

CS4102 Algorithms

Spring 2019

Warm up

Show $\log(n!) = \Theta(n \log n)$

Hint: show $n! \leq n^n$

Hint 2: show $n! \geq \left(\frac{n}{2}\right)^{\frac{n}{2}}$

$$\log n! = O(n \log n)$$

$$\begin{array}{ccccccc} n! & = & n & \cdot & (n-1) & \cdot & (n-2) & \cdot & \dots & \cdot & 2 & \cdot & 1 \\ & & \parallel & & \wedge & & \wedge & & & & \wedge & & \wedge \\ n^n & = & n & \cdot & n & \cdot & n & \cdot & \dots & \cdot & n & \cdot & n \end{array}$$

$$\begin{aligned} n! &\leq n^n \\ \Rightarrow \log(n!) &\leq \log(n^n) \\ \Rightarrow \log(n!) &\leq n \log n \\ \Rightarrow \log(n!) &= O(n \log n) \end{aligned}$$

$$\log n! = \Omega(n \log n)$$

$$n! = n \cdot (n - 1) \cdot (n - 2) \cdot \dots \cdot \frac{n}{2} \cdot \left(\frac{n}{2} - 1\right) \cdot \dots \cdot 2 \cdot 1$$

$$\begin{array}{cccccccccccc} & & \vee & & \vee & & \vee & & \parallel & & \vee & & \vee & & \parallel \\ \left(\frac{n}{2}\right)^{\frac{n}{2}} & = & \frac{n}{2} & \cdot & \frac{n}{2} & \cdot & \frac{n}{2} & \cdot & \dots & \cdot & \frac{n}{2} & \cdot & 1 & \cdot & \dots & \cdot & 1 & \cdot & 1 \end{array}$$

$$n! \geq \left(\frac{n}{2}\right)^{\frac{n}{2}}$$

$$\Rightarrow \log(n!) \geq \log \left(\left(\frac{n}{2}\right)^{\frac{n}{2}} \right)$$

$$\Rightarrow \log(n!) \geq \frac{n}{2} \log \frac{n}{2}$$

$$\Rightarrow \log(n!) = \Omega(n \log n)$$

Today's Keywords

- Divide and Conquer
- Sorting
- Quicksort
- Decision Tree
- Worst case lower bound

CLRS Readings

- Chapter 7
- Chapter 8

Homeworks

- HW2 due 11pm tonight!
 - Divide and conquer
 - Closest Pair of Points
 - Remember to submit relevant .java or .py files (no .zip!)
- HW3 due 11pm Wednesday Feb. 20
 - Divide and conquer
 - Written (use LaTeX!)

Quicksort

- Idea: pick a **pivot** element, recursively sort two sublists around that element
- **Divide**: select an element p , **Partition(p)**
- **Conquer**: recursively sort left and right sublists
- **Combine**: Nothing!

Partition (Divide step)

- Given: a list, a pivot value p

Start: unordered list

8	5	7	3	12	10	1	2	4	9	6	11
---	---	---	---	----	----	---	---	---	---	---	----

Goal: All elements $< p$ on left, all $> p$ on right

5	7	3	1	2	4	6	8	12	10	9	11
---	---	---	---	---	---	---	---	----	----	---	----

Is it worth it?

- Using Quickselect to pick median guarantees $\Theta(n \log n)$ run time
 - Approach has very large constants
 - If you really want $\Theta(n \log n)$, better off using MergeSort
- Better approach: Random pivot
 - Very small constant (very fast algorithm)
 - Expected to run in $\Theta(n \log n)$ time
 - Why? Unbalanced partitions are very unlikely

