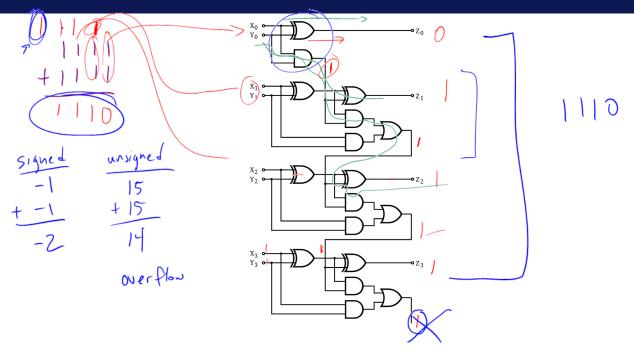
## Clocks, Registers, Other Hardware

CS 2130: Computer Systems and Organization 1 February 3, 2023

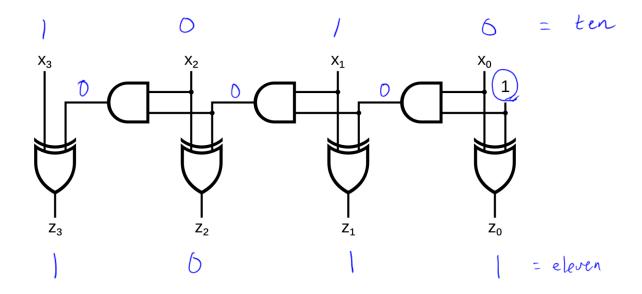
#### Announcements

- · Quiz 2 out later today, due Sunday at 11:59pm
- Please join our Discord server
- Homework 1 due Monday
- Homework 2 available Monday

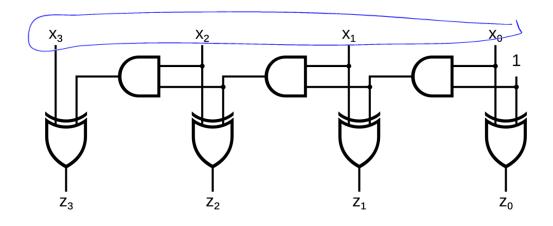
## Ripple-Carry Adder



#### What does this circuit do?

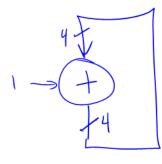


#### **Increment Circuit**

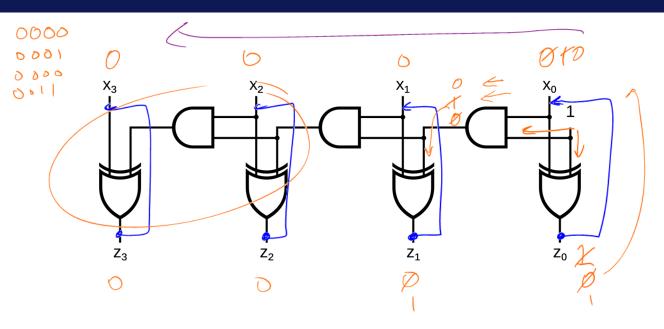


## Building a Counter





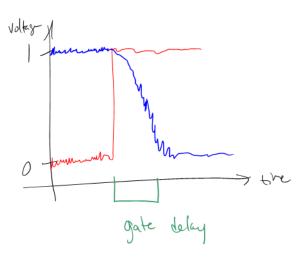
# Building a Counter



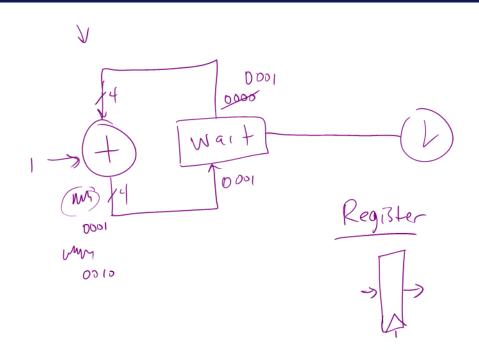
### Gate Delay

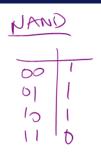
What happens when I change my input?

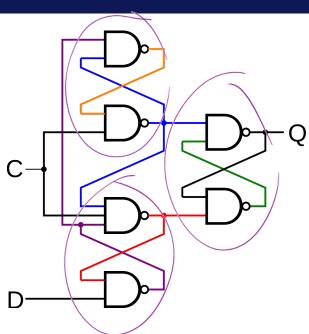


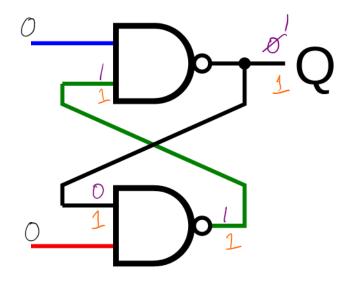


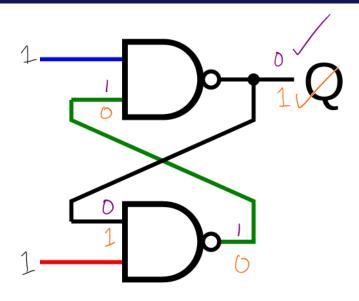
# Building a Counter - Waiting

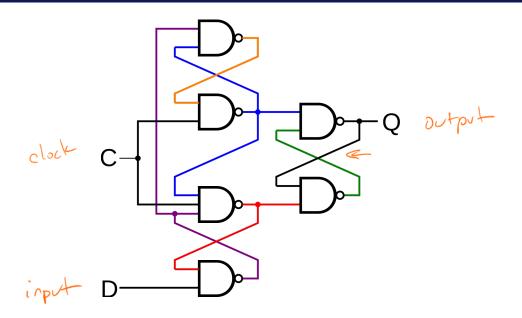






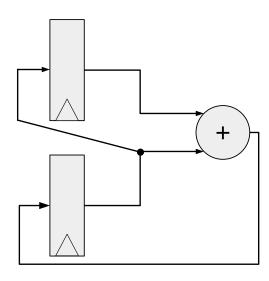




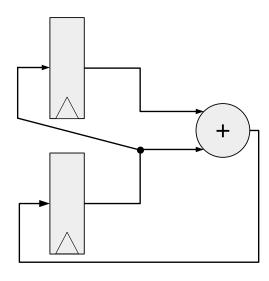


# **Building a Counter**

### **Another Circuit**



### **Another Circuit**



### Common Model in Computers

#### Code to Build Circuits from Gates

Write code to build circuits from gates

- Gates we already know: &, |, ^, ~
- Operations we can build from gates: +, -
- · Others we can build:

#### Code to Build Circuits from Gates

Write code to build circuits from gates

- Gates we already know: &, |, ^, ~
- Operations we can build from gates: +, -
- · Others we can build:
- Ternary operator: ? :

### Equals

Equals: =

- Attach with a wire (i.e., connect things)
- Ex: z = x \* y

#### Equals

```
Equals: =
```

- Attach with a wire (i.e., connect things)
- Ex: z = x \* y
- What about the following?
  - x = 1
  - x = 0

#### Equals

```
Equals: =
```

- Attach with a wire (i.e., connect things)
- Ex: z = x \* y
- What about the following?
  - x = 1
  - x = 0
- Single assignment: each variable can only be assigned a value once