ENGR (17630)

INSTRUCTORS: Kim, In Kee (ik2sb) - Sherriff, Mark (mss2x)

Respondents: 91 / Enrollment: 144

Summary: CS 1110-001 Introduction to Programming -	Fall 2012 (17630)		
Overall Course Rating		Overall Instructor Rating	
CS-1110-001 Mean 4.16 CS-1110-001 Std Dev 0.96 CS-1110-001 Response Count 451		<i>INSTRUCTOR:</i> Sherriff, Mark Mean 4.66 Std Dev 0.59 Response Count 635	
Difference from Category Mean, Expressed in Category Standard Deviations	-2 -1 0 1 2 0.30	Difference from Category Mean, Expressed in Category Standard Deviations	
SEAS, 1000-level courses Mean 3.84 SEAS, 1000-level courses Std Dev 1.07 SEAS, 1000-level courses Response Count 9373		SEAS, 1000-level courses Mean 4.04 SEAS, 1000-level courses Std Dev 1.01 SEAS, 1000-level courses Response Count 25392	
OUESTIONS AND DETAILS		ANGWED MATDICES	

QUESTIONS MID DETMES	~ ANSWER MAIRICES ~											
1. How accurate is this statement for	Results for	CS-1110-001	, Sherriff, Mar	'k								
you: After taking this class, I am more likely to major or minor in CS.	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)				
Question Type: Likert <i>contributed by Sherriff. Mark (mss2x)</i>	91	3.52	1.29	27 (29.67%)	21 (23.08%)	24 (26.37%)	10 (10.99%)	9 (9.89%)				
	Results for SEAS, 1000-level courses											
	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)				
	174	3.56	1.32	56 (32.18%)	41 (23.56%)	39 (22.41%)	20 (11.49%)	18 (10.34%)				
2. How accurate is this statement for	Results for	CS-1110-001	, Sherriff, Mar	'k								
you: After taking this class, I have a better appreciation for Computer Science.	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)				
Question Type: Likert	91	4.57	0.63	58 (63.74%)	28 (30.77%)	4 (4.40%)	1 (1.10%)	0 (0.00%)				
contributed by Sherriff, Mark (mss2x)	Results for 3	SEAS 1000-I	evel courses									
	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)				
	172	4.55	0.68	109 (63.37%)	52 (30.23%)	9 (5.23%)	1 (0.58%)	1 (0.58%)				
3. How accurate is this statement for	Results for	CS-1110-001	. Sherriff. Mar	'k								
you: After taking this class, I personally have a better understanding of fundamental concepts in Computer	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)				
Science.	90	4.68	0.56	64 (71.11%)	24 (26.67%)	1 (1.11%)	1 (1.11%)	0 (0.00%)				
Question Type: Likert ~	Posulte for	SEAS 1000-1	avel courses									
contributed by Sherriff, Mark (mss2x)	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)				
	173	4.65	0.61	120 (69.36%)	48 (27.75%)	3 (1.73%)	1 (0.58%)	1 (0.58%)				

~ QUESTIONS AND DETAILS ~				~ ANSWER I	MATRICES ~						
4. How accurate is this statement for	Results for (CS-1110-001	Sherriff Ma	rk							
you: Pair Programming helped me learn the material better.	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)			
Question Type: Likert contributed by Sherriff, Mark (mss2x)	91	3.67	1.12	26 (28.57%)	27 (29.67%)	22 (24.18%)	14 (15.38%)	2 (2.20%)			
	Results for S	SEAS, 1000-I	evel courses								
	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)			
	174	3.65	1.20	53 (30.46%)	49 (28.16%)	39 (22.41%)	24 (13.79%)	9 (5.17%)			
5. Which topic/lecture in this course was	Results for C	CS-1110-001	, Sherriff, Mai	rk							
your favorite and why?	Total			I	ndividual Ans	swers					
Question Type: Short Answer	79			See be	low for Individ	dual Results					
contributed by Sherriff, Mark (mss2x)											
	file reading Methods were my favorite because they concentrate on problem solving I/O and the data mining homework have been my favorite topic. I enjoyed the assignment greatly. Learning about loops. At first, this material was challenging for me, but I loved finally understand he to do them. I liked the learning the physical aspects of coding. It was the most interesting. Fractals I enjoyed learning about for/while loops because of the paths that they followed, and how I had to think about that. I liked the story writing class with methods. I enjoyed drawing fractals, since there were actual images that showed whether or not the code worked. It was pretty rewarding when a complicated image appeared on the screen exactly as it wa supposed to look! I like recursion. It is still a little confusing for me but I think it is really interesting and efficient for certain tasks. making a filter for a picture in MATLAB Turkey Game It was cool seeing our programming abilities in a game Loops, they were the most interesting logically. I enjoy recusion - it is very challenging to think about. fractals/recursion - we got to draw pictures! I like recursion a lot my mind works logically and those were the most logic-intensive methods tf we had to write.										
	For loops										
	Recursion a	and classes b	because it had	d the most the	ought process	involved.					
	Learning ho	ow to sort nu	mber (people	in the lecture)) and seeing l	how long one	sort took vers	se another.			
	The scaven	iger coding h	unts - a fun a	nd engaging v	way to learn						
	I like learnir	ng about met	hods. creating	g methods tha	at a class use	s is a ton of fu	un.				
	fractals wer	e fun									
	My favorite homework a very releva	topic was ab assignment a nt.	out the GPS and a pain to o	coordinates a do, in the end	nd Calendar I found it inte	objects. Altho cresting and re	ugh it was a c ealized that th	lifficult is was			
		Page 2	of 18								