Quicksort Run Time

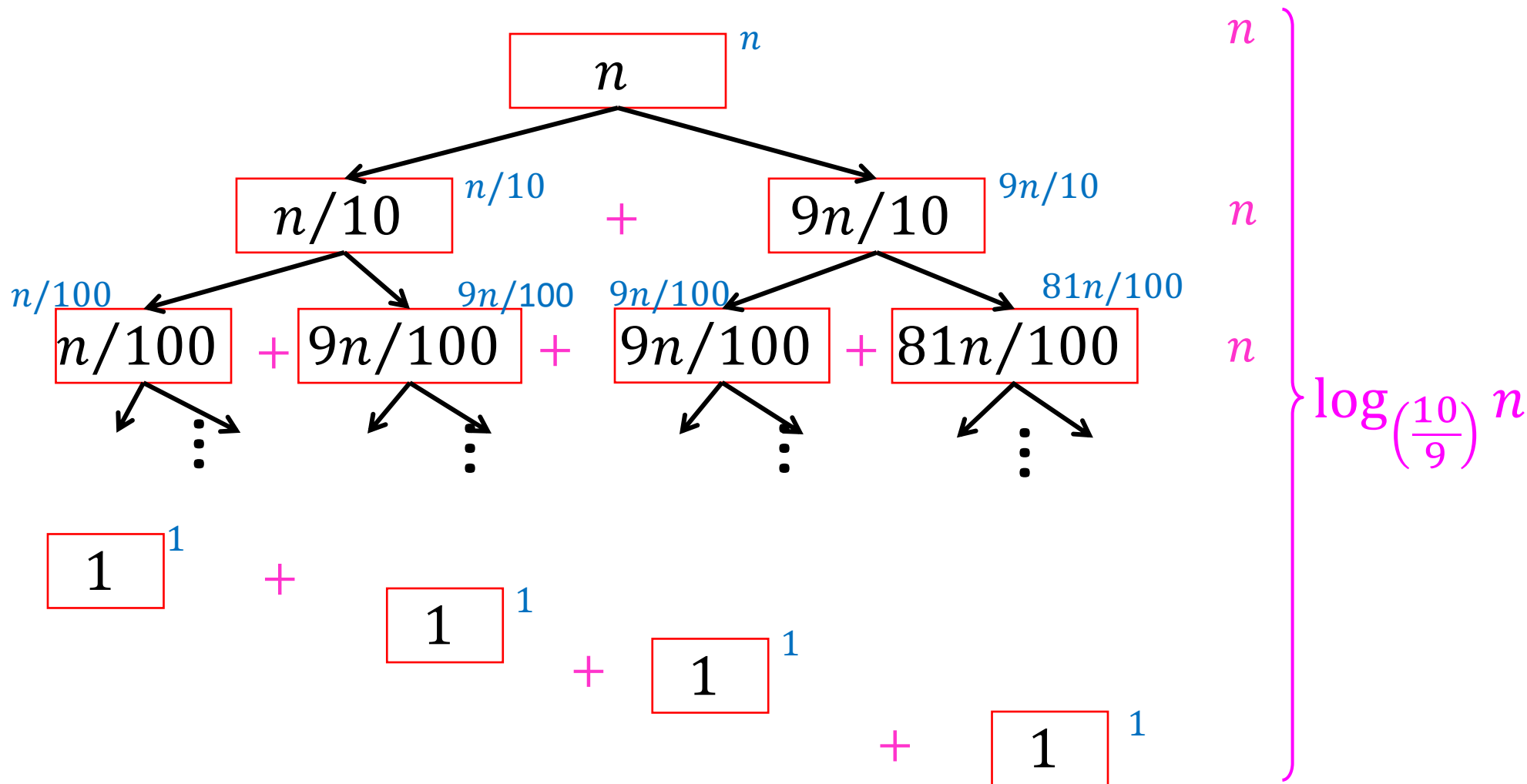
- If the partition is always $\frac{n}{10}$ th order statistic:



$$T(n) = T\left(\frac{n}{10}\right) + T\left(\frac{9n}{10}\right) + n$$

$$T(n) = T\left(\frac{n}{10}\right) + T\left(\frac{9n}{10}\right) + n$$

$\Rightarrow T\left(\frac{n}{10,9}\right)$



Quicksort Run Time

- If the partition is always $\frac{n}{10}$ th order statistic:



$$T(n) = T\left(\frac{n}{10}\right) + T\left(\frac{9n}{10}\right) + n$$

$$T(n) = \Theta(n \log n)$$

Quicksort Run Time

- If the partition is always d^{th} order statistic:



- Then we shorten by d each time

$$T(n) = T(n - d) + n$$

$$T(n) = O(n^2)$$

What's the probability of this occurring?

