

CS 4102: Algorithms

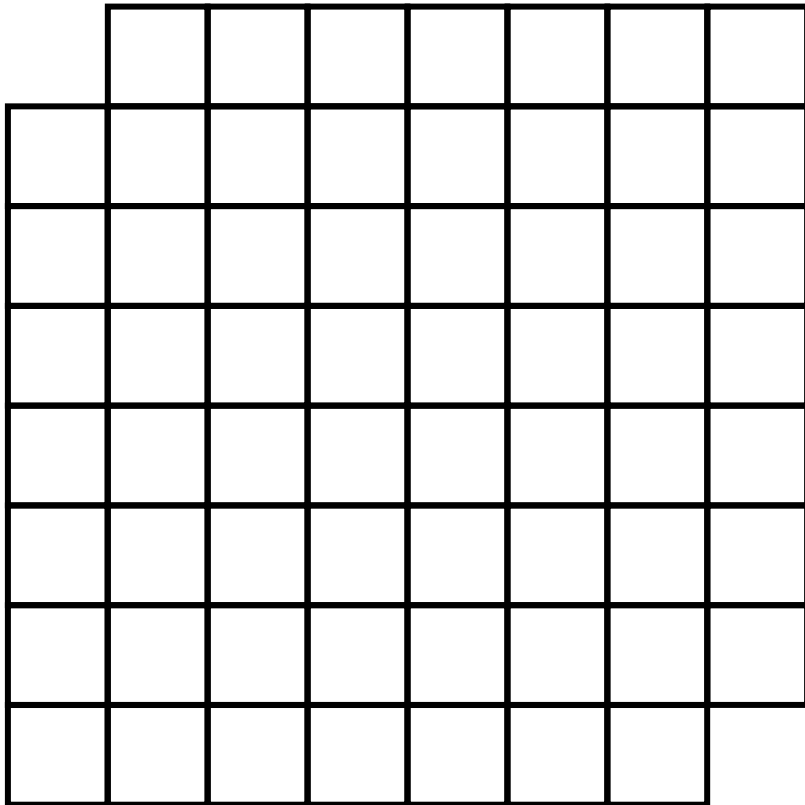
Lecture 12: Dynamic Programming

David Wu

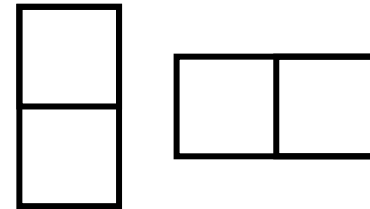
Fall 2019

Warm-Up

Problem: Can you fill a 8×8 board with two corners missing using 2×1 dominoes?

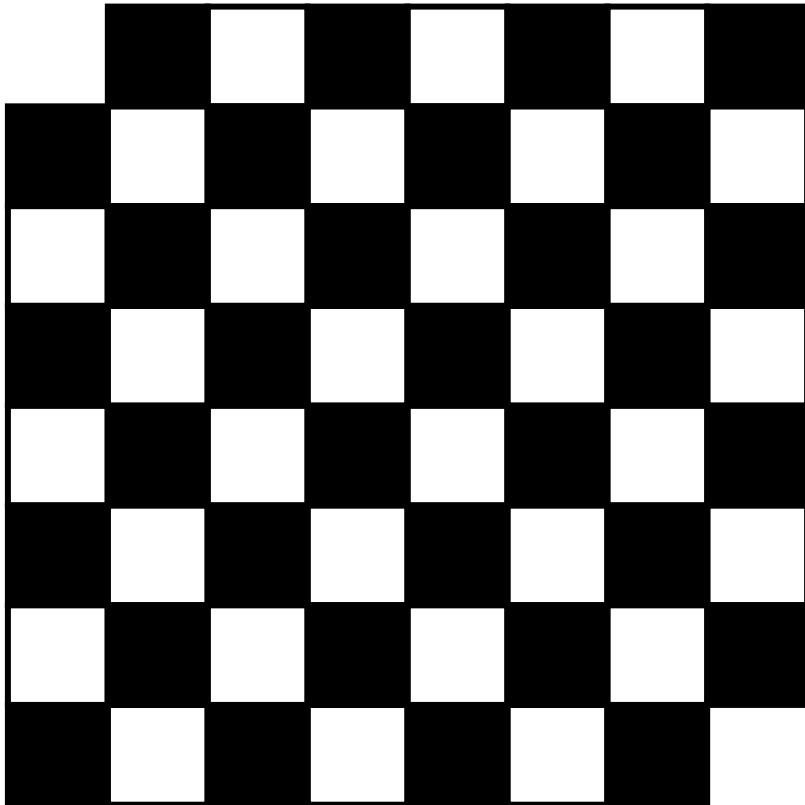


Dominoes:

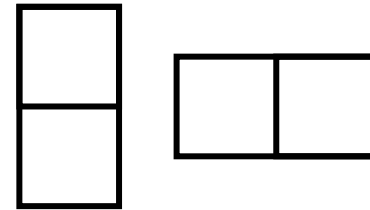


Warm-Up

Problem: Can you fill a 8×8 board with two corners missing using 2×1 dominoes?



Dominoes:



32 black squares
30 white squares

Today's Keywords

Dynamic Programming

Matrix Chaining (Review)

Longest Common Subsequence

Seam Carving

CLRS Readings: Chapter 14

Homework

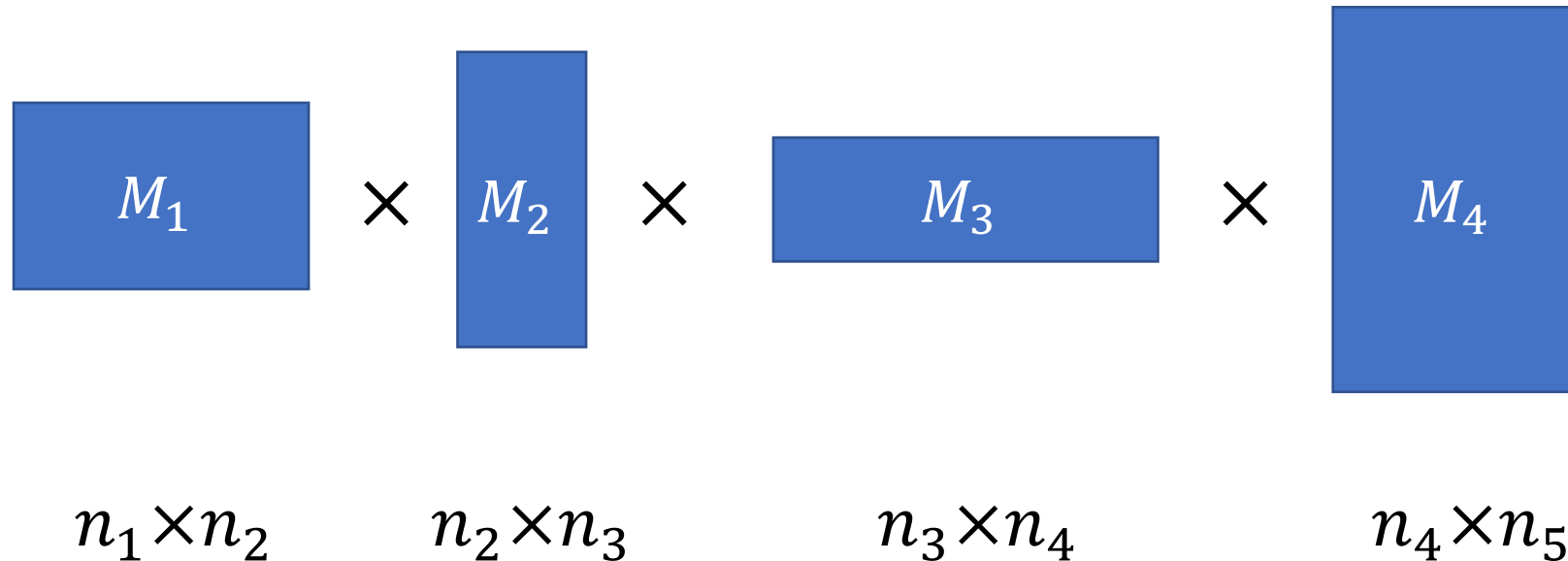
- **HW4** due **Saturday, October 12, 11pm**
 - Divide and conquer, sorting, and dynamic programming
 - Written (use LaTeX!) – Submit both **zip** and **pdf** (two separate attachments)!
- **HW5** released next week (after exam)
 - Seam Carving
 - Dynamic Programming (implementation)
 - Java or Python

Midterm

- **Tuesday, October 15 (in class)**
 - SDAC: Please schedule with SDAC for Tuesday
 - Mostly in-class with a take-home portion
- **Practice Midterm** (Last Semester's Midterm) available on Collab today
- **Optional Review Session:** Sunday, October 13 at 3pm, Olsson 120

Review: Matrix Chaining

Problem: Given a sequence of matrices M_1, \dots, M_n , what is the most efficient way to multiply them?



