

CS 4102: Algorithms

Lecture 7: Matrix Multiplication, Quicksort

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Fall 2019

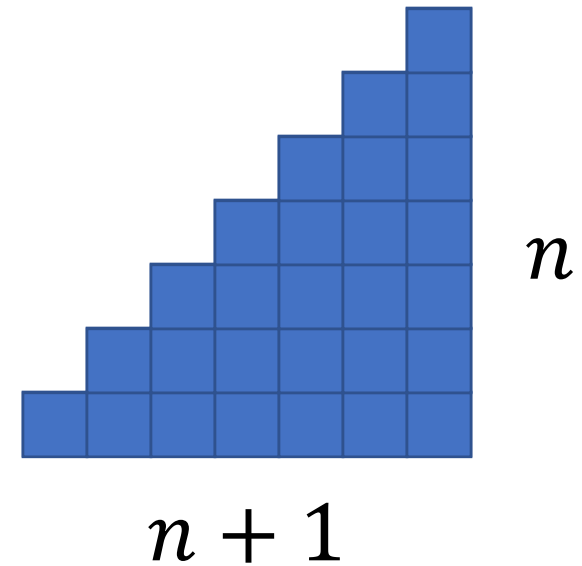
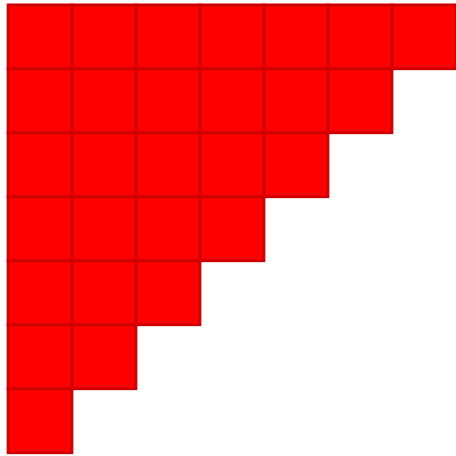
Warm Up

Simplify:

$$1 + 2 + 3 + \cdots + (n - 1) + n =$$

Warm Up

$$1 + 2 + 3 + \cdots + (n - 1) + n = \frac{n(n + 1)}{2}$$



Today's Keywords

Matrix multiplication

Strassen's algorithm

Sorting

Quicksort

Quickselect (if there is time)

CLRS Readings: Chapter 4 and 7

Homework

HW2 due **Thursday, September 19, 11pm**

- Programming assignment (Python or Java)
- Divide and conquer (Closest pair of points)

Matrix Multiplication

$$n \begin{matrix} & n \\ \begin{bmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \\ 7 & 8 & 9 \end{bmatrix} & \times \begin{bmatrix} 2 & 4 & 6 \\ 8 & 10 & 12 \\ 14 & 16 & 18 \end{bmatrix} \end{matrix}$$

$$= \begin{bmatrix} 2 + 16 + 42 & 4 + 20 + 48 & 6 + 24 + 54 \\ \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot \end{bmatrix}$$

$$= \begin{bmatrix} 60 & 72 & 84 \\ 132 & 162 & 192 \\ 204 & 252 & 300 \end{bmatrix}$$

Run time? $O(n^3)$

Lower Bound? $\Omega(n^2)$

Matrix Multiplication Divide and Conquer

Multiply $n \times n$ matrices (A and B)

Divide:

$$A = \begin{bmatrix} a_1 & a_2 & a_3 & a_4 \\ a_5 & a_6 & a_7 & a_8 \\ a_9 & a_{10} & a_{11} & a_{12} \\ a_{13} & a_{14} & a_{15} & a_{16} \end{bmatrix}$$

$$B = \begin{bmatrix} b_1 & b_2 & b_3 & b_4 \\ b_5 & b_6 & b_7 & b_8 \\ b_9 & b_{10} & b_{11} & b_{12} \\ b_{13} & b_{14} & b_{15} & b_{16} \end{bmatrix}$$

Matrix Multiplication Divide and Conquer

Multiply $n \times n$ matrices (A and B)

$$A = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix} \quad B = \begin{bmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{bmatrix}$$

Combine:

$$AB = \begin{bmatrix} A_{1,1}B_{1,1} + A_{1,2}B_{2,1} & A_{1,1}B_{1,2} + A_{1,2}B_{2,2} \\ A_{2,1}B_{1,1} + A_{2,2}B_{2,1} & A_{2,1}B_{1,2} + A_{2,2}B_{2,2} \end{bmatrix}$$

Run time? $T(n) = 8T\left(\frac{n}{2}\right) + 4\left(\frac{n}{2}\right)^2$ Cost of additions

Matrix Multiplication Divide and Conquer

$$T(n) = 8T\left(\frac{n}{2}\right) + 4\left(\frac{n}{2}\right)^2$$

$$T(n) = 8T\left(\frac{n}{2}\right) + n^2$$

$$a = 8, b = 2, f(n) = n^2$$

Case 1!

$$n^{\log_b a} = n^{\log_2 8} = n^3$$

$$T(n) = \Theta(n^3)$$

Can we do better?

Matrix Multiplication D&C

Multiply $n \times n$ matrices (A and B)

$$A = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix} \quad B = \begin{bmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{bmatrix}$$

$$AB = \begin{bmatrix} A_{1,1}B_{1,1} + A_{1,2}B_{2,1} & A_{1,1}B_{1,2} + A_{1,2}B_{2,2} \\ A_{2,1}B_{1,1} + A_{2,2}B_{2,1} & A_{2,1}B_{1,2} + A_{2,2}B_{2,2} \end{bmatrix}$$

Idea: Use a Karatsuba-like technique on this

Strassen's Algorithm

Multiply $n \times n$ matrices (A and B)

$$A = \begin{bmatrix} A_{1,1} & A_{1,2} \\ A_{2,1} & A_{2,2} \end{bmatrix}$$

$$B = \begin{bmatrix} B_{1,1} & B_{1,2} \\ B_{2,1} & B_{2,2} \end{bmatrix}$$



Calculate:

$$Q_1 = (A_{1,1} + A_{2,2})(B_{1,1} + B_{2,2})$$

$$Q_2 = (A_{2,1} + A_{2,2})B_{1,1}$$

$$Q_3 = A_{1,1}(B_{1,2} - B_{2,2})$$

$$Q_4 = A_{2,2}(B_{2,1} - B_{1,1})$$

$$Q_5 = (A_{1,1} + A_{1,2})B_{2,2}$$

$$Q_6 = (A_{2,1} - A_{1,1})(B_{1,1} + B_{1,2})$$

$$Q_7 = (A_{1,2} - A_{2,2})(B_{2,1} + B_{2,2})$$

Find AB :

$$AB = \begin{bmatrix} Q_1 + Q_4 - Q_5 + Q_7 & Q_3 + Q_5 \\ Q_2 + Q_4 & Q_1 - Q_2 + Q_3 + Q_6 \end{bmatrix}$$