Probability of n^2 run time

We must consistently select pivot from within the first d terms

Probability first pivot is among d smallest: $\frac{d}{n}$

Probability second pivot is among d smallest: $\frac{d}{n-d}$

Probability all pivot are among d smallest:

$$\frac{d}{n} \cdot \frac{d}{n-d} \cdot \frac{d}{n-2d} \cdot \dots \cdot \frac{d}{2d} \cdot 1 = \frac{1}{\binom{n}{d}!}$$

Random Pivot

- Using Quickselect to pick median guarantees $\Theta(n \log n)$ run time
 - Approach has very large constants
 - If you really want $\Theta(n \log n)$, better off using MergeSort
- Better approach: Random pivot
 - Very small constant (very fast algorithm)
 - Expected to run in $\Theta(n \log n)$ time
 - Why? Unbalanced partitions are very unlikely

Formal Argument for $n \log n$ Average

- Remember, run time counts comparisons!
- Quicksort only compares against the **pivot**
 - Element i only compared to element j if one of them was the **pivot**

Partition (Divide step)

- Given: a list, a pivot value p

Start: unordered list

8	5	7	3	12	10	1	2	4	9	6	11
---	---	---	---	----	----	---	---	---	---	---	----

Goal: All elements $< p$ on left, all $> p$ on right

5	7	3	1	2	4	6	8	12	10	9	11
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Formal Argument for $n \log n$ Average

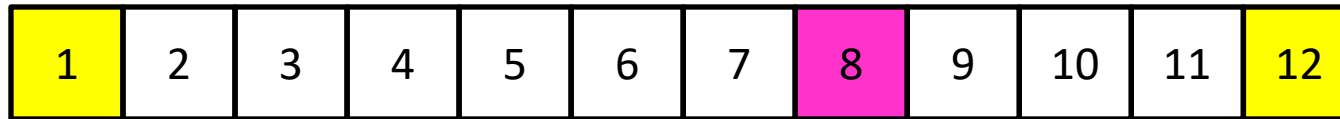
- What is the probability of comparing two given elements?

1	2	3	4	5	6	7	8	9	10	11	12
---	---	---	---	---	---	---	---	---	----	----	----

- (Probability of comparing 3 and 4) = 1
 - Why?
 - Otherwise I wouldn't know which came first
 - ANY sorting algorithm must compare adjacent elements

Formal Argument for $n \log n$ Average

- What is the probability of comparing two given elements?



- (Probability of comparing 1 and 12) = $\frac{2}{12}$
 - Why?
 - We only compare 1 with 12 if either was chosen as the first **pivot**
 - Otherwise they would be divided into opposite sublists

Formal Argument for $n \log n$ Average

- Probability of comparing i and j (where $j > i$):
 - inversely proportional to the number of elements between i and j

- $\frac{2}{j-i+1}$

- Expected (average) number of comparisons:

- $\sum_{i < j} \frac{2}{j-i+1}$

Expected number of Comparisons

Consider when $i = 1$

$$\sum_{i < j} \frac{2}{j - i + 1}$$

1	2	3	4	5	6	7	8	9	10	11	12
---	---	---	---	---	---	---	---	---	----	----	----

Compared if 1 or 2 are chosen as **pivot**
(these will always be compared)

Sum so far: $\frac{2}{2}$

Expected number of Comparisons

Consider when $i = 1$

$$\sum_{i < j} \frac{2}{j - i + 1}$$

1	2	3	4	5	6	7	8	9	10	11	12
---	---	---	---	---	---	---	---	---	----	----	----

Compared if 1 or 3 are chosen as **pivot**
(but not if 2 is ever chosen)

$$\text{Sum so far: } \frac{2}{2} + \frac{2}{3}$$

Expected number of Comparisons

Consider when $i = 1$

$$\sum_{i < j} \frac{2}{j - i + 1}$$

1	2	3	4	5	6	7	8	9	10	11	12
---	---	---	---	---	---	---	---	---	----	----	----

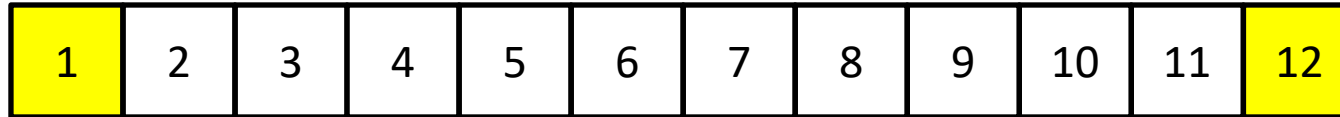
Compared if 1 or 4 are chosen as **pivot**
(but not if 2 or 3 are chosen)

$$\text{Sum so far: } \frac{2}{2} + \frac{2}{3} + \frac{2}{4}$$

Expected number of Comparisons

Consider when $i = 1$

$$\sum_{i < j} \frac{2}{j - i + 1}$$



Compared if 1 or 12 are chosen as **pivot**
(but not if 2 -> 11 are chosen)

$$\text{Overall sum: } \frac{2}{2} + \frac{2}{3} + \frac{2}{4} + \frac{2}{5} + \dots + \frac{2}{n}$$

