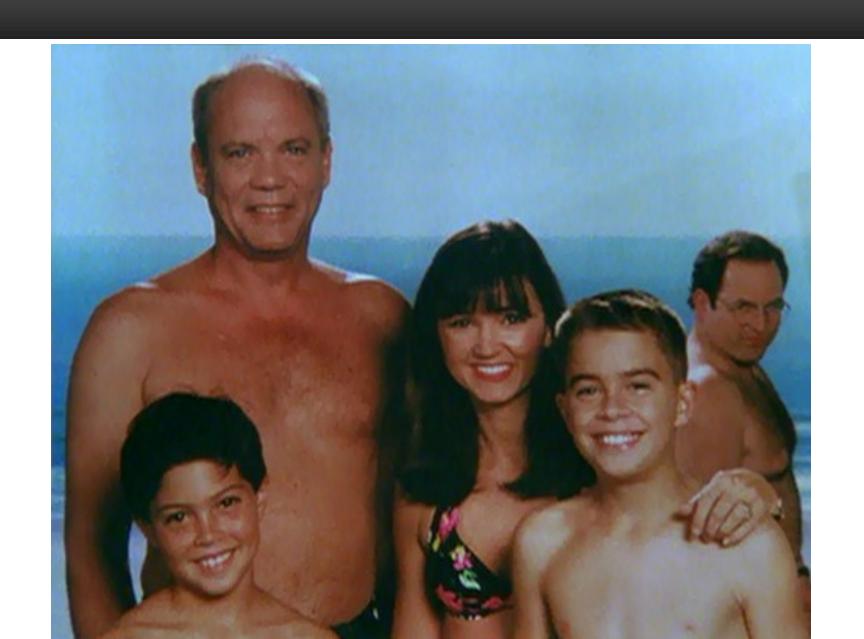




In Season 9 Episode 7 "The Slicer" of the hit 90s TV show Seinfeld, George discovers that, years prior, he had a heated argument with his new boss, Mr. Kruger. This argument ended in George throwing Mr. Kruger's boombox into the ocean. How did George make this discovery?





Today's Keywords

- Dynamic Programming
- Longest Common Subsequence
- Seam Carving

CLRS Readings

• Chapter 15

Homeworks

- HW4 due 11pm Saturday, October 12
 - Sorting, Divide and Conquer, Dynamic Programming
 - Written (use LaTeX!)
 - Submit BOTH a pdf and a zip file (2 separate attachments)
- HW5 coming after the exam
 - Seam Carving!
 - Dynamic Programming (implementation)
 - Java or Python

Midterm

- Tuesday, October 15 in class
 - SDAC: Please schedule with SDAC for Tuesday
 - Mostly in-class with a (required) take-home portion
- Practice Midterm available on Collab today
- Review Session
 - Sunday, October 13 at 3pm
 - Olsson 120

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Generic Top-Down Dynamic Programming Soln

```
mem = \{\}
def myDPalgo(problem):
      if mem[problem] not blank:
             return mem[problem]
      if baseCase(problem):
             solution = solve(problem)
             mem[problem] = solution
             return solution
      for subproblem of problem:
             subsolutions.append(myDPalgo(subproblem))
      solution = OptimalSubstructure(subsolutions)
      mem[problem] = solution
      return solution
```

Log Cutting Recursive Structure

```
P[i] = value of a cut of length i
 Cut(n) = value of best way to cut a log of length n
 Cut(n-1) + P[1]
Cut(n) = \max - Cut(n-2) + P[2]
                      Cut(0) + P[n]
            Cut(n-\ell_n)
best way to cut a log of length n-\ell_n
                                       Last Cut
```

