CS 4102: Algorithms

Lecture 11: Dynamic Programming

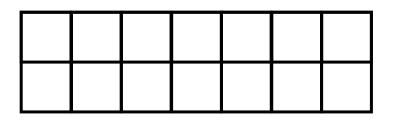
David Wu Fall 2019

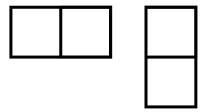
Warm Up

How many ways are there to tile a $2 \times n$ board with dominoes?

How many ways to tile a 2×7 board

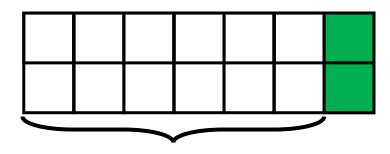
With these?



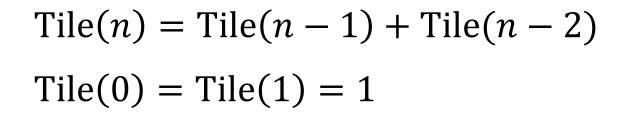


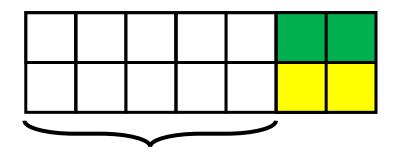
Tiling Dominoes

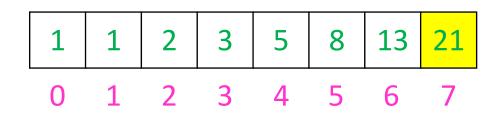
Two ways to fill the final column:



n-1







Today's Keywords

Dynamic programming

Maximum sum contiguous subarray

Tiling dominoes

Log cutting

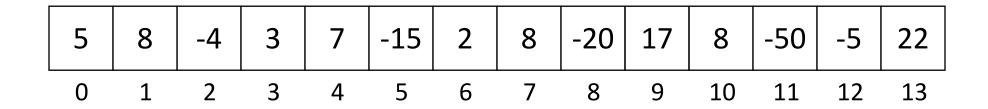
Matrix chaining

CLRS Readings: Chapter 14

Homework

- HW3 due Tuesday, October 1, 11pm Wednesday, October 2, 11pm
 - Divide and conquer algorithms
 - Written (use LaTeX!) Submit <u>both</u> zip and pdf!
- Regrade office hours:
 - Thursday 11am-12pm (Rice 210)
 - Thursday 4pm-5pm (Rice 501)

Maximum Sum Subarray Problem

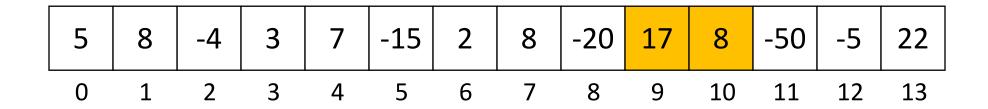


Maximum sum contiguous subarray (MSCS) problem:

find the largest <u>contiguous</u> subarray that

maximizes the sum of the values

Maximum Sum Subarray Problem

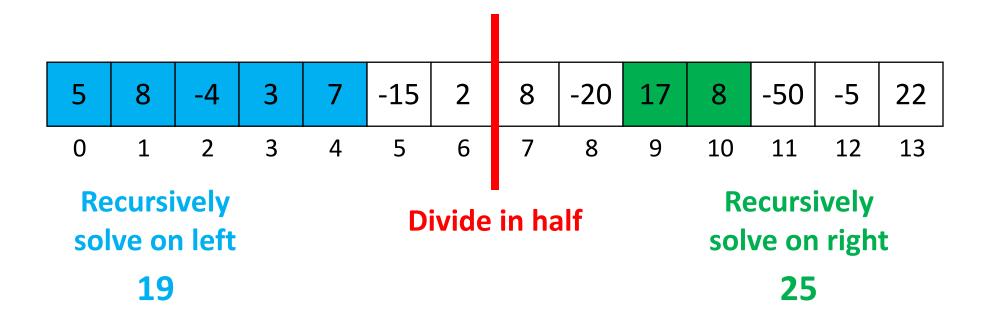


Maximum sum contiguous subarray (MSCS) problem:

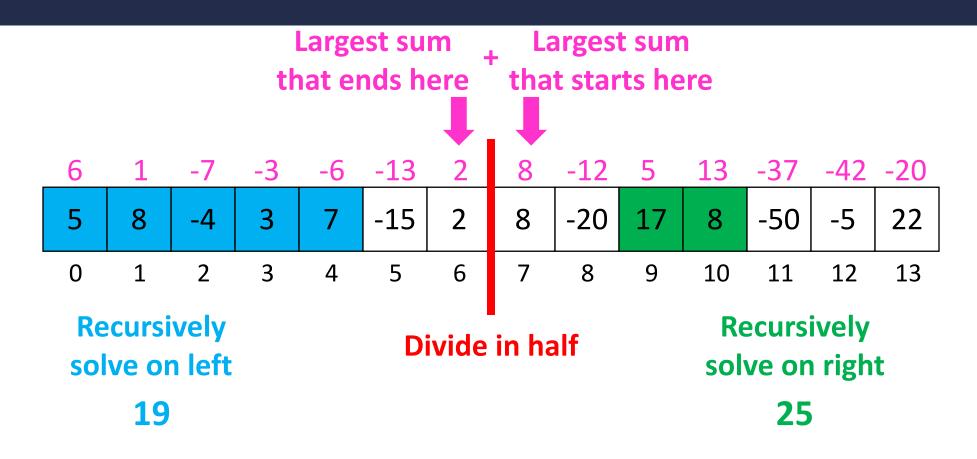
find the largest <u>contiguous</u> subarray that