Remember: matrix multiplication is associative

Identify Recursive Structure

More generally:

$\text{Best}(i, j)$ = cheapest way to multiply together M_i through M_j

Possible ways to compute $M_i \times M_{i+1} \times \cdots \times M_j$

$$M_i \times M_{i+1,j} = M_i \times (M_{i+1} \times \cdots \times M_j)$$

$$M_{i,i+1} \times M_{i+2,j} = (M_i \times M_{i+1}) \times (M_{i+2} \times \cdots \times M_j)$$

$$M_{i,i+2} \times M_{i+3,j} = (M_i \times M_{i+1} \times M_{i+2}) \times (M_{i+3} \times \cdots \times M_j)$$

\vdots

\vdots

\vdots

$$M_{i,j-1} \times M_j = (M_i \times \cdots \times M_{j-1}) \times M_j$$



Position of the
“split” changes

Identify Recursive Structure

More generally:

$\text{Best}(i, j)$ = cheapest way to multiply together M_i through M_j

Possible ways to compute $M_i \times M_{i+1} \times \cdots \times M_j$

$$\left. \begin{array}{l} \text{Best}(i, j) = \min \\ \text{Best}(i, i) = 0 \end{array} \right\} \begin{array}{l} \text{Best}(i, i) + \text{Best}(i + 1, j) + n_i n_{i+1} n_{j+1} \\ \text{Best}(i, i + 1) + \text{Best}(i + 2, j) + n_i n_{i+2} n_{j+1} \\ \text{Best}(i, i + 2) + \text{Best}(i + 3, j) + n_i n_{i+3} n_{j+1} \\ \text{Best}(i, j - 1) + \text{Best}(j, j) + n_i n_j n_{j+1} \end{array}$$

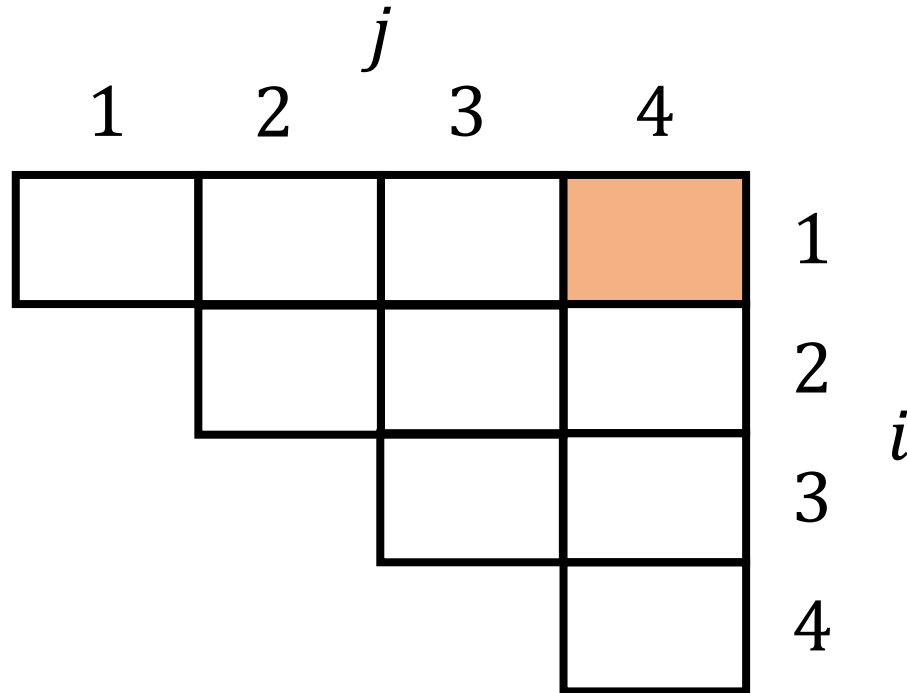
$$\text{Best}(i, j) = \min_{k=0, \dots, j-i-1} \text{Best}(i, i + k) + \text{Best}(i + k + 1, j) + n_i n_{i+k+1} n_{j+1}$$

Select a Good Order for Solving Subproblems

$$\text{Best}(i, i) = 0$$

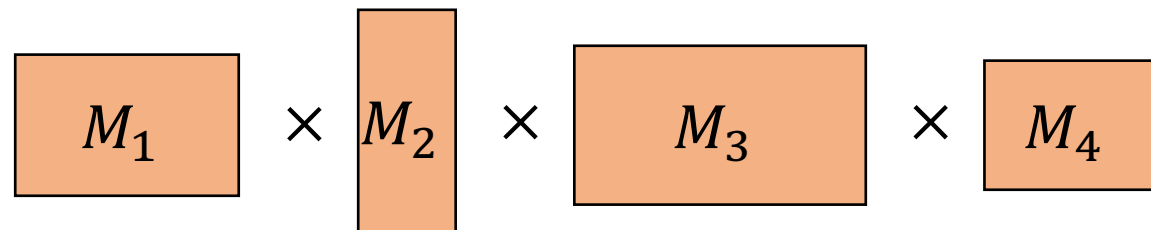
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$$i = 1, j = 4$$



