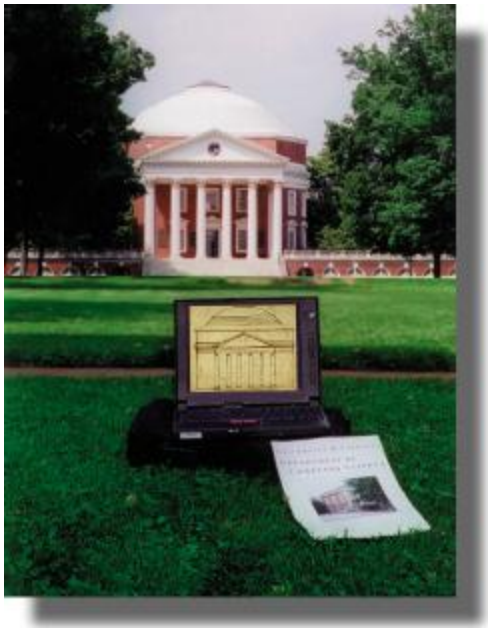


Theory of Computation
CS6160 – Fall 2010

Gabriel Robins

Department of

Computer Science

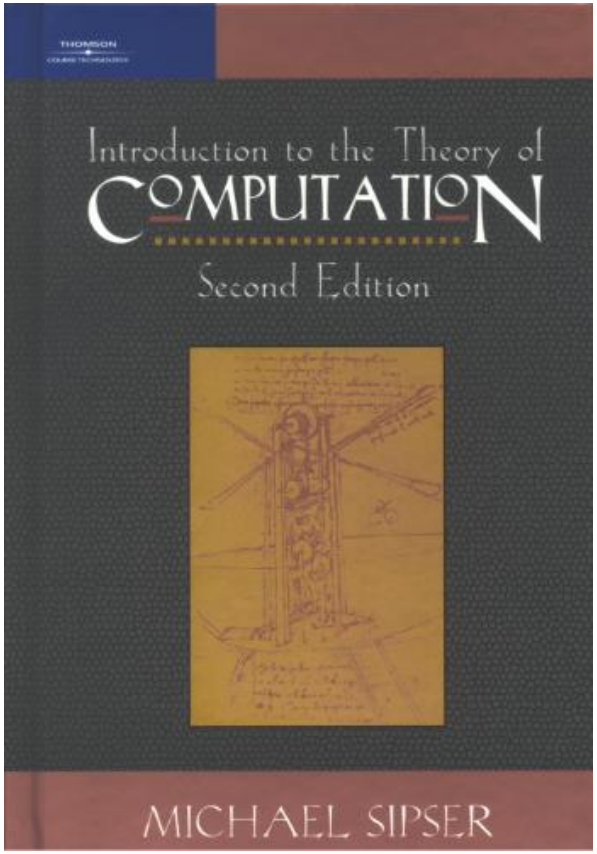
University of Virginia

www.cs.virginia.edu/robins/theory

Theory of Computation (CS6160) - Textbook

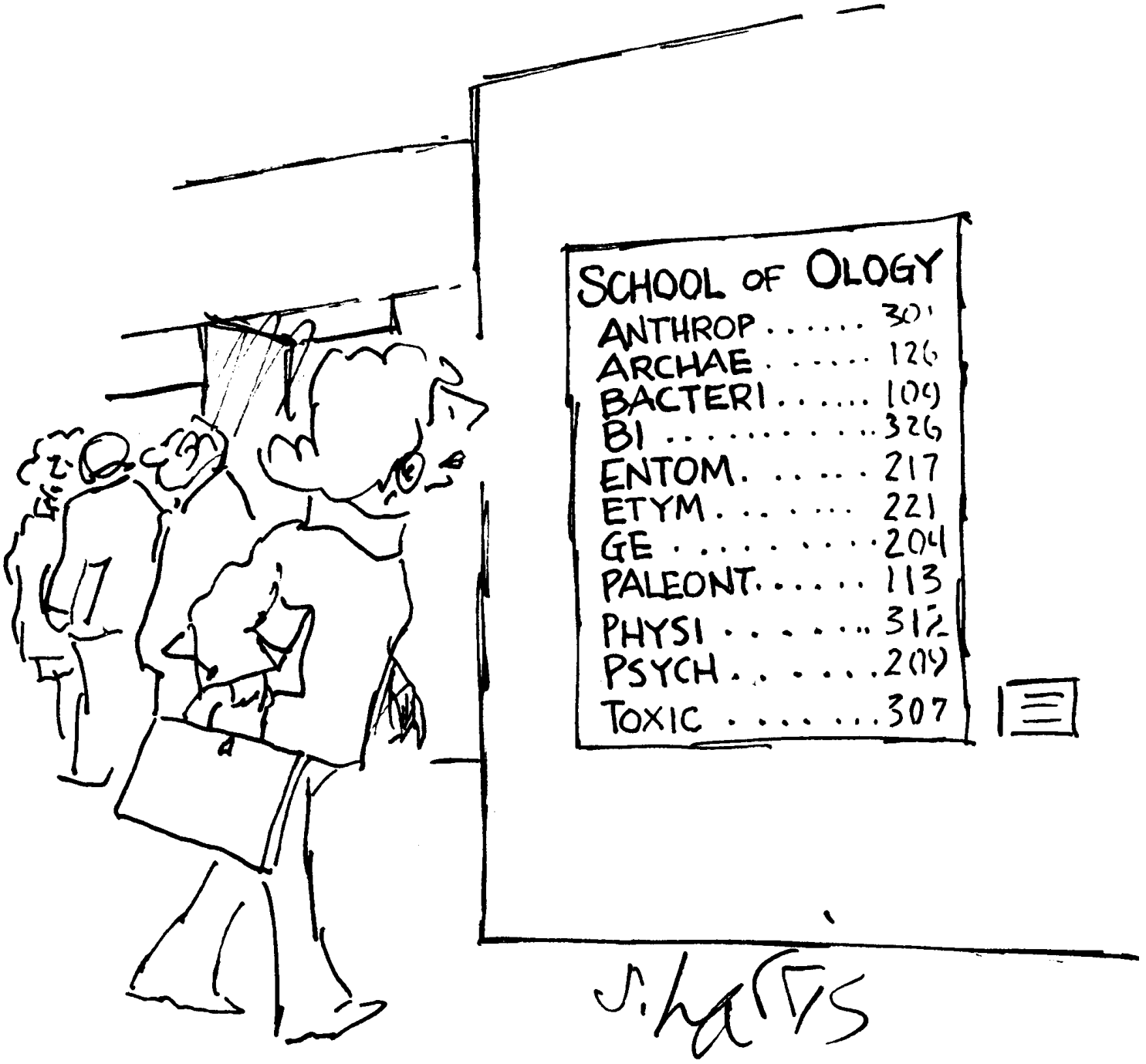
Textbook:

Introduction to the Theory of Computation, by Michael Sipser (MIT), 2nd Edition, 2006



Good Articles / videos:

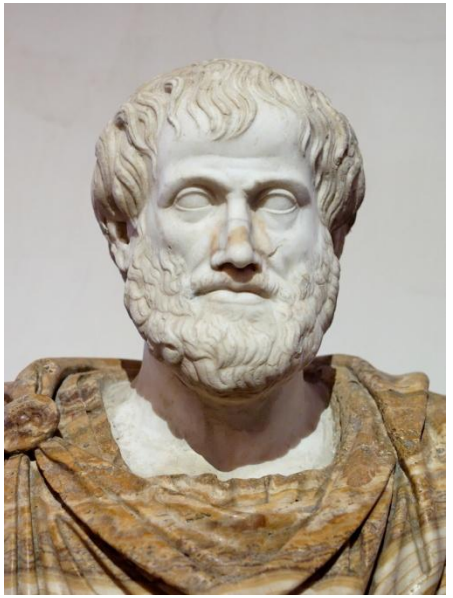
www.cs.virginia.edu/~robins/CS_readings.html

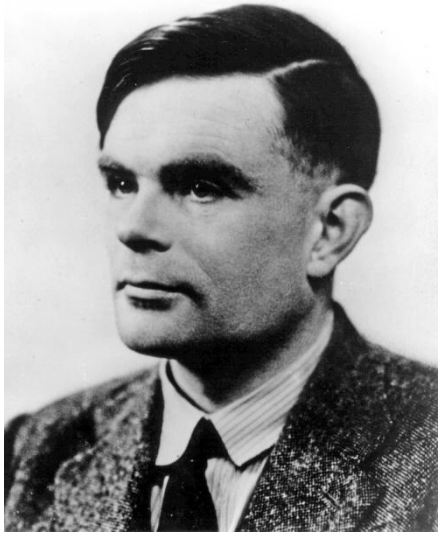

SCHOOL OF OLOGY
ANTHROP..... 301
ARCHAE..... 126
BACTERI..... 109
BI..... 326
ENTOM..... 217
ETYM..... 221
GE..... 204
PALEONT..... 113
PHYSI..... 312
PSYCH..... 209
TOXIC..... 307
J. Harris

Theory of Computation (CS6160) - Syllabus

A brief history of computing:

- Aristotle, Euclid, Archimedes, Eratosthenes
- Abu Ali al-Hasan ibn al-Haytham
- Fibonacci, Descartes, Fermat, Pascal
- Newton, Euler, Gauss, Hamilton
- Boole, De Morgan, Babbage, Ada Agusta
- Venn, Carroll, Cantor, Hilbert, Russell
- Hardy, Ramanujan, Ramsey
- Godel, Church, Turing, von Neumann
- Shannon, Kleene, Chomsky, Hoare
- McCarthy, Erdos, Knuth, Backus, Dijkstra



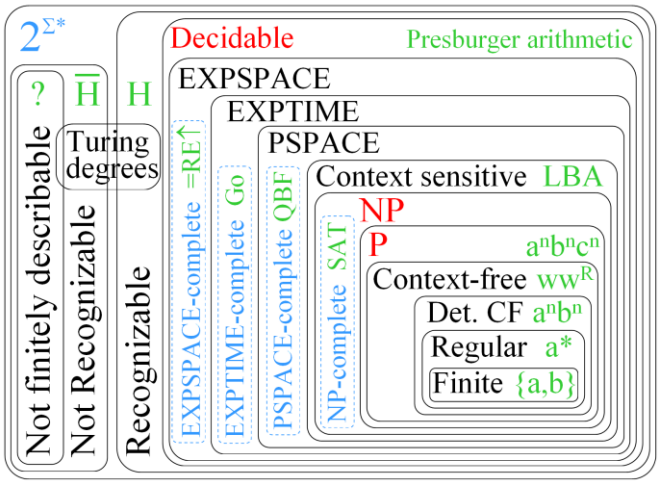


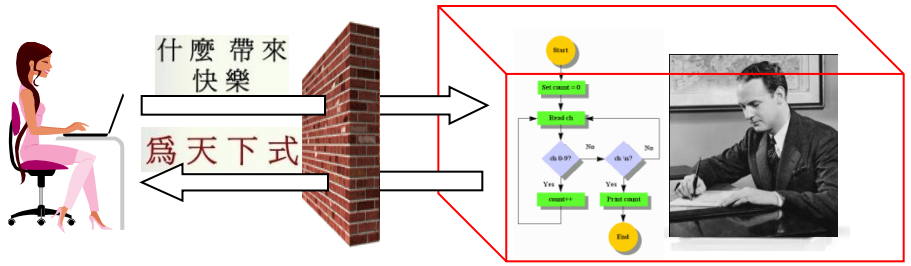
Theory of Computation Syllabus (continued)

Beyond the Chomsky Hierarchy:

- Review of automata & languages
- Two-way finite automata
- Generalized finite automata
- State set minimization
- Left/right linear grammars
- Deterministic context-free languages
- Counter automata and languages
- Ambiguity in grammars and languages
- Context-sensitive grammars
- The Turing Test
- Infinite automata

The Extended Chomsky Hierarchy

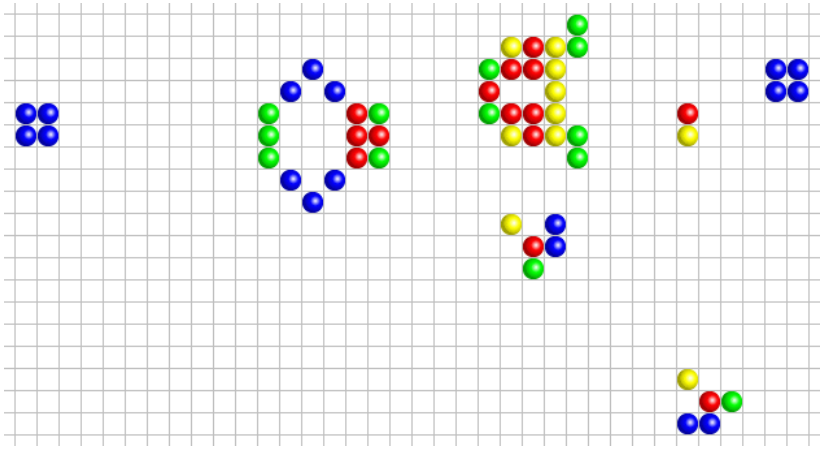


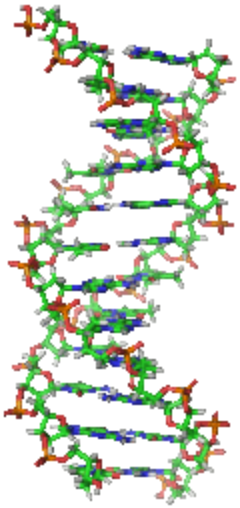


Theory of Computation Syllabus (continued)

Advanced Undecidability:

- Context-free intersections
- Post correspondence problem
- Linear-bounded automata
- Turing reducibilities
- Computational universality
- Conway's Game of Life
- Busy beaver problem
- The recursion theorem
- Oracles and relativizations
- Non-recognizability
- Turing degrees
- Randomness and entropy