maximizes the sum of the values

Divide and Conquer $\Theta(n \log n)$

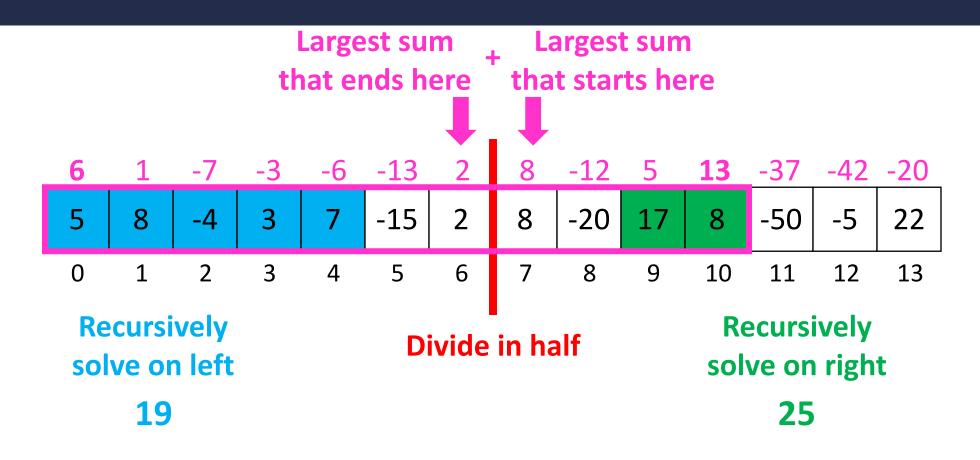


Divide and Conquer $\Theta(n \log n)$



Combine: Find largest sum that spans the cut

Divide and Conquer $\Theta(n \log n)$

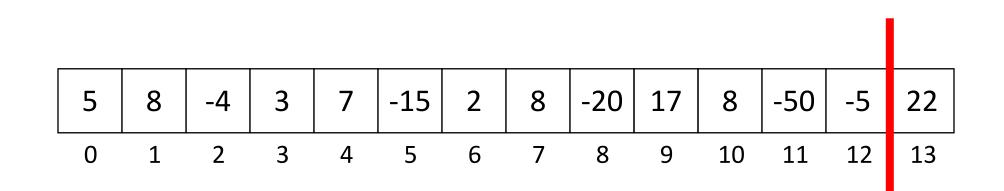


Combine: Find largest sum that spans the cut

 $T(n) = 2T(n/2) + \Theta(n) \in \Theta(n \log n)$ ¹⁹

Divide

• Make a subproblem of <u>all</u> but the last element

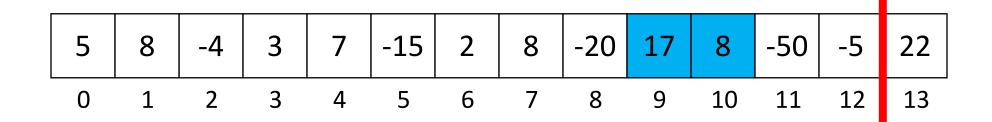


Divide

• Make a subproblem of <u>all</u> but the last element

Conquer

- Find best subarray on the left (BSL(n-1))
- Find the best subarray ending at the divide (BED(n-1))



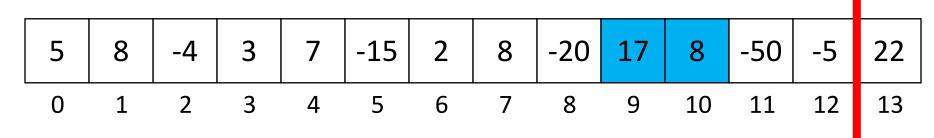
Best subarray ending at the divide is <u>empty</u>

Divide

• Make a subproblem of <u>all</u> but the last element

Conquer

- Find best subarray on the left (BSL(n-1))
- Find the best subarray ending at the divide (BED(n-1))



Combine

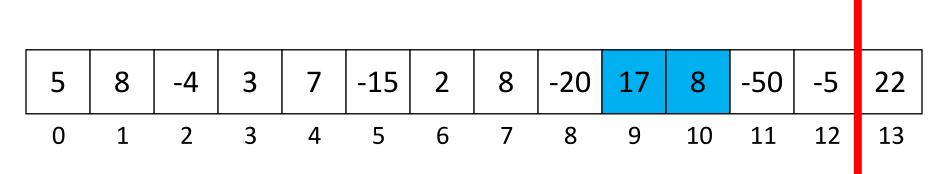
 Find the best subarray that "spans the divide" and output best among all candidates

Best subarray that spans divide must include last element: BED(n)

• $BED(n) = \max(BED(n-1) + arr[n], 0)$

Best subarray must either include or exclude the last element

•
$$BSL(n) = \max(BSL(n-1), BED(n))$$



Combine

 Find the best subarray that "spans the divide" and output best among all candidates

Divide

• Make a subproblem of <u>all</u> but the last element

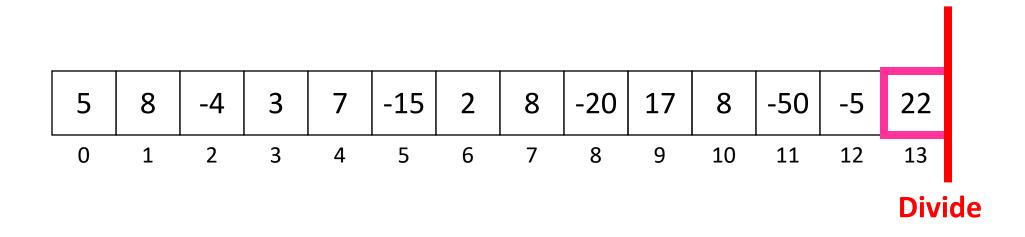
Conquer

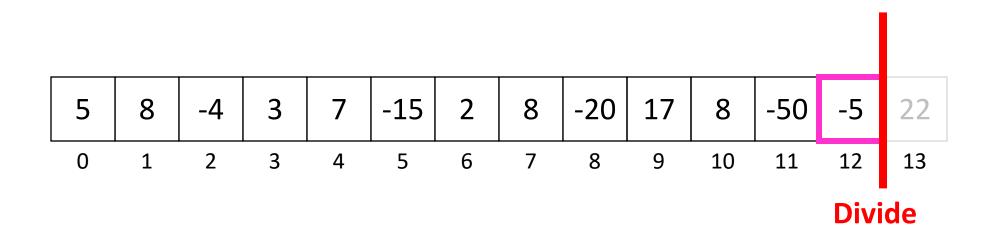
- Find best subarray on the left (BSL(n-1))
- Find the best subarray ending at the divide (BED(n-1))