~ QUESTIONS AND DETAILS ~	~ ANSWER MATRICES ~
	I liked the decision structures topic because it taught me a very logical and systematic way of thinking that is applicable to any discipline that you study.
	I liked the big homework projects. It made me feel like I was working toward something tangible, rather than a problem set.
	learning about methods.
	I really enjoyed the lecture where we did the scavenger hunt. Because it allowed us to practice the skills you were teaching us in a fun way.
	learning loops, and other fundamental programming blocks
	turkey farm game, though it is not that exciting(I didn't figure how the whole program works), but still that is a "game" that I can play
	Writing methods, because the logic seems very useful to me.
	The chase was my favorite lecture because it was different than the normal lecture. We got to move around, and it was fun.
	Recursion. I think it is cool that you call the method within the method.
	Data Mining. Already working on getting a complete mailing list for all current students without just sending out 124*10^6 emails the boring way.
	The fractals because I was able to make really interesting designs.
	recursion
	I enjoyed learning how to make methods because they are useful.
	Probably everything up until fractals. At that point it kind of went over my head, but to be fair I was paying less attention during those weeks. I had the most trouble with recursive writing
	Methods. I like the idea of divide and conquer behind. It is very useful to an engineer, as most of the time we need to approach our problem step by step.
	recursion, the beginning basic stuff, methods
	I enjoyed being able to program simple tasks. I particularly enjoyed recursive methods.
	I very much enjoyed the classes section of the course. I liked this section because I felt like it helped us see the potential of what can be done with computer science. I also enjoyed making the Turkey Farm game, which heavily focused on classes.
	I liked when we covered loops because that's when it all started to make sense to me.
	The method one when we brought in our own items and wrote a story about it.
	None
	turkey farmer was a complex yet fun program to write, especially since we had freedom at the end to add a feature
	Conditional statement, because that was when the programming started to get deeper.
	I liked the GPS lecture. It was cool to see the students running around grounds with Professor Sherriffs phone. It opened my eyes to the power of technology.
	My favorite topic was learning methods. Not necessarily for the content, but for the realization of how useful they were and the satisfaction of being able to see future uses for something I was just learning.
	I especially loved GPS and Turkey Homeworks. It really helped me to understand concept of methods and objects which is core of object-oriented programming.
	Loops! This is because it was the easiest to understand and program.
	writing classes for objects we brought in and making a story
	Advanced I/O: gave me a much better understanding of how computers read, write and process data on the lowest level
	I liked recursion the most, because as a math major, it really made a lot of sense to me. Also, I really enjoyed the fractal-drawing application of recursion.

I enjoyed loops and classes the most

All of them. Sherriff was well prepared each time and made the class enjoyable.

~ QUESTIONS AND DETAILS ~	~ ANSWER MATRICES ~							
	Loops, well they	v were fun						
	I thought recursi computer.	ion and making fractals was really interesting, and can really only be done using a						
	Methods/recursi	ion. I liked figuring out the algorithms for the math problems.						
	I know this answ decide, so every	ver isn't helpful, but I have stared at this question for 10 minutes and I still can't /thing.						
	Recursion							
	Any kind of loop extremely syste	is were my favorite because it's interesting how programming sorts through data in an matic way.						
	Loops. Seemed	the most practical						
	I really enjoyed	learning about loops.						
	Recursion. It is fun to think about.							
	Most							
	when Sherriff showed us jamwithchrome and his html5 website. Showed how java can be applied else where.							
	Loops and if statements because I had heard/witnessed them in CS 101.							
	Loops and array lists was the most interesting topic we covered, I appreciated being able to see the ability to adjust the Arraylists using loops.							
	Most classes were enjoyable and engaging.							
	I enjoyed all of them. Not sure which was the favorite.							
	The GPS coordinate assignment was very cool and interesting							
	Making the gam	e was really really fun and really got me interested in CS!						
	I really enjoyed	getting a better handle on recursion.						
	I like the part lea	arning method and class. It's very interesting and useful.						
	loop							
	The whole cours more neat desig	se in general was pretty cool, but I guess I liked fractals the most because I can make ins outside of the course.						
	Fractals. We go	ot to create our own pictures using code. Pretty Tight.						
	Classes and Ob	jects were my favorite because it gave some real-life application to computer science.						
6. Which tonic/lecture in this class do	Populto for CS 1	110 001 Sharriff Mark						
you think you will find the most useful	Total	Individual Answers						
Question Type: Short Answer	77	See below for Individual Results						
contributed by Sherriff, Mark (mss2x)								
	Algorithms.							
	Probably the sa	me as above. It's a useful skill to have.						
	Most useful was	the ArrayList section, and also the Yoshi chase seemed helpful too.						
	Methods/Classes							
	writing methods							
	Likely method and class writing, which are skills applicable across languages and applications.							
	loops or recursid	on						
	recursion, intro	to matlab (for ChemE)						
	Loops. I think they are concepts that help us understand many things.							

The information in this document is private and confidential. Please handle accordingly.

~ QUESTIONS AND DETAILS ~	~ ANSWER MATRICES ~
	Probably the unit on building classes.
	I think just having a general foundation of object oriented programming and computer programming may be useful to me later in life, possibly in using other coding languages.
	Object-oriented program
	Having a basic understanding of figuring out algorithms and how computer science works
	Algorithms. You can use this concept in everyday life.
	how to solve overwelming problems by breaking them into small pieces
	Other programming languages
	If I choose CS major, probably everything
	object oriented programming
	algorithmic thinking
	methods
	I think that all of the general skills will come in handy to make programs that I can use to help me solve problems, calculate grades, and what not.
	I think the respect I have gained for programmers will be the most useful to me in the future. I don't plan on being a programmer but I will more likely than not be working with one. This class will help me relate to them better because I understand how frustrating it can be.
	Loops. For most of the time the loops will be enough for other me, a chemical engineering student.
	programming itself. How to read online data.
	Method writing and recursion.
	Maybe the class where we learned about building websites.
	The class we went over sorting and comparison tests - learning the importance of efficient coding.
	I believe the classes and methods sections of the class have the most longterm benefit for both furthering my education in computer science and for personal projects should I choose to pursue one.
	Java in general
	The mathlab lecture
	All of the topics presented during this semester build on one another and I believe they would be useful together as a whole.
	Uhh All of them?
	Loops?
	Reading CSV files!
	Basic programming skills
	I don't know if I could choose one. I honestly do not want to go into Computer Programming, but I think my knowledge of java and coding will definitely benefit me wherever I go in life.
	I think that simple computing with primitive data types will probably be the most useful in the future, as I can just use that to help me complete simple, but tedious tasks.
	Using loops
	Everything.
	None in particular.
	arrays, and reading csv files
	most of everything, including the little bit of Matlab that we learned
	anything. CS is inherently useful. lectures such as yoshi chase and the code breaking and treasure searching were really fun and memorable

ArrayList stuff. I've heard it's important for 2110.

