CS 4102: Algorithms

Lecture 14: Dynamic Programming

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Today's Keywords

- **Dynamic Programming**
- Gerrymandering
- Greedy Algorithms
- **Choice Function**
- Change Making

CLRS Readings: Chapter 15, 16

Homework

- Midterm take-home due **tonight** at 11pm
 - Individual work
- No office hours / regrade office hours until tomorrow (after midterm)
- HW5 released later today, due Thursday, October 24, 11pm
 - Seam Carving
 - Dynamic Programming (implementation)
 - Java or Python

Dynamic Algorithms Examples

Maximum Sum Continuous Subarray

Tiling Dominoes

Log Cutting

Matrix Chaining

Longest Common Subsequence

Seam Carving

Maximum Sum Continuous Subarray



Observation: No need to recurse! Just maintain <u>two</u> numbers and iterate from 1 to *n*: best value so far, best value ending at current position

$$BED(n) = \max(BED(n-1) + arr[n], 0)$$

$$BSL(n) = \max(BSL(n-1), BED(n))$$

Tiling Dominoes

Two ways to fill the final column:



n-1

Tile(n) = Tile(n-1) + Tile(n-2)Tile(0) = Tile(1) = 1



$$n-2$$

Log Cutting

P[i] = value of a cut of length i Cut(n) = value of best way to cut a log of length n $\operatorname{Cut}(n) = \max \begin{cases} \operatorname{Cut}(n-1) + P[1] \\ \operatorname{Cut}(n-2) + P[2] \\ \vdots \\ \operatorname{Cut}(0) + P[n] \end{cases}$ $Cut(n-\ell_n)$ best way to cut a log of length $n-\ell_n$ Last Cut

Matrix Chaining



Longest Common Subsequence

Let LCS(i, j) denote the length of the longest common subsequence between the first *i* characters of *X* and first *j* character of *Y*



Seam Carving

Suppose we know the least energy seams for all rows up to n-1(i.e., we know $S(n-1, \ell)$ for all ℓ) $p_{n,k} \quad S(n,k) = \min \begin{cases} S(n-1,k-1) + e(p_{n,k}) \\ S(n-1,k) + e(p_{n,k}) \\ S(n-1,k+1) + e(p_{n,k}) \end{cases}$ S(n,k)S(n-1, k-1) S(n-1, k) S(n-1, k+1)

Gerrymandering

Manipulating electoral district boundaries to favor one political party over others

Coined in an 1812 political cartoon after Governor Gerry signed a bill that redistricted Massachusetts to benefit his Democratic-Republican Party



Gerrymandering



Supreme Court Associate Justice Anthony Kennedy gave no sign that he has abandoned his view that extreme partisan gerrymandering might violate the Constitution. I Eric Thayer/Getty Images

Supreme Court eyes partisan gerrymandering

Anthony Kennedy is seen as the swing vote that could blunt GOP's map-drawing successes.

Gerrymandering

SUPREME COURT OF THE UNITED STATES

Syllabus

VIRGINIA HOUSE OF DELEGATES ET AL. v.

SUPREME COURT OF THE UNITED STATES

Syllabus

Next Gerrymandering Battle in North Carolina: Congress

A North Carolina court threw out the state's legislative map as an illegal gerrymander. Now the same court could force the state to redraw the state's congressional districts as well.



According to the Supreme Court...

Gerrymandering cannot be used to:

• Disadvantage racial/ethnic/religious groups

It can be used to:

• Disadvantage political parties

SUPREME COURT OF THE UNITED) STATES
Syllabus	
VIRGINIA HOUSE OF DELEGATES ET BETHUNE-HILL ET AL.	'AL. <i>v</i> .
APPEAL FROM THE UNITED STATES DISTRICT COU EASTERN DISTRICT OF VIRGINIA	URT FOR THE
No. 18–281. Argued March 18, 2019—Decided Jun	e 17, 2019
After the 2010 census, Virginia redrew legislative districts for the State's Senate and House of Delegates. Voters in 12 impacted House districts sued two state agencies and four election officials (collective- ly, State Defendants), charging that the redrawn districts were ra- cially gerrymandered in violation of the Fourteenth Amendment's Equal Protection Clause. The House of Delegates and its Speaker (collectively, the House) intervened as defendants, participating in the bench trial, on appeal to this Court, and at a second bench trial, where a three-judge District Court held that 11 of the districts were unconstitutionally drawn, enjoined Virginia from conducting elec- tions for those districts before adoption of a new plan, and gave the General Assembly several months to adopt that plan. Virginia's At- torney General announced that the State would not pursue an appeal to this Court. The House, however, did file an appeal. <i>Held</i> : The House lacks standing, either to represent the State's inter- ests or in its own right. Pp. 3-12.	

SUPREME COURT OF THE UNITED STATES

Syllabus

RUCHO ET AL. V. COMMON CAUSE ET AL.

APPEAL FROM THE UNITED STATES DISTRICT COURT FOR THE MIDDLE DISTRICT OF NORTH CAROLINA

No. 18-422. Argued March 26, 2019-Decided June 27, 2019*

Voters and other plaintiffs in North Carolina and Maryland filed suits challenging their States' congressional districting maps as unconstitutional partisan gerrymanders. The North Carolina plaintiffs claimed that the State's districting plan discriminated against Democrats, while the Maryland plaintiffs claimed that their State's plan discriminated against Republicans. The plaintiffs alleged violations of the First Amendment, the Equal Protection Clause of the Fourteenth Amendment, the Elections Clause, and Article I, §2. The District Courts in both cases ruled in favor of the plaintiffs, and the defendants appealed directly to this Court.

Held: Partisan gerrymandering claims present political questions beyond the reach of the federal courts. Pp. 6–34.

(a) In these cases, the Court is asked to decide an important question of constitutional law. Before it does so, the Court "must find that the question is presented in a 'case' or 'controversy' that is ... 'of a Judiciary Nature.'" DaimlerChrysler Corp. v. Cuno, 547 U. S. 332, 342. While it is "the province and duty of the judicial department to

VA 5th District



VA 5th District



Gerrymandering Today



Gerrymandering Today

Computers make it very effective



Gerrymandering Today



SOURCE: Shapefiles maintained by Jeffrey B. Lewis, Brandon DeVine, Lincoln Pritcher and Kenneth C. Martis, UCLA. Drawn to scale.

GRAPHIC: The Washington Post, Published May 20, 2014

THE EVOLUTION OF PENNSYLVANIA'S SEVENTH DISTRICT



SOURCE: Shapefiles maintained by Jeffrey B. Lewis, Brandon DeVine, Lincoln Pritcher and Kenneth C. Martis, UCLA. Drawn to scale.

GRAPHIC: The Washington Post. Published May 20, 2014

How Does it Work?

- States are broken into precincts
- All precincts have the same number of people
- We know voting preferences of each precinct

Each district should have roughly the same number of people

 Group precincts into districts to maximize the number of districts won by my party





How Does it Work?

- States are broken into precincts lacksquare
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- We know voting preferences of each precinct lacksquare

Each district should have roughly the same number of people

Group precincts into districts to maximize the number of districts • won by my party

Overall: R:217 D:183			R:125	R:92	
100 voters	R:65 D:35	R:45 D:55		R:65 D:35	R:45 D:55
per precinct	R:60 D:40	R:47 D:53		R:60 D:40	R:47 D:53



R:65	R:45
D:35	D:55
R:60	R:47
D:40	D:53

Gerrymandering Problem Statement

Given:

- A list of precincts: p_1, p_2, \dots, p_n
- Each precinct contains exactly *m* voters

Output districts $D_1, D_2 \subset \{p_1, p_2, \dots, p_n\}$ where:

• $|D_1| = |D_2|$

oca Cola

• $R(D_1), R(D_2) > \frac{mn}{4}$ where $R(D_i)$ is the number of "Regular Party" voters in D_i

mn voters in total

Assign precincts to districts Districts have the same size

Party has majority of voters in the district (at least mn/4 voters since each district has mn/2 voters)