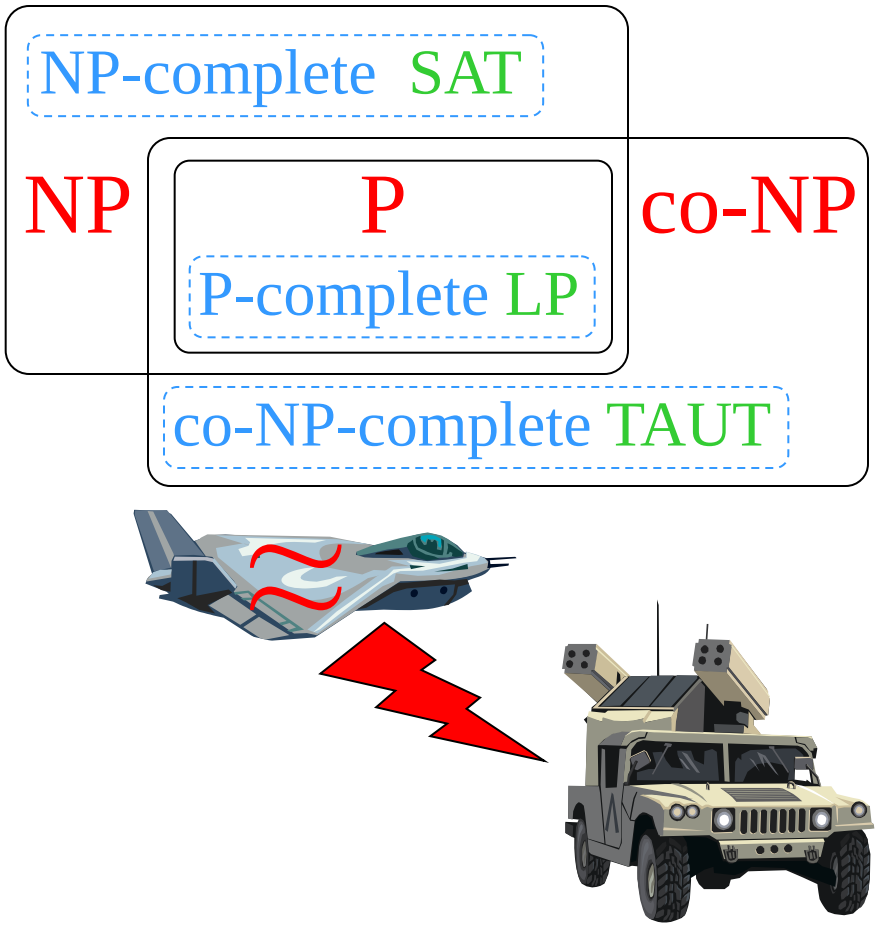




Theory of Computation Syllabus (continued)

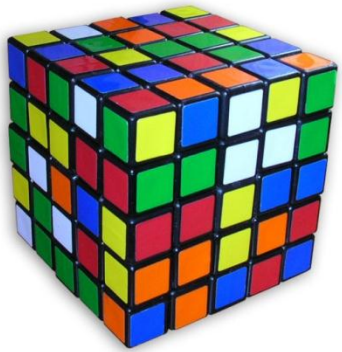
Advanced complexity theory:

- Time and space complexity classes
- Complexity hierarchies / separations
- NP-completeness reloaded
- Problem reductions
- Graph colorability
- Set cover problem
- Knapsacks and subset sums
- Savitch's Theorem
- PSPACE completeness
- NL completeness
- Approximation algorithms
- Zero-knowledge proofs
- Arthur-Merlin games

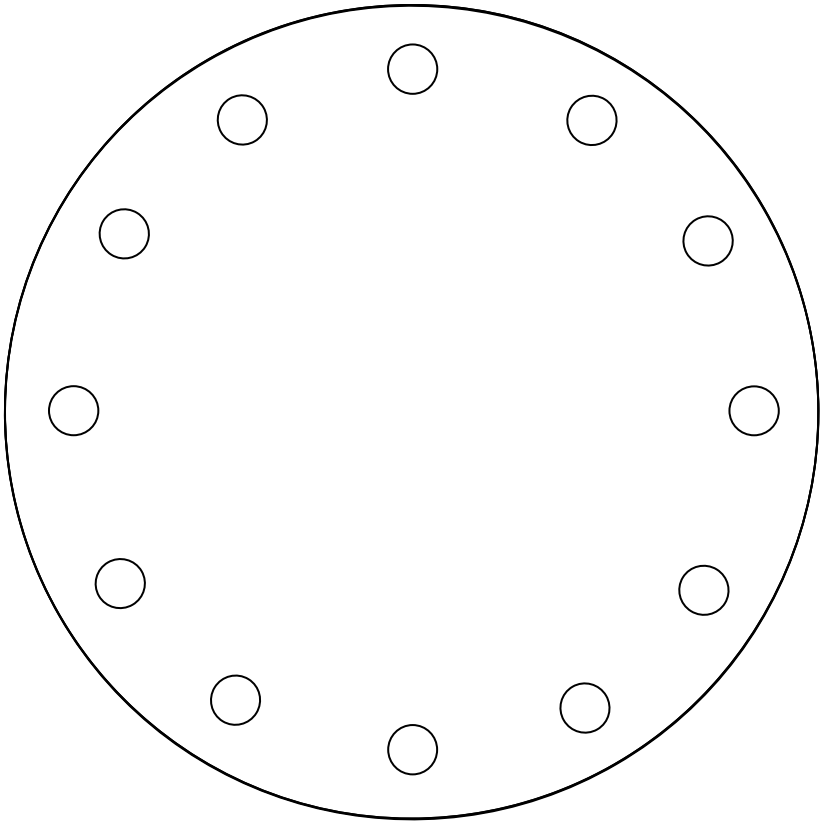


Overarching Philosophy

- Focus on the "big picture" & "scientific method"
- Emphasis on problem solving & creativity
- Discuss applications & practice
- A primary objective: have fun!



Problem: Can 5 test tubes be spun simultaneously in a 12-hole centrifuge?



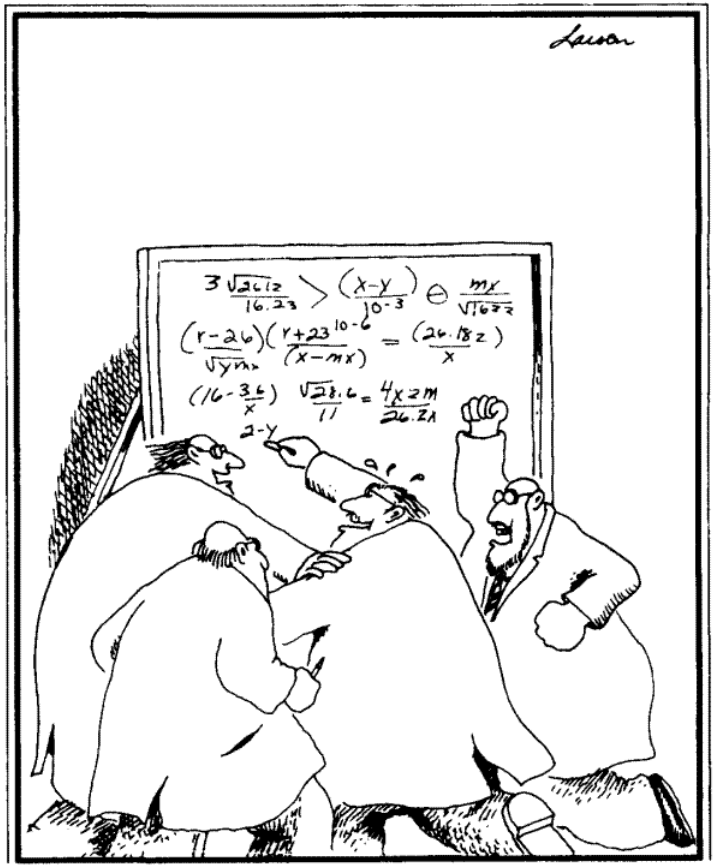
- What approaches fail?
- What techniques work and why?
- Lessons and generalizations

Prerequisites

- Some discrete math & algorithms knowldege
- Ideally, should have taken CS2102 / CS3102
- Course will "bootstrap" (albeit quickly) from first principles
- Tenacity, patience

Course Organization

- Exams: probably take home
  - Decide by vote
  - Flexible exam schedule
- Homeworks:
  - Lots of problem solving
  - Work in groups!
  - Not formally graded
  - Many exam questions will come from homeworks!
- Extra credit problems
  - In class & take-home
  - Find mistakes in slides, handouts, materials, etc.
- Course materials posted on Web site
  www.cs.virginia.edu/robins/theory



"Go for it, Sidney! You've got it! You've got it! Good hands! Don't choke!"

Grading Scheme

- Midterm 35%
- Final 35%
- Project 30%
- Extra credit 10%

Best strategy:

- Solve lots of problems!

"Mr. Osborne, may I be excused? My brain is full."

Contact Information

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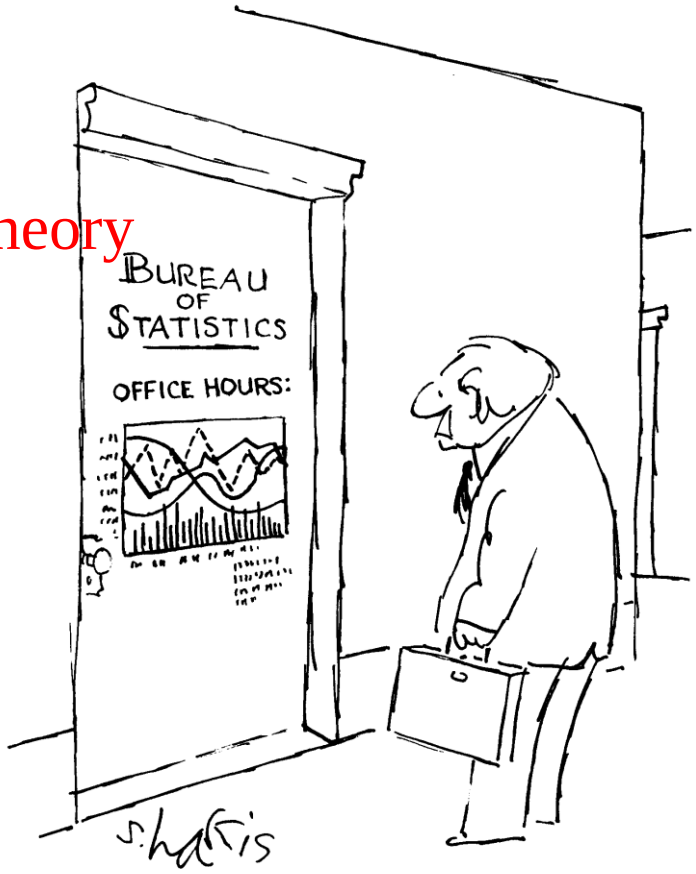
Web:	www.cs.virginia.edu/robins
	www.cs.virginia.edu/robins/theory

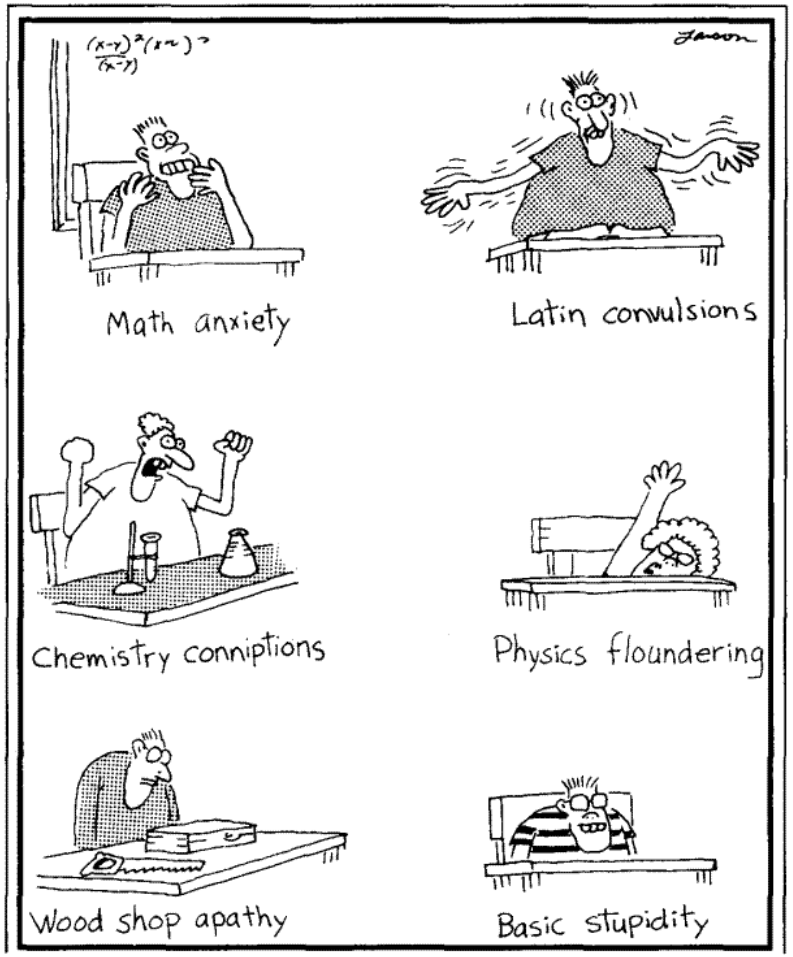


Office hours: after class

- Any other time
- By email (preferred)
- By appointment
- Q&A blog posted on class Web site

Good Advice

- Ask questions ASAP
- Do homeworks ASAP
- Work in study groups
- Do not fall behind
- "Cramming" won't work
- Start on project early
- Attend every lecture
- Read Email often
- Solve lots of problems

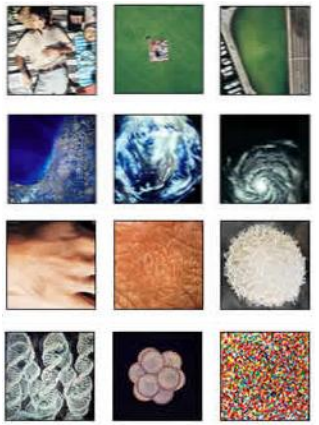


Classroom afflictions

Supplemental Readings

www.cs.virginia.edu/robins/CS_readings.html

- Great videos:
  - Randy Pausch's "Last Lecture", 2007
  - Randy Pausch's "Time Management", 2007
  - "Powers of Ten", Charles and Ray Eames, 1977



Supplemental Readings
www.cs.virginia.edu/robins/CS_readings.html

- Theory and Algorithms:
  - Who Can Name the Bigger Number, Scott Aaronson, 1999
  - The Limits of Reason, Gregory Chaitin, Scientific American, March 2006, pp. 74-81.
  - Breaking Intractability, Joseph Traub and Henryk Wozniakowski, Scientific American, January 1994, pp. 102-107.
  - Confronting Science's Logical Limits, John Casti, Scientific American, October 1996, pp. 102-105.
  - Go Forth and Replicate, Moshe Sipper and James Reggia, Scientific American, August 2001, pp. 34-43.
  - The Science Behind Sudoku, Jean-Paul Delahaye, Scientific American, June 2006, pp. 80-87.
  - The Traveler's Dilemma, Kaushik Basu, Scientific American, June 2007, pp. 90-95.

Supplemental Readings

www.cs.virginia.edu/robins/CS_readings.html

- Biological Computing:
  - Computing with DNA, Leonard Adleman, Scientific American, August 1998, pp. 54-61.
  - Bringning DNA Computing to Life, Ehud Shapiro and Yaakov Benenson, Scientific American, May 2006, pp. 44-51.
  - Engineering Life: Building a FAB for Biology, David Baker et al., Scientific American, June 2006, pp. 44-51.
  - Big Lab on a Tiny Chip, Charles Choi, Scientific American, October 2007, pp. 100-103.
  - DNA Computers for Work and Play, Macdonald et al, Scientific American, November 2007, pp. 84-91.

