

11011 ✓

# CS3102 Theory of Computation

$\epsilon = \epsilon \epsilon$

$\{0, 1\}^*$  - top

Warm up:

XOR =  $\{x \in \{0,1\}^* \mid x \text{ has an odd number of 1s}\}$

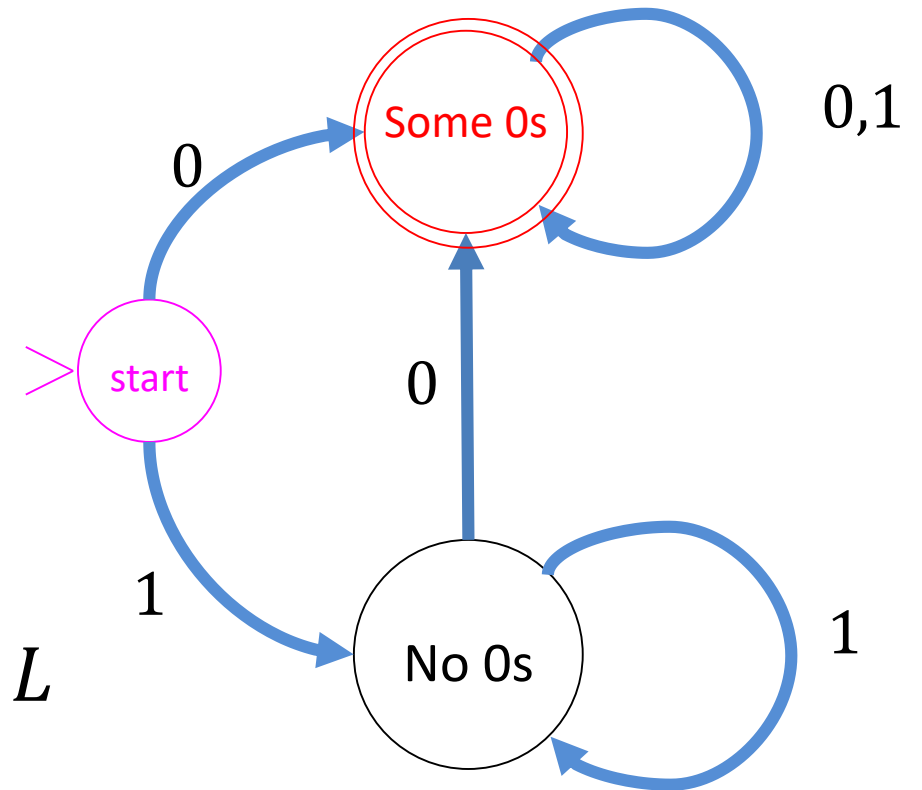
Write a regex for XOR<sup>c</sup> (i.e.  $\overline{XOR}$ , i.e. the complement of XOR)

$\epsilon^* (10^*10^*)^*$

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# AND to NAND

- AND:
  - $Q = \{start, No0s, Some0s\}$
  - $q_0 = start$
  - $F = \{start, No0s\}$
  - $\delta$  defined as the arrows
- NAND:
  - $Q, q_0, \delta$  don't change
  - $F = Q - F$
- In general, If we can compute a language  $L$  with a FSA, we can compute  $L^c$  as well



# Logistics

- Homework due Tonight and Friday <sup>4</sup> @ 11:59
- You'll have an assignment due the Friday you return from the break (no early deadline)
- Quiz due Tuesday 17+4

# Last Time

- Regular Expressions

- Equivalent to FSAs (but we haven't shown that yet)

- 1) closure

- 2) non-determinism

- ↳ several things at once

- ↳ modelling parallel computing


- ↳ quantum

# Regular Expressions

Name	Decision Problem	Function	Language
Regex	Does this string match this pattern?	$f(b) = \begin{cases} 0 & \text{the string matches} \\ 1 & \text{the string doesn't} \end{cases}$	$\{b \in \Sigma^* \mid b \text{ matches the pattern}\}$

- A way of describing a language
- Give a “pattern” of the strings, every string matching that pattern is in the language
- Examples:
  - $(a|b)c$  matches :  $ac$  and  $bc$
  - $(a|b)^*c$  matches :  $c, ac, bc, aac, abc, bac, bbc, \dots$

# FSA = Regex



- Finite state Automata and Regular Expressions are equivalent models of computing
- Any language I can represent as a FSA I can also represent as a Regex (and vice versa)
- How would I show this?

# Showing $FSA \leq Regex$



- Show how to convert any FSA into a Regex for the same language
- We're going to skip this:
  - It's tedious, and people virtually never go this direction in practice, but you can do it (see textbook theorem 9.12)

# Showing Regex $\leq$ FSA



- Show how to convert any regex into a FSA for the same language
- Idea: show how to build each “piece” of a regex using FSA

