CS 2130: Computer Systems and Organization 1 November 7, 2022 Monday

- Homework 8 out Wednesday, due Wednesday at 11pm
- Homework 2 graded, please review
- No lab tomorrow (election day)
- No lab Thanksgiving week

int z = (int) x;

2

 $\sum_{i=1}^{n} \frac{x}{x} = 0$ if (1x) = 1

Calling Functions

The C code

```
long a = f(23, "yes", 34uL);
```

compiles to

movl \$23, %edi
leaq label_of_yes_string, %rsi
movq \$34, %rdx
callq f
%rax is "long a" here

without respect to how f was defined. It is the calling convention, not the type declaration of f, that controls this.

But, if the C code has access to the type declaration of f, then it might perform some implicit casting first; for example, if we declared

long f(double a, const char *b, double c);

then the call would be interpreted by C as having implicit casts in it:

long a = f((double)23, "yes", (double)34uL); 🥢

and the arguments would be passed in floating-point registers, like so:

int f(int x);

- \cdot Declaration of the function
- Function header
- Function signature
- Function prototype

We want this in every file that invokes f()

Function Definition

• Definition of the function

We only want this in **one** .c file

- Do not want 2 definitions
- Which one should the linker choose?

Header Files

C header files: **.h** files

- Written in C, so look like C
- Only put header information in them
 - Function headers
 - Macros
 - typedefs
 - struct definitions
- Essentially: information for the **type checker** that does not produce any actual binary
- **#include** the header files in our **.c** files

Header files

- \cdot Things that tell the type checker how to work
- Do not generate any actual binary

C files

- Function definitions and implementation
- Include the header files

#include "myfile.h"

- $\cdot\,$ Quotes: look for a file where I'm writing code
- Our header files

#include <string.h>

- Angle brackets: look in the standard place for includes
- \cdot Code that came with the compiler
- Likely in /usr/include

string.h