7 Multiplications

18 Additions

$$T(n) = 7T\left(\frac{n}{2}\right) + 18\frac{n^2}{4}$$

Strassen's Algorithm

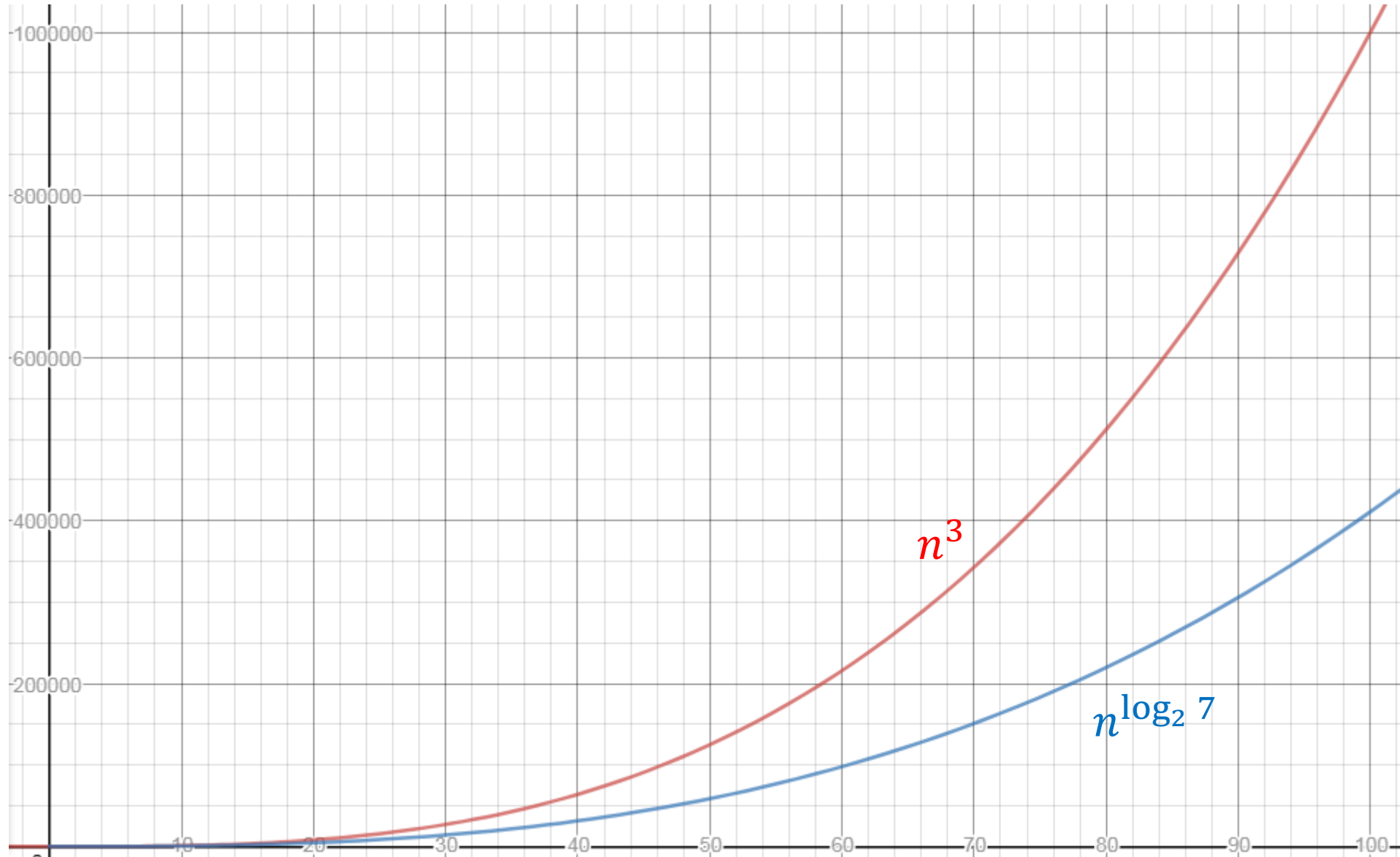
$$T(n) = 7T\left(\frac{n}{2}\right) + \frac{9}{2}n^2$$

$$a = 7, b = 2, f(n) = \frac{9}{2}n^2$$

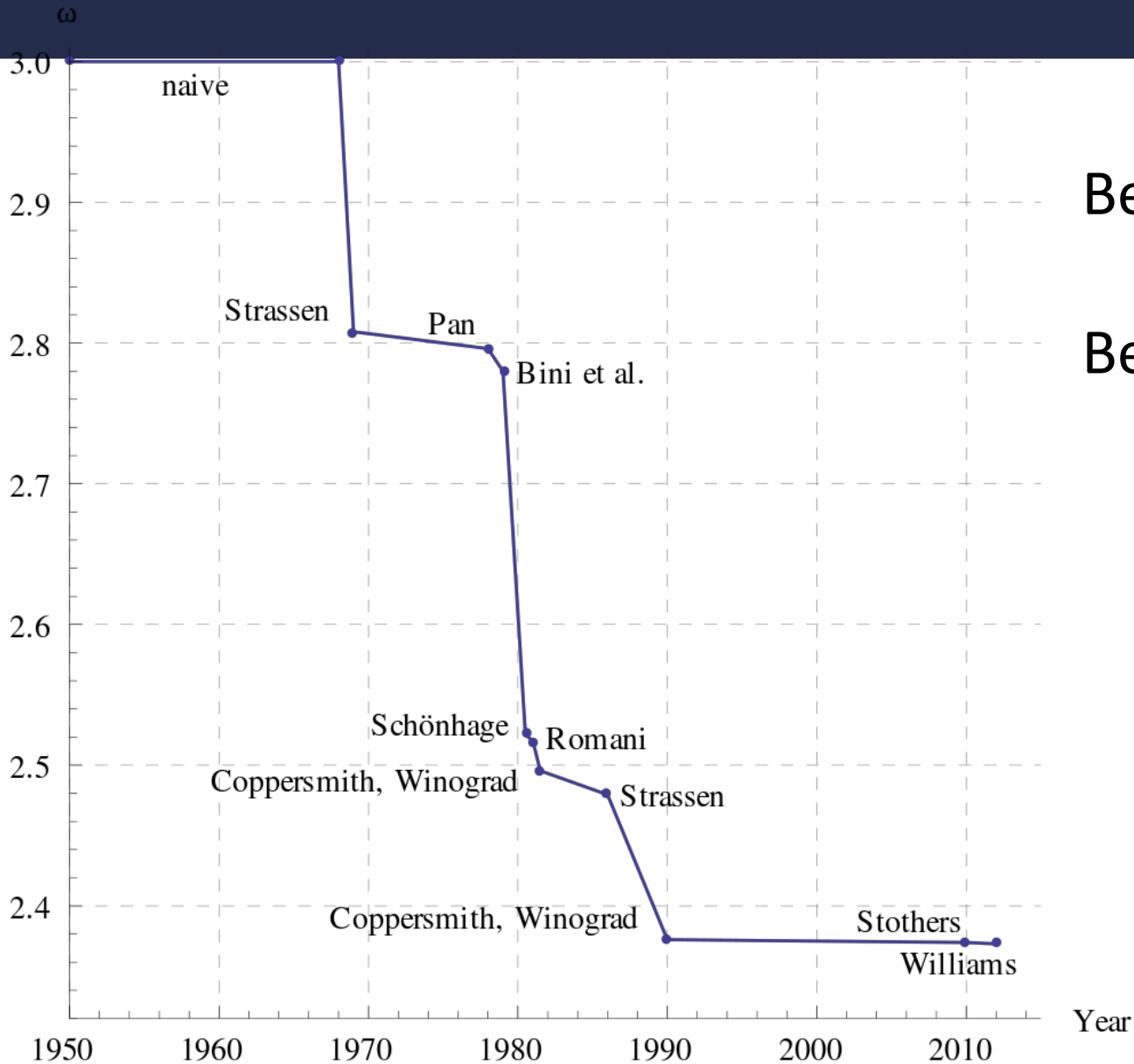
Case 1!

$$n^{\log_b a} = n^{\log_2 7} \approx n^{2.807}$$

$$T(n) = \Theta(n^{\log_2 7}) \approx \Theta(n^{2.807})$$



Is This the Fastest?