Log Cutting Pseudocode

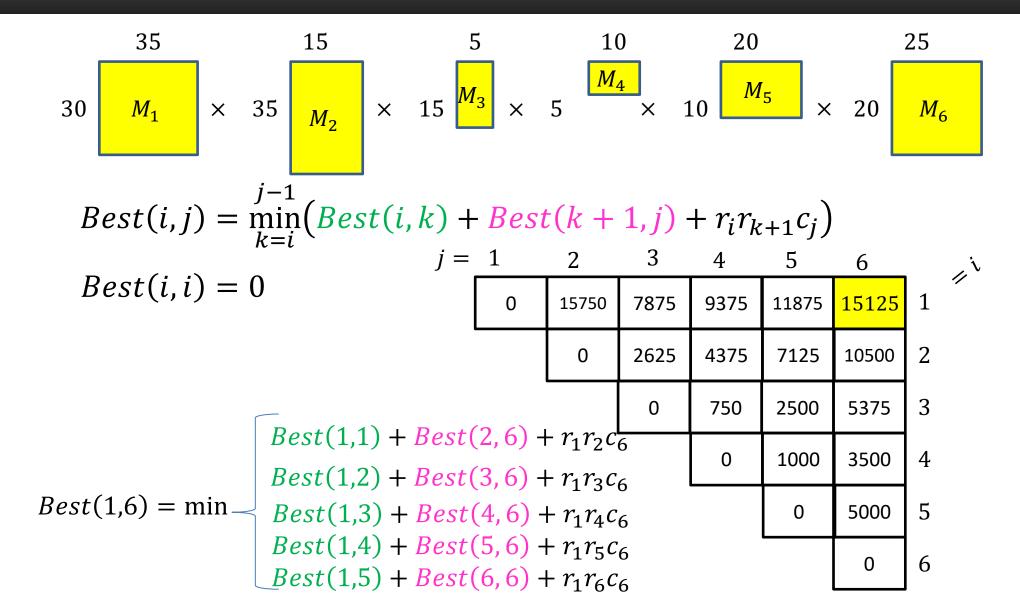
```
Initialize Memory C
Cut(n):
     C[0] = 0
                                 Run Time: O(n^2)
     for i=1 to n:
           best = 0
           for j = 1 to i:
                best = max(best, C[i-j] + P[j])
           C[i] = best
     return C[n]
```

Matrix Chaining Recursive Structure

In general:

```
Best(i, j) = \text{cheapest way to multiply together } M_i \text{ through } M_i
Best(i,j) = \min_{k=i}^{j-1} \left( Best(i,k) + Best(k+1,j) + r_i r_{k+1} c_j \right)
Best(i,i) = 0
                           Best(2,n) + r_1r_2c_n
                            Best(1,2) + Best(3,n) + r_1r_3c_n
                            Best(1,3) + Best(4,n) + r_1r_4c_n
Best(1,n) = \min \longrightarrow Best(1,4) + Best(5,n) + r_1r_5c_n
                            Best(1, n-1) + r_1 r_n c_n
```

Matrix Chaining Memory



Longest Common Subsequence

Given two sequences X and Y, find the length of their longest common subsequence

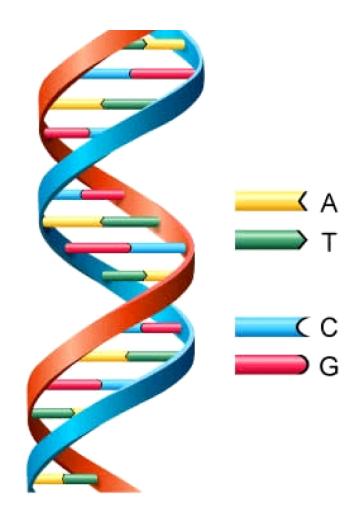
Example:

X = ATCTGAT

Y = TGCATA

LCS = TCTA

Brute force: Compare every subsequence of X with Y $\Omega(2^n)$



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1. Identify Recursive Structure

Let LCS(i,j) = length of the LCS for the first i characters of X, first j character of Y Find LCS(i,j):

Case 1:
$$X[i] = Y[j]$$
 $X = ATCTGCGT$
 $Y = TGCATAT$
 $LCS(i,j) = LCS(i-1,j-1) + 1$
Case 2: $X[i] \neq Y[j]$ $X = ATCTGCGA$
 $Y = TGCATAT$ $Y = TGCATAC$
 $LCS(i,j) = LCS(i,j-1)$ $LCS(i,j) = LCS(i-1,j)$

$$LCS(i,j) = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = 0 \\ LCS(i-1,j-1) + 1 & \text{if } X[i] = Y[j] \\ \max(LCS(i,j-1), LCS(i-1,j)) & \text{otherwise} \end{cases}$$

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$$LCS(i,j) = \begin{cases} 0 & \text{Read from M[i,j]} \\ LCS(i-1,j-1)+1 & \text{if } i=0 \text{ or } j=0 \\ \text{if present} & \text{if } X[i]=Y[j] \\ \max(LCS(i,j-1),LCS(i-1,j)) & \text{otherwise} \end{cases}$$

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3. Solve in a Good Order

$$LCS(i,j) = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = 0 \\ LCS(i-1,j-1) + 1 & \text{if } X[i] = Y[j] \\ \max(LCS(i,j-1), LCS(i-1,j)) & \text{otherwise} \end{cases}$$

$$X = \begin{cases} A & T & C & T & G & A & T \\ 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 \end{cases}$$

$$0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ T & 1 & 0 & 0 & 1 & 1 & 1 & 1 & 1 & 1 \\ G & 2 & 0 & 0 & 1 & 1 & 1 & 2 & 2 & 2 \\ C & 3 & 0 & 0 & 1 & 2 & 2 & 2 & 2 & 2 \\ A & 4 & 0 & 1 & 1 & 2 & 2 & 2 & 3 & 3 \\ T & 5 & 0 & 1 & 2 & 2 & 3 & 3 & 3 & 4 \\ A & 6 & 0 & 1 & 2 & 2 & 3 & 3 & 4 & 4 \end{cases}$$