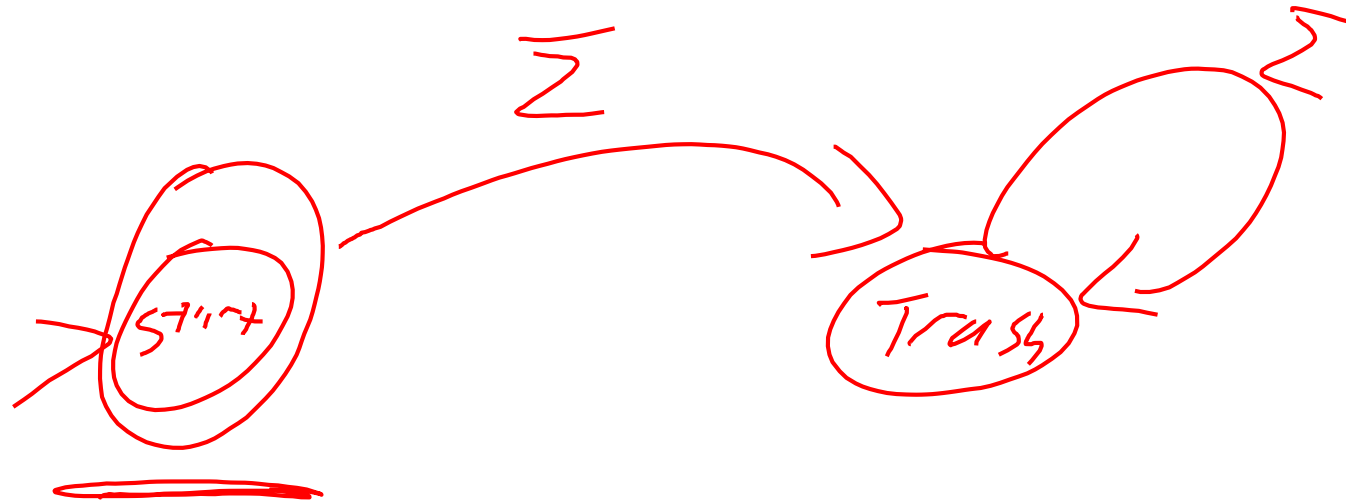


# "Pieces" of a Regex

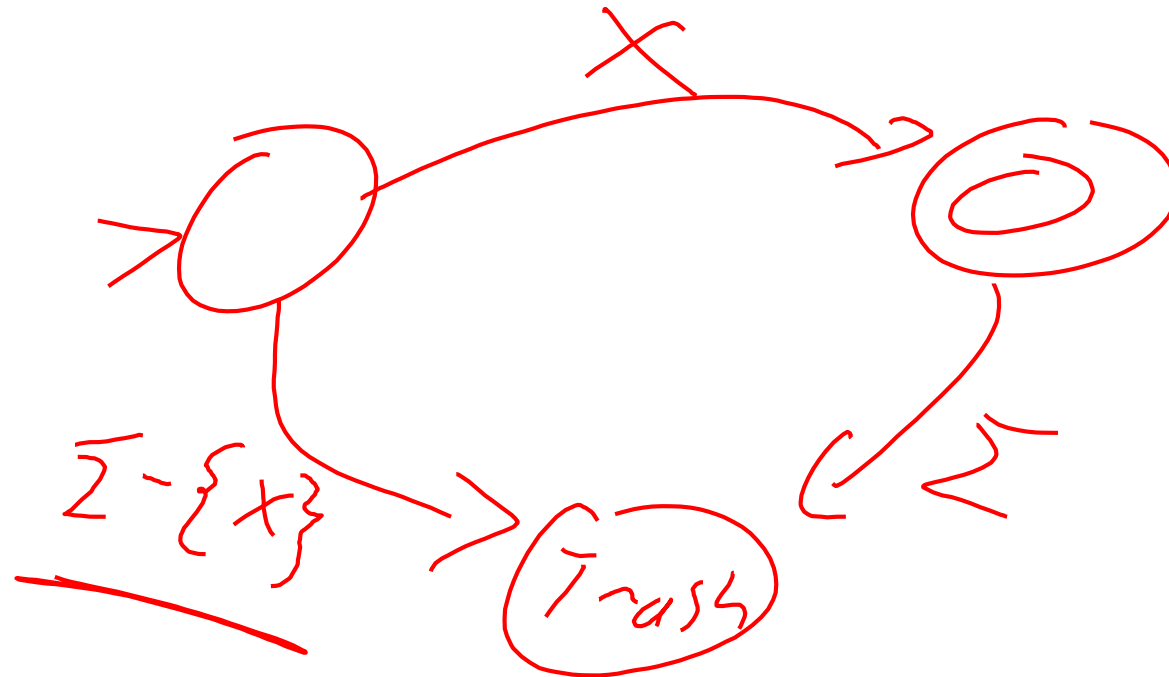
Structural  
Induction

- Empty String: ←
  - Matches just the string of length 0
  - Notation:  $\epsilon$  or ""
- Literal Character ←
  - Matches a specific string of length 1
  - Example: the regex  $a$  will match just the string  $a$
- Alternation/Union ←
  - Matches strings that match at least one of the two parts
  - Example: the regex  $a|b$  will match  $a$  and  $b$
- Concatenation ←
  - Matches strings that can be dividing into 2 parts to match the things concatenated
  - Example: the regex  $(a|b)c$  will match the strings  $ac$  and  $bc$
- Kleene Star ←
  - Matches strings that are 0 or more copies of the thing starred
  - Example:  $(a|b)c^*$  will match  $a$ ,  $b$ , or either followed by any number of  $c$ 's

# FSA for the empty string



# FSA for a literal character = ~~X~~



# FSA for Alternation/Union

- Tricky... *is computability with FSA closed under union?*
- What does it need to do?  $L_1 \cup L_2$   
 $M_1 \quad M_2$

$M_u$  must return 1  
for any string that  $M_1$  or  $M_2$   
returns 1 on

we can read the input once

# Recall: AND to NAND

- AND:

- $Q = \{start, No0s, Some0s\}$

- $q_0 = start$

- $F = \{start, No0s\}$

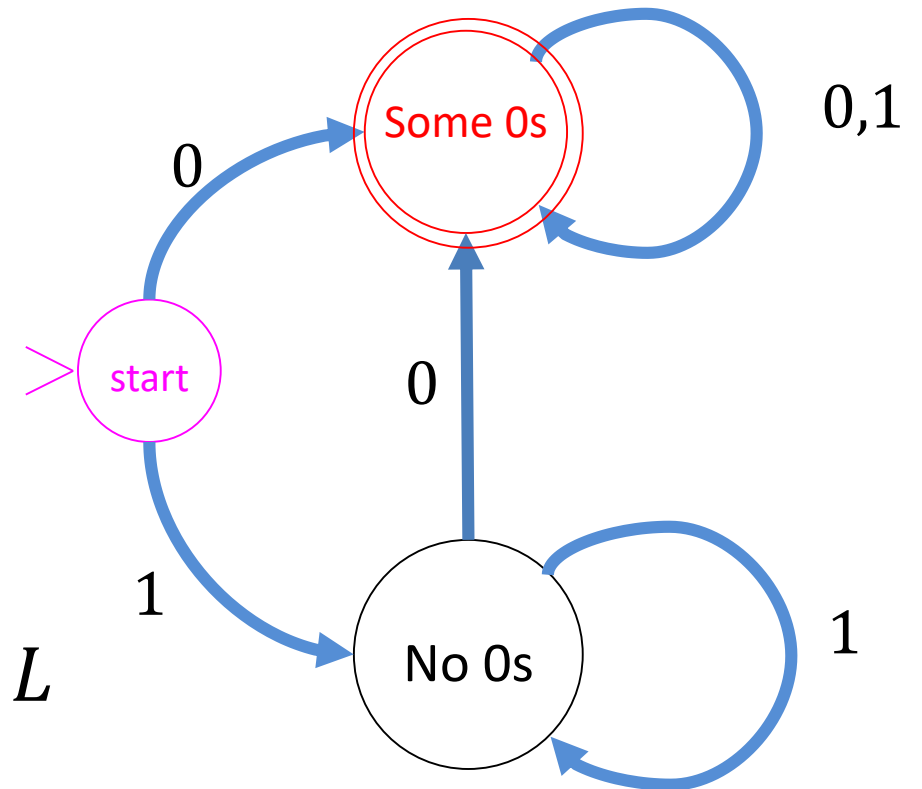
- $\delta$  defined as the arrows

- NAND:

- $Q, q_0, \delta$  don't change

- $F = Q - F$

- In general, If we can compute a language  $L$  with a FSA, we can compute  $L^c$  as well



# Computing Complement

- If FSA  $M = (Q, \Sigma, \delta, q_0, F)$  computes  $L$
- Then FSA  $M' = (Q, \Sigma, \delta, q_0, Q - F)$  computes  $\bar{L}$
- Why?
  - Consider string  $w \in \Sigma^*$
  - $w \in L$  means it ends at some state  $f \in F$ , which will be non-final in  $M'$  and therefore it will return False
  - $w \notin L$  means it ends at some state  $q \notin F$ , which will be final in  $M'$  and therefore it will return True