$$n_1 = 5 \quad n_2 = 10$$

$$n_3 = 20 \quad n_4 = 8 \quad n_5 = 6$$



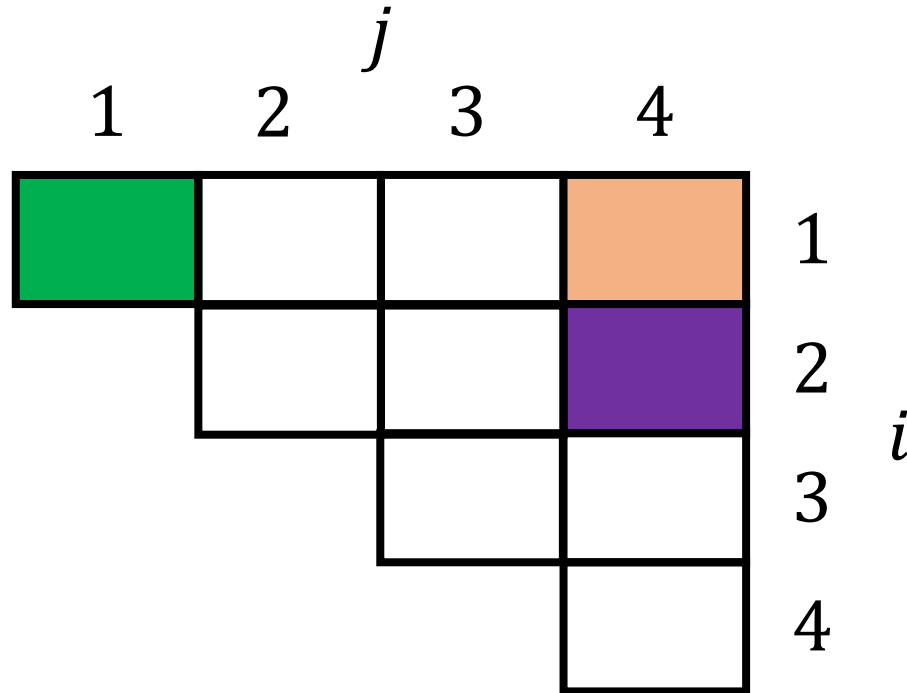
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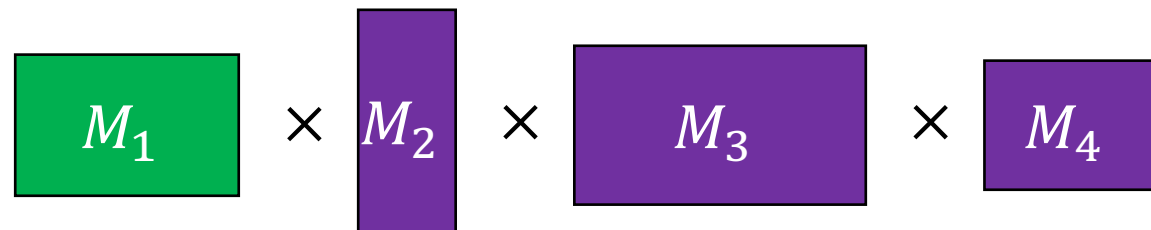
$$i = 1, j = 4$$

$$k = 0$$



$$n_1 = 5 \quad n_2 = 10$$

$$n_3 = 20 \quad n_4 = 8 \quad n_5 = 6$$



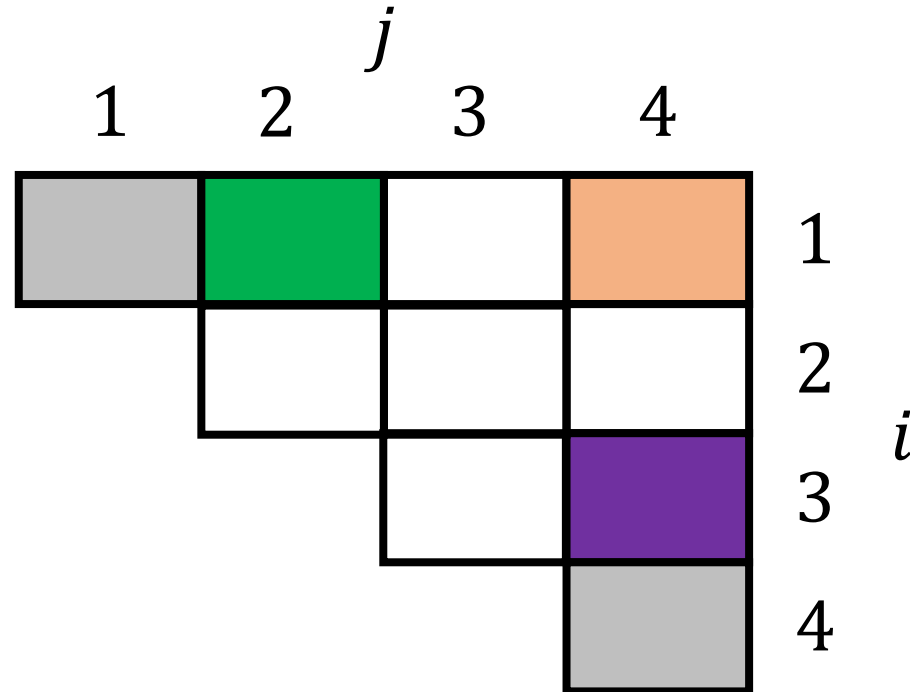
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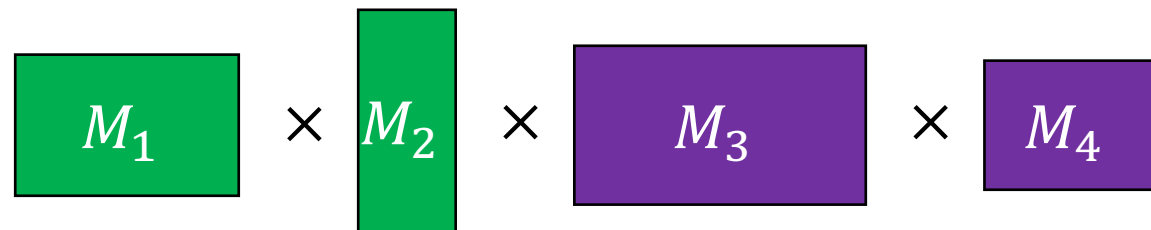
$$i = 1, j = 4$$

$$k = 1$$



$$n_1 = 5 \quad n_2 = 10$$

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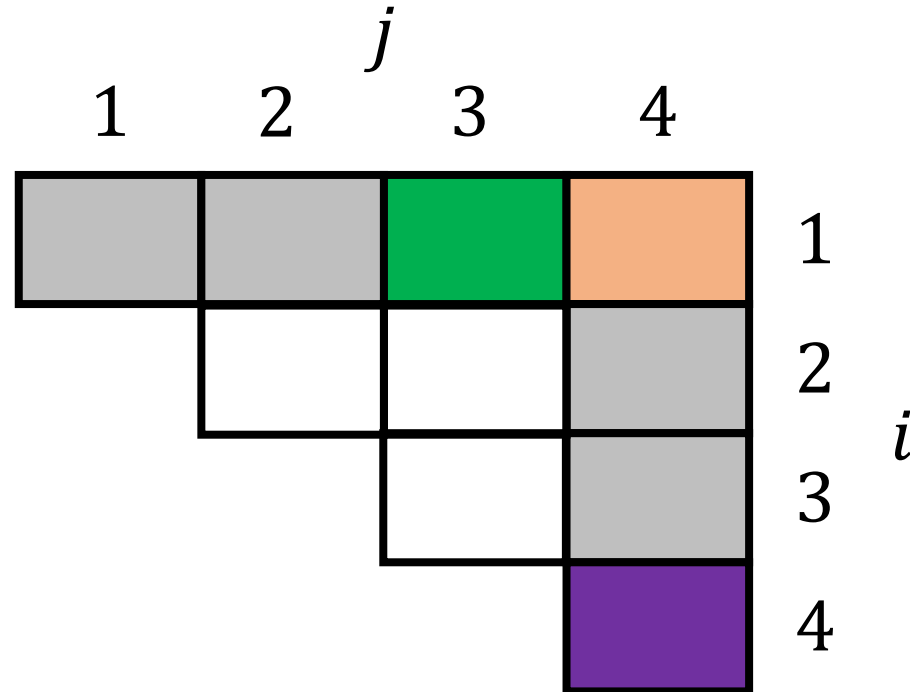
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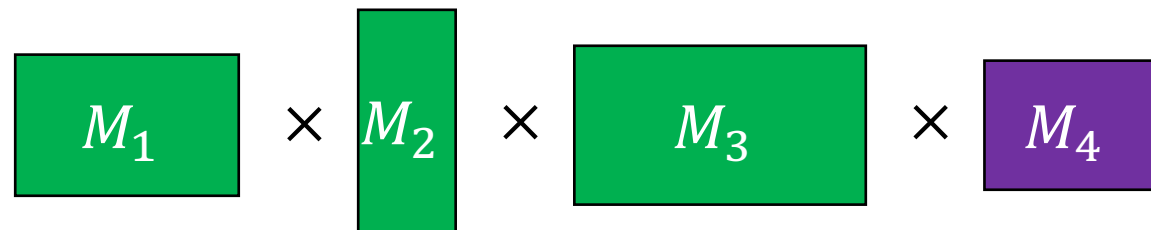
$$i = 1, j = 4$$

