# CS 4102: Algorithms

### Lecture 22: Network Flow

David Wu Fall 2019

### **Review: All-Pairs Shortest Path**



Thus far: <u>single-source</u> shortest path algorithms (Dijkstra, Bellman-Ford)

All-pairs shortest-paths: find shortest path between every pair of nodes

## **Review: All-Pairs Shortest Path**

**Naïvely:** Run single-source shortest paths algorithm for each node *s* (to compute shortest path from *s* to every other node in the graph)

- If edge weights are all non-negative, can use Dijkstra (running time O(|V||E|log|V|)
- If edge weights can be negative, can use Bellman-Ford (running time  $O(|V|^2|E|)$

When  $|E| = \Omega(|V|^2)$ , both of these algorithms are  $O(|V|^3 \log|V|)$  or  $O(|V|^4)$ 

Finds all-pairs shortest paths in  $\Theta(|V|^3)$  using <u>dynamic programming</u> Also works if graph has negative-weight edges

**Same observation as before:** Every subpath of a shortest path is itself a shortest path (optimal substructure)

Namely if shortest path from *i* to *j* goes through *k*, then the *i* → *k* and *k* → *j* subpaths must themselves be a shortest path

Short(i, j, k) = weight of shortest path from  $i \rightarrow j$  using nodes 1, ..., k as intermediate hops



Shortest path from i to j includes kTwo possibilities<br/>for node k:ORShort(i, k, k - 1) + Short(k, j, k - 1)Shortest path from i to j excludes k<br/>Short(i, j, k - 1)4

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Short(i, j, k) = weight of shortest path from  $i \rightarrow j$  using nodes 1, ..., k as intermediate hops

Short(*i*, *j*, *k*) = min  $\begin{cases} Short(i, k, k - 1) + Short(k, j, k - 1) \\ Short(i, j, k - 1) \end{cases}$ 

for k = 1, ..., n:
for i = 1, ..., n:
for j = 1, ..., n:
Short(i, j, k) = min
$$\begin{cases} Short(i, k, k - 1) + Short(k, j, k - 1) \\ Short(i, j, k - 1) \end{cases}$$

short[i][j][k] = min(short[i][k][k-1] + short[k][j][k-1], short[i][j][k-1])

In this case, the initialization step is constructing the adjacency matrix of the graph (this step is not needed if graph already represented in this form!)

```
for k = 1, ..., n:
for i = 1, ..., n:
for j = 1, ..., n:
short[i][j] = min(short[i][k] + short[k][j], short[i][j])
\begin{cases} Short(i, k, k - 1) + Short(k, j, k - 1) \\ Short(i, j, k - 1) \\ Short(i, j, k - 1) \end{cases}
```

**Observation:** short[i][j][k] only depends on values for short[][][k - 1], so we can just use a single two-dimensional array

```
allocate short[n][n] (initialized to ∞)
for (i, j) in E:
   short[i][j] = w[i][j]
for i = 1,...,n:
   short[i][i] = 0
```

k = 0: shortest path cannot use anyintermediate nodes (must be direct path)

k = 0: shortest path from node to itself is always 0

for k = 1, ..., n:
for i = 1, ..., n:
for j = 1, ..., n:
short[i][j] = min(short[i][k] + short[k][j], short[i][j])
$$\begin{cases} Short(i, k, k - 1) + Short(k, j, k - 1) \\ Short(i, j, k - 1) \\ Short(i, j, k - 1) \end{cases}$$

#### Very simple implementation!

**Running time:**  $O(n^3) = O(|V|^3)$ 

### Today's Keywords

- Graphs
- Network flow
- Ford-Fulkerson
- Edmonds-Karp
- Max-Flow Min-Cut Theorem

CLRS Readings: Chapter 25, 26

### Homework

#### HW7 due today, 11pm

- Graph algorithms
- Written (use LaTeX!) Submit <u>both</u> **zip** and **pdf** (two <u>separate</u> attachments)!

