

**All written answers are limited to their question boxes. Make sure *all answers are easily legible.***

1. (1 point) Print your name and email id.

2. (2 points) What makes functions so important?

Ability to reuse code in a parameterized way

3. (2 points) What is the role of parameters in a function definition?

Receive information into a function so that it's execution can be tailored appropriately

4. (2 points) What is the role of arguments in a function invocation?

Send information into a function so that it's execution can be tailored appropriately

5. (2 points) What is the role of a return statement in a function definition?

Return information from on what it accomplished

6. (2 points) What is the role of local variables in a function definition?

Assist with the function's computation. BTW: they only exist during the execution and there are new ones every invocation

7. (2 points) Why or why not does every Python function invocation produce a return value?

There is a default return value of None

8. (2 points) Why is a function unable to affect the values of its arguments?

A copy of the values of the arguments are passed so the function manipulates the copy rather than arguments themselves

9. (2 points) Why is a function able to affect the contents of the list objects that its invocation arguments refer?

Although a parameter is a copy it points to the actual list and can do all list operations on it.

10. (2 points) What should the comment be to describe the action of function `f()` with dict parameter `d`, and string parameters `k` and `v`?

```
def f( d, k, v ) :  
    if ( k not in d.keys() ) :  
        d[ k ] = v
```

Adds the mapping  $k \rightarrow v$  if there is not already a mapping from `k` in the dict

11. (2 points) Consider function `f()` where its parameter is a list. Suppose `t` equals `[ 1, 4, 9 ]`. What is the value of `t` after the invocation `f( t )` completes?

```
def f( x ) :  
    y = x  
    y.append( 1 )
```

[ 1, 4, 9, 1 ]

12. (2 points) What should the comment be describing function `f()` with its nonempty list parameter `x`?

```
def f( x ) :  
    m1 = min( x )  
    m2 = max( x )  
    if ( m1 == m2 ) :  
        return True  
    else :  
        return False
```

Returns whether the elements of the `x` are identical.

13. (11 points) Develop module *m1.py*. The module defines function *t()*. Function *t()* has no parameters and returns the logical (**bool**) value **True**. A run of tester *tester1.py* should produce output

```
t() = True
t() = True
t() = True
```

```
def t() :
    return True
```

14. (11 points) Develop module *m2.py*. The module defines function *c()*. Function *c()* takes one numeric parameter *r*. The function returns the circumference of a circle with radius *r*; that is,  $2\pi r$ . A run of tester *tester2.py* should produce output

```
c( 3 ) = 18.84955592153876
c( 1 ) = 6.283185307179586
c( 4 ) = 25.132741228718345
```

```
import math
def c( r ) :
    return 2 * math.pi * r
```

15. (11 points) Develop module *m3.py*. The module defines a function *eval()*. Function *eval()* takes three parameters *a*, *op*, and *b*. If *op* equals the string '+', the function returns  $a + b$ . If instead *op* equals the string '-', the function returns  $a - b$ . If instead *op* equals the string '\*', the function returns  $a * b$ . If instead *op* equals the string '/', the function returns  $a / b$ . Otherwise, the function returns **None**. A run of tester *tester3.py* should produce output

```
eval( 3, '+', 4 ) = 7
eval ( 4, '-', 5 ) = -1
eval ( 7, '*', 9 ) = 63
eval ( 5, '/', 2 ) = 2.5
eval ( 3, '?', 4 ) = None
```

```
def eval( a, op, b ) :

    if ( op == '+' ) :
        result = a + b
    elif ( op == '-' ) :
        result = a - b
    elif ( op == '*' ) :
        result = a * b
    elif ( op == '/' ) :
        result = a / b
    else :
        result = None

    return result
```

16. (11 points) Develop module *m4.py*. The module defines function *odds()*. Function *odds()* takes one integer parameter *n*. The function returns a new list whose elements are the first *n* odd integers. You can assume *n* is not negative. A run of tester *tester4.py* should produce output

```
odds( 3 ) = [ 1, 3, 5 ]
odds( 0 ) = []
odds( 9 ) = [ 1, 3, 5, 7, 9, 11, 13, 15, 17 ]
```

```
def odds( n ) :

    result = []
    for i in range( 0, n ) :
        odd_i = 2*i + 1

        result.append( odd_i )

    return result
```