*opposite*

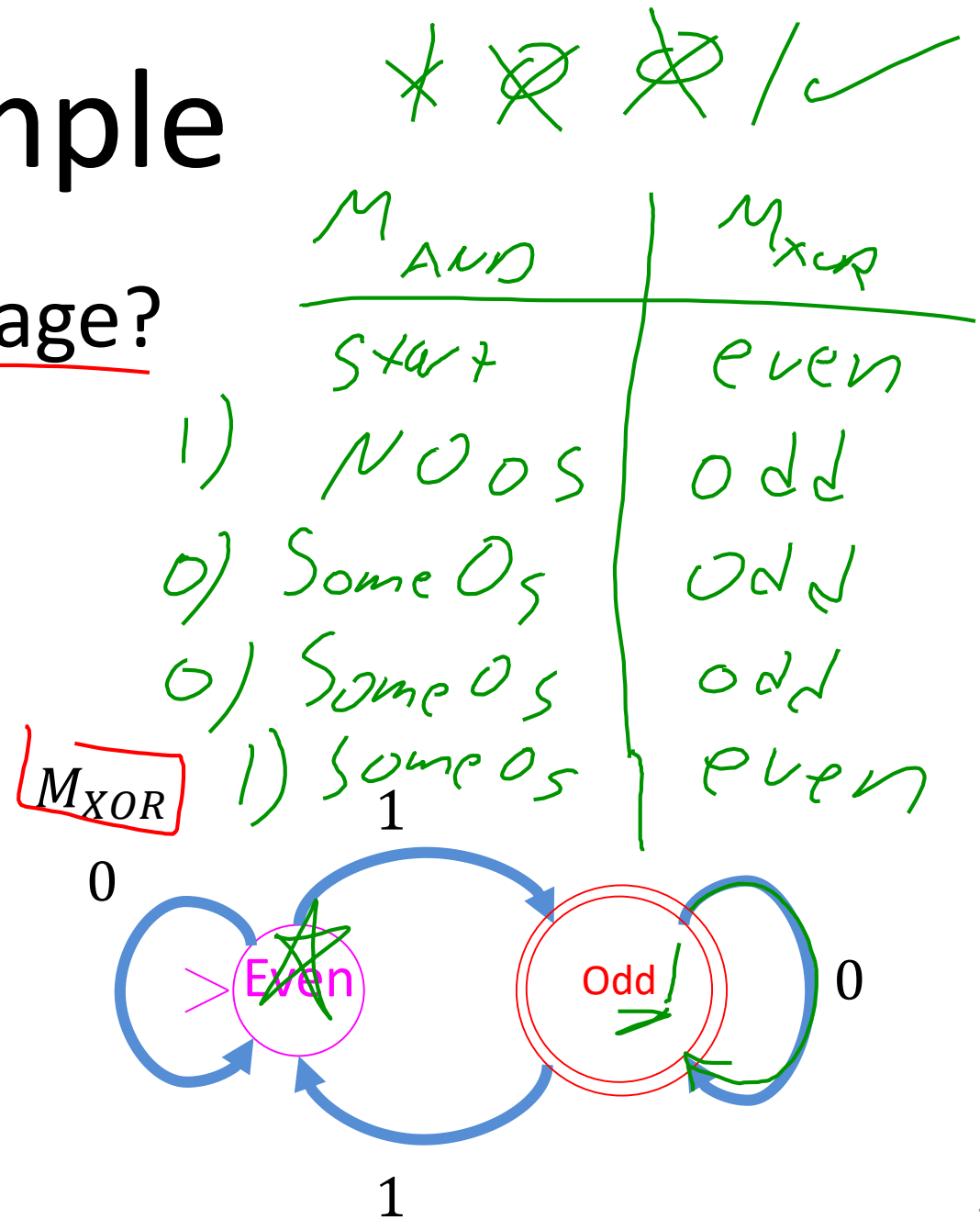
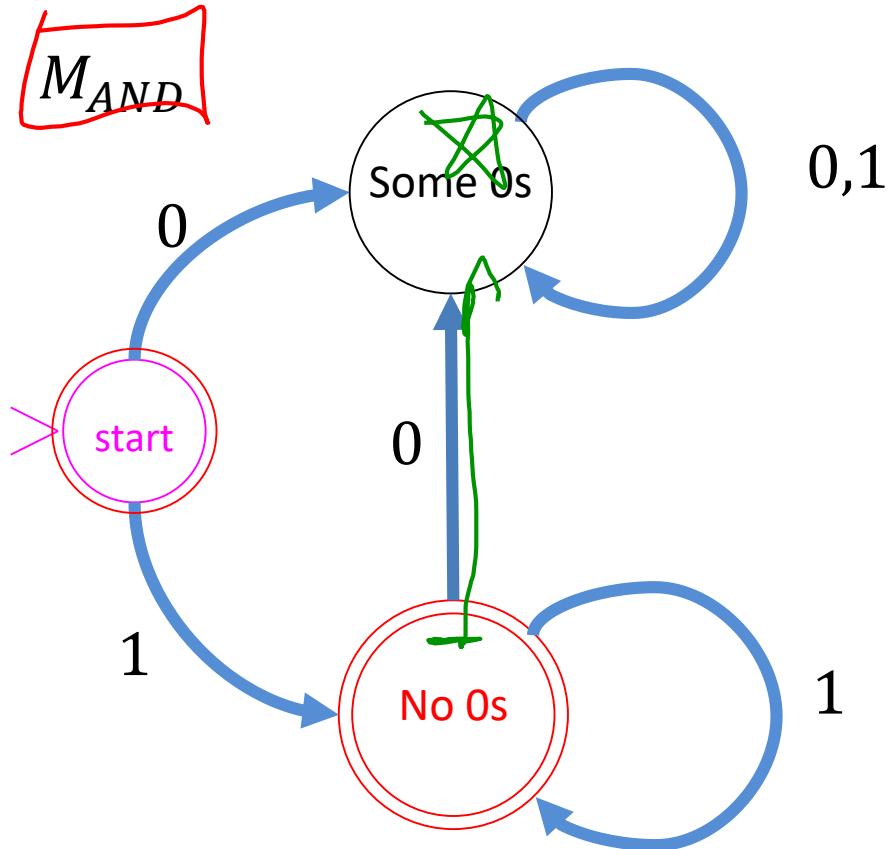
# Computing Union

- Let FSA  $M_1 = (Q_1, \Sigma, \delta_1, q_{01}, F_1)$  compute  $L_1$
- Let  $M_2 = (Q_2, \Sigma, \delta_2, q_{02}, F_2)$  compute  $L_2$
- Will there always be some automaton  $M_U$  to compute  $L_1 \cup L_2$
- What must  $M_U$  do?
  - Somehow end up in a final state if either  $M_1$  or  $M_2$  did
  - Idea: build  $M_U$  to “simulate” both  $M_1$  and  $M_2$