~ QUESTIONS AND DETAILS ~	~ ANSWER MATRICES ~
	if else
	Method and recursion and loop.
	Learning that each programming language has similar ideas, just with different syntax.
	Recursion!
	As a pre-comm student, I know that CS is important for finance but until I get to the comm school I couldn't really tell you which is the most important. I'll say reading files for now.
	I think learning how to use a Scanner to read files from various sources will prove the most useful.
	Reading CSV files. I remember working on an internship this past summer where data was outputted in CSV files.
	Creating object will really helps me to take future CS classes.
	every topic is dependant on the other. One can't progress in one topic without learning the other. Therefore, all were important
	a general understanding of java
	Loops because they are one of the most commonly used topics in computer science.
	learning how to use the several different loops available in java
	Recursion
	Recursion
	If I continue to go for a BME major, I will probably end using Matlab for coding in the future.
	Reading files and metlab
	methods because they help me problem solve quickly and logically
	Simply understanding that computing is everywhere. Today I realized the someone, somewhere, had to have programmed the automatic sinks in the bathroom. Literally everything is computed and programmed. Even the way our brain process and compute things is similar to computers, it's amazing.
	I think being able to work with CSV files could be very useful.
	Array lists seem really helpful and applicable to a lot of longer codes.
	I would like to learn how to hack into SIS and change my grade in this class from a measly B to an A. I feel this would be a good final exam.
	As a biology major working with large genetic data sets, the looping and working through large sets of data will be the most useful.
	Most
	Building classes
	Probably about Matlab, bu that was my least favorite part, but I know it is important. Other than that I loved everything.
	Graphics
	I think the general knowledge and syntax of Java will be useful in the future should I need to pick up new programming languages.
	The decision structure topic because of the reason I wrote above.
	Everything is very useful.
	Іоор
	Algorithms
	Method writing.
	I believe the ability to write methods that make calculations will help me.

~ QUESTIONS AND DETAILS ~	~ ANSWER MATRICES ~								
7. What lecture/topic(s) in this class	Results for CS-1110-001, Sherriff, Mark								
"did not work" or were not seen as useful in the long run?	Total Individual Answers								
Question Type: Short Answer	13 See below for individual Results								
\sim contributed by Sherriff, Mark (mss2x)									
	do/while loops								
	I think the Matlab section, while well intended, was not given enough time for an effective treatment. Advanced I/O also was just blown through. I'd like to see you pick one of the previous two and spend some actual time with it.								
	Arrays & array lists were more difficult to learn.								
	n/a								
	I still don't understand arrays, classes, most of the material covered in exam 2. I feel like it to clear.	vasn't very							
	advanced I/O t the end, Yoshi's case, With finals coming up I didn't have time to really focus concepts and more review for the final might have been better	s on these							
	maybe fractals?								
	I thought we could've been better prepared to do the Person of Interest homework.								
	the Matlab lecture.								
	I don't know. It seems that all the topics are very basic and fundamental for future programmed	ning							
	null								
	Matlab. It took forever to download it and only caused problems.								
	Algorithms!								
	I think that all lectures "worked".								
	The matlab stuff, would have been fine just hearing about how different languages are diffe	rent.							
	DRAWING RECURSIVELY!!!								
	I'm not sure								
	none								
	none								
	none								
	I thought that for HW 6, the need to adjust the fractal to fit within the size of the window and to be centered when it showed up on the screen. If you could give us the algorithm for adjusting that so we don't have to test-and -check for hours, that would be great!!								
	probably matlab								
	None. I enjoyed it all.								
	MatLab								
	I think that they all worked.								
	Nothing								
	Learning Matlab for two lectures at the end of the year.								
	Matlab: We only worked with it for a few days								
	I though that the fractals were interesting but a little confusing.								
	matlab was too rushed, and personally not useful for me since i'm just here to learn CS for the preferred python instead, but that's personal.	łun. would							
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~ QUESTIONS AND DETAILS ~	~ ANSWER MATRICES ~
	Learning about other computing languages
	I think all of the topics were useful in this class. It is an introductory course after all.
	Advanced IO
	Can't think of anything
	I am not a fan of recursion but especially the fractals. They are neat but not truly useful to myself.
	I didnt like the chases, they were a good idea but there wasnt enough time to do them in class so we ended up having to work on them outside of class.
	None that I can think of
	Nothing really
	The Advanced IO lesson confused me a lot. I didn't follow the lecture or example code and felt that we rushed through it.
	I think matlab was useless. I preferred to take a look at other programming language such as python, c#, c ETC.
	None
	The chase where we had to run around Grounds and decode things.
	I thought everything was useful in its own way.
	Covering Matlab was not that useful for me, I'm in the college so Matlab will not be useful for me in the future.
	N/A
	matlab
	matlab
	Matlab I'm not an engineer so I can almost guarantee that I will never use it again.
	yoshi's chase would have fun if we figured out the code
	The frisbee one was a bit confusing. I eventually understood the topic, but I think that was a poor way of presenting it. (That being said, frisbees can still work if you really want to; they just need some cleaning up)
	Fractals
	Recursion
	advanced IO
	I think we spent too much time drawing fractals
	recursion since most problems in java are solved iteratively
	The way Professor Sherriff taught how classes worked was not effective. Instead of using metaphors, he should have just told us what they were. What they were was actually much simpler than going from the metaphor.
	yoshi and the binary coding.
	MATLAB. I am not an engineer, so I found little use for this topic.
	The lectures that did not apply to the above.
	None.
	The advanced I/O topic.
	Maybe fractal stuff? Good for learning recursion though, I suppose.
	fractal
	I do not see how often drawing fractals becomes useful in coding.
	The MatLab class.
	I think it was good.