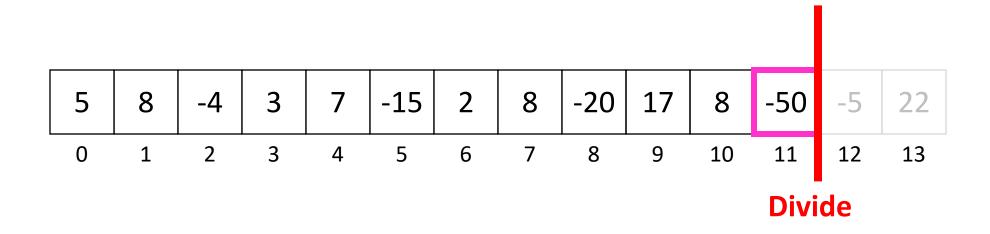
Combine

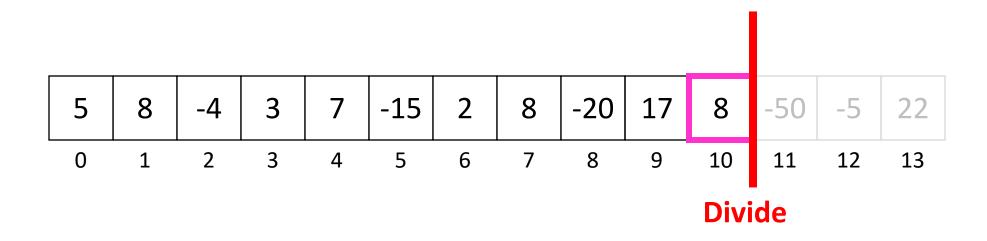
- New best subarray ending at the divide:
 - $BED(n) = \max(BED(n-1) + arr[n], 0)$
- New best on the left:
 - $BSL(n) = \max(BSL(n-1), BED(n))$

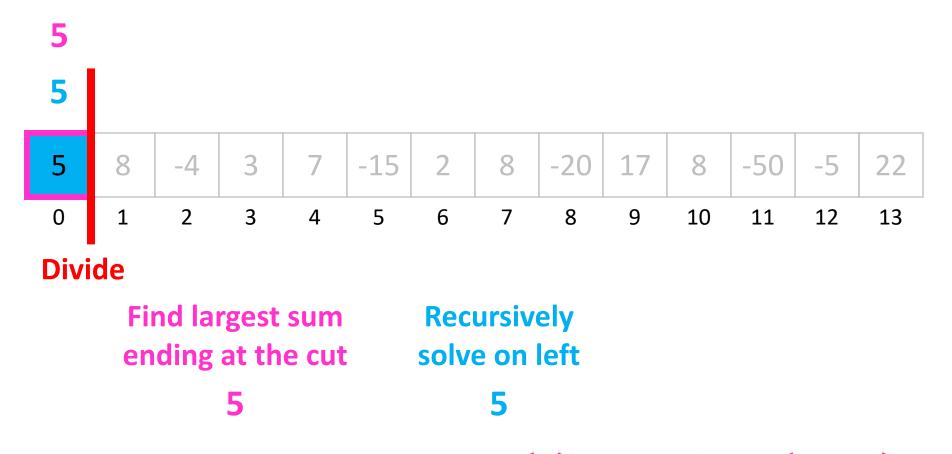
If we compute BED(n-1) and BSL(n-1), then Combine is <u>constant-time</u>!

