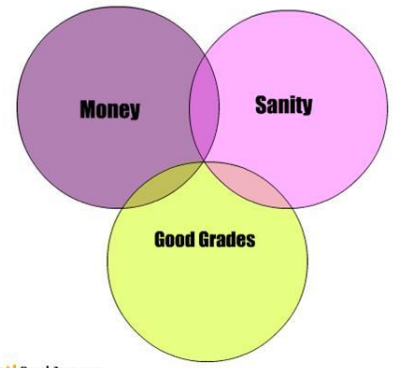
Things that are actually funny.



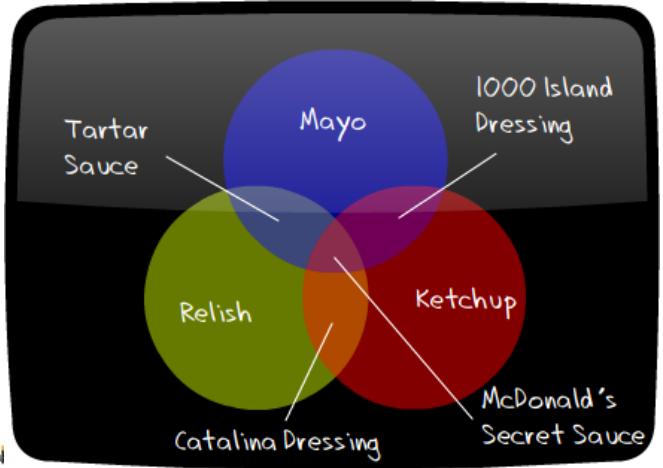
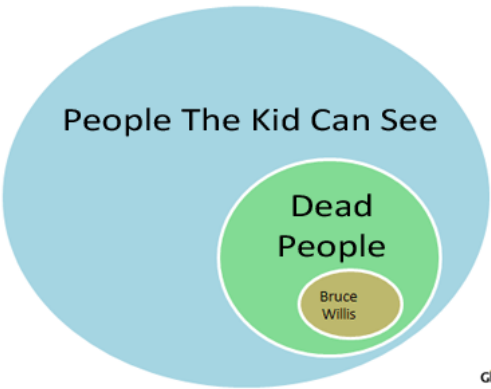
Slate

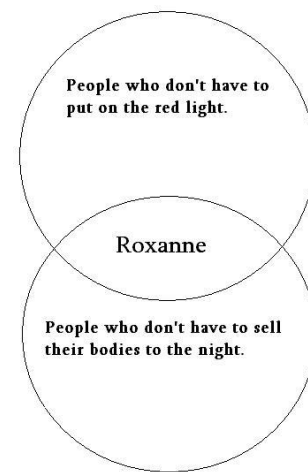
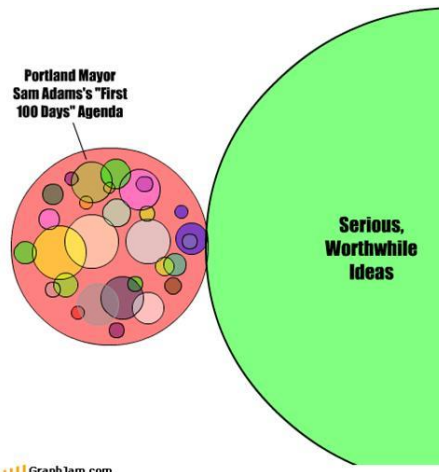
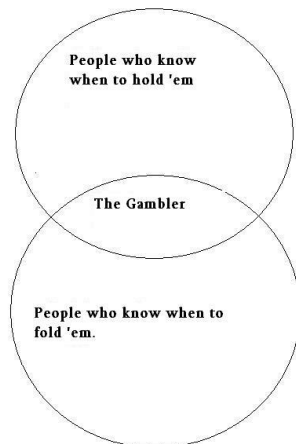
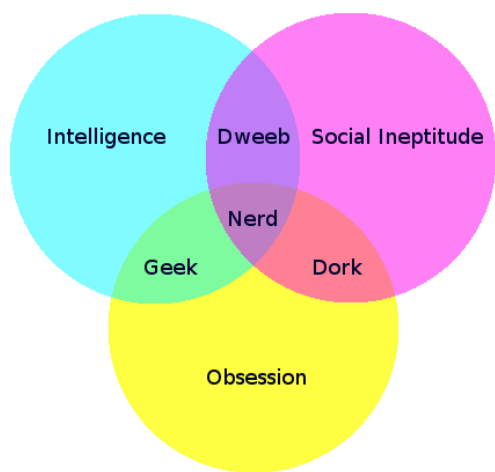


Things One Can Have While in College



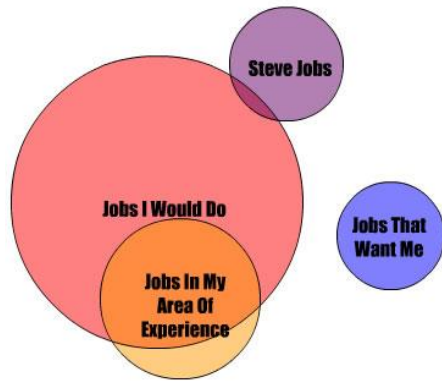
Correlation Between Visual Subgroups in Select Juveniles





GraphJam.com

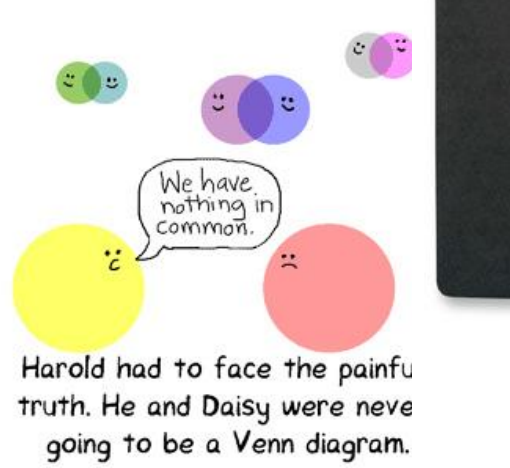
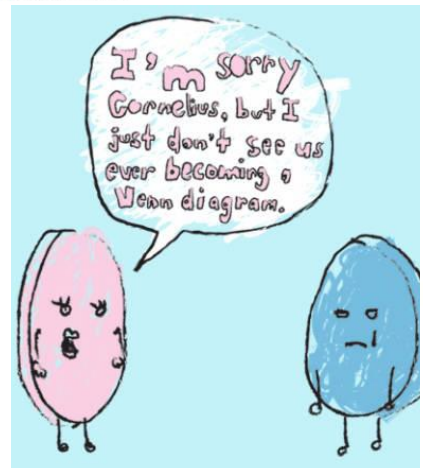
My Job Search



WITH THE COLLAPSE OF THE DOLLAR, THE GOVERNMENT HAS ENDORSED AN ALTERNATE CURRENCY. YOUR MONETARY WORTH IS NOW DETERMINED BY THE NUMBER OF FUNNY PICTURES SAVED TO YOUR HARD DRIVE.

I HAVE BEEN PREPARING FOR THIS MOMENT MY WHOLE LIFE.

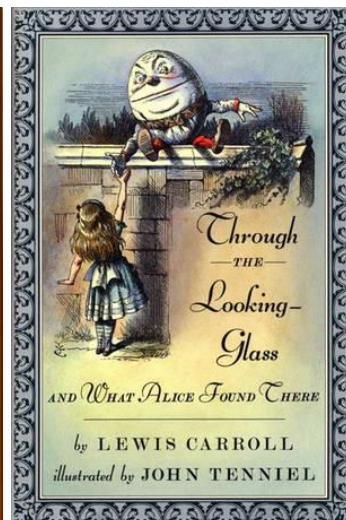
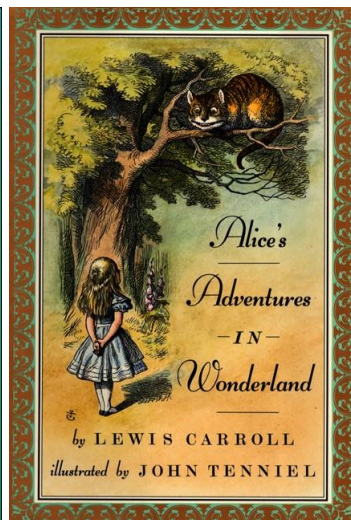
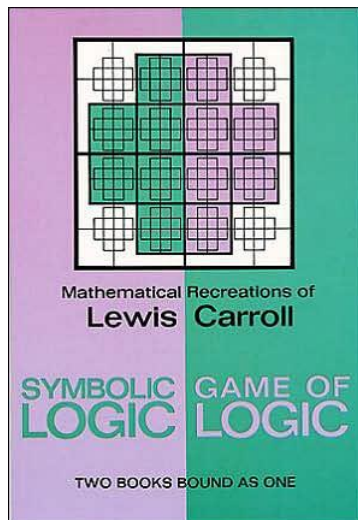
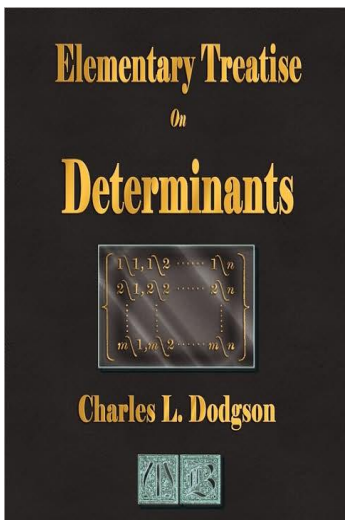
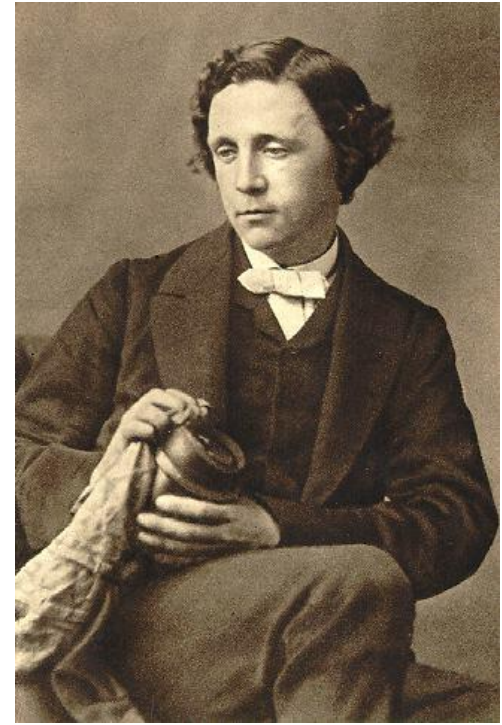
GraphJam.com



Historical Perspectives

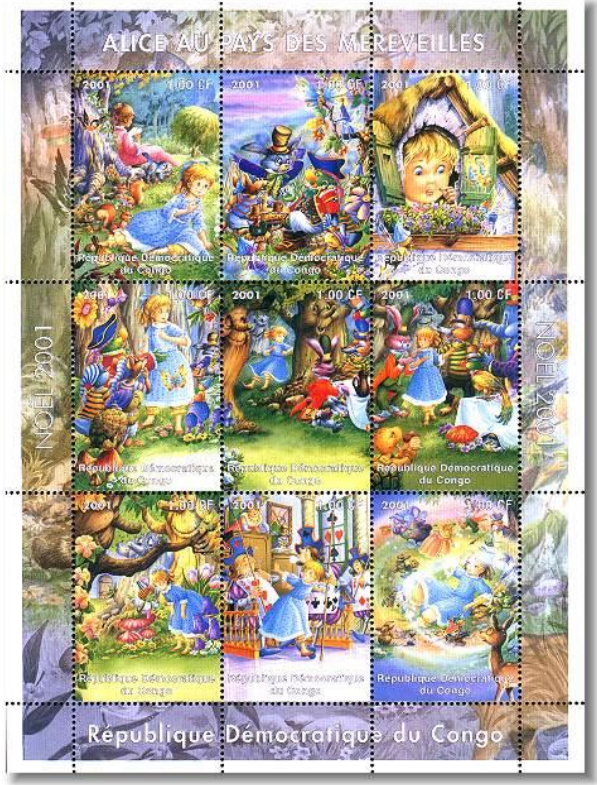
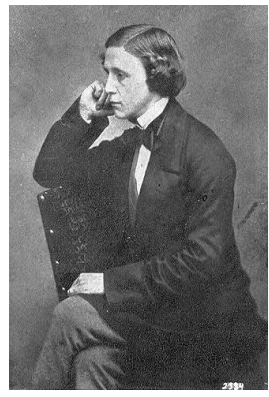
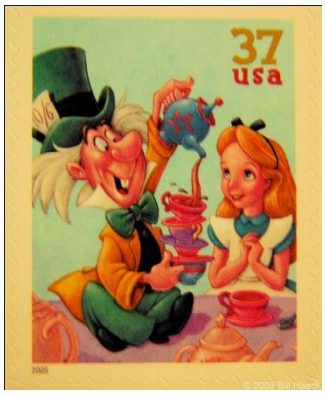
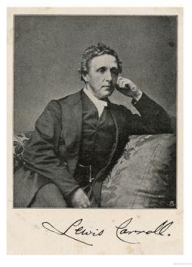
Charles Dodgson (1832-1898)