~ QUESTIONS AND DETAILS ~						~ ANS	WER M	ATRIC	CES ~				
	Although re	eally cool to	look a	at, fra	ctals	are mo	ost likel	y goin	g to be use	eful for	r me.		
	The one da	ay spent on	Matlat	o/othe	er pro	gramn	ning lar	nguage	es.				
	Learning a	bout Hex Re	aders	6									
	Matlab												
	I guess, in general, learning the specific features of Java. Most of that was left to our own and it got confusing at times.							nd it got					
8. How accurate is this statement for	Poculto for	CS 1110 00	1 Ch/	orriff	Mark								
you if you used the podcasts from this class: Podcasts were useful to catch up on material that I missed due to	Total	Mean	Std D)ev	Stro Ag	ongly ree 5)	Agre (4)	e	Neutral (3)	Disa (2	gree 2)	Strongly Disagree (1)	Not Applicable (NA)
absences.	88	4.21	0.8	7	2 (25.0	22 00%)	16 (18.18)	3%)	8 (9.09%)	(2.2	<u>2</u> 7%)	0 (0.00%)	40 (45.45%)
Question Type: Likert													_
contributed by Sherriff, $Mark(mss2x)$	Results for	SEAS, 1000	-level	cour	ses	and a	A		Mandaal	Disa		Otros esta	NL-4
	Iotai	wean	Stall	Jev .	Ag (iree 5)	Agre (4)	e	(3)	Disa (2	gree 2)	Disagree (1)	Applicable (NA)
	167	4.16	0.8	6	4 (24.	1 55%)	32 (19.16	6%)	20 (11.98%)	; (1.8	3 0%)	0 (0.00%)	71 (42.51%)
9 How accurate is this statement for	D 11 (~~ ~ ~ ~											
you if you used the podcasts from this class: The podcasts were useful to review meterial that I was unclear on	Total	CS-1110-00 Mean	1, She Std D	erriff, Dev	Mark Stro Ag	ongly ree 5)	Agre (4)	e	Neutral (3)	Disa (2	gree 2)	Strongly Disagree (1)	Not Applicable (NA)
Question Type: Likert	88	3.98	0.8	0	1 (15.9	14 22 91%) (25.00%)%)	13 1 (14.77%) (1.14%)		1 4%)	0 (0.00%)	38 (43.18%)
contributed by Sherriff. Mark (mss2x)		J.				,		,	. ,		,		
	Results for	SEAS, 1000	-level	cour	ses		•		NI / I	D'		01 I	N 1 /
	Iotai	wean	Sta L	Jev .	Ag (iree 5)	Agre (4)	e	(3)	Disa (2	gree 2)	Disagree (1)	Applicable (NA)
	168	3.92	0.8	6	2 (16.0	28 67%)	43 (25.60)%)	27 (16.07%)	; (1.7	3 9%)	1 (0.60%)	66 (39.29%)
10 How often did you listen to the	Desults for	CC 4440 00	1 0		Mort								
podcast for a lecture?	Total	Every led	t, Sne	Nea	inark Irlv ev	verv	Whene	verl	Only wh	en I	Ran	domly	Never
Question Type: Multiple Choice		(NA))	le	lecture (NA) r		needed to review a topic		missed a class		just to see what it was		(NA)
contributed by Sherriff, Mark (mss2x)											ו 1)	NA)	
	91	2 (2.20%	6)	(1	1 .10%)	16 (17.58)	3%)	27 (29.679	%)	(7.6	7 69%)	38 (41.76%)
	Posulte for	SEAS 1000		cour	202								
	Total	Every led	cture	Nea	irly ev	very	Whene	ver I	Only wh	en I	Ran	domly	Never
		(NA)		le	ecture (NA)	r	neede eview a (NA	d to topic)	missed class (NA)	la	just what li (1	to see it was ike NA)	(NA)
	174	4 (2.30%	6)	(1	2 .15%)	35 (20.11	I%)	46 (26.449	%)	(9.	17 77%)	70 (40.23%)
11. How would you rate the availability	Resulte for	CS-1110-00	1 Sh	orriff	Mark								
of TAs?	Total	Mean	S	td De	ev	Excel	llent	Go	od Av	verage	9	Weak	Very Poor
Question Type: Likert	91	3.33		0.80	+	45	5	35	5	7		4	0
contributed by Sherriff, $Mark(mss2x)$						(49.4	5%)	(38.4	6%) (7	7.69%)		(4.40%)	(0.00%)
	Results for	SEAS, 1000	-level	cour	ses								
	Total	Mean	S	td De	ev	Excel	llent	Goo (3	od Av	verage (2)	•	Weak (1)	Very Poor (0)
	174	3.33		0.80		85 (48-8	55%)	68 (39.0	3 8%) (P	15 3.62%)		5 (2.87%)	1 (0.57%)
	L	1	-			,	/	,	- / - / (0				(,0)

~ QUESTIONS AND DETAILS ~	~ ANSWER MATRICES ~											
12. How would you rate the helpfulness	Results for CS-1110-001 Sherriff Mark											
of the TAs?	Total	Mean	Std Dev	v	Excellent (4)	Good (3)	Average (2)	Weak (1)	Very Poor (0)			
contributed by Sherriff, Mark (mss2x)	91	3.45	0.73		51 (56.04%)	33 (36.26%)	4 (4.40%)	3 (3.30%)	0 (0.00%)			
	Results for S	SEAS 1000-1	evel cours	205								
	Total	Mean	Std Dev	v	Excellent (4)	Good (3)	Average (2)	Weak (1)	Very Poor (0)			
	174	3.33	0.80		86 (49.43%)	65 (37.36%)	18 (10.34%)	4 (2.30%)	1 (0.57%)			
13. How often did vou make use of the	Results for (S-1110-001	Sherriff I	Mark								
TA office hours?	Total	Every week (NA)		Every other week		Once per assignmer	nt (N	rely IA)	Never (NA)			
Question Type: Multiple Choice					(NA)	(ÑA)		0	10			
contributed by Sherriff, Mark (mss2x)	90	(22.2	.0 22%)	(1	13 14.44%)	(21.11%)	(31.1	11%)	(11.11%)			
	Results for S	SEAS, 1000-I	evel cours	ses								
	Total	Every (N	week IA)	Εv	ery other week (NA)	Once per assignmer (NA)	nt (N	rely IA)	Never (NA)			
	173	3 (17.9	1 92%)	(1	31 17.92%)	43 (24.86%)	4 (28.3	.9 32%)	19 (10.98%)			
14. Any specific comments about the	Results for CS-1110-001, Sherriff, Mark											
TAs you would like to share?	Total	Total				Individual Answers						
Question Type: Short Answer	48	S			See be	e below for Individual Results						
contributed by Sherriff, Mark (mss $2x$)												
	Paul and Sa Sometimes lab. Specifi started as w The TA's ar I <3 Courtney Courtney w The CS TA' Need more multiple tim They were y open-ended Sometimes when they g The TAs we frustrating. The TAs we frustrating. The Ine is r Dan and Hu Nope. no They seeme They were a assignment	am Wolo are it seemed lik ically the targ ve asked him re understand ey and Sam; as always ve as are the bes of them. The es. very nice, bu d questions. they took ov got to you, th ere all excelle Sooo frustrat d then if I ha ing to TA offi- ere extremely really long! unter were av ed to work re a really great and how to b	AWESON a the TAs jet lab. It is a questio ding and h Kevin is C ary helpful! st of any cl a office hou t I was sor er an hour e wait was ent and he ing. All the id another ce hours b vesome TA ally hard. resource code it.	AE! A had seemin and seemin and lepfu DK to lass I urs gr metim to guess becau hable As. and f	not reviewed ed like one of d he seemed l. o, but you di l have taken! et very busy nes confused et to you dur ally worth it. when you cc es I went, I w stion I would use of this. and extraord	d what the lat of our TAs ha d unsure of wh idn't hear it fro ! and I have sa d about what ring office hou bould get ahold yould get ahold yould get ahold yould get ahold have to wait have to wait	o material was d not looked hat we were e om me. at there for he they were tall urs and that w l of them. Offi o 2 hours to b just as long. I ul on the hom	s before we at the lab be even doing f ours trying to king about. S vas time con ice hours we be helped fo Eventually, I lework assig	started the efore we for the lab.			