To fill in cell (i, j) we need cells (i - 1, j - 1), (i - 1, j), (i, j - 1)Fill from Top->Bottom, Left->Right (with any preference)

Run Time?

$$LCS(i,j) = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = 0 \\ LCS(i-1,j-1) + 1 & \text{if } X[i] = Y[j] \\ \max(LCS(i,j-1),LCS(i-1,j)) & \text{otherwise} \end{cases}$$

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Run Time: $\Theta(n \cdot m)$ (for |X| = n, |Y| = m)

Reconstructing the LCS

$$LCS(i,j) = \begin{cases} 0 & \text{if } i = 0 \text{ or } j = 0 \\ LCS(i-1,j-1) + 1 & \text{if } X[i] = Y[j] \\ \max(LCS(i,j-1), LCS(i-1,j)) & \text{otherwise} \end{cases}$$

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$$A & 6 & 0 & 1 & 2 & 2 & 3 & 3 & 4 & 4 \end{cases}$$

Start from bottom right,

if symbols matched, print that symbol then go diagonally else go to largest adjacent

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$$X = \begin{cases} A & T & C & T & G \\ 0 & 1 & 2 & 3 & 4 & 5 \\ 6 & 7 & 7 & 6 & 7 \end{cases}$$

$$0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ T & 1 & 0 & 0 & 1 & 1 & 1 & 1 & 1 & 1 \\ G & 2 & 0 & 0 & 1 & 1 & 1 & 2 & 2 & 2 \\ C & 3 & 0 & 0 & 1 & 2 & 2 & 2 & 2 & 2 \\ A & 4 & 0 & 1 & 1 & 2 & 2 & 2 & 2 & 2 \\ A & 4 & 0 & 1 & 1 & 2 & 2 & 2 & 3 & 3 & 3 \\ T & 5 & 0 & 1 & 2 & 2 & 3 & 3 & 3 & 4 & 4 \end{cases}$$

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$$X = \begin{cases} A & T & C & T & G \\ 0 & 1 & 2 & 3 & 4 & 5 & 6 & 7 \end{cases}$$

$$0 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ T & 1 & 0 & 0 & 1 & 1 & 1 & 1 & 1 & 1 \\ G & 2 & 0 & 0 & 1 & 1 & 1 & 2 & 2 & 2 \\ C & 3 & 0 & 0 & 1 & 2 & 2 & 2 & 2 & 2 \\ A & 4 & 0 & 1 & 1 & 2 & 2 & 2 & 3 & 3 \\ T & 5 & 0 & 1 & 2 & 2 & 3 & 3 & 3 & 4 \\ A & 6 & 0 & 1 & 2 & 2 & 3 & 3 & 3 & 4 \end{cases}$$

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Seam Carving

Method for image resizing that doesn't scale/crop the image

Seam Carving

Method for image resizing that doesn't scale/crop the image



Cropping

• Removes a "block" of pixels







Scaling

• Removes "stripes" of pixels





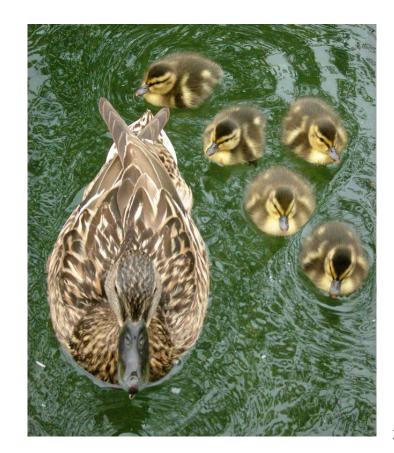


Seam Carving

• Removes "least energy seam" of pixels







Seam Carving

Method for image resizing that doesn't scale/crop the image

Cropped





Seattle Skyline





Energy of a Seam

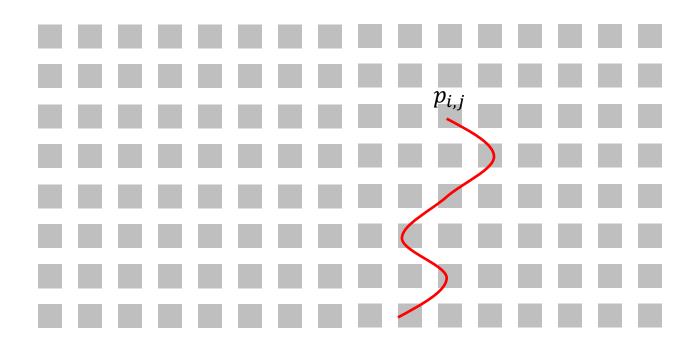
• Sum of the energies of each pixel e(p) = energy of pixel p

