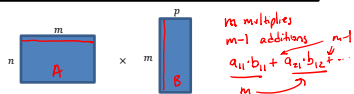


CS4102 Algorithms
Spring 2019

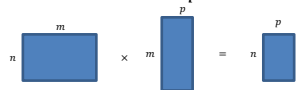
Warm up

How many arithmetic operations are required to multiply a $n \times m$ Matrix with a $m \times p$ Matrix?
(don't overthink this)



1

How many arithmetic operations are required to multiply a $n \times m$ Matrix with a $m \times p$ Matrix?



- m multiplications and additions per element
- $n \cdot p$ elements to compute
- Total cost: $m \cdot n \cdot p$ $n \cdot p \cdot (m + m - 1)$

2

Today's Keywords

- Dynamic Programming
- Matrix Chaining
- Seam Carving
- Longest Common Subsequence

3

CLRS Readings

- Chapter 15

4

Administrativa

- HW5 out by tomorrow morning
 - Due March 27 at 11pm
 - Seam Carving!
 - Dynamic Programming (implementation)
 - Java or Python
- Midterm
 - Grading underway! Should be returned tomorrow
- HW4 grading in-progress

5

Dynamic Programming

- Requires **Optimal Substructure**
 - Solution to larger problem contains the solutions to smaller ones
- Idea:
 1. Identify recursive structure of the problem
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 - "Top Down": Solve each recursively
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6

Generic Top-Down Dynamic Programming Soln

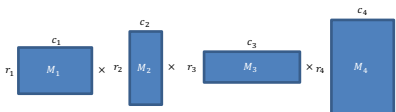
```

mem = {}
def myDPalgo(problem):
    if mem[problem] not blank:
        return mem[problem]
    if baseCase(problem):
        solution = solve(problem)
        mem[problem] = solution
        return solution
    for subproblem of problem:
        subsolutions.append(myDPalgo(subproblem))
    solution = OptimalSubstructure(subsolutions)
    mem[problem] = solution
    return solution
    
```

7

Matrix Chaining

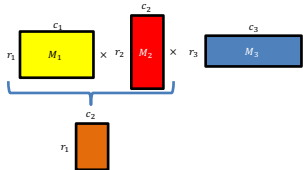
- Given a sequence of Matrices (M_1, \dots, M_n) , what is the most efficient way to multiply them?



8

$c_1 = r_2$
 $c_2 = r_3$

Order Matters!



- $(M_1 \times M_2) \times M_3$
– uses $(c_1 \cdot r_1 \cdot c_2) + c_2 \cdot r_1 \cdot c_3$ operations

9

$c_1 = r_2$
 $c_2 = r_3$

Order Matters!

- $M_1 \times (M_2 \times M_3)$
– uses $c_1 \cdot r_1 \cdot c_3 + (c_2 \cdot r_2 \cdot c_3)$ operations

10

$c_1 = r_2$
 $c_2 = r_3$

Order Matters!

- $(M_1 \times M_2) \times M_3$
– uses $(c_1 \cdot r_1 \cdot c_2) + c_2 \cdot r_1 \cdot c_3$ operations
– $(10 \cdot 7 \cdot 20) + 20 \cdot 7 \cdot 8 = 2520$
- $M_1 \times (M_2 \times M_3)$
– uses $c_1 \cdot r_1 \cdot c_3 + (c_2 \cdot r_2 \cdot c_3)$ operations
– $10 \cdot 7 \cdot 8 + (20 \cdot 10 \cdot 8) = 2160$

$M_1 = 7 \times 10$
 $M_2 = 10 \times 20$
 $M_3 = 20 \times 8$
 $c_1 = 10$
 $c_2 = 20$
 $c_3 = 8$
 $r_1 = 7$
 $r_2 = 10$
 $r_3 = 20$

11

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12

1. Identify the Recursive Structure of the Problem

$Best(1, n)$ = cheapest way to multiply together M_1 through M_n

$Best(1,4) = \min$ $\left\{ \begin{array}{l} Best(2,4) + r_1 r_2 c_4 \end{array} \right.$

13

1. Identify the Recursive Structure of the Problem

$Best(1, n)$ = cheapest way to multiply together M_1 through M_n

$Best(1,4) = \min$ $\left\{ \begin{array}{l} Best(2,4) + r_1 r_2 c_4 \\ Best(1,2) + Best(3,4) + r_1 r_3 c_4 \end{array} \right.$

14

1. Identify the Recursive Structure of the Problem

$Best(1, n)$ = cheapest way to multiply together M_1 through M_n

$Best(1,4) = \min$ $\left\{ \begin{array}{l} Best(2,4) + r_1 r_2 c_4 \\ Best(1,2) + Best(3,4) + r_1 r_3 c_4 \\ Best(1,3) + r_1 r_4 c_4 \end{array} \right.$

15

1. Identify the Recursive Structure of the Problem

• In general:

$Best(i, j)$ = cheapest way to multiply together M_i through M_j

$$Best(i, j) = \min_{k=i}^{j-1} (r_i \times c_k + Best(i, k) + Best(k+1, j) + r_{k+1} \times c_j) \quad c_k = r_{k+1}$$

