

NSF-funded Computing in the Arts Workshop
at UNC Asheville **May 16-18, 2016**

Come and explore Computing in the Arts curricula and project ideas that foster **creativity and design-thinking across disciplines**. Within a hands-on project, you will delve into 3D modeling and printing, tangible computing, digital audio, and the science underlying it all. NSF is funding this workshop to enhance the integration of computing and arts disciplines and strengthen STEAM (STEM + Art) education at the national level.

COMPUTING in the ARTS



Apply! For the application and more info - <https://goo.gl/w1JNqw>

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