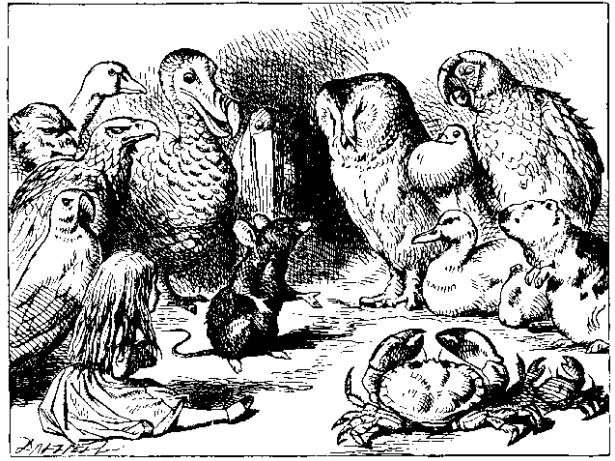
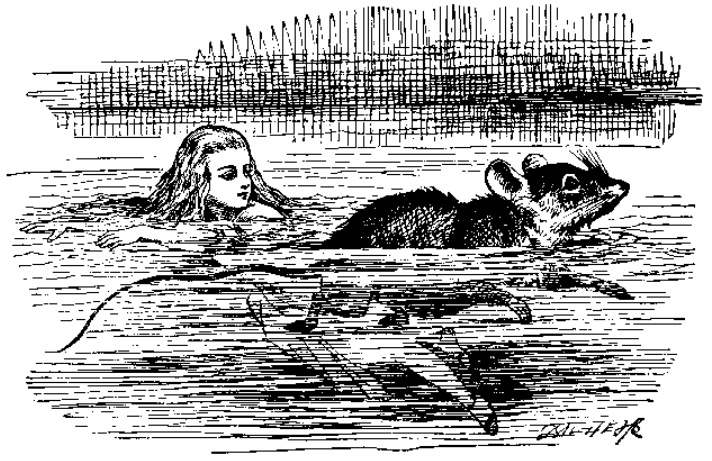
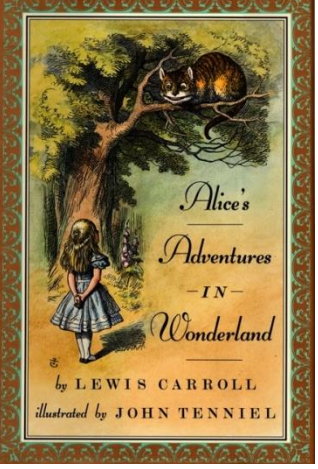
- AKA “Lewis Carroll”
- Mathematician, logician, author, photographer
- Wrote “*Alice in Wonderland*”, “*Jabberwocky*”, and “*Through the Looking Glass*”
- Popularized logic & syllogisms and made it fun!
- Invented “*Scrabble*” and “*word ladder*” games
- Profoundly influenced literature, art, and culture

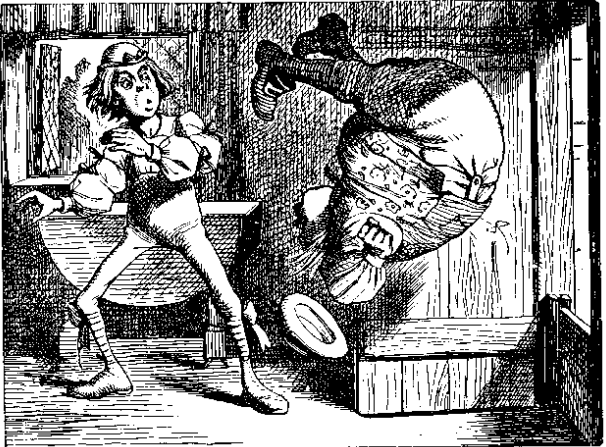


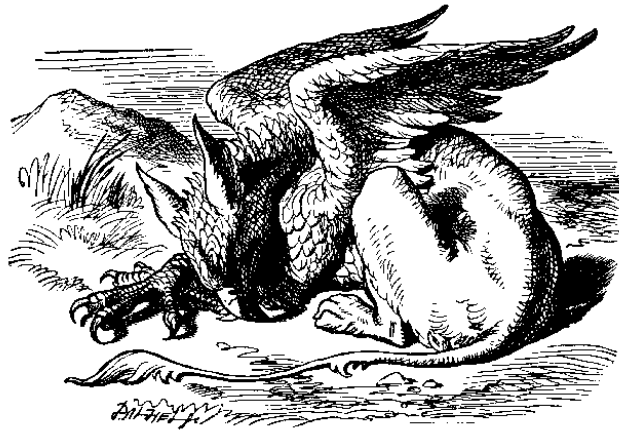
The **Disney** Classic Fairytales
in Postage Stamps

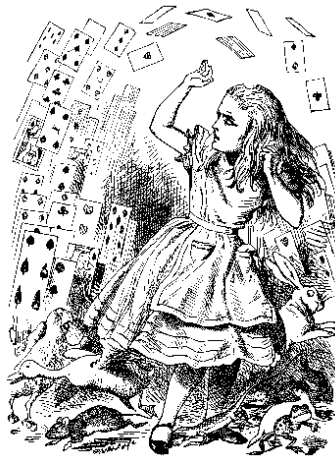
Alice in Wonderland





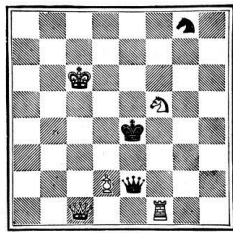
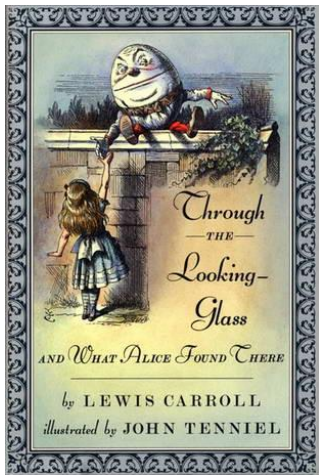






Beware
the Jabberwock
my son, the jaws
that bite, the
claws that catch,
Beware the Jubjub
bird and shun
the frumious
Bandersnatch.

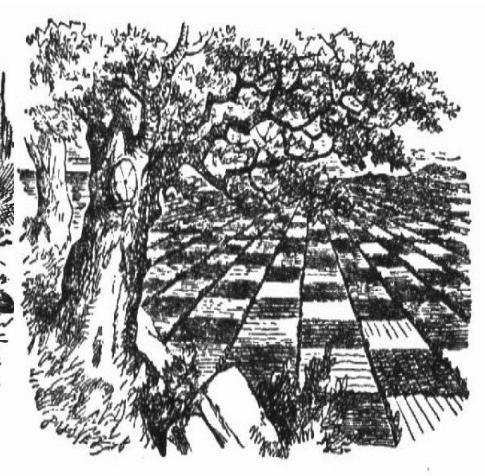
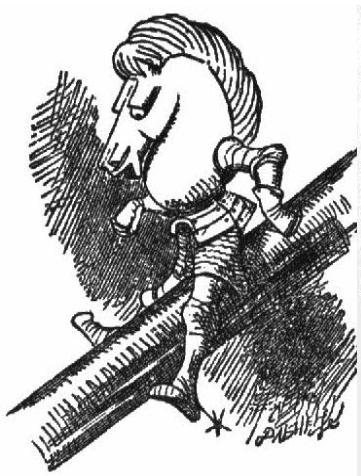
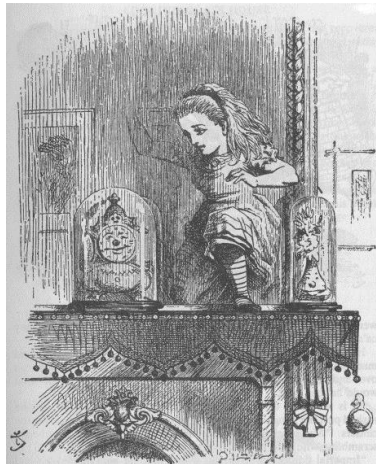
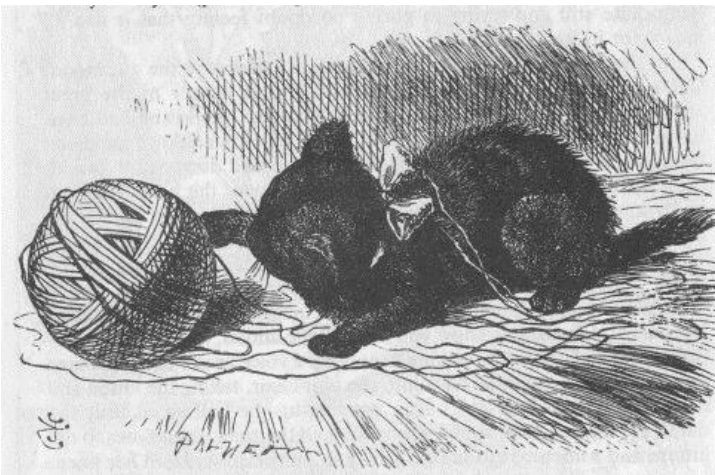


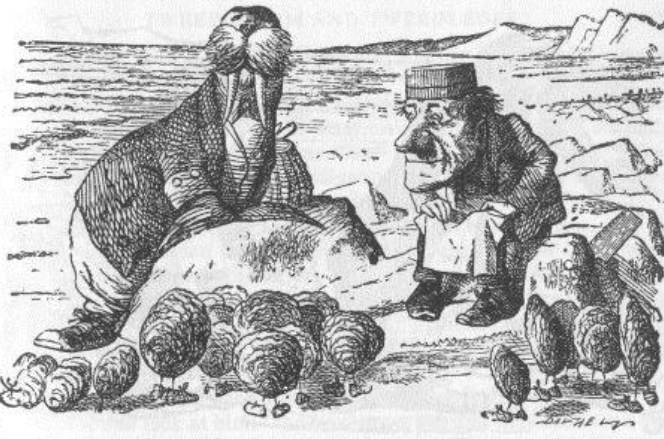
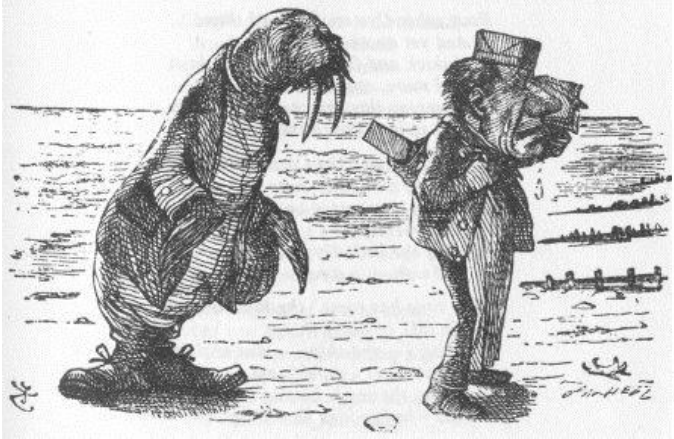
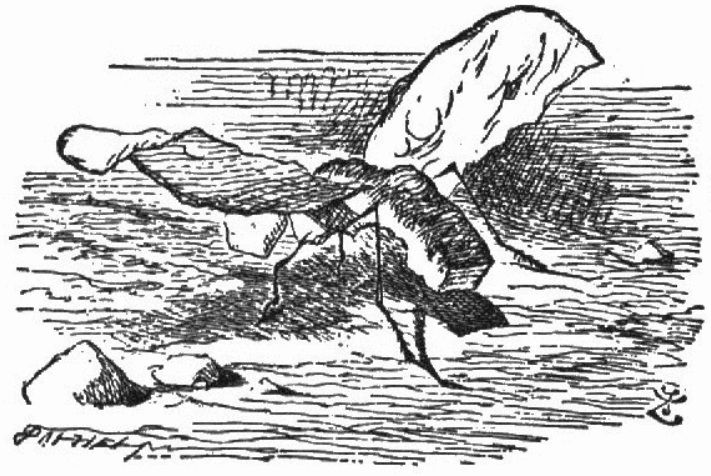
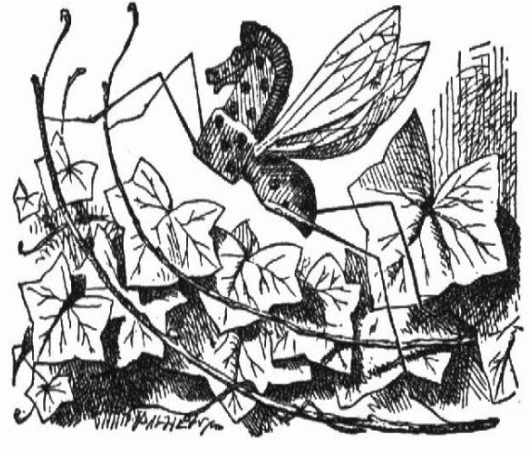
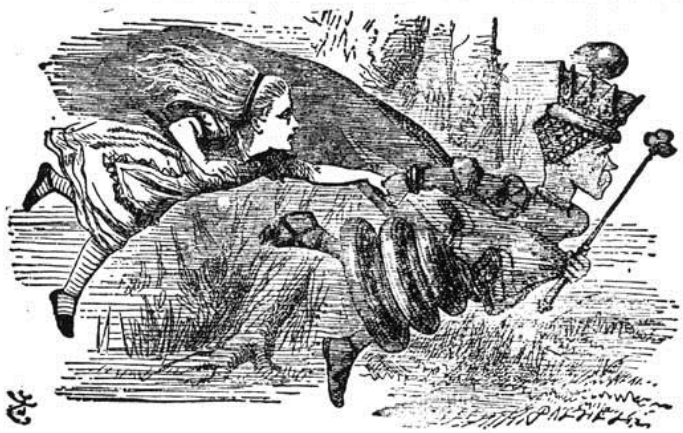


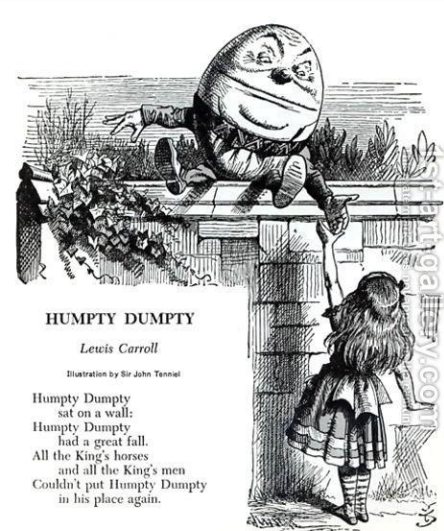
WHITE.