$$k = 2$$



$$n_1 = 5 \quad n_2 = 10$$

$$n_3 = 20 \quad n_4 = 8 \quad n_5 = 6$$



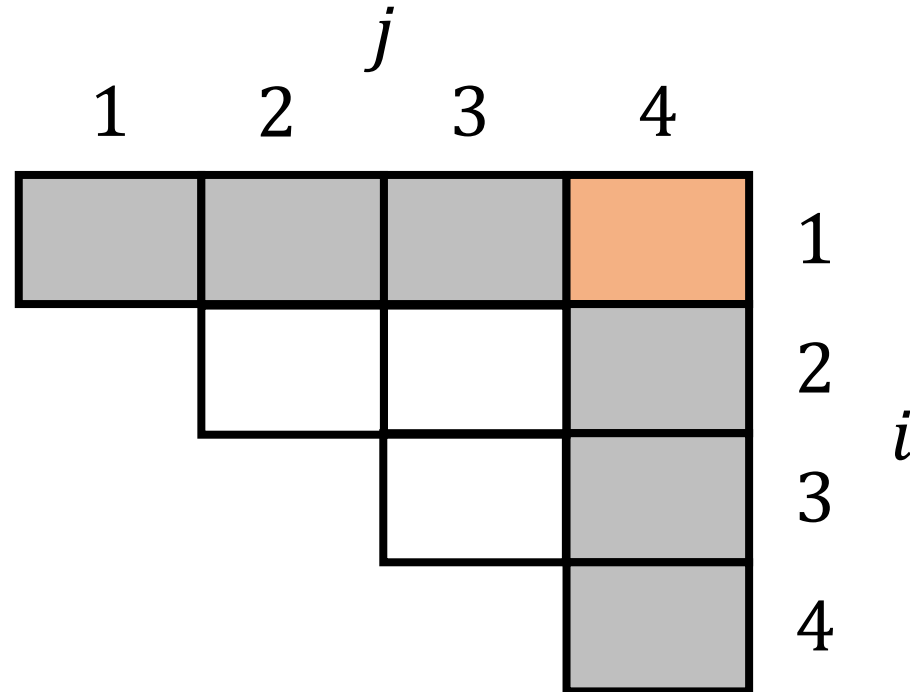
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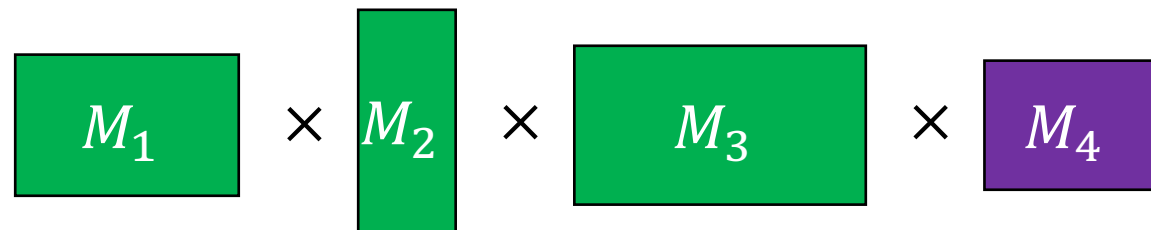
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$$i = 1, j = 4$$

Observation: Value depends on values to its left and below



$$\begin{aligned} n_1 &= 5 & n_2 &= 10 \\ n_3 &= 20 & n_4 &= 8 & n_5 &= 6 \end{aligned}$$



Select a Good Order for Solving Subproblems

$$\text{Best}(i, i) = 0 \quad \text{Best}(i, j) = \min_{k=0, \dots, j-i-1} \text{Best}(i, i+k) + \text{Best}(i+k+1, j) + n_i n_{i+k+1} n_{j+1}$$

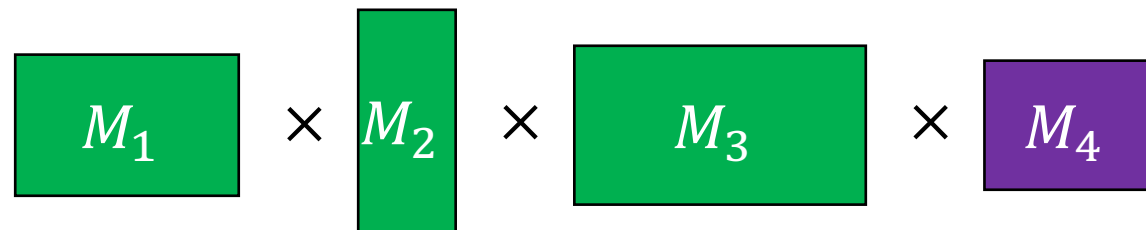
$$i = 1, j = 4$$

Observation: Value depends on values to its left and below

	1	2	3	4	
1	1	5	8	10	1
2		2	6	9	2
3			3	7	3
4				4	4

Order: Fill values along diagonal

$$\begin{aligned} n_1 &= 5 & n_2 &= 10 \\ n_3 &= 20 & n_4 &= 8 & n_5 &= 6 \end{aligned}$$

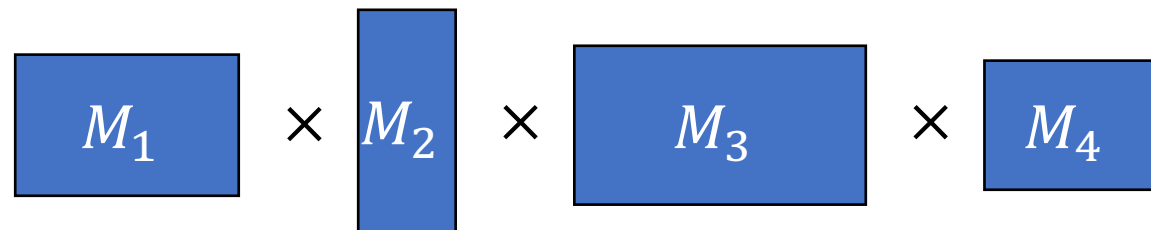


Select a Good Order for Solving Subproblems

$$\text{Best}(i, i) = 0 \quad \text{Best}(i, j) = \min_{k=0, \dots, j-i-1} \text{Best}(i, i+k) + \text{Best}(i+k+1, j) + n_i n_{i+k+1} n_{j+1}$$

	1	2	3	4	
	1	2	3	4	
1	0	1000	1800	2040	1
2		0	1600	2080	2
3			0	960	3
4				0	4

$$\begin{aligned} n_1 &= 5 & n_2 &= 10 \\ n_3 &= 20 & n_4 &= 8 & n_5 &= 6 \end{aligned}$$



Run Time

1. Initialize $\text{Best}[i, i]$ to be all 0s
 2. Starting at the main diagonal, working to the upper-right, fill in each cell using:
 - $\text{Best}(i, i) = 0$
 - $\text{Best}(i, j) = \min_{k=0, \dots, j-i-1} \text{Best}(i, i+k) + \text{Best}(i+k+1, j) + n_i n_{i+k+1} n_{j+1}$
- $\Theta(n^2)$ cells in the array
- $\Theta(n)$ options per cell
- $\Theta(n^3)$ overall run time

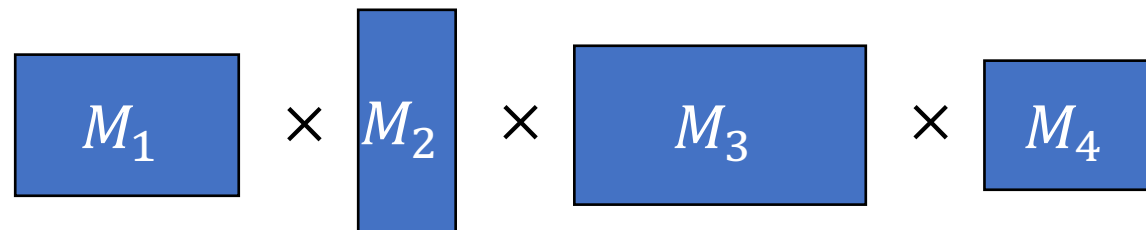
Backtrack to Find the Best Order

$$\text{Best}(i, i) = 0 \quad \text{Best}(i, j) = \min_{k=0, \dots, j-i-1} \text{Best}(i, i+k) + \text{Best}(i+k+1, j) + n_i n_{i+k+1} n_{j+1}$$