#### HW10B due today, 11pm

• No late submissions allowed (no exceptions)

#### HW8 out today, due Thursday, November 21, 11pm

- Programming assignment (Python or Java)
- Graph algorithms

### **Network Flow**



Question: What is the maximum throughput of the railroad network?

### **Flow Networks**

Graph G = (V, E)Source node  $s \in V$ Sink node  $t \in V$ Edge capacities  $c(e) \in \mathbb{R}^+$ 



**Max flow intuition**: If *s* is a faucet, *t* is a drain, and *s* connects to *t* through a network of pipes *E* with capacities c(e), what is the maximum amount of water which can flow from the faucet to the drain?

# **Network Flow**

Assignment of values f(e) to edges

- "Amount of water going through that pipe"
- Capacity constraint
  - $f(e) \leq c(e)$
  - "Flow cannot exceed capacity"

Flow constraint

- $\forall v \in V \{s, t\}$ , inflow(v) = outflow(v)
- inflow $(v) = \sum_{x \in V} f(x, v)$
- outflow(v) =  $\sum_{x \in V} f(v, x)$
- Water going in must match water coming out

Flow of G: |f| = outflow(s) - inflow(s)

• Net outflow of *s* **3** in this example



flow / capacity

### **Maximum Flow Problem**

Of all valid flows through the graph, find the one that maximizes:

$$f| = \operatorname{outflow}(s) - \operatorname{inflow}(s)$$



**Greedy choice:** saturate <u>highest</u> capacity path first



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Greedy choice: saturate highest capacity path first



Greedy choice: saturate highest capacity path first



**Observe:** highest capacity path is not <u>saturated</u> in optimal solution

Given a flow f in graph G, the residual graph  $G_f$  models <u>additional</u> flow that is possible

- Forward edge for each edge in G with weight set to remaining capacity c(e) f(e)
  - Models additional flow that can be sent along the edge



Given a flow f in graph G, the residual graph  $G_f$  models <u>additional</u> flow that is possible

- Forward edge for each edge in G with weight set to remaining capacity c(e) f(e)
  - Models additional flow that can be sent along the edge
- <u>Backward edge</u> by flipping each edge e in G with weight set to flow f(e)
  - Models amount of flow that can be <u>removed</u> from the edge



Consider a path from  $s \to t$  in  $G_f$  using only edges with positive (non-zero) weight Consider the minimum-weight edge e along the path: we can increase the flow by w(e)

• Send w(e) flow along all forward edges (these have at least w(e) capacity)



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- Remove w(e) flow along all backward edges (these contain at least w(e) units of flow)



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**Observe:** Flow has <u>increased</u> by w(e)



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#### **Observe:** Flow has <u>increased</u> by w(e)

Why does this respect flow constraints?

- Incoming edge to a node always corresponds to increased flow to the node (more incoming flow from forward edge or less outgoing flow from backward edge)
- Outgoing edge to a node always corresponds to decreased flow to the node



Residual graph  $G_{f}$ 

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Capacity constraints satisfied by construction of the residual network



Residual graph  $G_{f}$ 

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# **Ford-Fulkerson Algorithm**

Define an <u>augmenting path</u> to be an  $s \rightarrow t$  path in the residual graph  $G_f$  (using edges of non-zero weight)

Ford-Fulkerson max-flow algorithm:

- Initialize f(e) = 0 for all  $e \in E$
- Construct the residual network  $G_f$
- While there is an augmenting path p in  $G_f$ :
  - Let  $c = \min_{e \in E} c_f(e)$  ( $c_f(e)$  is the weight of edge e in the residual network  $G_f$ )
  - Add *c* units of flow to *G* based on the augmenting path *p*
  - Update the residual network  $G_f$  for the updated flow

Ford-Fulkerson approach: take any augmenting path (will revisit this later)



