

# **Introduction to Database Systems**

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## **CS 4750 Database Systems**

[A. Silberschatz, H. F. Korth, S. Sudarshan, Database System Concepts, Ch. 1]

# Outline

- Database vs. database Management System (DBMS)
- Why use database and DBMS
- Why learn about database and DBMS
- Roles in DB environment
- Common features of database system

# Database

## What is a database?

- Organized collection of related **data**
- Database may be as simple as a text file or a csv file or may be as complex as a large relational, integrated collection of data

## Give examples of databases

- Bank account database; payroll database; UVA's student database; Amazon's product database; Hotel reservation database; your notes for this class

## Why do we need databases (in general)?

- Contain details about the organization or domain application
- Manage large amounts of data – deal with “big data”

# Types of Databases

## Operational databases

- **Collect, modify, maintain data**
- Backbone of companies
- Store **dynamic** data (i.e., change constantly, reflect up-to-the-minute info)

Our focus

## Analytical databases

- **Store and track** historical and time-dependent data
- Asset for tracking trends, viewing statistical data over a long period, making strategic business projections
- Store **static** data (i.e., never or very rarely change, reflect a point-in-time snapshot of the data, not up to date)

# Example: Online Bookseller

## 1. Purposes/services of the app

- Sell books
- Recommend books
- ...

## 2. Data that should be maintained in a database

- Data about books, customers, pending orders, complete orders, canceled orders, order histories, trends, preferences, ...
- Data during one sitting (user session)

## 3. Functionalities to provide the services

- Insert or remove books
- Find books by author(s), title, ...
- Analyze past order history
- ...

# Let's Brainstorm

Refer to the brainstorm-scheduler activity on the schedule page

Imagine we are working on a carpool management system to help registered users share car rides with other users traveling on the same route. The user may share a car or ride with another user who is willing to share.

*(Note: We are not implementing anything; we will only consider functionalities or services the users may expect from this system and data needed to provide the services. Feel free to explore further 😊)*

Go to <https://padlet.com/UpsornP/4750-brainstorm-9c77krp5uf0vnkx5> and share ideas:

- What functionalities/services users may expect?
- What data do we need?
- Based on the data we just list, can you think of how they are related? What data should be put together? How should we connect between sets of data?



# Needs for Data management

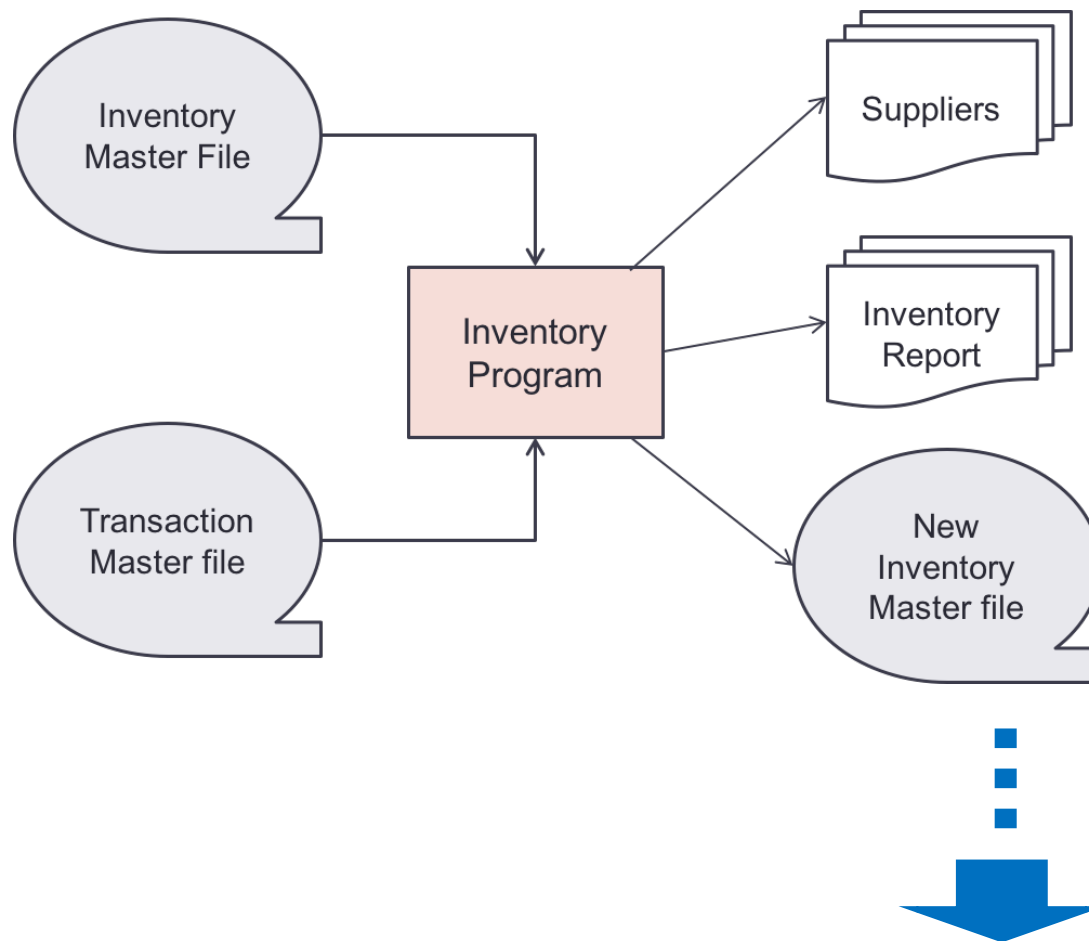
Data must be persistent.  
However, data are large – can't fit all in memory

