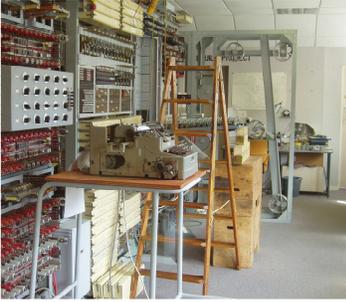


Cryptography in World War II
Jefferson Institute for Lifelong Learning at UVa
Spring 2006 David Evans

Class 2: The Lorenz Cipher and the Postman's Computer



Colossus Rebuilt, Bletchley Park, Summer 2004
<http://www.cs.virginia.edu/jillcrypto>

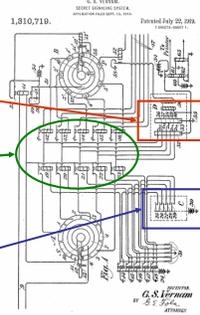
One-Time Pad

Vernam [1917]
(AT&T Bell Labs)

Key Letters

Relays combine key
and plaintext letters

Plaintext Letters



1,810,719. G. S. VERNAM. PATENTED JULY 22, 1919. G. S. VERNAM, ATTORNEY.

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The Baudot Code (like Morse Code, not a cipher)

A 00011	H 10100	<i>space</i> 00100
B 11001	I 00110 <i>return</i> 01000
C 01110	J 01011	V 11110 <i>line feed</i> 00010
D 01001	K 01111	W 10011 <i>letter shift</i> 11111
E 00001	L 10010	X 11101 <i>figure shift</i> 11011
F 01101	M 11100	Y 10101 <i>error</i> 00000
G 11010	N 01100	Z 10001

Encode 32 letters using 5 on/off signals

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Why perfectly secure?

For any given ciphertext, all plaintexts are equally possible.

Ciphertext: **J** = 01001

Key1: **I** = 00110

Plaintext1: 01111 = **K**

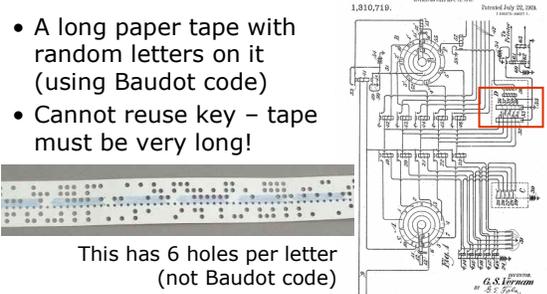
Key2: **L** = 10010

Plaintext2: = 11011 = **shift**

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Vernam's Key

- A long paper tape with random letters on it (using Baudot code)
- Cannot reuse key – tape must be very long!



This has 6 holes per letter
(not Baudot code)

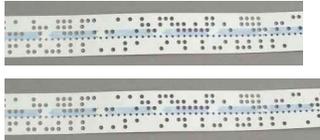
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Morehouse's Improvement

- Like Vernam machine, but with two key tapes

Tape 1
(999 letters)

Tape 2
(1000 letters)



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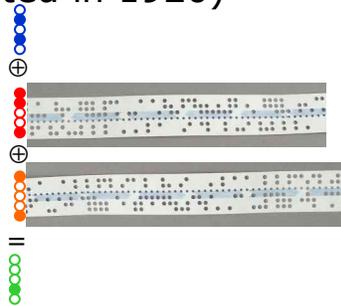
Morehouse's Improvement (patented in 1920)

Message

Tape 1
(999 letters)

Tape 2
(1000 letters)

Ciphertext



Looping Tapes

Tape 1
(999 letters)

Tape 2
(1000 letters)

The tape equivalent to Tape 1 \oplus Tape 2
would not repeat for $999 * 1000$ letters!

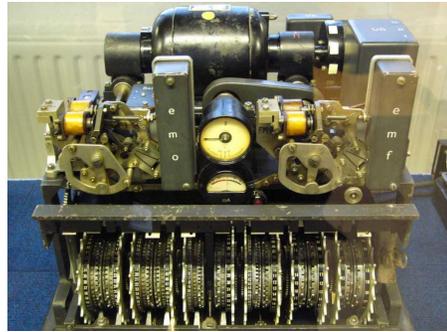
Note: it is no longer a perfect cipher though.
Some keys are not possible after 1001 letters.