White Pawn (Alice) to play, and win in eleven moves.

	PAGE
1. Alice meets R. Q.	140
2. Alice through Q's 3rd (by railway) to Q's 4th (Tweedledum and Tweedledee)	147
3. Alice meets W. Q. (with shawl)	148
4. Alice to Q's 5th (shop, shoe, shop)	173
5. Alice to Q's 6th (Humpty Dumpty)	179
6. Alice to Q's 7th (jovial)	200
7. W. Ki. takes R. Ki	202
8. Alice to Q's 8th (coronation)	213
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10. Alice castles (feast)	223
11. Alice takes R. Q. & wins	230
1. R. Q. to K. R.'s 4th	
2. W. Q. to Q. B.'s 4th (after show)	
3. W. Q. to Q. B.'s 5th (becomes sheep)	
4. W. Q. to K. B.'s 8th (leaves egg on wall)	
5. W. Q. to Q. B.'s 8th (flyes from R. Ki.)	
6. R. Ki. to K.'s 2nd (ch.)	
7. W. Ki. to K. B.'s 5th	
8. R. Q. to K.'s sq. (re-annunciation)	
9. Queens castle	
10. W. Q. to Q. R.'s 6th (soup)	







HUMPTY DUMPTY

Lewis Carroll

Illustration by Sir John Tenniel

Humpty Dumpty
 sat on a wall;
 Humpty Dumpty
 had a great fall.
 All the King's horses
 and all the King's men
 Couldn't put Humpty Dumpty
 in his place again.







VOGUE
DIRETTORE DI VITA

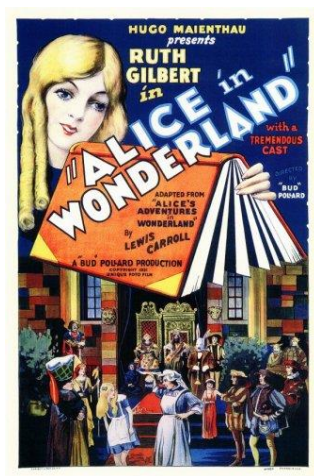
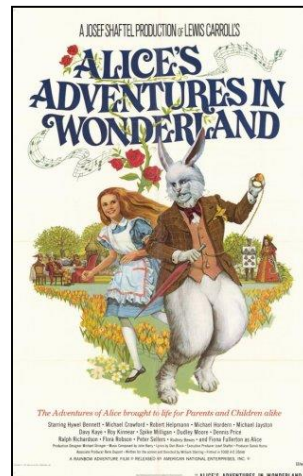
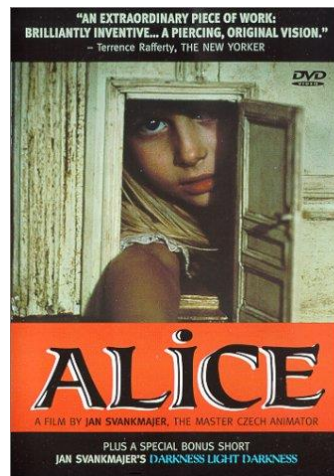
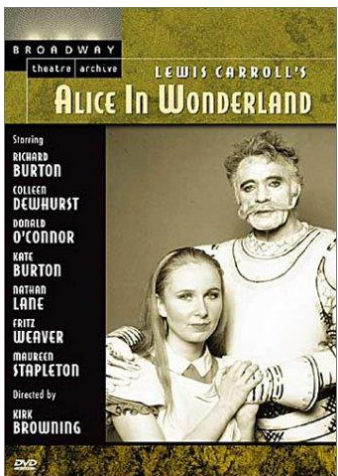
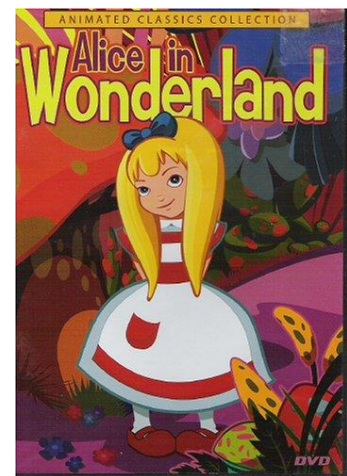
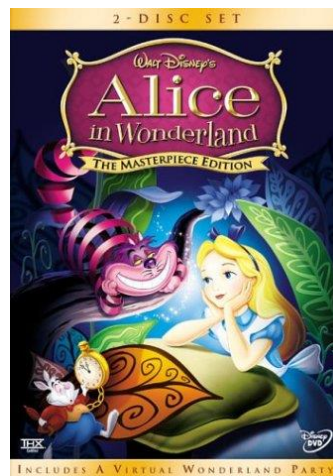
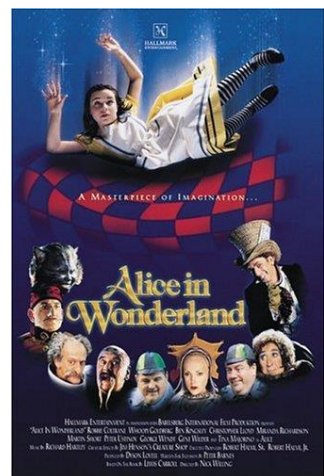
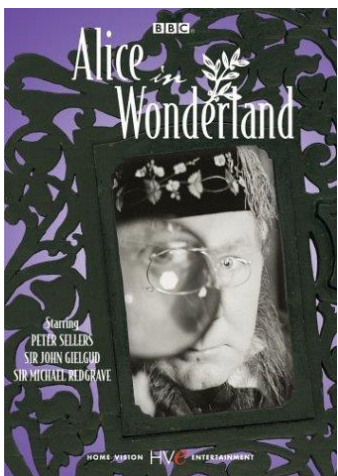
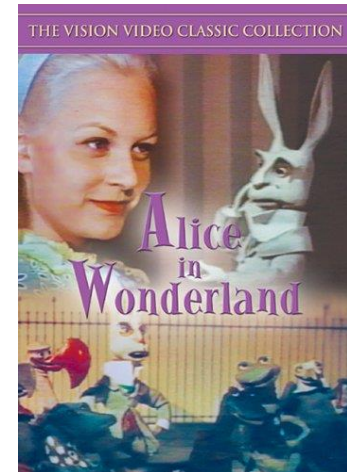
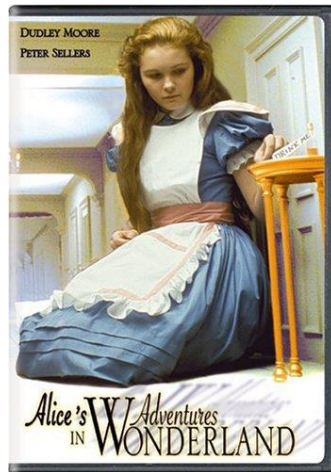
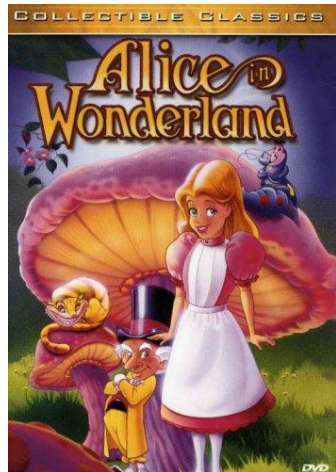
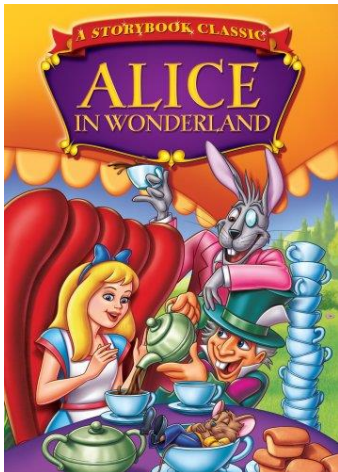


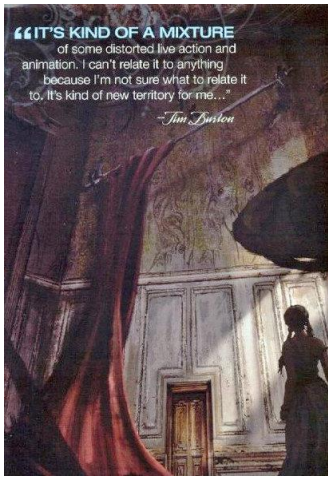
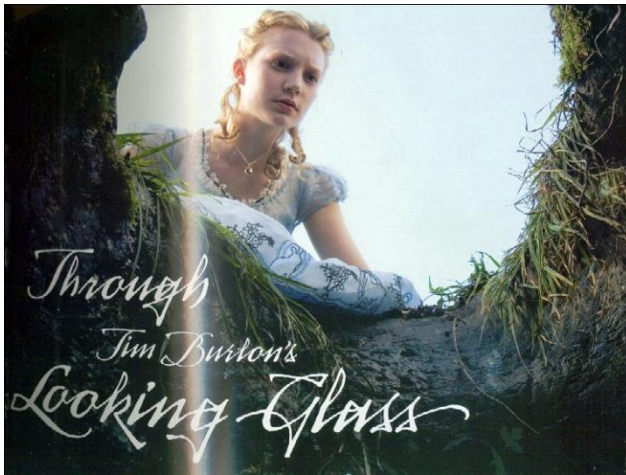
alice in wonderland

Levi's Carroll dressed her as an innocent in satin and ribbons. Disney made her flatter haired and saucer eyed. In the pages of Vogue the land of merry sublimity and late-raining rabbits slimmers to the again - on the world's most influential designers dress the original little girl lost in their own visions.

Photographed by Annie Leibovitz







Alice and the White Knight: A Lesson in Logic, Semantics, and Pointers



`You are sad,' the Knight said in an anxious tone: `let me sing you a song to comfort you.'

`Is it very long?' Alice asked, for she had heard a good deal of poetry that day.

`It's long,' said the Knight, `but it's very, *very* beautiful. Everybody that hears me sing it -- either it brings the *tears* into their eyes, or else --'

logical disjunction!

`Or else what?' said Alice, for the Knight had made a sudden pause.

law of the excluded middle!

`Or else it doesn't, you know. The name of the song is called "*Haddocks' Eyes*".'

pointer to a pointer!

`Oh, that's the name of the song, is it?' Alice said, trying to feel interested.

`No, you don't understand,' the Knight said, looking a little vexed. `That's what the name is *called*. The name really is "*The Aged Aged Man*".'

pointer dereferencing: meta-pointer resolved!

`Then I ought to have said "That's what the *song* is called"?' Alice corrected herself.

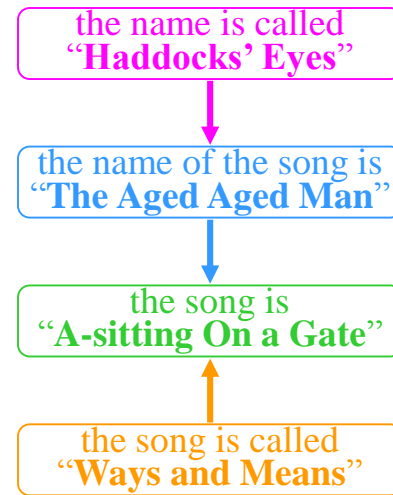
separation of abstractions: variable vs. pointer!