# Example

- AND  $\cup$  XOR

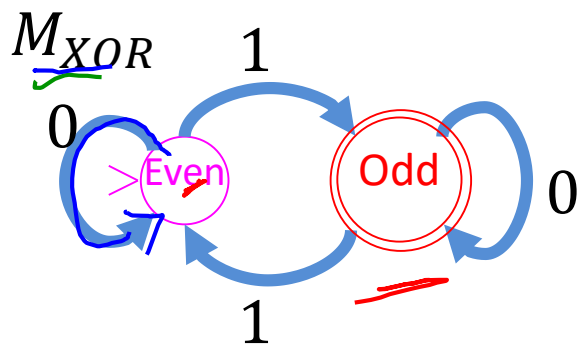
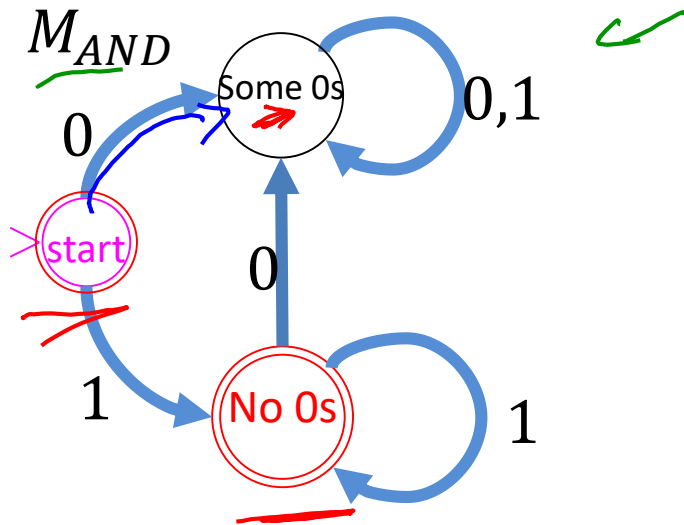
– What is the resulting language?



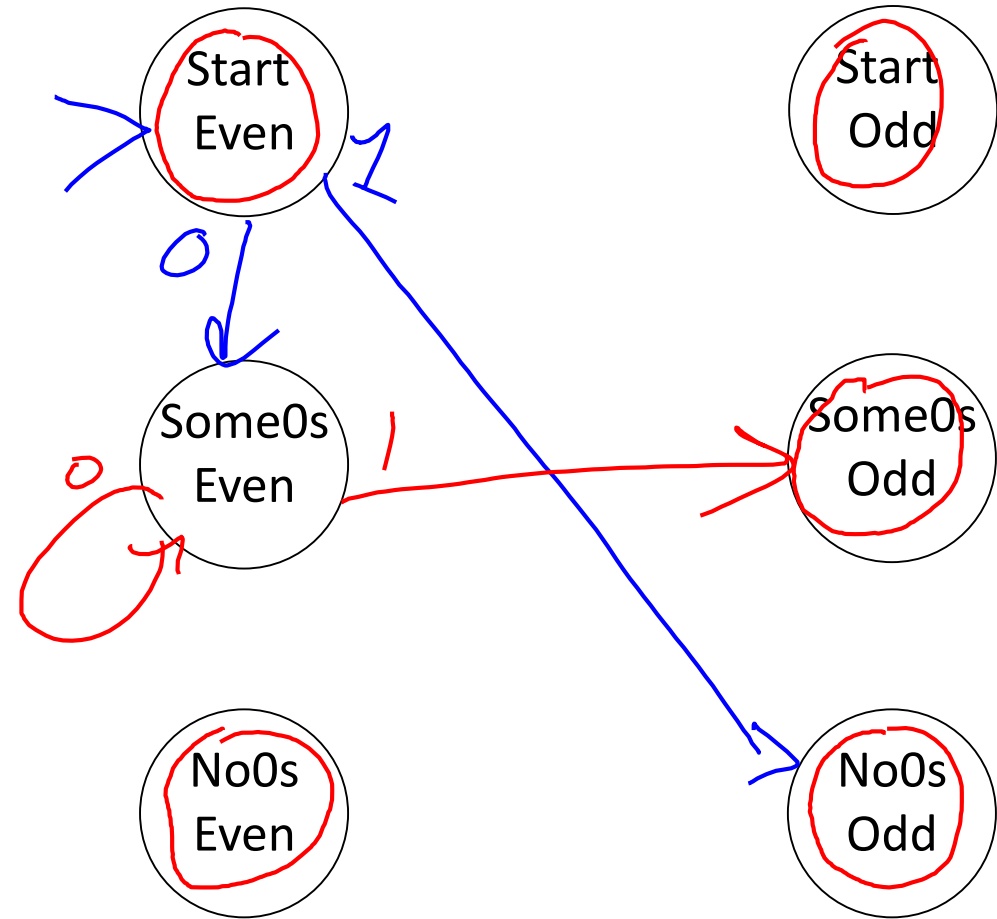


# Cross-Product Construction

- 2 machines at once!

