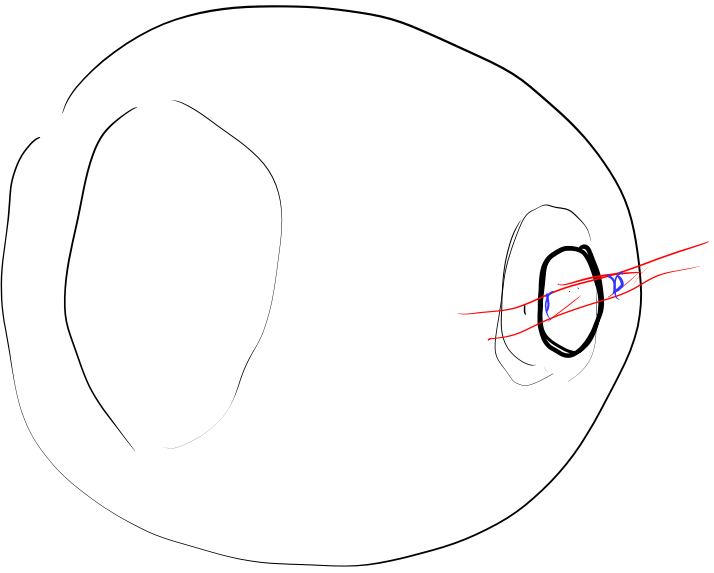
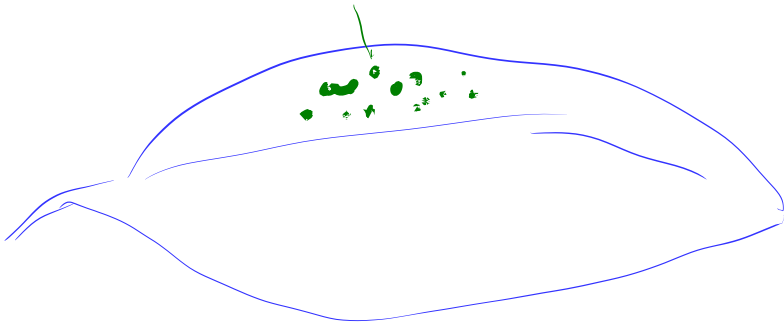
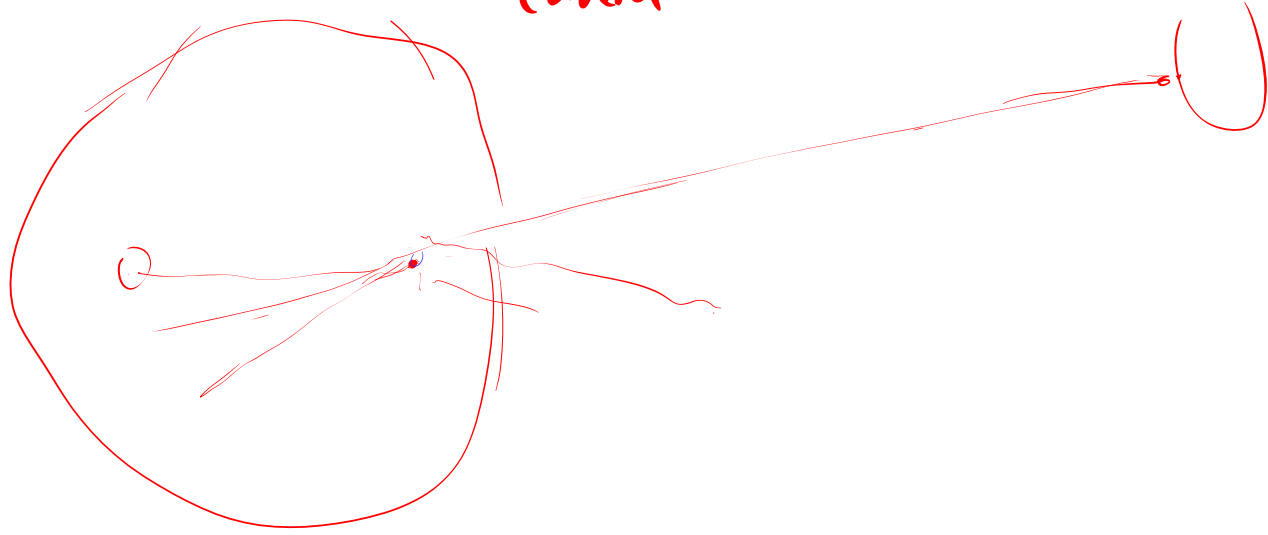