Lorenz Cipher

- Based on the Vernam and Morehouse
 - Used Baudot code
- Believed managing long paper tapes during wartime was too difficult
- Machine generates key sequence
 - If two machines start in same configuration, same key sequence
 - Will not repeat for $\sim 10^{19}$ letters

All words ever spoken or written by all humans is estimated around 10^{18} letters

Lorenz Cipher Machine

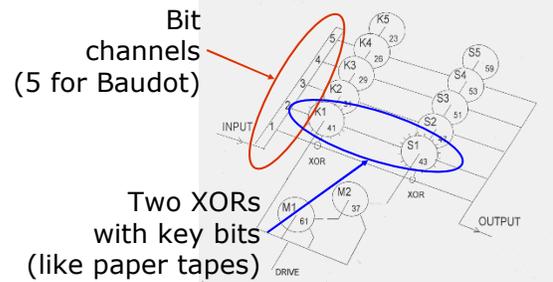


Lorenz Wheels

12 wheels
501 pins
total (set
to control
wheels)



Wheel Operation



Wheel Operation

Each K wheel rotates every letter

M wheels control if S wheels rotate

Each S wheel rotates when M wheels output

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Use by Nazis

- Considered most secure cipher machine
- Messages between Hitler's army headquarters and European capital headquarters
- Each link had a slightly different system (British named them for fish):
 - Tunny: Vienna - Athens
 - Jelly: Berlin - Paris

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Breaking Fish

- GCHQ learned about first Fish link (Tunny) in May 1941
 - Intercepted unencrypted Baudot-encoded test messages
- August 30, 1941: Big Break!
 - Operator retransmits failed message with same starting configuration
 - Gets lazy and uses some abbreviations, makes some mistakes
 - SPRUCHNUMMER/SPRUCHNR (Serial Number)

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"Two Time" Pad

- Allies have intercepted:
 - $C1 = M1 \oplus K1$
 - $C2 = M2 \oplus K1$
 Same key used for both (same starting configuration)
- Breaking message:
 - $C1 \oplus C2 = (M1 \oplus K1) \oplus (M2 \oplus K1)$
 - $= (M1 \oplus M2) \oplus (K1 \oplus K1)$
 - $= M1 \oplus M2$

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"Cribs"

- Know: $C1, C2$ (intercepted ciphertext)
 - $C1 \oplus C2 = M1 \oplus M2$
- Don't know $M1$ or $M2$
 - But, can make some guesses (cribs)
 - SPRUCHNUMMER
 - Sometimes allies moved ships, sent out bombers to help the cryptographers get good cribs
- Given guess for $M1$, calculate $M2$
 - $M2 = C1 \oplus C2 \oplus M1$
- Once guesses that work for $M1$ and

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Finding K1

- From the 2 intercepted messages, Col. John Tiltman worked on guessing cribs to find $M1$ and $M2$
 - 4000 letter message, found 4000 letter key
- Bill Tutte (recent Chemistry graduate) given task of determining machine structure from key
 - Already knew it was 2 sets of 5 wheels and 2 wheels of unknown function

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Reverse Engineering Lorenz

- Looked at patterns of bits in key
- Found repeating sequence:
 - Repetition period of 41, learned first wheel had 41 pins
 - Similar for other wheels, determining S/M/K wheel structure
- After 6 months of hard work: determined likely machine structure that would generate K1

Intercepting Traffic

- Set up listening post to intercept traffic from 12 Lorenz (Fish) links
 - Different links between conquered capitals
 - Slightly different coding procedures, and different configurations
- 600 people worked on intercepting traffic
- Sent intercepts to Bletchley (usually by motorcycle courier)

Breaking Traffic

- Knew machine structure, but a different initial configuration was used for each message
- Need to determine wheel setting:
 - Initial position of each of the 12 wheels
 - 1271 possible starting positions
 - Needed to try them fast enough to decrypt message while it was still strategically valuable

Recognizing a Good Guess

- Intercepted Message (divided into 5 channels for each Baudot code bit)

$$Z_c = z_0 z_1 z_2 z_3 z_4 z_5 z_6 z_7 \dots$$

$$z_{c,i} = m_{c,i} \oplus x_{c,i} \oplus s_{c,i}$$

Message Key (parts from S-wheels and rest)
- Look for statistical properties
 - How many of the $z_{c,i}$'s are 0? $\frac{1}{2}$ (not useful)
 - How many of $(z_{c,i+1} \oplus z_{c,i})$ are 0? $\frac{1}{2}$

Double Delta

- $\Delta Z_{c,i} = Z_{c,i} \oplus Z_{c,i+1}$
- Combine two channels:

$$\Delta Z_{1,i} \oplus \Delta Z_{2,i} =$$

$\Delta M_{1,i} \oplus \Delta M_{2,i}$	$> \frac{1}{2}$ Yippee!
$\oplus \Delta X_{1,i} \oplus \Delta X_{2,i}$	$= \frac{1}{2}$ (key)
$\oplus \Delta S_{1,i} \oplus \Delta S_{2,i}$	$> \frac{1}{2}$