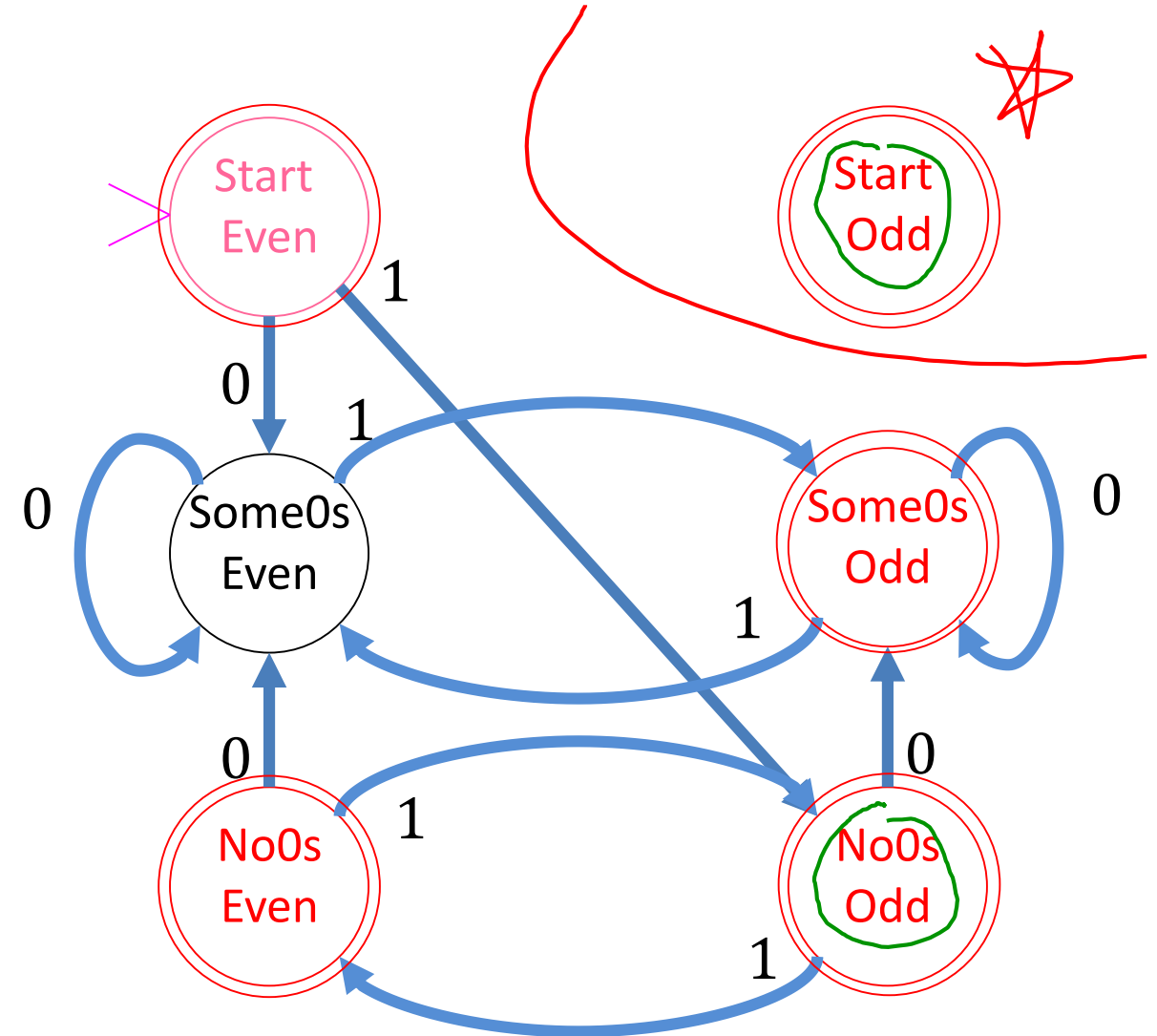
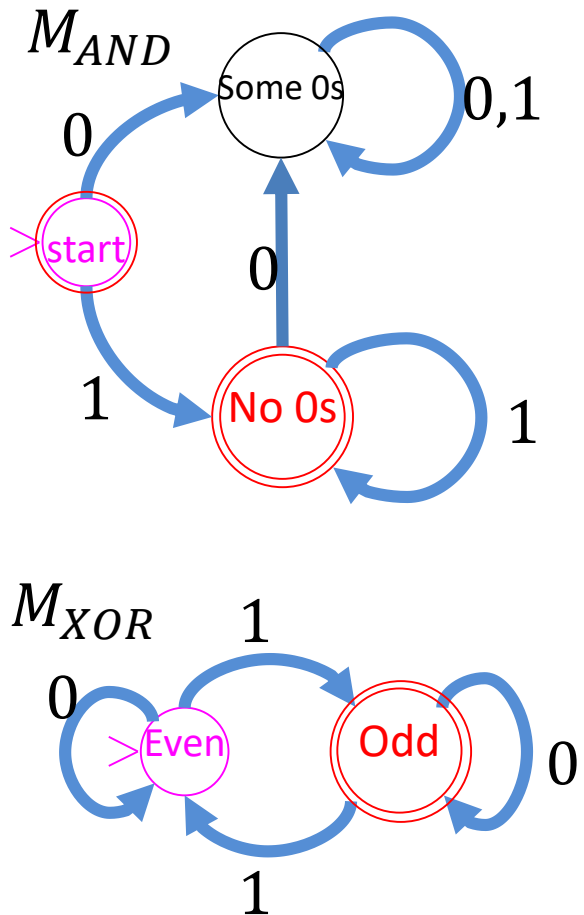


$M_{AND}$



# Cross-Product Construction

- 2 machines at once!



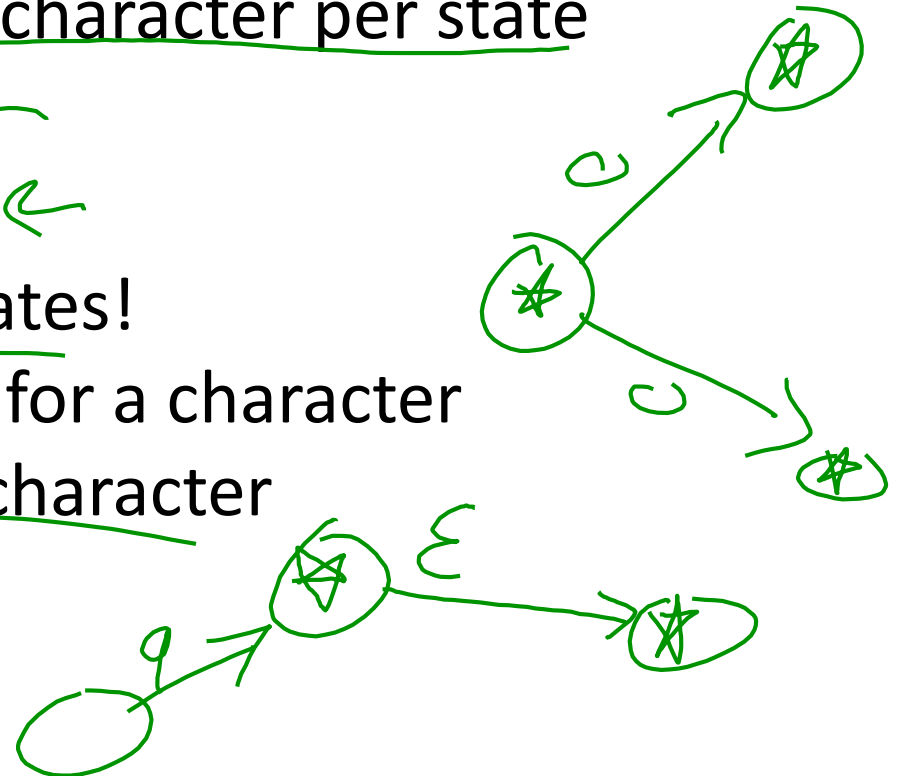
# Cross Product Construction

- Let FSA  $M_1 = (Q_1, \Sigma, \delta_1, q_{01}, F_1)$  compute  $L_1$   
*same alph to: Start & finals*
- Let  $M_2 = (Q_2, \Sigma, \delta_2, q_{02}, F_2)$  compute  $L_2$
- $M_U = (Q_1 \times Q_2, \Sigma, \delta_U, (q_{01}, q_{02}), F_U)$  computes  $L_1 \cup L_2$ 
  - $\delta_U((q_1, q_2), \sigma) = (\delta_1(q_1, \sigma), \delta_2(q_2, \sigma))$
  - $F_U = \{(q_1, q_2) \in Q_1 \times Q_2 \mid q_1 \in F_1 \text{ or } q_2 \in F_2\}$
- How could we do intersection?