Squint



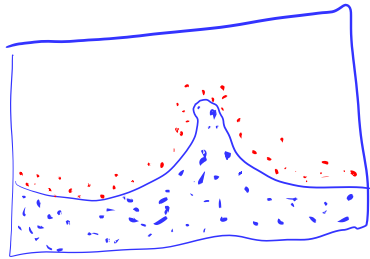
Pinhole
Camera



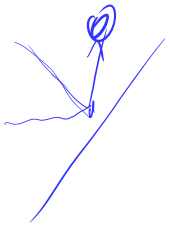
Lagrangian

moving particles

Smoothed-particle hydrodynamics
SPH



ghost's particles



fluids

- gasses
- liquid

incompressible

self-advection

Momentum

Eulerian

Fixed grid

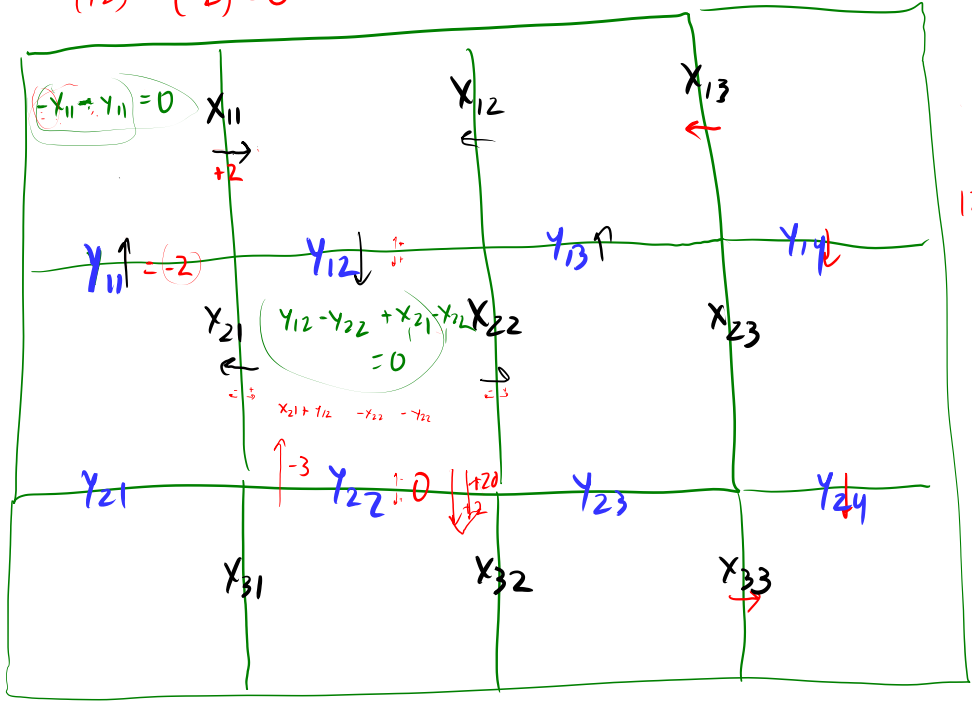


+ in / b
- out

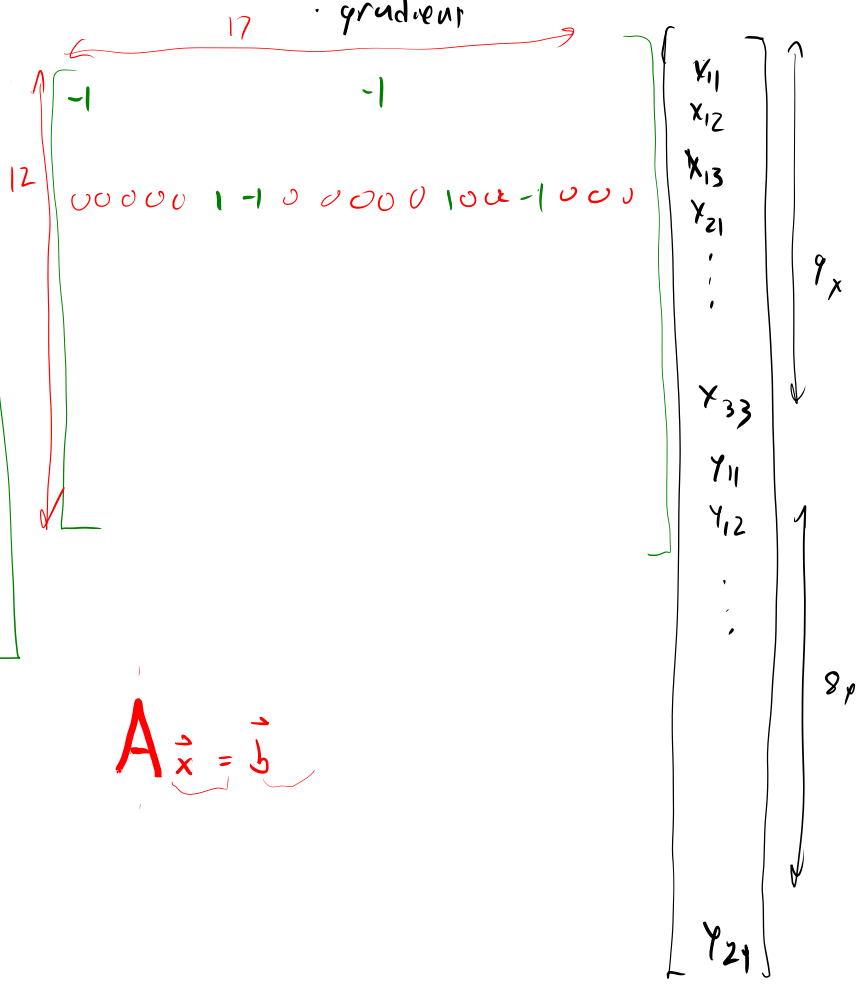