	5 5
~ QUESTIONS AND DETAILS ~	~ ANSWER MATRICES ~
	The TAs made homeworks bearable when all you wanted to do was rip your hair out (tl;dr- they were extremely helpful).
	Hunter is really smart.
	I went to office hours a lot for each of the partner homework assignments, and for POI, someone told us to use Gregorian Calendars, and next time we went to office hours the other TAs said they were specifically told not to do that. I wish things like that didn't happen - we wasted at least an hour trying to figure out how to implement Gregorian calendars without success. I feel like the TAs should be clear on what we're doing before appearing at office hours. Also, once I went to office hours and my name had been crossed off the list, and I had never been helped. Once I realized this, I put my name back on the list, and ended up sitting around for a total of three hours before giving up and going to dinner, having not received any help. My poor experiences with TA office hours are far fewer than my great experiences. Overall, they were very helpful, and they were all approachable.
	The TAs were always friendly and extremely helpful. Give a shout-out to Casey and her awesome alligator suit.
	They were very helpful during lab, they did an excellent job being able to quickly identify the problem and showing us the way to solve it.
	Thank you!!
	I found that pretty much all of the TAs I met were helpful when my partner and I got stuck on the homework.
	Dan and Hunter made were very helpful
	JOHN MURDOCK IS THE MAN!!!
	Seemed very friendly and helpful in lab.
	They were fantastic.
	None
	I know it may be hard to come up with an alternative, but often times the office hours were very unorganized (in terms of the list of people needing help) and would take a long time to get help.
	I think there should be one or two more TAs for each lab section because they are too busy to take care of questions raised by all the students.
	TA office hours are too full with people, very hard to try to get them to help.
	Kevin and Marina were awesome in lab. They knew everything very well and offered a good amount of help, and were very patient.
	Dan&Hunter4EVR
	Paul was one of the worst TAs I have experienced here. Of the many times I had him during office hours, he was never able to help me with the code and had to rely on his girlfriend, should she be there. Additionally, he would stare at the code forever, wasting time when I could have had a different more knowledgeable TA help
	qualified
	some TA (probably only that specific one) is not that friendly btw: He is not TA in my lab. my TAs are really nice and helpful :)
	They are very approachable, very helpful and very nice.
	Lab 107 TA's were great!!
	some seemed to really know what was going on, some really didn't. dan and hunter are awesome
	They all were very knowledgeable about computer science, but there were so many students at office hours that it was hard to work one on one with them towards the end of the semester.
	Very helpful and super friendly
	Very helpful
	good TAs
	None.
	The office hours would get really crowded around the times that assignments were due. This meant that half the time you were sitting there not getting help, which made things unproductive.

Some TAs helped me structure my code and were very helpful whereas others simply pointed out an error and told me to fix the error.

~ QUESTIONS AND DETAILS ~				~ ANS	WER MATR	ICES ~			
	Dan and Hunter are awesome.								
15. The course addressed technically	Results for	CS-1110-0	001						
rigorous subject matter consistent with the course objectives.	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
Question Type: Likert <i>contributed by Dean of the School of Engineering</i>	90	4.43	0.56	42 (46.67%)	45 (50.00%)	3 (3.33%)	0 (0.00%)	0 (0.00%)	0 (0.00%)
and Applied Science	Results for	SEAS, 10	00-level cou	ses					
	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
	1876	4.04	0.94	637 (33.96%)	860 (45.84%)	231 (12.31%)	85 (4.53%)	51 (2.72%)	12 (0.64%)
16. The instructor used methods other	Results for	CS-1110-0	001, Sherriff,	Mark					
than/in addition to traditional lectures (for example, active learning, in-class problems, collaborative learning, in-	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
class discussion) effectively in this course.	90	4.76	0.50	71 (78.89%)	16 (17.78%)	3 (3.33%)	0 (0.00%)	0 (0.00%)	0 (0.00%)
Question Type: Likert	Results for	SEAS, 10	00-level coui	ses					
contributed by Dean of the School of Engineering and Applied Science	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
	3648	3.97	1.08	930 (25.49%)	728 (19.96%)	450 (12.34%)	152 (4.17%)	85 (2.33%)	1303 (35.72%)
17. There was a reasonable level of	Results for	CS-1110-0	001						
effort expected for the credit hours received.	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
Question Type: Likert ~ contributed by Dean of the School of Engineering	90	4.21	0.91	38 (42.22%)	41 (45.56%)	5 (5.56%)	4 (4.44%)	2 (2.22%)	0 (0.00%)
and Applied Science	Results for	SEAS 10	00-level cou	.666					
	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree	Not Applicable (NA)
	1878	4.01	1.01	632 (33.65%)	884 (47.07%)	178 (9.48%)	109 (5.80%)	73 (3.89%)	2 (0.11%)
18. The homework assignments helped	Results for	CS-1110-0	001						
me learn the subject matter.	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
contributed by Dean of the School of Engineering and Applied Science	91	4.52	0.72	56 (61.54%)	29 (31.87%)	3 (3.30%)	3 (3.30%)	0 (0.00%)	0 (0.00%)
	Results for	SEAS. 10	00-level cou	ses					
	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
	1874	3.91	1.08	621 (33.14%)	704 (37.57%)	277 (14.78%)	139 (7.42%)	76 (4.06%)	57 (3.04%)