Supplemental Readings

www.cs.virginia.edu/robins/CS_readings.html

- Quantum Computing:
  - Quantum Mechanical Computers, Seth Lloyd, Scientific American, 1997, pp. 98-104.
  - Quantum Computing with Molecules, Gershenfeld and Chuang, Scientific American, June 1998, pp. 66-71.
  - Black Hole Computers, Seth Lloyd and Jack Ng, Scientific American, November 2004, pp. 52-61.
  - Computing with Quantum Knots, Graham Collins, Scientific American, April 2006, pp. 56-63.
  - The Limits of Quantum Computers, Scott Aaronson, Scientific American, March 2008, pp. 62-69.
  - Quantum Computing with Ions, Monroe and Wineland, Scientific American, August 2008, pp. 64-71.

Supplemental Readings

www.cs.virginia.edu/robins/CS_readings.html

- History of Computing:
  - Alan Turing's Forgotten Ideas, B. Jack Copeland and Diane Proudfoot, Scientific American, May 1999, pp. 98-103.
  - Ada and the First Computer, Eugene Kim and Betty Toole, Scientific American, April 1999, pp. 76-81.
- Security and Privacy:
  - Malware Goes Mobile, Mikko Hypponen, Scientific American, November 2006, pp. 70-77.
  - RFID Poweder, Tim Hornyak, Scientific American, February 2008, pp. 68-71.
  - Can Phishing be Foiled, Lorrie Cranor, Scientific American, December 2008, pp. 104-110.

Supplemental Readings
www.cs.virginia.edu/robins/CS_readings.html

- Future of Computing:
  - Microprocessors in 2020, David Patterson, Scientific American, September 1995, pp. 62-67.
  - Computing Without Clocks, Ivan Sutherland and Jo Ebergen, Scientific American, August 2002, pp. 62-69.
  - Making Silicon Lase, Bahram Jalali, Scientific American, February 2007, pp. 58-65.
  - A Robot in Every Home, Bill Gates, Scientific American, January 2007, pp. 58-65.
  - Ballbots, Ralph Hollis, Scientific American, October 2006, pp. 72-77.
  - Dependable Software by Design, Daniel Jackson, Scientific American, June 2006, pp. 68-75.
  - Not Tonight Dear - I Have to Reboot, Charles Choi, Scientific American, March 2008, pp. 94-97.
  - Self-Powered Nanotech, Zhong Lin Wang, Scientific American, January 2008, pp. 82-87.

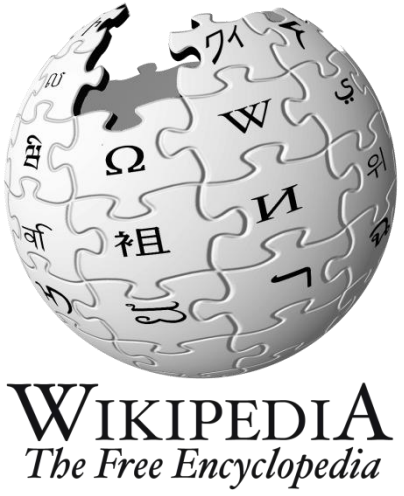
Supplemental Readings
www.cs.virginia.edu/robins/CS_readings.html

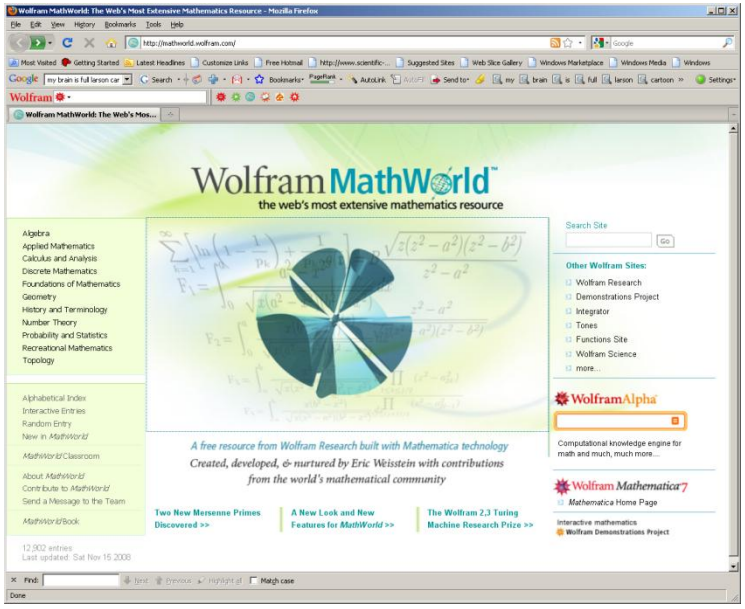
- The Web:
  - The Semantic Web in Action, Lee Feigenbaum et al., Scientific American, December 2007, pp. 90-97.
  - Web Science Emerges, Nigel Shadbolt and Tim Berners-Lee, Scientific American, October 2008, pp. 76-81.
- The Wikipedia Computer Science Portal:
  - Theory of computation and Automata theory
  - Formal languages and grammars
  - Chomsky hierarchy and the Complexity Zoo
  - Regular, context-free &Turing-decidable languages
  - Finite & pushdown automata; Turing machines
  - Computational complexity
  - List of data structures and algorithms

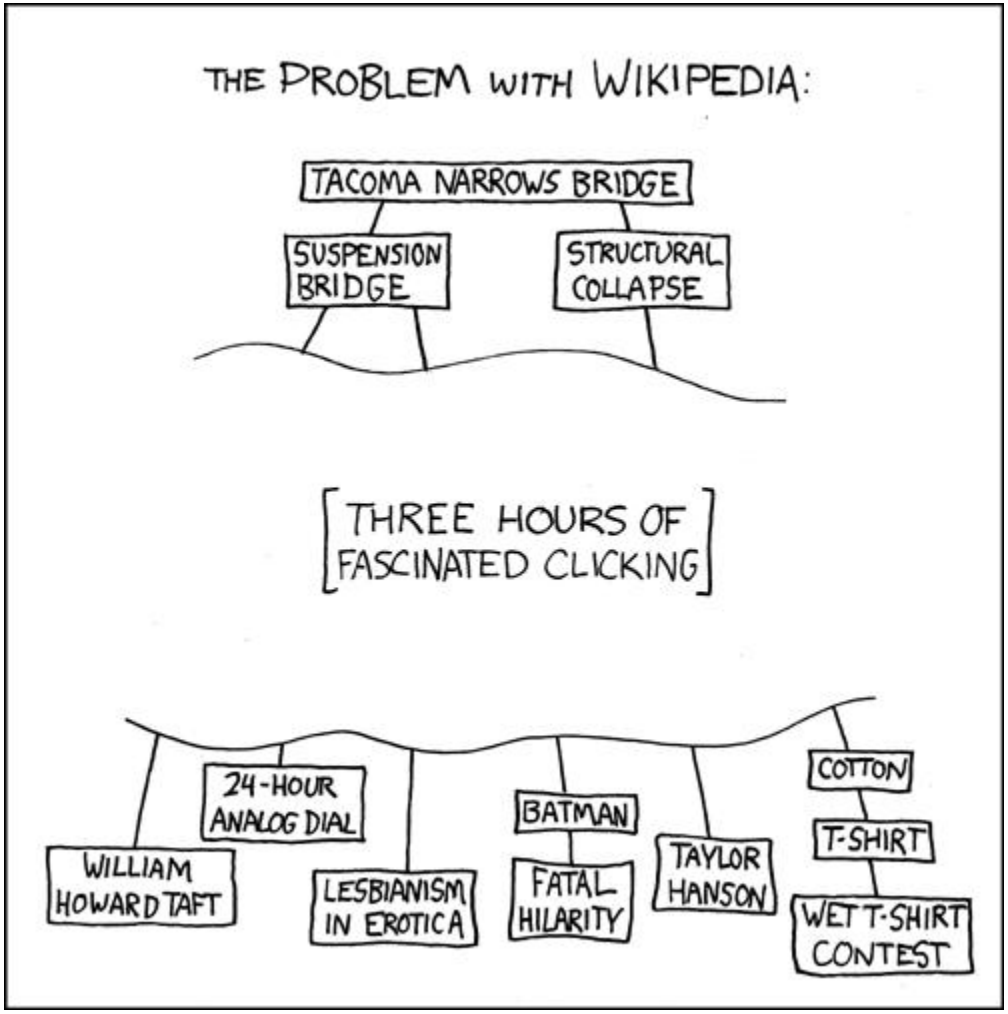
Supplemental Readings

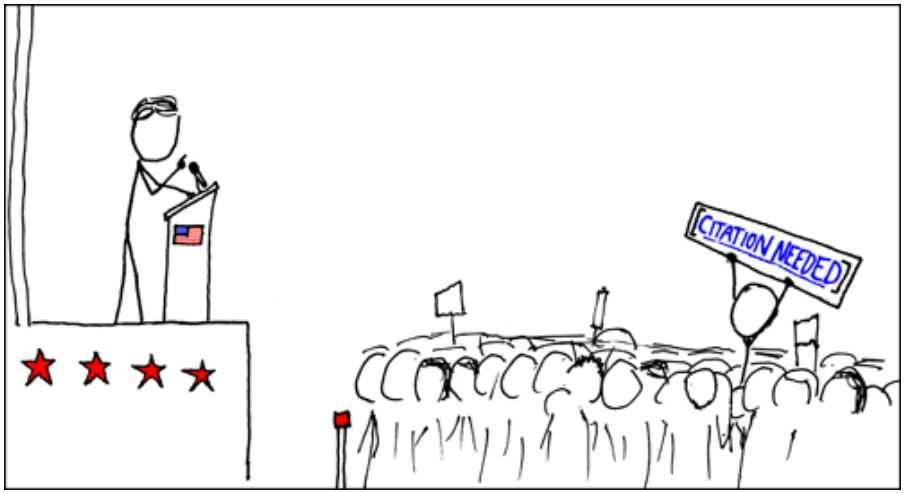
www.cs.virginia.edu/robins/CS_readings.html

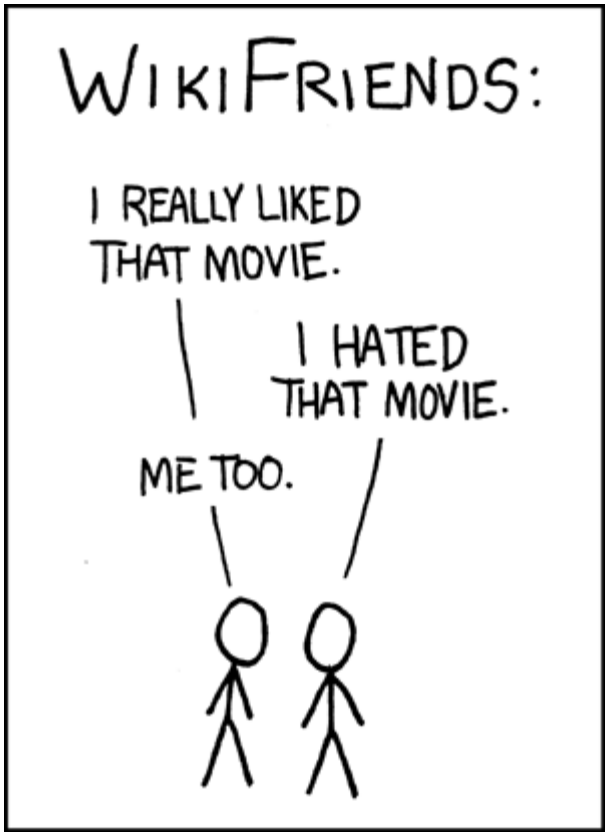
- The Wikipedia Math Portal:
  - Problem solving
  - List of Mathematical lists
  - Sets and Infinity
  - Discrete mathematics
  - Proof techniques and list of proofs
  - Information theory & randomness
  - Game theory
- Mathematica's "Math World"






THE PROBLEM WITH WIKIPEDIA:
TACOMA NARROWS BRIDGE
SUSPENSION BRIDGE
STRUCTURAL COLLAPSE
[THREE HOURS OF FASCINATED CLICKING]
WILLIAM HOWARD TAFT
24-HOUR ANALOG DIAL
LESBIANISM IN EROTICA
BATMAN
FATAL HILARITY
TAYLOR HANSON
COTTON
T-SHIRT
WET T-SHIRT CONTEST


CITATION NEEDED


WIKIFRIENDS:
I REALLY LIKED THAT MOVIE.
I HATED THAT MOVIE.
ME TOO.

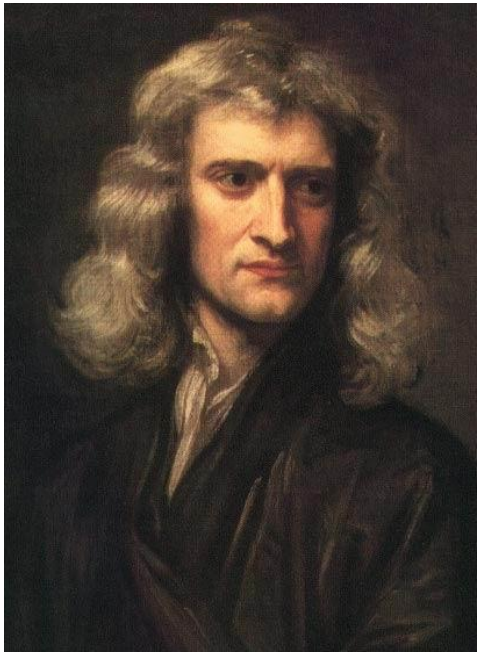
Historical Perspectives

Historical Perspectives

- Science and mathematics builds heavily on past
- Often the simplest ideas are the most subtle
- Most fundamental progress was done by a few
- We learn much by observing the best minds
- Research benefits from seeing connections
- The field of computer science has many "parents"
- We get inspired and motivated by excellence
- The giants can show us what is possible to achieve
- It is fun to know these things!