Best possible is still unknown

Best lower bound: $\Omega(n^2)$

Divide and Conquer Algorithms (Thus Far)

Mergesort

Naïve Multiplication

Karatsuba Multiplication

Closest Pair of Points

Strassen's Algorithm

What they have in common:

Divide: Very easy (i.e. $O(1)$)

Combine: More complex ($\Omega(n)$)

Quicksort

Like Mergesort:

- Divide and conquer algorithm
- $O(n \log n)$ run time (on expectation)

Unlike Mergesort:

- **Divide** step is the hard part
- Typically faster than Mergesort (often is the basis of sorting algorithms in standard library implementations)

Quicksort

General idea: choose a **pivot** element, recursively sort two sublists around that element

Divide: select **pivot** element p , **Partition**(p)

Conquer: recursively sort left and right sublists

Combine: nothing!

Partition Procedure (Divide Step)

Input: an unordered list, a pivot p

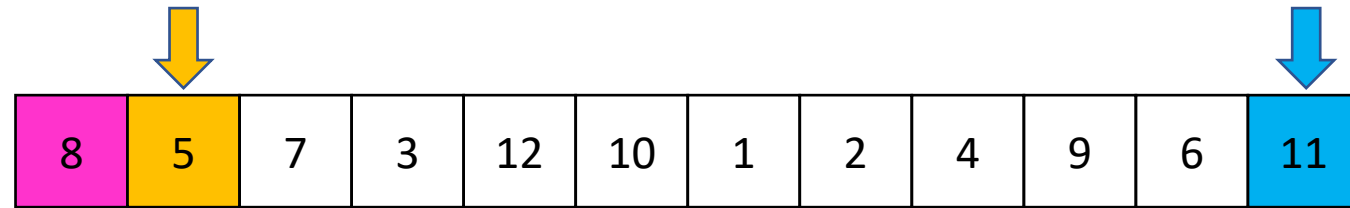
8	5	7	3	12	10	1	2	4	9	6	11
---	---	---	---	----	----	---	---	---	---	---	----