~ QUESTIONS AND DETAILS ~	~ ANSWER MATRICES ~								
19. The textbook increased my	Results for	CS-1110-0)01						
understanding of the material.	Total	Mean	Std Dev	Strongly Agree	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree	Not Applicable
contributed by Dean of the School of Engineering and Applied Science	90	3.66	1.13	23 (25.56%)	29 (32.22%)	20 (22.22%)	10 (11.11%)	4 (4.44%)	4 (4.44%)
	Deeulte fer								
	Results for	SEAS, 100	JU-level coul	Ses	A	Mautral	Discortos	Ctron all (Nat
	TOTAL	Mean	Sid Dev	Agree (5)	(4)	(3)	(2)	Disagree (1)	Applicable (NA)
	1877	3.40	1.15	253 (13.48%)	514 (27.38%)	425 (22.64%)	174 (9.27%)	125 (6.66%)	386 (20.56%)
20. The course material was well	Results for	CS-1110-0	01. Sherriff.	Mark					
organized and developed.	Total	Mean	Std Dev	Strongly Agree	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree	Not Applicable
Question Type: Likert	01	4 5 4	0.67	(5)	20	2	2	(1)	(NA)
contributed by Dean of the School of Engineering and Applied Science	91	4.54	0.07	(61.54%)	(32.97%)	(3.30%)	(2.20%)	(0.00%)	(0.00%)
	Results for	SEAS, 100	0-level cou	rses					
	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
	3632	3.89	1.04	757 (20.84%)	932 (25.66%)	453 (12.47%)	158 (4.35%)	84 (2.31%)	1248 (34.36%)
21. The instructor was knowledgeable	Results for	CS-1110-0	01 Sherriff	Mark					
about the subject matter.	Total	Mean	Std Dev	Strongly	Agree	Neutral	Disagree	Strongly	Not
Question Type: Likert				Agree (5)	(4)	(3)	(2)	Disagree (1)	Applicable (NA)
contributed by Dean of the School of Engineering and Applied Science	91	4.84	0.43	78 (85.71%)	11 (12.09%)	2 (2.20%)	0 (0.00%)	0 (0.00%)	0 (0.00%)
	Results for	SEAS, 100	0-level coui	ses					
	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
	3626	4.27	0.90	1193 (32.90%)	787 (21.70%)	324 (8.94%)	59 (1.63%)	38 (1.05%)	1225 (33.78%)
22. The instructor was well prepared	Results for	CS-1110-0	01. Sherriff.	Mark					
for class. Ouestion Type: Likert	Total	Mean	Std Dev	Strongly Agree	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree	Not Applicable
contributed by Dean of the School of Engineering and Applied Science	90	4.77	0.52	72 (80.00%)	16 (17.78%)	1 (1.11%)	1 (1.11%)	0 (0.00%)	0 (0.00%)
	Describe for		0.1						
	Total	Mean	Std Dev	Strongly	Agree	Neutral	Disagree	Strongly	Not
		Mean	Old Dev	Agree (5)	(4)	(3)	(2)	Disagree (1)	Applicable (NA)
	3634	4.15	0.93	998 (27.46%)	830 (22.84%)	355 (9.77%)	84 (2.31%)	42 (1.16%)	1325 (36.46%)
23. I received adequate preparation	Results for	CS-1110-0	001						
from the prior courses in the curriculum to be successful in this course.	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)	Not Applicable (NA)
Question Type: Likert	90	3.73	1.16	16 (17.78%)	12 (13.33%)	13 (14.44%)	5 (5.56%)	2 (2.22%)	42 (46.67%)
contributed by Dean of the School of Engineering	Doculto for								
and Applied Science	Total	SEAS, 100	Std Dev	Strongly	Agree	Neutral	Disagree	Strongly	Not
		incall		Agree (5)	(4)	(3)	(2)	Disagree (1)	Applicable (NA)
	1868	3.64	1.07	238 (12.74%)	378 (20.24%)	289 (15.47%)	87 (4.66%)	50 (2.68%)	826 (44.22%)

~ QUESTIONS AND DETAILS ~				~ ANS	WER MA	ATRICES ~			
24. The grading policy was fair.	Results for	CS-1110-0	01 Sherriff	Mark					
- · · · · · · · · · · · · · · · · · · ·	Total	Mean	Std Dev	Strongly	Agre	e Neutra	l Disagree	Strong	/ Not
contributed by Dean of the School of Engineering				Agree (5)	(4)	(3)	(2)	Disagre (1)	e Applicable (NA)
and Applied Science	91	4.34	0.77	44 (48.35%)	36 (39.56	%) (7.69%	b) (3.30%)	0 (0.00%	1) (1.10%)
	Results for	SEAS, 100	0-level cou	rses					
	Total	Mean	Std Dev	Strongly Agree (5)	Agre (4)	e Neutra (3)	l Disagree (2)	e Strongl Disagre (1)	v Not e Applicable (NA)
	3629	3.76	1.15	712 (19.62%)	900 (24.80	443 %) (12.21%	214 %) (5.90%)	144 (3.97%	1216) (33.51%)
25. The instructor responded	Results for	CS-1110-0	01. Sherriff	Mark					
adequately to in-class questions.	Total	Mean	Std Dev	Strongly Agree	Agre	e Neutra (3)	I Disagree	Strongly	y Not e Applicable
contributed by Dean of the School of Engineering	91	4.62	0.59	(5) 60 (65.93%)	28 (30.77	2 %) (2.20%) (1.10%)	(1) 0 (0.00%	(INA) 0) (0.00%)
unu Appileu Science									
	Results for	SEAS, 100	0-level cou	rses	•	.	. D:	01	N <i>i</i>
	Ιοται	Mean	Std Dev	Agree (5)	Agre (4)	e Neutra (3)	(2)	Disagre	e Applicable (NA)
	3610	4.16	0.92	964 (26.70%)	865 (23.96	313 %) (8.67%	81 5) (2.24%)	43 (1.19%	1344) (37.23%)
26. The instructor effectively used	Results for	CS-1110-0	01, Sherriff	, Mark					
technology in support of the learning goals for this course.	Total	Mean	Std Dev	Strongly Agree (5)	Agre (4)	e Neutra (3)	l Disagree (2)	e Strongl Disagre	v Not e Applicable (NA)
Question Type: Likert	91	4.78	0.44	72 (79.12%)	18 (19.78	1 %) (1.10%	0 5) (0.00%)	0 (0.00%	0 (0.00%)
and Applied Science	Populto for	SEAS 100		1 200					
	Total	Mean	Std Dev	Strongly	Agre	e Neutra	l Disagree	Strong	/ Not
	0040	4.40	0.04	Agree (5)	(4)	(3)	(2)	Disagre (1)	e Applicable (NA)
	3613	4.10	0.94	921 (25.49%)	894 (24.74	%) (9.88%	68 5) (2.44%)	(1.38%) (36.06%)
27. The average number of hours per	Results for	CS-1110-0	01		ī				
for this course was:	Total	Le	ss than 1 (NA)	1 - 3 (NA)		4 - 6 (NA)	7 - (NA	9	10 or more (NA)
Question Type: Multiple Choice	91	(2 2.20%)	23 (25.27)	%)	45 (49.45%)	16 (17.58	3%)	5 (5.49%)
contributed by Office of the Provost	Results for	SEAS, 100	0-level cou	rses					
	Total	Le	ss than 1	1-3		4 - 6	7 -	9	10 or more
	1880	((NA) 155 8.24%)	(INA) 809 (43.039	%)	644 (34.26%)	193 (10.23	3 7%)	(NA) 79 (4.20%)
29. I loownod a great doal in this course									
20. I lear neu a great dear in this course.	Results for	CS-1110-0	01 Std D	ev Stro	nalv	Agree	Neutral	Disagree	Strongly
Question Type: Likert \tilde{r}	Total	Wear	510 D	Agr (5	ree 5)	(4)	(3)	(2)	Disagree (1)
	89	4.67	0.54	62 (69.6	2 66%)	26 (29.21%)	0 (0.00%)	1 (1.12%)	0 (0.00%)
	Results for	SEAS, 100	0-level cou	rses					
	Total	Mean	Std D	ev Stroi	ngly ree	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree
	1876	3.90	1.13	3 66 (35.2	, 61 23%)	710 (37.85%)	270 (14.39%)	127 (6.77%)	108 (5.76%)