“Standing on the Shoulders of Giants”

- Aristotle, Euclid, Archimedes, Eratosthenes
- Abu Ali al-Hasan ibn al-Haytham
- Fibonacci, Descartes, Fermat, Pascal
- Newton, Euler, Gauss, Hamilton
- Boole, De Morgan
- Babbage, Ada Agusta
- Venn, Carroll

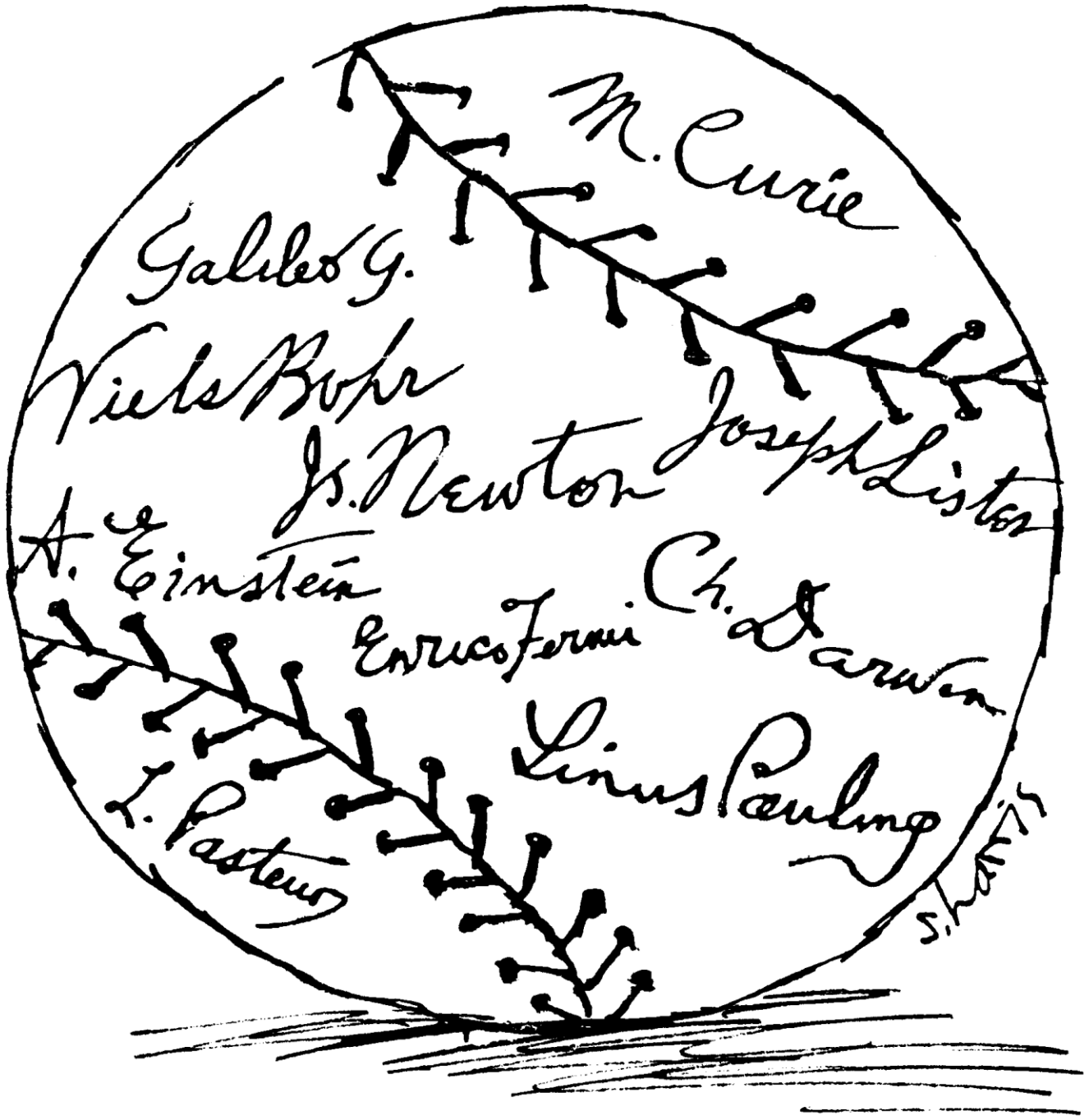


“Standing on the Shoulders of Giants”

- Cantor, Hilbert, Russell
- Hardy, Ramanujan, Ramsey
- Godel, Church, Turing
- von Neumann, Shannon
- Kleene, Chomsky
- Hoare, McCarthy, Erdos
- Knuth, Backus, Dijkstra

Many others…





M. Curie
Galileo G.
Niels Bohr
Js. Newton
Joseph Lister
A. Einstein
Enrico Fermi
Ch. Darwin
Linus Pauling
L. Pasteur


Gauss
Newton
Archimedes
Euler
Cauchy
Poincare
Riemann
Cantor
Cayley
Hamilton
Eisenstein
Pascal
Abel
Hilbert
Klein
Leibniz
Descartes
Galois
Mobius
Jacob
Johann Bernoulli
Daniel Bernoulli
Dirichlet
Fermat
Pythagoras
Laplace
Lagrange
Kronecker
Jacobi
Bolyai
Lobatchewsky
Noether
Germain
Euclid
Legendre
(p/q)(q/p) = -1^((p-1)(q-1)/4)
num = Δ + Δ + Δ
π(n) = n / ln n
(a/p) = -1^rp(a)
(a + b)^n = a^n + na^(n-1)b + n(n-1)a^(n-2)b^2/2! + n(n-1)(n-2)a^(n-3)b^3/3! + ...
∫_b^a f(x)dx = F(b) - F(a);
dF(x)/dx = f(x)
x_(n+1) = x_n - f(x_n)/f'(x_n)
F(s) = s^-2
(abcdef) = (ab)(ac)(ad)(ae)(af)
∫_γ f(z) dz = 0
|a·b| ≤ |a||b|
F(Ax + B) = F(z)
(Cz + D)
ℂ^4
al(E/F);
E_H = {x ∈ E | φ(x) = x ∀φ ∈ H}
f'(c)(b - a) = f(b) - f(a)
u_tt = c^2 u_xx; 0<x<l
u(0,t) = 0 = u(l,t)
2^(2^n) + 1
∂^2u/∂x^2 + ∂^2u/∂y^2 + ∂^2u/∂z^2 = 0
D = R[x]
y
y = f(x)
0
C
C'
A
B
C
I
I'
A'
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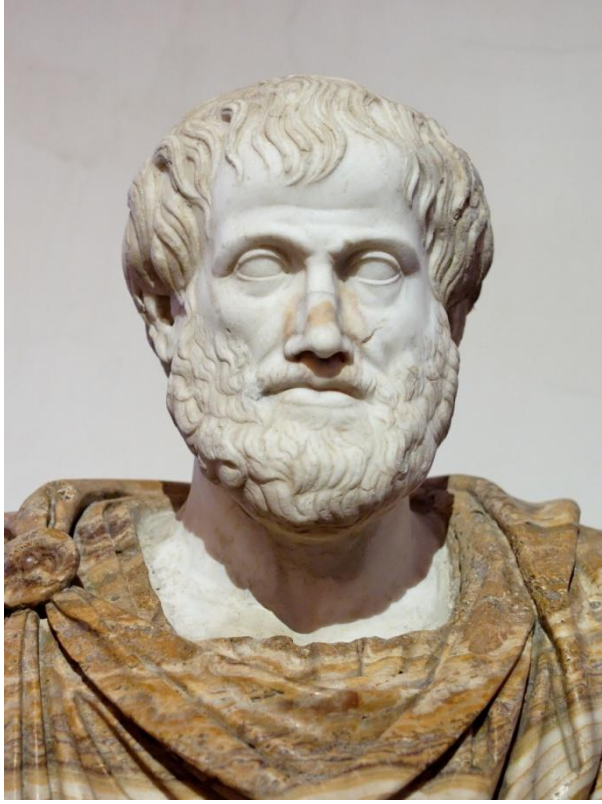
MAKING PHILOSOPHY ACCESSIBLE: POP-UP PLATO

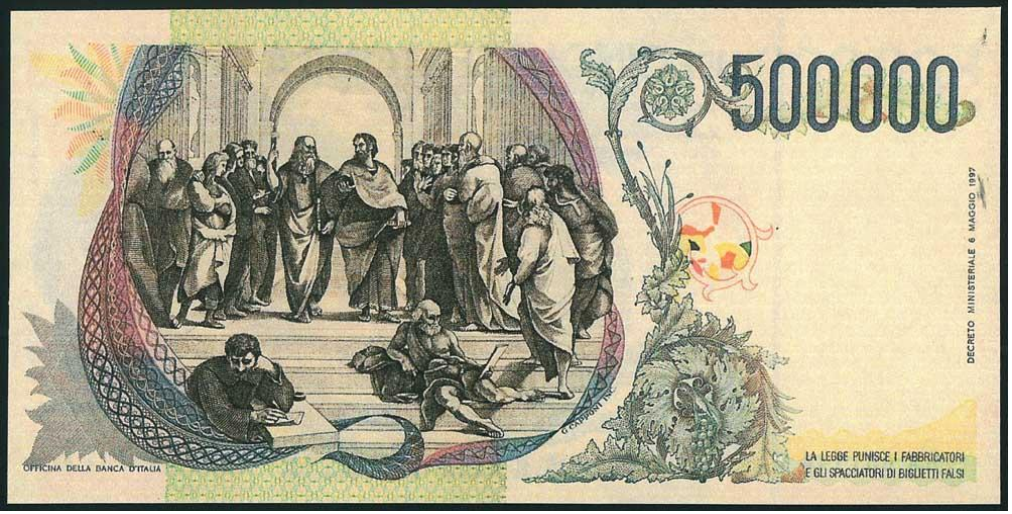
Historical Perspectives

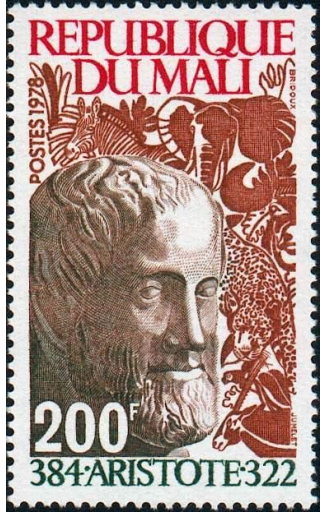


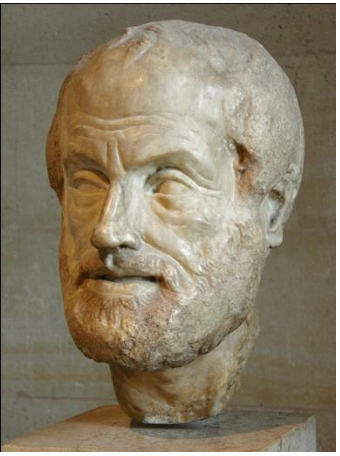
Aristotle (384BC-322BC)

- Founded Western philosophy
- Student of Plato
- Taught Alexander the Great
- "Aristotelianism"
- Developed the "scientific method"
- One of the most influential people ever
- Wrote on physics, theatre, poetry, music, logic, rhetoric, politics, government, ethics, biology, zoology, morality, optics, science, aesthetics, psychology, metaphysics, …
- Last person to know everything known in his own time!

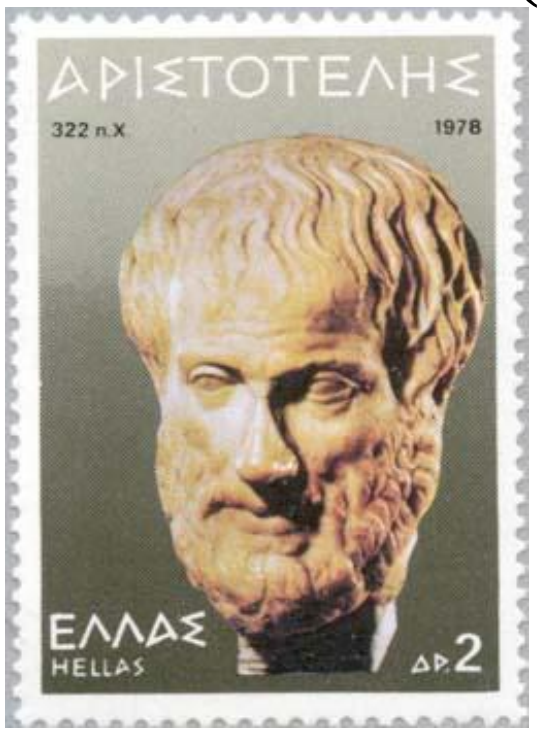
"Almost every serious intellectual advance has had to begin with an attack on some Aristotelian doctrine." – Bertrand Russell

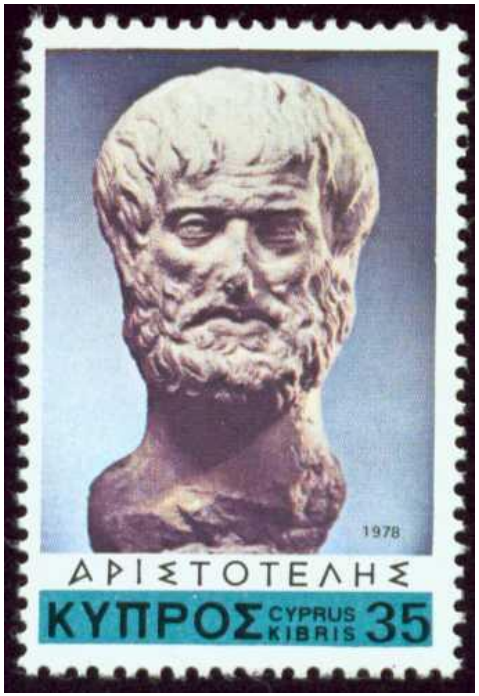






"Wit is educated insolence."
- Aristotle (384-322 B.C.)



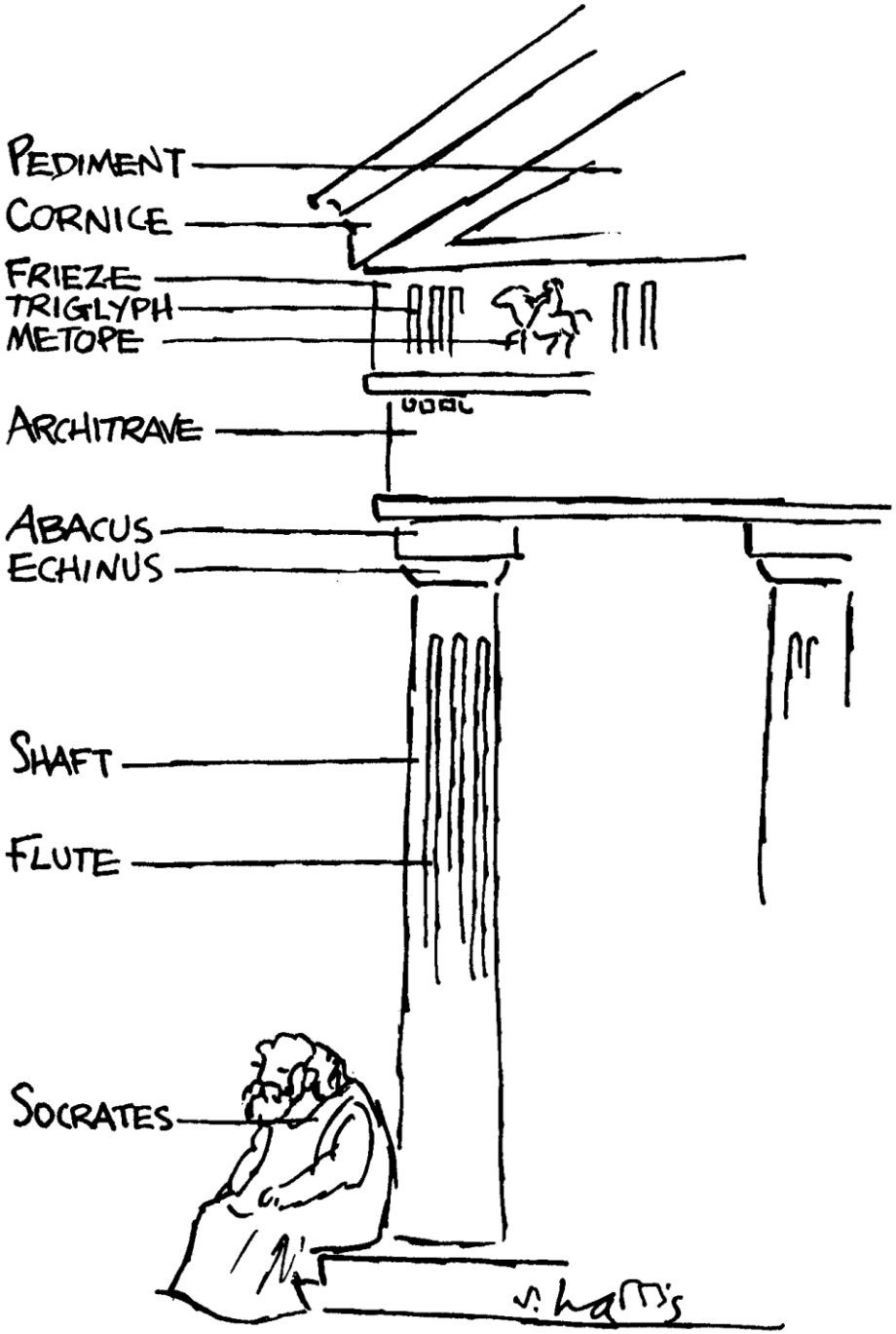



ARISTOTELES
87 km
97 / 10 / 09
D=254mm f/D=10
Moon "LIGHT"
© António J. Cidadão
8
B/W QuickCam
a.cidadao@mail.telepac.pt