17. (11 points) Develop module *m5.py*. The module defines function *counts()*. Function *counts()* takes one list parameter *x*. The function returns a new list with three elements, where the first element is the number of negative numbers in *x*, the second element is the number of 0's in *x*, and the third element is the number of positive numbers in *x*. A run of tester *tester5.py* should produce output

```
counts( [ -3, -1, 5, -5, -8, 3, 4 ] ) = [4, 0, 3]
counts( [ 8, -9, 0, 4, -3, 1, -8, 0, 2 ] ) = [3, 2, 4]
counts( [ 2, -1, -4, -2, 1, 6, 0, 4, 2 ] ) = [3, 1, 5]
```

```
def counts( x ) :

    nn = 0
    nz = 0
    np = 0

    for v in x :
        if ( v < 0 ) :
            nn = nn + 1
        elif ( v > 0 ) :
            np = np + 1
        else :
            nz = nz + 1

    return [ nn, nz, np ]
```

18. (11 points) Develop module *m6.py*. The module defines function *gt()*. Function *gt()* takes two list parameters *x* and *y*. You can assume the lists are of the same length. The function returns a new list of that same length, where the first element of the new list is the max of the first elements of *x* and *y*, the second element of the new list is the max of the second elements of *x* and *y*, and so on. A run of tester *tester6.py* should produce output

---

```

x1 = [ -3, -1, 5, -5, -8, 3, 4 ]
y1 = [ 8, -9, 0, 4, -3, 1, -8 ]

x2 = [ 'a', 'd', 'b', 'x' ]
y2 = [ 'b', 'abc', 'b', 'v' ]

x3 = [ -3, -1, 5, -5, -8, 3, 4, 'a', 'd', 'b', 'x' ]
y3 = [ 8, -9, 0, 4, -3, 1, -8, 'b', 'abc', 'b', 'v' ]

gt( x1, y1 ) = [ 8, -1, 5, 4, -3, 3, 4 ]
gt( x2, y2 ) = [ 'b', 'd', 'b', 'x' ]
gt( x3, y3 ) = [ 8, -1, 5, 4, -3, 3, 4, 'b', 'd', 'b', 'x' ]

```

```

def gt( x, y ) :

    n = len( x )

    result = []
    for i in range( 0, n ) :
        vx = x[ i ]
        vy = y[ i ]

        vr = max( vx, vy )

        result.append( vr )

    return result

```

19. (11 points) Develop module *m7.py*. The module defines function *trans()*. Function *trans()* takes two parameters, *d* and *x*, where *d* is a dict and *x* is a list. The function returns a new list *y*, where if *x* has an item *v*, the corresponding item in *y* has value *d[ v ]*. A run of tester *tester7.py* should produce output

```

d1 = { 1 : 'a', 2 : 'b', 3 : 'c', 4 : 'd' }
d2 = { 'zero' : 0, 'one' : 1 }
d3 = { 1 : 1, 2 : 4, 3 : 9, 4 : 16, 5 : 25 }

x1 = [ 2, 2, 3, 1, 2, 4, 2 ]
x2 = [ 'zero', 'zero', 'one', 'one', 'zero', 'zero', 'zero' ]
x3 = [ 4, 5, 5, 1, 3 ]

trans( d1, x1 ) = [ 'b', 'b', 'c', 'a', 'b', 'd', 'b' ]
trans( d2, x2 ) = [ 0, 0, 1, 1, 0, 0, 0 ]
trans( d3, x3 ) = [ 16, 25, 25, 1, 9 ]

```

```
def trans( d, x ) :  
  
    result = []  
  
    for xv in x :  
        rv = d[ xv ]  
  
        result.append( rv )  
  
    return result
```

**Signature:**

**Pledge:** On my honor, I pledge that I have neither given nor received help on this test.

**Test rules**

- You may use a single page of notes. The only device you may access during the test is your laptop.
- Do not access class examples or your own past assignments during the test; that is, the only code you may access or view are ones that you develop for this test.
- The only computer windows to be open are PyCharm and a browser that only accesses class website links.
- PyCharm **cannot be used** for the short answer questions.
- Code should demonstrate follow style rules; e.g., header comments, whitespace, identifier naming, etc.
- Whether a function is runnable is important.
- Unless indicated, functions should not modify their parameters in any way.