$-(+2) - (-2) = 0$

+x
→

+y
↓



vector field
→ divergence-free *
· gradient

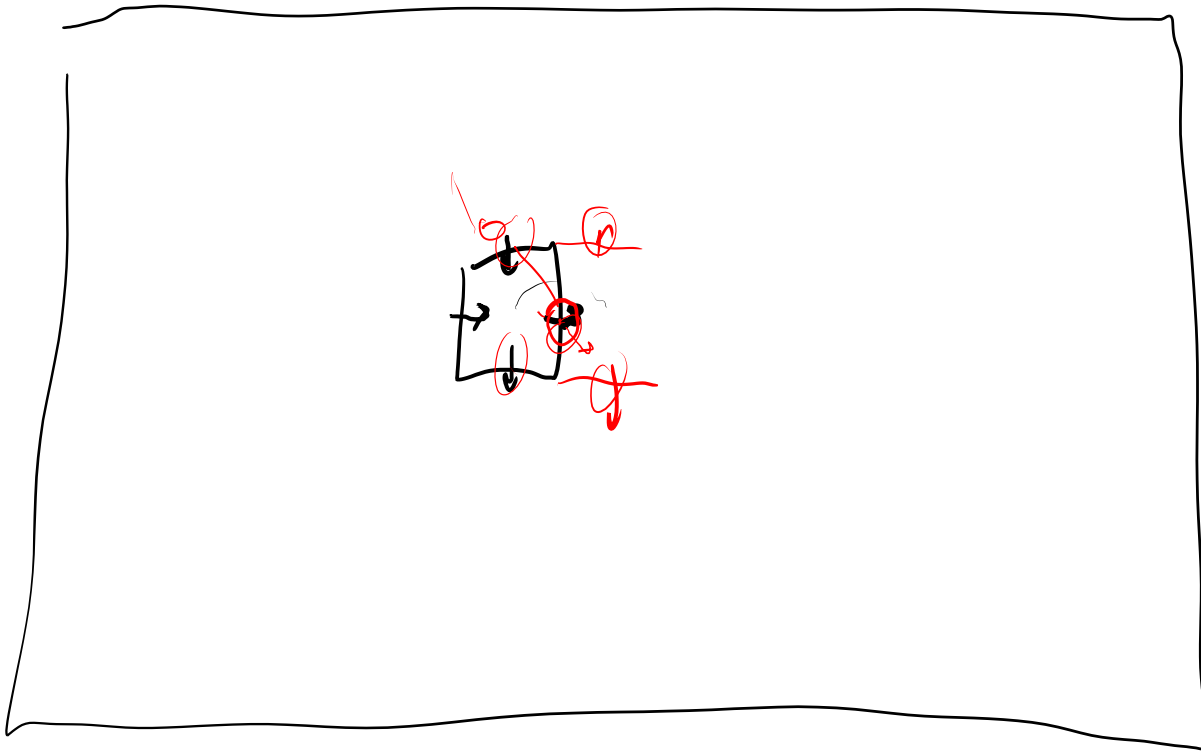


$A \vec{x} = \vec{b}$

$$\begin{array}{c} \begin{array}{c} 4 \\ \downarrow \\ x_{3,8} \end{array} \quad \begin{array}{c} y_{3,8} \\ \downarrow \\ x_{3,7} - x_{4,7} \\ x_{3,7} - x_{4,7} \\ \vdots \\ x_{3,7} - x_{4,7} \end{array} \quad \begin{array}{c} 2 \\ \downarrow \\ x_{3,7} \\ \downarrow \\ x_{4,7} \end{array} \\ \begin{array}{c} x_{3,8} \\ \downarrow \\ x_{4,8} \end{array} \end{array}$$

Euler

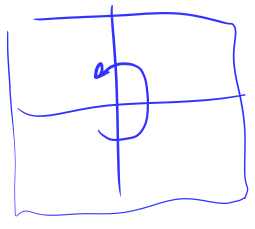
1. handle external forces
2. use LA to make non-divergent
3. ^{self-}advection



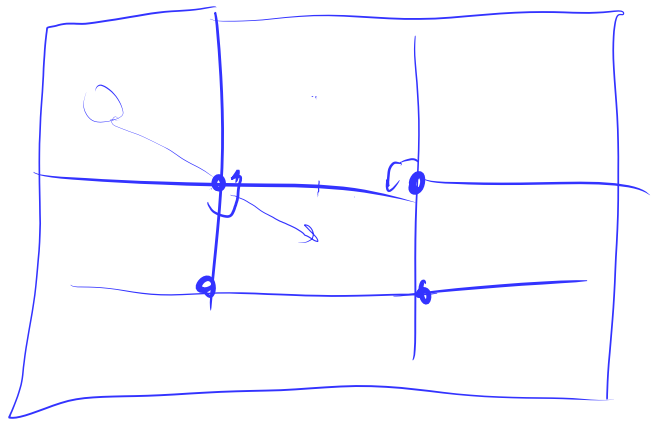
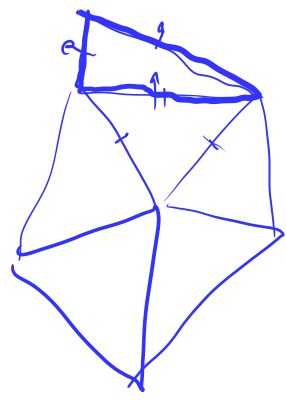
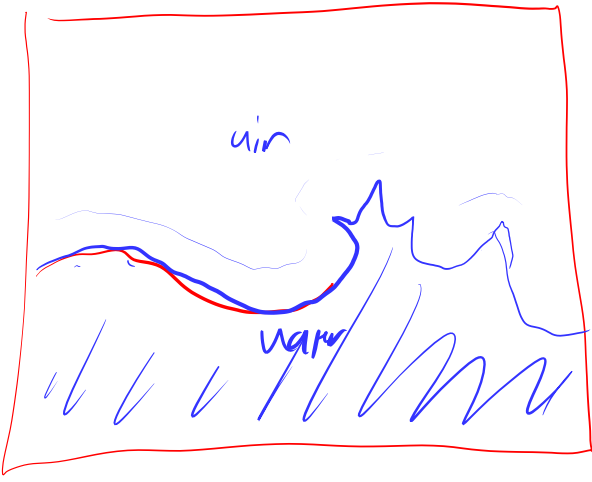
Fluids require pressure