$L_1 \cap L_2$

# Non-determinism

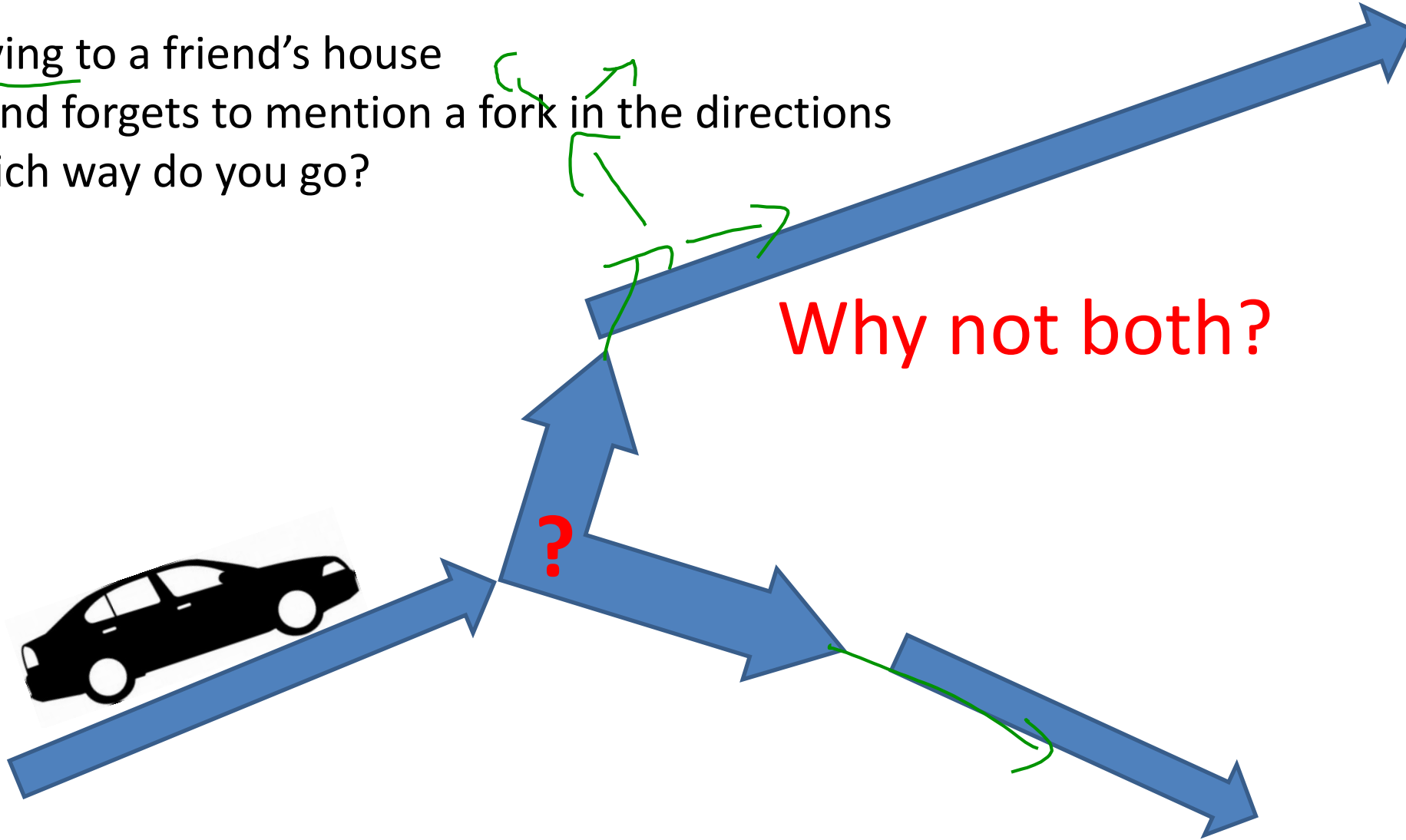
- Things could get easier if we “relax” our automata
- So far:
  - Must have exactly one transition per character per state
  - Can only be in one state at a time ←
- Non-deterministic Finite Automata: ←
  - Allowed to be in multiple (or zero) states!
  - Can have multiple or zero transitions for a character
  - Can take transitions without using a character
  - Models parallel computing



# Nondeterminism



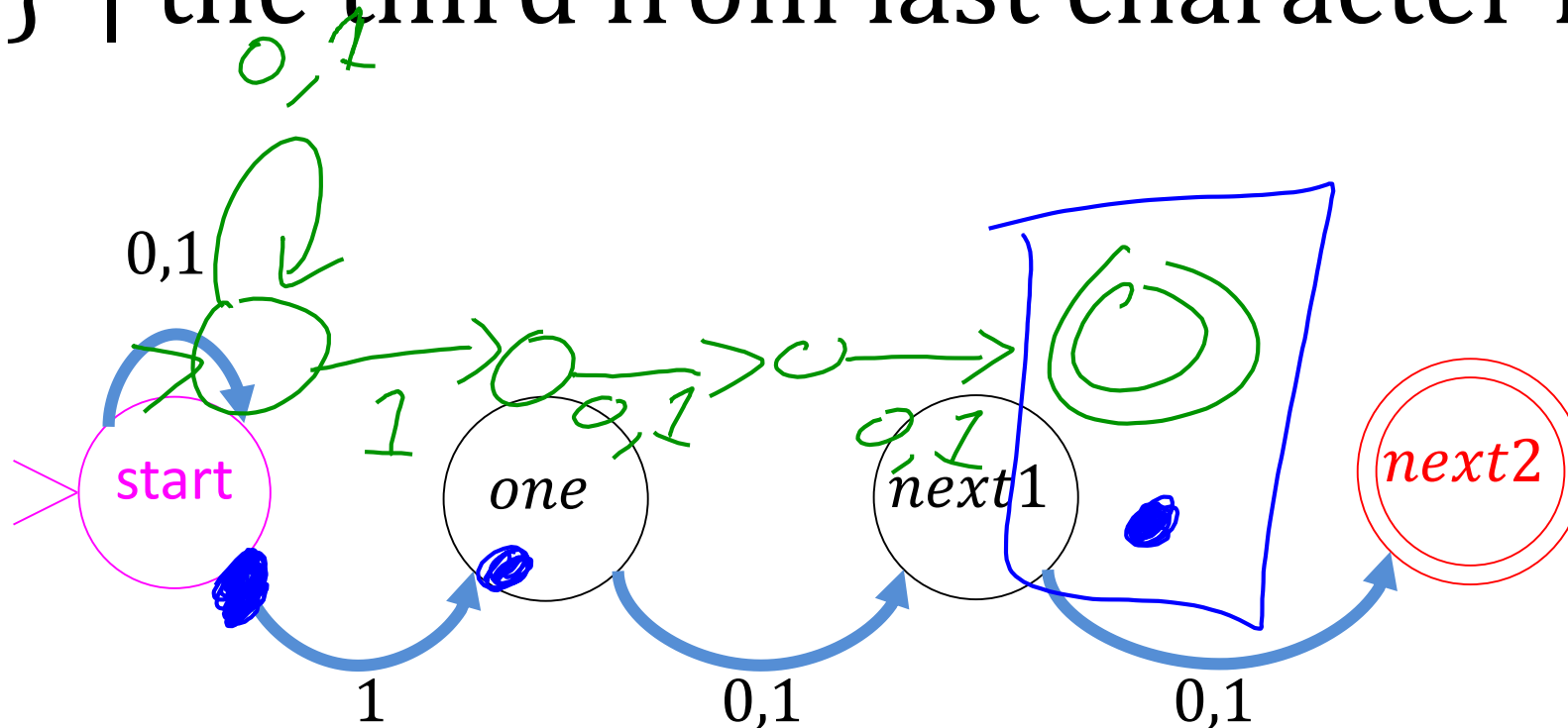
Driving to a friend's house  
Friend forgets to mention a fork in the directions  
Which way do you go?