Expected number of Comparisons

$$\sum_{i < j} \frac{2}{j - i + 1}$$

When $i = 1$: $2 \left(\frac{1}{2} + \frac{1}{3} + \frac{1}{4} + \dots + \frac{1}{n} \right)$

n terms overall

$$\sum_{i < j} \frac{2}{j - i + 1} \leq 2n \left(\frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{n} \right) \Theta(\log n)$$

Quicksort overall: expected $\Theta(n \log n)$

Sorting, so far

- Sorting algorithms we have discussed:
 - Mergesort $O(n \log n)$
 - Quicksort $O(n \log n)$
- Other sorting algorithms (will discuss):
 - Bubblesort $O(n^2)$
 - Insertionsort $O(n^2)$
 - Heapsort $O(n \log n)$

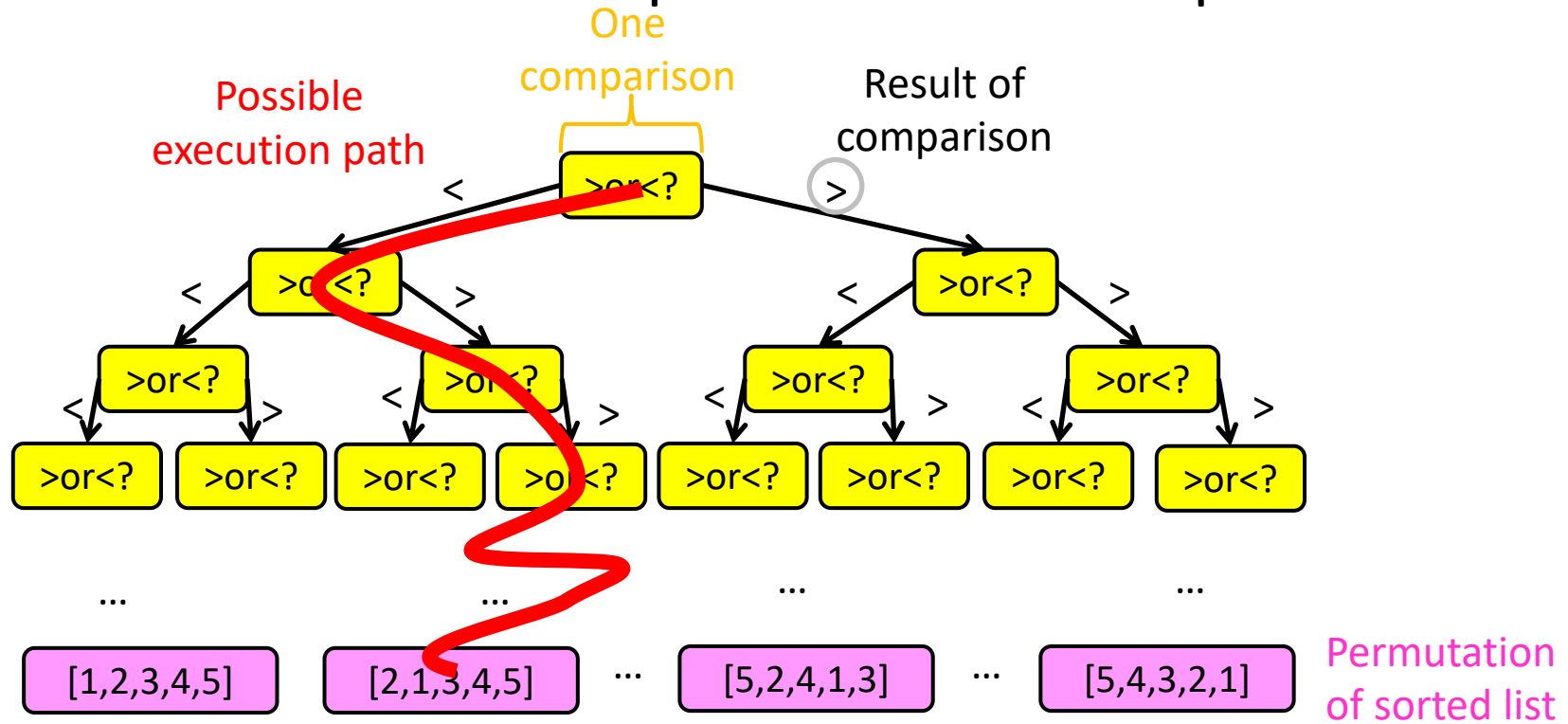
Can we do better than $O(n \log n)$?