THE UNKNOWN PHILOSOPHER
WHO FIRST REALIZED LIFE IS NO PICNIC

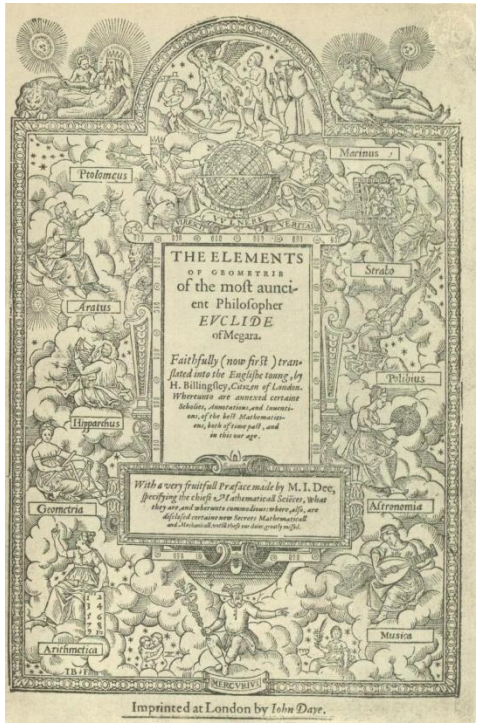

Birds fly because they're lighter than air.
Some trees have different fruits each year.
At night, clouds rest on the ground.
Are you sure he's Aristotle?
S.Harris

"What I especially like about being a philosopher-scientist is that I don't have to get my hands dirty."

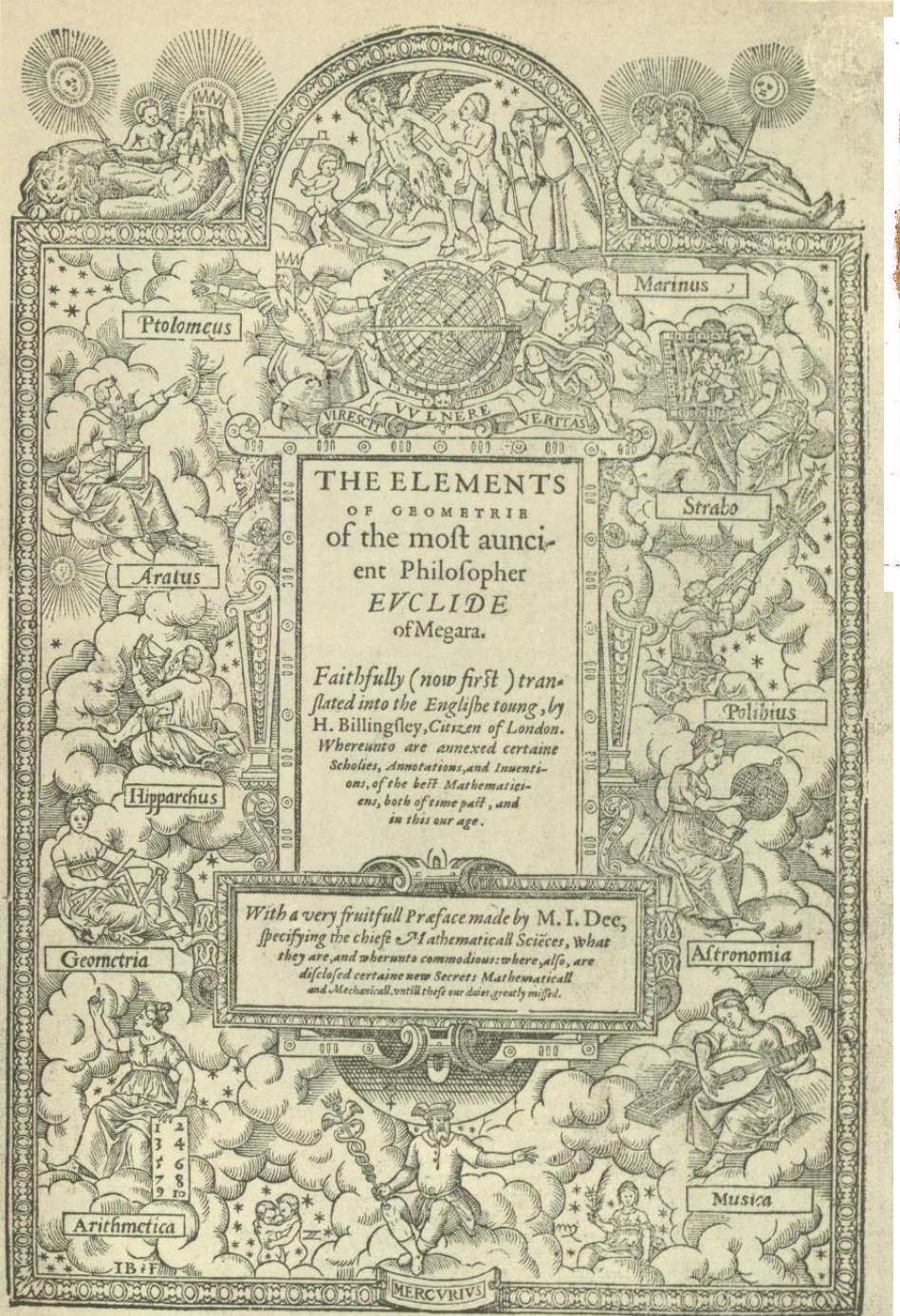

PEDIMENT
CORNICE
FRIEZE
TRIGLYPH
METOPE
ARCHITRAVE
ABACUS
ECHINUS
SHAFT
FLUTE
SOCRATES

Historical Perspectives

Euclid (325BC-265BC)



- Founder of geometry & the axiomatic method
- "Elements" – oldest and most impactful textbook
- Unified logic & math
- Introduced rigor and "Euclidean" geometry
- Influenced all other fields of science: Copernicus, Kepler, Galileo, Newton, Russell, Lincoln, Einstein & many others

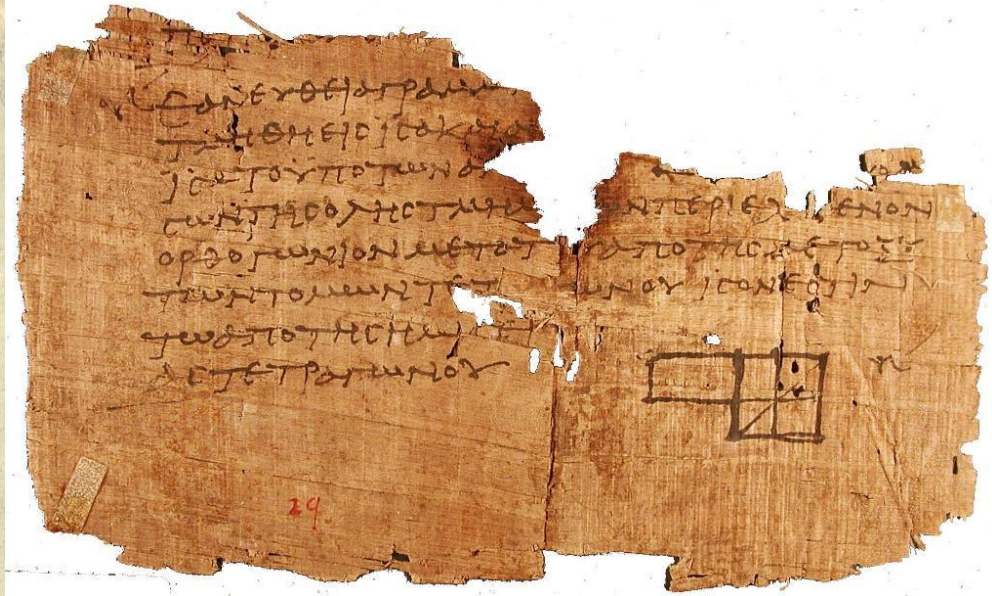


THE ELEMENTS
OF GEOMETRIE
of the moſt auncient Philoſopher
EVCLIDE
of Megara.

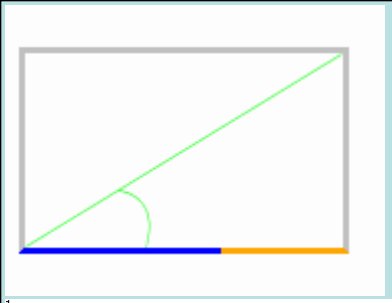
Faithfully (now firſt) tranſlated into the Engliſhe toung, by H. Billingſley, *Citizen of London. Whereunto are annexed certaine Scholies, Annotations, and Inuentions, of the beſt Mathematicians, both of time paſt, and in this our age.*

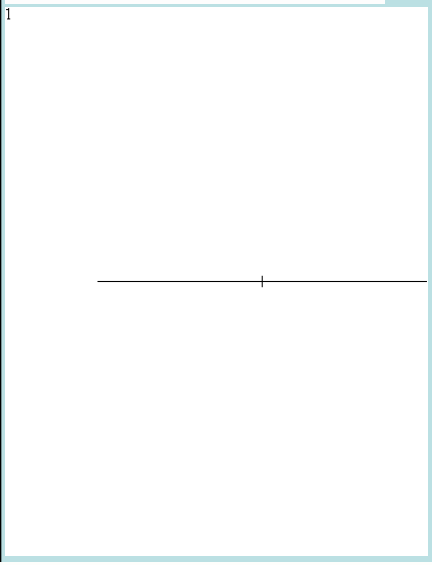
With a very fruitfull Præface made by M. I. Dee, *ſpecifying the chiefe Mathematicall Sciẽces, What they are, and wherunto commodious: where, alſo, are diſcloſed certaine new Secrets Mathematicall and Mechanicall, vntill theſe our daies greatly miſſed.*

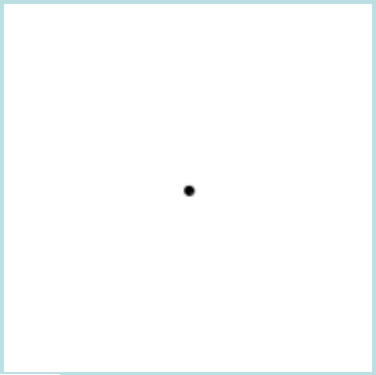
Imprinted at London by *Iohn Daye.*

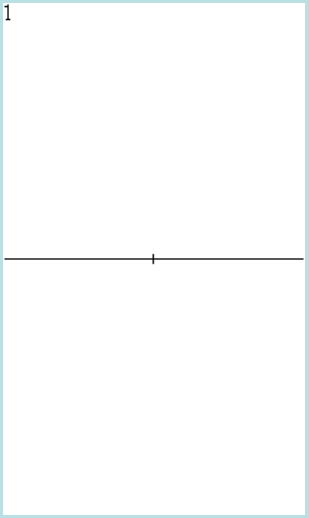


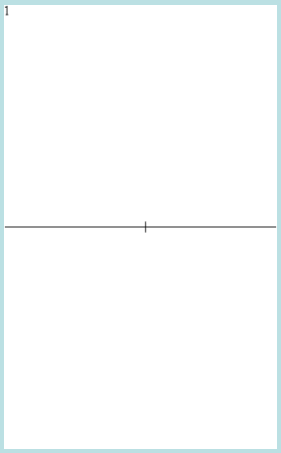
Euclid's Straight-Edge and Compass Geometric Constructions