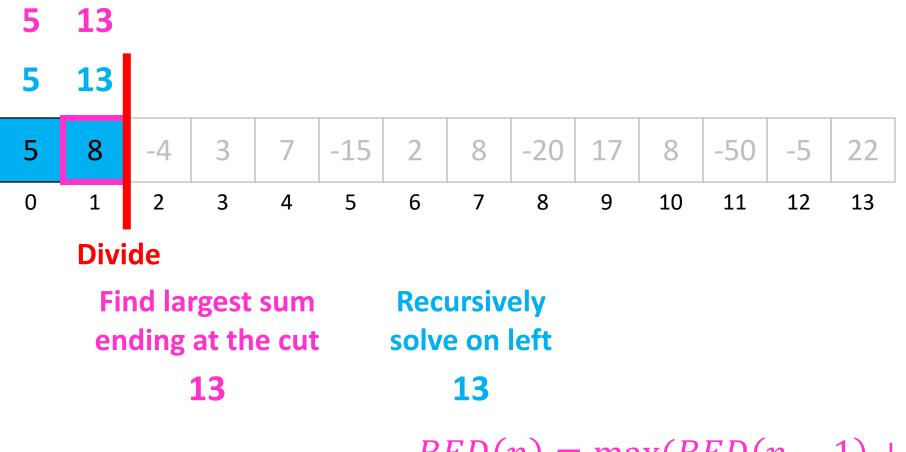


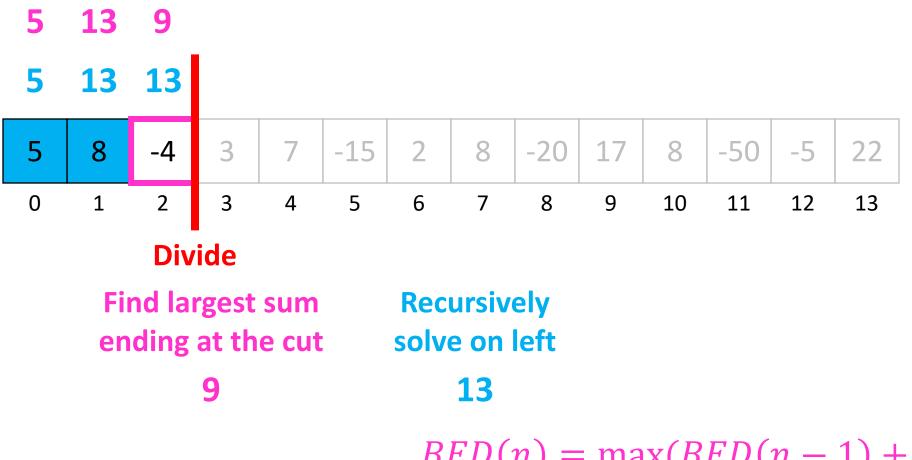


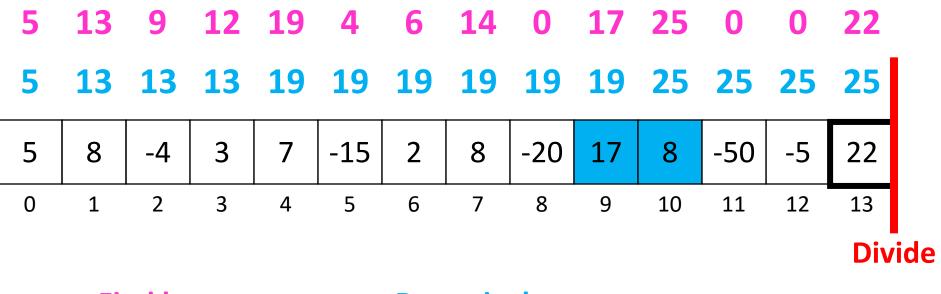












Find largest sumRecursivelyending at the cutsolve on left2225

 $BED(n) = \max(BED(n-1) + arr[n], 0)$ $BSL(n) = \max(BSL(n-1), BED(n))$

 $T(n) = T(n-1) + \Theta(1) \in \Theta(n)$

Was Unbalanced Better?

$$T(n) = 2T(n/2) + \Theta(n) \in \Theta(n \log n)$$

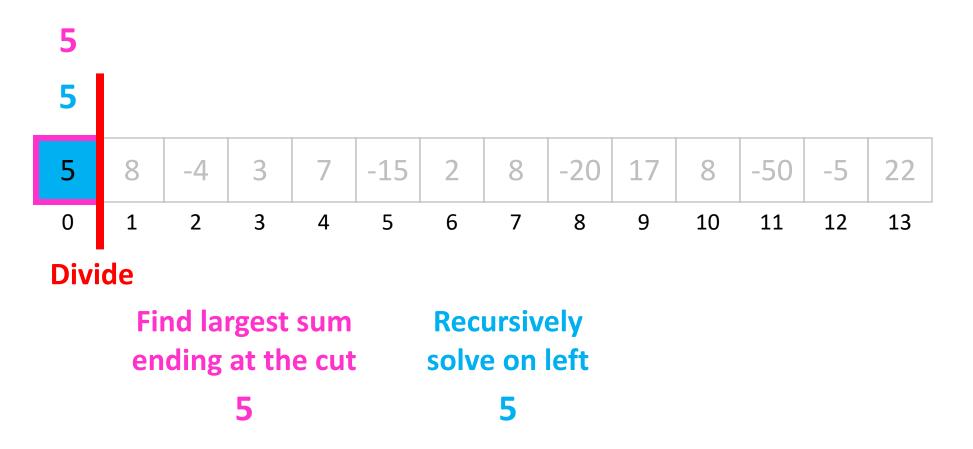
- We split into 2 problems of size n/2
- Linear time combine (to find arrays that span the cut)

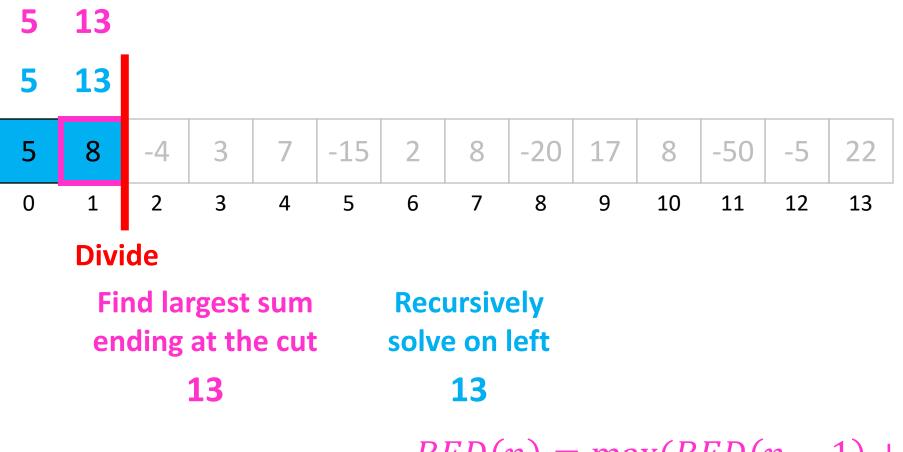
New:

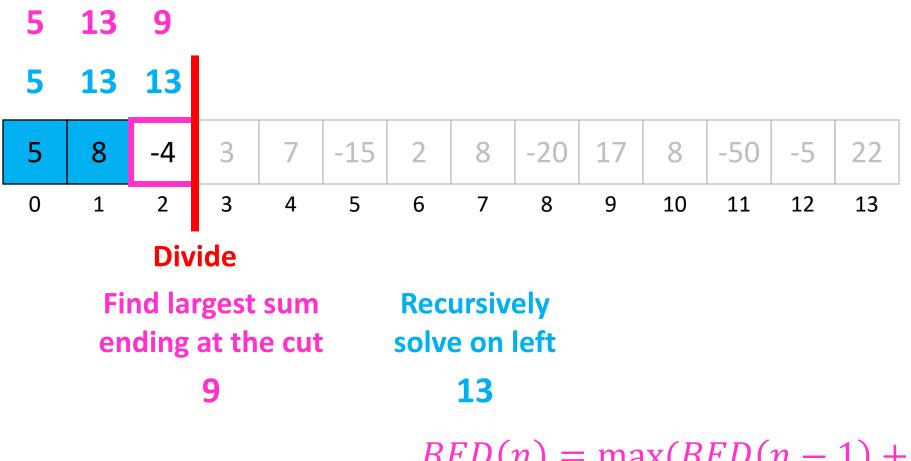
Old:

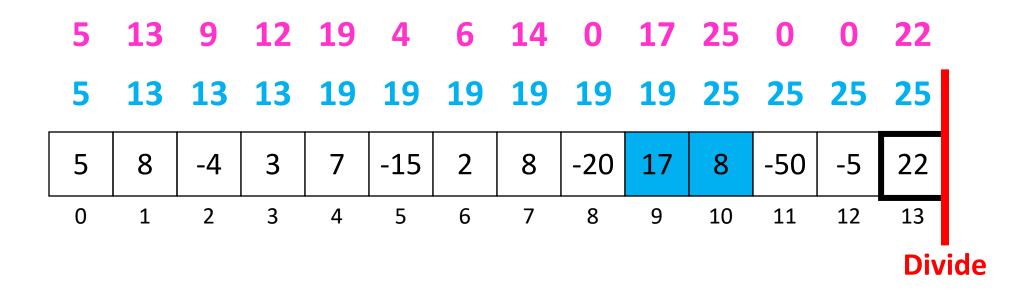
- $T(n) = T(n-1) + T(1) + \Theta(1) \in \Theta(n)$
- We split into 2 problems of size n-1 and 1
- Constant time combine









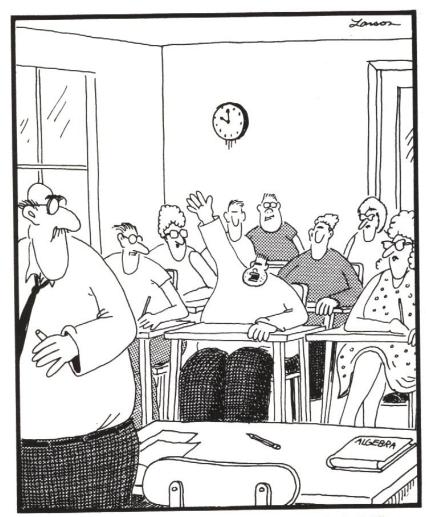


Observation: No need to recurse! Just maintain <u>two</u> numbers and iterate from 1 to *n*: best value so far, best value ending at current position

$$BED(n) = \max(BED(n-1) + arr[n], 0)$$

$$BSL(n) = \max(BSL(n-1), BED(n))$$

End of Midterm Exam Materials!

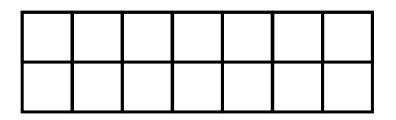


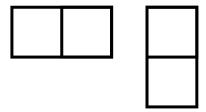
Tiling Dominoes

How many ways are there to tile a $2 \times n$ board with dominoes?

How many ways to tile a 2×7 board

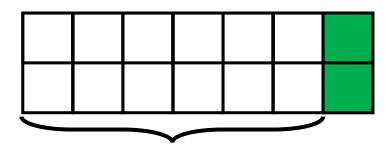
With these?



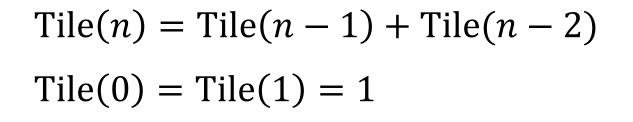


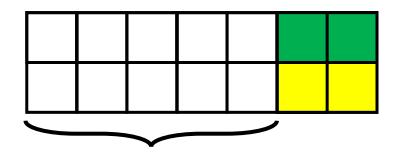
Tiling Dominoes

Two ways to fill the final column:

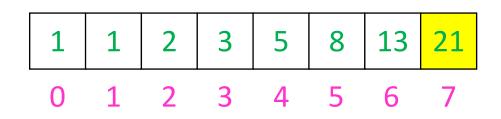


n-1





 \boldsymbol{n}

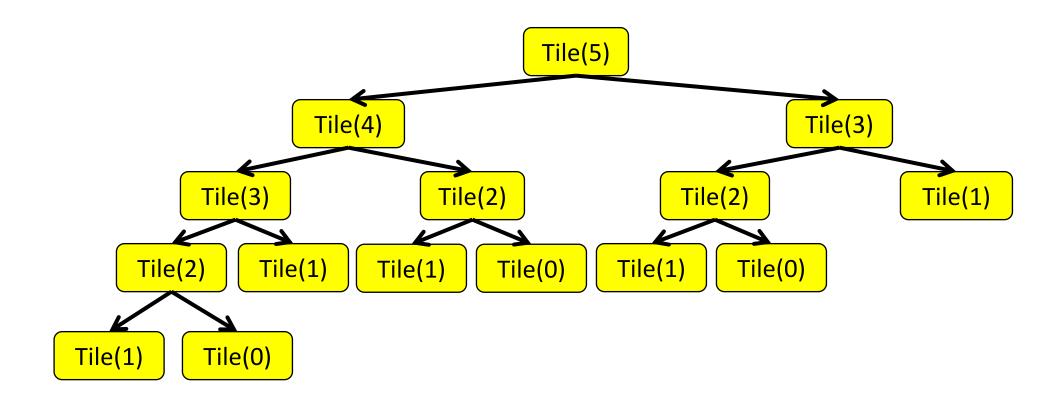


How to compute Tile(n)?

def tile(n): if n < 2: return 1 return tile(n-1) + tile(n-2)</pre>

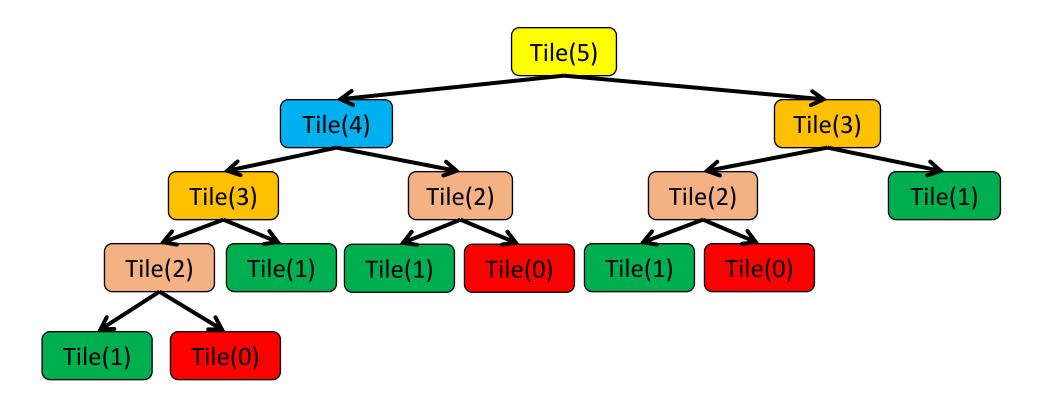
Problem?