If no such assignment is possible, output impossible

Dynamic Programming

Requires optimal substructure

• Solution to larger problem contains the solutions to smaller ones

General Blueprint:

- 1. Identify recursive structure of the problem
 - What is the "last thing" done?
- 2. Select a good order for solving subproblems
 - "Top Down:" Solve each problem recursively
 - "Bottom Up:" Iteratively solve each problem from smallest to largest
- 3. Save solution to each subproblem in memory

Consider the Last Precinct



Define Recursive Structure

Recursive substructure: can we achieve a <u>specific</u> split of the precincts? **Observation:** succeed if there is a way to assign k precincts from $\{p_1, \dots, p_{n-1}\}$ to D_1 with x voters in D_1 and y voters in D_2 such that either

- k + 1 = n/2 and $x + R(p_n) > mn/4$ and y > mn/4; or
- k = n/2 and x > mn/4 and $y + R(p_n) > mn/4$

S(j, k, x, y) = True if from among the first j precincts: $k \text{ are assigned to } D_1$ $exactly x \text{ vote for } R \text{ in } D_1$ $exactly y \text{ vote for } R \text{ in } D_2$

Goal: see if there exists x, y > mn/4 such that S(n, n/2, x, y) is true

Define Recursive Structure

Recursive substructure: can we achieve a <u>specific</u> split of the precincts? **Observation:** succeed if there is a way to assign k precincts from $\{p_1, \dots, p_{n-1}\}$ to D_1 with x voters in D_1 and y voters in D_2 such that either

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 $S(j, k, x, y) = \text{True if from among the first } j \text{ precincts:} \\ k \text{ are assigned to } D_1 \\ \underline{exactly } x \text{ vote for } R \text{ in } D_1 \\ \underline{exactly } y \text{ vote for } R \text{ in } D_2 \\ \end{array}$

4-dimensional dynamic programming! Size of the memory?

 $n \times n \times mn \times mn$

Identify Recursive Structure

$$\begin{split} S(j,k,x,y) &= \text{True if from among the first } \textbf{\textit{j}} \text{ precincts:} \\ \textbf{\textit{k}} \text{ are assigned to } D_1 \\ & \underline{\text{exactly }} \textbf{\textit{x}} \text{ vote for } R \text{ in } D_1 \\ & \underline{\text{exactly }} \textbf{\textit{y}} \text{ vote for } R \text{ in } D_2 \end{split}$$

Two possibilities: assign p_j to D_1 or assign p_j to D_2

Case 1: assign p_j to D_1

S(j, k, x, y) is true if we can assign k - 1 out of the first j - 1 precincts to D_1 such that:

- exactly $x R(p_j)$ vote for R in D_1
- exactly y vote for R in D_2

 $S(j-1, k-1, x-R(p_j), y)$

 $S(j-1,k,x,y-R(p_j))$

Case 2: assign p_j to D_2

S(j, k, x, y) is true if we can assign k out of the first j - 1 precincts to D_1 such that:

- exactly x vote for R in D_1
- exactly $y R(p_j)$ vote for R in D_2

Identify Recursive Structure

S(j, k, x, y) = True if from among the first j precincts: $k \text{ are assigned to } D_1$ $\underline{exactly} x \text{ vote for } R \text{ in } D_1$ $\underline{exactly} y \text{ vote for } R \text{ in } D_2$

Two possibilities: assign p_i to D_1 or assign p_i to D_2

$$S(j,k,x,y) = S(j-1,k-1,x-R(p_j),y) \text{ OR } S(j-1,k,x,y-R(p_j))$$

Base Case: S(0,0,0,0) = TrueS(0,k,x,y) = False for all k, x, y

Dynamic Programming

Requires optimal substructure

• Solution to larger problem contains the solutions to smaller ones

General Blueprint:

- 1. Identify recursive structure of the problem
 - What is the "last thing" done?
- 2. Select a good order for solving subproblems
 - "Top Down:" Solve each problem recursively
 - "Bottom Up:" Iteratively solve each problem from smallest to largest
- 3. Save solution to each subproblem in memory