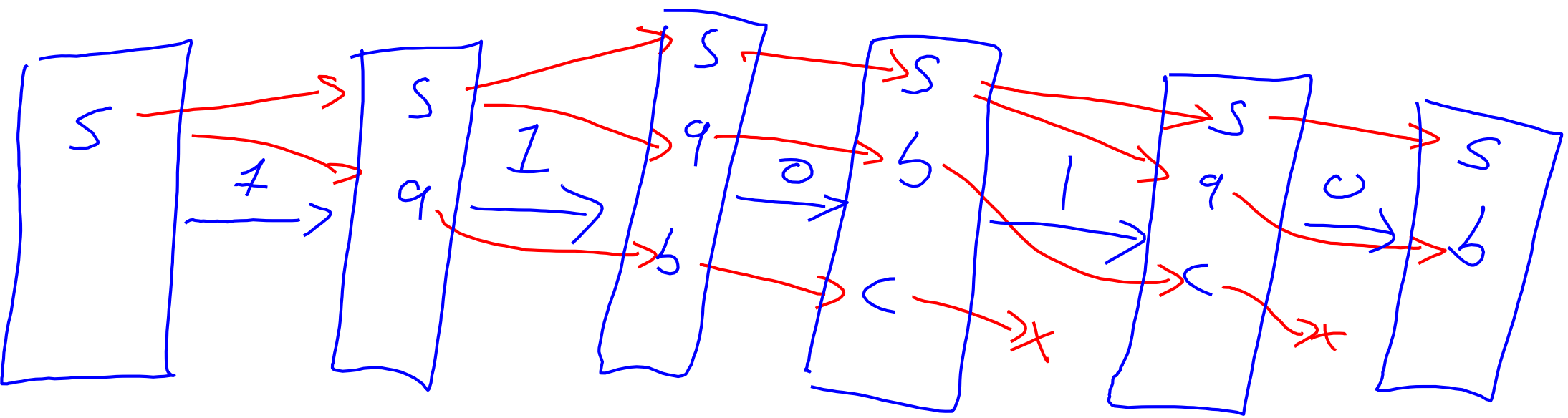
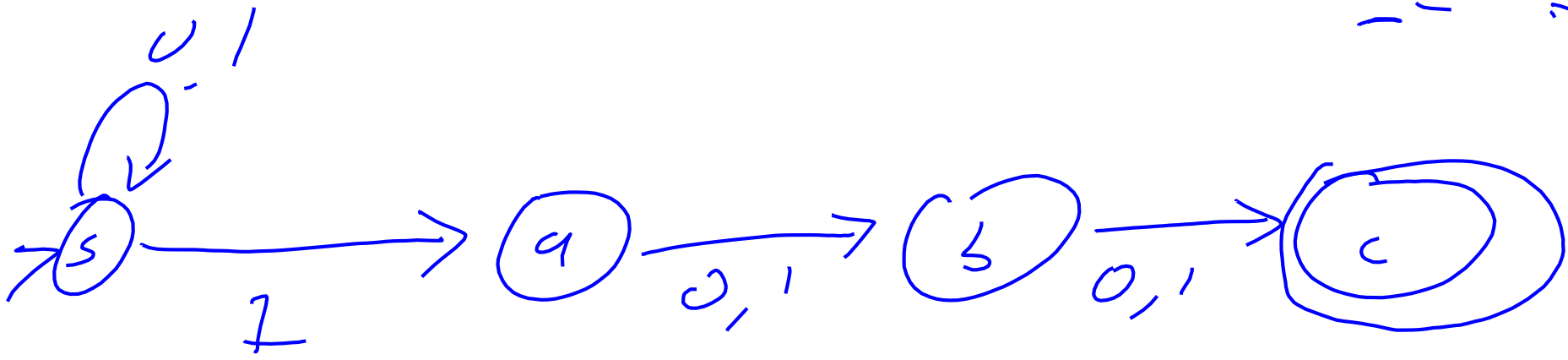
# Example Non-deterministic Finite Automaton

~~xxxx~~  
~~oxt~~

- ThirdLast1 =  $\{w \in \{0,1\}^* \mid \text{the third from last character is a 1}\}$



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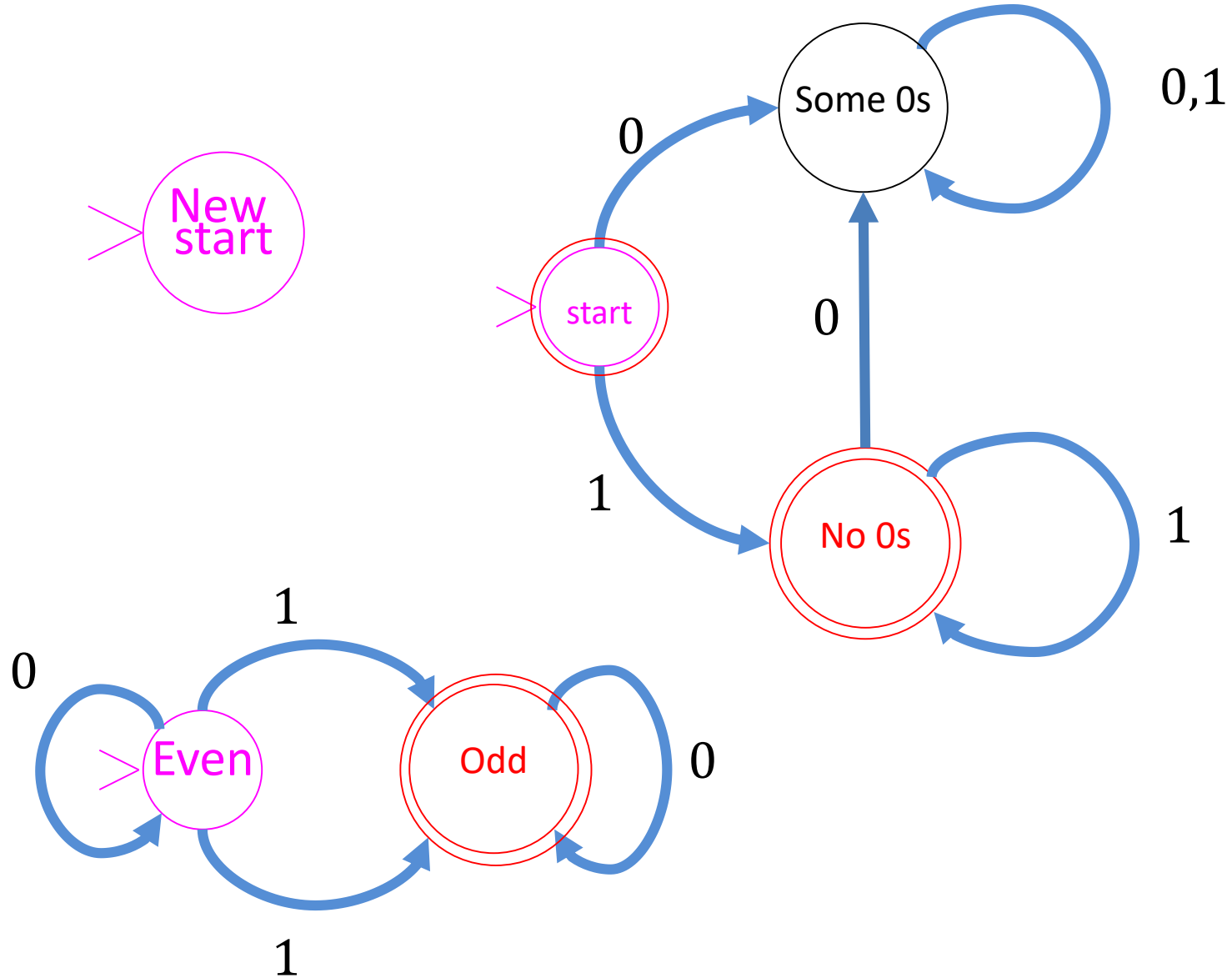