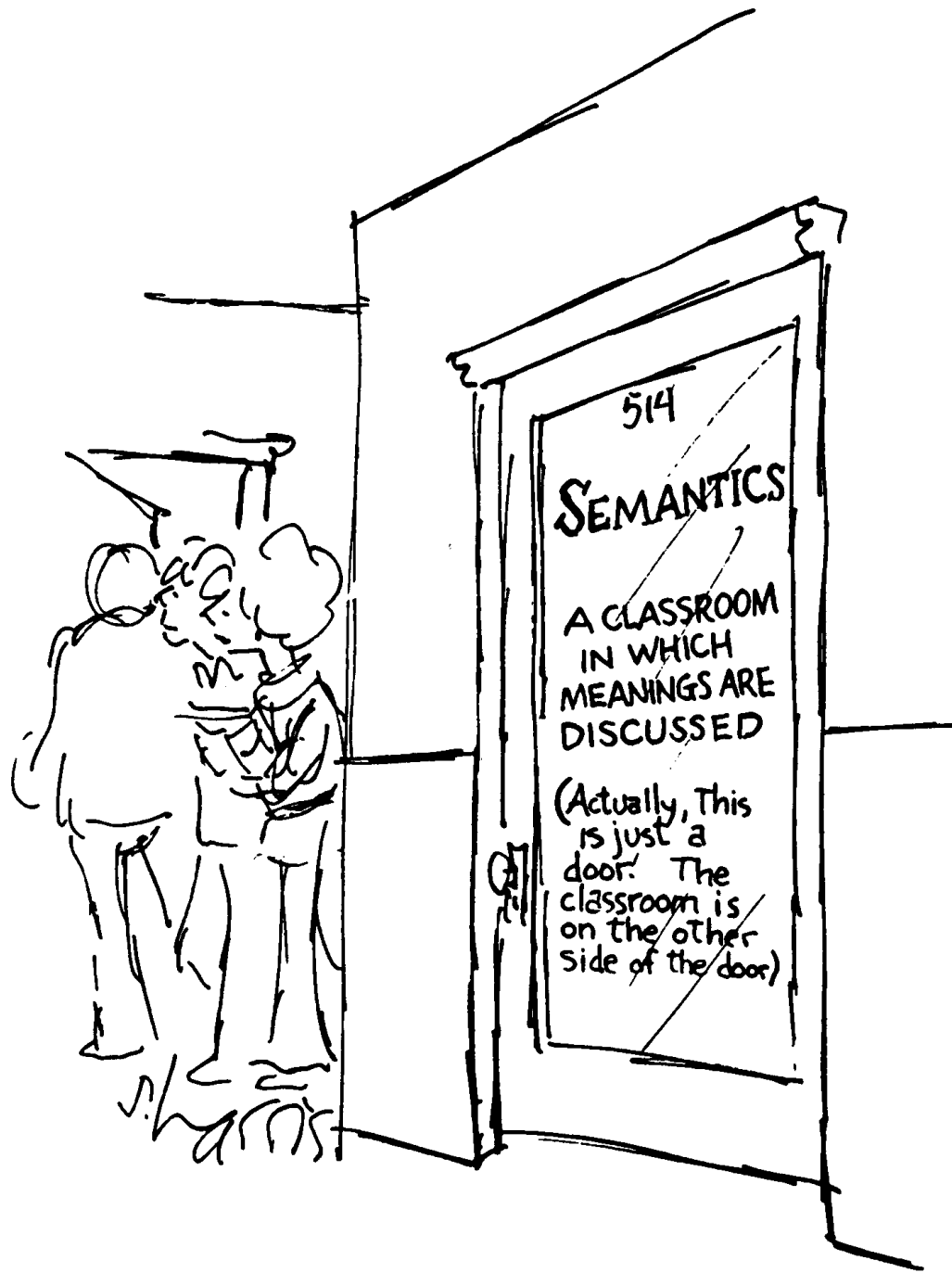
`No, you oughtn't: that's quite another thing! The *song* is called "*Ways and Means*": but that's only what it's *called*, you know!'

call-by-name vs. call-by-value!

`Well, what *is* the song, then?' said Alice, who was by this time completely bewildered.

`I was coming to that,' the Knight said. `The *song* really is "*A-sitting On a Gate*": and the tune's my own invention.'





514

SEMANTICS

A CLASSROOM
IN WHICH
MEANINGS ARE
DISCUSSED

(Actually, this
is just a
door. The
classroom is
on the other
side of the door)

S. HARTS

Lewis Carroll Society of North America

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WELCOME

Welcome to The Lewis Carroll Society of North America (LCSNA) homepage. The LCSNA is a non-profit organization dedicated to furthering Carroll studies, increasing accessibility of research material, and maintaining public awareness of Carroll's contributions to society and culture. This website is one way we share information with Carroll enthusiasts around the World. If you are a Carrollian and would like to help in these endeavors, or if you simply enjoy Carroll and want to be among other people with a like interest, please consider [joining](#) the LCSNA.

For detailed information about C.L.Dodgson ("Lewis Carroll") and his creations, please access the [Lewis Carroll Homepage](#).

Spring Meeting

The 2009 Spring meeting will be held in beautiful Sante Fe, New Mexico, on May 9. Please consult the [newly updated \(as of April 24th\) meeting agenda](#) for all of the details. See you there.



An Educational Software that teaches students computer programming in a 3D environment

FREE!!!

- About Alice
- Downloads
- Teaching
- Community
- Publications
- Support



 **The Alice Project announces a unique collaboration with Sun Microsystems**  [read more...](#)

Alice 3 News



Alice 3 wins Duke's Choice Award at JavaOne 2009!

[Read more...](#)

All about Alice

Alice is an innovative 3D programming environment that makes it easy to create an animation for telling a story, playing an interactive game, or a video to share on the web. Alice is a teaching tool for introductory computing. It uses 3D graphics and a drag-and-drop interface to facilitate a more engaging, less frustrating first programming experience.

[Read more...](#)

Teaching Materials

Alice is a teaching tool designed as a revolutionary approach to teaching and learning introductory programming concepts. The Alice team has developed instructional materials to support students and teachers in using this new approach. Resources include textbooks, lessons, sample syllabuses, test banks, and more. Other authors have generously joined our efforts, creating additional textbooks.

[Read more...](#)

Downloads

[Alice 2.2](#) [Alice 2.0](#)
Designed for High School and College

[Storytelling Alice](#)
Designed for Middle School

[Alice 3 beta](#)
Get a sneak peek at the future of Alice

[3D Models Gallery](#)
Additional free 3D models

Alice Blog

Check out the Alice blog! The Alice team discusses the latest in Alice development. View screencasts demonstrating new features, tips and techniques!

[Visit blog...](#)

Community Forums

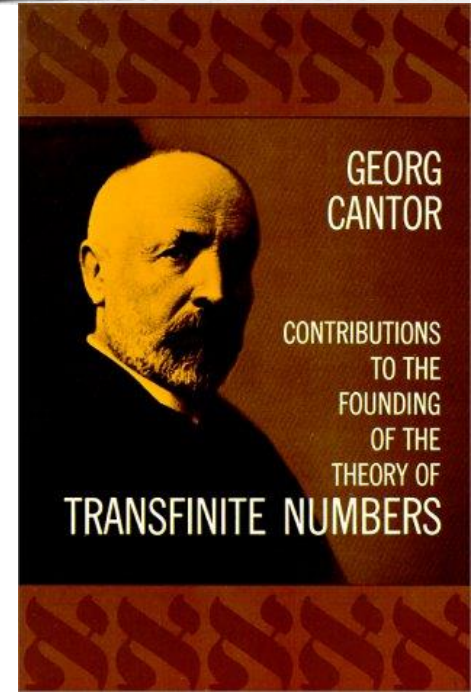
Share and gather knowledge about Alice through our community forums. Students, teachers and enthusiasts are all welcome! If you have a question or comment about Alice, post it here!

[View forums...](#)

Historical Perspectives

Georg Cantor (1845-1918)

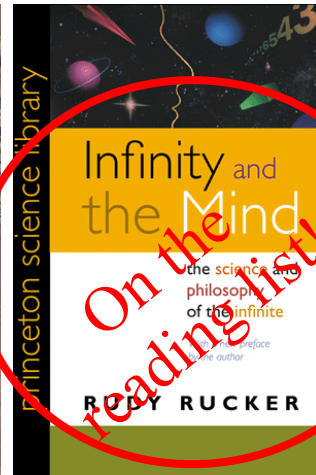
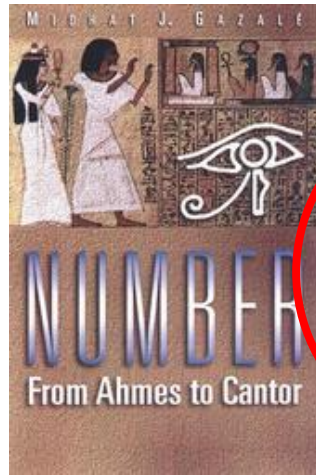
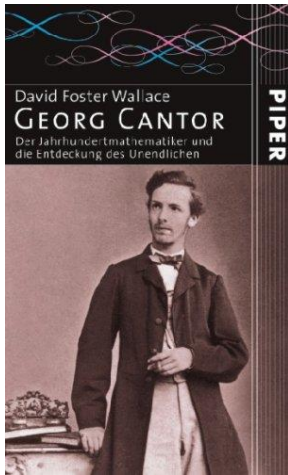
- Created modern set theory
- Invented **trans-finite** arithmetic (highly controversial at the time)
- Invented **diagonalization** argument
- First to use **1-to-1 correspondences** with sets
- Proved **some infinities “bigger”** than others
- Showed an **infinite hierarchy of infinities**
- Formulated **continuum hypothesis**
- **Cantor’s theorem**, “**Cantor set**”, Cantor dust, Cantor cube, Cantor space, **Cantor’s paradox**
- Laid foundation for **computer science theory**
- **Influenced** Hilbert, Godel, Church, Turing