Goal: All elements $< p$ on left, all $\geq p$ on right

5	7	3	1	2	4	6	8	12	10	9	11
---	---	---	---	---	---	---	---	----	----	---	----

Partition Procedure

Initialize two pointers **Begin** and **End**

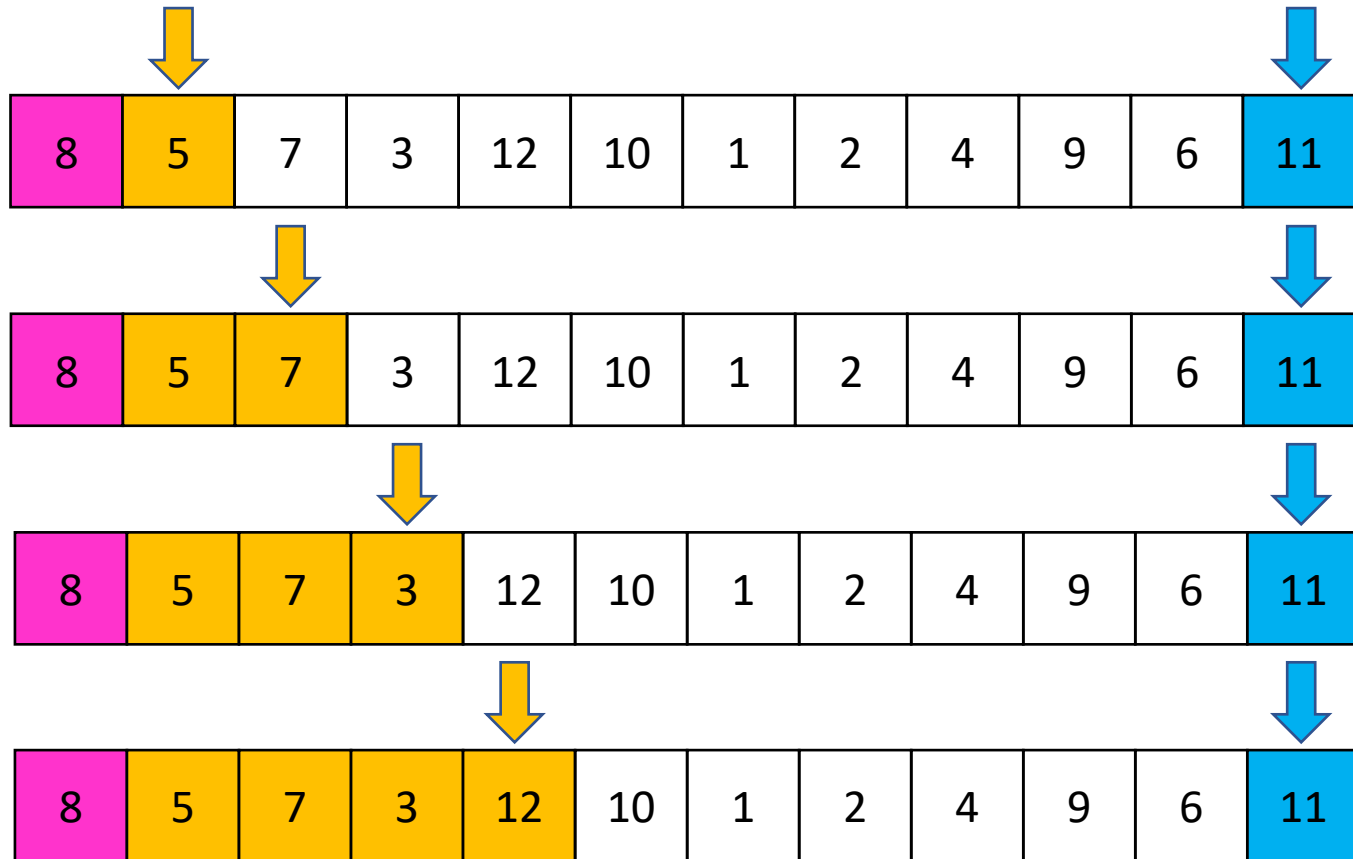


Partition Procedure

If **Begin** value $< p$, move **Begin** right

Else swap **Begin** value with **End** value, move **End** Left

Stop when **Begin** = **End**



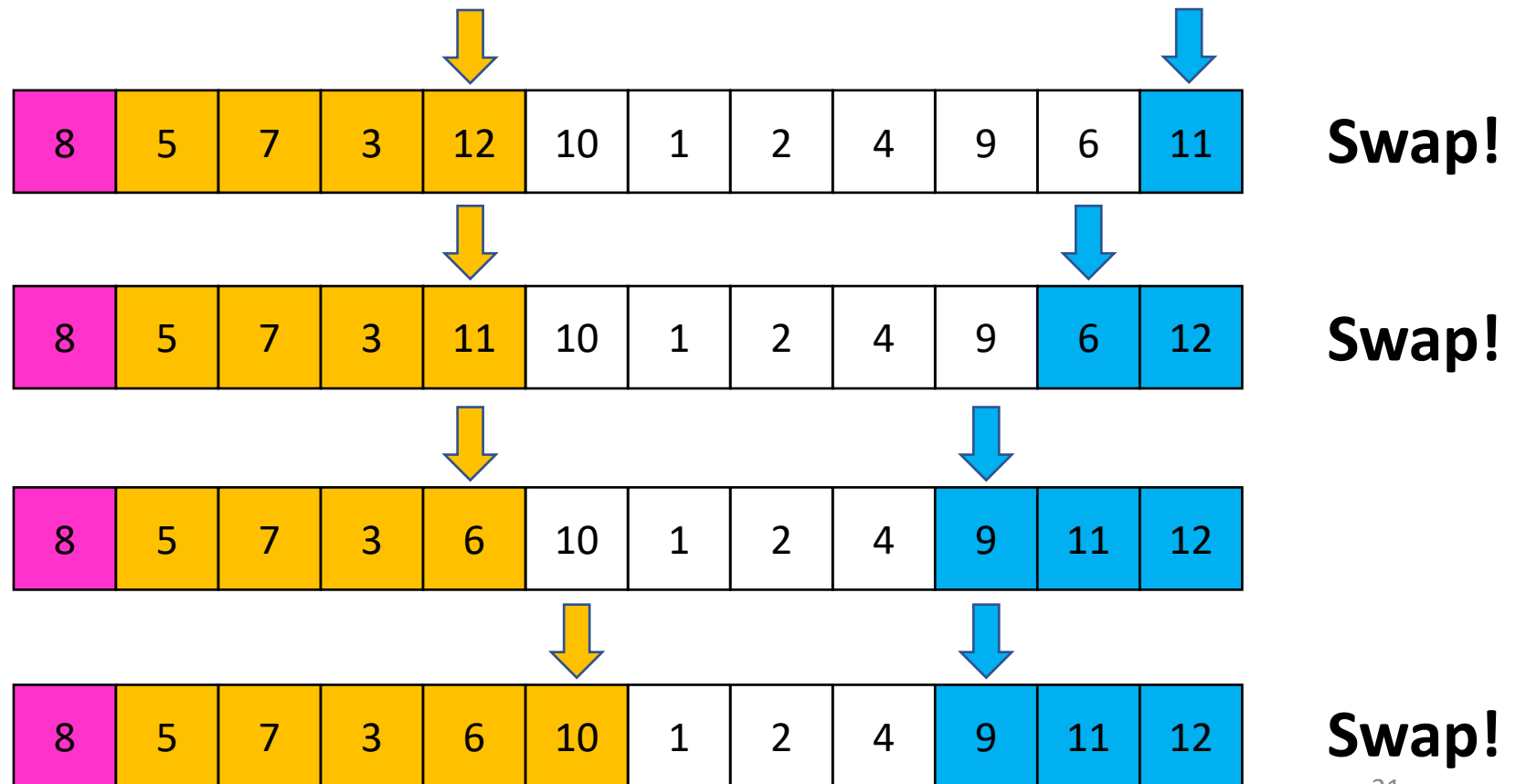
Swap!

Partition Procedure

If **Begin** value $< p$, move **Begin** right

Else swap **Begin** value with **End** value, move **End** Left

Stop when **Begin** = **End**

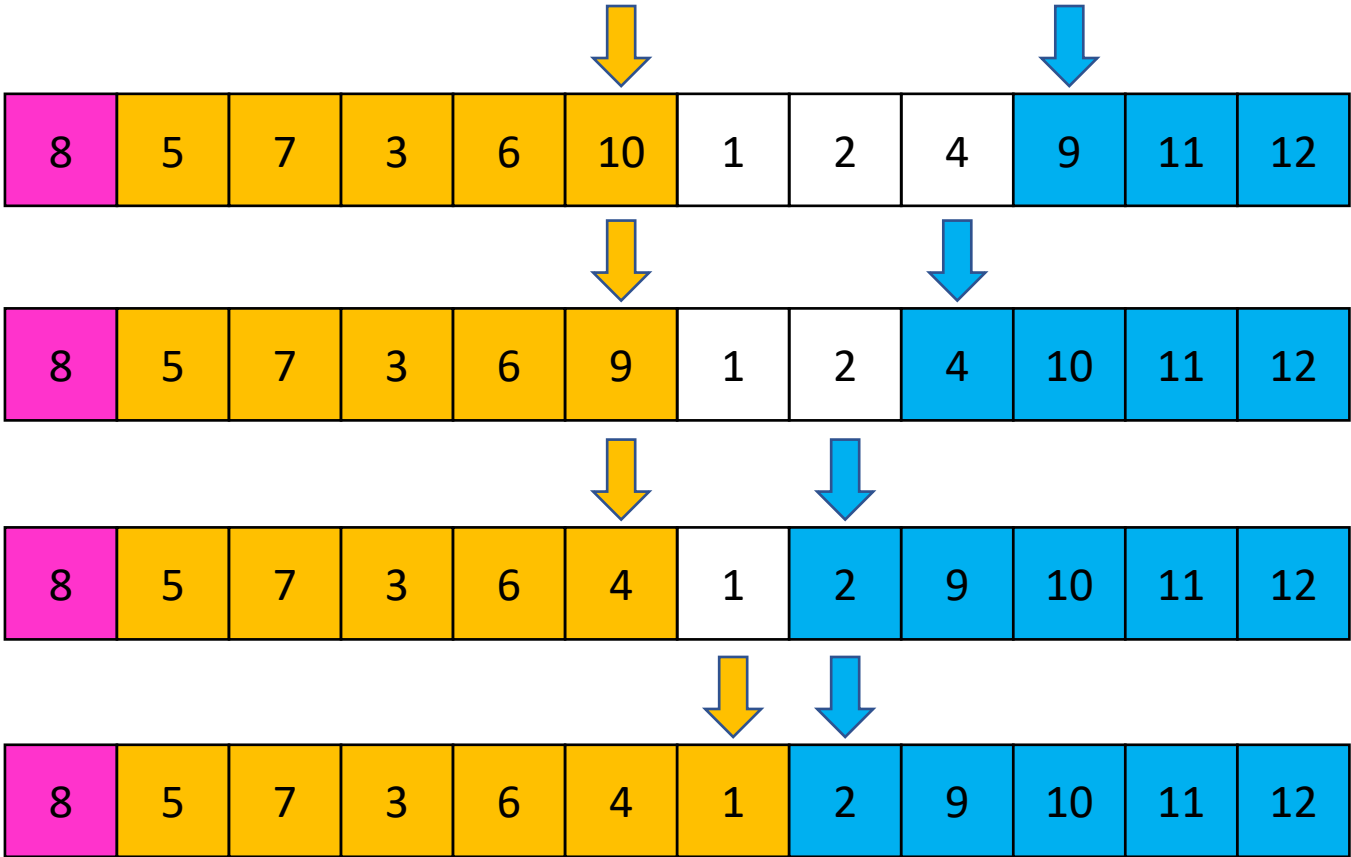


Partition Procedure

If **Begin** value < p , move **Begin** right

Else swap **Begin** value with **End** value, move **End** Left

Stop when **Begin** = **End**



Swap!