# Non-Deterministic Finite State Automaton

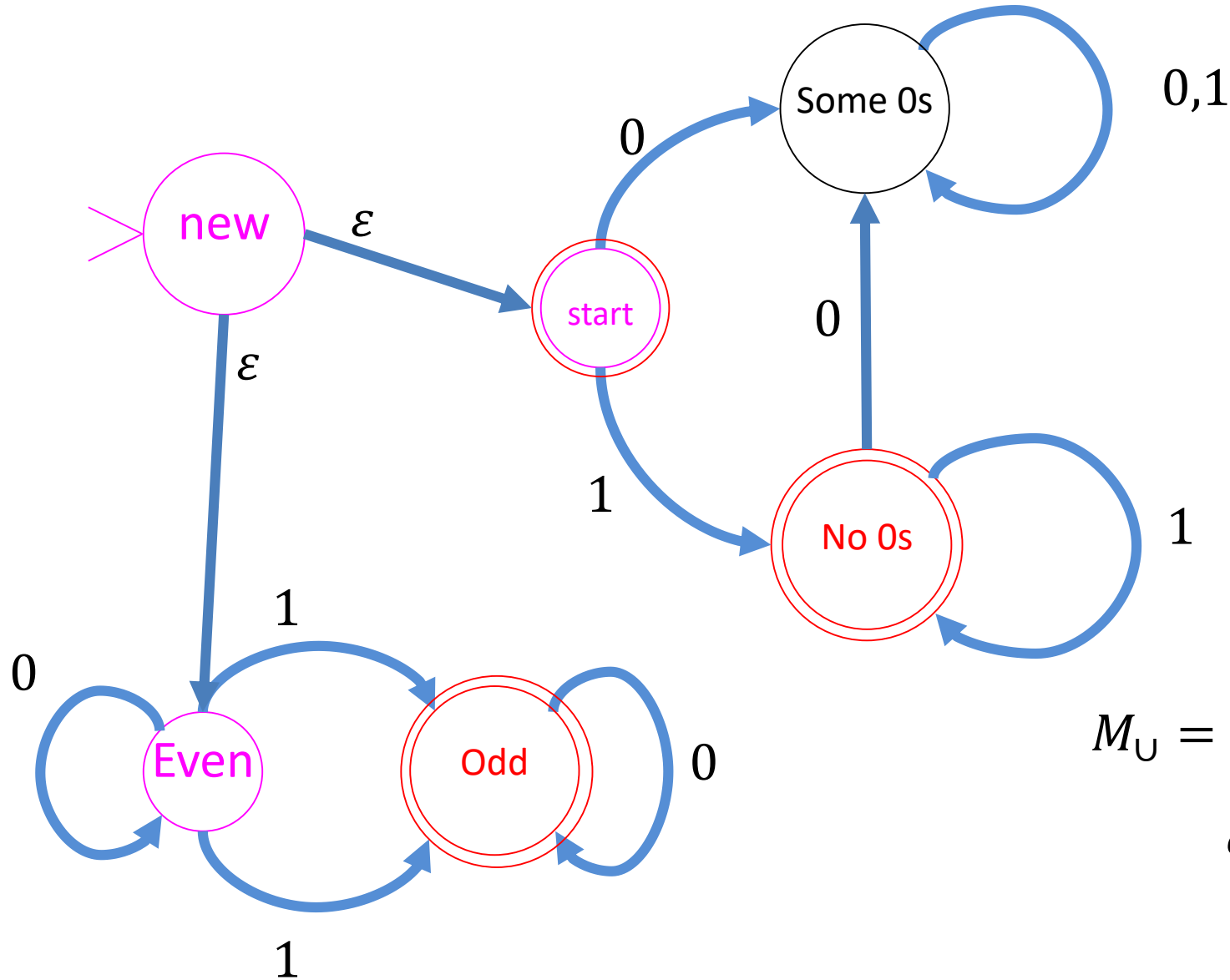
- Implementation:
  - Finite number of states
  - One start state
  - “Final” states
  - Transitions: (partial) function mapping state-character (or epsilon) pairs to sets of states
- Execution:
  - Start in the initial “state”
  - **Enter every state reachable without consuming input ( $\epsilon$ -transitions)**
  - Read each character once, in order (no looking back)
  - Transition to new **states** once per character (based on current states and character)
  - **Enter every state reachable without consuming input ( $\epsilon$ -transitions)**
  - Return True if **any** state you end in is final
    - Return False if **every** state you end in is non-final



# Union Using Non-Determinism



# Union Using Non-Determinism

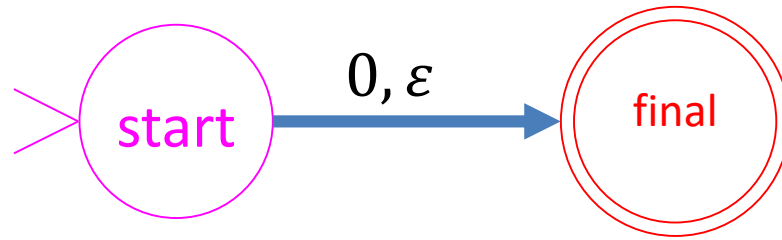


$$M_U = (Q_1 \cup Q_2 \cup \{new\}, \Sigma, \delta_U, new, F_1 \cup F_2)$$

$$\delta_U(q, \sigma) = \begin{cases} \{\delta_1(q, \sigma)\} & \text{if } q \in Q_1 \\ \{\delta_2(q, \sigma)\} & \text{if } q \in Q_2 \end{cases}$$

$$\delta_U(new, \varepsilon) = \{start, even\} \quad 26$$

# What's the language?



# NFA Example

$\{w \in \{0,1\}^* \mid w \text{ contains } 0101\}$