Worst Case Lower Bounds

- Prove that there is no algorithm which can sort faster than $O(n \log n)$
- Non-existence proof!
 - Very hard to do

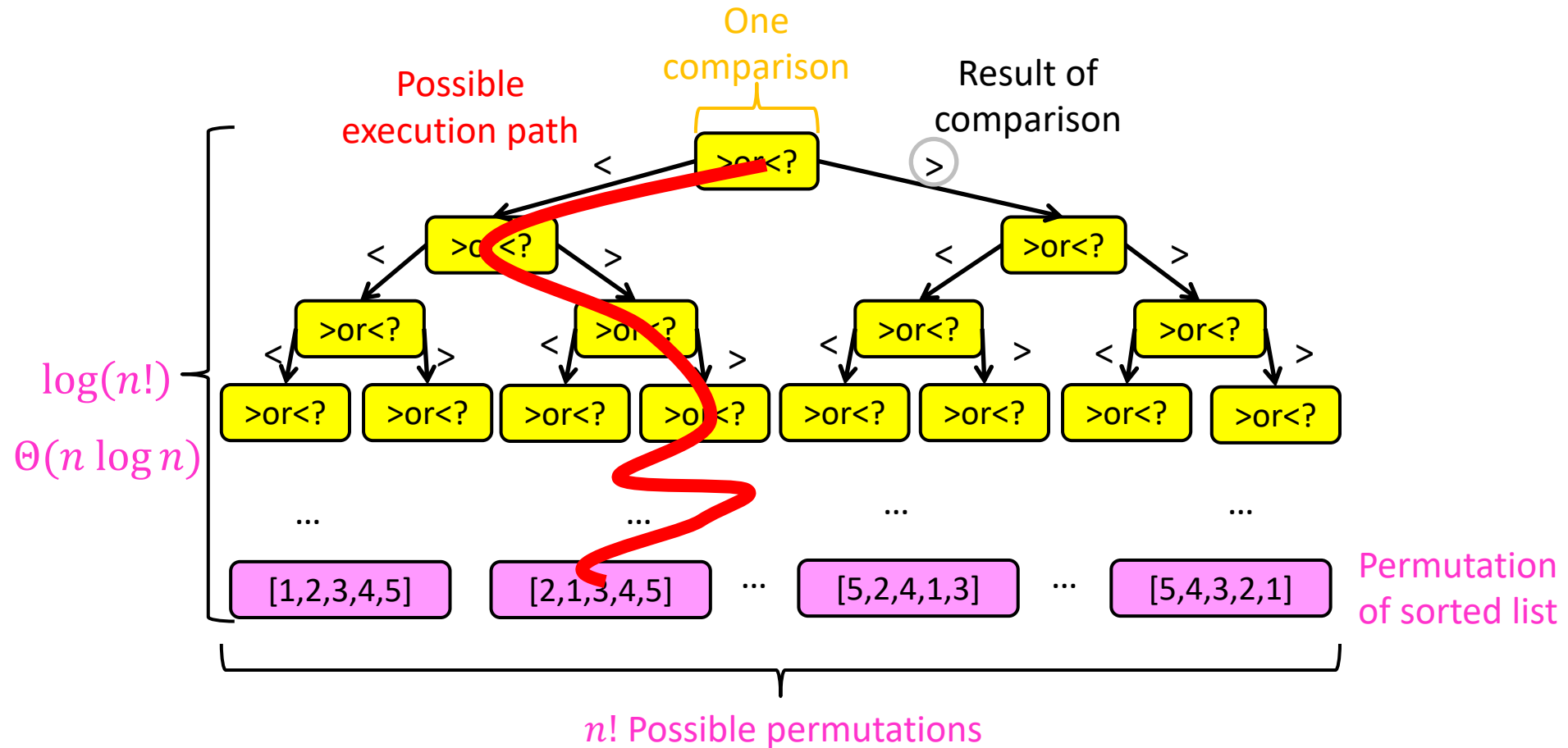
Strategy: Decision Tree

- Sorting algorithms use comparisons to figure out the order of input elements
- Draw tree to illustrate all possible execution paths