Recursion Tree



Runtime: $\Omega(2^n)$

Recursion Tree



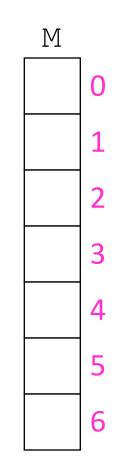
Runtime: $\Omega(2^n)$

But lots of redundant calls...

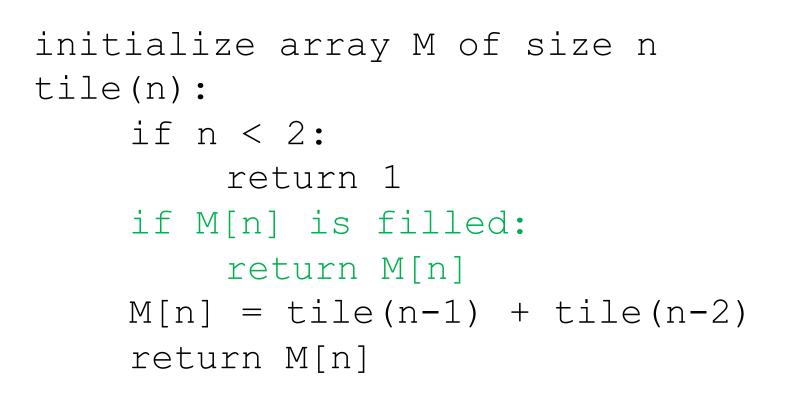
We only computed *n* distinct values

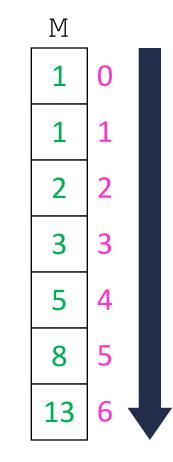
Computing Tile(n) with Memory ("Top Down")

```
initialize array M of size n
tile(n):
    if n < 2:
        return 1
    if M[n] is filled:
        return M[n]
    M[n] = tile(n-1) + tile(n-2)
    return M[n]</pre>
```



Computing Tile(n) with Memory ("Top Down")





Bottom-Up: Fill in entries from

<u>small</u> instances to <u>large</u> instances

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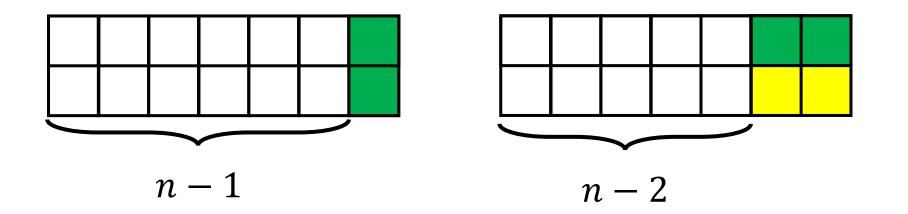
Runtime: $\Theta(n)$

Bottom-Up: Can also iterate through *M* and fill in entries sequentially

Requires optimal substructure

 Solution to <u>larger</u> problem contains the solutions to <u>smaller</u> ones ("overlapping subproblems")

General idea: Identify <u>recursive</u> structure of the problem and express solution to <u>larger</u> instances in terms of solutions to <u>smaller</u> instances



Generic Divide and Conquer

def myDCalgo(problem):

if baseCase(problem):
 solution = solve(problem)

return solution for subproblem of problem: # After dividing subsolutions.append(myDCalgo(subproblem)) solution = Combine(subsolutions)

return solution

Generic Top-Down Dynamic Programming

$mem = \{\}$ def **myDPalgo**(problem): if mem[problem] not empty: return mem[problem] if baseCase(problem): solution = solve(problem) mem[problem] = solution return solution for subproblem of problem: subsolutions.append(myDPalgo(subproblem)) solution = OptimalSubstructure(subsolutions) mem[problem] = solution return solution

Also called "memoization"

Requires optimal substructure

• Solution to larger problem contains the solutions to smaller ones

- 1. Identify recursive structure of the problem
 - What is the "last thing" done?
- 2. Select a good order for solving subproblems
 - "Top Down:" Solve each problem recursively
 - "Bottom Up:" Iteratively solve each problem from smallest to largest

Log Cutting

Given: a log of length *n*, a list (of length *n*) of prices *P* **Problem:** Find the best way to cut the log

P[i] is the price of a cut of size i

Price:	1	5	8	9	10	17	17	20	24	30
Length:	1	2	3	4	5	6	7	8	9	10



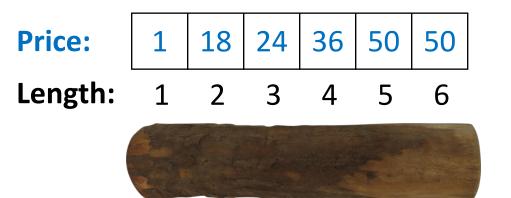
Problem formulation: Find lengths ℓ_1, \dots, ℓ_k that maximizes $\sum_{i \in [k]} P[\ell_i]$ and such that $\sum_{i \in [k]} \ell_i = n$

Brute Force: $O(2^n)$

A "Greedy" Approach

Greedy algorithms (next unit) build a solution by picking the <u>best</u> option "right now"