**Initially:** 
$$f(e) = 0$$
 for all  $e \in E$ 

Increase flow by 1 unit



Increase flow by 1 unit





#### Increase flow by 1 unit



#### Increase flow by 1 unit



Increase flow by 1 unit



### Residual graph G<sub>f</sub>



Increase flow by 1 unit



Increase flow by 1 unit



### Residual graph G<sub>f</sub>



Increase flow by 1 unit



No more augmenting paths



### Residual graph $G_f$

#### **Maximum flow:** 4

Define an augmenting path to be an  $s \rightarrow t$  path in the residual graph  $G_f$  (using edges of non-zero weight)

#### Ford-Fulkerson max-flow algorithm:

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Initialization: O(|E|)

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```
Construct residual network: O(|E|)
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Initialization: O(|E|)

**Construct residual network:** O(|E|)

**Finding augmenting path in residual network:** O(|E|) using BFS/DFS

We only care about nodes reachable from the source s (so the number of nodes that are "relevant" is at most |E|)

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Define an augmenting path to be an  $s \rightarrow t$  path in the residual graph  $G_f$  (using edges of non-zero weight)

#### How many iterations are needed?

- For integer-valued capacities, min-weight of each augmenting path is 1, so number of iterations is bounded by  $|f^*|$ , where  $|f^*|$  is max-flow in G
- For rational-valued capacities, can scale to make capacities integer
- For irrational-valued capacities, algorithm may never terminate!
  - Extra credit: Construct a graph where this happens

#### Initialization: O(|E|)

**Construct residual network:** O(|E|)

**Finding augmenting path in residual network:** O(|E|) using BFS/DFS

Define an augmenting path to be an  $s \to t$  path in the residual graph  $G_f$  (using edges of non-zero weight)

#### Ford-Fulkerson max-flow algorith

- Initialize f(e) = 0 for all e
- Construct the residual net
- While there is an augmen
  - Let  $c = \min_{e \in E} c_f(e)$  ( $c_f$
  - Add *c* units of flow to
  - Update the residual n

Initialization: O(|E|)

Construct residual network:

For graphs with integer capacities, running time of Ford-Fulkerson is

 $O(|f^*| \cdot |E|)$ Highly undesirable if  $|f^*| \gg |E|$  (e.g., graph is small, but capacities are  $\approx 2^{32}$ )

As described, algorithm is <u>not</u> polynomial-time!

**Finding augmenting path in residual network:** O(|E|) using BFS/DFS



Increase flow by 1 unit



Increase flow by 1 unit





Increase flow by 1 unit



Increase flow by 1 unit







**Observation:** each iteration increases flow by 1 unit **Total number of iterations:**  $|f^*| = 200$ 

# Can We Avoid this?

**Edmonds-Karp Algorithm:** choose augmenting path with fewest hops **Running time:**  $\Theta(\min(|E||f^*|, |V||E|^2)) = O(|V||E|^2)$ 

Ford-Fulkerson max-flow algorithm:

- Initialize f(e) = 0 for all  $e \in E$
- Construct the residual network G<sub>f</sub>
- While there is an augmenting path in  $G_f$ , let p be the path with fewest hops:
  - Let  $c = \min_{e \in E} c_f(e)$  ( $c_f(e)$  is the weight of edge e in the residual network  $G_f$ )
  - Add *c* units of flow to *G* based on the augmenting path *p*
  - Update the residual network  $G_f$  for the updated flow

**Proof:** See CLRS (Chapter 26.2)

How to find this? Use breadth-first search (BFS)!