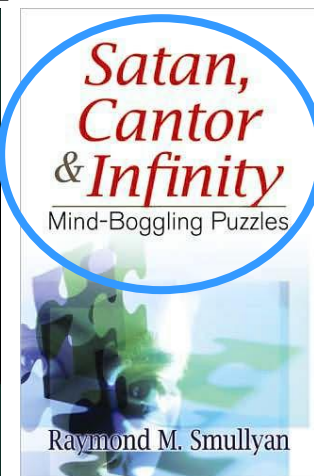
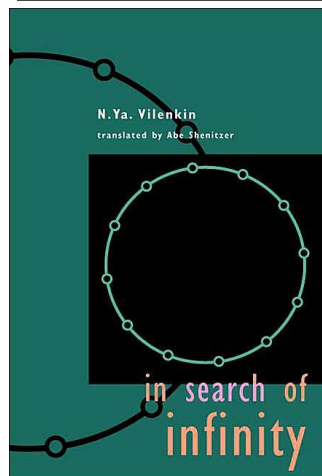
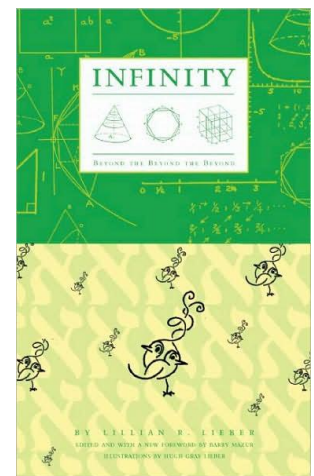
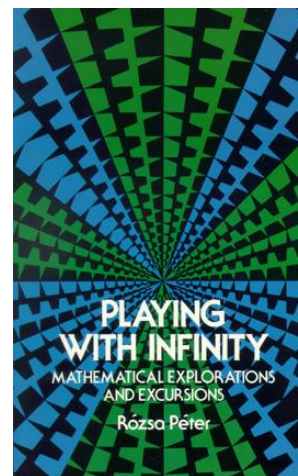
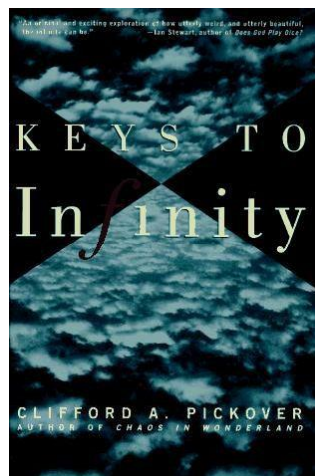
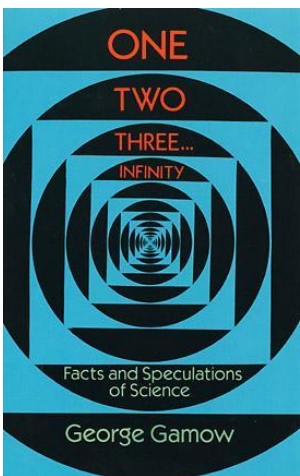
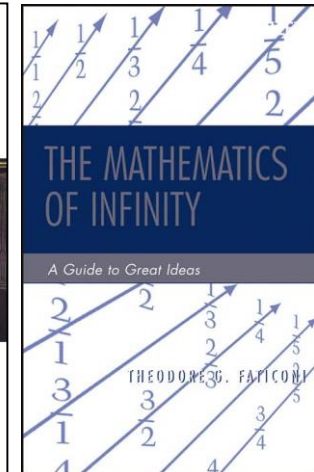
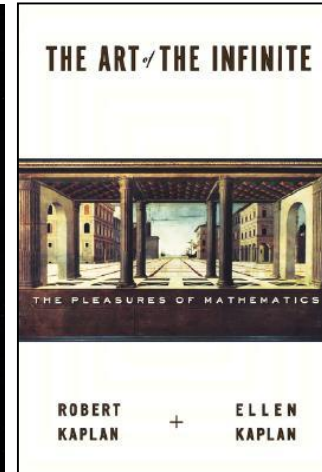
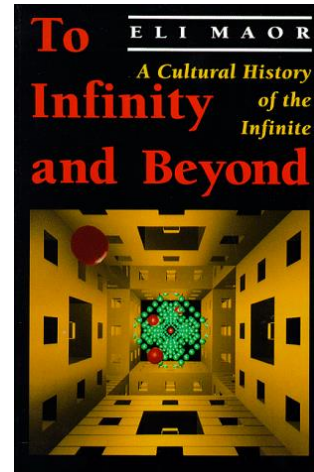
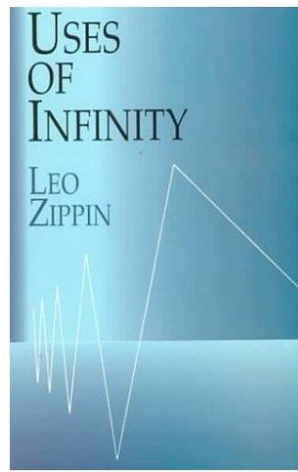
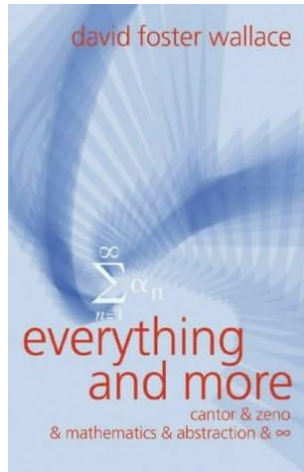
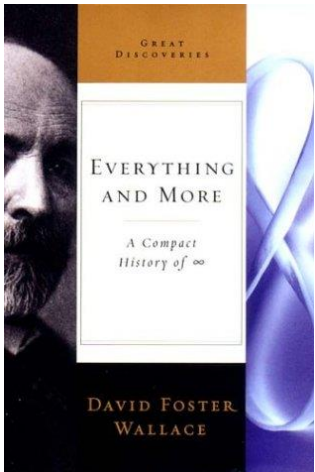
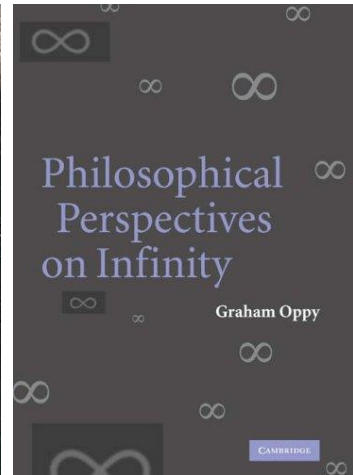
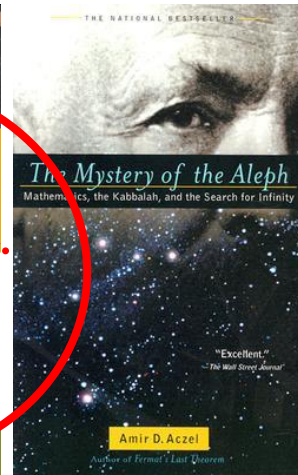
GEORG CANTOR
His Mathematics and
Philosophy of the Infinite

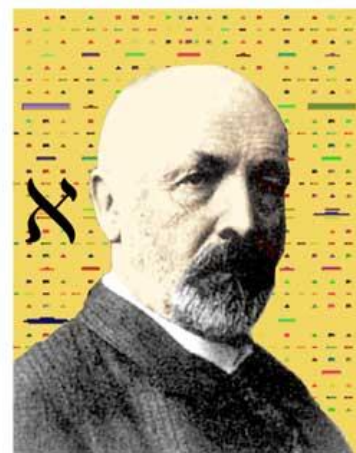
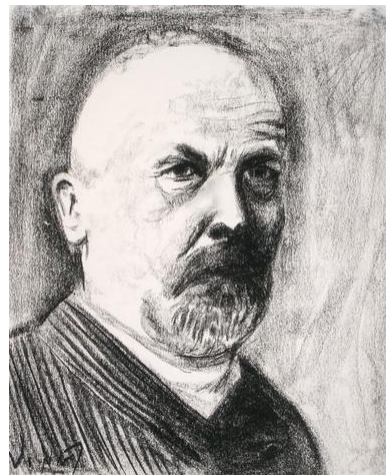
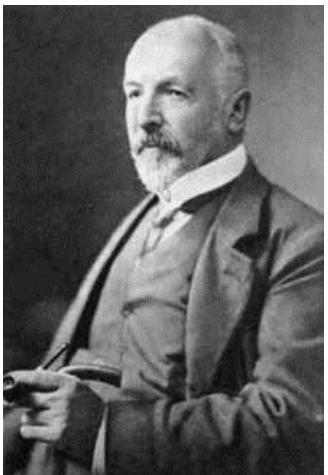
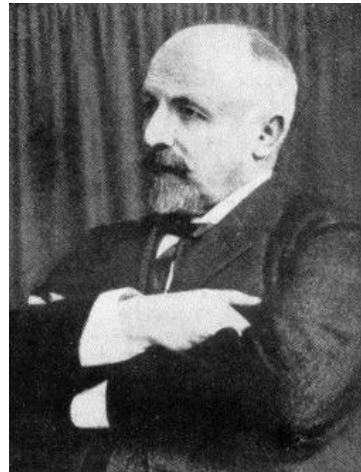


Joseph Warren Dauben

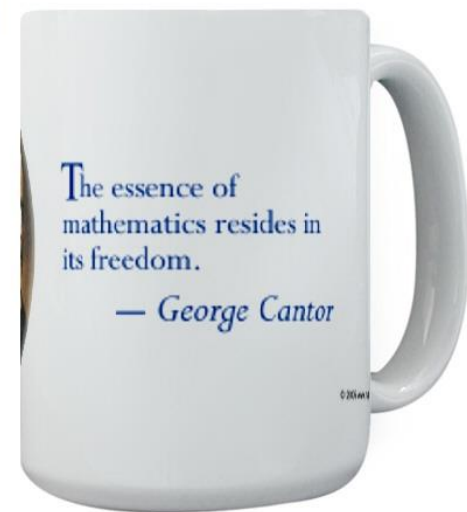


On the reading list!





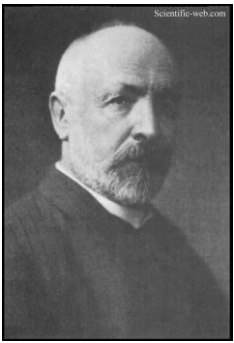
Georg Cantor
1845 - 1918



© 2011

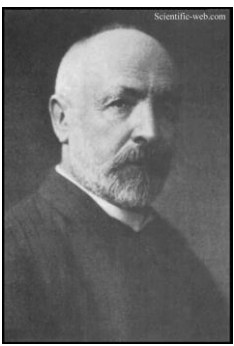
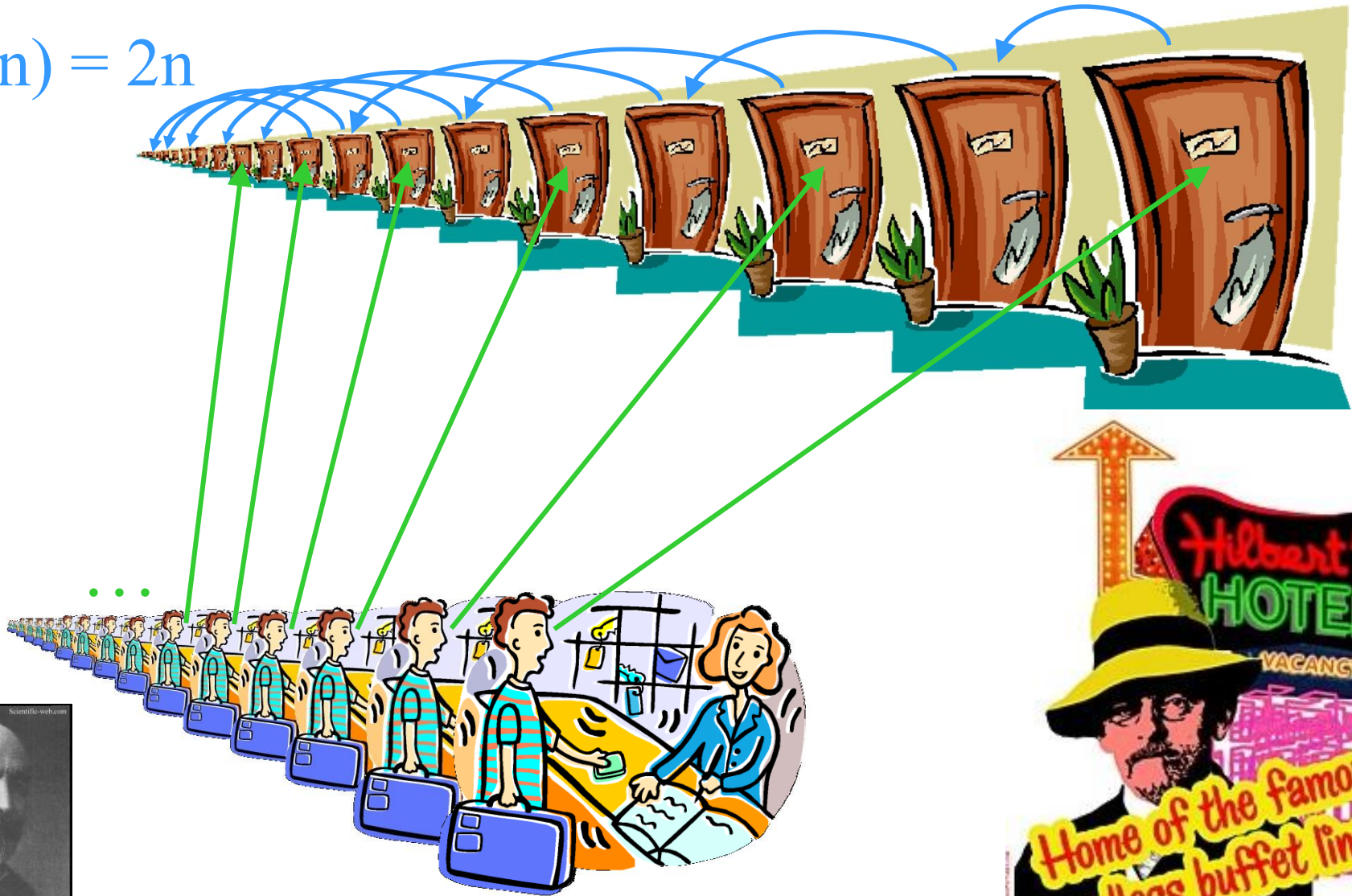
Problem: How can a **new** guest be accommodated in a **full** infinite hotel?

$$f(n) = n+1$$

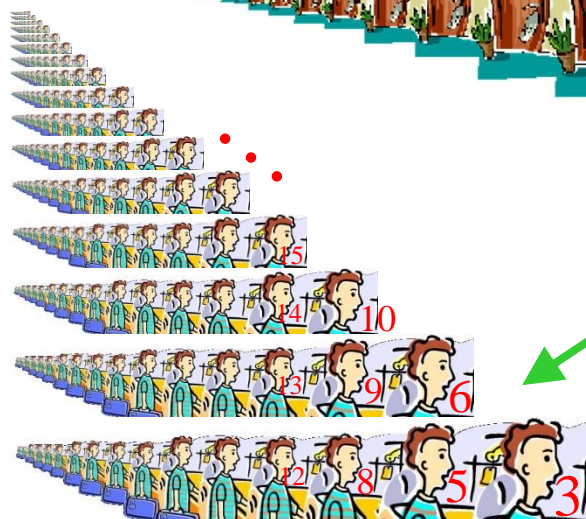


Problem: How can an infinity of **new** guests be accommodated in a **full** infinite hotel?