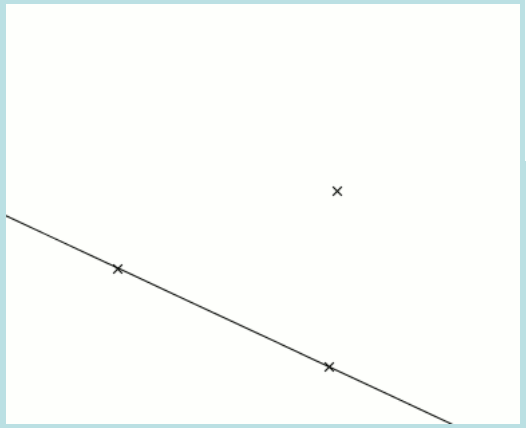


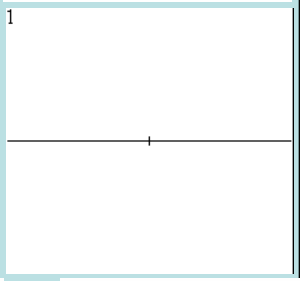


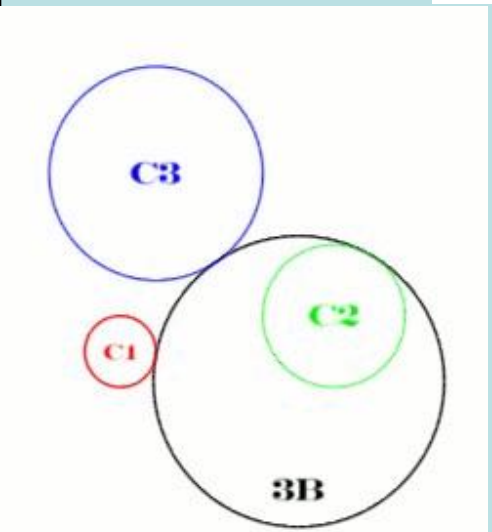


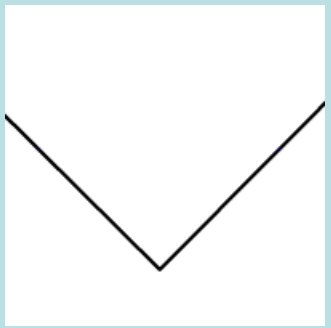


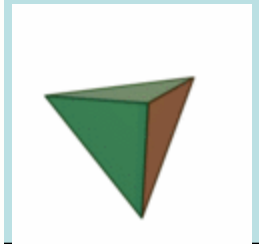


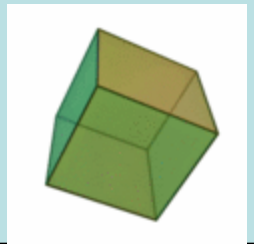


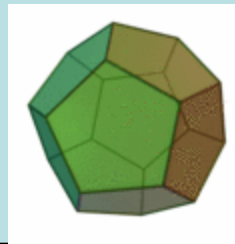


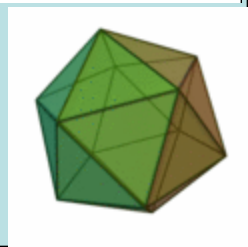










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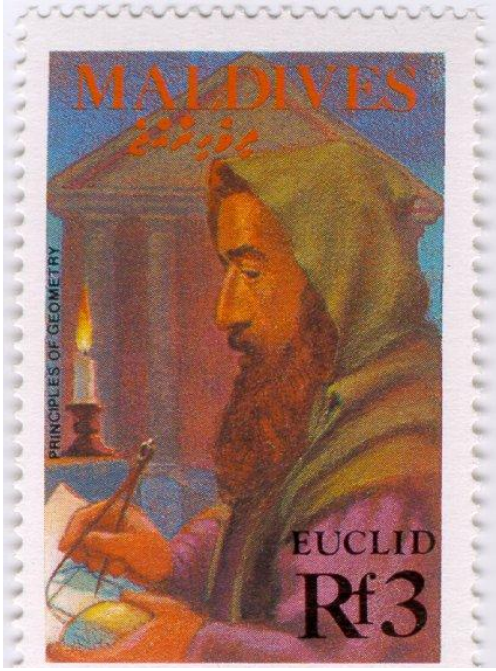
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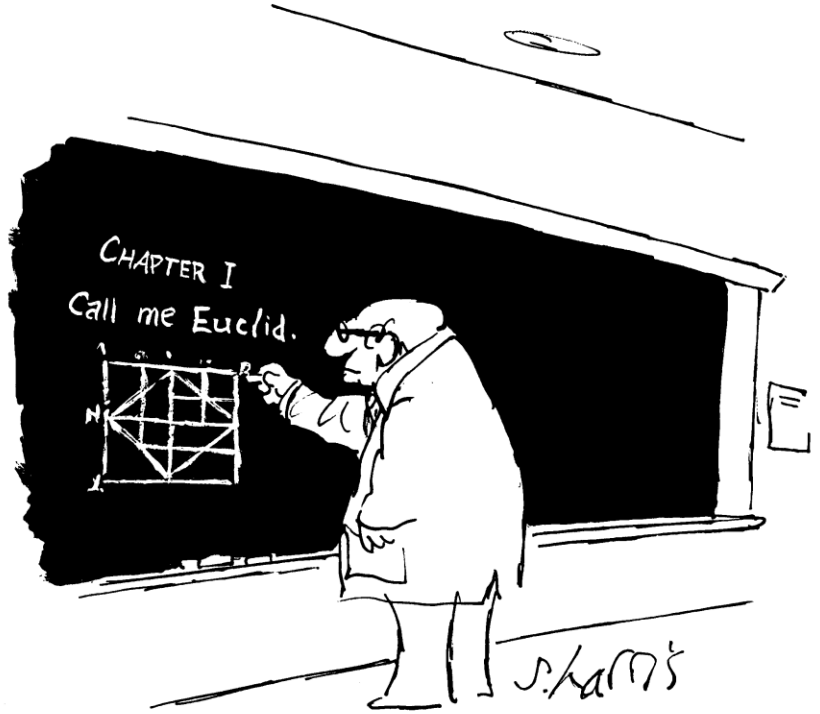

CHAPTER I
Call me Euclid.
S.Harris

Euclid's Axioms

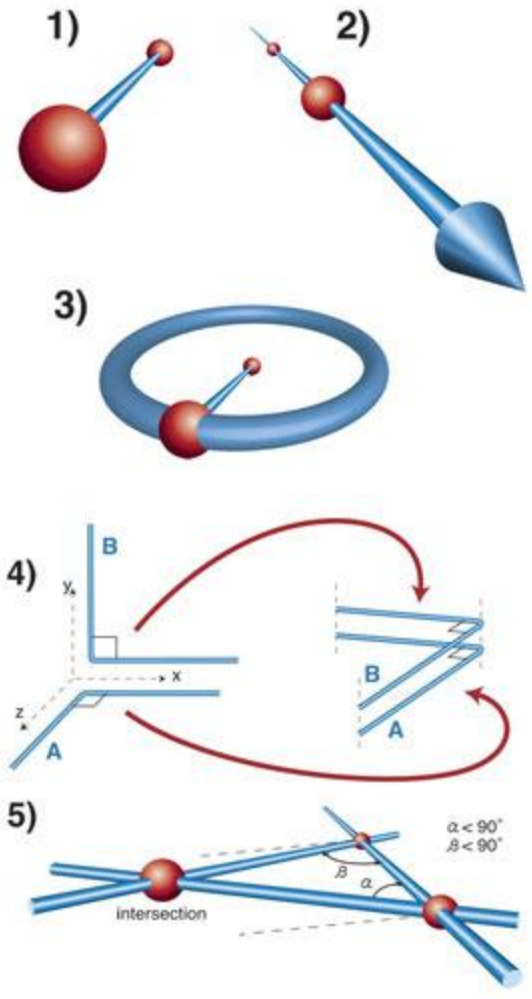
1: Any two points can be connected by exactly one straight line.

2: Any segment can be extended indefinitely into a straight line.

3: A circle exists for any given center and radius.

4: All right angles are equal to each other.

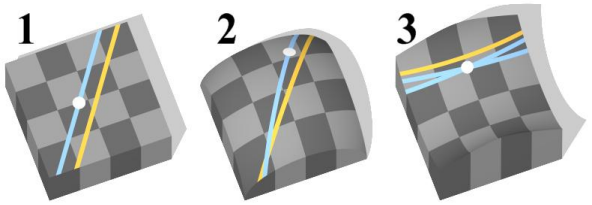
5: The parallel postulate: Given a line and a point off that line, there is exactly one line passing through the point, which does not intersect the first line.

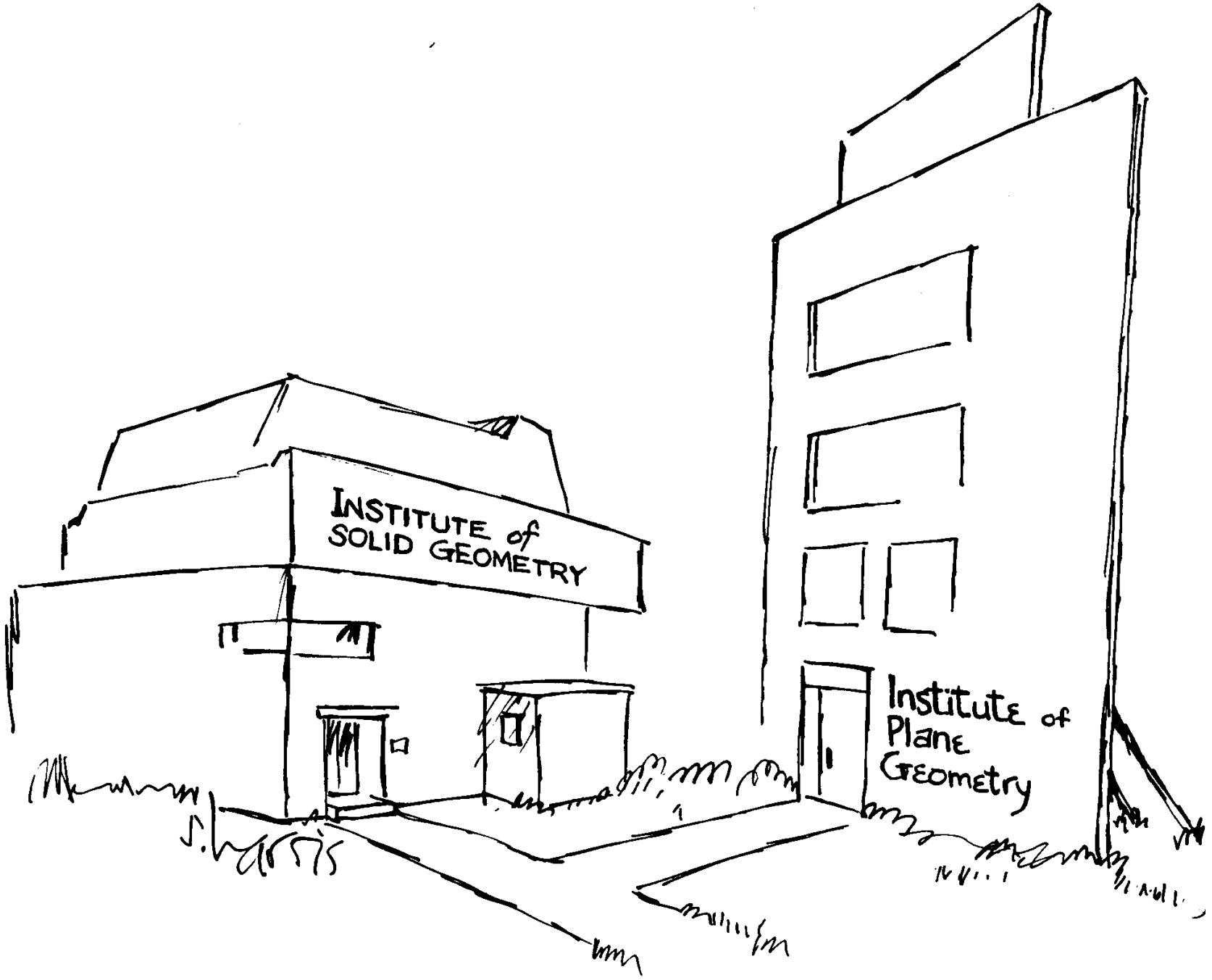


The first 28 propositions of Euclid's Elements were proven without using the parallel postulate!

Theorem [Beltrami, 1868]: The parallel postulate is independent of the other axioms of Euclidean geometry.

The parallel postulate can be modified to yield non-Euclidean geometries!

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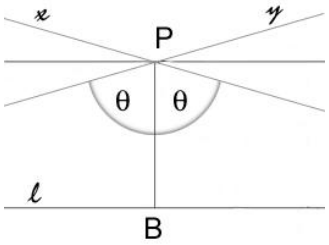
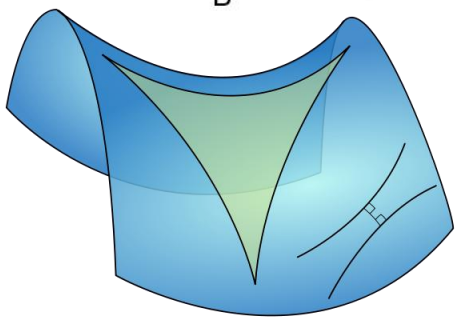
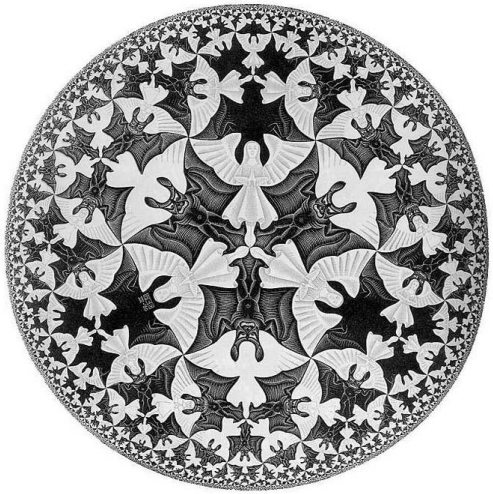
Non-Euclidean Geometries

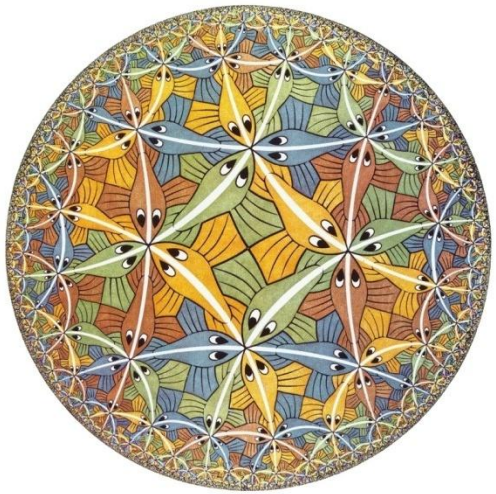
Hyperbolic geometry: Given a line and a point off that line, there are an infinity of lines passing through that point that do not intersect the first line.

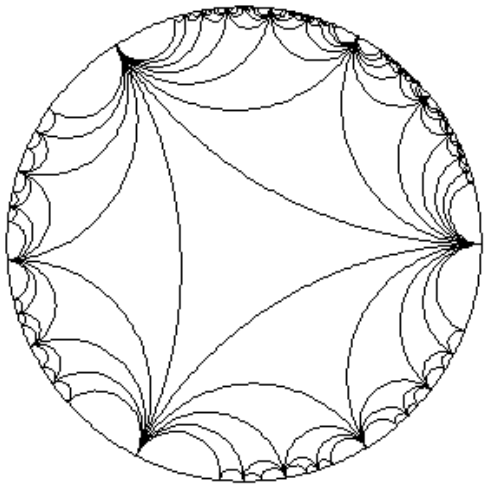


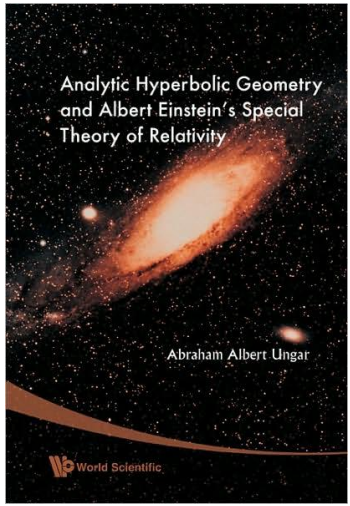
- Sum of triangle angles is less than 180^o
- Not all triangles have the same angle sum
- Triangles with same angles have same area
- There are no similar triangles
- Used in relativity theory