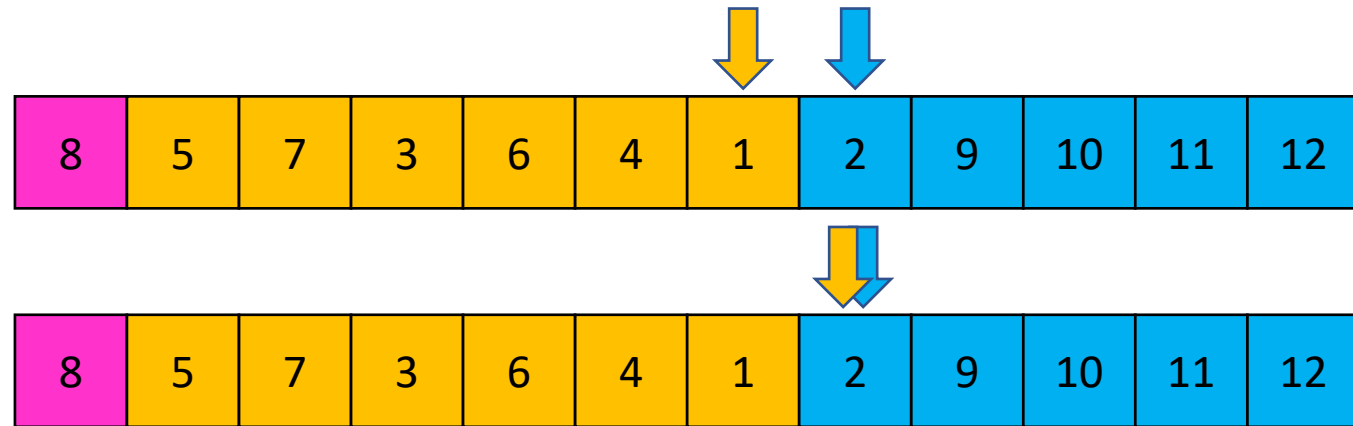
Swap!

Partition Procedure

If **Begin** value $< p$, move **Begin** right

Else swap **Begin** value with **End** value, move **End** Left

Stop when **Begin** = **End**



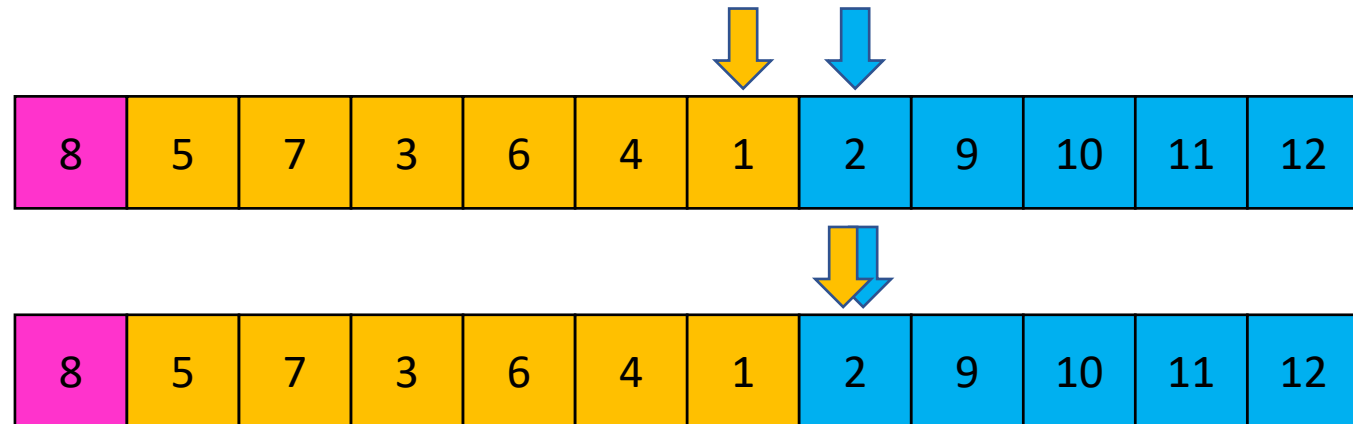
Remaining item: where do we place the pivot?

Partition Procedure

If **Begin** value $< p$, move **Begin** right

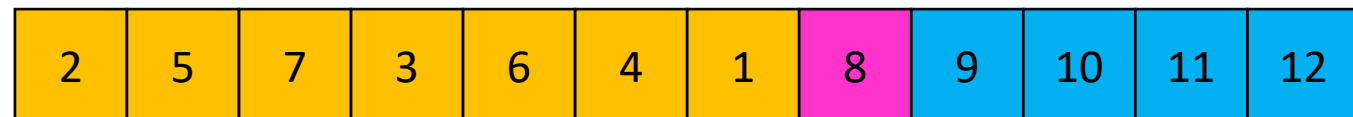
Else swap **Begin** value with **End** value, move **End** Left