- Describe real-world entities in terms of stored data
- Persist large datasets
- Efficiently query and update data
- Change structure of data stored (add, update, remove attributes)
- Simultaneously updates
- Recover from failures
- Ensure security and integrity
- Minimize redundancy

## Why do we want to minimize redundancy in databases?

- Save space, save cost
- Avoid updating/deleting in multiple places -- consistency
- Prevent data from being corrupt

# Early Attempt ... to Relational Model



- Rely on file systems
- Programmers must visualize data much as they were stored
- Use several different data models for describing the structure of information in a DB

Ted Codd introduced database systems based on "**relations**"

[Codd, E.F., "A relational model for large shared data banks," Comm. ACM, 13:6, pp. 377-387, 1970]

# Database Management System

## What is a DBMS?

- Software to create, manage, maintain, persist databases over long periods of time

- Manage: data, database engine, database schema

Allow data to be accessed,  
locked, and modified

Define the database's  
logical structure

Provide concurrency, security, data integrity and  
uniform administration procedures

Examples:

**MySQL**, SQLite, MongoDB, PostgreSQL, Oracle, DB2, MS-SQL, Derby

# DBMS Properties

- **Queryable:** Provide a way to ask DB questions and retrieve data
- **Durable:** Ensure the safety of information stored (data persists)
  - In-memory DB trade durability for speed?
- **Have schema:** Define structure for storage of information
  - What about Semi-structured DB?
- **No redundancy:** Reduce space
  - Indexes trade space for speed?
- **Optimizes queries:** Make query run faster
  - What about complex queries? NoSQL DB has a “WYSIWYG” flavor
- **Handle concurrent transactions:** Manage database engine
  - Turn off serialization for speed?

Difficult to achieve all  
– balance and tradeoff

# Key Roles in DB Environment

- **DB Administrator (DBA):** load data, tune system, keep thing running
- **DB designers:** specify structure (schema) of data to be stored
- **Application developers:** write programs that access and manipulate data
- **Data analyst:** clean and correct, mine, integrate data
- **DBMS implementer:** build DBMS

[Ricardo C.M. and Urban S.D., Databases Illuminated, Ch.1]

# Common Features / Key Concepts

- **Data models:** how to describe real-world data
- **Schema:** description of tables
- **Instance:** snapshot of data stored in DB at a given time
- **Data Definition Language (DDL):** effect schema
- **Data Manipulation language (DML):** effect instance
- **Physical data independence:** change how data are stored on disk w/o affecting apps
- **Logical data independence:** change schema w/o affecting apps
- **Query processing and cost estimation:** estimate cost of execution, choose the plan with the least estimated cost
- **Transactions:** atomicity, consistency, isolation, and durability

# Wrap-Up

- Database vs. database Management System (DBMS)
- Why use database and DBMS
- Why learn about database and DBMS
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## What's next?

- DB architecture
- Data model
- Relational data model
- Start thinking about your project, form a team of 3-4 members