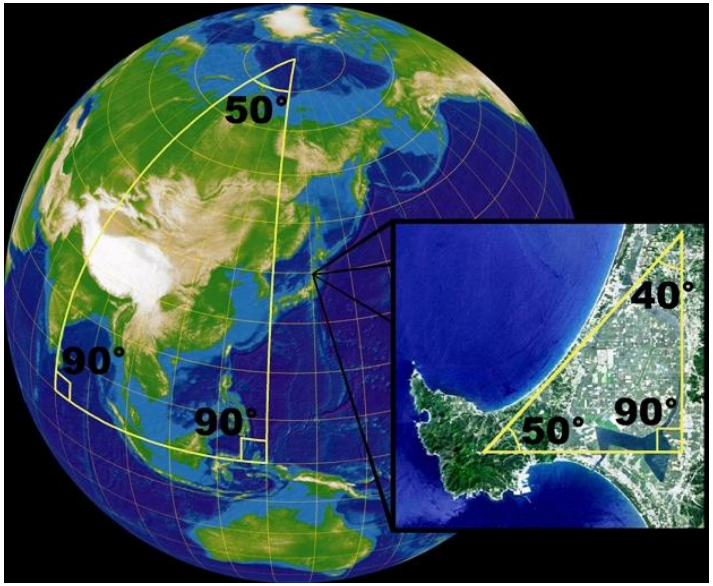




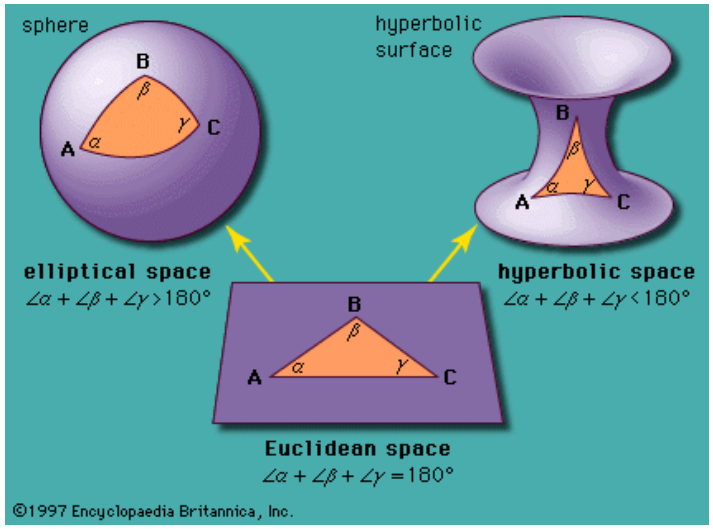


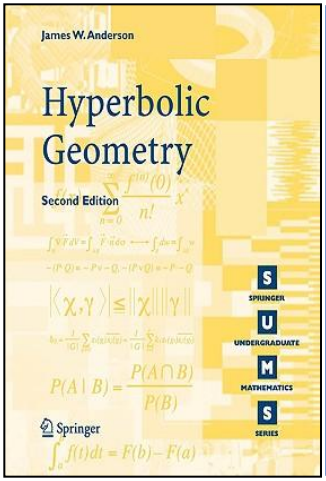
Non-Euclidean Geometries

Spherical / Elliptic geometry: Given a line and a point off that line, there are no lines passing through that point that do not intersect the first line.



- Lines are geodesics - “great circles”
- Sum of triangle angles is > 180°
- Not all triangles have same angle sum
- Figures can not scale up indefinitely
- Area does not scale as the square
- Volume does not scale as the cube
- The Pythagorean theorem fails
- Self-consistent, and complete

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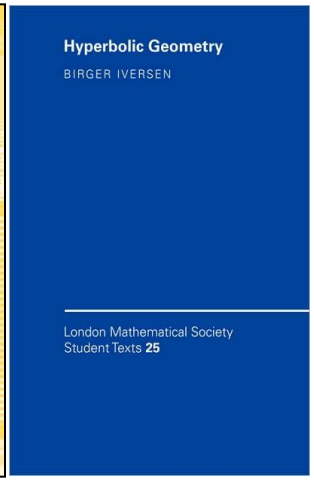
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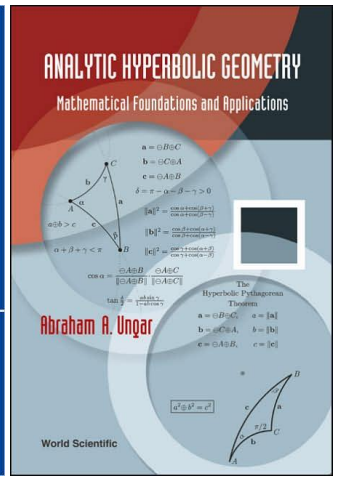
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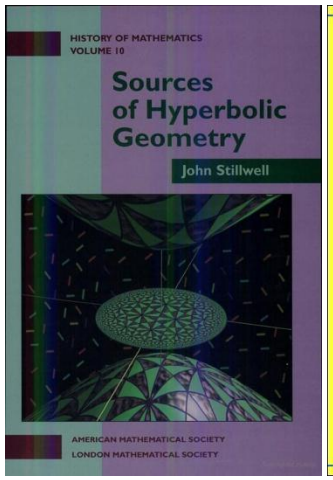
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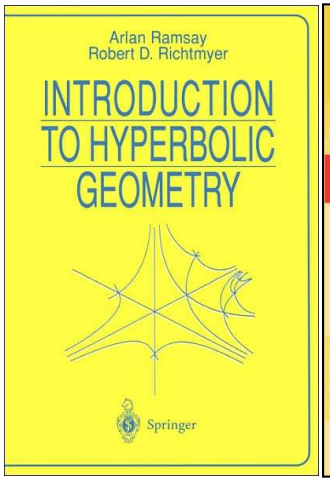
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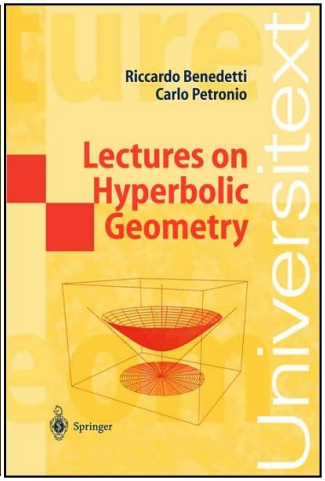
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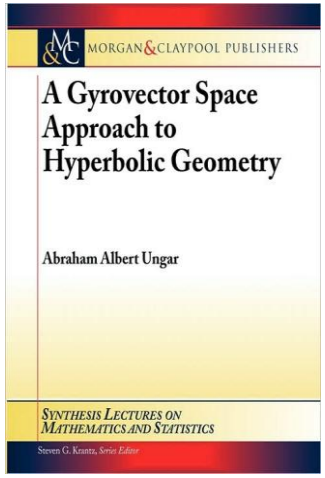
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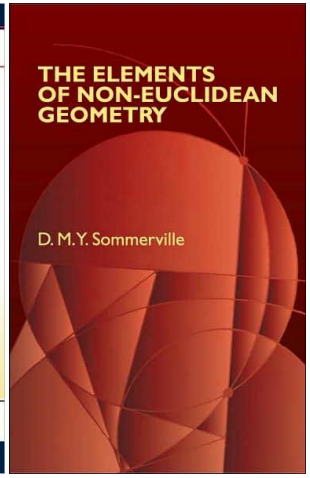
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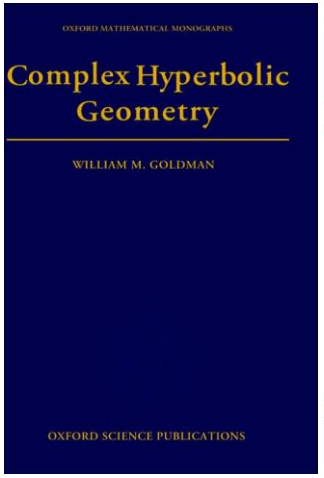
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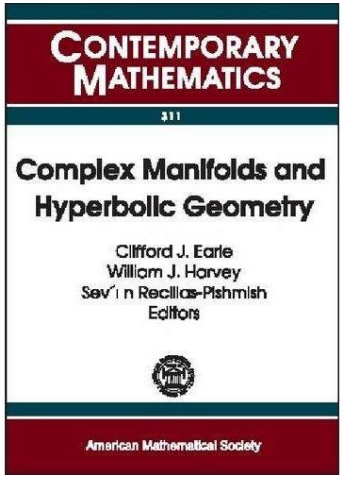
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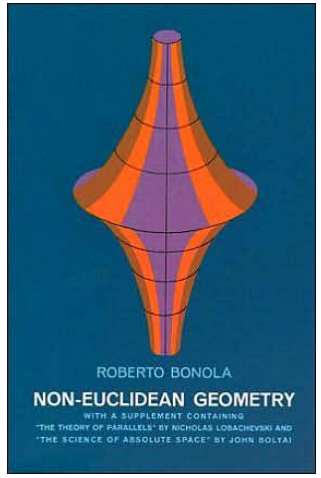
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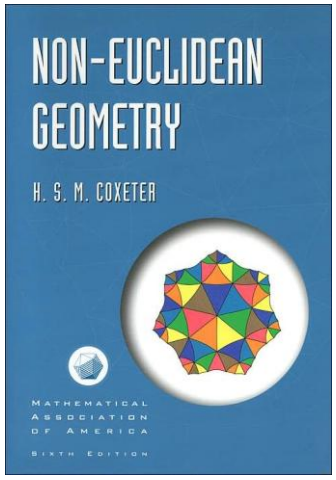
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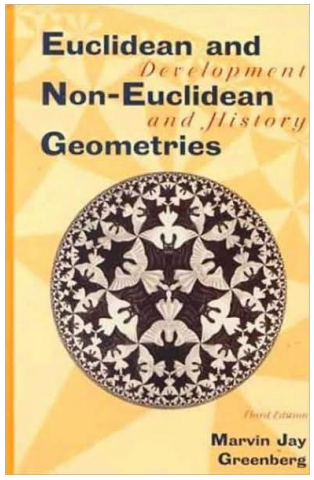
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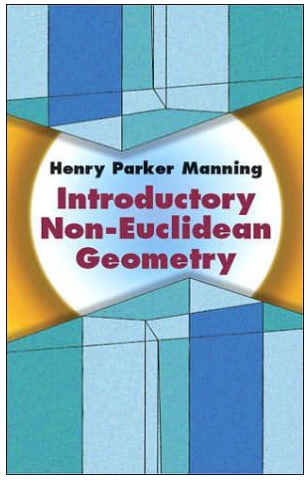
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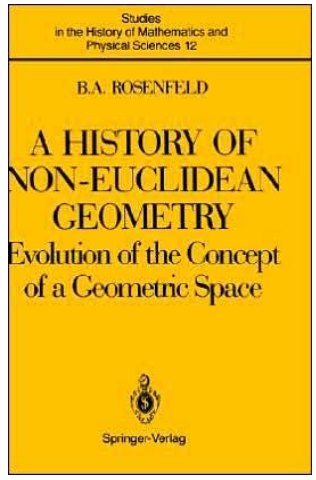
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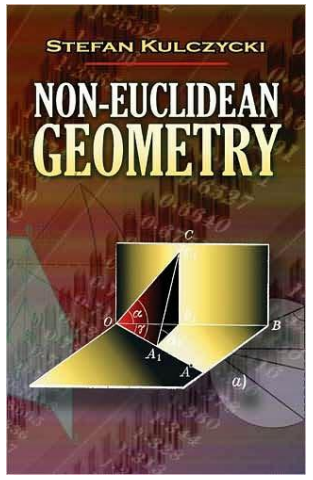
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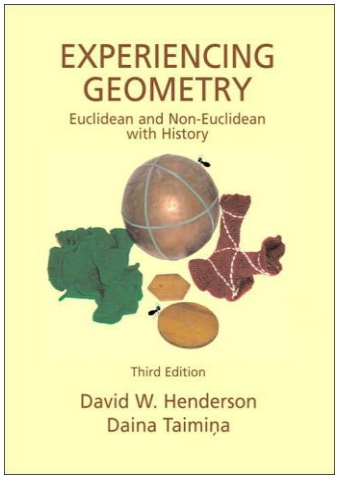
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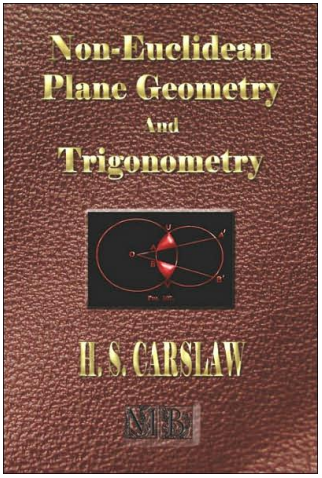
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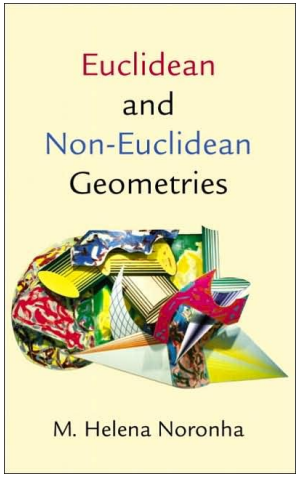
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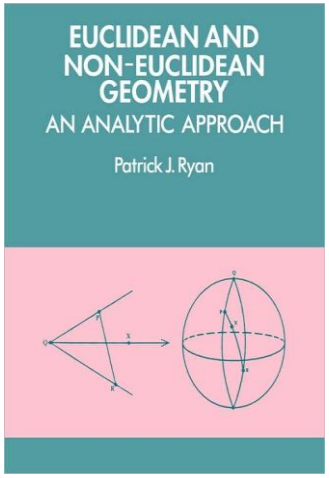
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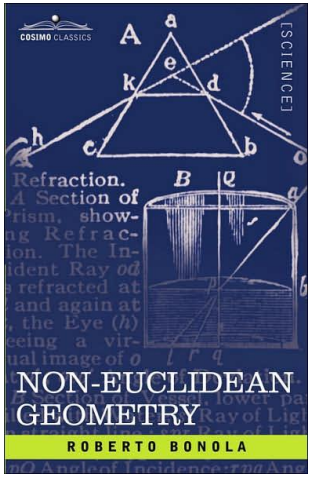
COSIMO CLASSICS
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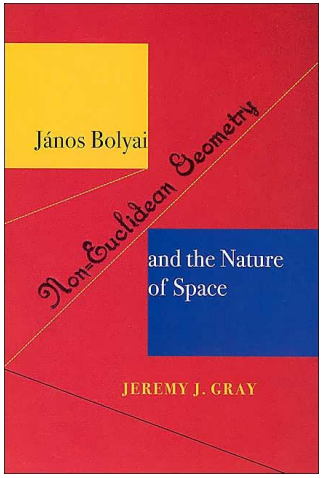
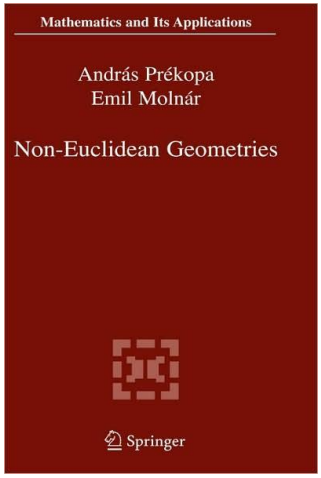
ROBERTO BONOLA