Stop when **Begin** = **End**



Case 1: meet at element $< p$

Swap p with **pointer position**

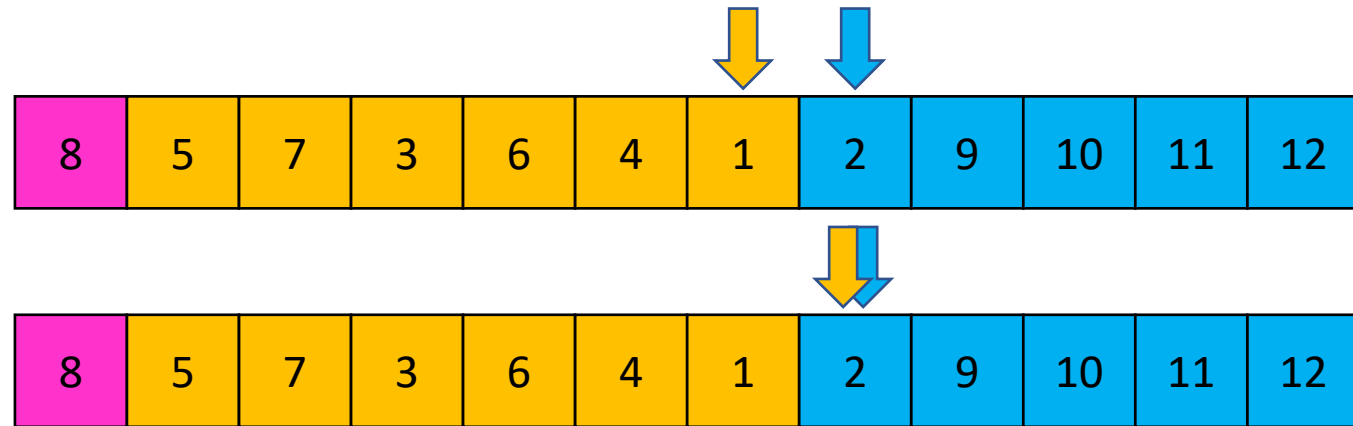


Partition Procedure

If **Begin** value $< p$, move **Begin** right

Else swap **Begin** value with **End** value, move **End** Left

Stop when **Begin** = **End**



Case 2: meet at element $> p$

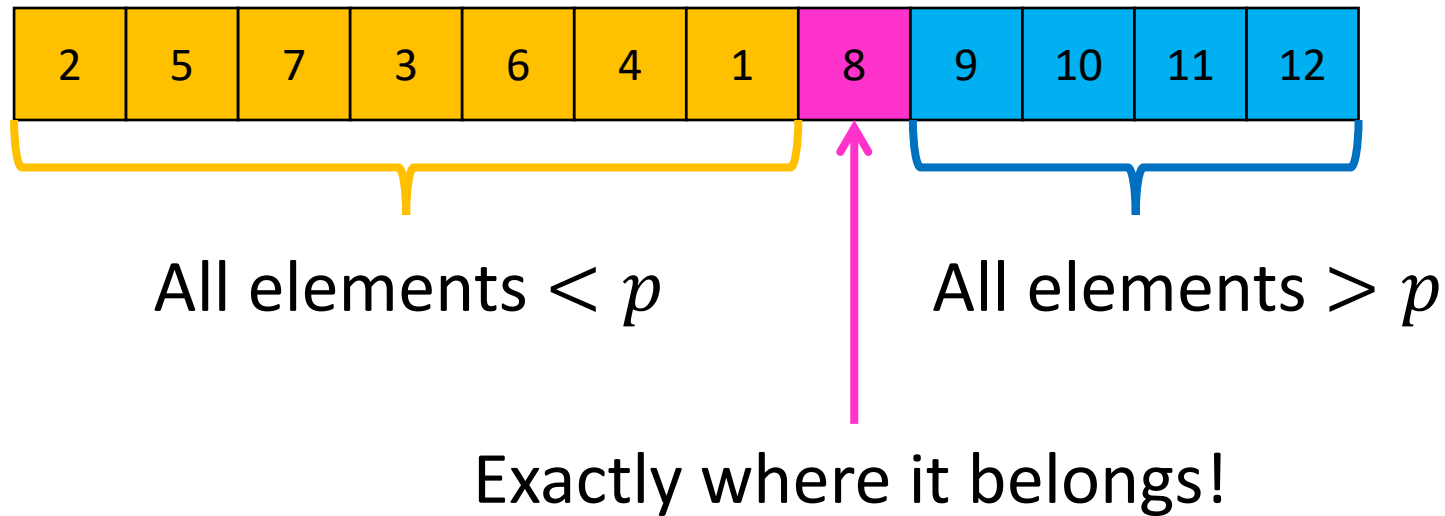
Swap p with **value to the left**

Partition Procedure Summary

1. Choose the pivot p to be the first element of the list
2. Initialize two pointers **Begin** (just after p), and **End** (at end of list)
3. While **Begin** < **End**:
 - If value of **Begin** < p , advance **Begin** to the right
 - Otherwise, swap value of **Begin** value with value of **End** value, and advance **End** to the left
4. If pointers meet at element < p : swap p with **pointer position**
5. Otherwise, if pointers meet at element > p : swap p with **value to the left**

Run time? $\Theta(n)$

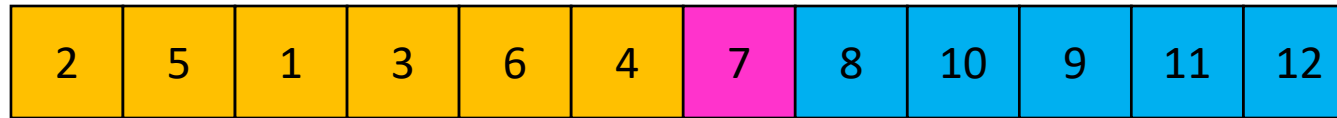
Conquer Step



Recursively sort **Left** and **Right** sublists

Quicksort Run Time (Optimistic)

If the **pivot** is the median:



Then we divide in half each time

$$T(n) = 2T(n/2) + n = \Theta(n \log n)$$

Quicksort Run Time (Worst-Case)

If the **pivot** is the extreme (min/max):

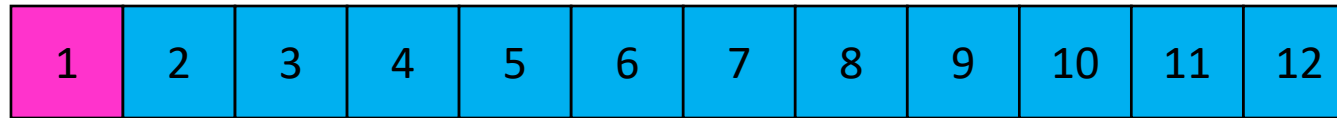


Then we shorten by 1 each time

$$\begin{aligned} T(n) &= T(n - 1) + n \\ &= n + (n - 1) + \dots + 2 + 1 \\ &= \frac{n(n + 1)}{2} = \Theta(n^2) \end{aligned}$$

Quicksort on a Nearly Sorted List

First element always yields unbalanced pivot



Then we shorten by 1 each time

$$T(n) = \Theta(n^2)$$

How to Choose the Pivot?

Good choice: $\Theta(n \log n)$

Bad choice: $\Theta(n^2)$

Good Pivot

What makes a good pivot?

- Roughly even split between left and right
- Ideally: median

Can we find median in linear time?

- Yes! Quickselect algorithm

Quickselect Algorithm

Algorithm to compute the i^{th} order statistic

- i^{th} smallest element in the list
- 1st order statistic: minimum
- n^{th} order statistic: maximum
- $(n/2)^{\text{th}}$ order statistic: median

Quickselect

Finds i^{th} order statistic

General idea: choose a **pivot** element, partition around the **pivot**, and recurse on sublist containing index i

Divide: select **pivot** element p , **Partition**(p)

Conquer:

- if $i = \text{index of } p$, then we are done and return p
- if $i < \text{index of } p$ recurse left. Otherwise, recurse right

Combine: Nothing!

Partition Procedure (Divide Step)

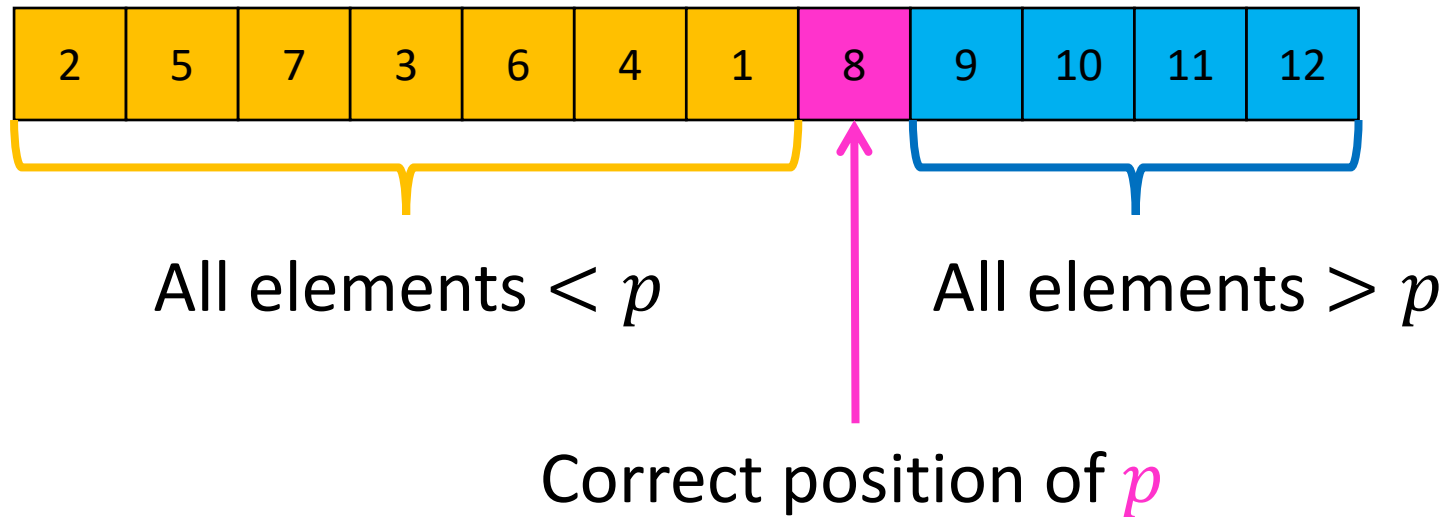
Input: an unordered list, a pivot p

8	5	7	3	12	10	1	2	4	9	6	11
---	---	---	---	----	----	---	---	---	---	---	----

Goal: All elements $< p$ on left, all $\geq p$ on right

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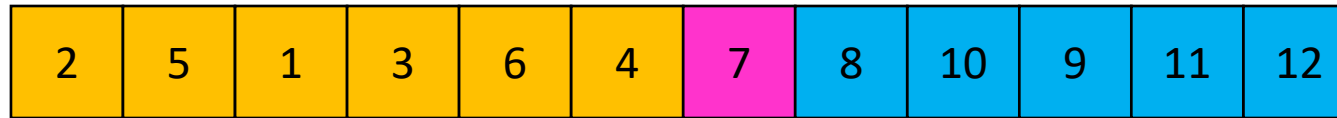
Conquer Step