Edmonds-Karp = Ford-Fulkerson using BFS to find augmenting path

### **Correctness of Ford-Fulkerson**

Consider cuts which separate *s* and *t* 

• Let  $s \in S$ ,  $t \in T$ , such that  $V = S \cup T$ 

Cost ||S, T|| of cut (S, T): sum of the **capacities** of edges from S to T



# Max-Flow / Min-Cut

**Claim:** Maximum flow in a flow network *G* always upper-bounded by the cost any cut that separates *s* and *t* 

**Proof:** "Conservation of flow"

- All flow from *s* must eventually get to *t*
- To get from s to t, all flow must cross the cut somewhere

#### **Conclusion:** Max-flow in *G* is <u>at most</u> the cost of the min-cut in *G*



### **Max-Flow Min-Cut Theorem**

### Let f be a flow in a graph G



Implications:

- Correctness of Ford-Fulkerson: Ford-Fulkerson terminates when there are no more augmenting paths in the residual graph  $G_f$ , which means that f is a maximum flow
- Max-flow min-cut duality: the maximum flow in a network coincides with the minimum cut of the graph  $(\max_{f} |f| = \min_{S,T} ||S, T||)$ 
  - Finding either the minimum cut or the maximum flow yields solution to the other
  - Special case of more general principle (duality in linear programming)

### **Max-Flow Min-Cut Duality Example**



Flow graph

Residual graph

Max flow: 4

### **Max-Flow Min-Cut Duality Example**



Flow graph

Residual graph

Max flow:4When there are no more augmenting paths in the graph,Min cut:4there is a cut whose cost matches the flow

### Let f be a flow in a graph G



#### **Proof:**

- Suppose f is a max flow in G and there is an augmenting path in  $G_f$
- If there is an augmenting path in G<sub>f</sub>, then we can send additional units of flow though the network along the augmenting path
- This contradicts optimality of *f*

### Let f be a flow in a graph G



#### **Proof:**

- Take any flow f'
- Consider the cut (S,T) of G; then,  $|f'| \le ||S,T|| = |f|$
- Thus,  $|f'| \leq |f|$ , so f must be a maximum flow

### Let f be a flow in a graph G

f is a maximun flow in G

there are no augmenting paths in the residual graph  $G_f$ 

there exists a cut (S,T) of G where |f| = ||S,T||



Flow graph

Residual graph

No augmenting paths means there is <u>no</u> path from s to t in  $G_f$ 

• Let S be set of nodes reachable from s in G<sub>f</sub>

• Let 
$$T = V - S$$



**Claim:** ||S, T|| = |f|

• Total flow |f| is amount of outgoing flow from S to T minus the amount of incoming flow from T to S



**Claim:** ||S, T|| = |f|

- Total flow |f| is amount of outgoing flow from S to T minus the amount of incoming flow from T to S
- **Outgoing flow:** Consider edge (u, v) where  $u \in S$  and  $v \in T$ 
  - Then, f(u, v) = c(u, v). Otherwise, there is a forward edge (u, v) with positive weight in  $G_f$  and  $v \in S$



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- Incoming flow: Consider edge (y, x) where  $y \in T$  and  $x \in S$ 
  - Then, f(y, x) = 0. Otherwise, there is a backward edge (x, y) with positive weight in  $G_f$  and  $y \in S$



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### **Max-Flow Min-Cut Theorem**

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- Correctness of Ford-Fulkerson: Ford-Fulkerson terminates when there are no more augmenting paths in the residual graph  $G_f$ , which means that f is a maximum flow
- **Max-flow min-cut duality:** the maximum flow in a network coincides with the minimum cut of the graph  $(\max_{f} |f| = \min_{S,T} ||S, T||)$

# **Other Max Flow Algorithms**

### Ford-Fulkerson

•  $\Theta(|E||f^*|)$ 

Edmonds-Karp (Ford-Fulkerson using BFS to choose augmenting path)

•  $\Theta(|E|^2|V|)$ 

### Push-Relabel (Tarjan)

•  $\Theta(|E||V|^2)$ 

Faster Push-Relabel (also Tarjan)

•  $\Theta(|V|^3)$ 

### **Minimum-Cost Maximum-Flow Problem**

Not all paths are created equal!



A cost is associated with each unit of flow sent along an edge Goal: <u>Maximize</u> flow while <u>minimizing</u> cost

Much harder problem! Can solve using linear programming

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