

last time

multi-level page tables

very fat tree-like data structure multiple tables \approx tree nodes split virtual page number into parts first (most sig.) part is index into first-level table page table entry at first level gives location of second-level table second part is index into second-level table, etc. last-level table entry gives location in memory

allocate-on-demand/swapping

OS deliberately doesn't setup page tables completely on exception, detect what program was accessing if accessing something that was promised to work, set it up, retry otherwise, crash the program or similar



 virtual page #
 page offset

 0x1432 =
 0001 0
 100 0011 0010

from table: virtual page number 2 is physical page number 0x35

0x35 = 0011 0101 physical page # page offset 001 1010 1 100 0011 0010 = 0x1ac32

quiz Q2

page table lookup

physical address 0x402000 is 0x2000 bytes from beginning of table 0x2000 bytes = 0x800 page table entries so virtual page number 0x800

final physical address access physical address 0x201234 physical page number 0x201 page offset 0x234

so original address was 0x800234

quiz Q3

0×00099003

lower bits: (most sig) 0011 (least sig) least significant bit: valid = 1 second least: user-mode accessible = 1 third least: writeable = 0 fourth least: executable = 0

quiz Q4

| | VPN pt 1 | VPN pt 2 | VPN pt 3 | page offset |
|--|-----------------|-------------|-------------|-------------|
| 0x123456789A = | 00 0100 1000 | 1 1010 0010 | 1 0110 0111 | 0x89A |
| | (0x48) | (0x1A2) | (0x167) | |
| second level page table starts at physical page number 0x456 | | | | |
| PPN page off | fset | | | |
| 0x456 0x000 | $= 0 \times 45$ | 6000 | | |
| going to look at index 0x1A2 of second level PT | | | | |
| | | | | |

which is $0x1A2 \times 8$ bytes into it

 $0x456d10 = 0x456000 + 0x1A2 \times 4$

backup slides