~ QUESTIONS AND DETAILS ~				~ ANSWER	MATRICES ~			
29. Overall, this was a worthwhile	Results for	CS-1110-001						
course. Question Type: Likert	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
contributed by Office of the Provost	91	4.70	0.57	68 (74.73%)	20 (21.98%)	2 (2.20%)	1 (1.10%)	0 (0.00%)
	Results for	SEAS, 1000-l	evel courses					
	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
	1874	3.85	1.21	692 (36.93%)	623 (33.24%)	289 (15.42%)	129 (6.88%)	141 (7.52%)
30. The course's goals and requirements	Results for	CS-1110-001.	Sherriff. Mar	'k				
were defined and adhered to by the instructor.	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
Question Type: Likert <i>contributed by Office of the Provost</i>	91	4.56	0.58	55 (60.44%)	32 (35.16%)	4 (4.40%)	0 (0.00%)	0 (0.00%)
	Results for 3	SEAS 1000-1	evel courses					
	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
	3502	3.57	1.19	867 (24.76%)	1071 (30.58%)	1125 (32.12%)	75 (2.14%)	364 (10.39%)
31. The instructor was approachable	Results for	CS-1110-001,	Sherriff, Mar	[.] k				
and made himself/herself available to students outside the classroom.	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
Question Type: Likert contributed by Office of the Provost	90	4.37	0.77	47 (52.22%)	31 (34.44%)	10 (11.11%)	2 (2.22%)	0 (0.00%)
	Results for 3	SEAS, 1000-l	evel courses					
	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
	3473	3.68	1.15	1025 (29.51%)	932 (26.84%)	1145 (32.97%)	111 (3.20%)	260 (7.49%)
32. Overall, the instructor was an	Results for	CS-1110-001,	Sherriff, Mar	ĸ				
effective teacher. Question Type: Likert	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
contributed by Office of the Provost	90	4.72	0.54	68 (75.56%)	20 (22.22%)	1 (1.11%)	1 (1.11%)	0 (0.00%)
	Results for 3	SEAS, 1000-l	evel courses					
	Total	Mean	Std Dev	Strongly Agree (5)	Agree (4)	Neutral (3)	Disagree (2)	Strongly Disagree (1)
	3449	3.58	1.16	916 (26.56%)	860 (24.93%)	1259 (36.50%)	136 (3.94%)	278 (8.06%)
33. Please make any overall comments	Results for	CS-1 <u>110-001</u>						
or observations about this course: $\tilde{\sim}$	Total				Individual Ans	wers		
Question Type: Short Answer	53			See be	low for Individ	dual Results		
contributed by Office of the Provost]

	CS 1110-001 Introduction to Programming - Fall 207
~ QUESTIONS AND DETAILS ~	~ ANSWER MATRICES ~
	The grading policy was unfair because in my HW6, I received 0 out of a possible 6 points in an assignment. The reason given to me was that my program wasn't running. I sent a regrade request stating that two letters needed to be removed (two backspaces needed to be made) for the whole program to work. I also gave a totally legitimate reason for that error in my code. My regrade request was denied, and I am pretty sure that the professor didn't even re-check to see if my program would work. At-least partial credit should have been given to me, for submitting a program with an ever-so-slight flaw. I probably lost my A-grade because of that. On the other hand, the course material was very well organized and everything was available as necessary. Coding bat really helped me with practising programming. However, I would like to see the topics of classes (chapter 6), to be integrated more in coding bat in some way. This would serve as a way to practise classes. Secondly, I personally think that when the professor provides notes for every lecture, there is no need for posting podcasts because half of the class is about looking at the code that the professor is writing.
	Great class! Sheriff is a great and helpful lecturer, and I learned a lot about CS. As a Biology major, I really just wanted to learn Java and basic programming, and this was definitely achieved!
	Sherriff is an excellent teacher who builds an enjoyment and appreciation of CS in his students!
	I would have benefitted from some explanation of exactly how lectures would work at the beginning of the semester, because I ended up wasting time not paying attention to try to write notes in code, which was just not helpful. Yoshi chase and things like it were very helpful.
	Who is Kee Kim?
	Great class! Learned a ton! My only complaint is that while I know there is a program to check homework, I think it's unfair to take off points because the name of my class or my comment box was wrong or absent. Also I think if you turn in 3/4 of the homework on time, yous shouldn't be penalized on the 3/4, just the 1/4 that is late. My code ran beautifully for homework 2 and 3 but I was docked points because of stuff like this. I know there is a reason for everything, but everyone makes mistakes - cut some slack!
	Sherriff really makes you want to continue in Computer Science.
	By far, this my favorite class this semester. Sherriff is great
	I really enjoyed this class. It definitely helped me to learn basic computer fundamentals that I will most certainly use for my future classes in the physics department. Thank you Professor Sheriff, you're one B.A.M-HA, gotcha.
	Great Class!
	who is In Kee Kim?
	Good course. I'd like to see more focus on the technical aspect.
	Great course. Helped to convince me to major in Computer Engineering.
	It was fun!
	I had a very rough start with computer science. I had no prior computer science background so I was LOST the first month and a half and I tanked Test 1. I tried to get help, ask questions, and I eventually ended up having to get a tutor. Now, I'm doing fine in the class, but it was a major learning curve kind of like learning a new language. If you could provide help at the beginning for students who are new to computing or present the material in a manner that makes more sense to people with zero familiarity with it, that would help newbies so much. I just didn't even know what questions to ask at the beginning; I was completely lost. And I came very close to dropping the class because of it.
	This was a course that took a lot of time, but it was definitely worthwhile to take.
	I now truly appreciate computer science.
	5/5 stars, two thumbs up. Awesome class!
	Sherriff is a great guy
	The homework assignments were extremely difficult for an introductory course and there was no way that I could have accomplished them, I had not been to office hours every week
	This was a very effectively organized and taught course. I learned a lot and plan to continue.
	Professor Sherriff is great. I would strongly recommend him and his class.
	This course was very difficult because I had no programming experience before, so it seemed as if I had to catch up constantly. Other than the rigorous pace, the course was well-designed and entertaining.