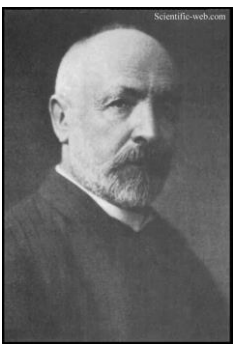
$$f(n) = 2n$$

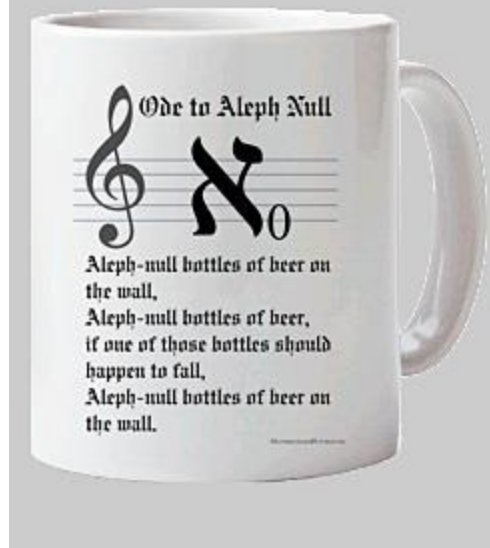
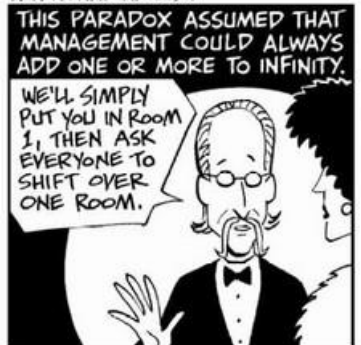


Problem: How can an infinity of infinities of **new** guests be accommodated in a **full** infinite hotel?



one-to-one
correspondence





- 8th June 2009
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HOTEL INFINITY

Amanda Boyle

average rating from 27 members ● ● ● ● ○

drama | 2004 | London | Switzerland/ Mandarin | 10 min

Published 28 Feb 07

What happens when an hotel of infinite rooms suddenly becomes full?

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synopsis

There was once a hotel in the mountains that was so popular with guests, the Manager decided to extend it. Yet still it remained full. The Manager continued to extend it, until eventually it became infinitely large. One day much to his surprise, no spare rooms could be found in his now infinite hotel. All the mathematical calculations, which he normally relied on to find the rooms, just wouldn't work...

rate this film

5 ● ● ● ● ●
4 ● ● ● ● ○
3 ● ● ● ● ○
2 ● ● ● ● ○
1 ● ● ● ● ○

Problem: Are there more rationals than natural #'s?

$\mathbb{N} \subset \mathbb{Q}$

$\mathbb{N} \neq \mathbb{Q}$

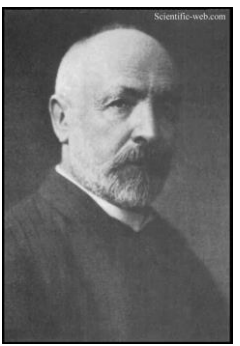
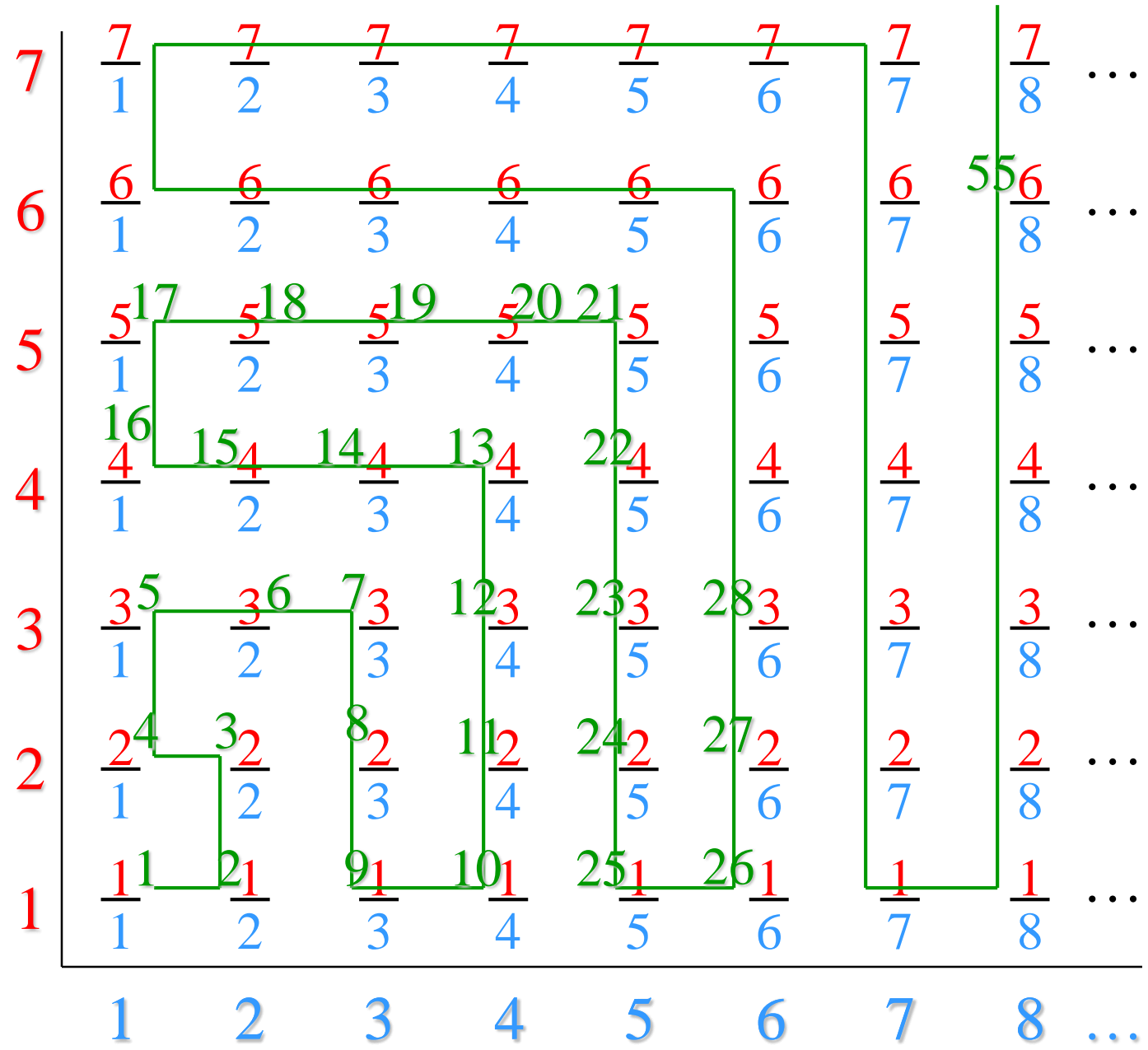
So $|\mathbb{N}| < |\mathbb{Q}|$?

Dovetailing:

Establishes 1-1 correspondence

$f: \mathbb{N} \leftrightarrow \mathbb{Q}$

$\Rightarrow |\mathbb{N}| = |\mathbb{Q}|$



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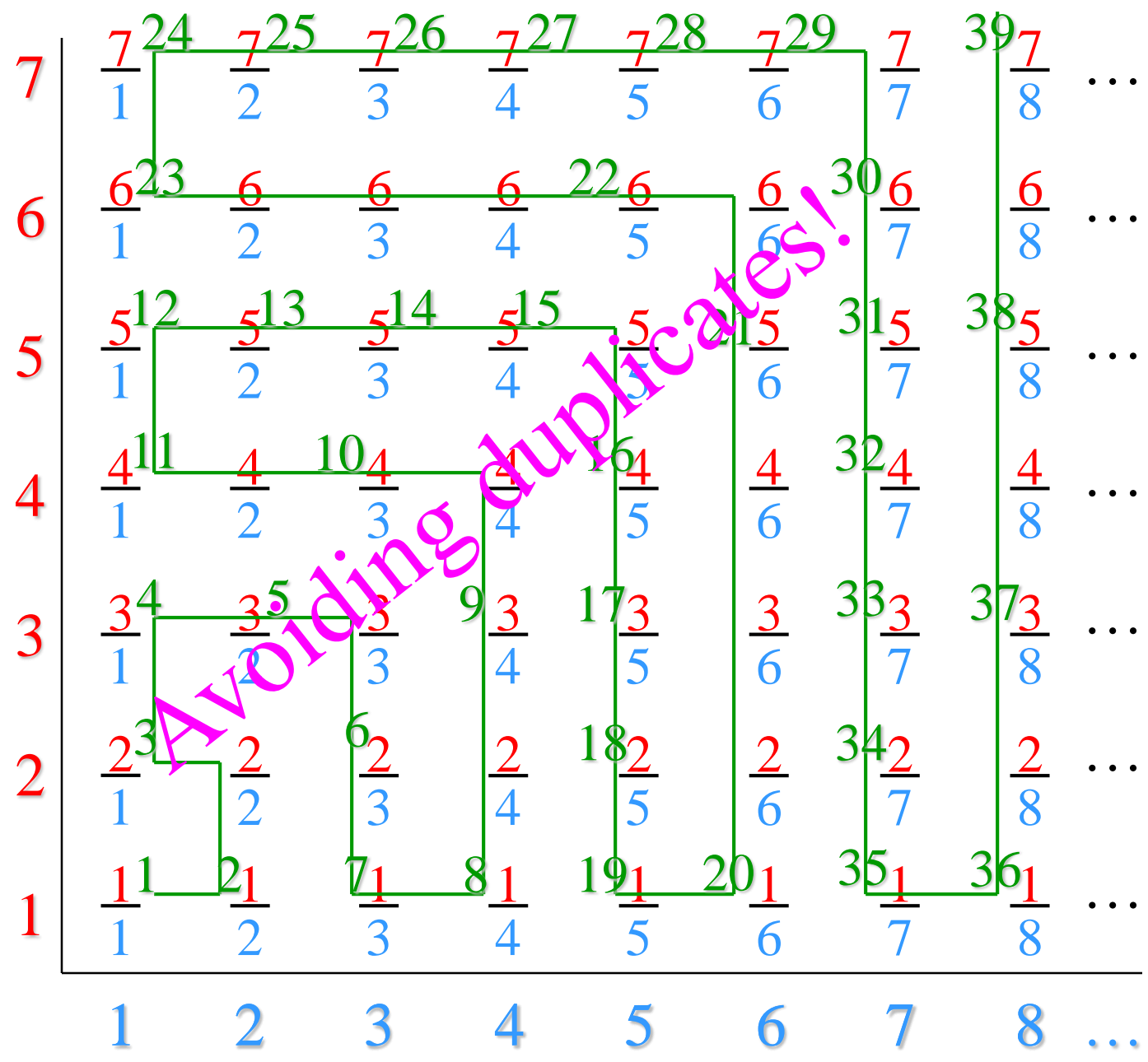
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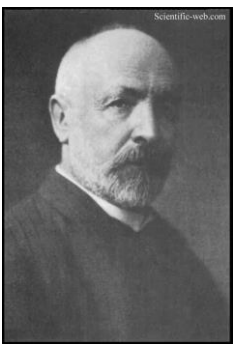
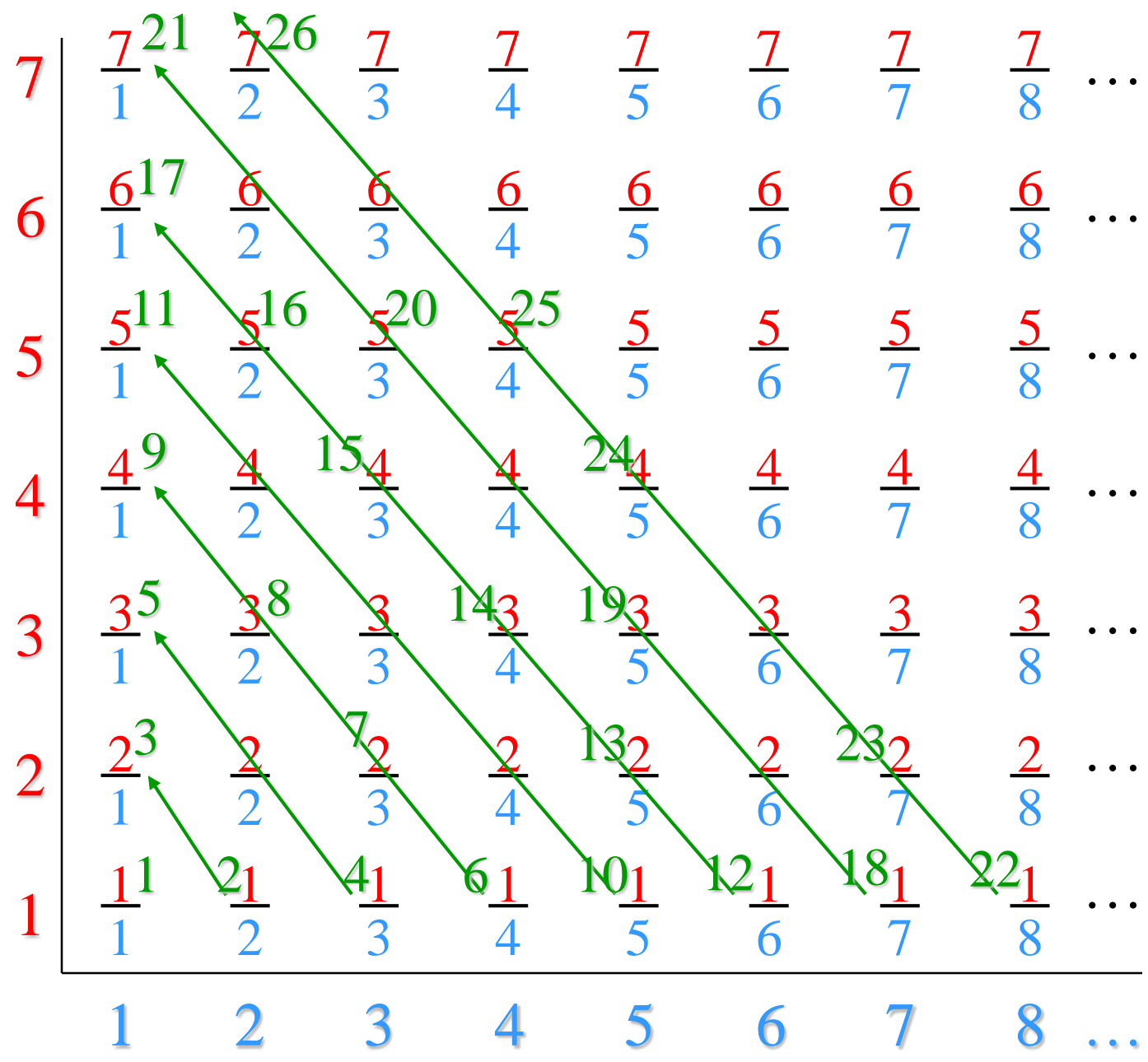
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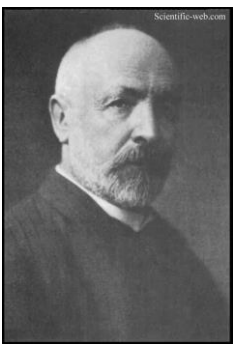
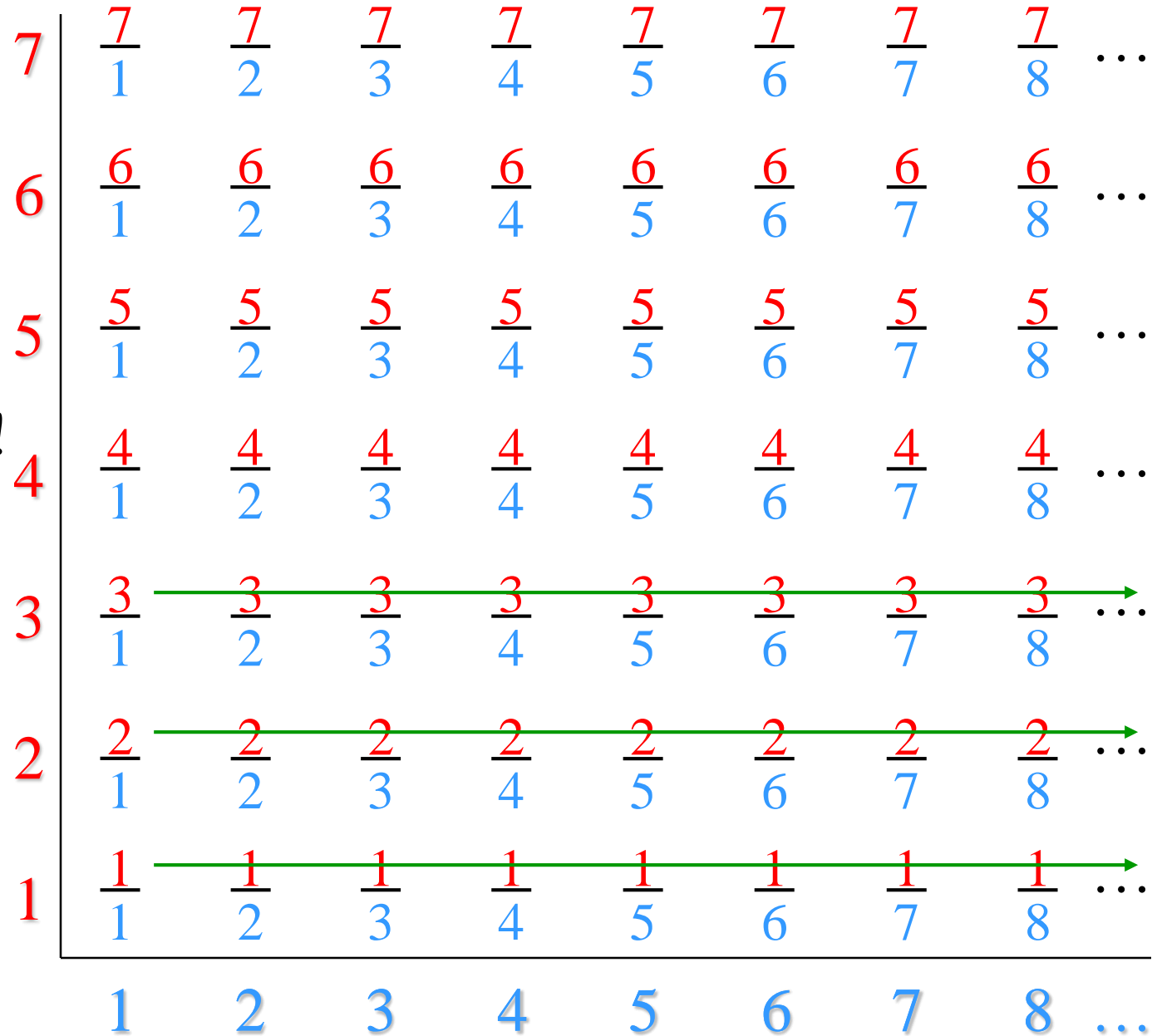