“remember” which choice of k was the minimum at each cell

	1	2	3	4	
	0	1000	1800	2040	1
		0	1600	2080	2
			0	960	3
				0	4

$$\begin{aligned} n_1 &= 5 & n_2 &= 10 \\ n_3 &= 20 & n_4 &= 8 & n_5 &= 6 \end{aligned}$$



Longest Common Subsequence

Given two sequences X and Y ,
find the length of their longest
common subsequence

Example:

$X =$ ATCTGAT
 $Y =$ TGCATA



Longest Common Subsequence

Given two sequences X and Y ,
find the length of their longest
common subsequence

Example:

$X =$ ATCTGAT

$Y =$ TGCATA

LCS = TCTA

Brute force: Compare every
subsequence of X with Y

Running Time: $\Omega(2^n)$



Dynamic Programming

Requires **optimal substructure**

- Solution to larger problem contains the solutions to smaller ones

General Blueprint:

1. Identify recursive structure of the problem
 - What is the “last thing” done?
2. Select a good order for solving subproblems
 - “Top Down:” Solve each problem recursively
 - “Bottom Up:” Iteratively solve each problem from smallest to largest
3. Save solution to each subproblem in memory

Identify Recursive Structure

Let $\text{LCS}(i, j)$ denote the length of the longest common subsequence between the first i characters of X and first j character of Y

$X =$									
		0	A	T	C	T	G	A	T
		0	1	2	3	4	5	6	7
$Y =$	0	0	0	0	0	0	0	0	0
	T	1	0						
	G	2	0						
	C	3	0						
	A	4	0						
	T	5	0						
	A	6	0						

$$i = 2 \text{ and } j = 2$$

Identify Recursive Structure

Let $\text{LCS}(i, j)$ denote the length of the longest common subsequence between the first i characters of X and first j character of Y

$X =$									
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	T	1	0						
	G	2	0						
	C	3	0						
	A	4	0						
	T	5	0						
	A	6	0						

$$i = 2 \text{ and } j = 5$$

Identify Recursive Structure

Let $\text{LCS}(i, j)$ denote the length of the longest common subsequence between the first i characters of X and first j character of Y

Suppose $X[i] = Y[j]$ $i = 2$ and $j = 1$

$X =$ A **T** C T G A T

$Y =$ **T** G C A T A

Observation: We can always include the last character (T) in the LCS

Why is this the case? (Argument for optimality)

- If last character in LCS is not T, then can extend it to include T
- If the last character in LCS is T, then it does not matter whether we use an earlier T or the last T

Identify Recursive Structure

Let $\text{LCS}(i, j)$ denote the length of the longest common subsequence between the first i characters of X and first j character of Y

Suppose $X[i] = Y[j]$ $i = 2$ and $j = 1$

$X =$ A**T**CTGAT

$Y =$ **T**GCATA

Observation: We can always include the last character (T) in the LCS

Optimal choice: always take the last character (add it to the LCS), and recursively solve LCS on remainder

$$\text{LCS}(i, j) = \text{LCS}(i - 1, j - 1) + 1$$

Identify Recursive Structure

Let $\text{LCS}(i, j)$ denote the length of the longest common subsequence between the first i characters of X and first j character of Y

Suppose $X[i] \neq Y[j]$ $i = 2$ and $j = 2$

$X =$ A T C T G A T

$Y =$ T G C A T A

Observation: At least one of the characters will not be in the LCS

Why is this the case? (Argument for optimality)

- Cannot take both, since otherwise, the last character of the two subsequences are different

Identify Recursive Structure

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Suppose $X[i] \neq Y[j]$ $i = 2$ and $j = 2$

$X =$ A **T** C T G A T

$Y =$ T **G** C A T A

Observation: At least one of the characters will not be in the LCS

$\text{LCS}(i, j) = \text{LCS}(i - 1, j)$ Drop **T**

or

$\text{LCS}(i, j) = \text{LCS}(i, j - 1)$ Drop **G**

Identify Recursive Structure

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$X =$ A**T**CTGAT

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Observation: At least one of the characters will not be in the LCS

$$\text{LCS}(i, j) = \max(\text{LCS}(i - 1, j), \text{LCS}(i, j - 1))$$

Identify Recursive Structure

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Suppose $X[i] = Y[j]$

$$\text{LCS}(i, j) = \text{LCS}(i - 1, j - 1) + 1$$

Suppose $X[i] \neq Y[j]$

$$\text{LCS}(i, j) = \max(\text{LCS}(i - 1, j), \text{LCS}(i, j - 1))$$

Base case:

$$\text{LCS}(i, 0) = 0 = \text{LCS}(0, j)$$

Identify Recursive Structure

Let $\text{LCS}(i, j)$ denote the length of the longest common subsequence between the first i characters of X and first j character of Y

$$\text{LCS}(i, j) = \begin{cases} 0 & i = 0 \text{ or } j = 0 \\ \text{LCS}(i - 1, j - 1) + 1 & X[i] = Y[j] \\ \max(\text{LCS}(i - 1, j), \text{LCS}(i, j - 1)) & X[i] \neq Y[j] \end{cases}$$

Dynamic Programming

Requires **optimal substructure**

- Solution to larger problem contains the solutions to smaller ones

General Blueprint:

1. Identify recursive structure of the problem
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2. **Select a good order for solving subproblems**
 - “Top Down:” Solve each problem recursively
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Select a Good Order for Solving Subproblems

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		0	1	2	3	4	5	6	7						
$Y =$	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
	T 1	0													
	G 2	0													
	C 3	0													
	A 4	0													
	T 5	0													
	A 6	0													

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Value depends on values to the left and above
Fill rows top to bottom, left to right

Select a Good Order for Solving Subproblems

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	G	1	0	0	1				
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		0	A	T	C	T	G	A	T
$Y =$		0	1	2	3	4	5	6	7
0		0	0	0	0	0	0	0	0
T	1	0	0	1	1	1	1	1	1
G	2	0	0	1	1	1	2	2	2
C	3	0	0	1	2	2	2	2	2
A	4	0	1	1	2	2	2	3	3
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A	6	0	1	2	2	3	3	4	4

$$\text{LCS}(i, j) = \begin{cases} 0 & i = 0 \text{ or } j = 0 \\ \text{LCS}(i-1, j-1) + 1 & X[i] = Y[j] \\ \max(\text{LCS}(i-1, j), \text{LCS}(i, j-1)) & X[i] \neq Y[j] \end{cases}$$

Run Time: $\Theta(n \cdot m)$
(for $|X| = n, |Y| = m$)

Backtrack to Find the LCS

Let $LCS(i, j)$ denote the length of the longest common subsequence between the first i characters of X and first j character of Y

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Length of LCS is 4

How did we get here?

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Take the character and move diagonally up if characters match
Otherwise, move to the larger of the value above or to the left

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Take the character and move diagonally up if characters match
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Not necessarily unique!