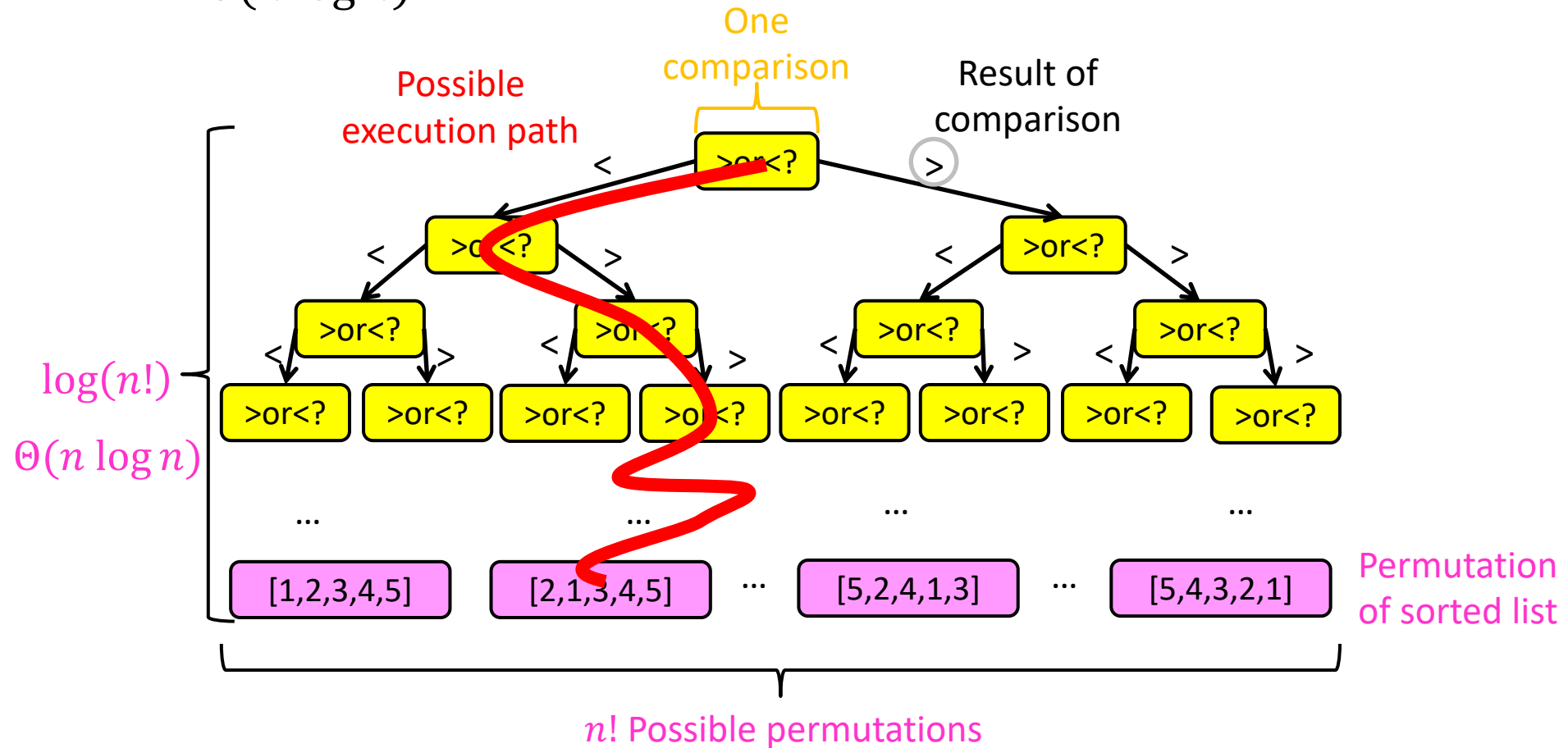
Strategy: Decision Tree

- Worst case run time is the longest execution path
- i.e., “height” of the decision tree



Strategy: Decision Tree

- Conclusion: Worst Case Optimal run time of sorting is $\Theta(n \log n)$
 - There is no (comparison-based) sorting algorithm with run time $o(n \log n)$



Sorting, so far

- Sorting algorithms we have discussed:
 - Mergesort $O(n \log n)$ Optimal!
 - Quicksort $O(n \log n)$ Optimal!
- Other sorting algorithms
 - Bubblesort $O(n^2)$
 - Insertionsort $O(n^2)$
 - Heapsort $O(n \log n)$ Optimal!

Speed Isn't Everything

- Important properties of sorting algorithms:
 - **Run Time**
 - Asymptotic Complexity
 - Constants
 - **In Place (or In-Situ)**
 - Done with only constant additional space
 - **Adaptive**
 - Faster if list is nearly sorted
 - **Stable**
 - Equal elements remain in original order
 - **Parallelizable**
 - Runs faster with many computers