Double Delta

$$\Delta M_{1,i} \oplus \Delta M_{2,i} > \frac{1}{2} \text{ Yippee!}$$

$$\oplus \Delta X_{1,i} \oplus \Delta X_{2,i} = \frac{1}{2} \text{ (key)}$$

$$\oplus \Delta S_{1,i} \oplus \Delta S_{2,i} > \frac{1}{2}$$

Why is $\Delta M_{1,i} \oplus \Delta M_{2,i} > \frac{1}{2}$
 Message is in German, more likely following letter is a repetition than random

Why is $\Delta S_{1,i} \oplus \Delta S_{2,i} > \frac{1}{2}$
 S-wheels only turn some of the time (when M-wheel is 1)

Actual Advantage

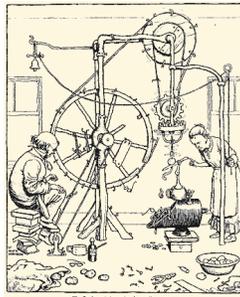
- Probability of repeating letters
 $\text{Prob}[\Delta M_{1,i} \oplus \Delta M_{2,i} = 0] \sim 0.614$
 3.3% of German digraphs are repeating
- Probability of repeating S-keys
 $\text{Prob}[\Delta S_{1,i} \oplus \Delta S_{2,i} = 0] \sim 0.73$
 $\text{Prob}[\Delta Z_{1,i} \oplus \Delta Z_{2,i} \oplus \Delta X_{1,i} \oplus \Delta X_{2,i} = 0]$
 $= 0.614 * 0.73 + (1-0.614) * (1-0.73)$
 $\Delta M \text{ and } S \text{ are } 0 \quad \Delta M \text{ and } S \text{ are } 1$
= 0.55

Using the Advantage

- If the guess of **X** is correct, should see higher than 1/2 of the double deltas are 0
- Try guessing different configurations to find highest number of 0 double deltas
- Problem:
 - # of double delta operations to try one config = length of Z * length of X
 - = for 10,000 letter message = 12 M for each setting * 7 ⊕ per double delta
 - = 89 M ⊕ operations

Heath Robinson

- Dec 1942: Decide to build a machine to do these ⊕ quickly, due June 1943
- Apr 1943: first Heath Robinson machine is delivered!



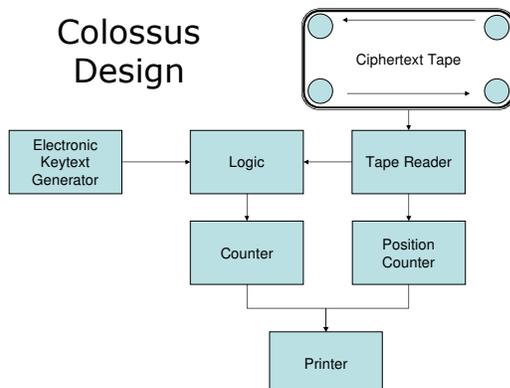
Heath Robinson, British Cartoonist (1872-1944)

- Intercepted ciphertext on

Colossus

- Heath Robinson machines were too slow
- Colossus designed and first built in Jan 1944
- Replaced keytext tape loop with electronic keytext generator
- Speed up ciphertext tape:
 - 5,000 chars per second = 30 mph
 - Perform 5 double deltas simultaneously
 - Speedup = 2.5X for faster tape * 5X for parallelism

Colossus Design

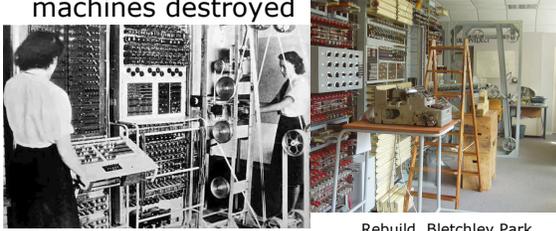


Impact on WWII

- 10 Colossus machines operated at Bletchley park
 - Various improvements in speed
- Decoded 63 million letters in Nazi command messages
- Learned German troop locations to plan D-Day (knew the deception was working)

Colossus History

- Kept secret after the war, all machines destroyed



During WWII

Rebuild, Bletchley Park,
Summer 2004

Next Class

- Enigma and how it was broken
- Some similarities to Colossus:
 - Exploited operator errors
 - Built machines to quickly try possibilities