- Many choices for pixel energy
 - E.g.: change of gradient (how much the color of this pixel differs from its neighbors)
 - Particular choice doesn't matter, we use it as a "black box"
- Goal: find least-energy seam to remove

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Identify Recursive Structure

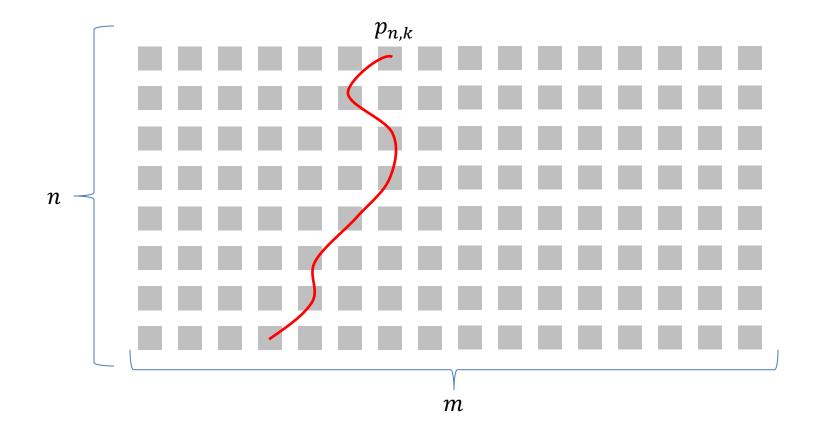
Let S(i,j) = least energy seam from the bottom of the image up to pixel $p_{i,j}$



Finding the Least Energy Seam

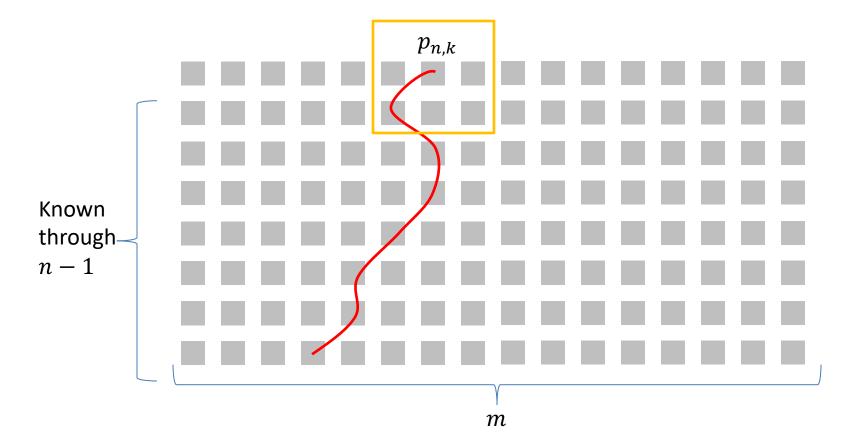
Want to delete the least energy seam going from bottom to top, so delete:

$$\min_{k=1}^{m} (S(n,k))$$



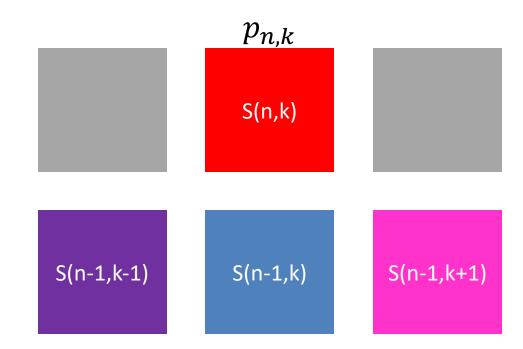
Computing S(n,k)

Assume we know the least energy seams for all of row n-1 (i.e. we know $S(n-1,\ell)$ for all ℓ)



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Computing S(n,k)

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$$S(n,k) = min \begin{cases} S(n-1,k-1) + e(p_{n,k}) \\ S(n-1,k) + e(p_{n,k}) \\ S(n-1,k+1) + e(p_{n,k}) \end{cases}$$

$$S(n-1,k-1) \qquad S(n-1,k+1)$$

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Repeated Seam Removal

Only need to update pixels dependent on the removed seam

2n pixels change $\Theta(2n)$ time to update pixels $\Theta(n+m)$ time to find min+backtrack

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