Problem: Why doesn't this "dovetailing" work?

There's no
"last" element
on the first line!

So the 2nd line
is never reached!

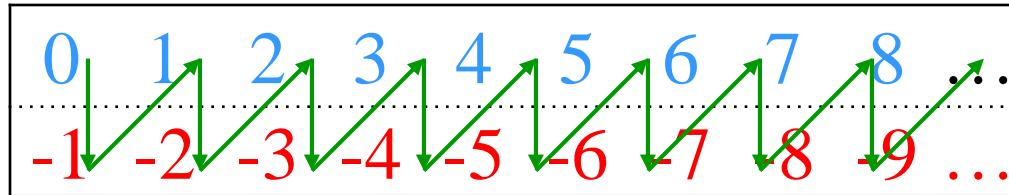
⇒ 1-1 function
is not defined!



Dovetailing Reloaded

Dovetailing: $f: \mathbb{N} \leftrightarrow \mathbb{Z}$

-4	-3	-2	-1	0	1	2	3	4
----	----	----	----	---	---	---	---	---



\mathbb{Z}

\mathbb{N} 1 2 3 4 5 6 7 8 9

To show $|\mathbb{N}| = |\mathbb{Q}|$ we can construct $f: \mathbb{N} \leftrightarrow \mathbb{Q}$ by sorting x/y by increasing key $\max(|x|, |y|)$, while avoiding duplicates:

$\max(|x|, |y|) = 0 : \{0\}$

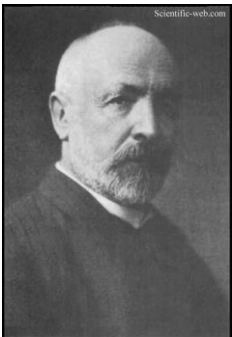
$\max(|x|, |y|) = 1 : 0/1, 1/1$

$\max(|x|, |y|) = 2 : 1/2, 2/1$

$\max(|x|, |y|) = 3 : 1/3, 2/3, 3/1, 3/2$

... {finite new set at each step}

- Dovetailing can have many disguises!
- So can diagonalization!



Theorem: There are more reals than rationals / integers.

Proof [Cantor]: Assume a 1-1 correspondence $f: \mathbb{N} \leftrightarrow \mathbb{R}$ i.e., there exists a table containing all of \mathbb{N} and **all** of \mathbb{R} :

\mathbb{N}	\mathbb{R}
$f(1) =$	3 . 1 4 1 5 9 2 6 5 3 ...
$f(2) =$	1 . 0 0 0 0 0 0 0 0 0 ...
$f(3) =$	2 . 7 1 8 2 8 1 8 2 8 ...
$f(4) =$	1 . 4 1 4 2 1 3 5 6 2 ...
$f(5) =$	0 . 3 3 3 3 3 3 3 3 3 ...
...	...

$$X = 0.21934\dots \in \mathbb{R}$$

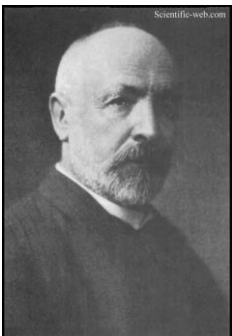
But X is missing from our table! $X \neq f(k) \forall k \in \mathbb{N}$

$\Rightarrow f$ not a 1-1 correspondence

\Rightarrow contradiction

$\Rightarrow \mathbb{R}$ is not countable!

There are more reals than rationals / integers!



Diagonalization Nonexistence proof!

Problem 1: Why not just insert X into the table?

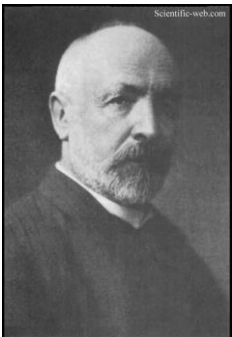
Problem 2: What if $X=0.999\dots$ but $1.000\dots$ is already in table?

\mathbb{N}	\mathbb{R}
$f(1) =$	3 . 1 4 1 5 9 2 6 5 3 ...
$f(2) =$	1 . 0 0 0 0 0 0 0 0 0 ...
$f(3) =$	2 . 7 1 8 2 8 1 8 2 8 ...
$f(4) =$	1 . 4 1 4 2 1 3 5 6 2 ...
$f(5) =$	0 . 3 3 3 3 3 3 3 3 3 ...
...	...

$X = 0.21934\dots \in \mathbb{R}$

Diagonalization Nonexistence proof!

- Table with X inserted will have X' **still missing!**
Inserting X (or any number of X's) will not help!
- To enforce **unique table values**, we can avoid using 9's and 0's in X.





Celebrity Cruises **X** a true departure

**WELCOME
TO
INFINITY**

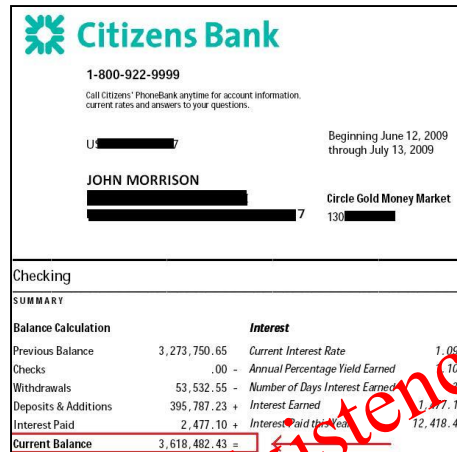
Infinity

Non-Existence Proofs

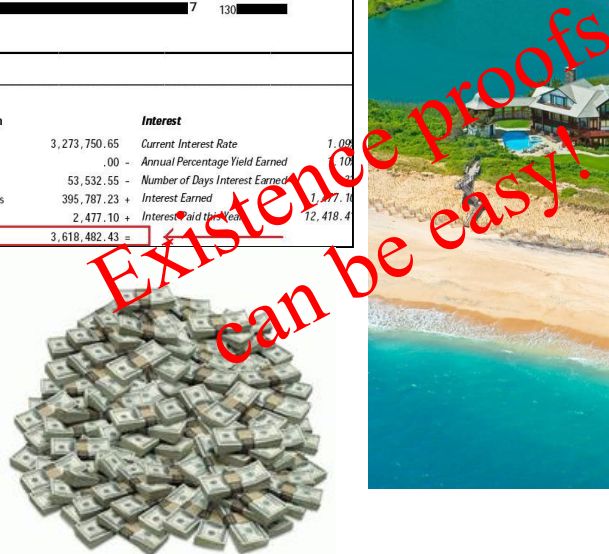
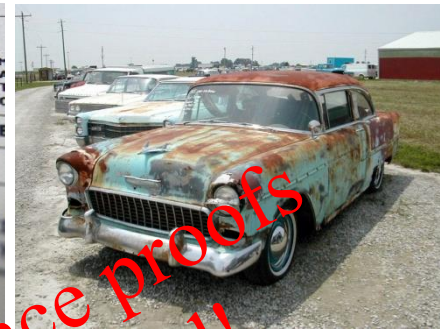
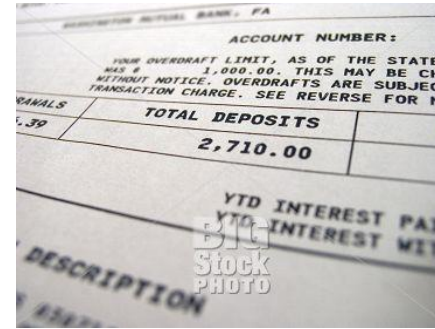
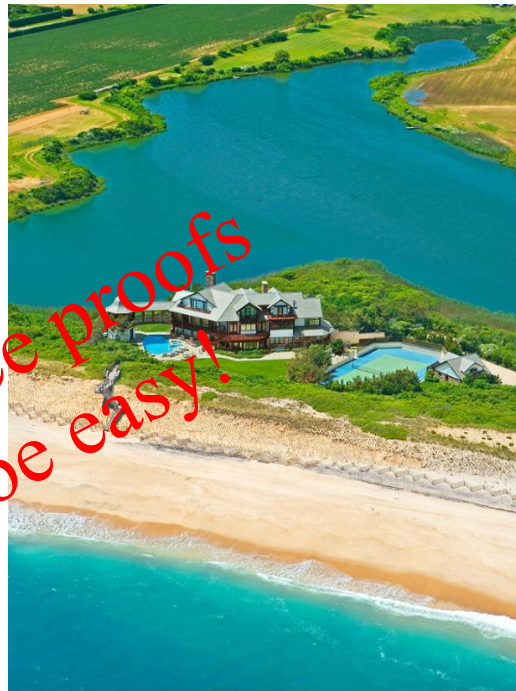
- Must cover all possible (usually infinite) scenarios!
- Examples / counter-examples are not convincing!
- Not “symmetric” to existence proofs!