Seam Carving

Method for image resizing that does not scale/crop the image

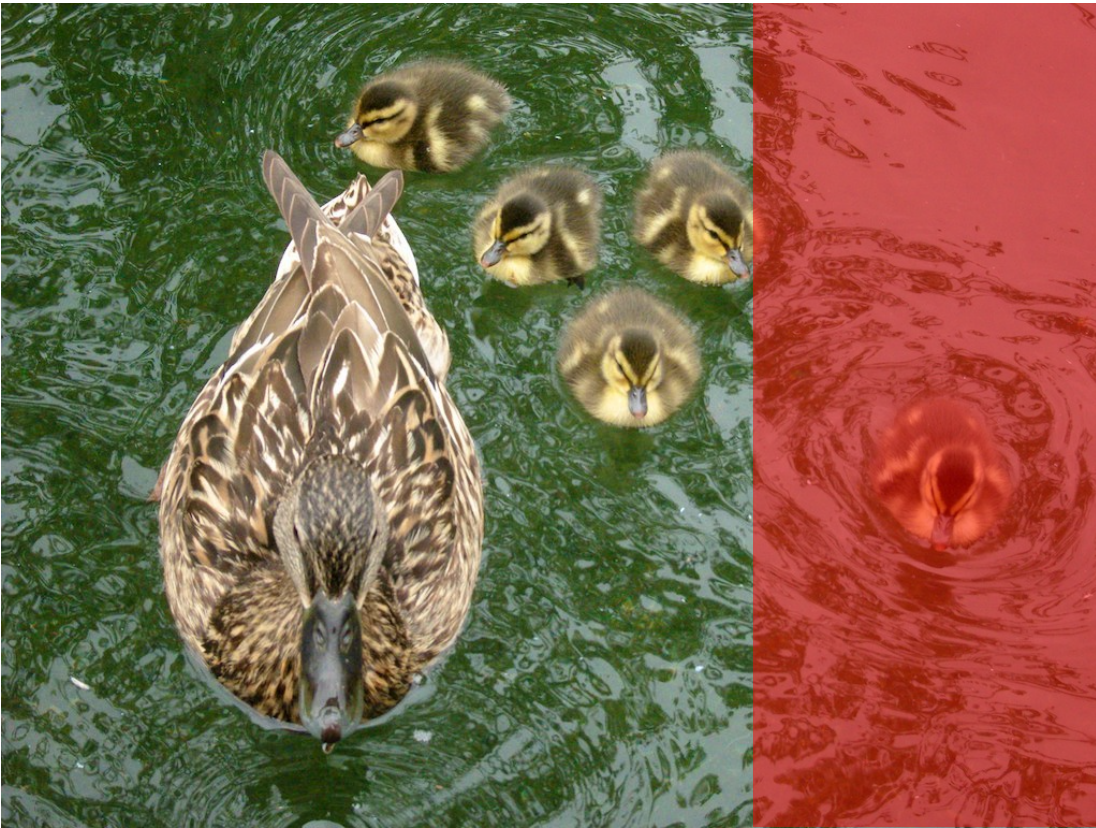
Seam Carving

Method for image resizing that does not scale/crop the image



Cropping

Removes a “block” of pixels

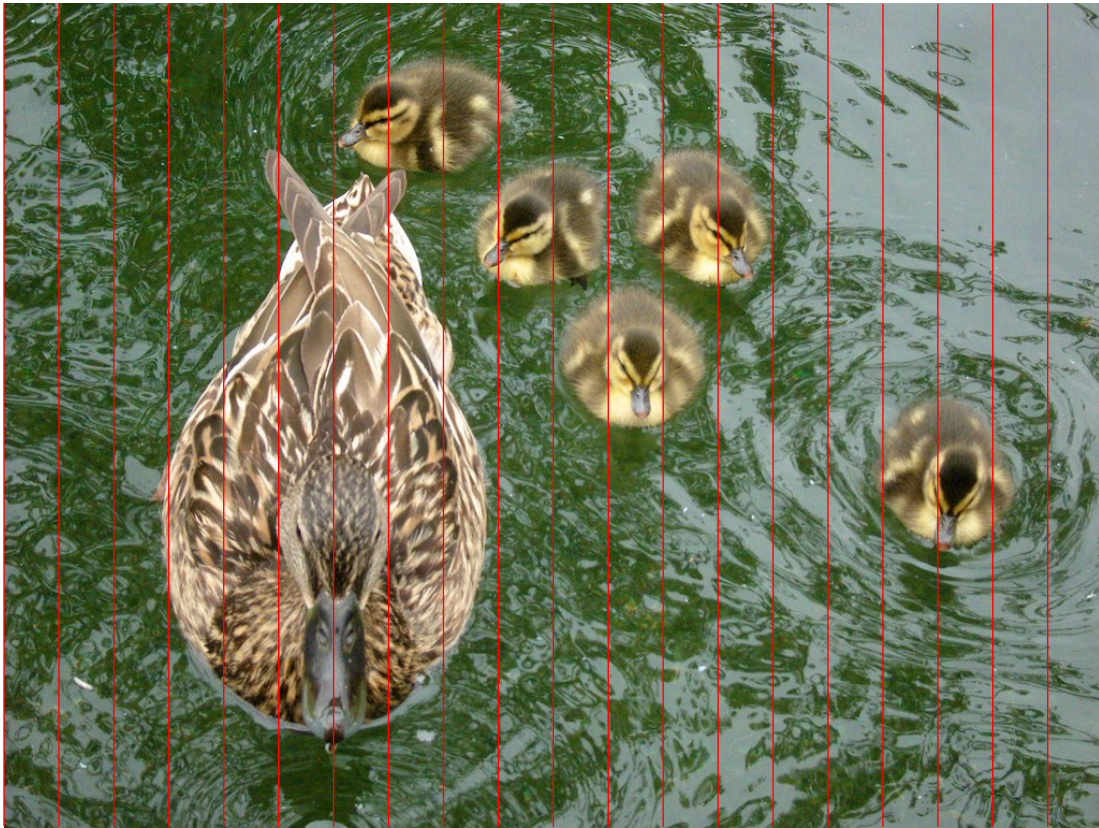


Cropped



Scaling

Removes “stripes” of pixels



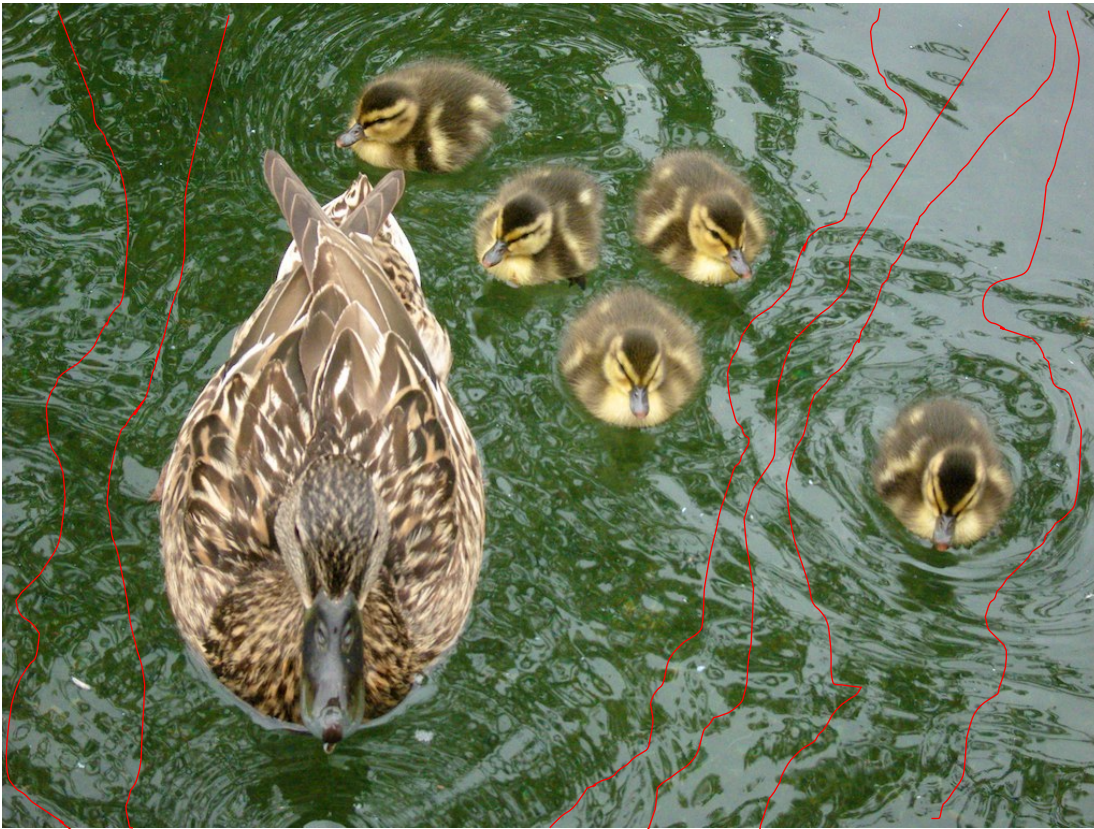
Scaled



Seam Carving

Removes “least energy seam” of pixels

Demo: <http://nparashuram.com/seamcarving/>



Carved



Seam Carving

Method for image resizing that does not scale/crop the image

Cropped



Scaled



Carved