energy

$$K = m(\vec{v} \cdot \vec{v})$$

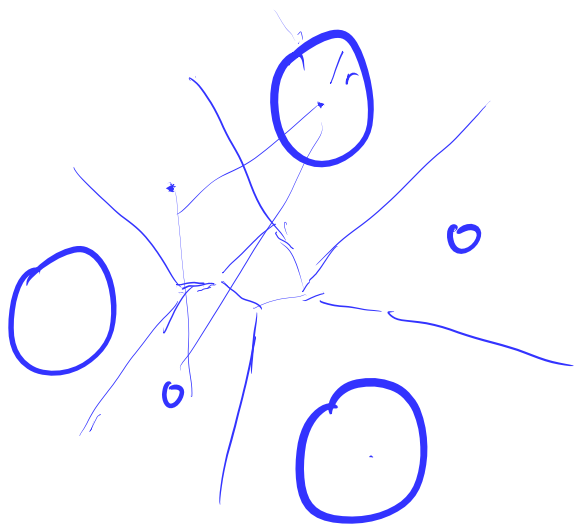


Circulation

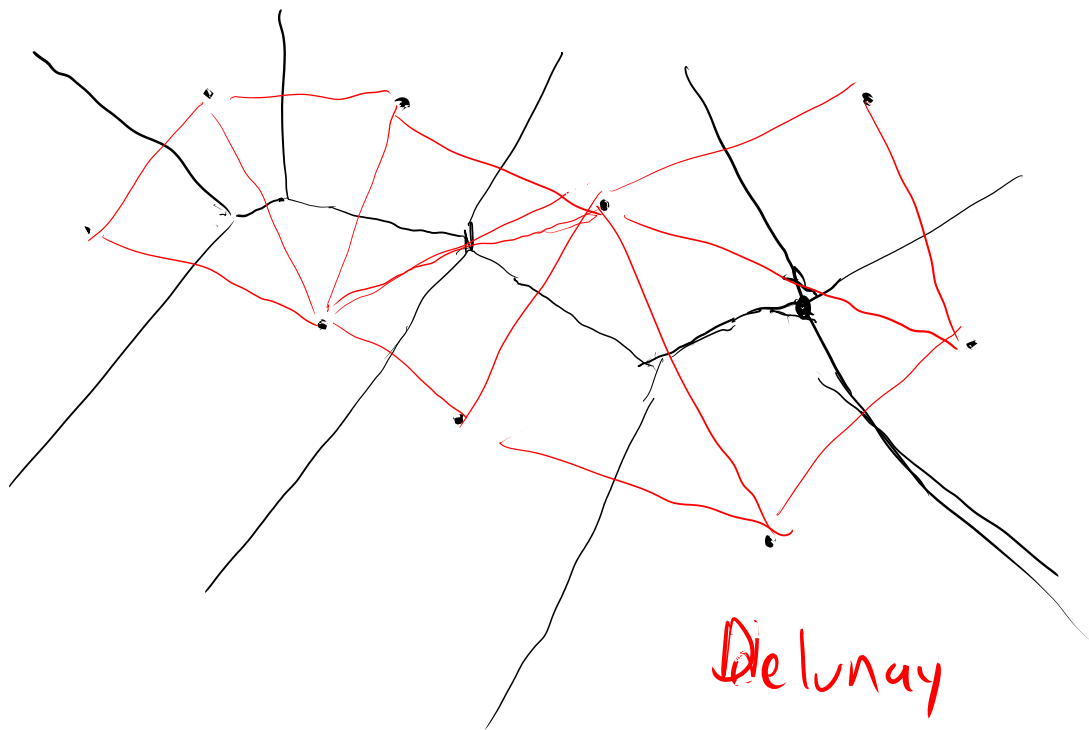
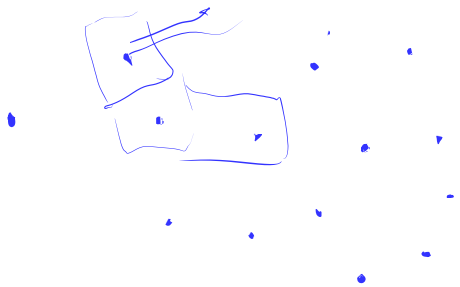


Voronoi diagrams

Power Diagram



Power Pairs



Delunay

Triangulation