$Best(i, i) = 0$

$$Best(1, n) = \min \begin{cases} Best(2, n) + r_1 r_2 c_n \\ Best(1, 2) + Best(3, n) + r_1 r_3 c_n \\ Best(1, 3) + Best(4, n) + r_1 r_4 c_n \\ Best(1, 4) + Best(5, n) + r_1 r_5 c_n \\ \dots \\ Best(1, n-1) + r_1 r_n c_n \end{cases}$$

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Dynamic Programming

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17

1. Identify the Recursive Structure of the Problem

• In general:

$Best(i, j)$ = cheapest way to multiply together M_i through M_j

$$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k+1, j) + r_i r_{k+1} c_j) \quad O(4^k)$$

$Best(i, i) = 0$

Save to M[n] →

$$Best(1, n) = \min \begin{cases} Best(2, n) + r_1 r_2 c_n \\ Best(1, 2) + Best(3, n) + r_1 r_3 c_n \\ Best(1, 3) + Best(4, n) + r_1 r_4 c_n \\ Best(1, 4) + Best(5, n) + r_1 r_5 c_n \\ \dots \\ Best(1, n-1) + r_1 r_n c_n \end{cases}$$

Read from M[n] if present →

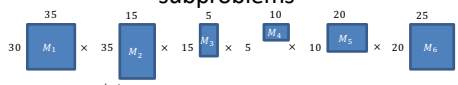
18

Dynamic Programming

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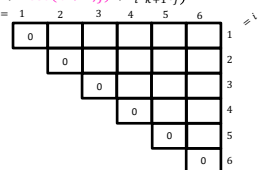
19

2. Select a good order for solving subproblems



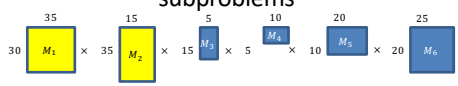
$$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k+1, j) + r_i r_{k+1} c_j)$$

$$Best(i, i) = 0$$



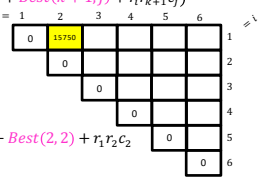
20

2. Select a good order for solving subproblems



$$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k+1, j) + r_i r_{k+1} c_j)$$

$$Best(i, i) = 0$$



$$Best(1,2) = \min \left[Best(1,1) + Best(2,2) + r_1 r_2 c_2 \right]$$

21

2. Select a good order for solving subproblems

$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k + 1, j) + r_i r_{k+1} c_j)$
 $Best(i, i) = 0$

$Best(2,3) = \min \left[\begin{matrix} Best(2,2) + Best(3,3) + r_2 r_3 c_3 \\ Best(1,1) + Best(2,3) + r_1 r_2 c_3 \end{matrix} \right]$

0	15750					
0		2625				
			0			
				0		
					0	
						0

2. Select a good order for solving subproblems

$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k + 1, j) + r_i r_{k+1} c_j)$
 $Best(i, i) = 0$

0	15750					
0		2625				
			750			
				1000		
					5000	
						0

2. Select a good order for solving subproblems

$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k + 1, j) + r_i r_{k+1} c_j)$
 $Best(i, i) = 0$

$r_1 r_2 c_3 = 30 \cdot 35 \cdot 5 = 5250$
 $r_1 r_3 c_3 = 30 \cdot 15 \cdot 5 = 2250$

$Best(1,3) = \min \left[\begin{matrix} 0 & 2625 \\ Best(1,1) + Best(2,3) + r_1 r_2 c_3 & \\ Best(1,2) + Best(3,3) + r_1 r_3 c_3 & \\ 15750 & 0 \end{matrix} \right]$

0	15750	7875				
0		2625				
			750			
				1000		
					5000	
						0

2. Select a good order for solving subproblems

35
 M_1

×

35
 M_2

×

15
 M_3

×

5
 M_4

×

10
 M_5

×

20
 M_6

$$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k+1, j) + r_i r_{k+1} c_j)$$

$$Best(i, i) = 0$$

0	15750	7875	9375	11875	15125
0	2625	4375	7125	10500	
0	750	2500	5375		
0	1000	3500			
0	5000				
0					

To find $Best(i, j)$: Need all preceding terms of row i and column j

Conclusion: solve in order of diagonal

Longest Common Subsequence

35
 M_1

×

35
 M_2

×

15
 M_3

×

5
 M_4

×

10
 M_5

×

20
 M_6

$$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k+1, j) + r_i r_{k+1} c_j)$$

$$Best(i, i) = 0$$

0	15750	7875	9375	11875	15125
0	2625	4375	7125	10500	
0	750	2500	5375		
0	1000	3500			
0	5000				
0					

$Best(1,6) = \min \begin{cases} Best(1,1) + Best(2,6) + r_1 r_2 c_6 \\ Best(1,2) + Best(3,6) + r_1 r_3 c_6 \\ Best(1,3) + Best(4,6) + r_1 r_4 c_6 \\ Best(1,4) + Best(5,6) + r_1 r_5 c_6 \\ Best(1,5) + Best(6,6) + r_1 r_6 c_6 \end{cases}$