Seattle Skyline



Demo: <http://nparashuram.com/seamcarving/>

Energy of a Seam

Sum of the energies of each pixel

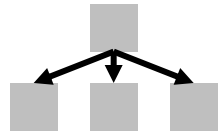
- $e(p)$ = energy of pixel p

Many choices

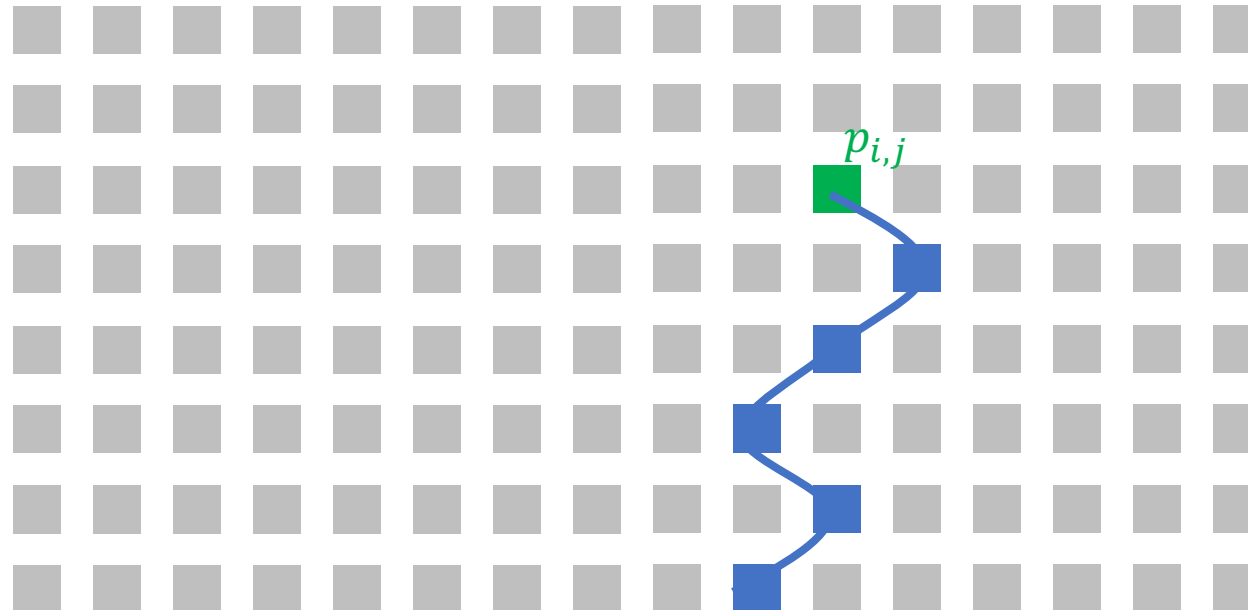
- **Example:** Gradient (how much the color of this pixel differs from its neighbors)
- Particular choice doesn't matter, we use it as a “black box”

Seam Carving

$S(i, j)$ = seam with minimal energy from the bottom of the image to pixel $p_{i,j}$



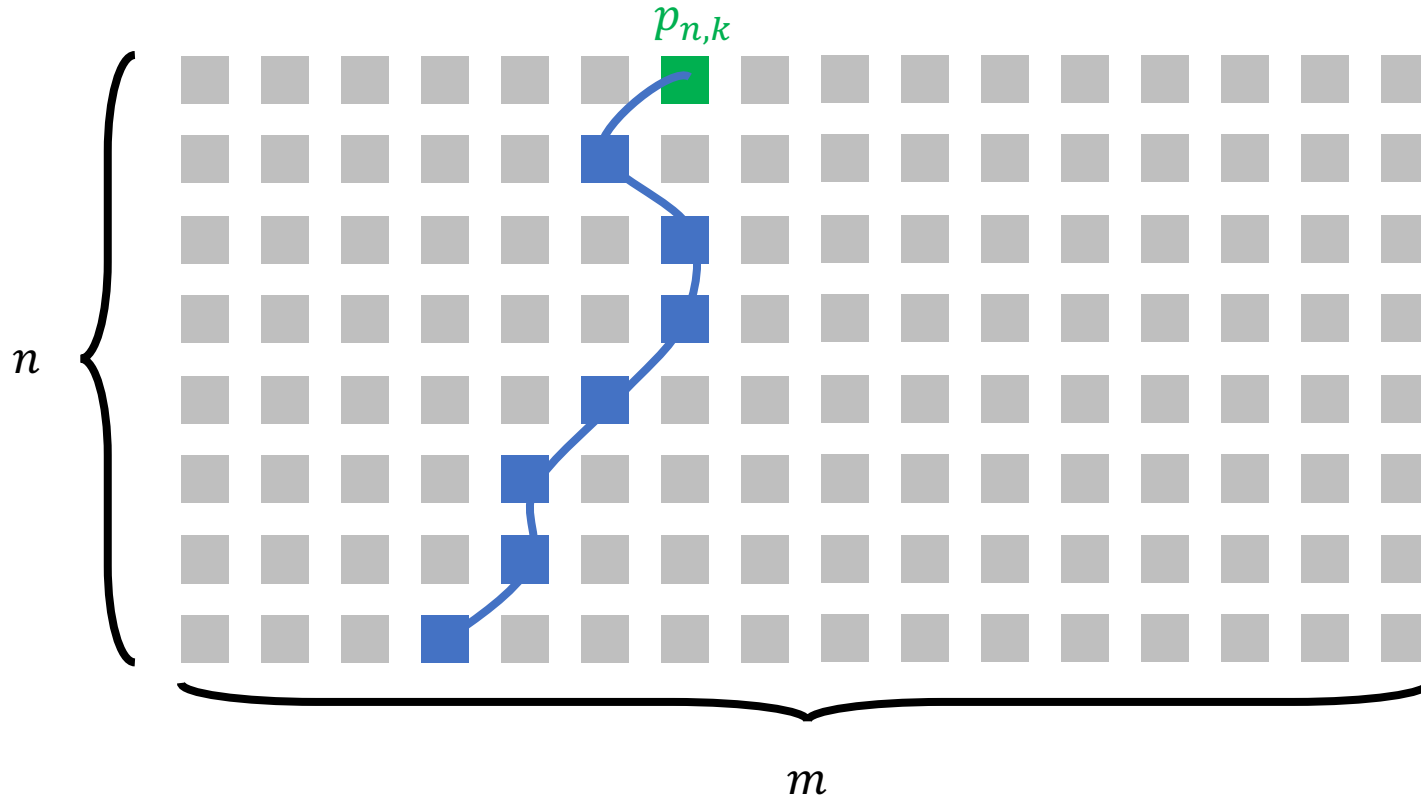
Seam extends from one pixel to
(diagonally) adjacent pixel on next row