• **Possible strategy:** choose the most profitable cut first

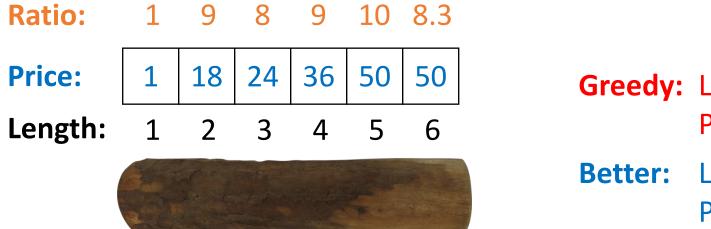


Greedy: Lengths: 5, 1
Profit: 51
Better: Lengths: 2, 4
Profit: 54

A "Greedy" Approach

Greedy algorithms (next unit) build a solution by picking the <u>best</u> option "right now"

• **Possible strategy:** select the "most bang for your buck" (best price/length ratio)



Greedy: Lengths: 5, 1Profit: 51Better: Lengths: 2, 4Profit: 54

Greedy solution is <u>suboptimal</u>

Requires optimal substructure

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Step 1: Identify Recursive Structure

P[i] = value of a cut of length i Cut(n) = value of best way to cut a log of length n $\operatorname{Cut}(n) = \max \begin{cases} \operatorname{Cut}(n-1) + P[1] \\ \operatorname{Cut}(n-2) + P[2] \\ \vdots \\ \operatorname{Cut}(0) + P[n] \end{cases}$ $Cut(n-\ell_n)$ best way to cut a log of length $n-\ell_n$ Last Cut

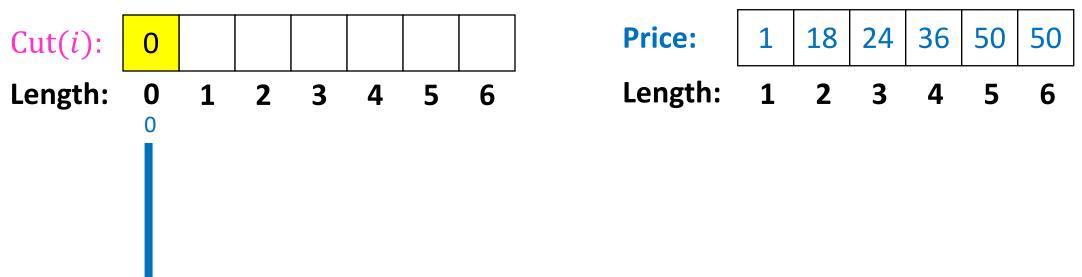
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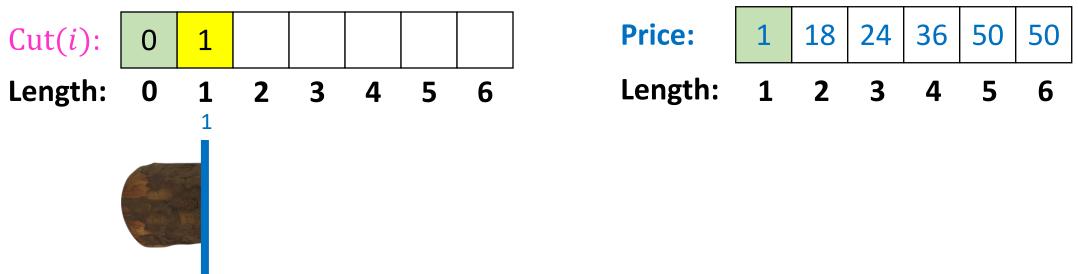
Solve smallest subproblem first