Recurse on sublist that contains index i
(add index of the pivot to i if recursing right)

Quickselect Run Time (Optimistic)

If the **pivot** is the median:



Then we divide in half each time

$$T(n) = T(n/2) + n = \Theta(n)$$

Quickselect Run Time (Worst-Case)

If the **pivot** is the extreme (min/max):



Then we shorten by 1 each time

$$T(n) = T(n - 1) + n = \Theta(n^2)$$

How to Choose the Pivot?

Good choice: $\Theta(n)$

Bad choice: $\Theta(n^2)$

Good Pivot

What makes a good pivot?

- Roughly even split between left and right
- Ideally: median

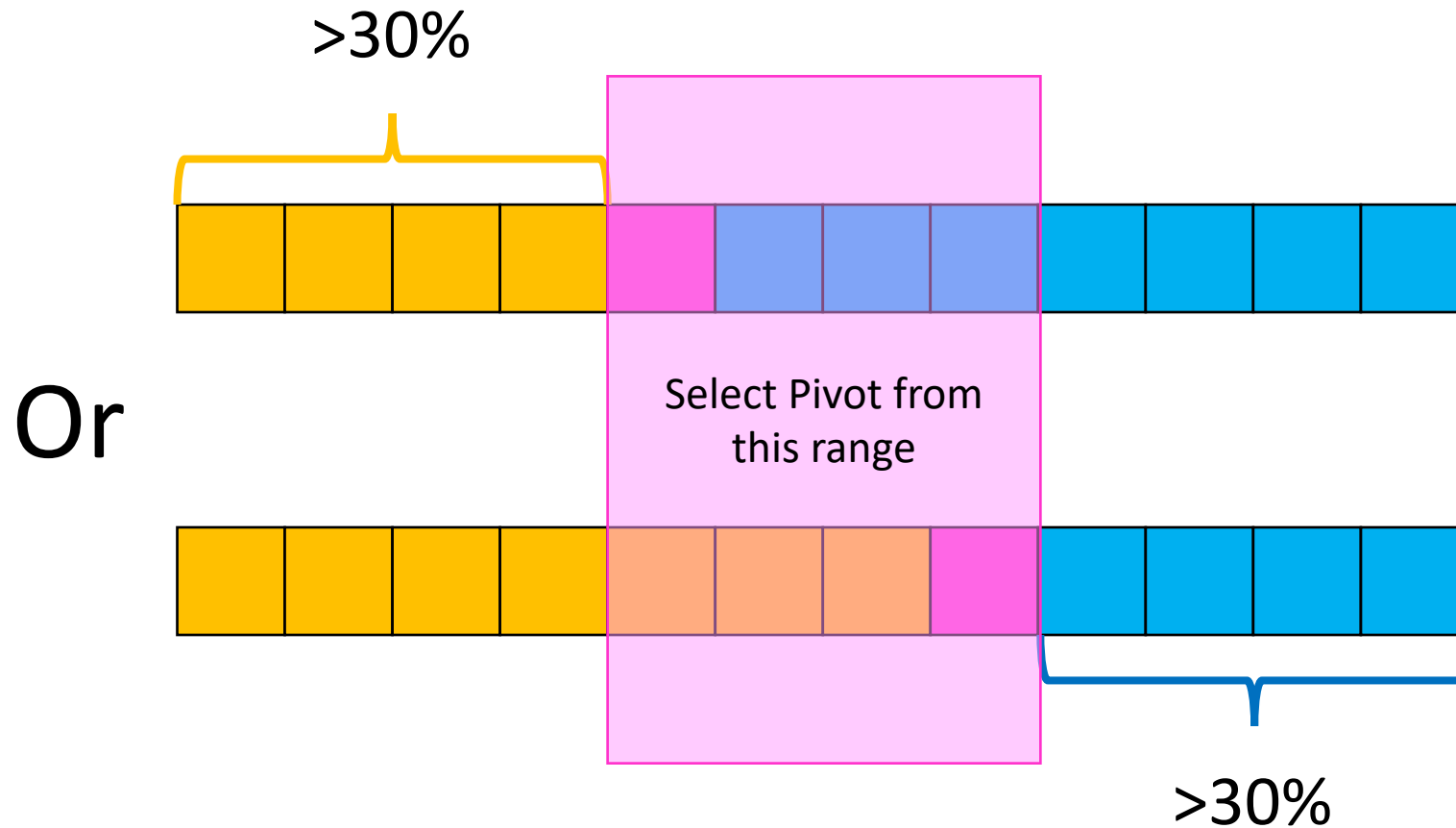
But this is the problem that
Quickselect is supposed to solve!

Déjà vu?

What's next: an algorithm for choosing a “decent” pivot (median of medians)

Good Pivot

Decent pivot: both sides of Pivot >30%



Median of Medians

Fast way to select a “good” pivot

Guarantees pivot is greater than $\approx 30\%$ of elements and less than $\approx 30\%$ of the elements

Main idea: break list into blocks, find the median of each blocks, use the median of those medians