Seam Carving

Goal: find the least energy seam going from bottom to top, so delete:

$$\min_{k=1,\dots,m} (S(n, k))$$



Dynamic Programming

Requires **optimal substructure**

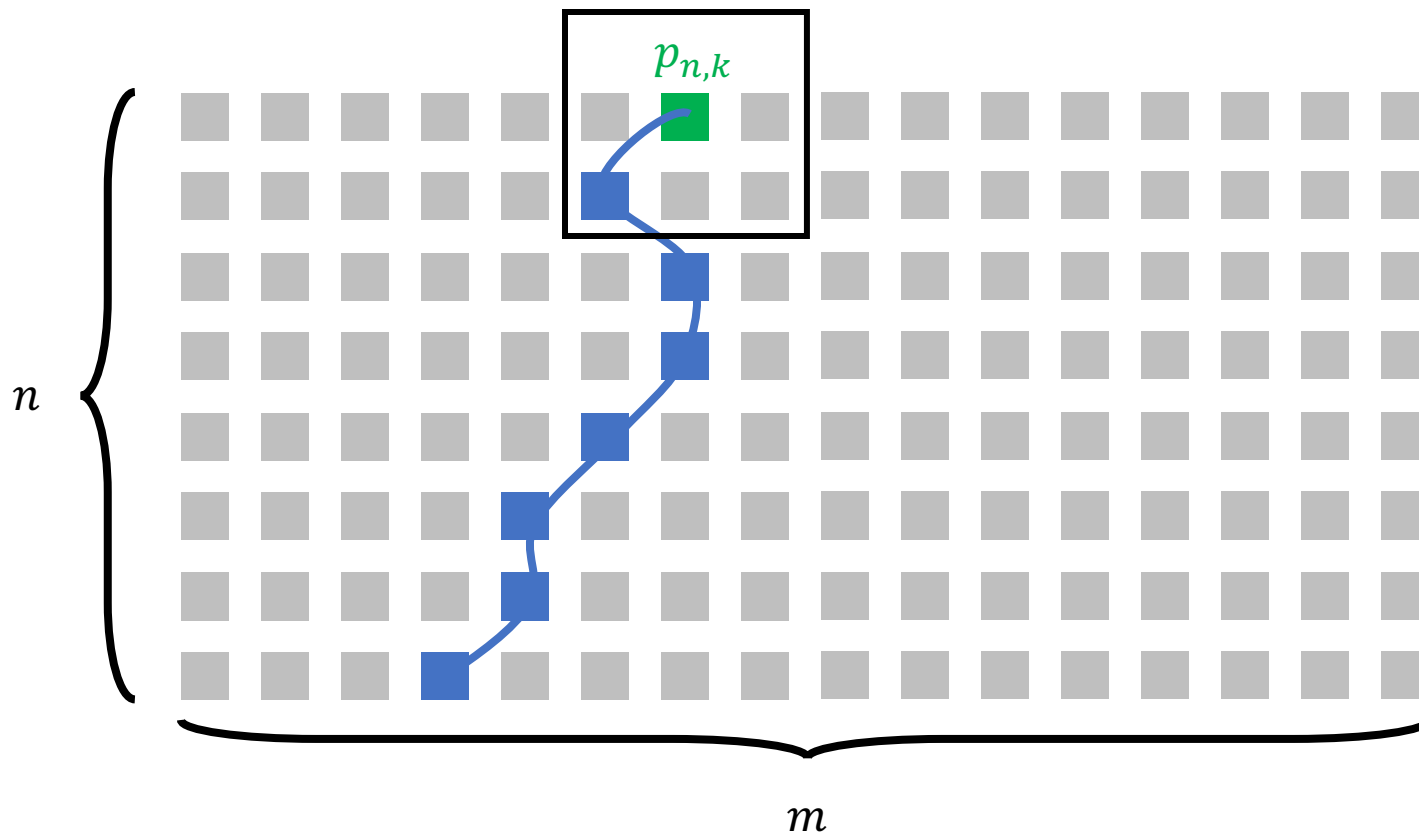
- Solution to larger problem contains the solutions to smaller ones

General Blueprint:

1. Identify recursive structure of the problem
 - What is the “last thing” done?
2. Select a good order for solving subproblems
 - “Top Down:” Solve each problem recursively
 - “Bottom Up:” Iteratively solve each problem from smallest to largest
3. Save solution to each subproblem in memory

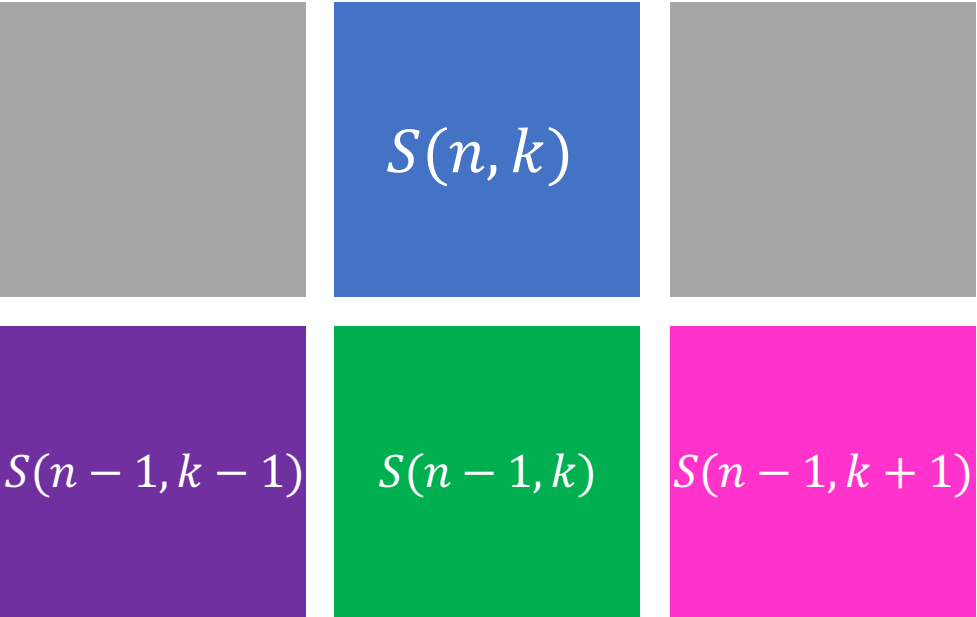
Computing $S(n, k)$

Suppose we know the least energy seams for all rows up to $n - 1$
(i.e., we know $S(n - 1, \ell)$ for all ℓ)



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Suppose we know the least energy seams for all rows up to $n - 1$
(i.e., we know $S(n - 1, \ell)$ for all ℓ)


$$S(n, k) = \min \begin{cases} S(n-1, k-1) + e(p_{n,k}) \\ S(n-1, k) + e(p_{n,k}) \\ S(n-1, k+1) + e(p_{n,k}) \end{cases}$$

The diagram illustrates the recurrence relation for computing $S(n, k)$. It shows a 2x3 grid of colored squares representing the states. The top row has three gray squares. The bottom row has three colored squares: purple, green, and magenta. Above the top row, the label $p_{n,k}$ is centered over the blue square, and $S(n, k) = \min$ is centered over the green square. The top row's middle square is blue and labeled $S(n, k)$. The bottom row's squares are labeled $S(n-1, k-1)$ (purple), $S(n-1, k)$ (green), and $S(n-1, k+1)$ (magenta). To the right of the grid, a large curly brace groups three terms: $S(n-1, k-1) + e(p_{n,k})$, $S(n-1, k) + e(p_{n,k})$, and $S(n-1, k+1) + e(p_{n,k})$.

Repeated Seam Removal

Only need to update **pixels that depend** on the **removed seam**

At most $2n$ pixels change

$\Theta(n)$ time to update pixels

$\Theta(n + m)$ time to find minimum + backtrack