 $\operatorname{Cut}(0)=0$



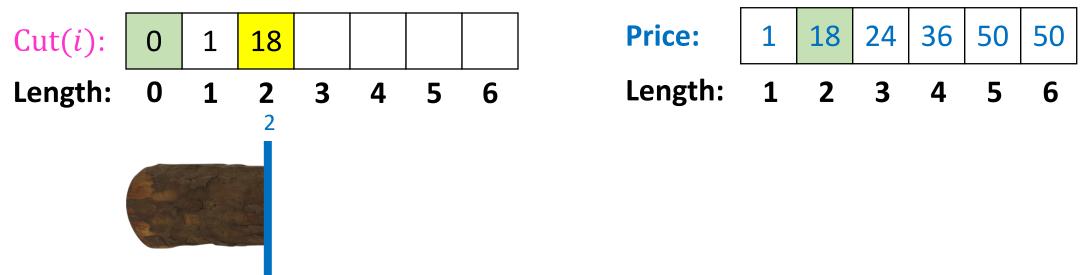
Solve smallest subproblem first

 $\operatorname{Cut}(1) = \operatorname{Cut}(0) + P[1]$



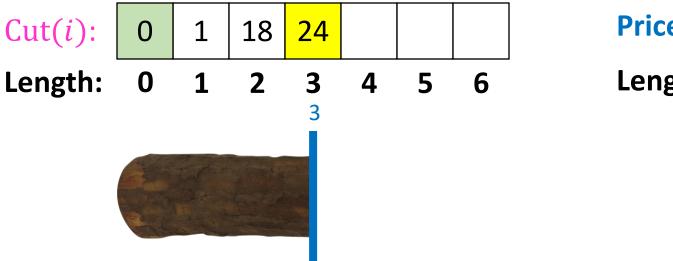
Solve smallest subproblem first

Cut(2) = max $\begin{cases} Cut(1) + P[1] \\ Cut(0) + P[2] \end{cases}$

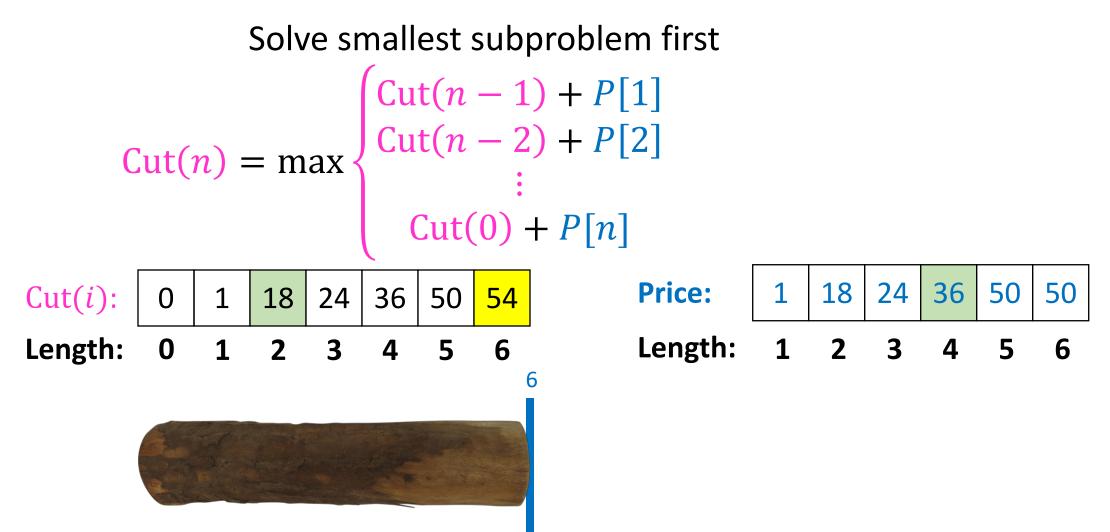


Solve smallest subproblem first

Cut(3) = max $\begin{cases} Cut(2) + P[1] \\ Cut(1) + P[2] \\ Cut(0) + P[3] \end{cases}$



Price:	1	18	24	36	50	50
Length:	1	2	3	4	5	6



Log Cutting Pseudocode

```
initialize memory C
                                 Run Time: O(n^2)
cut(n):
   C[0] = 0
    for i = 1 to n:
       best = 0
        for j = 1 to i:
            best = max(best, C[i-j] + P[j])
       C[i] = best
    return C[n]
```

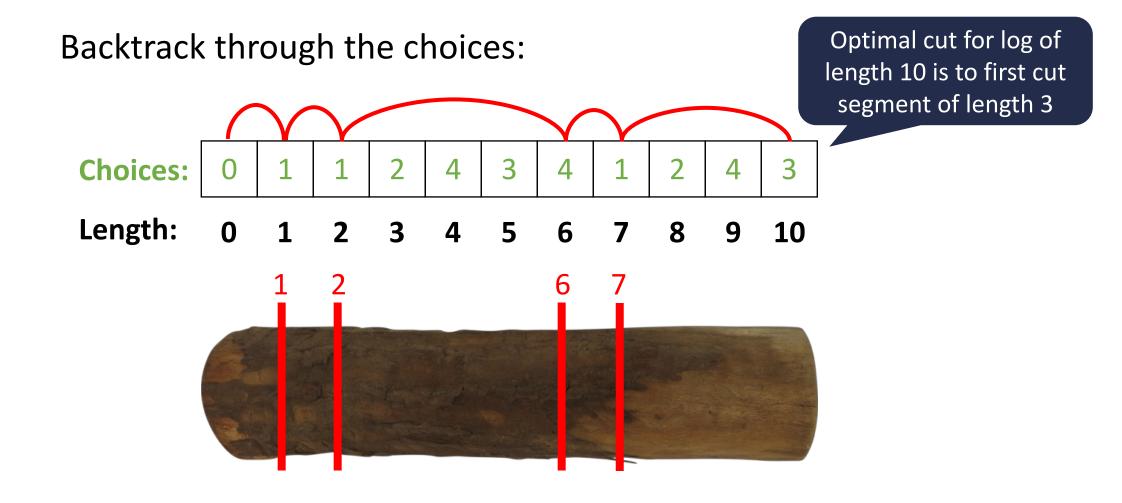
Finding the Cuts

This procedure told us the profit, but not the cuts themselves Idea: remember the choice that you made, then backtrack

Remembering the Choices

```
initialize memory C, choices
cut(n):
   C[0] = 0
   for i = 1 to n:
       best = 0
       for j = 1 to i:
           if best < C[i-j] + P[j]:
              best = C[i-j] + P[j]
              C[i] = best
   return C[n], choices
```

Reconstruct the Cuts



Backtracking Pseudocode

while i > 0:

print choices[i]

i = i - choices[i]

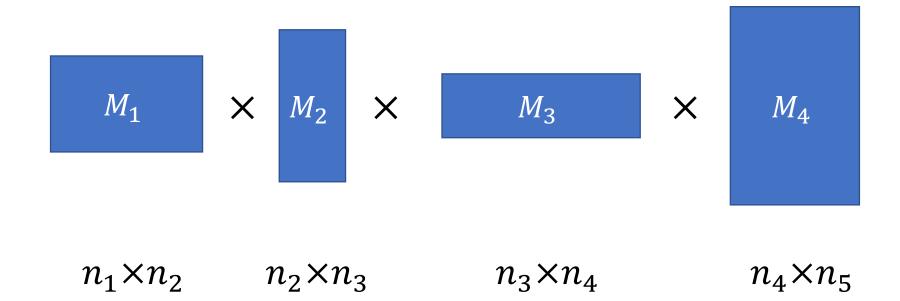
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- 3. Save solution to each subproblem in memory

Matrix Chaining

Problem: Given a sequence of matrices M_1, \ldots, M_n , what is the most efficient way to multiply them?



Remember: matrix multiplication is associative

Order Matters!

$$n_{1} \times n_{2} \qquad n_{2} \times n_{3} \qquad n_{3} \times n_{4}$$

$$n_{1} = 7 \qquad n_{2} = 10$$

$$n_{3} = 20 \qquad n_{4} = 8$$
Total operations:
$$n_{1} \times n_{3}$$

$$n_{1} \times n_{3}$$

 $(M_1 \times M_2) \times M_3$

• requires $n_1n_2n_3 + n_1n_3n_4$ operations

Order Matters!

$$n_{1} \times n_{2} \qquad n_{2} \times n_{3} \qquad n_{3} \times n_{4}$$

$$m_{1} = 7 \qquad n_{2} = 10$$

$$n_{3} = 20 \qquad n_{4} = 8$$
Total operations:
$$n_{2} \times n_{4}$$
Much better than
$$n_{2} \times n_{4}$$

$$n_{2} \times n_{4}$$

 $M_1 \times (M_2 \times M_3)$

• requires $n_1n_2n_4 + n_2n_3n_4$ operations

Requires optimal substructure

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