János Bolyai
Non-Euclidean Geometry
and the Nature
of Space
JEREMY J. GRAY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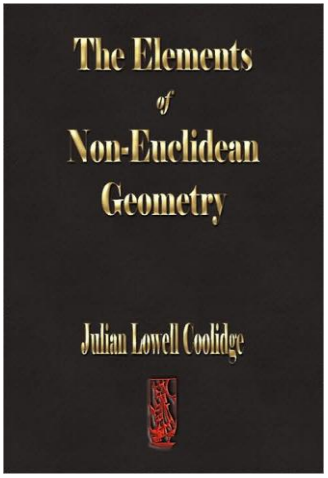
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of
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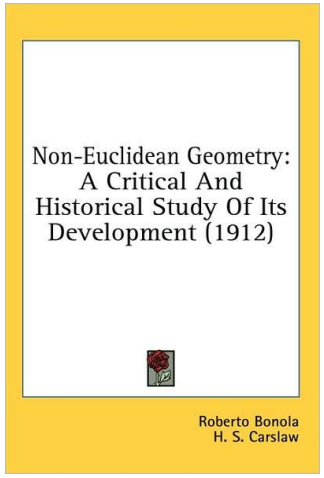
Julian Lowell Coolidge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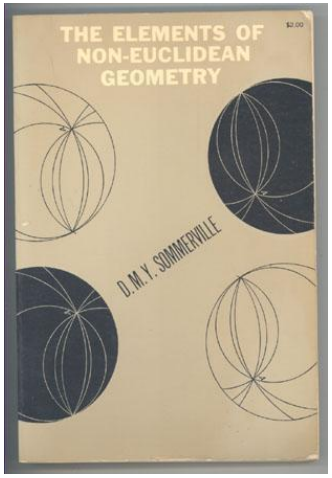
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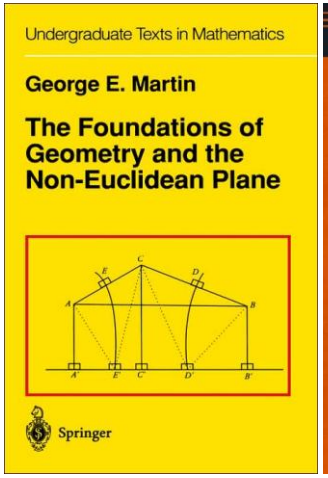
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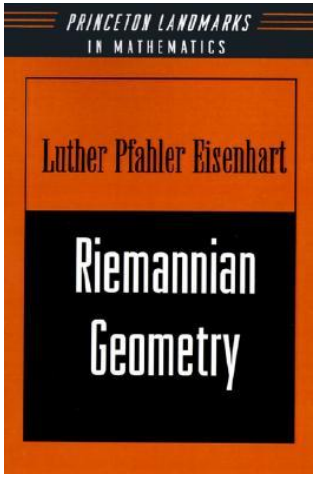
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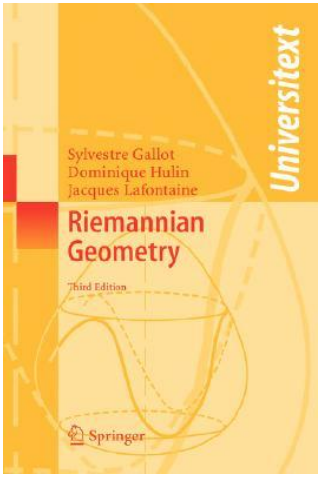
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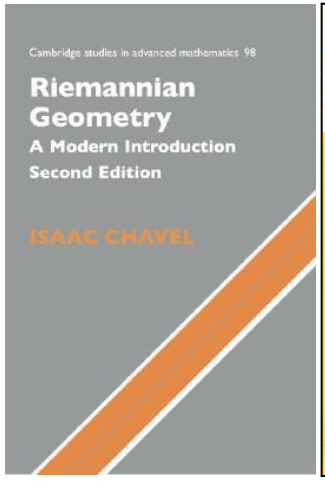
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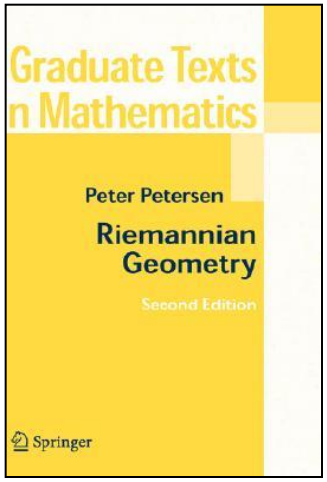
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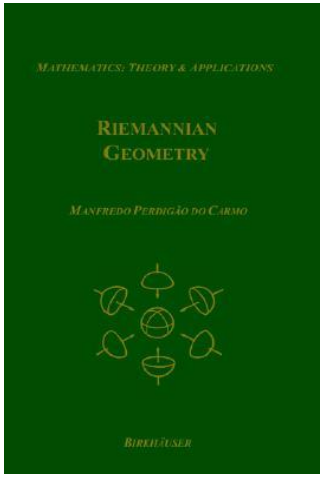
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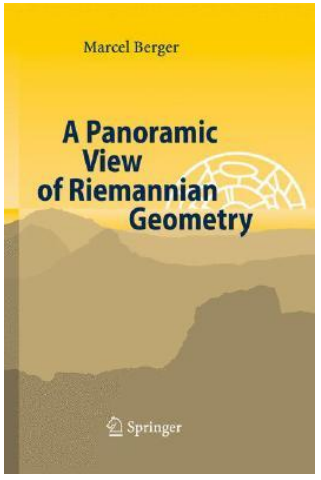
RIEMANNIAN
GEOMETRY
MANFREDO PERDIGÃO DO CARMO
BIRKHÄUSER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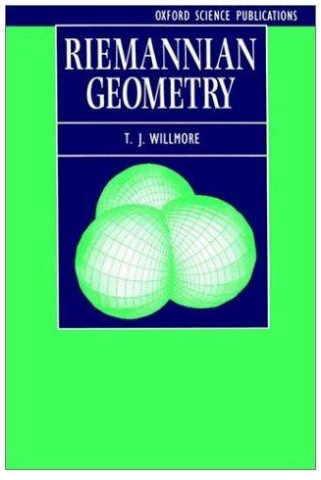
OXFORD SCIENCE PUBLICATIONS
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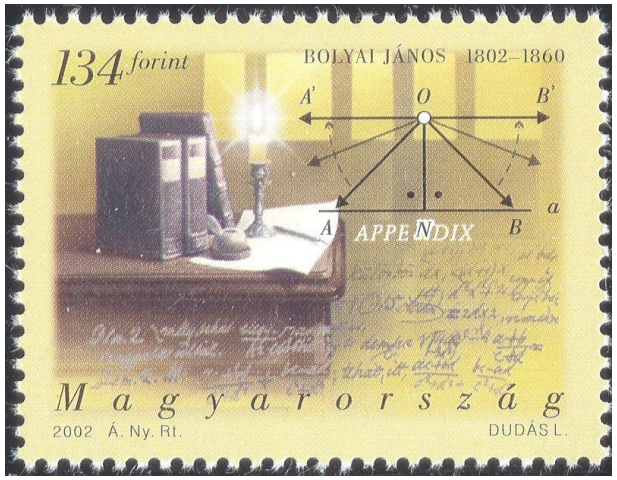
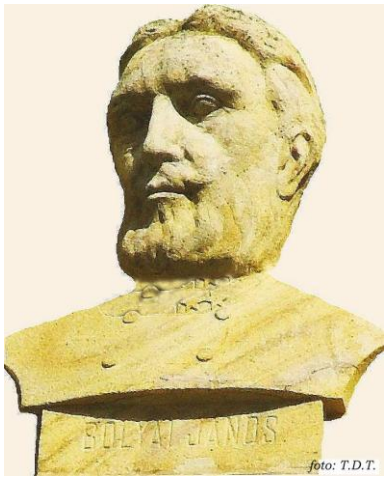
Founders of Non-Euclidean Geometry

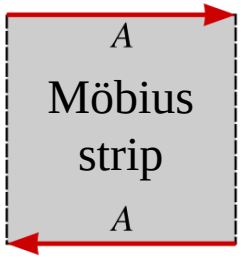
János Bolyani (1802-1860)

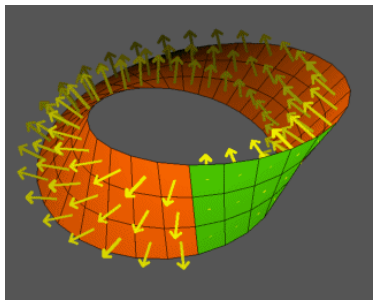


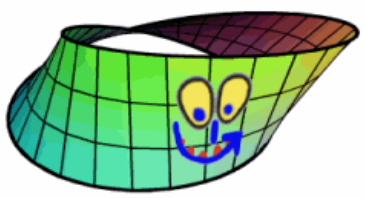


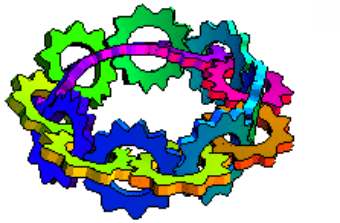
Nikolai Ivanovich Lobachevsky (1792-1856)

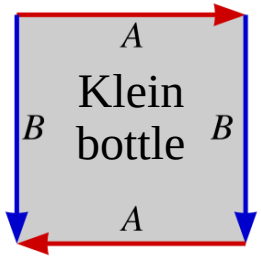
Non-Euclidean Non-Orientable Surfaces

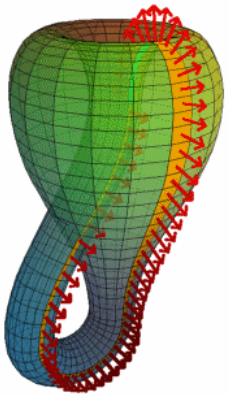


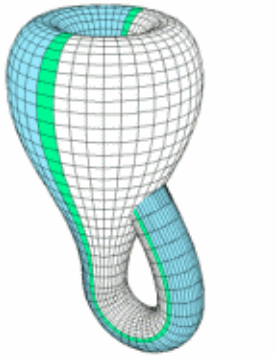


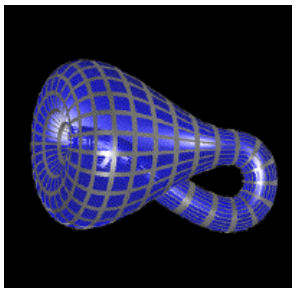


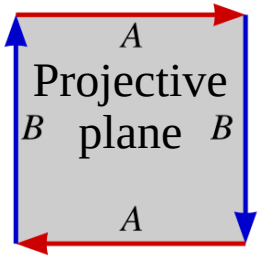


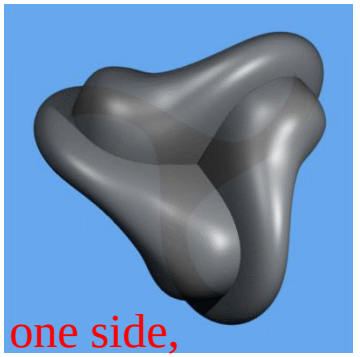


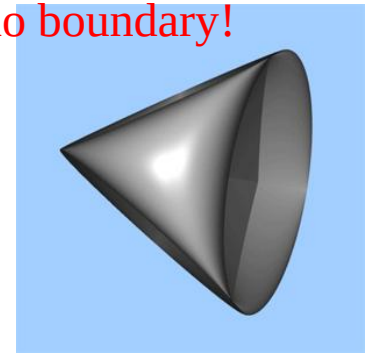


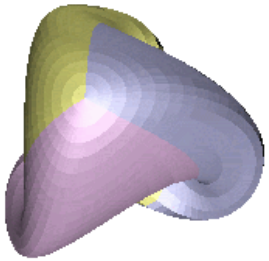




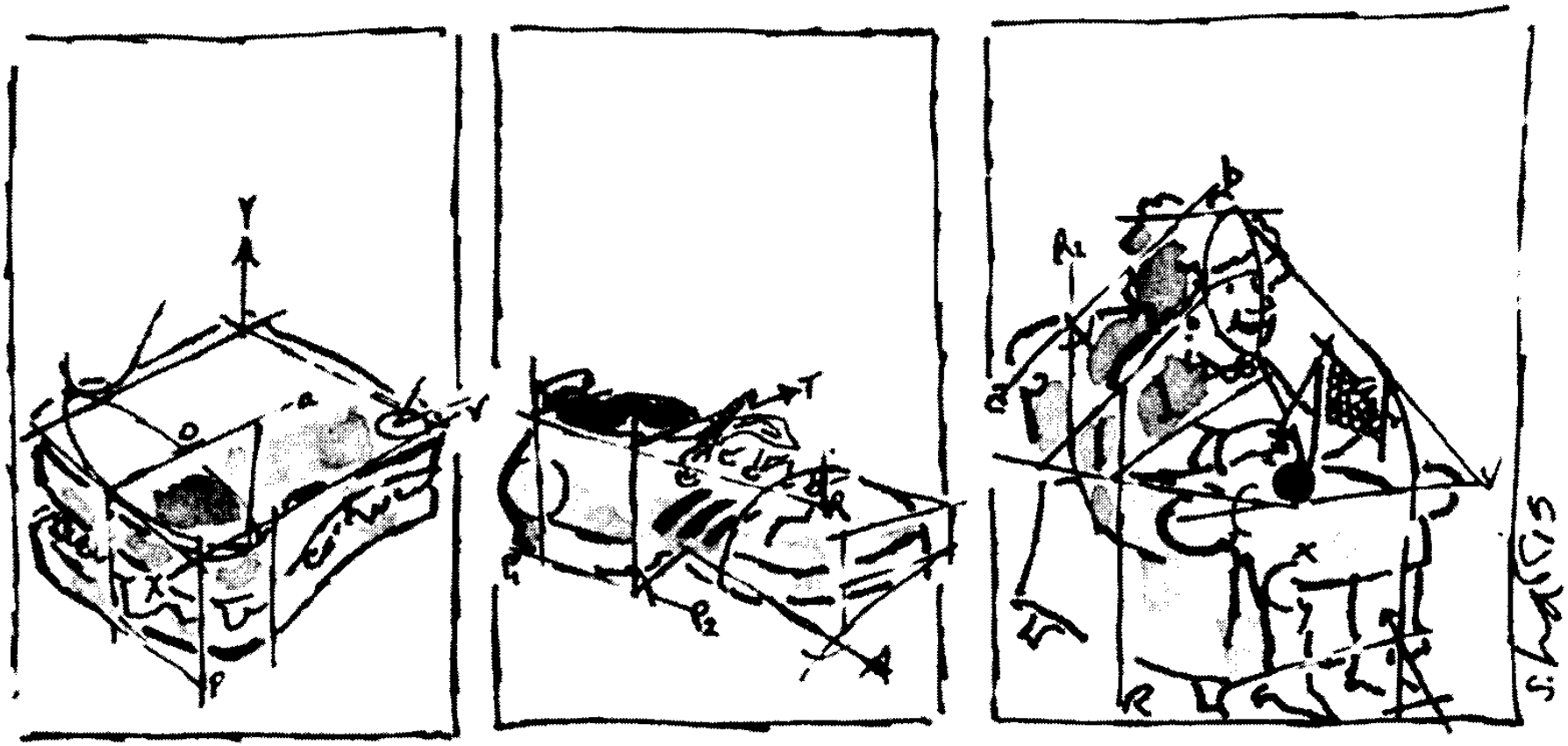








THE GEOMETRY OF EVERYDAY LIFE



TUNA SANDWICH SNEAKER GRANDMA