Find a Good Ordering

S(j, k, x, y) = True if from among the first j precincts: $k \text{ are assigned to } D_1$ $\underline{exactly} x \text{ vote for } R \text{ in } D_1$ $\underline{exactly} y \text{ vote for } R \text{ in } D_2$

Two possibilities: assign p_i to D_1 or assign p_i to D_2

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Base Case: S(0,0,0,0) = TrueS(0,k,x,y) = False for all k, x, y

Observation: Values with *j* only depend on values with j - 1 (start with first component and fill in rest in order)

Final Algorithm

$$S(j,k,x,y) = S(j-1,k-1,x-R(p_j),y) \vee S(j-1,k,x,y-R(p_j))$$

initialize S[0, 0, 0, 0] = True and False elsewhere
for j = 1,...,n:
for k = 1,...,n:
for x = 0,...,mn:
for y = 0,...,mn:
S[j, k, x, y] =
S[j - 1, k - 1, x - R[j], y] |
S[j - 1, k, x, y - R[j]]

return True if exists x > mn/4, y > mn/4 where S[n, n/2, x, y] = True

Running Time

$$S(j,k,x,y) = S(j-1,k-1,x-R(p_j),y) \lor S(j-1,k,x,y-R(p_j))$$

 $O(m^2 n^4)$ initialize S[0, 0, 0, 0] = True and False elsewhere for j = 1, ..., n: O(n)for k = 1, ..., n: O(n)for $x = 0, \ldots, mn$: O(mn)for $y = 0, \ldots, mn$: O(mn)S[j, k, x, y] =S[j - 1, k - 1, x - R[j], y]S[j - 1, k, x, y - R[j]]

return True if exists x > mn/4, y > mn/4 where $O(m^2n^2)$ S[n, n/2, x, y] = True**Overall Running Time:** $O(m^2n^4)$

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Running Time

Is this an efficient algorithm?

efficient = "polynomial time"

Inputs to algorithm: $R(p_1), ..., R(p_n), m$ Length of inputs: $O(n \log m)$ **Overall Running Time:** $O(m^2n^4)$

To be <u>efficient</u>, running time would have to be of the form $n^{s}(\log m)^{t}$ for constants s, t. But $m^{2} = (\log m)^{\log \log m}$. We call this a "pseudo-polynomial" time algorithm.

Running time is <u>exponential</u> in *length* of input **In fact:** Gerrymandering is NP-complete

Mental Stretch

Given access to an unlimited number of pennies, nickels dimes, and quarters, give an algorithm which gives change for a target value x using the <u>fewest</u> number of coins.



Change Making Algorithm

Given: target value
$$x$$
, list of coins $C = [c_1, ..., c_n]$
(in this case $C = [1, 5, 10, 25]$)

Repeatedly select the largest coin less than the remaining target value:

while
$$x > 0$$
:
let $c = \max(c_i \in \{c_1, ..., c_n\} \mid c_i \le x)$
add c to list L
 $x = x - c$
output L
Example of a gree

Example of a **greedy algorithm**: always choose the "optimal" choice

Mental Stretch

Suppose we added a new coin worth 11 cents. In conjunction with pennies, nickels, dimes, and quarters, find the minimum number of coins needed to give 90 cents of change.



Greedy Solution



Optimal Solution

90 cents





When can we use the greedy solution?



Greedy Algorithms

Requires optimal substructure

- Solution to larger problem contains the solution to a smaller one
- Only a single subproblem to consider

General Blueprint:

- 1. Identify a greedy choice property
 - Show that this choice is guaranteed to be included in <u>some</u> optimal solution
- 2. Repeatedly apply the choice property until no subproblems remain

Greedy vs Dynamic Programming

Dynamic Programming:

- Require optimal substructure
- Optimal choice can be one of <u>multiple</u> smaller subproblems

Greedy:

- Require optimal substructure
- Only a single choice and a single subproblem

Change Making Choice Property

Largest coin less than or equal to target value must be part of some optimal solution (for standard U.S. coins)

To be continued...