Ex: proof that you
are a millionaire:

“Proof” that you
are not a millionaire ?



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JOHN MORRISON	Circle Gold Money Market	
[REDACTED] 7	130 [REDACTED]	
Checking		
SUMMARY		
Balance Calculation		
	Interest	
Previous Balance	3,273,750.65	Current Interest Rate 1.02
Checks	.00	Annual Percentage Yield Earned 10
Withdrawals	53,532.55	Number of Days Interest Earned 3
Deposits & Additions	395,787.23	Interest Earned 1,277.14
Interest Paid	2,477.10	Interest Paid this Year 12,418.4
Current Balance	3,618,482.43	=



Existence proofs
can be easy!

Non-existence proofs
are often hard!

$P \neq NP$



Cantor set:

Start with **unit segment**

- Remove (open) **middle third**
- **Repeat recursively** on all remaining segments
- Cantor set is all the **remaining points**



Total **length** removed: $1/3 + 2/9 + 4/27 + 8/81 + \dots = 1$

Cantor set **does not contain any intervals**

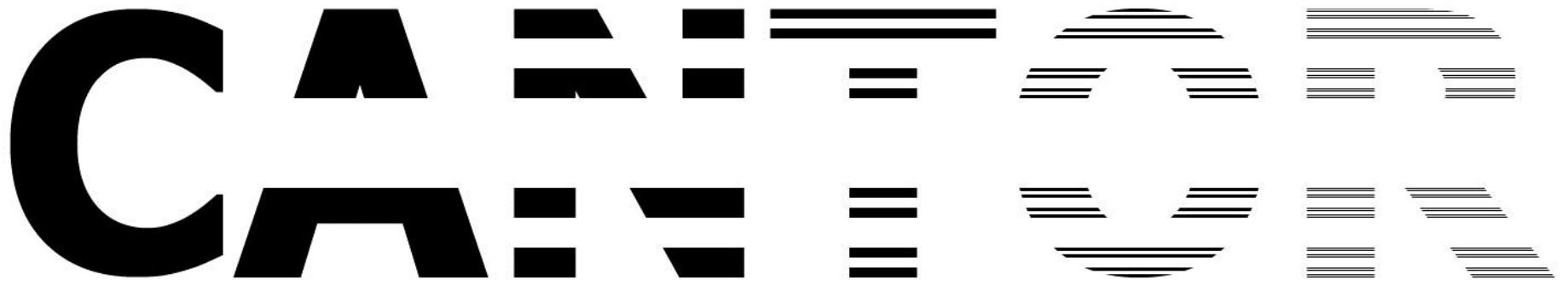
Cantor set is **not empty** (since, e.g. interval endpoints remain)

An **uncountable number of non-endpoints** remain as well (e.g., $1/4$)

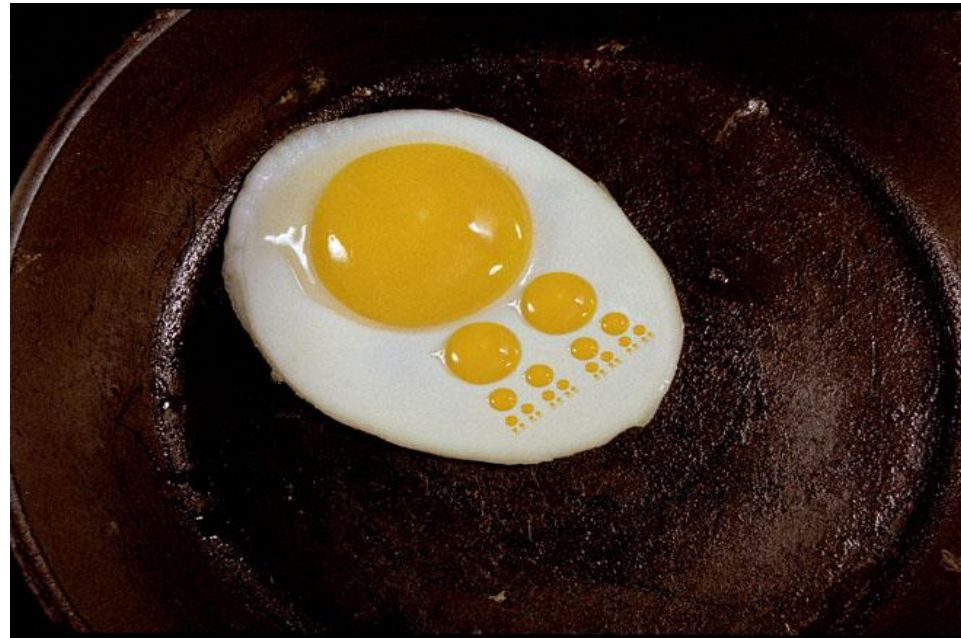
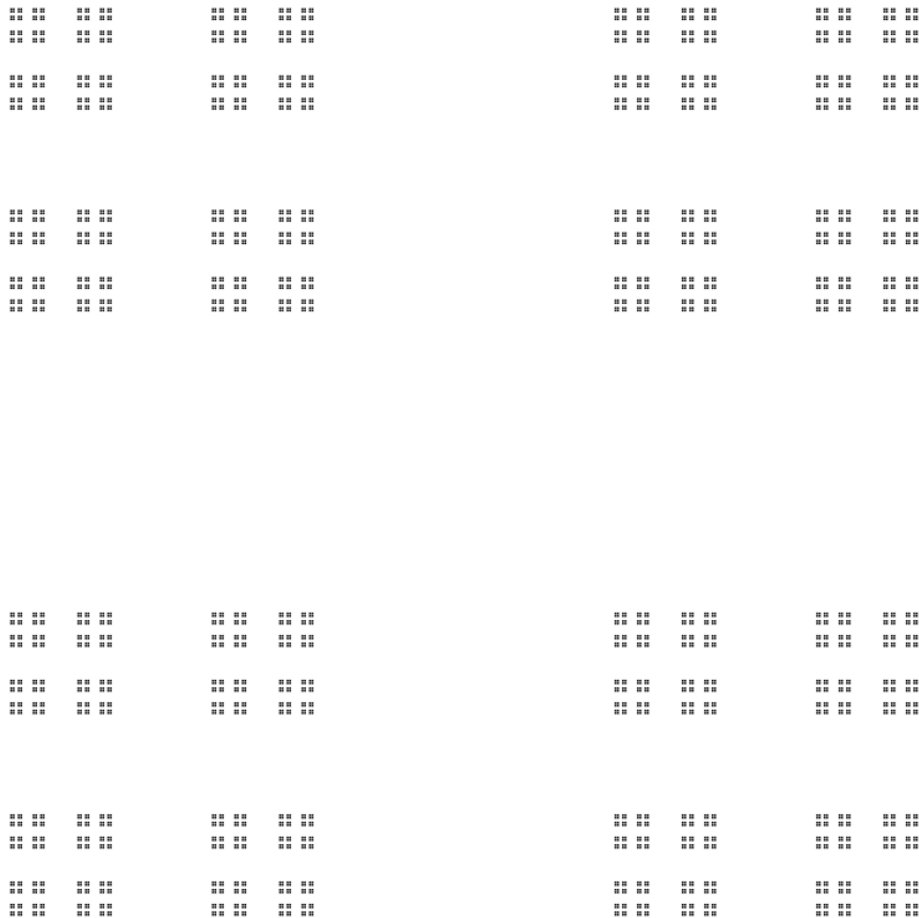
Cantor set is **totally disconnected** (no nontrivial connected subsets)

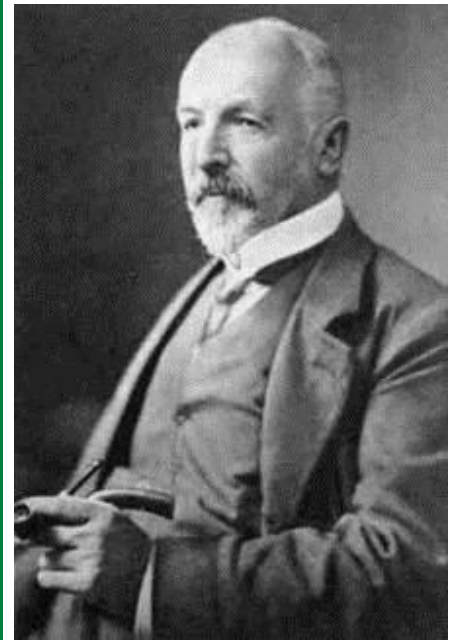
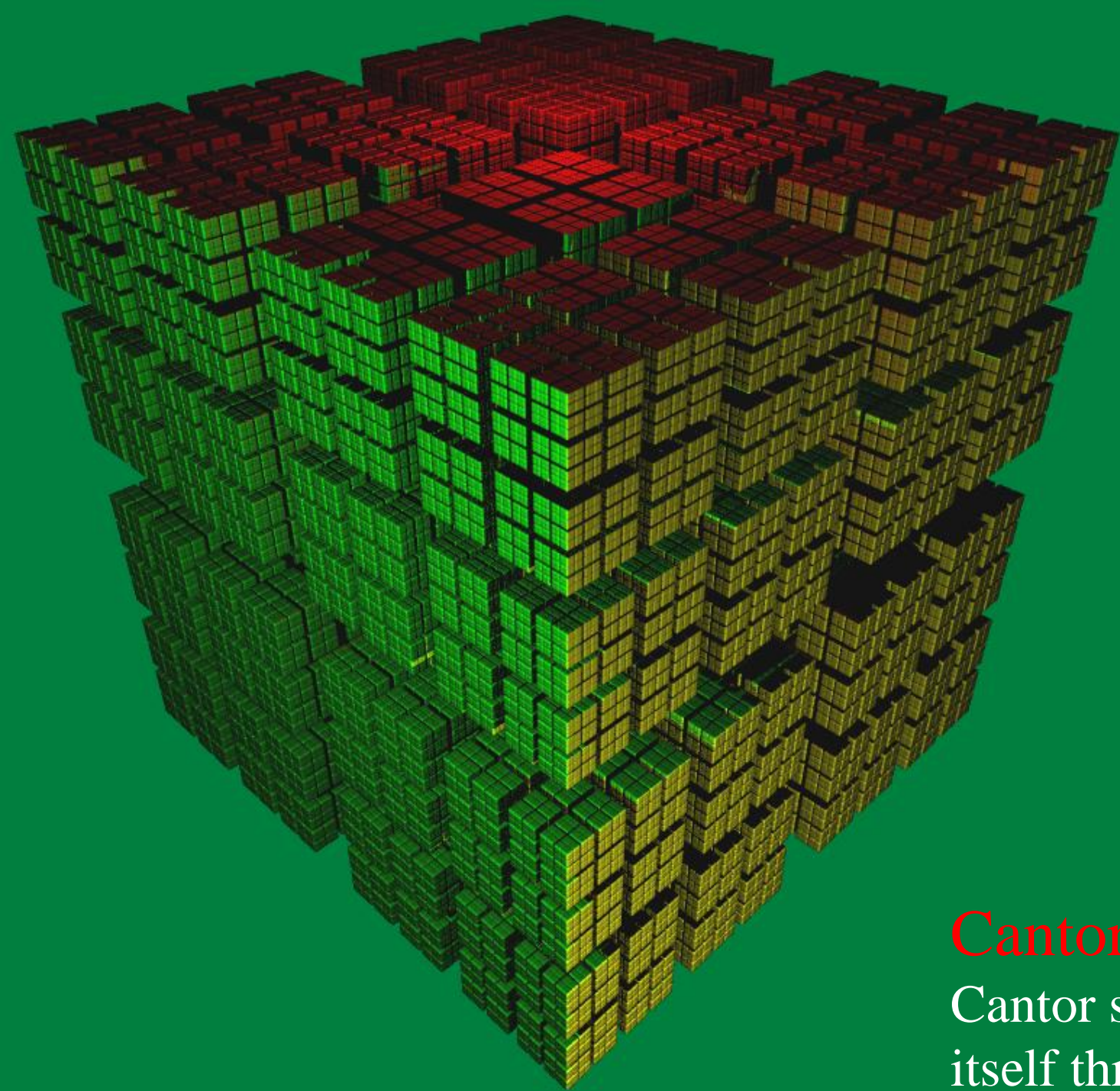
Cantor set is **self-similar** with Hausdorff dimension of $\log_3 2 = 1.585$

Cantor set is a **closed**, totally bounded, **compact**, complete metric space, with **uncountable** cardinality and lebesgue **measure zero**



Cantor dust (2D generalization): Cantor set crossed with itself





Cantor cube (3D):
Cantor set crossed with
itself three times