Run Time

1. Initialize $Best[i, i]$ to be all 0s
2. Starting at the main diagonal, working to the upper-right, fill in each cell using:
 - 1. $Best[i, i] = 0$
 - 2. $Best[i, j] = \min_{k=i}^{j-1} (Best(i, k) + Best(k+1, j) + r_i r_{k+1} c_j)$

$\Theta(n^2)$ cells in the Array

$\Theta(n)$ options for each cell

$\Theta(n^3)$ overall run time

Backtrack to find the best order

"remember" which choice of k was the minimum at each cell

$$Best(i, j) = \min_{k=i}^{j-1} (Best(i, k) + Best(k+1, j) + r_i r_{k+1} c_j)$$

$Best(i, i) = 0$

	1	2	3	4	5	6	
1	0	5375	7875	9375	11875	15125	
2		0	2625	4375	7125	10500	
3			0	750	2500	5375	
4				0	1000	3500	
5					0	5000	
6						0	

$Best(1,6) = \min$ {
 $Best(1,1) + Best(2,6) + r_1 r_2 c_6$
 $Best(1,2) + Best(3,6) + r_1 r_3 c_6$
 $Best(1,3) + Best(4,6) + r_1 r_4 c_6$ (highlighted)
 $Best(1,4) + Best(5,6) + r_1 r_5 c_6$
 $Best(1,5) + Best(6,6) + r_1 r_6 c_6$

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Movie Time!

In Season 9 Episode 7 "The Slicer" of the hit 90s TV show *Seinfeld*, George discovers that, years prior, he had a heated argument with his new boss, Mr. Kruger. This argument ended in George throwing Mr. Kruger's boombox into the ocean. How did George make this discovery?



<https://www.youtube.com/watch?v=583HdmiLcY4>




Seam Carving

- Method for image resizing that doesn't scale/crop the image

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Seam Carving

- Method for image resizing that doesn't scale/crop the image



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Seam Carving

- Method for image resizing that doesn't scale/crop the image

Cropped Scaled Carved

34

Cropping

- Removes a "block" of pixels

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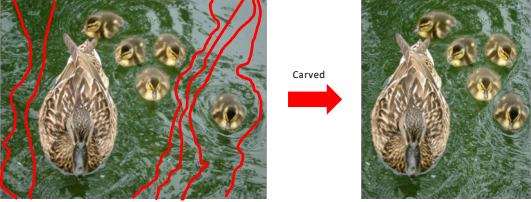
Scaling

- Removes "stripes" of pixels

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Seam Carving

- Removes “least energy seam” of pixels
- <http://rsizr.com/>



The diagram shows two versions of a duck in a pond. The left version has several red lines (seams) overlaid on it, representing potential paths for removal. A red arrow labeled 'Carved' points to the right version, where one of these seams has been removed, resulting in a slightly narrower image.

Seattle Skyline



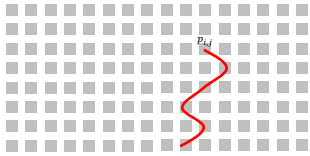
Two side-by-side images of the Seattle skyline. The left image shows the skyline during the day, and the right image shows it at night with city lights reflecting on the water.

Energy of a Seam

- Sum of the energies of each pixel
 - $e(p)$ = energy of pixel p
- Many choices
 - E.g.: change of gradient (how much the color of this pixel differs from its neighbors)
 - Particular choice doesn't matter, we use it as a “black box”

Identify Recursive Structure

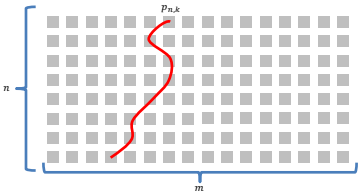
Let $S(i, j)$ = least energy seam from the bottom of the image up to pixel $p_{i,j}$



40

Finding the Least Energy Seam

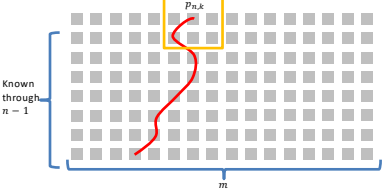
Want the least energy seam going from bottom to top, so delete:

$$\min_{k=1}^m S(n, k)$$


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Computing $S(n, k)$

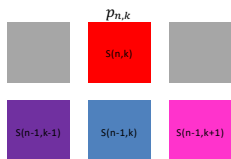
Assume we know the least energy seams for all of row $n - 1$
(i.e. we know $S(n - 1, \ell)$ for all ℓ)



42

Computing $S(n, k)$

Assume we know the least energy seams for all of row $n - 1$ (i.e. we know $S(n - 1, \ell)$ for all ℓ)

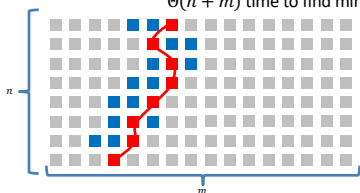


43

Repeated Seam Removal

Only need to update pixels dependent on the removed seam
 $2n$ pixels change

$\Theta(2n)$ time to update pixels
 $\Theta(n + m)$ time to find min+backtrack



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