Median of Medians

1. Break list into blocks of size 5



2. Find the **median** of each chunk



3. Return **median** of **medians** (using Quickselect)

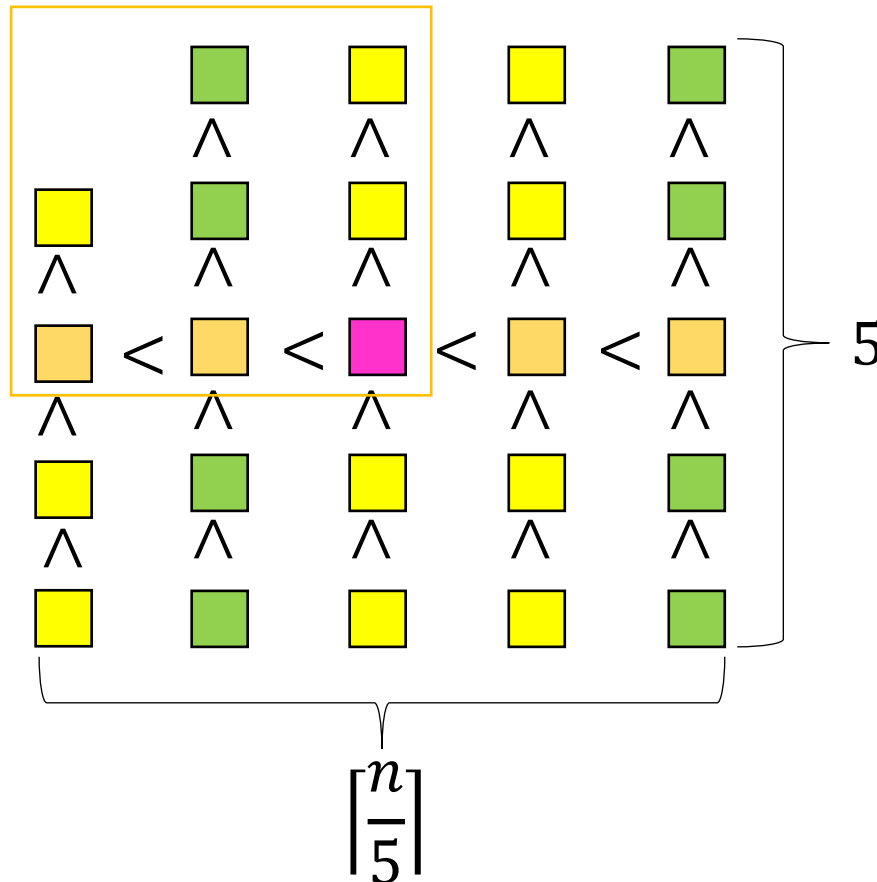


Median of Medians



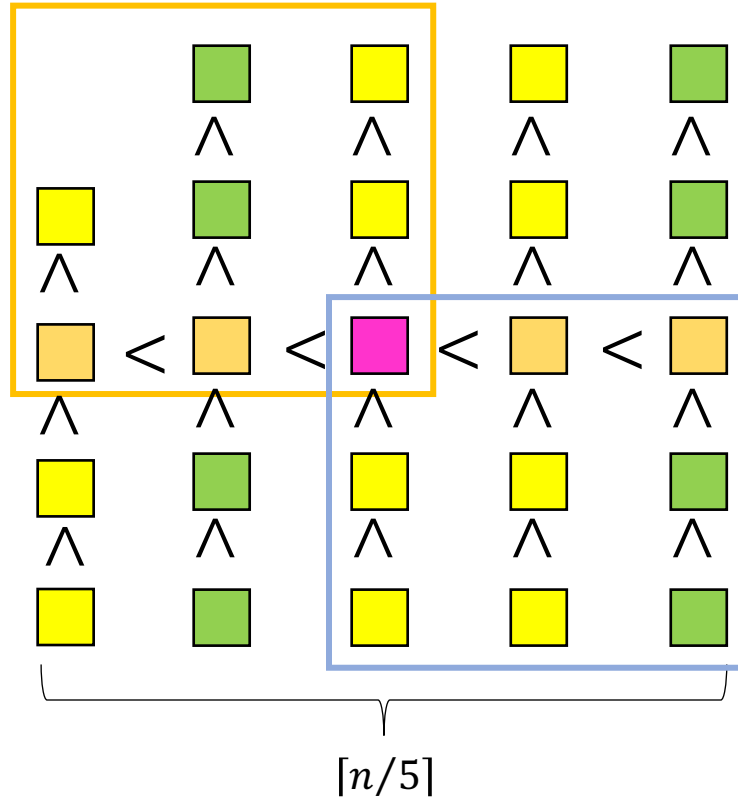
Each chunk sorted, chunks ordered by their medians

Median of Medians
is larger than all
of these



Median of Medians

Median of Medians
is larger than all
of these



Elements smaller than
Median of Medians:

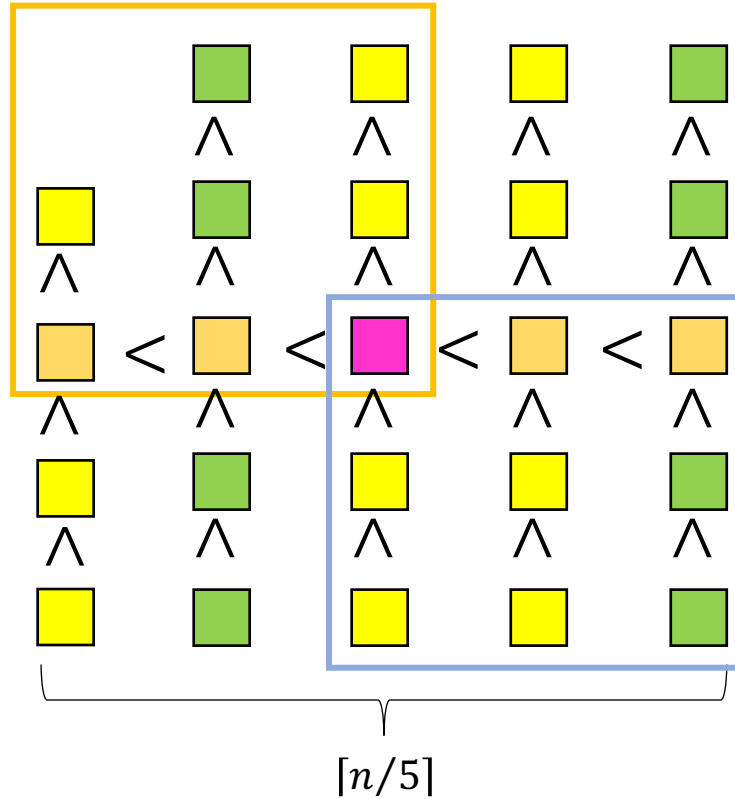
$$3 \left(\left\lceil \frac{1}{2} \cdot \left\lceil \frac{n}{5} \right\rceil \right\rceil - 2 \right) \geq \frac{3n}{10} - 6 \text{ elements}$$

Number of lists to the "left"

Exclude list on the endpoint,
and "middle" list

Median of Medians

Median of Medians
is larger than all
of these



Elements smaller than
Median of Medians:

$$3 \left(\left\lceil \frac{1}{2} \cdot \left\lceil \frac{n}{5} \right\rceil \right\rceil - 2 \right) \geq \frac{3n}{10} - 6 \text{ elements}$$

Elements greater than
Median of Medians:

$$3 \left(\left\lceil \frac{1}{2} \cdot \left\lceil \frac{n}{5} \right\rceil \right\rceil - 2 \right) \geq \frac{3n}{10} - 6 \text{ elements}$$

Quickselect

Divide: select an element p using Median of Medians, $\text{Partition}(p)$

$$M(n) + \Theta(n)$$

Conquer: if $i = \text{index of } p$, done, if $i < \text{index of } p$ recurse left. Else recurse right

$$\leq S\left(\frac{7n}{10}\right)$$

Combine: Nothing!

$$S(n) \leq S\left(\frac{7n}{10}\right) + M(n) + \Theta(n)$$

Median of Medians

1. Break list into blocks of size 5 $\Theta(n)$



2. Find the **median** of each chunk $\Theta(n)$



3. Return **median** of **medians** (using Quickselect) $S\left(\frac{n}{5}\right)$



$$M(n) = S\left(\frac{n}{5}\right) + \Theta(n)$$

Quickselect

Divide: select an element p using Median of Medians, $\text{Partition}(p)$

$$M(n) + \Theta(n)$$

Conquer: if $i = \text{index of } p$, done, if $i < \text{index of } p$ recurse left. Else recurse right

$$\leq S\left(\frac{7n}{10}\right)$$

Combine: Nothing!

$$S(n) \leq S\left(\frac{7n}{10}\right) + M(n) + \Theta(n)$$

Quickselect

Divide: select an element p using Median of Medians, $\text{Partition}(p)$

$$M(n) + \Theta(n)$$

Conquer: if $i = \text{index of } p$, done, if $i < \text{index of } p$ recurse left. Else recurse right

$$\leq S\left(\frac{7n}{10}\right)$$

Combine: Nothing!

$$S(n) \leq S\left(\frac{7n}{10}\right) + S\left(\frac{n}{5}\right) + \Theta(n)$$