incredibly worthwhile and well taught class, even for non CS majors. As a 4th year, one of the more beneficial classes I have taken at UVA $\,$

As someone not in the E-School, I still found this course extremely beneficial because it teaches a way of thinking that is applicable to any discipline you find yourself in. It teaches systematic ways of breaking down and solving problems.

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The information in this document is private and confidential. Please handle accordingly.

~ OUESTIONS AND DETAILS ~	~ ANSWER MATRICES ~
2.1.1.1.1.1.1.1.1	Prof. Sharriff is and of my favourite professors I had this competer. He makes learning fun and I am
	always eager to attend class to see what he has planned next. Thanks to him and the wonderful experience I had this semester in CS, I am taking CS 2110 next year - something I was originally not planning on taking. I am a little sad he won't be teaching CS 2110. In summary, I highly recommended him as a teacher for anyone taking CS 1110 next semester. One last thing: I have no idea who In Kee Kim is in this survey.
	I wish we had spent more time practicing recursion and coding Matlab in class. Aside from that, this course was useful. I enjoyed the atmosphere Prof. Sherriff created.
	I really appreciate the way that the grading is done. I felt like I could study hard and do well in this class. Some times the book was more helpful for me personally in understanding the material than lectures, but in general Professor Sherriff had really engaging lectures that were very beneficial. He is an amazing Professor, and I would suggest his class to any of my friends.
	Sheriff was a great teacher
	Really interesting class and I feel like I learned a huge amount of material. The homeworks were a little harder than I expected and sometimes I felt overwhelmed by them. Otherwise, great class! Sherriff is very creative and engaging and a great professor! I really enjoyed his lectures
	I originally took this class as a prerequisite for NESC 5330/BME 3636: Neural Network Modeling. However, after taking this course, I am likely to now double major in Neuroscience and Computer Science.
	I don't really like computer science but the course made me at least appreciated it.
	I am defintley "technologically challenged", but Prof. Sherriff made me really enjoy computing! After HW4, I really started to understand everything so much better. Prof. Sherriff learned my name which kind of amazing considering I never really introduced myself. Absolutely wonderful teacher!!
	This was a wonderful class. Thank you for the great semester.
	For podcasts, it was hard to keep up with because there was no visuals to go along with it since many times in class, Professor Sherriff writes on the whiteboard or uses this one program thing on his computer.
	I think this intro CS class needs to give more credit hours. It takes lots of time to finish the homework for people who really take CS course for the first time, and we have lab section every week for about 2 hours. I definitely think I deserve more credits than 3 hours
	Challenging course, but the resources are there.
	Professor Sherriff is a BAerrfunny guy, amazing professor, and I'm very glad I took this class!
	Professor Sherriff is very enjoyable to listen to in class!
	sherriff is awesome and made the lectures and classes extremely fun and a joy to attend. he knows his material and is able to convey that knowledge effectively for most of the topics. homework was hard, especially for HW4 onwards where i had to frequently go for office hours. however, solving these gave much satisfaction. tests were manageable. would highly recommend this class, and any class taught by sherriff, and would be great if had slightly more guidance for harder homework.
	This was the most entertaining class I have taken at UVA.
	Loved the professor, loved the course. challenging, useful, rewarding.
	Class lacked detail at times especially in the begginning. I never programmed before and I had trouble just jumping in. I would have preferred building a stronger base slower and then progressively moving faster in the course
	Professor Sherriff in the classroom is a completely different person when outside the classroom. Overall, good class.
	Mark Sherriff is a cool dude.
	learned a lot, lectures were fun
	This class is so hard. I felt like you should first state in this class that if you cannot get the concept then don't take this class. Thank you.
	Favorite class by far, take it! Mark Sherriff is a BAMF!!! [I had to do it :)]
	I really enjoyed the class and it was my favorite of the semester. If I can't get into BME, CS is an appealing alternative.
	The homework assignments are very difficult for non-SEAS students, but the course overall is worthwhile.

Sherriff makes the class fun and enjoyable when it would not be otherwise

~ QUESTIONS AND DETAILS ~	~ ANSWER MATRICES ~
	IGWST M.Sherrif is the biggest BAMF ever. Major ^5's for him, he will admit that he doesn't know everything so he comes off as not being YY4U. He also goes at a reasonable pace so you don't get zerged by too much information. AAMOF @TEOTD he should probably speed things up a little bit, not so that we're going FTASB, but the pace could be picked up a little bit. He is very down to earth and lets us know that sometimes you should GAFYK. I'm going to stop now before the AAAAA breaks down my door. GL with your review. http://www.netlingo.com/acronyms.php I think this class is very interesting and useful. Our instructor is a very effective teacher. I enjoy taking this class.